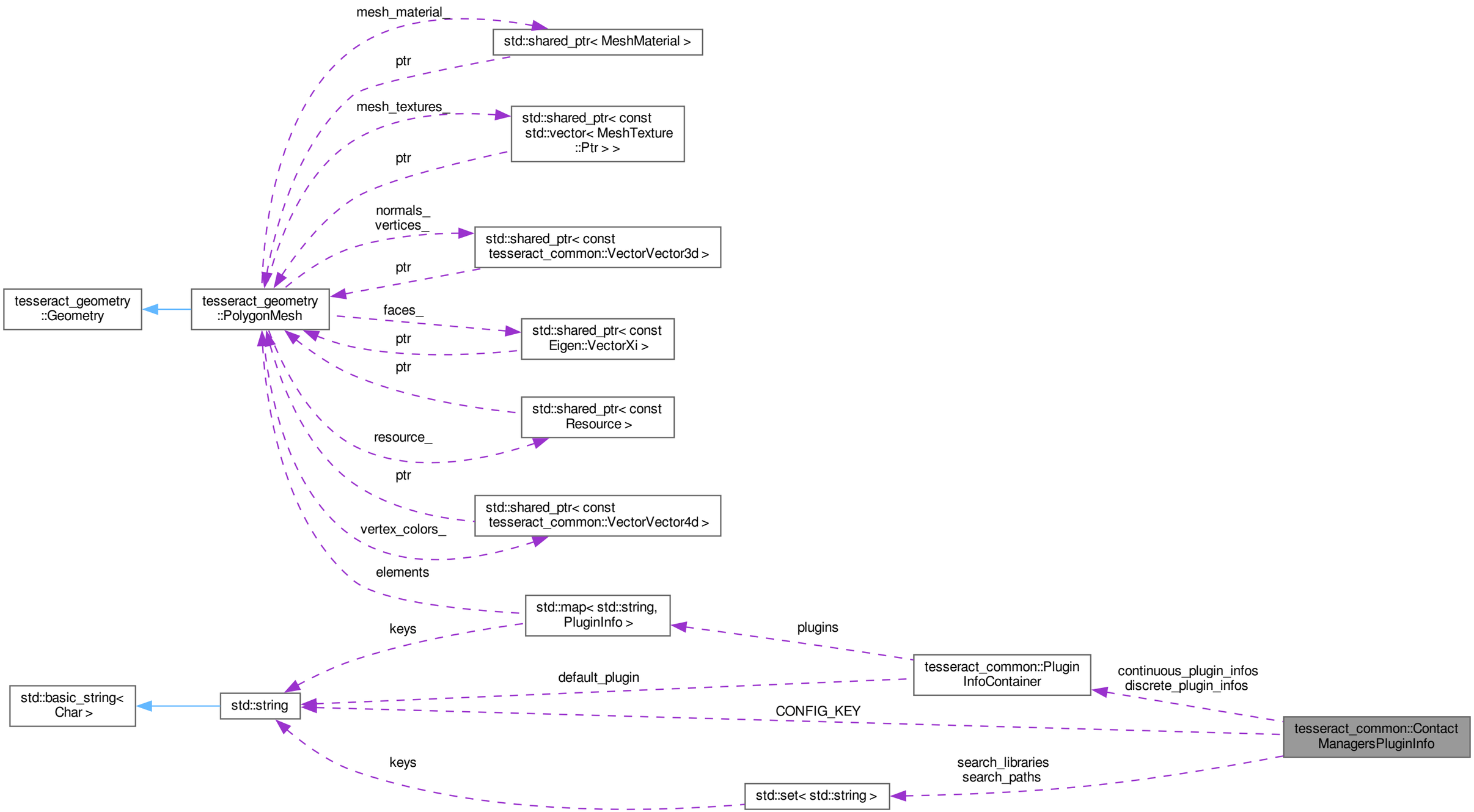
mesh_material_
std::shared_ptr< MeshMaterial >
ptr
mesh_textures_
std::shared_ptr< const std::vector< MeshTexture ::Ptr > >
ptr
normals_
vertices_
std::shared_ptr< const tesseract_common::VectorVector3d >
ptr
tesseract_geometry ::Geometry
tesseract_geometry ::PolygonMesh
faces_
std::shared_ptr< const Eigen::VectorXi >
ptr
ptr
std::shared_ptr< const Resource >
resource_
ptr
std::shared_ptr< const tesseract_common::VectorVector4d >
vertex_colors_
elements
std::map< std::string, PluginInfo >
keys
plugins
tesseract_common::Plugin InfoContainer
continuous_plugin_infos
discrete_plugin_infos
default_plugin
std::basic_string< Char >
std::string
CONFIG_KEY
tesseract_common::Contact ManagersPluginInfo
keys
search_libraries
search_paths
std::set< std::string >