

JULIANA IVY PUERTO

COMPUTER SCIENCE STUDENT

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CAREER OVERVIEW

I am a 3rd-year Computer Science student at UP Cebu, with a strong focus on backend development and API design. I have hands-on experience in building scalable systems and some experience with frontend development. I am passionate about solving real-world problems through technology and continuously improving my skills.

EDUCATION

Bachelor of Science in
Computer Science

University of the Philippines - Cebu

SKILLS

- Backend Development
- API Design & Development
- Frontend Development
- Database Management
- Version Control
- Problem Solving & Algorithm Design
- Software Development Best Practices

REFERENCE

Sram J Isle Santillan

Instructor | UP Cebu

slsantillan@up.edu.ph

+123-456-7890

EXPERIENCE

Personal Projects

Lakaw2 sa UP

- A C++ game exploring UP Cebu places with puzzles to unlock the next location.

MediSync

- Medication tracker system for nurses in hospitals

CMSC141

- A game built with Finite State Machines (FSM) as part of CMSC141.

Shadow Circuit

- An AI-based game with puzzles and enemies to avoid for success.

Competitions Attended

University Capture the Flag (uCTF) – Top 30 Finalist (Nationals) 2024

- Ranked in the top 30 finalists at the national uCTF competition.
 - Strengthened skills in network security, cryptography, and problem-solving.
 - Worked with a team to solve complex cybersecurity challenges.
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