

J SOE NAING

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LINKS

[GitHub](#)

[Personal Website](#)

[Tom & Jerry Maze Game](#)

[2-Player Tic Tac Toe](#)

PROFILE

- Enthusiastic second degree Computer Science student with exceptional leadership skills who is willing to take ownership of core components
- Eager to contribute to team success through innovations, attention to detail and excellent organizational skills
- Highly motivated to learn, grow and excel in the field of computer science

PROGRAMMING LANGUAGES

C#

Python

HTML/CSS

MySQL

JavaScript

CERTIFICATES

Python Bootcamp on Udemy

APPLICATIONS

IntelliJ

GitHub

PyCharm

Visual Studio

FRAMEWORKS

React JS

Node JS

ASP.net MVC

OPERATING SYSTEMS

Windows

Ubuntu

Linux

WORK EXPERIENCE

Web Application Developer Intern, Fraser Health Authority Sept 2021 – Present

- Assisting in the development of a health care information system called *iTracker*
- Using Scrum project management methodology to organize projects, receive feedback and reflect for continuous improvement
- Using Visual Studio IDE and ASP.NET MVC framework to build a web application
- Collaborating closely with other developers to develop features adhering to the requirements of clients
- Testing and verifying new or improved features and fixing bugs

High School Tutor, Simon Fraser University Jan 2018 – Present

- Working with 3 other tutors to assist students in acquiring better understanding of targeted weak areas within a subject or a subject as a whole
- Analyzing and maintaining records of student's progress to teach individual needs
- Implementing and running literacy and numeracy activities for a group of up to 20 students

TECHNICAL PROJECTS

Personal Portfolio Website, Personal Project Feb 2021 – May 2021

- Developed a personal website to showcase work experience, projects, education and interests
- Designed and implemented using Node.js environment and React.js library
- Used Bootstrap framework to incorporate interface components
- Worked with various programming languages, including JavaScript, HTML and CSS

Tic-Tac-Toe, Personal Project Apr 2021

- Implemented a simple *Tic-Tac-Toe* game in Python using PyCharm IDE
- Used multiple if-else rules to account for all possible test cases
- Troubleshoot game programming to ensure it builds and runs smoothly on an IDE

Tom & Jerry Maze Game, CMPT 276 Jan 2021 – Apr 2021

- Programmed a maze game called *Tom & Jerry* in Java language using IntelliJ IDE
- Used a set of *Swing components* which allow for creation of a User Interface
- Collaborated and communicated closely with a team of three other members
- Designed the UML and mock-up of User Interface

EDUCATION

BASc in Computing Science, Simon Fraser University Sept 2019 — Dec 2022

BSc in Biological Science, Simon Fraser University Sept 2013 — Dec 2018