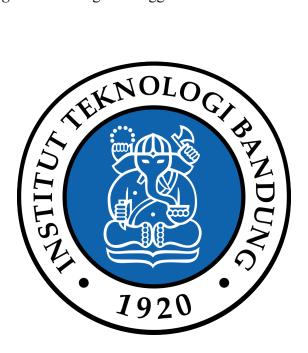
Laporan Tugas Kecil II

Implementasi Topological Sort dengan Menggunakan Pendekatan Decrease and Conquer



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1 Algoritma Decrease and Conquer

Proses *decrease and conquer* untuk topological sort dilakukan dengan *decrease by variable size*. Langkah-langkah algoritma *decrease and conquer*-nya adalah sebagai berikut:

- 1. Lakukan partisi pada graf, misal $G_1 = (V_1, E_1)$, dengan pertama-tama mencari sudut-sudut di graf yang memiliki derajat masuk 0 atau $d_{in}(V_i) = 0$.
- 2. Partisikan G_1 menjadi sebuah senarai dan graf baru, misal graf $G'_1 = (V'_1, E'_1)$. Senarai berisi sudut dari graf yang memiliki derajat masuk 0, sedangkan graf baru berisi sudut-sudut pada graf awal dikurangi sudut yang memiliki derajat masuk 0.
- 3. Lakukan kembali langkah-langkah sebelumnya untuk G'_1 sampai dengan $|V'_1| = 0$.
- 4. Masukkan senarai-senarai dari langkah 1–3 ke sebuah senarai dari senarai dari simpul secara berurutan dari iterasi pertama.
- 5. Senarai baru adalah hasil topological sort yang sudah diurutkan.

2 Source Code Program

Listing 1: App.java

```
package Uranaishi;
   import Uranaishi.lib.*;
   import java.io.FileNotFoundException;
   import java.io.IOException;
   import java.util.ArrayList;
   import java.util.Scanner;
10
    * Berkas java utama untuk aplikasi Uranishi
    * @author Josep Marcello
11
    * 25 Februari 2021
13
   public class App {
14
       private static void printResult(ArrayList<ArrayList<Node>> nodes) {
15
           int i = 1;
16
           for (ArrayList<Node> vertList : nodes) {
                System.out.print("Semester " + i + ": ");
18
                int j = 0;
19
                for (Node node : vertList) {
20
                    if (j != vertList.size()-1) {
                        System.out.print(node.getInfo() + ", ");
23
                        System.out.print(node.getInfo());
24
                    }
25
                    ++j;
26
                System.out.println();
                ++i;
29
           }
30
       }
31
       public static void main(String[] args) throws IOException, FileNotFoundException {
            //System.out.println("current working directory: " + System.getProperty("user.dir"));
           Scanner scan = new Scanner(System.in);
34
           Parser fp = null;
35
           Graph g1 = new Graph();
36
           // buat ngebaca argument dari user
38
           if (args.length != 0) {
39
                for (int i = 0; i < args.length; ++i) {</pre>
40
                    if (args[i].equals("-f") || args[i].equals("--file")) {
41
                        fp = new Parser(args[++i]);
42
                    } else if (args[i].equals("--help") || args[i].equals("-h")) {
43
                        System.out.println("uranaishi [nama jar] [--file|-f file-name]
44
        [--help|-h]");
                        System.out.println("\t-f\t--file\tArgumen ini diikuti path ke file yang
45
       berisi data graf.");
                        System.out.println("\t-h\t--help\tMenuliskan bantuan ini.");
                        System.exit(0);
47
                    }
48
```

```
50
51
           // Ngebaca file kalo belom dibaca dari argumen
52
           if (fp == null) {
53
               System.out.print("Tuliskan path ke file yang berisi data graf: ");
54
               String input = scan.nextLine();
55
               fp = new Parser(input);
56
57
58
           fp.openFile();
59
           g1 = fp.parse();
           scan.close();
61
62
           fp.close();
63
           System.out.println("Graf masukan:\n");
64
           g1.print();
65
66
           System.out.println("\n----\n");
67
           System.out.println("Hasil topological sort:\n");
68
69
70
           long start = System.nanoTime();
           ArrayList<ArrayList<Node>> nodes = g1.topoSort(0);
71
72
           long elapsedTime = System.nanoTime() - start;
           printResult(nodes);
           System.out.println("\nWaktu untuk memproses graf: " + elapsedTime + " nanodetik.");
7.4
75
           g1.print();
       }
76
   }
```

Listing 2: lib/Node.java

```
package Uranaishi.lib;
2
    * Kelas yang merepresentasikan node (sudut) pada graf
    * @author Josep Marcello
5
    * 25 Februari 2021
6
   public class Node {
       // *** attribute ***
       private String info;
10
11
       // *** Getters and setters ***
       /**
        * Getter info attribute
14
        * @return info (nama) node
        */
       public String getInfo() {
17
18
           return this.info;
19
2.0
        // *** Methods **
        * Konstruktor untuk class Node
23
        * @param info isi (nama) node
24
26
       public Node(String info) {
27
           this.info = info;
       }
28
30
        * Fungsi untuk membandingkan node "this" dengan node lain
31
        * @param n2 node lain yang ingin dibandingkan dengan node "this"
32
        * @return true jika kedua node sama, false jika tidak
33
        */
34
       @Override
35
       public boolean equals(Object o) {
36
37
           if (o == null) {
                return false;
38
           }
39
            if (o.getClass() != this.getClass()) {
40
                return false;
41
           }
42
43
            Node n2 = (Node) o;
44
45
           return info.equals(n2.info);
```

```
}
47
        /**
48
         * Fungsi untuk meng-override fungsi hashcode sehingga Node dapat digunakan
49
        * untuk key pada collection Map
50
51
       @Override
52
       public int hashCode() {
53
            return this.info.hashCode();
54
55
   }
```

Listing 3: lib/Graph.java

```
package Uranaishi.lib;
   import java.util.HashMap;
   import java.util.Iterator;
   import java.util.ArrayList;
    * Class yang merepresentasikan DAG yg memanfaatkan adjacency list
    * ({@link ArrayList}), {@link HashMap}, dan {@link Node}
9
    * @author Josep Marcelo
10
    * 25 Februari 2021
11
   */
   public class Graph {
       // *** attribute ***
14
       /// adjacency list untuk graf
15
       private HashMap<Node, ArrayList<Node>> inEdges;
16
17
       // *** Getters and setters ***
18
19
       // *** Methods **
20
21
       /**
        * Konstruktor graf kosong
        */
       public Graph() {
24
           inEdges = new HashMap<>();
       }
26
       /**
28
        * Konstruktor graf berisi
29
        * Graf yang dibentuk adalah DAG dengan sisi e dan sudut v
30
        * @param v sisi-sisi pada DAG
31
        * @param e informasi sudut pada DAG [src vertex, dest vertex], pasti
32
        * berukuran [n][2], n sebuah integer
33
34
        */
       public Graph(Node[] v, Node[][] e) {
35
           inEdges = new HashMap<>();
36
37
           for (Node[] adjNodes : e) {
                // add edge otomatis nambahin vertex kalo vertex-nya belom ada
38
                addEdge(adjNodes[0], adjNodes[1]);
39
40
       }
41
42
43
         ` Fungsi untuk menambahkan sebuah sisi berarah antara 2 sudut. Jika sudut
44
        * asal dan sudut tujuan sama, maka tidak akan dilakukan apa-apa. Selain
45
        * itu, jika sudut asal tidak ada di graf, maka akan ditambahkan secara
46
        * otomatis ke graf
47
        * @param src sudut asal
48
        * @param dest sudut tujuan
49
50
       public void addEdge(Node src, Node dest) {
51
           if (src != dest) {
52
                ArrayList<Node> adjList = inEdges.get(src);
53
                if (adjList == null) {
54
55
                    adjList = new ArrayList<Node>();
                    inEdges.put(src, adjList);
56
57
58
               adjList.add(dest);
59
           }
60
       }
61
```

```
/**
63
         * Fungsi untuk menambahkan sebuah sudut tanpa sisi ke graf. Jika sudut
64
         * sudah ada, tidak akan dilakukan apa-apa
65
         * @param n1 sudut yang akan ditambahkan ke graf
66
         */
67
        public void addVertex(Node n1) {
            if (!inEdges.containsKey(n1)) {
69
                 inEdges.put(n1, new ArrayList<Node>());
70
71
        }
73
74
         * Fungsi untuk menuliskan isi DAG (ditunjukkan sebagai adjacency list)
         */
76
        public void print() {
    for (Node vert: inEdges.keySet()) {
78
                 ArrayList<Node> adjcentVertexes = inEdges.get(vert);
79
                 int adjacentVertexCount = adjcentVertexes.size();
80
81
                 // tulis vertex
82
                 if (adjacentVertexCount != 0) {
83
                     System.out.print(vert.getInfo() + "<-");</pre>
84
                 } else {
85
                     System.out.print(vert.getInfo());
86
                 }
87
88
                 // tulis sudut-sudut yang bertetanggaan dengan vertex
89
90
                 int i = 0;
                 for (Node adjacentVertex : adjcentVertexes) {
91
                     if (i++ != adjacentVertexCount-1) {
92
                         System.out.print(adjacentVertex.getInfo() + "<-");</pre>
93
94
                         System.out.print(adjacentVertex.getInfo());
95
97
98
                 System.out.println();
            }
        }
100
101
102
         * Fungsi untuk menghapus sebuah vertex dari graf
103
         * @param n vertex yang ingin dihapus
104
105
106
        private void removeVertex(Node n) {
             // iterasi key-nya
107
            Iterator<Node> itV = inEdges.keySet().iterator();
108
            while (itV.hasNext()) {
109
                 Node vert = itV.next();
                 ArrayList<Node> adjVerts = inEdges.get(vert);
                 // kalau key-nya adalah elemen yang mau di-remove, remove vertex
114
                 if (vert.equals(n)) {
                     itV.remove();
                 }
116
117
                 // iterasi adjacency list setiap sudut
118
                 Iterator<Node> itN = adjVerts.iterator();
                 while(itN.hasNext()) {
120
                     Node adjVert = itN.next();
                     if (adjVert.equals(n)) {
                            hapus kalo ada vertex n di dalem adjacency list
124
                         itN.remove();
                     }
                 }
126
            }
        }
128
130
         * Fungsi untuk mengurutkan graf dengan topological sort. PERHATIAN: fungsi
         * ini akan menghapus isi graf.
         * @return Urutan vertexes berdasarkan requirements yang sudah
         * dipisah-pisah
134
         */
        public ArrayList<ArrayList<Node>> topoSort(int iteration) {
136
            if (inEdges.isEmpty() || iteration == 10)
137
                 return new ArrayList<ArrayList<Node>>();
138
```

```
139
140
141
             ArrayList<Node> takenNow = new ArrayList<>();
             ArrayList<ArrayList<Node>> ret = new ArrayList<>();
142
143
             // iterasiin vertices-nya
144
             for (Node vert: inEdges.keySet()) {
145
146
                 ArrayList<Node> adjVert = inEdges.get(vert);
147
                 // kalo ga ada adjacent vertex, tambahin vertex tadi ke list
148
                 if (adjVert.isEmpty()) {
                     takenNow.add(vert);
150
151
             }
             // hapus vertex yang sudah "diambil"
154
             // bagian decrease
             for (Node vert : takenNow) {
156
157
                 removeVertex(vert);
158
159
             ret.add(takenNow);
160
             // ulangi toposort
161
             // bagian conquer
162
             ret.addAll(topoSort(++iteration));
163
164
165
             return ret;
        }
166
    }
```

Listing 4: lib/Parser.java

```
package Uranaishi.lib;
   import java.io.BufferedReader;
   import java.io.FileNotFoundException;
   import java.io.FileReader;
   import java.io.IOException;
    * Class yang digunakan untuk parsing file yang mengandung data {@link Graph}
9
    * menjadi {@link Graph} sungguhan
10
    * @author Josep Marcello
11
    * 25 Februari 2021
12
13
   */
   public class Parser {
14
       // *** attribute ***
15
16
       String pathToFile;
       FileReader fileReader;
18
       BufferedReader bufRead;
19
       // *** Methods ***
20
21
       /**
        * Konstruktor parser
        * @param path path ke file yang ingin di parse
        */
24
       public Parser(String path) {
26
           pathToFile = path;
       }
27
28
29
       /**
        * Fungsi untuk menge-parse 1 baris dari file menjadi {@link Node} untuk
30
31
        * {@link Graph}
        * @param line baris yang ingin di-parse menjadi {@link Node}
32
        * @return array of array of {@link Node} yang mengandung sudut "utama" di
34
        st indeks 0 dan sudut yang bertetanggaan di indeks 1. Ukurannya adalah
          [2][n], n = 1 jika indeks 0, n = bilangan bulat jika indeks 1
35
        */
36
37
       private Node[][] parseLine(String line) {
           Node vertex;
38
39
            // Pisahin pada ", "
40
           String[] vertexesStrings = line.split(", ");
41
42
            // ngehapus titik dari vertex kalo ada
43
           String[] tmp = vertexesStrings[0].split("\\.");
44
```

```
if (tmp.length == 1) {
                 vertex = new Node(tmp[0]);
46
            } else {
47
                vertex = new Node(vertexesStrings[0]);
48
            }
49
50
            // ngehapus titik dari adjacent vertex terakhir
51
52
            int i = 1;
            int len = vertexesStrings.length;
            Node[] adjVert = new Node[vertexesStrings.length-1];
54
            for (; i < len; ++i) {
    // ngehapus titik dari adjacent vertex terakhir</pre>
55
56
                 String[] vs = vertexesStrings[i].split("\\.");
57
                 if (vs.length != 0) {
58
                     adjVert[i-1] = new Node(vs[0]);
59
60
                } else {
                     adjVert[i-1] = new Node(vertexesStrings[i]);
61
                }
62
            }
63
64
            Node[][] ret = { {vertex}, adjVert };
65
66
            return ret;
67
        }
69
        /**
70
         * Fungsi untuk membuka file dan memasukkanya ke {@link BufferedReader}
         * @throws FileNotFoundException {@link FileNotFoundException}
         * @throws IOException {@link IOException}
73
         */
74
        public void openFile() throws FileNotFoundException, IOException {
            fileReader = new FileReader(pathToFile);
76
            bufRead = new BufferedReader(fileReader);
77
        }
78
79
80
         * Fungsi untuk parsing file menjadi {@link Graph}
81
         * @return {@link Graph} dari hasil bacaan file
82
         * @throws IOException {@link IOException}
83
         */
84
        public Graph parse() throws IOException {
85
            Graph ret = new Graph();
86
87
            String line = bufRead.readLine();
88
89
            while (line != null) {
                 if (line.length() != 0) {
90
                     Node[][] lineParsed = parseLine(line);
91
                     Node vertex = lineParsed[0][0];
92
                     Node[] adjVert = lineParsed[1];
93
                     ret.addVertex(vertex);
95
                     for (Node adj : adjVert) {
96
                         ret.addEdge(vertex, adj);
97
98
                 line = bufRead.readLine();
100
            }
101
102
            return ret;
103
        }
104
105
106
         * Fungsi untuk menutup {@link BufferedReader} dan {@link FileReader} pada
107
         * Parser
108
         * @throws IOException {@link IOException}
109
110
         */
        public void close() throws IOException {
112
            bufRead.close();
            fileReader.close();
        }
   }
```

3 Hasil Pengujian

3.1 Pengujian Pertama

```
Hasil topological sort:

Semester 1: C3
Semester 2: C1
Semester 3: C4
Semester 4: C2
Semester 5: C5

Waktu untuk memproses graf: 186600 nanodetik.
```

Figure 1: *input*

Listing 5: output

```
Hasil topological sort:

Semester 1: C3
Semester 2: C1
Semester 3: C4
Semester 4: C2
Semester 5: C5

Waktu untuk memproses graf: 115700 nanodetik.
```

3.2 Pengujian Kedua

Listing 6: input

```
Kriptografi, Matdis.
Kalkulus.
TBFO, Matdis.
Fisika.
Stima, Matdis, Kalkulus.
Matdis, Kalkulus.
```

```
Hasil topological sort:

Semester 1: Kalkulus, Fisika
Semester 2: Matdis
Semester 3: TBFO, Kriptografi, Stima

Waktu untuk memproses graf: 163100 nanodetik.
```

Figure 2: input

3.3 Pengujian Ketiga

Listing 7: input

```
MA1201, MA1101.

FI1201, FI1101.

IF1210, KU1102.

KU1202, KU1012.

KI1002, KU1011.

EL1200, FI1101.
```

```
KU1102.

KU1101.

KU1011.
```

```
Hasil topological sort:

Semester 1: MA1101, KU1011, FI1101, KU1102
Semester 2: MA1201, KI1002, FI1201, EL1200, KU1202, IF1210
Waktu untuk memproses graf: 259100 nanodetik.
```

Figure 3: input

3.4 Pengujian Keempat

Listing 8: input

```
MA1101.
   FI1101.
   KU1001.
   KU1102.
   KU1011.
   KU1024.
   MA1201, MA1101.
   FI1201, FI1101.
   IF1210.
    KU1202.
10
   EL1200, MA1101.
11
   IF2121.
   IF2110.
13
   TF2120.
14
   IF2124.
  IF2123, MA1101.
16
17
   IF2210, IF2110.
18
   IF2211.
IF2220, MA1101, MA1201, IF2120.
   IF2230.
21
   IF2240.
22
   IF2250.
   IF3170, IF2121, IF2124, IF2220, IF2211.
24
   IF3110, IF2210, IF2110. IF3130, IF2230.
26
   IF3141, IF2240, IF2250.
27
   IF3150, IF2250.
   IF3140.
29
   IF3151, IF2250.
30
  IF3210, IF2130, IF2110.
IF3270, IF3170, IF2110.
IF3230, IF3130.
32
   IF3250, IF3150, IF2250.
   IF3260, IF2130, IF2110, IF2123.
35
   TF3280.
   IF4090, IF3280.
37
   IF4091.
   KU2071.
   IF4092, IF4091.
40
   KU206X.
41
   AS2005.
```

```
Hasil topological sort:
Semester 1: KU2871, KU1881, KU286X, KU1824, KU1182, KU1282, IF2121, IF2128, IF2248, IF2124, IF1218, AS2885, MA1181, KU1811, FI1181, IF3288, IF3148, IF4891, IF2118, IF2238, IF2138, IF2258, IF2218
Semester 3: IF3258, IF228, IF3258, IF3118, IF3268
Semester 3: IF3258, IF2228, IF3238, IF3118, IF3268
Semester 3: IF3278
Semester 5: IF3278
Waktu untuk memproses graf: 1651788 nanodetik.
```

Figure 4: input

3.5 Pengujian Kelima

Listing 9: input

```
Flask, Python, Pip.
Pip, Python.
Python, C.
C.
```

```
Hasil topological sort:

Semester 1: C
Semester 2: Python
Semester 3: Pip
Semester 4: Flask

Waktu untuk memproses graf: 258600 nanodetik.
```

Figure 5: input

3.6 Pengujian Keenam

Listing 10: input

```
MA1101.
     FI1101.
     KU1001.
    KU1102.
     KU1011.
    KU1024.
     MA1201, MA1101.
    FI1201, FI1101.
IF1210, KU1102.
    KU1202, KU1102.
KI1002, KU1011.
EL1200, FI1101.
13
    IF2121, IF1210, MA1101, MA1201.
IF2110, KU1102, IF1210.
15
    IF2120, MA1201, MA1101.
IF2124, EL1200.
IF2123, MA1201.
17
19
    IF2130, KU1202.
20
21
    IF2210, IF2110.
    IF2211, IF2110.
23
   IF2220, MA1101, MA1201, IF2120.
IF2230, IF2130.
IF2240, IF2121, IF2120.
IF2250, KU1202, IF2110.
25
    IF3170, IF2121, IF2124, IF2220, IF2211.
29
    IF3110, IF2210, IF2110.
IF3130, IF2230.
IF3141, IF2240, IF2250.
31
   IF3150, IF2250.
IF3140, IF2240.
IF3151, IF2250.
34
35
    IF3210, IF2110, IF2130, IF3110. IF3270, IF2210, IF3170.
37
    IF3230, IF3130.
   IF3250, IF2250, IF3150.
IF3260, IF2123, IF2110, IF2130, IF3151.
IF3280, IF3151, IF3150.
41
    IF4090, IF3280.
    IF4091, IF3280.
45
```

IF4092, IF4091.

```
Hasil topological sort:

Semester 1: KU1001, KU1024, KU1102, MA1101, KU1011, FI1101
Semester 2: EL1200, KU1202, IF1210, MA1201, KI1002, FI1201
Semester 3: IF2121, IF2120, IF2124, IF2123, IF2110, IF2130
Semester 4: IF2220, IF2240, IF2230, IF2250, IF2211, IF2210
Semester 5: IF3170, IF3150, IF3151, IF3130, IF3110, IF3140, IF3141
Semester 6: IF3270, IF3250, IF3230, IF3210, IF3280, IF3260
Semester 7: IF4090, IF4091
Semester 8: IF4092

Waktu untuk memproses graf: 1443100 nanodetik.
```

Figure 6: input

3.7 Pengujian Ketujuh

Listing 11: input

```
Α.
   full.
   commitments.
   what.
   i'm.
   thinking.
   of.
   You, full.
   wouldn't, what.
   get, A.
11
   this, thinking.
   from, what.
12
  any, thinking.
13
   other, of.
14
   guy, A.
15
   I, wouldn't.
   just, thinking, this.
   wanna, A, full, guy.
   tell, You.
   you, wouldn't, get. how, wouldn't.
20
21
   I'm, thinking, of, You.
   feeling, You, wouldn't, commitments.
   Gotta, get, this, feeling.
   make, you, thinking.
u, wanna, tell, feeling.
   understand, you.
  Never, thinking, of, u.
   gonna, make, u, understand.
give, u, feeling.
   U, Gotta, understand.
31
  up, of, u.
   never, make, You, thinking, Never.
Gonna, make, u, understand, U, Never, give, up.
   let, feeling, make, you, give, up.
  yOu, wanna, tell, feeling, give, up. down, Never, make.
```

```
Hasil topological sort:

Semester 1: A, thinking, i'm, of, commitments, what, full Semester 2: other, guy, get, from, wouldn't, this, any, You Semester 3: tell, I, how, just, you, feeling, wanna, I'm Semester 4: Gotta, make, understand, u Semester 5: U, Never, up, give, gonna Semester 6: Gonna, down, let, never, yOu

Waktu untuk memproses graf: 1607700 nanodetik.
```

Figure 7: input

3.8 Pengujian Kedelapan

Listing 12: input

```
nodemon, chokidar, glob-parent, debug, ignore-by-default, minimatch, pstree, semver,
       supports-color, touch, undefsafe, update-notifier.
   update-notifier, boxen, chalk, configstore, has-yarn, import-lazy, is-ci,
       is-installed-globally, is-npm, is-yarn-global, latest-version, pupa, semver-diff,
       xdq-basedir.
   chokidar, anymatch, braces, fsevents, glob-parent, is-binary-path, is-glob, normalize-path,
       readdirp.
   fsevents.
   anymatch, normalize-path, picomatch.
   normalize-path.
   picomatch.
  braces, fill-range.
  fill-range, to-regex-range.
   to-regex-range, is-number.
  is-number.
11
  glob-parent, is-glob.
  is-glob, is-extglob.
13
14 is-extglob
  is-binary-path, binary-extensions.
  binary-extensions.
  readdirp, picomatch.
  debug, ms.
  ms.
19
  minimatch, brace-expansion.
  brace-expansion, balanced-match, concat-map.
21
  balanced-match.
  concat-map.
  ignore-by-default.
24
  pstree.
25
   semver.
  supports-color, has-flag.
27
  has-flag.
29
  touch, nopt.
  nopt, abbrev.
30
  abbrev.
31
  undefsafe, debug.
32
  boxen, ansi-align, camelcase, chalk, cli-boxes, string-width, term-size, type-fest,
       widest-line.
  camelcase.
  ansi-align, string-width.
  string-width, emoji-regex, is-fullwidth-code-point, strip-ansi.
  emoji-regex.
is-fullwidth-code-point.
37
strip-ansi, ansi-regex.
  ansi-regex.
  chalk, ansi-styles, supports-color.
  ansi-styles, @types/color-name, color-convert.
  @types/color-name.
  color-convert, color-name.
  color-name.
  has-flag.
  cli-boxes.
term-size.
47
49 type-fest.
```

```
widest-line, string-width.
   configstore, dot-prop, graceful-fs, make-dir, unique-string, write-file-atomic, xdg-basedir.
51
52
   |dot-prop, is-obj.
53
   is-obj.
   graceful-fs.
54
   make-dir, semver.
   unique-string, crypto-random-string.
   crypto-random-string.
57
   write-file-atomic, imurmurhash, is-typedarray, signal-exit, typedarray-to-buffer.
   imurmurhash.
59
   is-typedarray.
60
   signal-exit.
61
   typedarray-to-buffer, is-typedarray.
62
   xdg-basedir.
   has-yarn.
64
   import-lazy.
65
   is-ci, ci-info.
   ci-info.
67
   is-installed-globally, global-dirs, is-path-inside.
   global-dirs, ini.
69
   ini.
70
   is-path-inside.
71
72
   is-npm.
   is-yarn-global.
73
   pupa, escape-goat.
   escape-goat.
75
   semver-diff, semver.
76
   latest-version, package-json.
77
   package-json, got, registry-auth-token, registry-url, semver.
78
   registry-url, rc.
   rc, deep-extend, ini, minimist, strip-json-comments.
80
   deep-extend.
81
   minimist.
   strip-json-comments.
83
84
   registry-auth-token, rc.
   got, @sindresorhus/is, @szmarczak/http-timer, cacheable-request, decompress-response,
        duplexer3, get-stream, lowercase-keys, mimic-response, p-cancelable, to-readable-stream.
   @sindresorhus/is.
   duplexer3.
87
   lowercase-keys.
88
   mimic-response.
   p-cancelable.
90
   to-readable-stream.
91
92
   url-parse-lax, prepend-http.
   prepend-http.
93
   get-stream, pump.
   pump, end-of-stream, once.
95
   end-of-stream, once.
96
   once, wrappy.
   wrappy.
98
   decompress-response, mimic-response.
99
   cacheable-request, clone-response, get-stream, http-cache-semantics, keyv, lowercase-keys,
100
        normalize-url, responselike.
   responselike, lowercase-keys.
101
   normalize-url.
102
   keyv, json-buffer.
103
   json-buffer.
   http-cache-semantics.
105
106
   get-stream, pump.
   clone-response, mimic-response.
107
   mimic-response.
108
   @szmarczak/http-timer, defer-to-connect.
   defer-to-connect.
```

```
Semester 1: faevents, normalize-unl, emoji-regex, duplexer3, has-flag, crypto-random-string, balanced-match, ignore-by-default, minimist, picomatch, ansi-regex, has-yarn, imurmurhash, type-fest, is-obj, is-number, girly sements, is-info, import-lazy, wrappy, escape-goat, is-typedarray, is-npm, minic-response, xdg-basedir, deep-extend, signal-exit, is-fullwidth-code-point, normalize-path, pstree, cli-boxes, lowercase -keys, graceful-fs, senver, ms, cametcase, color-name, gtypes/color-name, json-buffer, binary-extensions, strip-json-comments, abbrev, is-yarn-global, to-readable-stream, term-size, p-cancelable, is-path-inside, is-extensions, strip-json-comments, abbrev, is-yarn-global, to-readable-stream, term-size, p-cancelable, is-path-inside, is-extensions, strip-json-comments, abbrev, is-yarn-global, to-readable-stream, term-size, p-cancelable, is-path-inside, is-extensions, strip-json-comments, abbrev, is-yarn-global, to-readable-stream, term-size, p-cancelable, is-path-inside, is-extension, semester 2: to-regex-range, dot-prop, is-ci, rc, readdirp, unique-string, supports-color, is-binary-path, is-glob, make-dir, global-dirs, pupa, decompress-response, color-convert, responselike, typedarray-to-buffer, global-dirs, pupa, decompress-response, color-convert, global-dirs, pupa, decompress-response
```

Figure 8: input

3.9 Tabel Penilaian

Poin	Ya	Tidak
1. Program berhasil dikompilasi	√	
2. Program berhasil <i>running</i>	√	
3. Program dapat menerima berkas input dan	√	
menuliskan output		
4. Luaran sudah benar untuk semua kasus input	√	

Link ke repository Github

Link ke repository: https://github.com/jspmarc/Uranaishi.