

EE345L – Lab 4: Internet of Things

Ty Winkler and Jeremiah Bartlett

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1.0 OBJECTIVE

The objective of this lab was to introduce us to wifi communications using the TM4C123 microcontroller. In this lab we used a CC3100Boost to connect to openweathermap.org and retrieve a TCP payload containing the weather information of Austin, Texas. We then parsed this payload for Austin's temperature which was then printed to the LCD board. We then sent a TCP packet to embsysmooc.appspot.com containing the voltage acquired through the on board ADC.

2.0 ANALYSIS AND DISCUSSION

2.1 Communication Sequence

First the client creates a socket and opens it so that it can send a TCP packet to the server. The client then sends a TCP packet to the server and waits for a reply of the requested information. Upon getting a reply the client then closes the socket.

2.2 DNS

Domain Name Servers allow clients to call upon internet domain names and re-routes them to the respective IP Address. For example, a user could enter google.com and using dns would automatically get re-routed to the IP Address 216.58.192.46.

2.3 UDP vs TCP

Universal Datagram Protocol and Transmission Control Protocol are two types of IP traffic. UDP is the simpler version of TCP where a client will continuously send packets of data to the server regardless of the information being sent back and regardless of whether that information is arriving to the server. TCP requires the server to respond back to the client confirming that a connection has been established between the client and server. TCP is most often used in web browsing and communication between multiple computers. UDP is faster as it does not require a confirmation and is most commonly used in games and servers that collect data from a large number of users.

3.0 Software & Hardware Design Solutions

3.1 Software Design

```
1. #define REQUEST "GET /data/2.5/weather?q=Austin%20Texas&units=metric&APPID=955db084d4
   7dd332d35d4fe1a3e2881e HTTP/1.1\r\nUser-
   Agent: Keil\r\nHost:api.openweathermap.org\r\nAccept: */*\r\n\r\n"
2. int main(void){int32_t retVal; S1SecParams_t secParams;
3.   char *pConfig = NULL; INT32 ASize = 0; S1SockAddrIn_t  Addr;
4.   ADC0_InitSWTriggerSeq3_Ch9();           // allow time to finish activating
5.   initClk();           // PLL 50 MHz
6.   Output_On();
7.   UART_Init();           // Send data to PC, 115200 bps
8.   Timer1_Init();
9.   LED_Init();           // initialize LaunchPad I/O
10.  UARTprintf("Weather App\n");
11.  retVal = configureSimpleLinkToDefaultState(pConfig); // set policies
12.  if(retVal < 0)Crash(4000000);
13.  retVal = sl_Start(0, pConfig, 0);
14.  if((retVal < 0) || (ROLE_STA != retVal) ) Crash(8000000);
15.  secParams.Key = PASSKEY;
16.  secParams.KeyLen = strlen(PASSKEY);
17.  secParams.Type = SEC_TYPE; // OPEN, WPA, or WEP
18.  sl_WlanConnect(SSID_NAME, strlen(SSID_NAME), 0, &secParams, 0);
19.  while((0 == (g_Status&CONNECTED)) || (0 == (g_Status&IP_AQUIRED))){
20.    _S1NonOsMainLoopTask();
21.  }
22.  UARTprintf("Connected\n");
23.  while(1){
24.    int i = 0;
25.    while(i < 10){
26.      int sendc = 0;
27.      strcpy(HostName, "openweathermap.org");
28.      retVal = sl_NetAppDnsGetHostByName(HostName,
29.                                          strlen(HostName), &DestinationIP, SL_AF_INET);
30.      if(retVal == 0){
31.        Addr.sin_family = SL_AF_INET;
32.        Addr.sin_port = sl_Htons(80);
33.        Addr.sin_addr.s_addr = sl_Htonl(DestinationIP); // IP to big endian
34.        ASize = sizeof(S1SockAddrIn_t);
35.        SockID = sl_Socket(SL_AF_INET, SL SOCK_STREAM, 0);
36.        if( SockID >= 0 ){
37.          retVal = sl_Connect(SockID, ( S1SockAddr_t *)&Addr, ASize);
38.        }
39.        if((SockID >= 0)&&(retVal >= 0)){
40.          strcpy(SendBuff, REQUEST);
41.          sl_Send(SockID, SendBuff, strlen(SendBuff), 0); // Send the HTTP
42.          sl_Recv(SockID, Recvbuff, MAX_RECV_BUFF_SIZE, 0); // Receive resp
43.          sl_Close(SockID);
44.          LED_GreenOn();
45.          UARTprintf("\r\n\r\n");
46.          UARTprintf(Recvbuff); UARTprintf("\r\n");
47.        }
48.      }
49.      ST7735_OutUDec(sendc);
50.      ST7735_OutString("\n");
51.      i++;
52.    }
53.
54.    //while(Board_Input() == 0){} // wait for touch
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59.     ST7735_OutChar('e');
60.     ST7735_OutChar('m');
61.     ST7735_OutChar('p');
62.     ST7735_OutChar(' ');
63.     ST7735_OutChar('=');
64.     ST7735_OutChar(' ');
65.     for(int i = 0; i < 5; i++){
66.         ST7735_OutChar(myArray[i]);
67.     }
68.     ST7735_OutChar('\n');
69.
70.     //ADC Part f
71.     ADC0_SAC_R = ADC_SAC_AVG_64X;    //enable 64 times average before obtaining
72.     int voltage = ADC0_InSeq3();
73.     ST7735_OutString("Voltage~");
74.     ST7735_sDecOut3(voltage);
75.
76.     char* voltageString;
77.     char voltageStringNum[5];
78.     sprintf(voltageStringNum, "%.1d%.3d", voltage/1000, voltage%1000);
79.     //ST7735_OutString(voltageStringNum);
80.
81.     char* sendString;
82.     char str1[173] = "GET /query?city=Austin%20Texas&id=Ty%20Winkler%20Jeremiah%
20Bartlett&greet=Voltage%3D";
83.     strcat(str1, voltageStringNum);
84.     strcat(str1, "V&edxcode=8086 HTTP/1.1\r\nUser-
Agent: Keil\r\nHost: embsysmooc.appspot.com\r\n\r\n");
85.
86.
87.     strcpy(HostName, "embsysmooc.appspot.com");
88.     retVal = sl_NetAppDnsGetHostByName(HostName,
89.         strlen(HostName), &DestinationIP, SL_AF_INET);
90.     if(retVal == 0){
91.         Addr.sin_family = SL_AF_INET;
92.         Addr.sin_port = sl_Htons(80);
93.         Addr.sin_addr.s_addr = sl_Htonl(DestinationIP); // IP to big endian
94.         ASize = sizeof(SlSockAddrIn_t);
95.         SockID = sl_Socket(SL_AF_INET, SL SOCK_STREAM, 0);
96.         if( SockID >= 0 ){
97.             retVal = sl_Connect(SockID, ( SlSockAddr_t *)&Addr, ASize);
98.         }
99.         if((SockID >= 0)&&(retVal >= 0)){
100.             strcpy(SendBuff, str1);
101.             count = 0;
102.             sl_Send(SockID, SendBuff, strlen(SendBuff), 0); // Send the
103.             sl_Recv(SockID, Recvbuff, MAX_RECV_BUFF_SIZE, 0); // Receive
104.             sl_Close(SockID);
105.             LED_GreenOn();
106.             UARTprintf("\r\n\r\n");
107.             //ST7735_OutString(Recvbuff);
108.             UARTprintf("\r\n");
109.         }
110.     }
111.     while(1);
112. }
113. }

```

3.2 Measurement Data

Percent of lost packets using TCP
0%

Minimum, maximum, and average times from 10 transmissions to openweathermap.org

Seconds	Minimum Time
9.27	6.74 s
9.37	
13.54	Maximum Time
6.83	16.73 s
6.74	
10.33	Average Time
11.47	10.52 s
9.67	
16.73	
11.28	

Minimum, maximum, and average times from 10 transmissions to EE445L server

Seconds	Minimum Time
3.86	3.57 s
3.57	
3.99	Maximum Time
6.69	6.69 s
4.00	
3.82	Average Time
	4.32 s