

# Chapter 2 – Combinational Digital Circuits

## Part 1 – Gate Circuits and Boolean Equations

# Overview

- Part 1 – Gate Circuits and Boolean Equations
  - Binary Logic and Gates
  - Boolean Algebra
  - Standard Forms
- Part 2 – Circuit Optimization
  - Two-Level Optimization
  - Map Manipulation
  - Practical Optimization (Espresso)
  - Multi-Level Circuit Optimization
- Part 3 – Additional Gates and Circuits
  - Other Gate Types
  - Exclusive-OR Operator and Gates
  - High-Impedance Outputs

# Binary Logic and Gates

- **Binary variables** take on one of two values.
- **Logical operators** operate on binary values and binary variables.
- Basic logical operators are the **logic functions** AND, OR and NOT.
- **Logic gates** implement logic functions.
- **Boolean Algebra**: a useful mathematical system for specifying and transforming logic functions.
- We study Boolean algebra as a foundation for designing and analyzing digital systems!

# Binary Variables

- Recall that the two binary values have different names:
  - True/False
  - On/Off
  - Yes/No
  - 1/0
- We use 1 and 0 to denote the two values.
- Variable identifier examples:
  - A, B, y, z, or  $X_1$  for now
  - RESET, START\_IT, or ADD1 later

# Logical Operations

- The three basic logical operations are:
  - AND
  - OR
  - NOT
- AND is denoted by a dot ( $\cdot$ ).
- OR is denoted by a plus ( $+$ ).
- NOT is denoted by an overbar ( $\bar{\phantom{x}}$ ), a single quote mark ( $'$ ) after, or ( $\sim$ ) before the variable.

# Notation Examples

## ■ Examples:

- $Y = A.B$  is read “Y is equal to A AND B.”
- $z = x + y$  is read “z is equal to x OR y.”
- $X = \bar{A}$  is read “X is equal to NOT A.”

## ■ Note: The statement:

$1 + 1 = 2$  (read “one plus one equals two”)

is not the same as

$1 + 1 = 1$  (read “1 or 1 equals 1”).

# Operator Definitions

- Operations are defined on the values "0" and "1" for each operator:

## AND

$$0 \cdot 0 = 0$$

$$0 \cdot 1 = 0$$

$$1 \cdot 0 = 0$$

$$1 \cdot 1 = 1$$

## OR

$$0 + 0 = 0$$

$$0 + 1 = 1$$

$$1 + 0 = 1$$

$$1 + 1 = 1$$

## NOT

$$\bar{0} = 1$$

$$\bar{1} = 0$$

# Truth Tables

- **Truth table** - a tabular listing of the values of a function for all possible combinations of values on its arguments
- **Example:** Truth tables for the basic logic operations:

AND		
X	Y	$Z = X \cdot Y$
0	0	0
0	1	0
1	0	0
1	1	1

OR		
X	Y	$Z = X + Y$
0	0	0
0	1	1
1	0	1
1	1	1

NOT	
X	$Z = \overline{X}$
0	1
1	0



# Boolean Algebra

- $B=\{0,1\}$  kümesi üzerinde tanımlı
- İkili İşlemler : VE, VEYA ( $\cdot$ ,  $+$ )
- Birli İşlem: TÜMLEME ( $\bar{\phantom{x}}$ )

## Axioms

Let  $a, b, c \in B$

- |                     |   |   |
|---------------------|---|---|
| 1. Closure:         | $a + b = c$                               | $a \cdot b = c$                             |
| 2. Commutative:     | $a + b = b + a$                           | $a \cdot b = b \cdot a$                     |
| 3. Distributive:    | $a + (b \cdot c) = (a + b) \cdot (a + c)$ | $a \cdot (b + c) = a \cdot b + a \cdot c$   |
| 4. Associative:     | $a + (b + c) = (a + b) + c$               | $a \cdot (b \cdot c) = (a \cdot b) \cdot c$ |
| 5. Neutral Element: | $a + 0 = a$                               | $a \cdot 1 = a$                             |
| 6. Inverse:         | $a + a' = 1$                              | $a \cdot a' = 0$                            |

# Boolean Operator Precedence

- The order of evaluation in a Boolean expression is:
  1. Parentheses
  2. NOT
  3. AND
  4. OR
- Consequence: Parentheses appear around OR expressions
- **Example:**  $F = A(B + C)(C \overline{+} D)$

# Properties and Theorems

- These properties and theorems can be proved by using the axioms of Boole algebra.

1. Identity element:  $a+1=1$   $a \cdot 0=0$
2. Transformation:  $(a')'=a$
3. Constant power:  $a+a+\dots+a=a$   $a \cdot a \cdot \dots \cdot a=a$
4. Absorption:  $a+a \cdot b=a$   $a \cdot (a+b)=a$
5. De Morgan's Theorem:  
 $(a+b)'=a' \cdot b'$   $(a \cdot b)'=a'+b'$
6. General De Morgan's Theorem:  
 $f'(X_1, X_2, \dots, X_n, 0, 1, +, \cdot) \Leftrightarrow f(X_1', X_2', \dots, X_n', 1, 0, \cdot, +)$

# Example 1: Boolean Algebraic Proof

- $A + A \cdot B = A$  (Absorption Theorem)

**Proof Steps**

**Axiom or Theorem**

$$A + A \cdot B$$

$$= A \cdot 1 + A \cdot B$$

$$X = X \cdot 1$$

$$= A \cdot (1 + B)$$

$$X \cdot Y + X \cdot Z = X \cdot (Y + Z) \text{ (Distributive Law)}$$

$$= A \cdot 1$$

$$1 + X = 1$$

$$= A$$

$$X \cdot 1 = X$$

- Our primary reason for doing proofs is to learn:
  - Careful and efficient use of the identities and theorems of Boolean algebra, and
  - How to choose the appropriate identity or theorem to apply to make forward progress, irrespective of the application.

## Example 2: Boolean Algebraic Proofs

- $AB + A'C + BC = AB + A'C$  (Consensus Theorem)

Proof Steps

Axiom or Theorem

$$\begin{aligned} & AB + A'C + BC \\ = & AB + A'C + 1 \cdot BC \\ = & AB + A'C + (A + A') \cdot BC \\ = & AB + A'C + ABC + A'BC \\ = & AB + ABC + A'C + A'BC \\ = & AB + A'(C + BC) \\ = & AB + A'C \end{aligned}$$

$$\begin{aligned} & 1 \cdot X = X \\ & X + X' = 1 \\ & X(Y + Z) = XY + XZ \\ & X + Y = Y + X \\ & X(Y + Z) = XY + XZ \\ & X + X \cdot Y = X \end{aligned}$$

# Example 3: Boolean Algebraic Proofs

- $\overline{(X + Y)}Z + X\bar{Y} = \bar{Y}(X + Z)$

Proof Steps

$$\overline{(X + Y)}Z + X\bar{Y}$$

$$= X'Y'Z + XY'$$

$$= (X'Z + X)Y'$$

$$= (X' + X)(Z + X)Y'$$

$$= (Z + X)Y'$$

Axiom or Theorem

$$(X + Y)' = X'Y'$$

$$(X + Y)Z = XZ + YZ$$

$$XY + Z = (X + Z)(Y + Z)$$

$$X' + X = 1$$

# Boolean Function Evaluation

$$F1 = xy\bar{z}$$

$$F2 = x + \bar{y}z$$

$$F3 = \bar{x}\bar{y}\bar{z} + \bar{x}yz + x\bar{y}$$

$$F4 = x\bar{y} + \bar{x}z$$

$$F4' = (xy' + x'z)' = (x' + y)(x + z')$$

• If the input number is  $= n$

• There is  $2^n$  different input combinations

• Hence,  $2^{2^n}$  different Boolean functions can be defined

x	y	z	F1	F2	F3	F4	F4'
0	0	0	0	0	1	0	1
0	0	1	0	1	0	1	0
0	1	0	0	0	0	0	1
0	1	1	0	0	1	1	0
1	0	0	0	1	1	1	0
1	0	1	0	1	1	1	0
1	1	0	1	1	0	0	1
1	1	1	0	1	0	0	1

# Expression Simplification

- Simplify to contain the smallest number of **literals**:

$$\begin{aligned} & AB + \overline{A}CD + \overline{A}BD + \overline{A}C\overline{D} + ABCD \\ = & AB + ABCD + A'CD + A'CD' + A'BD \\ = & AB + AB(CD) + A'C(D + D') + A'BD \\ = & AB + A'C + A'BD \\ = & B(A + A'D) + A'C \\ = & B(A + A')(A + D) + A'C \\ = & B(A + D) + AC \end{aligned}$$

5 literals



# Complementing Functions

- Use DeMorgan's Theorem to complement a function:
  1. Interchange AND and OR operators
  2. Complement each constant value and literal
- **Example:** Complement  $F = \bar{x}y\bar{z} + x\bar{y}\bar{z}$   
$$F \equiv (x + y' + z)(x + y' + z')$$
- **Example:** Complement  $G = (a + bc)d' + e'$   
$$G =$$

# Overview – Canonical Forms

- What are Canonical Forms?
- Minterms and Maxterms
- Index Representation of Minterms and Maxterms
- Sum-of-Products (SOP) Representations
- Product-of-Sums (POS) Representations
- Representation of Complements of Functions
- Conversions between Representations

# Canonical Forms

- It is useful to specify Boolean functions in a form that:
  - Allows comparison for equality.
  - Has a correspondence to the truth tables
- Canonical Forms in common usage:
  - Sum of Products (SOP)
  - Product of Sums (POS)

# Minterms

- **Minterms** are AND terms with every variable present in either true or complemented form.
- Given that each binary variable may appear normal (e.g.,  $x$ ) or complemented (e.g.,  $\bar{x}$ ), there are  $2^n$  minterms for  $n$  variables.

- **Example:** Two variables ( $X$  and  $Y$ ) produce  $2 \times 2 = 4$  combinations:

$XY$  (both normal)

$X\bar{Y}$  ( $X$  normal,  $Y$  complemented)

$\bar{X}Y$  ( $X$  complemented,  $Y$  normal)

$\bar{X}\bar{Y}$  (both complemented)

- Thus there are **four minterms** of two variables.

$$\begin{array}{l}
 x' y' z' \\
 x' y' z \\
 x' y z' \\
 x y' z' \\
 x y z' \\
 x y' z \\
 x' y z \\
 x y z
 \end{array}$$

Minterms (AND)

$$x + y + z$$

$$x + y + z'$$

$$x + y' + z$$

$$x' + y + z$$

$$x + y' + z'$$

$$x' + y + z'$$

$$x' + y' + z$$

$$x' + y' + z'$$

Maxterms

(OR)

Sıralarını yanlış  
yazmışım

Index 5:  $(101)_2 = 5_{10}$

$$x y' z$$

Minterm

$$x' + y + z'$$

Maxterm

To transform minterm to maxterm (or otherwise) apply De Morgan's  
Theorem

# Maxterms

- **Maxterms** are OR terms with every variable in true or complemented form.
- Given that each binary variable may appear normal (e.g.,  $x$ ) or complemented (e.g.,  $\bar{x}$ ), there are  $2^n$  maxterms for  $n$  variables.
- **Example:** Two variables ( $X$  and  $Y$ ) produce  $2 \times 2 = 4$  combinations:
  - $X + Y$  (both normal)
  - $X + \bar{Y}$  ( $x$  normal,  $y$  complemented)
  - $\bar{X} + Y$  ( $x$  complemented,  $y$  normal)
  - $\bar{X} + \bar{Y}$  (both complemented)

# Maxterms and Minterms

- **Examples:** Two variable minterms and maxterms.

Index	Minterm	Maxterm
0	$\bar{x} \bar{y}$	$x + y$
1	$\bar{x} y$	$x + \bar{y}$
2	$x \bar{y}$	$\bar{x} + y$
3	$x y$	$\bar{x} + \bar{y}$

- The index above is important for describing which variables in the terms are true and which are complemented.

# Standard Order

- Minterms and maxterms are designated with a subscript
- The subscript is a number, corresponding to a binary pattern
- The bits in the pattern represent the complemented or normal state of each variable listed in a standard order.
- All variables will be present in a minterm or maxterm and will be listed in the **same order** (usually alphabetically)
- Example: For variables a, b, c:
  - **Maxterms:**  $(a + b + \bar{c})$ ,  $(a + b + c)$
  - Terms:  $(b + a + c)$ ,  $a \bar{c} b$ , and  $(c + b + a)$  are NOT in standard order.
  - **Minterms:**  $a \bar{b} c$ ,  $a b c$ ,  $\bar{a} \bar{b} c$
  - Terms:  $(a + c)$ ,  $\bar{b} c$ , and  $(\bar{a} + b)$  do not contain all variables



# Purpose of the Index

- The **index** for the minterm or maxterm, expressed as a binary number, is used to determine whether the variable is shown in the true form or complemented form.
- For Minterms:
  - “1” means the variable is “Not Complemented” and
  - “0” means the variable is “Complemented”.
- For Maxterms:
  - “0” means the variable is “Not Complemented” and
  - “1” means the variable is “Complemented”.

# Index Example in Three Variables

- Assume the variables are called X, Y, and Z.
- The standard order is X, then Y, then Z.
- The **Index 0** (base 10) = 000 (base 2) for three variables).
- All three variables are complemented for **minterm 0** (  $\bar{X}, \bar{Y}, \bar{Z}$  ) and no variables are complemented for **Maxterm 0** (X,Y,Z).
  - Minterm 0, called  $m_0$  is  $\bar{X}\bar{Y}\bar{Z}$ .
  - Maxterm 0, called  $M_0$  is  $(X + Y + Z)$ .
  - Minterm 6 ?
  - Maxterm 6 ?

# Index Examples – Four Variables

## Index Binary Minterm Maxterm

i	Pattern	$m_i$	$M_i$
0	0000	$\bar{a}\bar{b}\bar{c}\bar{d}$	$a + b + c + d$
1	0001	$\bar{a}\bar{b}\bar{c}d$	?
3	0011	?	$a + b + \bar{c} + \bar{d}$
5	0101	$\bar{a}b\bar{c}d$	$a + \bar{b} + c + \bar{d}$
7	0111	?	$a + \bar{b} + \bar{c} + \bar{d}$
10	1010	$a\bar{b}c\bar{d}$	$\bar{a} + b + \bar{c} + d$
13	1101	$ab\bar{c}d$	?
15	1111	$abcd$	$\bar{a} + \bar{b} + \bar{c} + \bar{d}$

# Minterm and Maxterm Relationship

- Review: DeMorgan's Theorem  
 $\overline{x \cdot y} = \bar{x} + \bar{y}$  and  $\overline{x + y} = \bar{x} \bar{y}$
- Two-variable example:  
 $M_2 = \bar{x} + y$  and  $m_2 = x \cdot \bar{y}$   
Thus  $M_2$  is the complement of  $m_2$  and vice-versa.
- Since DeMorgan's Theorem holds for  $n$  variables, the above holds for terms of  $n$  variables
- giving:  $M_i = \overline{m_i}$        $m_i = \overline{M_i}$

Thus  $M_i$  is the complement of  $m_i$ .

# Minterm Function Example

- Find the truth table of  $F_1 = m_1 + m_4 + m_7$
- $F_1 = \bar{x} \bar{y} z + x \bar{y} \bar{z} + x y z$

x y z	index	$m_1 + m_4 + m_7 = F_1$					
0 0 0	0	0	+	0	+	0	= 0
0 0 1	1	1	+	0	+	0	= 1
0 1 0	2	0	+	0	+	0	= 0
0 1 1	3	0	+	0	+	0	= 0
1 0 0	4	0	+	1	+	0	= 1
1 0 1	5	0	+	0	+	0	= 0
1 1 0	6	0	+	0	+	0	= 0
1 1 1	7	0	+	0	+	1	= 1

$$f(x, y, z) = m_1 + m_4 + m_7$$

$$= x'y'z + xy'z' + xyz$$

$$001 \quad 100 \quad 111$$

$$f(x, y, z) = xy + z'$$

this cannot be written in form of minterm

$$= xy(z + z') + (x + x')(y + y')z'$$

$$= xyz + xyz' + xy'z' + x'y'z'$$

$$= m_7 + m_6 + m_4 + m_2 + m_0$$

You can convert EVERY  
to minterm form

# Minterm Function Example

- $F(A, B, C, D, E) = m_2 + m_9 + m_{17} + m_{23}$    
 $\begin{matrix} 00010 \\ 01001 \\ 10001 \\ 10111 \end{matrix}$    
 $\begin{matrix} 4 & 2 & 1 & 0 \\ 16+4+2+1 \end{matrix}$
- $F(A, B, C, D, E) = A'B'C'DE' + A'BC'D'E + AB'C'D'E + ABCDE$

$$A'B'C'DE' + A'BC'D'E + AB'C'D'E + ABCDE$$

# Maxterm Function Example

- Implement  $F_1$  in maxterms:

$$F_1 = M_0 \cdot M_2 \cdot M_3 \cdot M_5 \cdot M_6$$

$$F_1 = (x + y + z) \cdot (x + \bar{y} + z) \cdot (x + \bar{y} + \bar{z}) \cdot (\bar{x} + y + \bar{z}) \cdot (\bar{x} + \bar{y} + z)$$

<b>x y z</b>	<b>i</b>	<b><math>M_0 \cdot M_2 \cdot M_3 \cdot M_5 \cdot M_6 = F_1</math></b>
<b>0 0 0</b>	<b>0</b>	<b><math>0 \cdot 1 \cdot 1 \cdot 1 \cdot 1 = 0</math></b>
<b>0 0 1</b>	<b>1</b>	<b><math>1 \cdot 1 \cdot 1 \cdot 1 \cdot 1 = 1</math></b>
<b>0 1 0</b>	<b>2</b>	<b><math>1 \cdot 0 \cdot 1 \cdot 1 \cdot 1 = 0</math></b>
<b>0 1 1</b>	<b>3</b>	<b><math>1 \cdot 1 \cdot 0 \cdot 1 \cdot 1 = 0</math></b>
<b>1 0 0</b>	<b>4</b>	<b><math>1 \cdot 1 \cdot 1 \cdot 1 \cdot 1 = 1</math></b>
<b>1 0 1</b>	<b>5</b>	<b><math>1 \cdot 1 \cdot 1 \cdot 0 \cdot 1 = 0</math></b>
<b>1 1 0</b>	<b>6</b>	<b><math>1 \cdot 1 \cdot 1 \cdot 1 \cdot 0 = 0</math></b>
<b>1 1 1</b>	<b>7</b>	<b><math>1 \cdot 1 \cdot 1 \cdot 1 \cdot 1 = 1</math></b>



Ex: Find  $F(x, y, z) = M_0 M_2 M_3 M_5 M_6$

$M_0: 000$

$M_2: 010$

$M_3: 011$

$M_5: 101$

$M_6: 110$

$$= (x+y+z)(x+y'+z)(x+y'+z')(x'+y+z)(x'+y'+z)$$

x	y	z	index	$M_0$	$M_2$	$M_3$	$M_5$	$M_6$	=	$F(x, y, z)$
0	0	0	0	0	1	1	1	1	=	0
0	0	1	1	1	1	1	1	1	=	1
0	1	0	2	1	0				=	0
0	1	1	3	1	1	0			=	0
1	0	0	4							

# Maxterm Function Example

- $F(A, B, C, D) = \overset{0011}{M_3} \times \overset{1000}{M_8} \times \overset{1011}{M_{11}} \times \overset{1110}{M_{14}}$
- $F(A, B, C, D) = (A+B+C'+D')(A'+B+C+D)(A'+B+C'+D')(A'+B'+C'+D)$   
 $(A+B+C'+D')(A'+B+C+D)(A'+B+C'+D')(A'+B'+C'+D)$

$$(A+B+C'+D')(A'+B+C+D)(A'+B+C'+D')(A'+B'+C'+D)$$

# Canonical Sum of Products

- Any Boolean function can be expressed as a **Sum of Minterms**.
  - For the function table, the **minterms** used are the terms corresponding to the 1's
  - For expressions, expand all terms first to explicitly list all minterms. Do this by “ANDing” any term missing a variable  $v$  with a term  $(v + \bar{v})$ .
- **Example:** Implement  $f = x + \bar{x} \bar{y}$  as a sum of minterms.

First expand terms:  $f = x(y + \bar{y}) + \bar{x} \bar{y}$

Then distribute terms:  $f = xy + x\bar{y} + \bar{x} \bar{y}$

Express as sum of minterms:  $f = m_3 + m_2 + m_0$

# Another SOP Example

$$F = A + \bar{B}C$$

- There are three variables, A, B, and C which we take to be the standard order.

- Expanding the terms with missing variables:

$$F = A(B + B')(C + C') + (A + A')B'C$$

- Distributing the literals over parenthesis

$$= ABC + ABC' + AB'C + AB'C' + AB'C + A'B'C$$

- Collect terms

$$= ABC + ABC' + AB'C + AB'C' + A'B'C$$

- Express as SOM:

$$= m_7 + m_6 + m_5 + m_4 + m_1 = m_1 + m_4 + m_5 + m_6 + m_7$$

# Shorthand SOP Form

- From the previous example, we started with:

$$F = A + \bar{B} C$$

- We ended up with:

$$F = m_1 + m_4 + m_5 + m_6 + m_7$$

- This can be denoted in the formal shorthand:

$$F(A, B, C) = \Sigma_m(1, 4, 5, 6, 7)$$

- Note that we explicitly show the standard variables in order and drop the “m” designators.

# Canonical Product of Sums

- Any Boolean Function can be expressed as a **Product of Sums (POS)**.
  - For the function table, the maxterms used are the terms corresponding to the 0's.
  - For an expression, expand all terms first to explicitly list all maxterms. Do this by first applying the second distributive law, “ORing” terms missing variable  $v$  with a term equal to  $V \times \bar{V}$  and then applying the distributive law again.

- Example:** Convert to product of maxterms:

$$f(x, y, z) = x + \bar{x} \bar{y}$$

Apply the distributive law:

$$x + \bar{x} \bar{y} = (x + \bar{x})(x + \bar{y}) = 1 \times (x + \bar{y}) = x + \bar{y}$$

Add missing variable  $z$ :

$$x + \bar{y} + z \times \bar{z} = (x + \bar{y} + z)(x + \bar{y} + \bar{z})$$

Express as POS:  $f = M_2 \cdot M_3$

# Another POS Example

- Find Product of Sums representation of f :

$$f = AC' + BC + A'B'$$

- $f = (AC' + BC + A') (AC' + BC + B')$

$$f = ((AC' + B)(AC' + C) + A')((AC' + B)(AC' + C) + B')$$

$$f = ((A + B)(C' + B)(A + C)(C' + C) + A')((A + B)(C' + B)(A + C)(C' + C) + B')$$

$$f = ((A + B)(C' + B)(A + C) + A')((A + B)(C' + B)(A + C) + B')$$

$$f = (A + B + A')(C' + B + A')(A + C + A')(A + B + B')(C' + B + B')(A + C + B')$$

$$f = (A' + B + C')(A + B' + C)$$

$$f = M_5 \cdot M_2$$

$$\begin{aligned}
 F(A, B, C) &= A(B' + C) \\
 &= (A + BB' + CC')(AA' + B' + C) \\
 &= \underbrace{(A + B)(A + B') + CC'}_{\text{Distribute}} (A + B' + C)(A' + B' + C)
 \end{aligned}$$

$$= (A + B + C)(A + B' + C)(A + B + C')(A + B' + C')(A + B' + C)$$



# Function Complements

- The complement of a function expressed as a SOP is constructed by selecting the minterms missing in the SOP canonical forms.
- Alternatively, the complement of a function expressed by a SOP form is simply the POS with the same indices.

$$x'y'z = x'y'z + x'y'z + x'y'z + x'y'z$$

- **Example:** Given

$$F(x, y, z) = \sum_m(1, 3, 5, 7)$$

$$\bar{F}(x, y, z) = \sum_m(0, 2, 4, 6)$$

$$\bar{F}(x, y, z) = \prod_M(1, 3, 5, 7)$$

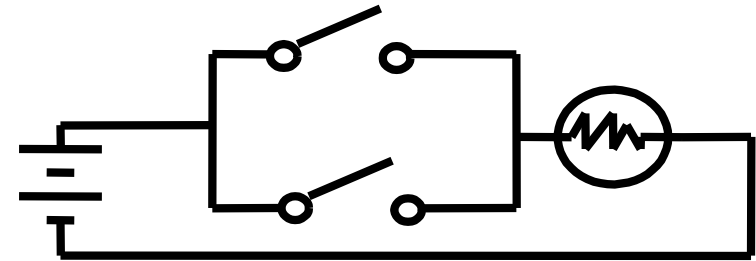
$$(x+y+z')(x+y'+z)(x'+y+z')(x'+y'+z')$$

# Implementation of Boolean Functions

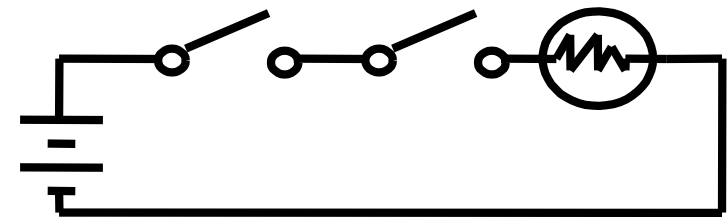
## ■ Using Switches

- For inputs:
  - logic 1 is switch closed
  - logic 0 is switch open
- For outputs:
  - logic 1 is light on
  - logic 0 is light off.
- NOT uses a switch such that:
  - logic 1 is switch open
  - logic 0 is switch closed

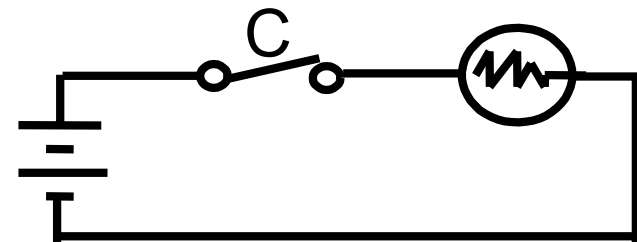
Switches in parallel => OR



Switches in series => AND

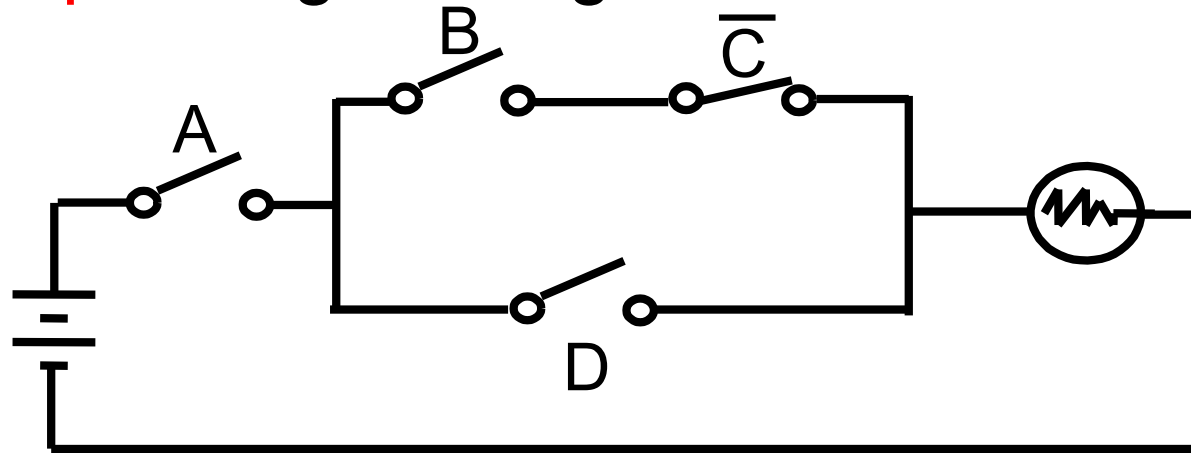


Normally-closed switch => NOT



# Implementation of Boolean Functions (Continued)

- **Example:** Logic Using Switches



- Light is on ( $L = 1$ ) and off ( $L = 0$ ), otherwise.

- **Sum of path** functions:

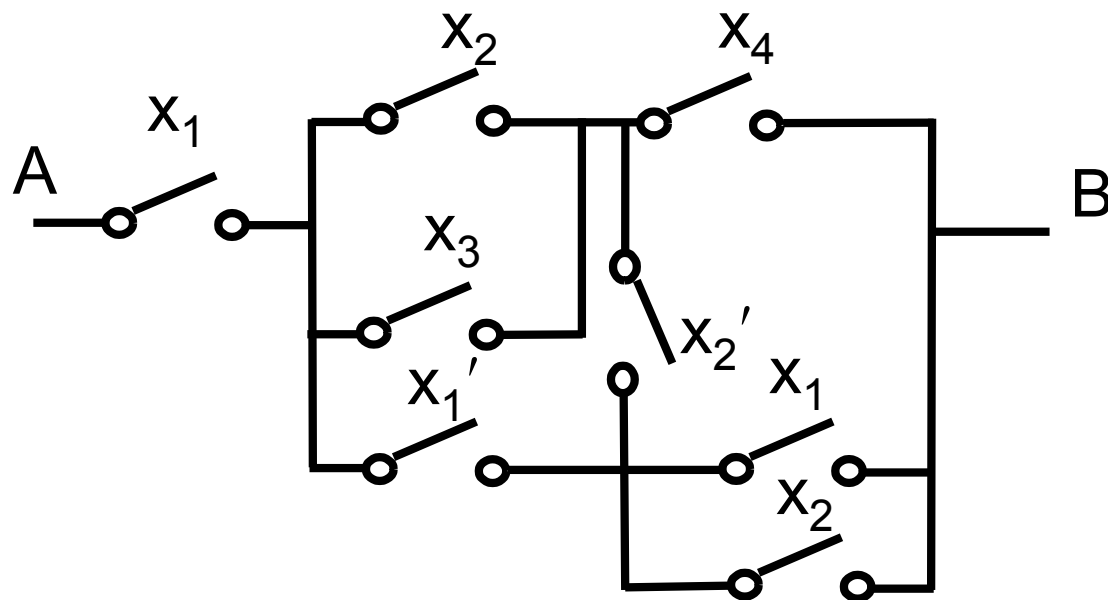
- $L(A, B, C, D) = ABC' + AD$

- **Product of cut** functions:

- $f(A, B, C, D) = A(B + D)(C' + D)$   $BC' + D = (B + D)(C' + D)$

$f_{AB}$

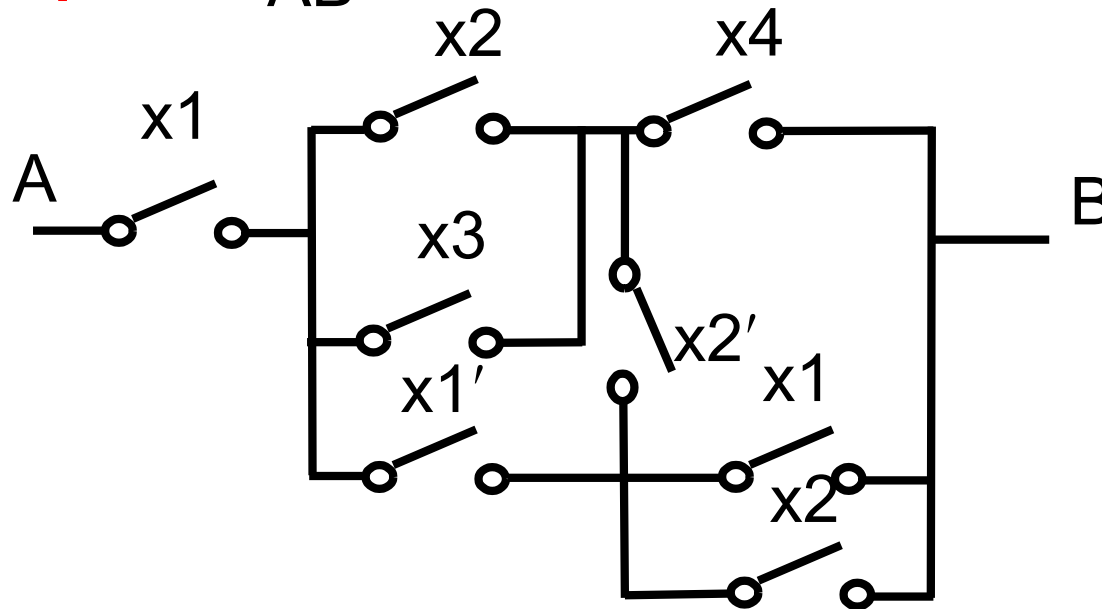
Example:  $f_{AB}=?$



	$x_1$	$x_2$	$x_3$	$x_4$	$f_{AB}$
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	0
3	0	0	1	1	0
4	0	1	0	0	0
5	0	1	0	1	0
6	0	1	1	0	0
7	0	1	1	1	0
8	1	0	0	0	0
9	1	0	0	1	0
✓ 10	1	0	1	0	1
✓ 11	1	0	1	1	1
12	1	1	0	0	0
✓ 13	1	1	0	1	1
14	1	1	1	0	0
✓ 15	1	1	1	1	1

- $f_{AB} = \Sigma_m(10, 11, 13, 15)$
- $f_{AB} = \Pi_M(0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 12, 14)$

Example:  $f_{AB}=?$



■ Sum of path functions:

$f_{AB}$

$$= x_1x_2x_4 + x_1x_2x_2'x_1 + x_1x_2x_2'x_2 + x_1x_3x_4 + x_1x_3x_2'x_1 + x_1x_3x_2'x_2 + x_1x_1'x_2'x_4 + x_1x_1'x_1 + x_1x_1'x_2$$

$$= x_1x_2x_4 + x_1x_3x_4 + x_1x_3x_2'$$

■ Product of cut functions:

$f_{AB}$

$$= x_1(x_2 + x_3 + x_1')(x_2 + x_3 + x_2' + x_1 + x_2)(x_4 + x_2' + x_1')(x_4 + x_1 + x_2)$$

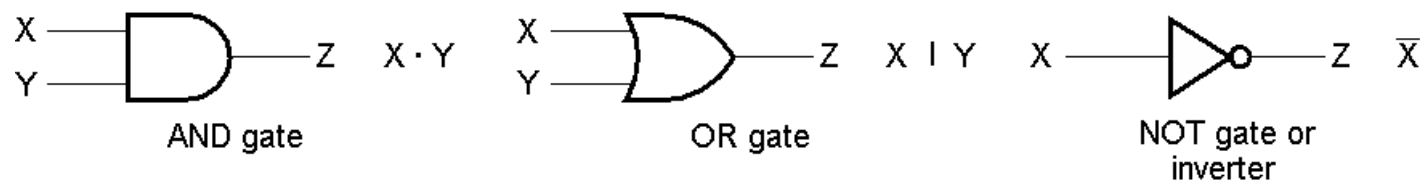
$$= x_1(x_2 + x_3 + x_1')(x_4 + x_2' + x_1')(x_4 + x_1 + x_2)$$

# Logic Gates

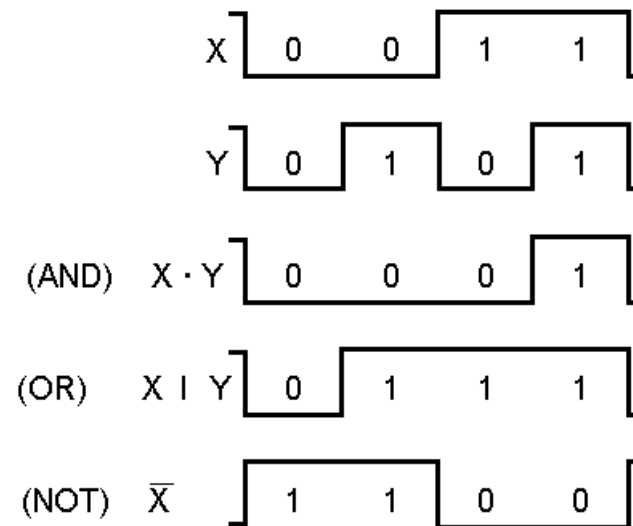
- In the earliest computers, switches were opened and closed by magnetic fields produced by energizing coils in *relays*. The switches in turn opened and closed the current paths.
- Later, *vacuum tubes* that open and close current paths electronically replaced relays.
- Today, *transistors* are used as electronic switches that open and close current paths.

# Logic Gate Symbols and Behavior

- Logic gates have special symbols.
- And waveform behavior in time follows:



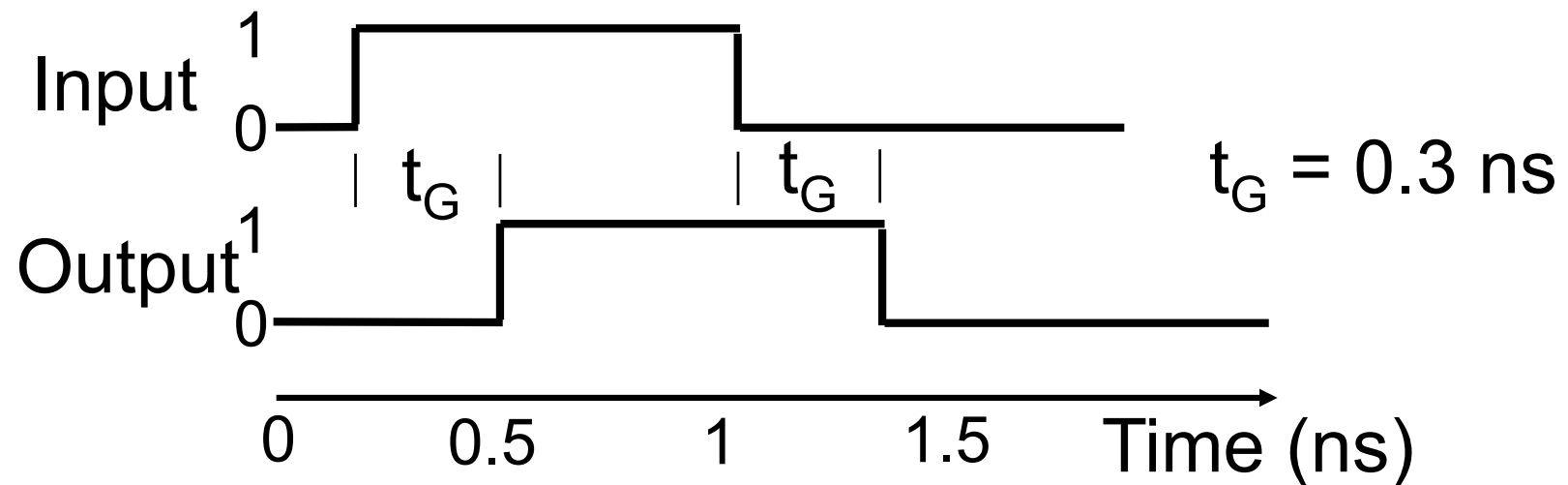
(a) Graphic symbols



(b) Timing diagram

# Gate Delay

- In actual physical gates, if one or more input changes causes the output to change, the output change does not occur instantaneously.
- The delay between an input change(s) and the resulting output change is the *gate delay* denoted by  $t_G$ :





# Logic Diagrams and Expressions

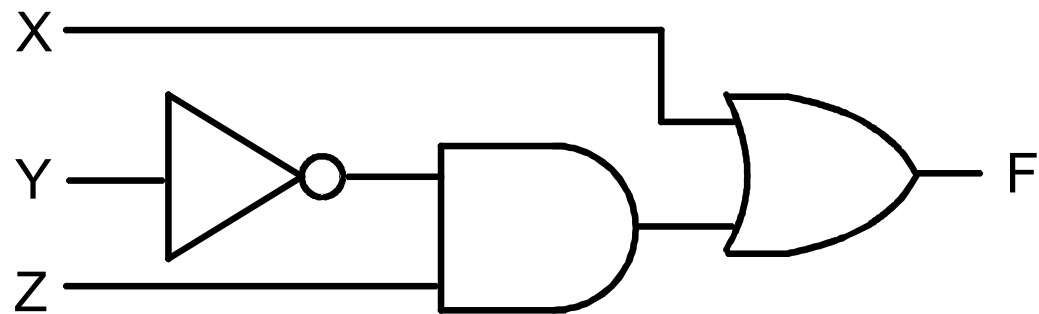
Truth Table

X Y Z	$F = X + \bar{Y} \times Z$
0 0 0	0
0 0 1	1
0 1 0	0
0 1 1	0
1 0 0	1
1 0 1	1
1 1 0	1
1 1 1	1

Equation

$$F = X + \bar{Y} Z$$

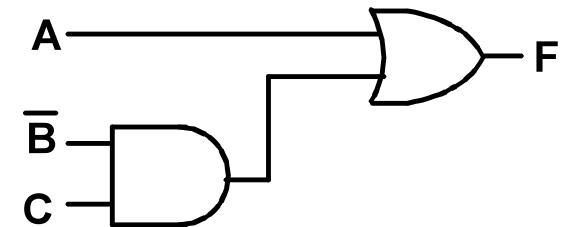
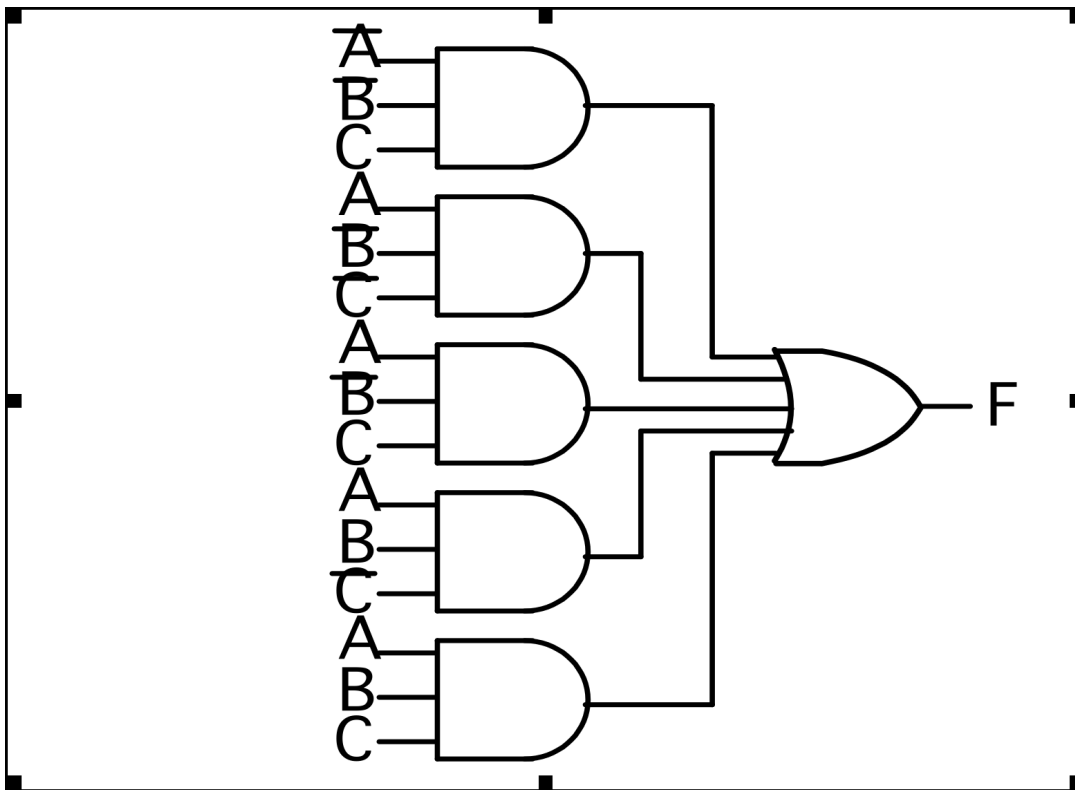
Logic Diagram



- Boolean equations, truth tables and logic diagrams describe the same function!
- Truth tables are unique; expressions and logic diagrams are not. This gives flexibility in implementing functions.

# AND/OR Two-level Implementation of SOP Expression

- The two implementations for F are shown below – it is quite apparent which is simpler!



# SOP and POS Observations

- The previous examples show that:
  - Canonical Forms (Sum-of-minterms, Product-of-Maxterms), or other standard forms (SOP, POS) differ in complexity
  - Boolean algebra can be used to manipulate equations into simpler forms.
  - Simpler equations lead to simpler two-level implementations
- Questions:
  - How can we attain a “simplest” expression?
  - Is there only one minimum cost circuit?
  - The next part will deal with these issues.