## **Problem statement**

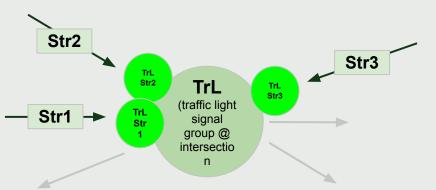
1. Traffic congestion leads to inefficiencies in time loss, fuel consumption. How to evolve rules based system that fails to optimize dynamically?

### Goals

- 1. Develop multi-agent system where
  - a. Traffic Lights
  - b. Vehicles
  - c. Drones
    Collaborate to manage real time traffic
- 2. Al agents analyize live traffic data + adjust traffic light signal dynamically
- 3. Enable vehicle-to-infrastructure (traffic light) comms for smarter routing
- 4. Simulate traffic scenarios rush hour, accident, roadblock,
- 5. Ensure fairness in traffic distribution

Speed Hackacth0n - April 25

# Definitions v (Vehicle)





#### A vehicle is discrete unit of transportation

V (vehicle) Data:

Location (GPS)

Speed\_ACTUAL (MPH)

Speed\_EXPECTED
(Speed Limit per location,time)

Moving (Y/N i.e Speed = 0,+0)

**BONUS** information:

**Destination Location** (from Maps service, location)

Predicted Destination (from licensee plate ID + past behavior)

A Traffic signal group controls flow of vehicles at intersection of street (StrX) crossing

**TrL** (traffic signal group) **Data**:

# of Streets inputs @ intersection

Green Light %time per StrX (i.e. 10 min / 60)

#of V using StrX , per hour ACTUAL

#of V using StrX , per hour EXPECTED

**TrL** data NOT available/ can't be observed:

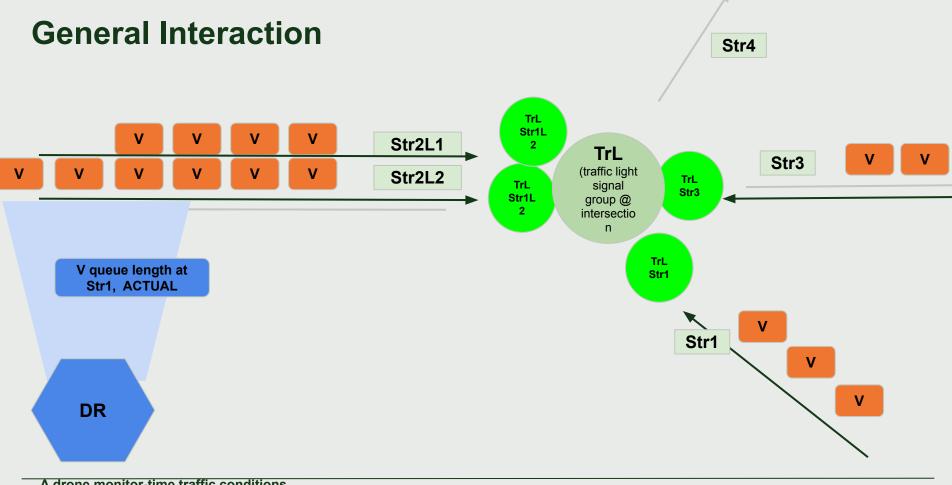
V vehicle queue length on StrX

A drone monitor-time traffic conditions, supplementing data from vehicles + traffic signals

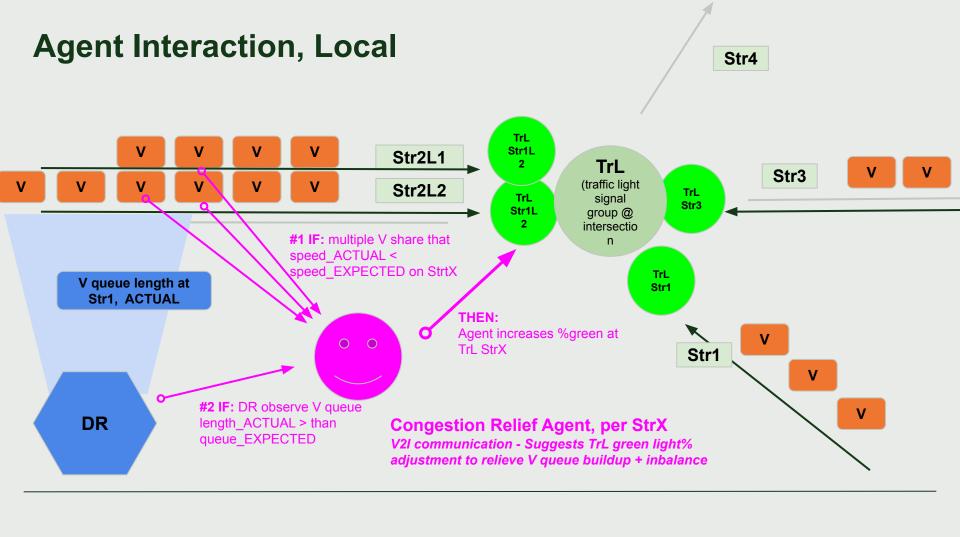
**Dr** (drone) **Data**:

V queue length\_ACTUAL at StrX TrL

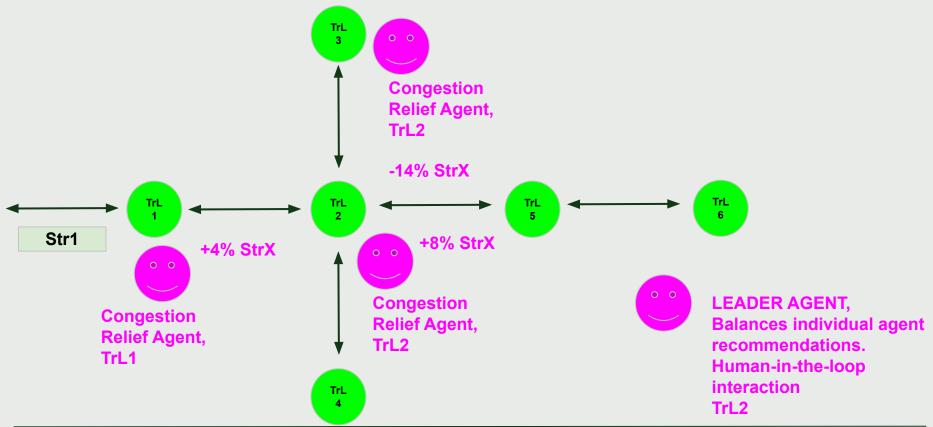
V queue length\_EXPECTED at StrX TrL



A drone monitor-time traffic conditions, supplementing data from vehicles + traffic signals



# **Multi-Agent Interaction**



A drone monitor-time traffic conditions, supplementing data from vehicles + traffic signals