

```
1 # Simple fair share rule
2
3 which((pc$sdev ^ 2) > (sum(pc$sdev ^ 2)) / length(pc$sdev))
4
5 # Comp.1
6 #      1
7
8 # Display PC1
9
10 img <- array(0, c(256, 256, channelCount))
11 for (i in 1:256) {
12     for (j in 1:256) {
13         n = (i - 1) * 256 + j
14         img[i, j,] <- as.vector(pc$scores[n,])
15     }
16 }
17
18 img1 <- array(0, c(256, 256, channelCount))
19 for (i in 1:channelCount)
20     img1[, , i] <- img[, , i]
21
22 display(img1[, , 1], all = T, meth = 'r')
23
```