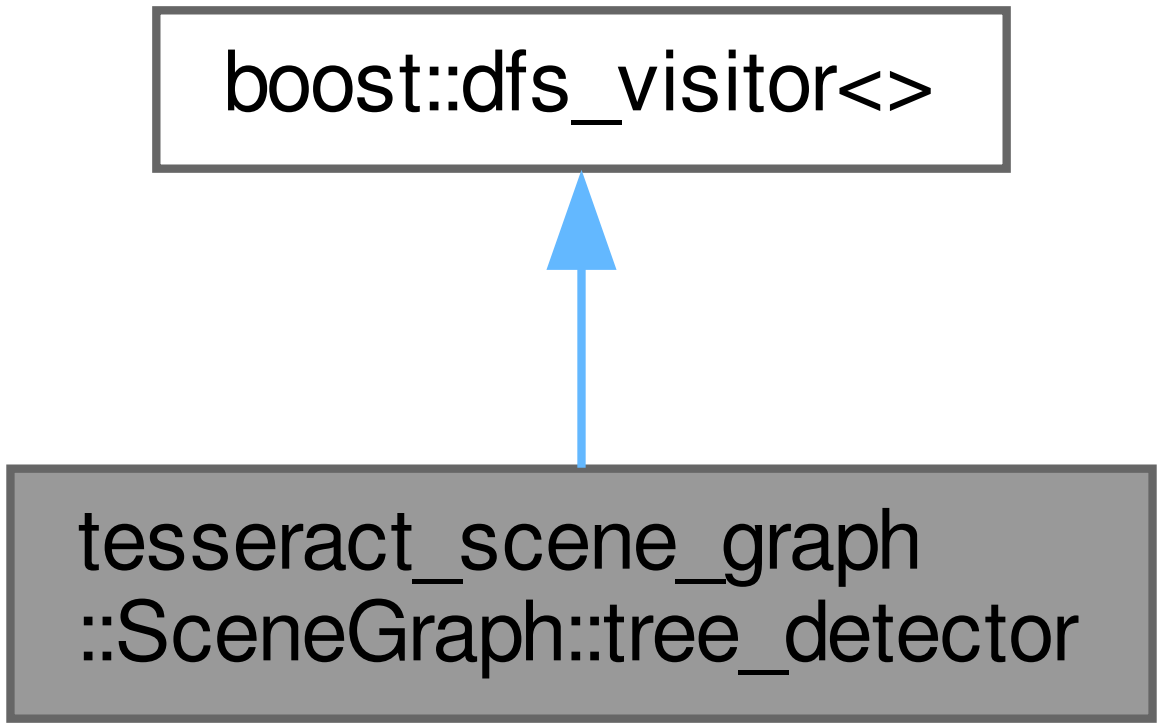
boost::dfs_visitor<>
tesseract_scene_graph
::SceneGraph::tree_detector