Date: Reg.No:

FRANCIS XAVIER ENGINEERING COLLEGE

(An Autonomous Institution) Tirunelveli-627003

Department of Computer Science and Engineering CONTINUOUS ASSESSMENT TEST -II

Month & Year: November & 2022

Year/ Semester: Third Year/ Fifth Semester Academic Year: 2022-2023/ODD

Course Code/Title: 19CS5602 COMPUTER NETWORKS (Regulation 2019)

Time: Three hours Maximum: 100 Marks

Answer ALL Questions

 $PART - A (10 \times 2 = 20 Marks)$

Q.No	Question	Max.	со-к	PO-
	What is the purpose of including the IPv4 header and	Marks	Level	PI Code
	the first 8 bytes of datagram data in the error-reporting ICMPv4 messages?			
	The error-reporting messages report problems that a router or a host (destination) may encounter when it processes an IP packet.			
1.	One of the main responsibilities of ICMP is to report errors. Although technology has produced increasingly reliable transmission media, errors still exist and must be handled. IP is an unreliable protocol. This means that error checking and error control are not a concern of IP. ICMP was designed, in part, to compensate for this shortcoming. However, ICMP does not correct errors-it simply reports them. Error correction is left to the higher-level protocols. Error messages are always sent to the original source because the only information available in the datagram about the route is the source and destination IP addresses. ICMP uses the source (originator) of the datagram.	2	CO3-K2	2.2.4
2.	What are the metrics used in determining the best path for a routing protocol? • Hop count.	2	CO3-K2	2.2.4

	Path reliability.			
	• Path speed.			
	• Load.			
	Bandwidth.			
	• Latency.			
	Maximum transmission unit			
3.	UDP is a message-oriented protocol. TCP is a byte-oriented protocol. If an application needs to protect the boundaries of its message, which protocol should be used, UDP or TCP?	2	CO4-K4	2.2.4
	UDP is preferred because each user datagram can be used for each chunk of data.			
4.	Compare the TCP header and the UDP header. List the fields in the TCP header that are missing from UDP header. Give the reason for their absence. Transmission Control Protocol (TCP) and User Datagram Protocol (UDP) are the two standard transport layers used with internet protocol (IP). TCP will be connection-oriented – after an interconnection is made, data is usually mailed bidirectional. UDP is often a simpler, connectionless Web protocol. Multiple communications usually are sent as packages throughout pieces exploitation UDP. The field that are missing in the UDP header but present in the TCP header are - The sequence number, acknowledge number, and Window fields. This is because UDP is significantly more limited in capability than TCP, its headers are much smaller. A UDP header contains 8 bytes, whereas each TCP header has ten required fields totalling up to 20 bytes (160 bits) in size. They can also optionally	2	CO4-K2	1.3.1

	include an additional data section up to 40 bytes in size.	ı		
5.	Differentiate Connectionless and Connection-Oriented Services of transport layer protocols. In connection less service there is no connection between transmitter & receiver Ex: UDP In connection oriented service there is a connection between transmitter & receiver Ex: TCP	2	CO4-K2	1.3.1
6.	What is the major difference between Integrated Services and Differentiated Services? INTEGRATED SERVICES Architecture that specifies the elements to guarantee Quality of Service (QoS) on network Involve prior reservation of resources before sending to achieve the required Quality of Service Also called IntServ Not scalable Involve per flow setup Involve end to end service scope Visit www.PEDIAA.com	2	CO4-K2	1.3.1
7.	Classify the types of WWW documents. The documents in the WWW can be grouped into three broad categories: static, dynamic and active. A) Static: Fixed-content documents that are created and stored in a server. B) Dynamic: Created by web server whenever a browser requests the document. C) Active: A program to be run at the client side.	2	CO5-K2	2.2.3

	What are the parts of a browser?			
8.	Each browser usually consists of three parts: a controller, client protocol, and interpreters. The controller receives input from the keyboard or the mouse and uses the client programs to access the document. After the document has been accessed, the controller uses one of the interpreters to display the document on the screen. The client protocol can be one of the protocols such as FfP or HTIP. The interpreter can be HTML, Java, or JavaScript, depending on the type of document.	2	CO5-K2	2.2.3
9.	Write short notes on SSL. The Secure Socket Layer (SSL) is an open protocol designed by Netscape; it specifies a mechanism for providing data security layered between application protocols (such as HTTP, Telnet, NNTP, or FTP) and TCP/IP. It provides data encryption, server authentication, message integrity, and optional client authentication for a TCP/IP connection.	2	CO5-K2	2.2.3
10.	How is HTTP related to WWW? The Hypertext Transfer Protocol (HTTP) is a protocol used mainly to access data on the World Wide Web. HTTP functions as a combination of FTP and SMTP. It is similar to FfP because it transfers files and uses the services of TCP. However, it is much simpler than FfP because it uses only one TCP connection. There is no separate control connection; only data are transferred between the client and the server. HTTP is like SMTP because the data transferred between the client and the server look like SMTP messages.	2	CO5-K2	2.2.3

$PART - B (5 \times 13 = 65 \text{ Marks})$

Q.No.	Question	Max. Marks	CO-K Level	PO- PI
				Code
11 (a)	List three transition strategies to move from IPv4 to IPv6. Explain the difference between tunneling and dual stack strategies during the transition period. When is each strategy used?	13	CO3-K4	2.2.4
	Dual stack (5)Tunneling (4)			

- Reliable - Route cal - Dijikstra - OSPF (3) Analyze the var	rious unicast routing algorithms and explain	13	CO3-K2	1.3.1
- Reliable - Route cal - Dijikstra - OSPF (3) Analyze the var	flooding (3) lculation (3) algorithm (4) ious unicast routing algorithms and explain	13	CO3-K2	1.3.1
- Route call - Dijikstra - OSPF (3) Analyze the var	lculation (3) algorithm (4) ious unicast routing algorithms and explain	13	CO3-K2	1.3.1
- Dijikstra - OSPF (3) Analyze the var	algorithm (4) rious unicast routing algorithms and explain	13	CO3-K2	1.3.1
- OSPF (3) Analyze the var	ious unicast routing algorithms and explain			
Analyze the var	rious unicast routing algorithms and explain			
-				
	is not based on least-cost routing.			
12 (a) - Listing th	he unicast routing algorithms (2)	13	CO3-K4	2.2.4
- Path vect	tor routing and BGP (11)			
	(Or)			
(b) Describe in detail	il about ICMP.			
- Error rep	porting messages (4)	13	CO3-K2	1.3.1
- Query me	essages (4)			
- Message	format (5)			
13(a) Is TCP connection Justify your answ	on oriented or connection-less protocol?			
- Connecti	on oriented (2)			
- TCP con	nection	13	CO4-K4	2.2.4
1. connection	on establishment, (4)			
2. data trans	sfer, and (3)			
3. connection	on termination (4)			
	(Or)		1	
(b) Identify and exp	lain the various functionalities of SCTP.			
- Services	(3)		gc 1	4.5 :
- Features	(3)	13	CO4-K2	1.3.1
- Packet fo	ormat (3)			
- Connecti	on (4)			

14a)	Discuss in detail the various congestion control mechanisms in TCP.			
	- Slow Start: Exponential Increase (5)	13	CO4-K2	1.3.1
	- Congestion Avoidance: Additive Increase (4)			
	- Congestion Detection: Multiplicative Decrease (4)			
	(Or)			
(b)	Infer how to improve QoS.			
	 scheduling, (5) traffic shaping, (4) admission control, and (2) resource reservation. (2) 	13	CO4-K2	1.3.1
15 (a)	Write brief notes on WWW architecture and also describe how HTTP is related to WWW. - WWW (8) - HTTP (5)	13	CO4-K2	1.3.1
	(Or)			
(b)	Explain in detail about Domain Name System.			
	- Namespace, Domain Name Space (4) - Resolution (4)	13	CO4-K2	1.3.1
	- DNS messages (5)			

$PART - C (1 \times 15 = 15 \text{ marks})$

Q.No.	Question	Max. Marks	CO-K Level	PO- PI Code			
16 (a)	Analyze the message format and the message transfer and the underlying protocol involved in the working of electronic mail. - Architecture (5) - SMTP (5) - POP & IMAP (5)	15	CO5-K4	2.2.4			
	(Or)						
(b)	What do you mean by firewall? How the firewall works in computer networks? And also explain how it protects the network from unauthorized access by the intruder.	15	CO5-K4	2.2.4			

- Firewall definition (2)	
- Packet-filter firewall (7)	
- Proxy firewall (6)	

Bloom's Taxonomy Level wise Marks and Course Outcome wise Marks Distribution Analysis:

Competenc e level	Blooms' Taxonom y	Question No.	Marks	BTL Contributio n in %	Course Outcome	Marks	CO Contributio n in %
K1	Remembe r				CO1		
K2	Understan d	1,2,4,5,6,7,8,9,1 0,11b,12b,13b, 14a,b,15a,b	109	60.6	CO2		
К3	Apply				CO3	56	31.1
K4	Analyse	3,11a,12a,13a,1 6a,16b	71	39.4	CO4	60	33.3
K5	Evaluate				CO5	64	35.6
K6	Create						
	Total		180	100		180	100

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