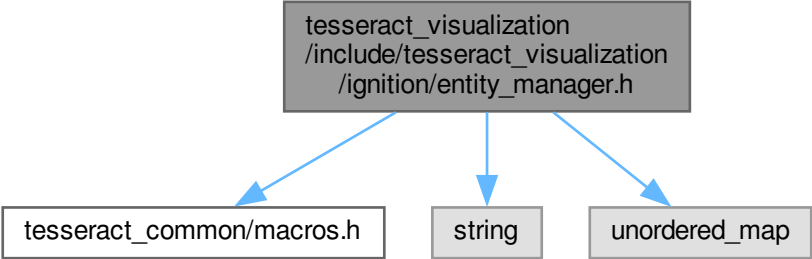


tesseract_visualization
/include/tesseract_visualization
/ignition/entity_manager.h



tesseract_common/macros.h

string

unordered_map