J SOE NAING

♥ SURREY, CANADA | **** (604) 808-6787 | **| I** JSOE 06@HOTMAIL.COM | **I** LINKEDIN.COM/IN/JSOEENAING

LINKS

GitHub

Personal Website

Tom & Jerry Maze Game

2-Player Tic Tac Toe

PROGRAMMING LANGUAGES

Python

C/C++

C#

Java

JavaScript

CERTIFICATES

Python Bootcamp on Udemy

APPLICATIONS

IntelliJ

GitHub

PyCharm

Visual Studio

OPERATING SYSTEMS

Windows

Ubuntu

Linux

PROFILE

- Enthusiastic second degree Computer Science student with exceptional leadership skills who is willing to take ownership of core components
- Eager to contribute to team success through innovations, attention to detail and excellent organizational skills
- Highly motivated to learn, grow and excel in the field of computer science

WORK EXPERIENCE

Web Application Developer Intern, Fraser Health

Sept 2021 - Present

- Assisting in the development of a health care information system called iTracker
- Using Scrum project management methodology to organize projects, receive feedback and reflect for continuous improvement
- Using Visual Studio IDE and ASP.NET MVC framework to build a web application
- Collaborating closely with other developers to develop features adhering to the requirements of clients

High School Tutor, Simon Fraser University

Jan 2018 – Present

- Working with 3 other tutors to assist students in acquiring better understanding of targeted weak areas within a subject or a subject as a whole
- Analyzing and maintaining records of student's progress to teach individual needs
- Implementing and running literacy and numeracy activities for a group of up to 20 students

TECHNICAL PROJECTS

Personal Portfolio Website, Personal Project

Feb 2021 – May 2021

- Created a personal website using React JavaScript library and deployed the app into GitHub pages
- Used bootstrap framework to incorporate interface components, such as buttons and website logos
- Incorporated links that redirect viewers to personal GitHub, Resume and LinkedIn

Tic-Tac-Toe, Personal Project

Apr 2021

- Implemented a simple Tic-Tac-Toe game in Python using PyCharm IDE
- Used multiple if-else rules to account for all possible test cases
- Troubleshot game programming to ensure it builds and runs smoothly on an IDE

Tom & Jerry Maze Game, CMPT 276

Jan 2021 – Apr 2021

- Programmed a maze game called Tom & Jerry in Java language using IntelliJ IDE
- Used a set of Swing components which allow for creation of a User Interface
- Collaborated and communicated closely with a team of three other members
- Designed the UML and mock-up of User Interface

⇒ EDUCATION

BASc in Computing Science, Simon Fraser University

Sept 2019 — Dec 2022

BSc in Biological Science, Simon Fraser University

Sept 2013 — Dec 2018