Tsinghua University

Project 2: ADMM for Linear Programming

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Consider solving the linear program

$$min \quad c^T x$$

$$s.t. \quad Ax = b$$

$$x \geqslant 0$$

or its dual

$$min \quad b^T y$$

$$s.t. \quad A^T y + s = c$$

$$s \ge 0$$

The Augmented Lagrangian function would be

$$L^{p}(x,y) = c^{T}x - y^{T}(Ax - b) + \frac{\beta}{2}||Ax - b||^{2}$$

where β is a positive parameter, for the primal; and

$$L^{d}(y, s, x) = -b^{T}y - x^{T}(A^{T}y + s - c) + \frac{\beta}{2}||A^{T}y + s - c||^{2}$$

for the dual.

1. ADMM for the Primal

1) Theoretical Analysis

We reformulate the LP problem as

$$min \quad c^{T}x_{1}$$

$$s.t. \quad Ax_{1} = b$$

$$x_{1} - x_{2} = 0$$

$$x_{2} \geqslant 0$$

and consider the split augmented Lagrangian function:

$$L^{p}(x_{1}, x_{2}, y, s) = c^{T}x_{1} - y^{T}(Ax_{1} - b) - s^{T}(x_{1} - x_{2}) + \frac{\beta}{2}(||Ax_{1} - b||^{2} + ||x_{1} - x_{2}||^{2})$$

Then the Alternating Direction Method with Multipliers (ADMM) would be:

starting from any $x_1^0, x_2^0 \geqslant 0$, and multiplier (y^0, s^0) , do the iterative update:

• Update variable x_1 :

$$x_1^{k+1} = \arg\min_{x_1} L^p(x_1, x_2^k, y^k, s^k)$$

$$\nabla_{x_1} L^p(x_1, x_2^k, y^k, s^k) = (\beta A^T A + \beta) x_1 + c - A^T y^k - s^k - \beta A^T b - \beta x_2^k$$
$$\Delta_{x_1} L^p(x_1, x_2^k, y^k, s^k) = A^T A \beta^T + \beta^T \geqslant 0 \quad \text{since } \beta > 0$$

Thus, for fixed x_2^k, y^k, s^k , $L^p(x_1, x_2^k, y^k, s^k)$ is a convex function with respect to x_1 . Furthermore, this subproblem is an unconstrained convex problem, so we know that x_1^{k+1} is an optimal solution if and only if $\nabla_{x_1} L^p(x_1^{k+1}, x_2^k, y^k, s^k) = 0$. We assume that A has full rank, then $A^T A + I$ is positive definite and we obtain:

$$x_1^{k+1} = \frac{1}{\beta} (A^T A + I)^{-1} (\beta x_2^k + \beta A^T b + s^k + A^T y^k - c)$$

• Update variable x_2 :

$$x_2^{k+1} = \arg\min_{x_2 \ge 0} L^p(x_1^{k+1}, x_2, y^k, s^k)$$

$$\nabla_{x_2} L^p(x_1^{k+1}, x_2, y^k, s^k) = \beta x_2 + s^k - \beta x_1^{k+1}$$
$$\Delta_{x_2} L^p(x_1^{k+1}, x_2, y^k, s^k) = \beta > 0$$

Thus, for fixed x_1^{k+1} , y^k , s^k , $L^p(x_1^{k+1}, x_2, y^k, s^k)$ is a convex function with respect to x_2 . Furthermore, this subproblem is a linearly constrained convex problem, so we know that the KKT point is an optimal point. We can write this subproblem with respect to x_2 as

min
$$\frac{\beta}{2} ||x_2 - x_1^{k+1}||^2 + s^{kT} x_2$$

s.t. $x_2 \ge 0$

And the KKT conditions for this problem are

$$\begin{aligned} s^k + \beta x_2^{k+1} - \beta x_1^{k+1} - \lambda &= 0 \\ x_2^{k+1} \geqslant 0 \\ \lambda \geqslant 0 \\ \lambda^T x_2^{k+1} &= 0 \end{aligned}$$

We know consider the following two situations:

$$\lambda = 0 \Rightarrow x_2^{k+1} = x_1^{k+1} - \frac{1}{\beta} s^k \Rightarrow L^p = s^{kT} x_1 k + 1 - \frac{1}{2\beta} ||s^k||^2$$
$$\lambda > 0 \Rightarrow x_2^{k+1} = 0 \Rightarrow \lambda = s^k - \beta x_1^{k+1} \Rightarrow L^p = \frac{\beta}{2} ||x_1^{k+1}||^2$$

Since

$$\frac{\beta}{2}||x_1^{k+1}||^2 - s^{kT}x_1k + 1 + \frac{1}{2\beta}||s^k||^2 = \frac{\beta}{2}||x_1^{k+1} - \frac{1}{\beta s^k}||^2 \geqslant 0$$

We obtain

$$x_2^{k+1} = \max\{0, x_1^{k+1} - \frac{1}{\beta}s^k\}$$

• Update multipliers y and s:

$$y^{k+1} = y^k - \beta (Ax_1^{k+1} - b)$$

$$s^{k+1} = s^k - \beta (x_1^{k+1} - x_2^{k+1})$$

2) Algorithm Implementation

• ADMM function for LP

```
#define function Max
Max <- function(X) {
n <- length(X)
 for(i in 1:n) {
  if(X[i] >= 0)
     X[i] \leftarrow X[i]
   else{
     X[i] <- 0
  return(X)
#admm solver for LP
admm_1p <- function(A, b, c, beta) {
 #global
 m <- nrow(A)
 n <- nco1(A)
 eps <- 0.0001
 maxiter <- 100
  #initialization
  objval <- vector()
  x_1 \leftarrow x_2 \leftarrow s \leftarrow rep(0, n)
  \label{eq:dim(x_1) <- dim(x_2) <- dim(s) <- c(n, 1)} \\ \dim(x_1) <- \dim(x_2) <- \dim(s) <- c(n, 1)
  \texttt{y} \; \gets \; \texttt{rep} \, (\texttt{0}, \texttt{m})
  dim(y) \leftarrow c(m, 1)
  #ADMM
  \mathbf{for} \, (\texttt{k in 1:maxiter}) \, \{
   x_1 \leftarrow (1/\text{beta}) * \text{solve}(t(A)) * A + diag(n), beta * 2 + beta * t(A) * b + s + t(A) * c)
    #update x_2
   x_2 \leftarrow Max(x_1 - (1/beta) * s)
   #update y
   y <- y - beta * (A%*%x_1 - b)
    #update s
    s \leftarrow s - beta * (x_1 - x_2)
   #store objective value
   objva1[k] <- t(c)%*%x_1
   #show iteration
   cat(k,objval[k],fill=T)
   if(norm(as.matrix(x_1 - x_2)) < eps & norm(as.matrix(A%*%x_1 - b)) < eps) {</pre>
  K <- length(objval)
  mydata <- data.frame(iter = 1:K, objective = objval)</pre>
  {\tt ggplot(mydata,\ aes(x = iter,\ y = objective)) + geom\_1ine(size = 1,\ col = 'red')}
```

\bullet Example

```
#egI-Ip

A <- matrix(nrow = 3, ncol = 5)
b <- matrix(nrow = 3, ncol = 1)
c <- matrix(nrow = 5, ncol = 1)

A[1,] <- c(1,0,1,0,0)
A[2,] <- c(0,1,0,1,0)
A[3,] <- c(1,1,0,0,1)

b[,1] <- c(1,1,1,5)
c[,1] <- c(-1,-2,0,0,0)

admm_lp(A,b,c,1)
```

```
## 80 -2.499433

## 81 -2.499566

## 82 -2.499708

## 83 -2.50036

## 85 -2.50018

## 86 -2.500293

## 87 -2.500367

## 88 -2.5004

## 89 -2.500392

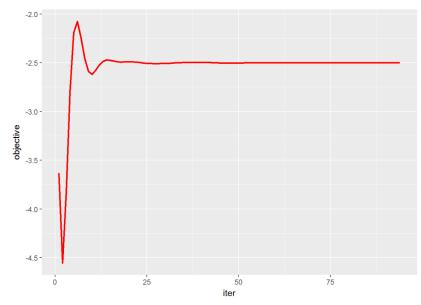
## 89 -2.500347

## 91 -2.500274

## 92 -2.500182

## 93 -2.500082

## 94 -2.499983
```



```
#eg2-1p

A <- matrix(nrow = 3, ncol = 5)

b <- matrix(nrow = 3, ncol = 1)

c <- matrix(nrow = 5, ncol = 1)

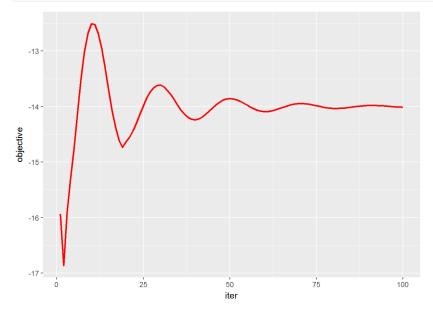
A <- matrix(c(1, 4, 0, 2, 0, 4, 1, 0, 0, 0, 1, 0, 0, 0, 1), nrow = 3)

b[, 1] <- c(8, 16, 12)

c[, 1] <- c(-2, -3, 0, 0, 0)

admm_lp(A, b, c, 1)
```

```
## 80 -14.03253
## 81 -14.03355
## 82 -14.03143
## 83 -14.02664
## 84 -14.01986
## 85 -14.01188
## 86 -14.00356
## 87 -13.99566
## 88 -13. 98888
## 89 -13.98373
## 89 -13.98373
## 90 -13.98053
## 91 -13.9794
## 92 -13.98024
## 93 -13.9828
## 94 -13.9867
## 95 -13.99145
## 96 -13.99655
## 97 -14.0015
## 98 -14.00586
## 99 -14.00929
## 100 -14.01156
```



```
#eg3-1d

A <- matrix(nrow = 4, ncol = 5)

b <- matrix(nrow = 4, ncol = 1)

c <- matrix(nrow = 5, ncol = 1)

x_0 <- matrix(nrow = 5, ncol = 1)

set.seed(2015080086)

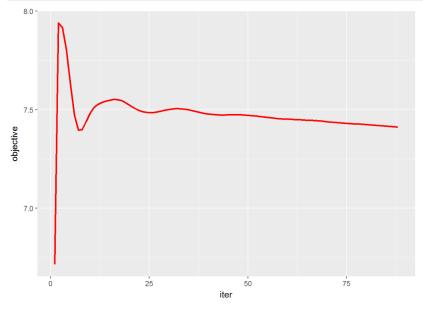
A[,] <- abs(rnorm(4*5, 0, 1))

x_0[, 1] <- abs(rnorm(5, 0, 1))

b[, 1] <- A**x_0

c[, 1] <- norm(5, 0, 1) + 0.5
```

```
## 70 7.439679
## 71 7.437918
## 72 7.436184
## 73 7.43461
## 74 7.432914
## 75 7.431403
## 76 7.429972
## 77 7.428603
## 78 7.427275
## 79 7.425965
## 80 7.424647
## 81 7.423303
## 82 7.421919
## 83 7.420489
## 84 7.419014
## 85 7.4175
## 86 7.415959
## 87 7.414404
## 88 7.412847
```



2. ADMM for the Dual

1) Theoretical Analysis

The augmented Lagrangian function for the dual problem can be written as:

$$L^{d}(y, s, x) = -b^{T}y - x^{T}(A^{T}y + s - c) + \frac{\beta}{2}||A^{T}y + s - c||^{2}$$

• Update variable y:

$$y^{k+1} = \arg\min_{y} L^d(y, s^k, x^k)$$

$$\nabla_y L^d = -b - Ax^k + \beta AA^T y + \beta A(s^k - c)$$
$$\Delta_y L^d = \beta AA^T \geqslant 0$$

Thus, for fixed s^k, x^k , $L^d(y, s^k, x^k)$ is a convex function with respect to y. Furthermore, this subproblem is an unconstrained convex problem, so we know that y^{k+1} is an optimal solution if and only if $\nabla_y L^d(y^{k+1}, s^k, x^k) = 0$. We assume that A has full rank, then $A^T A$ is positive definite and we obtain:

$$y^{k+1} = \frac{1}{\beta} (AA^T)^{-1} (b + Ax^k + \beta A(c - s^k))$$

• Update slack variable s:

$$s^{k+1} = \arg\min_{s \geq 0} L^d(y^{k+1}, s, x^k)$$

$$\nabla_s L^d = -x^k + \frac{\beta}{2} (2s + 2(A^T y^{k+1} - c)) - x^k + \beta s + \beta (A^T y^{k+1} - c)$$

$$\Delta_s L^d = 2\beta > 0$$

Thus, for fixed y^{k+1} , x^k , $L^d(y^{k+1}, s, x^k)$ is a convex function with respect to s. Furthermore, this subproblem is a linearly constrained convex problem, so we know that the KKT point is an optimal point. Similar to the process in primal problem, we obtain:

$$s^{k+1} = \max\{0, \frac{1}{\beta}x + c - A^T y^{k+1}\}\$$

• Update multipliers x:

$$x^{k+1} = x^k - \beta (A^T y^{k+1} + s^{k+1} - c)$$

2) Algorithm Implementation

• ADMM function for LD

```
admm_ld <- function(A, b, c, ep, beta) {
ep=0.0001
beta=10
Y=matrix(0, nrow=nrow(A), ncol=100)
X=matrix(0, nrow=nco1(A), nco1=100)
S=matrix(0, nrow=ncol(A), ncol=100)
X[,1]=rep(0,ncol(A))
Y[, 1]=rep(0, nrow(A))
S[, 1]=rep(1, nco1(A))
objval=vector()
index=0
a=FALSE
for (i in 1:99)
  Y[, i+1]=(1/beta)*solve(A%*%t(A))%*%(b+A%*%X[, i]+beta*A%*%(c-S[, i]))
  vec=(1/beta)*X[,i]+c-t(A)%*%Y[,i+1]
  \mathbf{for}(\texttt{k} \ \mathbf{in} \ 1{:}1{:}\mathsf{length}(\mathsf{vec}))
    if(vec[k]<0)
      S[k, i+1]=0
    else
      S[k, i+1]=vec[k]
  #if(min(0, vec)<0)
  # S[, i+1]=0
  #else
  # S[, i+1]=vec
  X[, i+1]=X[, i]-beta*(t(A)%*%Y[, i+1]+S[, i+1]-c)
  objval[i]=Y[,i]%*%b
  \mathbf{if}(\mathsf{norm}(\mathsf{as}.\,\mathsf{matrix}((Y[,\,i+1]-Y[,\,i]))) < \mathsf{ep})
    a=TRUE
   index=i
  if(a==TRUE)
    break
print(index)
\texttt{print}(Y[, \texttt{index}])
print(objval[index])
mydata <- data.frame(iter = 1:K, objective = objval[1:K])</pre>
{\tt ggplot(mydata,\ aes(x = iter,\ y = objective)) + geom\_line(size = 1,\ col = 'red')}
```

(The algorithms for LP and LD are from two different teammates, so there are some slight differences.)

\bullet Example

```
#egl-ld

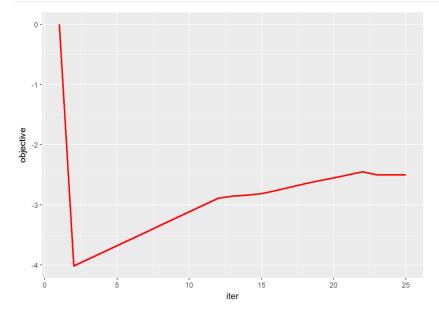
A <- matrix(nrow = 3, ncol = 5)
b <- matrix(nrow = 3, ncol = 1)
c <- matrix(nrow = 5, ncol = 1)

A[1,] <- c(1,0,1,0,0)
A[2,] <- c(0,1,0,1,0,0)
A[3,] <- c(1,1,0,0,1)

b[,1] <- c(1,1,5)
c[,1] <- c(-1,-2,0,0,0)

admm_1d(A,b,c,0.0001,10)
```

```
## [1] 25
## [1] -5.920306e-05 -1.000102e+00 -9.998816e-01
## [1] -2.499984
```



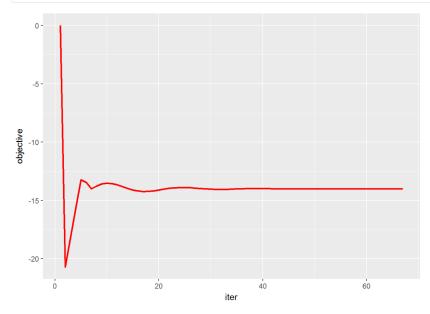
```
#eg2-1d

A <- matrix(nrow = 3, ncol = 5)
b <- matrix(nrow = 3, ncol = 1)
c <- matrix(nrow = 5, ncol = 1)

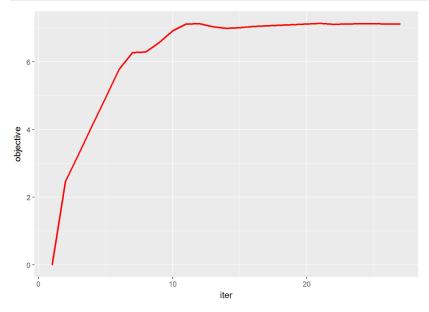
A <- matrix(c(1, 4, 0, 2, 0, 4, 1, 0, 0, 0, 1, 0, 0, 0, 1), nrow = 3)
b[,1] <- c(8, 16, 12)
c[,1] <- c(-2, -3, 0, 0, 0)

admm_ld(A, b, c, 0, 0001, 10)
```

```
## [1] 67
## [1] -1.5009239417 -0.1247657754 0.0004347961
## [1] -13.99843
```



```
#eg3-1d
set.seed(2015080086)
Xel, 3 < abs (rnorm(4*5,0,1))
X_0[,1] <- abs (rnorm(5,0,1))
b[,1] <- A***X_0
c[,1] <- rnorm(5,0,1) + 0.5
admm_1d(A, b, c, 0.0001, 100)
## [1] 27
## [1] 0.2944572 1.2514484 1.0566257 -0.4196678
## [1] 7.118049
```



可见收敛速度较快,且相应例子的LP和LD问题所得最优目标函数值十分接近。