

tesseract\_kinematics  
/test/abb\_irb2400\_ikfast  
\_kinematics.h

```
graph BT; A["tesseract_kinematics<br>/test/abb_irb2400_ikfast<br>_kinematics.cpp"] --> B["tesseract_kinematics<br>/test/abb_irb2400_ikfast<br>_kinematics.h"]; C["tesseract_kinematics<br>/test/ikfast_kinematics<br>_unit.cpp"] --> B;
```

This diagram illustrates the relationship between three files in a C++ project. At the top is a header file, `tesseract_kinematics/test/abb_irb2400_ikfast_kinematics.h`, which is shaded gray. Below it are two source files in white boxes. The file on the left, `tesseract_kinematics/test/abb_irb2400_ikfast_kinematics.cpp`, and the file on the right, `tesseract_kinematics/test/ikfast_kinematics_unit.cpp`, both have blue arrows pointing to the header file, indicating that they include it.

tesseract\_kinematics  
/test/abb\_irb2400\_ikfast  
\_kinematics.cpp

tesseract\_kinematics  
/test/ikfast\_kinematics  
\_unit.cpp