DATA DICTIONARY – 2020 SAMSUNG DATA ANALYSIS (GETTING AND CLEANING DATA COURSERA – JOÃO VITOR SOUSA FLORIANO)

The features selected for this database come from the accelerometer and gyroscope 3-axial signals. These signals were filtered using a median filter and a 3rd order low pass Butterworth filter with a corner frequency of 20 Hz to remove noise. Similarly, the acceleration signal was then separated into body and gravity acceleration signals using another low pass Butterworth filter with a corner frequency of 0.3 Hz.

- Numeric Features are normalized and bounded within [-1,1].

Subject_ID:

Factor Variable

Represents a unique identifier for each one of the 30 volunteers.

Activity_Label:

Factor Variable

Represents a unique identifier for each one of the six activities performed (WALKING, WALKING_UPSTAIRS, WALKING_DOWNSTAIRS, SITTING, STANDING, LAYING)

time_Body_acceleration_meanX:

Numeric Variable

Represents the mean of the body linear acceleration X component

Units: Standard gravity units ['g']

time_Body_acceleration_meanY:

Numeric Variable

Represents the mean of the body linear acceleration Y component

Units: Standard gravity units ['g']

time_Body_acceleration_meanZ:

Numeric Variable

Represents the mean of the body linear acceleration Z component

Units: Standard gravity units ['g']

time_Body_acceleration_stdX:

Numeric Variable

Represents the standard deviation of the body linear acceleration X component

Units: Standard gravity units ['g']

time_Body_acceleration_stdY:

Numeric Variable

Represents the standard deviation of the body linear acceleration \boldsymbol{Y} component

Units: Standard gravity units ['g']

time Body acceleration stdZ:

Numeric Variable

Represents the standard deviation of the body linear acceleration Z component

Units: Standard gravity units ['g']

time Gravity acceleration meanX:

Numeric Variable

Represents the mean of the gravity X component

Units: Standard gravity units ['g']

time_Gravity_acceleration_meanY:

Numeric Variable

Represents the mean of the gravity Y component

Units: Standard gravity units ['g']

time_Gravity_acceleration_meanZ:

Numeric Variable

Represents the mean of the gravity Z component

Units: Standard gravity units ['g']

time_Gravity_acceleration_stdX:

Numeric Variable

Represents the standard deviation of the gravityX component

Units: Standard gravity units ['g']

time_Gravity_acceleration_stdY:

Numeric Variable

Represents the standard deviation of the gravity Y component

Units: Standard gravity units ['g']

time_Gravity_acceleration_stdZ:

Numeric Variable

Represents the standard deviation of the gravityZ component

Units: Standard gravity units ['g']

time_Body_acceleration_jerk_meanX:

Numeric Variable

Represents the mean of the body linear acceleration jerk (derivative in time) X component Units: Standard gravity units ['g'] / s

time_Body_acceleration_jerk_meanY:

Numeric Variable

Represents the mean of the body linear acceleration jerk (derivative in time) Y component Units: Standard gravity units ['g'] / s

time_Body_acceleration_jerk_meanZ:

Numeric Variable

Represents the mean of the body linear acceleration jerk (derivative in time) Z component Units: Standard gravity units ['g'] / s

time_Body_acceleration_jerk_stdX:

Numeric Variable

Represents the standard deviation of the body linear acceleration jerk (derivative in time) \boldsymbol{X} component

Units: Standard gravity units ['g'] / s

time_Body_acceleration_jerk_stdY:

Numeric Variable

Represents the standard deviation of the body linear acceleration jerk (derivative in time) Y component

Units: Standard gravity units ['g'] / s

time_Body_acceleration_jerk_stdZ:

Numeric Variable

Represents the standard deviation of the body linear acceleration jerk (derivative in time) Z component

Units: Standard gravity units ['g'] / s

time_Body_angular_velocity_meanX:

Numeric Variable

Represents the mean of the body angular velocity X component

Units: rad/s

time_Body_angular_velocity_meanY:

Numeric Variable

Represents the mean of the body angular velocity Y component

Units: rad/s

time_Body_angular_velocity_meanZ:

Numeric Variable

Represents the mean of the body angular velocity Z component

Units: rad/s

time_Body_angular_velocity_stdX:

Numeric Variable

Represents the standard deviation of the body angular velocity X component

Units: rad/s

time_Body_angular_velocity_stdY:

Numeric Variable

Represents the standard deviation of the body angular velocity Y component

Units: rad/s

time_Body_angular_velocity_stdZ:

Numeric Variable

Represents the standard deviation of the body angular velocity z component

Units: rad/s

time_Body_angular_velocity_jerk_meanX :

Numeric Variable

Represents the mean of the body angular velocity jerk (derivative in time) \boldsymbol{X} component

Units: rad/s²

time_Body_angular_velocity_jerk_meanY:

Numeric Variable

Represents the mean of the body angular velocity jerk (derivative in time) Y component

Units: rad/s2

time_Body_angular_velocity_jerk_meanZ:

Numeric Variable

Represents the mean of the body angular velocity jerk (derivative in time) Z component

Units: rad/s²

time_Body_angular_velocity_jerk_stdX:

Numeric Variable

Represents the standard deviation of the body angular velocity jerk (derivative in time) \boldsymbol{X} component

Units: rad/s2

time_Body_angular_velocity_jerk_stdY:

Numeric Variable

Represents the standard deviation of the body angular velocity jerk (derivative in time) Y component

Units: rad/s2

time_Body_angular_velocity_jerk_stdZ:

Numeric Variable

Represents the standard deviation of the body angular velocity jerk (derivative in time) Z component

Units: rad/s2

time_Body_acceleration_magnitude_mean:

Numeric Variable

Represents the mean of the body linear acceleration total magnitude (components norm)

Units: Standard gravity units ['g']

time_Body_acceleration_magnitude_std:

Numeric Variable

Represents the standard deviation of the body linear acceleration total magnitude (components norm)

Units: Standard gravity units ['g']

time_Gravity_acceleration_magnitude_mean:

Numeric Variable

Represents the mean of the gravity total magnitude (components norm)

Units: Standard gravity units ['g']

time_Gravity_acceleration_magnitude_std:

Numeric Variable

Represents the standard deviation of the gravity total magnitude (components norm)

Units: Standard gravity units ['g']

time_Body_acceleration_jerk_magnitude_mean:

Numeric Variable

Represents the mean of the body linear acceleration jerk (derivative in time) total magnitude (components norm)

Units: Standard gravity units ['g']/s

time_Body_acceleration_jerk_magnitude_std:

Numeric Variable

Represents the standard deviation of the body linear acceleration jerk (derivative in time) total magnitude (components norm)

Units: Standard gravity units ['g']/s

time_Body_angular_velocity_magnitude_mean:

Numeric Variable

Represents the mean of the body angular velocity total magnitude (components norm)

Units: rad/s

time Body angular velocity magnitude std:

Numeric Variable

Represents the standard deviation of the body angular velocity total magnitude (components norm)

Units: rad/s

time_Body_angular_velocity_jerk_magnitude_mean:

Numeric Variable

Represents the mean of the body angular velocity jerk (derivative in time) total magnitude (components norm)

Units: rad/s2

time_Body_angular_velocity_jerk_magnitude_std:

Numeric Variable

Represents the standard deviation of the body angular velocity jerk (derivative in time) total magnitude (components norm)

Units: rad/s2

Finally a Fast Fourier Transform (FFT) was applied to the time signals producing all the following features. The physical quantities represented are the same, the only difference is that those features are represented in the frequency domain.

frequency_Body_acceleration_meanX:

Numeric Variable

frequency_Body_acceleration_meanY:

Numeric Variable

frequency_Body_acceleration_meanZ:

Numeric Variable

frequency_Body_acceleration_stdX:

Numeric Variable

frequency_Body_acceleration_stdY:

Numeric Variable

frequency_Body_acceleration_stdZ:

Numeric Variable

frequency_Body_acceleration_jerk_meanX:

Numeric Variable

frequency_Body_acceleration_jerk_meanY:

Numeric Variable

frequency Body acceleration jerk meanZ:

Numeric Variable

frequency_Body_acceleration_jerk_stdX:

Numeric Variable

frequency_Body_acceleration_jerk_stdY:

Numeric Variable

frequency_Body_acceleration_jerk_stdZ :

Numeric Variable frequency_Body_angular_velocity_meanX: Numeric Variable frequency Body angular velocity meanY: Numeric Variable frequency_Body_angular_velocity_meanZ: Numeric Variable frequency Body angular velocity stdX: Numeric Variable frequency_Body_angular_velocity_stdY: Numeric Variable frequency_Body_angular_velocity_stdZ: Numeric Variable frequency_Body_acceleration_magnitude_mean: Numeric Variable frequency Body acceleration magnitude std: Numeric Variable frequency_Body_acceleration_jerk_magnitude_mean: Numeric Variable frequency_Body_acceleration_jerk_magnitude_std: Numeric Variable frequency_Body_angular_velocity_magnitude_mean: Numeric Variable frequency_Body_angular_velocity_magnitude_std: Numeric Variable frequency_Body_angular_velocity_jerk_magnitude_mean: Numeric Variable frequency_Body_angular_velocity_jerk_magnitude_std: Numeric Variable This codebook was made with the help of: ______ Human Activity Recognition Using Smartphones Dataset Version 1.0 ______ Jorge L. Reyes-Ortiz, Davide Anguita, Alessandro Ghio, Luca Oneto. Smartlab - Non Linear Complex Systems Laboratory

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