

JOD

John D. Baker

bakerjd99@gmail.com

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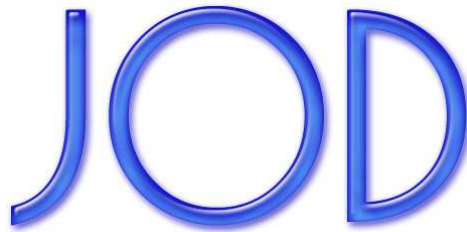


Figure 1: NIMP: this logo was ripped from the web - design JOD graphics!

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# 1 What is JOD?

## 1.1 JOD Classes

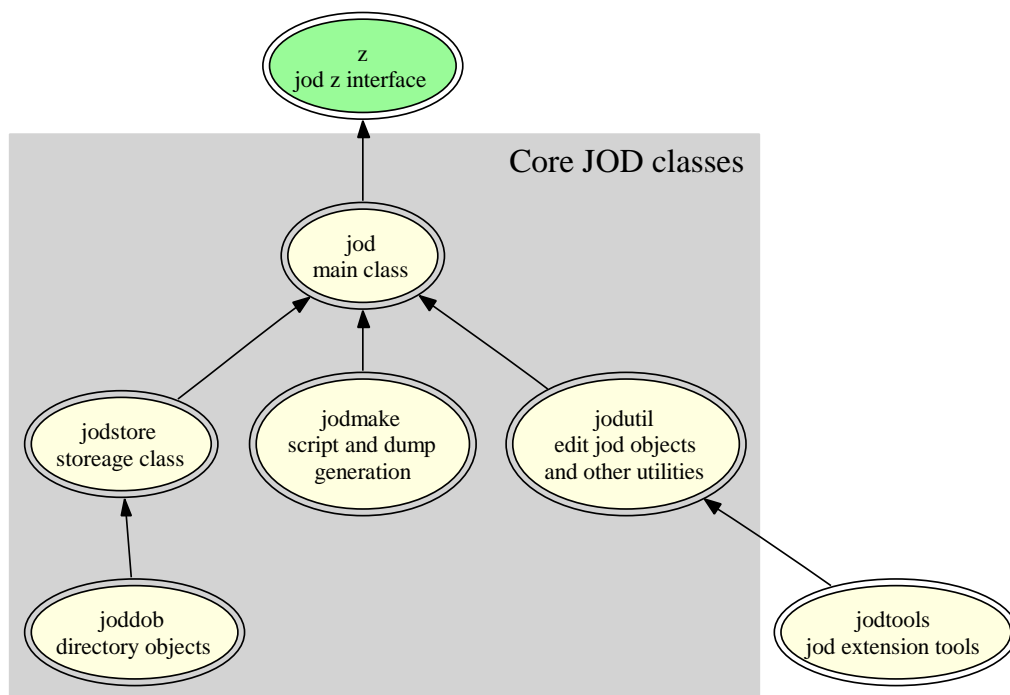


Figure 2: This diagram shows the relationship between JOD classes. JOD classes are represented with J locales or namespaces. The arrows indicate how names are resolved.

## 2 JOD Words

### 2.1 addgrp – add words/tests to group/suite

`addgrp` adds words to a group and tests to a suite.

```
Dyad: clGroup addgrp clName | blclNames
      (clSuite;iaObject) addgrp clName | blclNames
```

```
NB. add a word to a group
'group' addgrp 'word'
```

```
NB. add many words to a group
'groupname' addgrp ;:'word names to group'
```

```
NB. boxed (x) is used for suites - 3 denotes suite
('suiteName';3) addgrp ;:'tests added to suite'
```

### 2.2 compj — compress J code

`compj` compresses J code by removing comments, white space and shortening safe local identifiers to single characters. Code compression is useful when preparing production scripts. The JOD system script:

```
~addons\general\jod\jodnws.ijs
```

is an example of a compressed J script. In its fully commented form this script is about 168 kilobytes when squeezed with `compj` it shrinks to about 66 kilobytes. `compj` does not compress words in JOD dictionaries it returns a compressed script result.

**Warning: to effectively use `compj` you must understand how to mark ambiguous names. If you do not correctly mark ambiguous names `compj` compression will break your code!**

Prior to compressing a word apply [globs](#), see subsection 2.14, on page 18 to expose any name problems.

Ambiguous names in J are words created in object instances, temporary locale globals, names masked by indirect assignments and objects created with `execute`. When you use ambiguous names augment your code with sufficient information to clearly resolve and cross reference all names.

JOD provides two comment scope tags `(*)=.` and `(*)=:` to clarify ambiguous names.

1. local tag NB. `(*)=.` local names declared after tag
2. global tag NB. `(*)=:` global names also declared

The following examples illustrates how to use these tags:

```
indirectassignments=: 4 : 0
```

```
NB. Indirect assignments ()=: create objects that  
NB. elude static cross referencing. Declaring  
NB. the names global and local makes it possible  
NB. to cross reference this verb with (globs)  
globref=. ;:'one two three'
```

```
NB. declared global (*)=: one two three  
(globref)=: y
```

```
NB. declared local (*)=. we are hidden locals  
locref=. ;:'we are hidden locals'  
(locref)=. i. 4
```

```
NB. without tags these names appear to  
NB. used out of nowhere  
one * two * three  
we + are + hidden + locals  
)
```

With great power comes great responsibility!

```
createobject=: 3 : 0
```

```
NB. Object initialization often creates global  
NB. nouns that are not really globals. They only  
NB. exist within the the scope of the object. Tags can  
NB. over ride J's global scope for cross referencing.
```

```
NB. create "globals" in an object  
THIS=: STUFF=: IS=: INSIDE=: AN=: OBJECT=: 1
```

```

NB. over ride J's scope by declaring all names local.
NB. !(*)=. THIS STUFF IS INSIDE AN OBJECT
1
)

```

More examples of the use of comment scope tags can be found in the fully commented JOD source code. JOD source code is not distributed with JOD. It can be downloaded from The JOD Pages. JOD source is distributed as JOD Dictionary Dump Scripts.

```

Monad: compj clName | blclNames

NB. compress a single word
compj 'squeezeme'

NB. compress words beginning with 'fat'
compj }. dnl 'fat'

NB. Compress all words in a group.
'rc script'=. compj }. grp 'group'

```

## 2.3 del — delete objects

`del` deletes dictionary objects. If objects are on the search path but not in the put dictionary nothing will be deleted and the *non-put-dictionary* objects will be identified in an error message.

Warning: `del` will remove objects that are in use without warning. This can lead to broken aggregates. For example: if a word, that belongs to a group, is deleted the group is broken. An attempt to [get](#) or [make](#) a broken group or suite will result in an error.

```

Monad: del clName | blclNames

NB. delete one word
del 'word'

NB. delete many words
del 'go';'ahead';'delete';'us'

Dyad: iaObject del clName | blclNames

```

```
NB. delete a test  
1 del 'test'
```

```
NB. delete a group - words in the  
NB. group are not not deleted  
2 del 'group'
```

```
NB. delete many groups  
2 del ;:'we are toast'
```

```
NB. delete suites and macros  
3 del 'suite'  
4 del 'macro'
```

```
NB. delete many macros  
4 del 'macro';'byebye'
```

```
NB. delete references  
11 del ;:'remove our references'
```

## 2.4 delgrp – remove words/tests from group/suite

delgrp removes words from a group and tests from a suite.

Removing objects from groups and suites does delete them. To delete objects use [del](#).

```
Dyad: clGroup delgrp clName | blclNames  
      (clSuite;iaObject) delgrp clName | blclNames
```

```
NB. remove a word from a group  
'group' delgrp 'word'
```

```
NB. remove many words to a group  
'groupname' delgrp ;:'word names to remove'
```

```
NB. boxed (x) is used for suites - 3 denotes suite  
('suiteName';3) delgrp ;:'tests removed from suite'
```

## 2.5 did — dictionary identification

did identifies the open dictionaries.

Monad: did uuIgnore

*NB. lists open dictionaries in path order*  
did 0

Dyad: uuIgnore did uuIgnore

*NB. open dictionaries and basic statistics*  
0 did 0

*NB. handy idiom*  
did~ 0

## 2.6 disp — display dictionary objects

disp displays dictionary objects. disp returns a character list when successful and the standard boxed (rc;message) when reporting errors.

Monad: disp clName|blclNames

*NB. display a word*  
disp 'word'

*NB. display many words*  
disp ;:'go ahead show us'

Dyad: iaObject disp clName | blclNames  
(iaObject,iaOption) disp clName | blclNames

*NB. show a test*  
1 disp 'test'

*NB. generate and display a group*  
2 disp 'group'

*NB. display the group text or header*  
2 1 disp 'groupheader'



```
NB. generate and display a suite  
3 disp 'suite'
```

```
NB. display the group text or header  
3 1 disp 'suiteheader'
```

```
NB. display one macro  
4 disp 'macro'
```

```
NB. display many macros  
4 disp 'macro';'byebye'
```

## 2.7 dnl — dictionary name lists

`dnl` searches and returns dictionary name lists. The entire path is searched for names and duplicates are removed. A negative option code requests a path order list. A path order list returns the objects in each directory in path order. Raising, removing duplicates and sorting a path order list gives a standard `dnl` list. `dnl`s arguments follow the pattern:

```
(n,p,[d]) dnl 'str' NB. n is one of 0 1 2 3 4
```

```
NB. p is one of 1 2 3 _1 _2 _3
```

```
NB. optional d is word name class or macro type
```

```
Monad: dnl z1 | clPstr
```

```
NB. list all words on current dictionary path  
dnl ''
```

```
NB. list all words that begin with prefix  
dnl 'prefix'
```

```
Dyad:  iaObject dnl z1 | clPstr  
       (iaObject,iaOption) dnl z1 | clPstr  
       (iaObject,iaOption,iaQualifier) dnl z1 | clPstr
```

```

0 dnl '' NB. all words (monad)
1 dnl '' NB. list all tests
2 dnl '' NB. list all groups
3 dnl '' NB. list all suites
4 dnl '' NB. list all macros

```

```

NB. A word can appear in two dictionaries.
NB. When getting such a word the first
NB. path occurrence is the value returned.
NB. The second value is shadowed by the first.
NB. as only one value can be retrieved.

```

```

NB. match word names beginning with str
0 1 dnl 'str'

```

```

NB. match word names containing the string str
0 2 dnl 'str'

```

```

NB. match word names ending with string str
0 3 dnl 'str'

```

```

NB. words and macros have an optional third
NB. item that denotes name class or type

```

```

NB. adverb names beginning with str
0 1 1 dnl 'str'

```

```

NB. verb names containing str
0 1 3 dnl 'str'

```

```

NB. nouns ending with str
0 2 0 dnl 'str'

```

```

NB. J macro names beginning with jsript
4 1 21 dnl 'jsript'

```

```

NB. LaTeX macro names containing latex
4 2 22 dnl 'latex'

```

```

NB. HTML macro names ending with html

```

```
4 3 23 dnl 'html'
```

```
NB. A negative second item option  
NB. code returns a path order list
```

```
NB. nouns beginning with str (result is a list of lists)  
0 _1 1 dnl 'str'
```

```
NB. group names containing str  
2 _2 dnl 'str'
```

```
NB. suite names ending with str  
3 _3 dnl 'str'
```

## 2.8 doc – format word comments

doc formats the leading comment block of explicit J words. The comment block must follow J scriptdoc compatible conventions. The comment style processed by doc is illustrated in the following example. More examples of doc formatting can be examined by displaying words in the distributed JOD dictionaries. Incomplete dyad case not documented.

```
docexample0=: 3 : 0  
NB.*docexample0 v-- the leading block of comments  
NB. can be a scriptdoc compatible mess as far  
NB. as formatting goes.  
NB.  
NB. However, if you run doc over  
NB. a word in a JOD dictionary your mess is cleaned up. See below.  
NB. monad: docexample uuHungarian  
NB.  
NB. text below MONAD and DYAD marks is left intact  
NB. this region is used to display example calls  
J code from now on  
)
```

```
docexample0=:3 : 0  
NB.*docexample0 v-- the leading block of comments can be a  
NB. scriptdoc compatible mess as far as formatting goes.
```

```

NB.
NB. However, if you run doc over a word in a JOD dictionary your
NB. mess is cleaned up. See below.
NB.
NB. monad: docexample uuHungarian
NB.
NB. text below MONAD and DYAD marks is left intact
NB. this region is used to display example calls
j code from now on
)

Monad: doc clName

NB. format leading comment block
doc 'formatme'

```

## 2.9 dpset — set and change parameters

**dpset** modifies dictionary parameters. JOD uses a variety of values that control putting, getting and generating objects. Dictionary parameters are stored in individual dictionaries and the main master file. Master file parameters are initially set from the `jarparms.ijs` file and cannot be reset without editing `jarparms.ijs` and recreating the master file. Individual dictionary parameters can be changed at any time. **dpset** is permissive. It will allow parameters to be set to any value. Invalid values will crash JOD! Before setting any values examine the `jarparms.ijs` file. This file is used to set the default values of dictionary parameters.

Note: If you accidentally set an invalid parameter value you can recover using **dpsets** **DEFAULTS** option.

Not all dictionary parameters can be set by **dpset**. The parameters **dpset** can change are dictionary specific user parameters. There are a number of system wide parameters that are set in code and require script edits to change.

If JOD or the host OS crashes the master file could be left in a state that makes it impossible to reopen dictionaries. **RESETME** and **RESETALL** clears the read status codes in the master file. **RESETME** resets all dictionaries recently opened from the current machine. **RESETALL** resets all dictionaries in the

master file. In the worst case you can rebuild the master file with the script `J resetjod.ijs` or batch file `resetjod.bat`.

```
Monad: dpset z1 | clName | (clName;uuParm)
```

```
NB. list all parameters and current values  
dpset ''
```

```
NB. restore default settings in put dictionary  
dpset 'DEFAULTS'
```

```
NB. option names are case sensitive
```

```
NB. resets current machine dictionaries  
dpset 'RESETME'
```

```
NB. resets all dictionaries  
dpset 'RESETALL'
```

```
NB. Note: if a JOD dictionary is being used  
NB. by more than one user never use RESETALL unless  
NB. you are absolutely sure you will not reset other users!
```

```
NB. clears the put dictionary reference path  
dpset 'CLEARPATH'
```

```
NB. makes the current put dictionary read-only  
dpset 'READONLY'
```

```
NB. makes the current put dictionary read-write  
dpset 'READWRITE'
```

```
NB. get 1000 objects in each get loop pass  
dpset 'GETFACTOR';1000
```

## 2.10 ed – edit dictionary objects

`ed` fetches or generates dictionary objects and puts them in an edit window for editing.

```

Monad: ed clName | blclNames

    NB. retrieve word and place in edit window
    ed 'word'

    NB. put many words in edit window
    ed ;:'many words edited'

Dyad: iaObject ed clName | blclNames
      (iaObject,iaOption) ed clPstr

    NB. edit test
    1 ed 'test'

    NB. generate group and place in edit window
    2 ed 'group'

    NB. generate test suite and place in edit window
    3 ed 'suite'

    NB. edit macro text
    4 ed 'macro'

    NB. edit group header text
    2 1 ed 'group'

    NB. edit suite header text
    3 1 ed 'suite' t

```

## 2.11 et — put text into edit window

et load character lists into edit windows.

```

Monad: et clText

    NB. put character data into edit window
    et 'put text in edit window'

    NB. read text and put in edit window
    et read 'c:\temp\text.txt'

```

## 2.12 get — get objects

`get` retrieves dictionary objects and information about dictionary objects. There is a close correspondence between the arguments of `get` and `put`, see subsection 2.27, on page 28. A basic JOD rule is that if you can `put` it you can `get` it.

```
Monad: get clName | blclNames
```

```
NB. get word and define in current locale  
get 'word'
```

```
NB. get a group  
get }. grp ''
```

```
Dyad: ilOptions get clName | blclNames  
      clLocale get clName | blclNames
```

```
NB. get word (monad)  
0 get 'word'
```

```
NB. get words (monad)  
0 7 get ;:'words are us'
```

```
NB. for words a character left  
NB. argument is a target locale
```

```
NB. get into locale  
'locale' get ;:'hi ho into locale we go'
```

```
NB. allow numbered locales  
'666' get ;:'beast code'
```

```
NB. explain words  
0 8 get ;:'explain us ehh'
```

```
NB. word documentation  
0 9 get ;:'document or die'
```

```
NB. get word scripts without defining  
0 10 get 'define';'not'
```

*NB. information about stored*  
*NB. words can be retrieved with get*

*NB. J name class of words*  
0 12 get ;:'our name class'

*NB. word creation dates*  
0 13 get ;:'our creation'

*NB. last word put dates*  
0 14 get ;:'last change'

*NB. word size in bytes*  
0 15 get ;:'how big are we'

*NB. get test scripts*  
1 7 get 'i';'test';'it'

*NB. test explanations*  
1 8 get ;:'explain tests'

*NB. test case documentation*  
1 9 get 'radical'

*NB. information about stored tests*

*NB. test creation dates*  
1 13 get ;:'our creation'

*NB. last test put dates*  
1 14 get ;:'last change'

*NB. test size in bytes*  
1 15 get ;:'how big are we'

*NB. get group scripts*  
2 7 get ;:'groupies cool'

*NB. get group explanation text*



```

2 8 get 'group';'explain'

NB. get group document text
2 9 get 'document'

NB. suite text
3 7 get ;:'this suites me'

NB. explain suites
3 8 get ;:'suites need comments'

NB. document suites
3 9 get ;:'document your suites'

NB. get various macros
4 get 'jmacro';'html';'latex'

NB. explain macros
4 8 get ;:'macros need explaining'
4 9 get ;:'and documents too'

```

## 2.13 getrx – get required to execute

getrx gets all the words required to execute words on (y).

*Warning:* if the words listed on (y) refer to object or locale references this verb returns an error because such words generally cannot be run out of context.

```
Monad: getrx clName | blclNames
```

```

NB. load required words into base locale
getrx 'stuffineed'

```

```

NB. get all words required to run many words
getrx ;:'stuff we need to run'

```

```
Dyad: clLocale getrx clName | blclNames
```

```

NB. load all required words into locale
'targetlocale' getrx ;:'load the stuff we need into locale'

```

## 2.14 globs — global references

**globs** analyzes global references in words and tests. A global reference is a nonlocal J name where nonlocality is with respect to the current word's scope. Names with locale references, for example:

1. `jread_jfiles_` direct locale reference
2. `did__jd2` indirect locale (object) reference
3. `boo__hoo__too` two levels of indirection

are treated like primitives. This makes it possible to define clean locale/object interfaces. In the case of indirect locale references the suffix noun must exist to determine the name class of the word. This makes static name analysis difficult. By treating such references as “primitives” this problem is swept under the proverbial rug.

For example the `jfiles` utility is often accessed with `z` locale definitions like:

```
jread_z_ =: jread_jfiles_
```

Words that use `jread` can simply call it without any locale suffixes. For this case **globs** will detect the use of `jread` but will cease searching the call tree when it encounters `jread_jfiles_`.

Globals referenced by test scripts are not stored because tests often manipulate their working environments in ways that make static name analysis unfeasible. **globs** is one of two verbs, (`globs`, `grp`), that create references. For **globs** to store references the word must be in the put dictionary, all word references must exist on the path and the current path must match the put dictionary path.

```
Monad: globs clName
```

```
NB. list globals in locale word  
globs 'word'
```

```
Dyad: iaObject globs clName
```

```

NB. update referenced globals
0 globs 'word'

NB. update all words in a group
0 globs&> }. grp 'group'

NB. list global references in test text
1 globs 'test'

NB. classify name references in locale word.
11 globs 'word'

```

## 2.15 grp — create and modify groups

grp creates and modifies word groups and test suites. A group is a list of objects. Operations on groups do not change the objects that belong to groups. When a group is created the put dictionary's reference path is compared to the current dictionary path. If the paths do not match an error is returned and the group is not created.

```
Monad:  grp z1 | clName | blclNames
```

```

grp ''          NB. list all word groups (2 dnl '')
grp 'group'    NB. list words in group

```

```

NB. create/reset groupfirst name is the group name
grp 'group';'list';'of';'group';'names'

```

```

NB. has effect of emptying but not deleting group
grp <'group'

```

```
Dyad:  iaObject grp z1 | clName | blclNames
```

```

NB. list all test groups (suites) (3 dnl '')
3 grp ''

```

```

NB. list tests in suite

```

```

3 grp 'suite'

NB. (monad)
2 grp 'group';'list';'of';'group';'names'

NB. create/reset suite
3 grp 'suite';'list';'of';'test';'names'

NB. empty suite
3 grp <'suite'

```

## 2.16 gt – get edit window text

Fetch text from edit window.

```

Monad: gt z1 | clName

NB. returns text from the word.ijs edit window
gt 'word'

NB. using gt to update a test and macro.
1 put gt 'test';gt 'test'

4 put gt 'macro';21;gt 'macro'

```

## 2.17 hlpnl – display short object descriptions

hlpnl displays short object descriptions.

Short object descriptions are always a good idea. If you cannot *tersely* describe an object you probably don't have a clear idea of what it is or how it works. Short descriptions are stored with put.

```

Monad: hlpnl clName | blclNames

NB. put short word description
0 8 put 'describeme';'describe in one short sentence'

NB. display short word description
hlpnl 'describeme'

```

```

NB. display many descriptions
hlpnl ;:'show our short word descriptions'

NB. describe all the words in a group
hlpnl }. grp 'groupname'

NB. describe all the words called by a word
hlpnl allrefs <'wordname'

NB. describe all dictionary words
hlpnl }. dnl ''

```

```

Dyad: iaObject hlpnl clName | blclNames

```

```

NB. display short word description (monad)
0 hlpnl 'word'

NB. display test, group, suite, macro descriptions
1 hlpnl 'testname'
2 hlpnl 'groupname'
3 hlpnl 'suiteName'
4 hlpnl 'macroname'

NB. describe a test suite
3 hlpnl }. 3 dnl 'testsuite'

NB. describe a group
2 hlpnl }. 2 dnl 'groupname'

NB. describe macro scripts with prefix 'prj'
4 hlpnl }. 4 dnl 'prj'

```

## 2.18 jodage — age of JOD objects

`jodage` returns the age of JOD objects. When an object is put into a dictionary the date is recorded.

The monad returns the age of words and the dyad returns the age of other objects. JOD dates are stored in a fractional day `yyyymmdd.f` floating point

format.

Monad: jodage clWord | blclWords

*NB. show age of (jodage)*  
jodage 'jodage'

*NB. age of all group words*  
jodage }. grp 'bstats'

Dyad: ia jodage clWord | blclNames

*NB. age of all test scripts*  
1 jodage }. 1 dnl ''

*NB. age of group script*  
2 jodage 'mygroup'

*NB. age of all macro scripts*  
4 jodage }. 4 dnl ''

## 2.19 jodhelp — return help

jodhelp displays online help for JOD words. The monad returns help for specific words and displays an index. The dyad lists all words that have help.

Monad: jodhelp clWord

*NB. show (put) help*  
jodhelp 'put'

*NB. display help index*  
jodhelp ''

Dyad: uuIgnore uses uuIgnore

*NB. list help topics - ignores arguments*  
jodhelp~ 0

## 2.20 lg – make and load group

lg assembles and loads JOD group scripts. The monad loads without the postprocessor script and the dyad loads with the postprocessor.

The postprocessor is a JOD macro script that is associated with a group. If a group is named numtutils the associated postprocessor is named POST\_numutils. The prefix POST\_ labels macro scripts as postprocessors. The postprocessor is appended to generated group scripts and is often used to start systems.

Monad: lg clGroup

```
NB. make and load group without appending postprocessor  
lg 'groupname'
```

Dyad: iaOption lg clGroup

```
NB. monad  
2 lg 'groupname'
```

```
NB. define a group postprocessor macro script  
NB. 21 identifies macro text as an arbitrary J script  
4 put 'POST_groupname';21;'smoutput ''hello world'''
```

```
NB. make and load appending postprocessor  
lg~ 'groupname'
```

## 2.21 locgrp – list groups/suites with word/test

locgrp lists groups and suites with word or test (y). A word or test can belong to many groups or suites.

Monad: logrp clName

```
NB. list all groups that contain 'myword'  
locgrp 'myword'
```

```
NB. list all suites that contain 'thistest'  
locgrp 'thistest'
```

## 2.22 make — generates dictionary scripts

**make** generates J scripts from objects stored in dictionaries. The generated scripts can be returned as results or written to file: see Appendix ?? Generated Script Structure, on page ??.

Generated scripts are stored in the standard dump, script and suite sub-directories. Monadic **make** dumps all the objects on the current path to a J script file. The dump file is a single serial J script that can be used to rebuild dictionaries.

**make** uses the reference path to generate words, tests, groups and suites. When generating aggregate objects **make** returns an error if the current path does not match the reference path. By default dyadic **make** generates objects that exist in the current put dictionary. This can be overridden with a negative option code.

```
Monad: make z1 | clDumpfile
```

```
NB. Dump objects on current path  
NB. to put dictionary dump directory.  
NB. The name of the put dictionary is  
NB. used as the dump file name.  
make ''
```

```
NB. dump to specified file  
make 'c:\dump\on\me.ijs'
```

```
Dyad: iaObject make z1 | clName | blclNames  
      (iaObject,iaOption) make clName
```

```
0 make ;:'an arbitrary list of words into a script'  
0 2 make ;:'generate a character list script result'
```

```
NB. make J script that defines a group  
2 make 'group'
```

```
NB. make J script that defines a suite  
3 make 'suite'
```

```
NB. An option code controls whether  
NB. results are written to file (1 default)
```



*NB. or returned (2) for word lists, groups and suites.  
 NB. Default dictionary file locations are the  
 NB. subdirectories created by (newd).*

*NB. make and return group script*  
 2 2 make 'group'

*NB. make put dictionary suite script and write to file*  
 3 1 make 'suite'

*NB. make and file group script. The group does not  
 NB. have to exist in the put dictionary but can  
 NB. occur anywhere on the path.*  
 2 \_1 make 'group'

*NB. make suite script and write to file*  
 3 \_1 make 'suite'

## 2.23 mls — make load script

mls generates J load scripts. The generated script is added

(~system\extras\config\scripts.ijs)

and can be loaded with the standard J load utility. The load script is independent of JOD and can be used like any other J load script.

The generated script can be written to file or returned. Generated scripts are stored in the put dictionary script subdirectory. mls appends any post-processor to the generated script: see Appendix ?? Generated Script Structure, on page ??.

Monad: mls clGroupname

*NB. add a postprocessor script for (addgroup)*  
 4 put 'POST\_appgroup';JSCRIPT\_ajod\_;'smoutput '''this is a post proc  
  
*NB. generate group script with*  
*NB. postprocessor and add to scripts.ijs*  
 mls 'appgroup'

```
NB. load group - postprocessor runs  
load 'appgroup'
```

```
Dyad: iaOption mls clGroupname
```

```
NB. make J script file but do  
NB. not add to scripts.ijs  
0 mls 'bstats'
```

```
NB. monad  
1 mls 'bstats'
```

```
NB. return generated script as result  
NB. does not add to scripts.ijs  
2 mls 'bstats'
```

## 2.24 newd — create a new dictionary

`newd` creates a new dictionary. Dictionary creation generates a set of files in a standard dictionary directory structure. The root directory, dictionary name, and optional dictionary documentation can be specified. All other dictionary creation parameters are taken from the master file.

```
Monad: newd clDictionary  
       newd (clDictionary;clPath)  
       newd (clDictionary;clPath;clDocumentation)
```

```
NB. if no location is specified the  
NB. dictionary is created in the default directory  
newd 'makemydictionary'
```

```
NB. create with name in location  
newd 'new';'c:\location\'
```

```
NB. optional third item is dictionary documentation  
newd 'new';'c:\location\';'Dictionary documentation ...'
```

## 2.25 od — open dictionaries

od opens dictionaries. Open dictionaries are appended to the path in the order they are opened. Dictionaries can be opened READWRITE (default) or READONLY. Only one J task can open a dictionary READWRITE. Any number of tasks can open a dictionary READONLY. If any task has a dictionary open READONLY it can only be opened READONLY by other tasks. If a dictionary is opened READWRITE by a task it cannot be opened by other dictionary tasks. This harsh protocol insures that only one task can update a dictionary.

The first dictionary on the search path is special! It is the only dictionary that can be updated by JOD verbs. Because most updates are puts the first dictionary is called the *put dictionary*.

```
Monad: od z1 | clDictionary | blclDictionaries
```

```
NB. list registered dictionaries
od ''
```

```
NB. open read/write
od 'dictionary'
```

```
NB. opens di read/write
od 'd1';'d2';'d3'
```

```
Dyad: iaOption od z1 | clDictionary | blclDictionaries
```

```
NB. list registered dictionaries (monad)
1 od ''
```

```
NB. close all open dictionaries (related to did 4)
3 od ''
```

```
NB. open read/write (monad)
1 od 'dictionary'
```

```
NB. open read only and append to any path
2 od 'dictionary'
```

```
NB. open di read only and append to any path
2 od 'd1';'d2';'d3'
```

```
NB. close dictionaries and remove from path
3 od ;:'d0 d1 d2'
```

```
NB. list all dictionaries and locations of root directories
4 od ''
```

```
NB. list all dictionaries as regd script
5 od ''
```

## 2.26 packd – backup and pack dictionaries

`packd` removes all unused space from dictionary files by copying active components to new files. After the `packd` operation is complete the new dictionary files are renamed to match the original files. During the copy operation directories are checked against the items in dictionary files. If a *directory data discrepancy* is detected the pack operation ends with an error. Old files are renamed with an increasing sequential backup number prefix, e.g.: `13jwords.ijf` and retained in the backup subdirectory. If a `packd` operation succeeds the backup dictionary has no directory data inconsistencies.

A `packd` operation can be reversed with `restd`. There is no JOD facility for deleting backup files. To erase backup files use OS facilities.

The read/write status of a dictionary is recorded in the master file. JOD assumes all users and tasks point to the same master file.

```
Monad: packd clDictionary
```

```
NB. packd requires an open READWRITE dictionary
od 'dictionary'
```

```
NB. reclaim unused file space in dictionary
NB. and retain original files as a backup
packd 'dictionary'
```

## 2.27 put — store objects in dictionary

The `put` verb stores objects in the `put` dictionary. It can store words, tests, groups, suites and macros. As a general rule: if something can be stored

with put it can be retrieved by [get](#).

```
Monad: put clName | blclNames
```

```
NB. default is put words from base locale  
put 'word'
```

```
Dyad: iaObject put clName | blclNames | btNvalues  
      clLocale put clName | blclNames | btNvalues  
      (iaObject,iaQualifier) put clName | blclNames | btNvalues
```

```
NB. put words (monad)  
0 put ;:'w0 w1 w2 w3 w4'
```

```
NB. put words from specified locale  
'locale' put 'w0';'w2';'w3'
```

```
NB. numbered locales  
'99' put 'word'
```

```
NB. put explain/document textwords must exist in dictionary  
0 8 put (;:'w0 w1'),.('text ...';'text ...')  
0 9 put (;:'w0 w1'),.('text ...';'text ...')
```

```
NB. put words from name class value table  
0 10 put ('w0'; 'w1'),.(3;3),.'code0...';'code1...
```

```
NB. put tests from name value table  
1 put (;:'t0 t1'),.('text ...';'text ...')
```

```
NB. put test explain/document text  
1 8 put (;:'t0 t1'),.('text ...';'text ...')  
1 9 put (;:'t0 t1'),.('text ...';'text ...')
```

```
NB. put group header scripts from name,value table  
NB. A group header script is an arbitrary J script  
NB. that preceeds the code generated by make.
```

```
NB. Group header scripts can be put  
NB. with 2 1 as well - maintains put/get symmetry
```

```

2 put (;:'g0 g1'),..('text ...';'text ...')
2 1 put (;:'g0 g1'),..('text ...';'text ...')

NB. put group explain/document text
2 8 put (;:'g0 g1'),..('text ...';'text ...')
2 9 put (;:'g0 g1'),..('text ...';'text ...')

NB. put suite header scripts from name value table
3 put (;:'s0 s1'),..('text ...';'text ...')
3 1 put (;:'s0 s1'),..('text ...';'text ...')

NB. put suite explain/document text
3 8 put (;:'s0 s1'),..('text ...';'text ...')
3 9 put (;:'s0 s1'),..('text ...';'text ...')

NB. put macro scripts from name, type, value table

NB. J scripts - can be run with (rm)
4 put (;:'m0 m1'),..(21;21),..('text ...';'...')

NB. LaTeX
4 put (;:'m0 m1'),..(22;22),..('text ...';'...')

NB. HTML
4 put (;:'m0 m1'),..(23;23),..('text ...';'...')

NB. XML
4 put (;:'m0 m1'),..(24;24),..('text ...';'...')

NB. plain ASCII text
4 put (;:'m0 m1'),..(25;25),..('text ...';'...')

NB. UTF-8 unicode text
4 put (;:'m0 m1'),..(26;26),..('text ...';'...')

NB. put macro explain/document text
4 8 put (;:'m0 m1'),..('text ...';'text ...')
4 9 put (;:'m0 m1'),..('text ...';'text ...')

```

## 2.28 regd — register dictionaries

`restd` registers and unregisters dictionaries in the master file. A dictionary is a set of files in a standard directory structure. The [newd](#) verb creates JOD directories and files. There is no JOD verb that destroys dictionaries; actual deletion of dictionary files and directories must be done using other means. However, you can unregister a dictionary. When a dictionary is unregistered it is removed from the main dictionary directory in the master file. It will no longer appear on od lists and will no longer be accessible with JOD interface verbs. Conversely, you can also register dictionaries with `regd`.

Monad: `regd (clDictionary; clPath; clDocumentation)`

```
NB. register dictionary with name  
NB. directory and dictionary must exist  
regd 'name'; 'c:\location\'
```

```
NB. register dictionary with optional documentation  
regd 'name'; 'c:\location\'; 'Documentation ...'
```

Dyad: `iaOption regd clDictionary`

```
NB. unregistering a dictionary does not delete files  
3 regd 'name'
```

```
NB. regd can be used to rename dictionaries  
NB. and update dictionary documentation
```

```
NB. unregister  
'name path' =. _2 {. 3 regd 'badname'
```

```
NB. re-register with new name and documentation  
doc =. 'brand spanking new documenation'  
regd 'goodname'; path; doc
```

## 2.29 restd – restore backup dictionaries

`restd` restores the last backup created by [packd](#).

Monad: `restd clDictionary`

```

NB. open dictionary READWRITE
nb. must be first dictionary on the path
od 'lastbackup' [ 3 od ''

```

```

NB. restore last dictionary backup
restd 'lastbackup'

```

## 2.30 revo – list recently revised objects

revo lists recently recently revised objects. Only put dictionary objects can be revised and only [put](#) operations are considered revisions.

```
Monad: revo z1 | clName
```

```

NB. all put dictionary words in last put order
revo ''

```

```

NB. revised words with names beginning with 'boo'
revo 'boo'

```

```
Dyad: iaObject revo z1 | clName
```

```

NB. list all revised tests
1 revo ''

```

```

NB. revised suites with names prefixed by 'boo'
3 revo 'boo'

```

## 2.31 rm – run macros

A JOD macro is an arbitrary J script. rm fetches J macro scripts and runs them.

rm sets the current locale to base and starts executing macro scripts in base.

```
Monad: rm cl | blclNames
```

```

NB. run J macro

```



```

rm 'macro'

NB. run macros with names starting with 'DoUs'
rm }. dnl 'DoUs'

Dyad: iaOption rm zl | clName | blclNames

NB. run J script and suppress output
1 rm 'quiet'

NB. note the repeat
1 rm ;:'run silent run deep'

```

## 2.32 rtt – run tautology tests

rtt runs tautology test scripts stored in JOD dictionaries.

J has a built in test facility see: (0!:2) and (0!:3). These foreigners run scripts and stop if the result deviates from arrays of 1's. This facility is used by J's developers and rtt applies it to dictionary test scripts.

rtt starts scripts in the **base** locale.

```

Monad: rtt clName | blclNames

NB. run test script as a tautology
rtt 'tautologytest'

NB. run all tautology tests in a suite
rtt }. 3 grp 'testsuite'

```

```

Dyad: iaOption rtt clName | blclNames

NB. same as monad
0 rtt 'tautologytest'

NB. run tautology test and suppress output
1 rtt 'silenttautology'

NB. run test as plain script
2 rtt 'plaintest'

```

```

NB. generate test suite and run as tautology sequence
3 rtt 'suiteName'

```

```

NB. generate test suite and run as silent tautology sequence
4 rtt 'silentsuite'

```

### 2.33 uses — return word uses

`uses` lists words used by other words. The lists are derived from the cross references generated by `globs`. The typical result of `uses` is a boxed table. Column 0 is a list of names and column 1 is list of pairs of boxed lists. Each boxed list pair contains nonlocale and locale global references.

When computing the uses union, (option 31), only nonlocale references are searched for further references. In general it is not possible to search locale references as they typically refer to objects created at runtime. In this system such references are treated as black boxes. Its important to know an object is being referenced even if you cannot peer inside the object.

```

Monad: uses blclName | clName

```

```

NB. list all words used by words(0 globs)
uses ;:'word globals'

```

```

Dyad: iaObject uses blclName | clname

```

```

NB. same as monad
0 uses 'word'

```

```

NB. uses union of word
31 uses ;:'all known words we call'

```

## 3 JOD Directory and File Layouts

## 4 JOD Distribution

JOD is distributed as a *J add-on*. You can instal JOD using the *J package manager*. The JOD distribution is broken into two packages:

1. **jod**: This is the only package that must be installed to run JOD. It contains JOD system code, documentation and other supporting files.
2. **jodsource**: This addon is single **zip** file containing three serialized JOD dictionary dumps. JOD dictionary dumps are J script files that can rebuild JOD dictionaries. Dump files are the best way to distribute dictionary code since they are independent of J binary representations. The **jodsource** addon contains.
  - (a) **joddev.ijs** — development put dictionary
  - (b) **jod.ijs** — main JOD source and documentation
  - (c) **utils.ijs** — common utilities

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