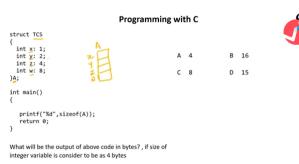
Home HTML XHTML CSS JavaScript Bootstrap JQuery PHP XML JSON Python

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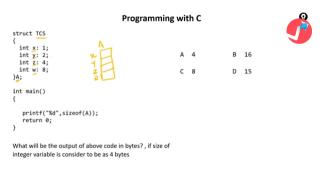


HTML Registration Form

Following are some different types of Forms:

Code 1: The following code describes how to create a simple registration Page.

```
<Html>
  <head>
  <title>
  Registration Page
  </title>
  </head>
  <body><body<br/>bgcolor="Lightskyblue"></body<br/></br>
  <br>
  <br>
  <form>
  <label> Firstname </label>
  <input type="text" name="firstname" size="15"/> <br> <br>
  <label> Middlename: </label>
  <input type="text" name="middlename" size="15"/> <br> <br>
  <label> Lastname: </label>
  <input type="text" name="lastname" size="15"/> <br> <br>
☆ SCROLL TO TOP
```



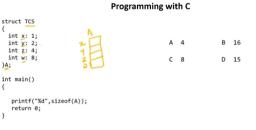
```
</label>
<select>
<option value="Course">Course</option>
<option value="BCA">BCA</option>
<option value="BBA">BBA</option>
<option value="B.Tech">B.Tech
<option value="MBA">MBA</option>
<option value="MCA">MCA</option>
<option value="M.Tech">M.Tech
</select>
<br>
<br>
<label>
Gender:
</label><br>
<input type="radio" name="male"/> Male <br>
<input type="radio" name="other"/> Other
<br>
<br>
```

```
↑ SCROLL TO TOP
```

```
Phone:
</label>
<input type="text" name="country code" value="+91" size="2"/>
<input type="text" name="phone" size="10"/> <br> <br>
Address
<br>
<textarea cols="80" rows="5" value="address">
</textarea>
<br> <br>>
Email:
<input type="email" id="email" name="email"/> <br>
<br> <br>>
Password:
<input type="Password" id="pass" name="pass"> <br>
<br> <br>>
Re-type password:
<input type="Password" id="repass" name="repass"> <br> <br>
<input type="button" value="Submit"/>
</form>
</body>
</html>
```

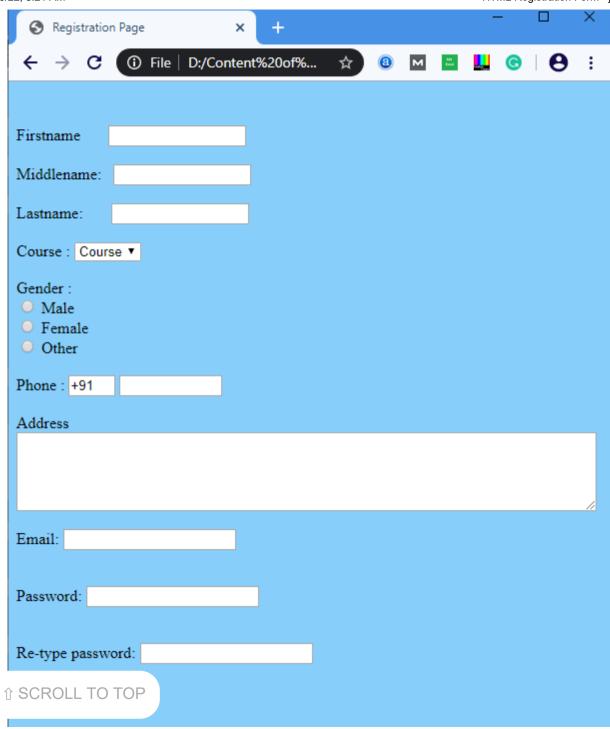
Test it Now

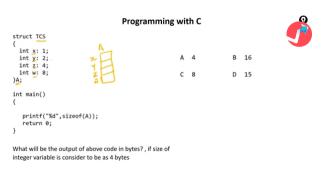
```
☆ SCROLL TO TOP
```



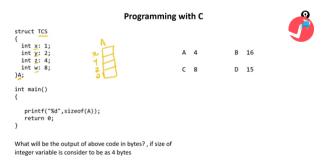
What will be the output of above code in bytes?, if size of integer variable is consider to be as 4 bytes







Code 2: The following code describes how to create a responsive registration form with the use of CSS.



```
padding: 50px;
background-color: lightblue;
hput[type=text], input[type=password], textarea {
width: 100%;
padding: 15px;
margin: 5px 0 22px 0;
display: inline-block;
border: none;
background: #f1f1f1;
hput[type=text]:focus, input[type=password]:focus {
background-color: orange;
outline: none;
liv {
      padding: 10px 0;
border: 1px solid #f1f1f1;
margin-bottom: 25px;
```

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Programming with C

struct TCS
{
 int x: 1;
 int y: 2;
 int z: 4;
 int w: 8;
 A 4 B 16
 int w: 8;
 A 5 D 15

int main()
{
 printf("%d",sizeof(A));
 return 0;
}

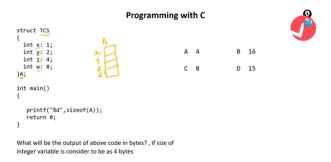
What will be the output of above code in bytes? .if size of

integer variable is consider to be as 4 bytes



```
background-color: #4CAF50;
color: white;
padding: 16px 20px;
margin: 8px 0;
border: none;
cursor: pointer;
width: 100%;
opacity: 0.9;
egisterbtn:hover {
opacity: 1;
/style>
 /head>
 body>
 form>
<div class="container">
<center> <h1> Student Registeration Form</h1> </center>
<hr>
<label> Firstname </label>
 input type="text" name="firstname" placeholder= "Firstname" size="15" required />
 label > Middlename: </label>
input type="text" name="middlename" placeholder="Middlename" size="15" require

☆ SCROLL TO TOP label>
```



```
input type="text" name="lastname" placeholder="Lastname" size="15"required />
 div>
 label>
ourse:
/label>
 select>
 option value="Course">Course</option>
 option value="BCA">BCA</option>
 option value="BBA">BBA</option>
 option value="B.Tech">B.Tech</option>
 option value="MBA">MBA</option>
 option value="MCA">MCA</option>
 option value="M.Tech">M.Tech
 /select>
 /div>
 div>
 label>
 ender:
 /label><br>
 input type="radio" value="Male" name="gender" checked > Male
 input type="radio" value="Female" name="gender"> Female
input type="radio" value="Other" name="gender"> Other
☆ SCROLL TO TOP
```

```
Programming with C

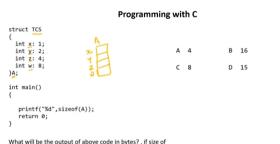
struct TCS
{
    int x: 1;
    int y: 2;
    int z: 4;
    int w: 8;
    C 8 D 15

int main()
{
    printf("%d",sizeof(A));
    return 0;
}

What will be the output of above code in bytes?, if size of integer variable is consider to be as 4 bytes
```

```
/div>
label>
hone:
/label>
input type="text" name="country code" placeholder="Country Code" value="+91" s
input type="text" name="phone" placeholder="phone no." size="10"/ required>
urrent Address:
textarea cols="80" rows="5" placeholder="Current Address" value="address" require
/textarea>
<label for="email"><b>Email</b></label>
<input type="text" placeholder="Enter Email" name="email" required>
 <label for="psw"><b>Password</b></label>
 <input type="password" placeholder="Enter Password" name="psw" required>
 <label for="psw-repeat"><b>Re-type Password</b></label>
     <input type="password" placeholder="Retype Password" name="psw-
peat" required>
 <button type="submit" class="registerbtn">Register</button>
/form>
/body>
/html>
```

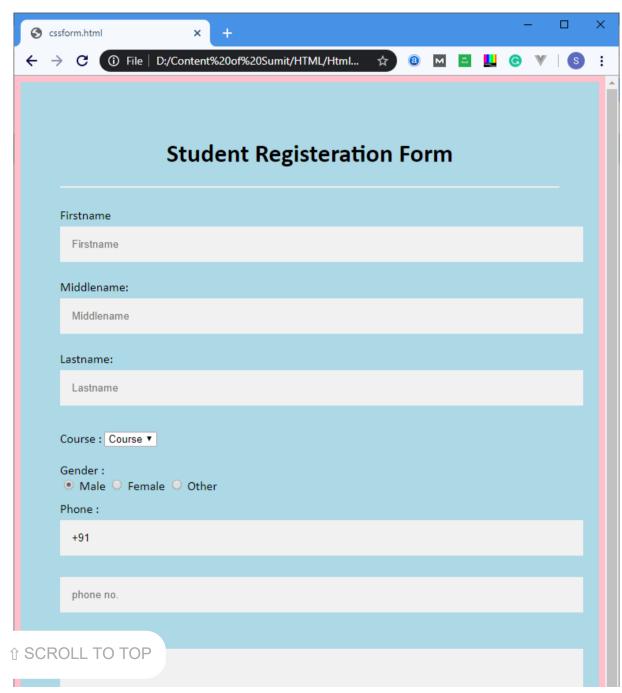
```
☆ SCROLL TO TOP
```

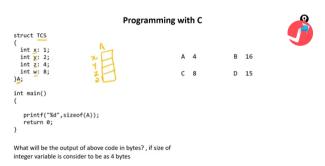


integer variable is consider to be as 4 bytes



Output:











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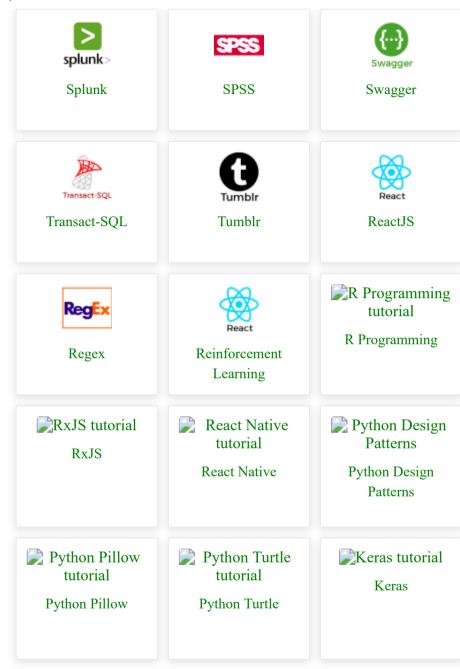


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```
Programming with C
                                                                          B 16
  int z: 4;
int w: 8;
                                                                          D 15
What will be the output of above code in bytes? , if size of
integer variable is consider to be as 4 bytes
```

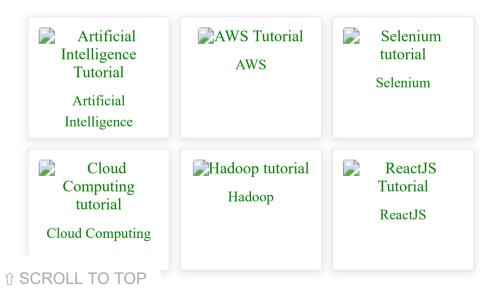


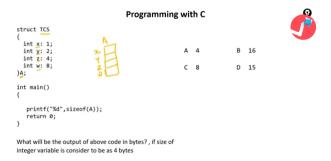


Preparation



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Data Structures

DAA

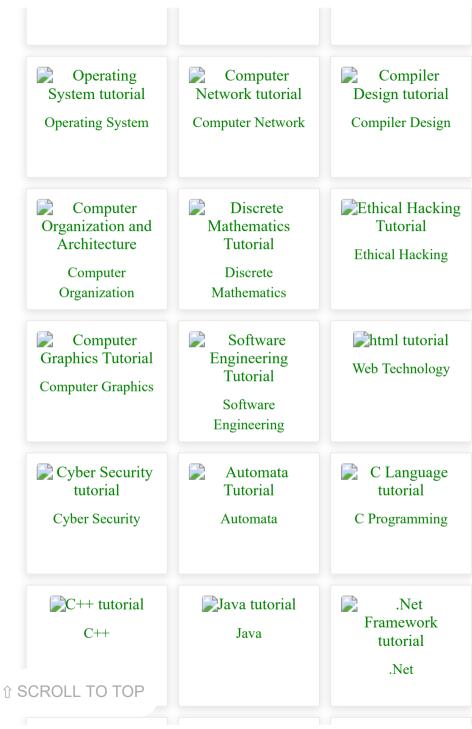


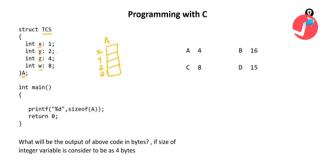




```
int x: 1;
int y: 2;
int z: 4;
int w: 8;
                                                              A 4
                                                                                  B 16
                                                              C 8
                                                                                  D 15
int main()
    printf("%d",sizeof(A));
What will be the output of above code in bytes? , if size of
```

integer variable is consider to be as 4 bytes







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```
### Programming with C

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{
    int x: 1;
    int y; 2;
    int x: 4;
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    C 8 D 15

int main()
{
    printf("%d", sizeof(A));
    return 0;
}
```

What will be the output of above code in bytes?, if size of integer variable is consider to be as 4 bytes