John Snyder – jsnyd96 Ryan Milem – gint271 HW4 Documentation

To run our hw4 solution:

- 1. Extract the tar package.
- 2. Run "make".
- 3. Run "./hw4 filePath" on a valid json file.

The program closely follows the sample solution. Moves are made by selecting a candy on the grid and then clicking one of the arrow buttons on the right. The game state is written to test.out upon exit.