J SOE NAING

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LINKS

GitHub

Personal Website

Tom & Jerry Maze Game

2-Player Tic Tac Toe

PROGRAMMING LANGUAGES

C#

Python

HTML/CSS

MySQL

JavaScript

CERTIFICATES

Python Bootcamp on Udemy

APPLICATIONS

IntelliJ

GitHub

PyCharm

Visual Studio

FRAMEWORKS

React JS

Node JS

ASP.net MVC

OPERATING SYSTEMS

Windows

Ubuntu

Linux

PROFILE

- Enthusiastic second degree Computer Science student with exceptional leadership skills who is willing to take ownership of core components
- Eager to contribute to team success through innovations, attention to detail and excellent organizational skills
- Highly motivated to learn, grow and excel in the field of computer science

WORK EXPERIENCE

Web Application Developer Intern, Fraser Health Authority Sept 2021 – Present

- Assisting in the development of a health care information system called iTracker
- Using Scrum project management methodology to organize projects, receive feedback and reflect for continuous improvement
- Using Visual Studio IDE and ASP.NET MVC framework to build a web application
- Collaborating closely with other developers to develop features adhering to the requirements of clients
- Testing and verifying new or improved features and fixing bugs

High School Tutor, Simon Fraser University

Jan 2018 - Aug 2021

- Working with 3 other tutors to assist students in acquiring better understanding of targeted weak areas within a subject or a subject as a whole
- Analyzing and maintaining records of student's progress to teach individual needs
- Implementing and running literacy and numeracy activities for a group of up to 20 students

TECHNICAL PROJECTS

Personal Portfolio Website, Personal Project

Feb 2021 – May 2021

- Developed a personal website to showcase work experience, projects, education and interests
- Designed and implemented using Node.js environment and React.js library
- Used Bootstrap framework to incorporate interface components
- Worked with various programming languages, including JavaScript, HTML and CSS

Tic-Tac-Toe, Personal Project

Apr 2021

- Implemented a simple Tic-Tac-Toe game in Python using PyCharm IDE
- Used multiple if-else rules to account for all possible test cases
- Troubleshot game programming to ensure it builds and runs smoothly on an IDE

Tom & Jerry Maze Game, CMPT 276

Jan 2021 – Apr 2021

- Programmed a maze game called *Tom & Jerry* in Java language using IntelliJ IDE
- Used a set of Swing components which allow for creation of a User Interface
- Collaborated and communicated closely with a team of three other members
- Designed the UML and mock-up of User Interface

⇒ EDUCATION

BSc in Computing Science, Simon Fraser University

Sept 2019 — Dec 2022

BSc in Biological Science, Simon Fraser University

Sept 2013 — Dec 2018