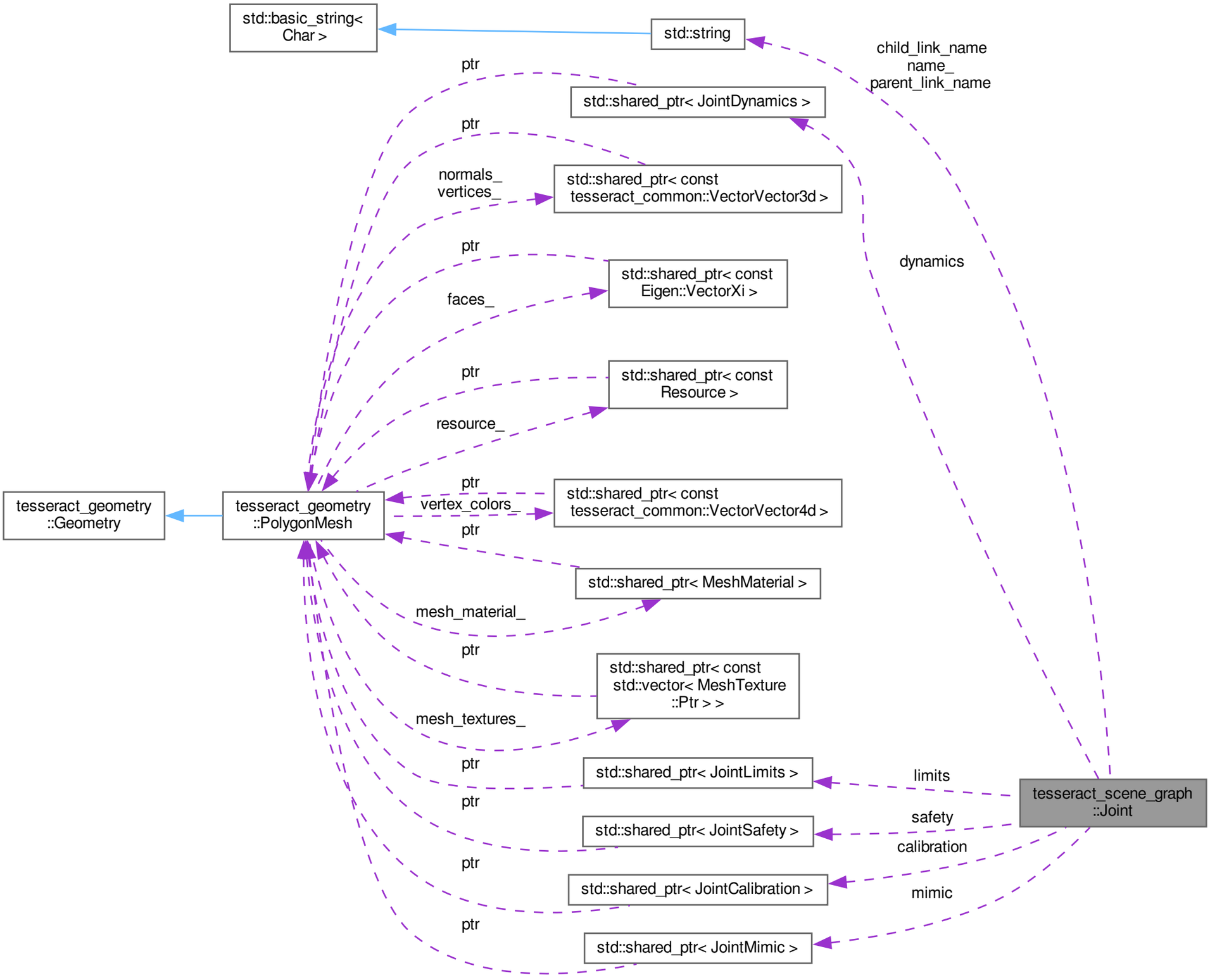
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std::string
child_link_name
name_
parent_link_name
ptr
std::shared_ptr< JointDynamics >
ptr
normals_
vertices_
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ptr
dynamics
faces_
std::shared_ptr< const Eigen::VectorXi >
ptr
std::shared_ptr< const Resource >
resource_
tesseract_geometry ::Geometry
tesseract_geometry ::PolygonMesh
ptr
vertex_colors_
std::shared_ptr< const tesseract_common::VectorVector4d >
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std::shared_ptr< MeshMaterial >
mesh_material_
ptr
std::shared_ptr< const std::vector< MeshTexture ::Ptr > >
mesh_textures_
ptr
std::shared_ptr< JointLimits >
limits
tesseract_scene_graph ::Joint
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std::shared_ptr< JointSafety >
safety
calibration
ptr
std::shared_ptr< JointCalibration >
mimic
ptr
std::shared_ptr< JointMimic >