

Kerjaan-kerjaan

Main Menu: (x orang)

- NEW GAME
- EXIT
- LOAD GAME

Peta Wahana: (x orang)

- Peta
- 'W,A,S,D'

Prep Phase: (x orang)

- BUILD {input: resource, bahan }
- UPGRADE {input: resource, bahan }
- BUY {input: resource, bahan }
- UNDO {stack}
- EXECUTE {eksekusi semua build, upgrade dan buy, lalu ke main phase, input: waktu}
- MAIN {kosongin stack}
- SAVE GAME
- EXIT GAME

Main Phase: (x orang)

- SERVE {input: type pengunjung, wahana, wahana.antrian}
- REPAIR {input: wahana}
- DETAIL {input: wahana}
- OFFICE {input: office}
- PREPARE {kosongkan antrian, --> prep phase}

Etc.: (x orang)

- Parser plaintext file*
- Parser file peta*
- ADT Material
- ADT Wahana
- ADT Pengunjung

Pembagian Tugas

Nama	Gawean
Kahfi	Main Phase 1
Jeane	Main Phase 2
Suggoi	Prep Phase 2 (Execute, Main, Save, Exit)
Josep	Prep Phase 1 (Build, Upgrade, Buy, Undo)
Axel	Main Menu + Peta