



UMTS Network Architecture

UMTS network was based on that used for 2G, although major changes have been made to some terminology and to the radio access network.

It includes:

UMTS Network architecture Radio access Radio interface Frequency bands UMTS CDMA
on Data channels UMTS TDD TD-SCDMA Handover

When changing from 2G to 3G, the emphasis for the systems changed from a focus on mobile voice communications to mobile data and general connectivity.

Requirements for the UMTS network had been set in place when GSM was launched. This provided the basic elements as well as circuit switched voice.

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6 JUNE 2023

Fact of the day: It was on 6th June 1683 that the Ashmolean Museum opened in Oxford, England. It was the world's first university museum. Then on this day in 1962, the Beatles auditioned with EMI records.

Quote: *Discovery consists of seeing what everyone else has seen and thinking what no-one else has thought.* Albert Szent-Gyorgyi (1893 - 1986) Hungarian scientist



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ditional of packet data with GPRS required additional network entities to be added. It was the combination of these two network elements that provided the basis for the 3G UMTS network architecture.

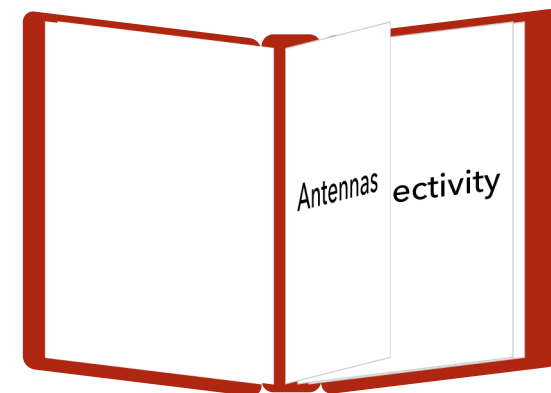
Access network changed considerably as a completely new radio interface was used based around WCDMA. Also the handset name was changed to user equipment indicating a change in its use from mobile phone to a data set which could have been a phone, PDA or laptop, with many laptops requiring a USB port to plug into a USB port.

UMTS network constituents

For the 3G UMTS wireless communications system, there had been many changes when compared to previous generation, the same basic top level system overview was the same.

Within the three top level constituents of this wireless communications system there were many

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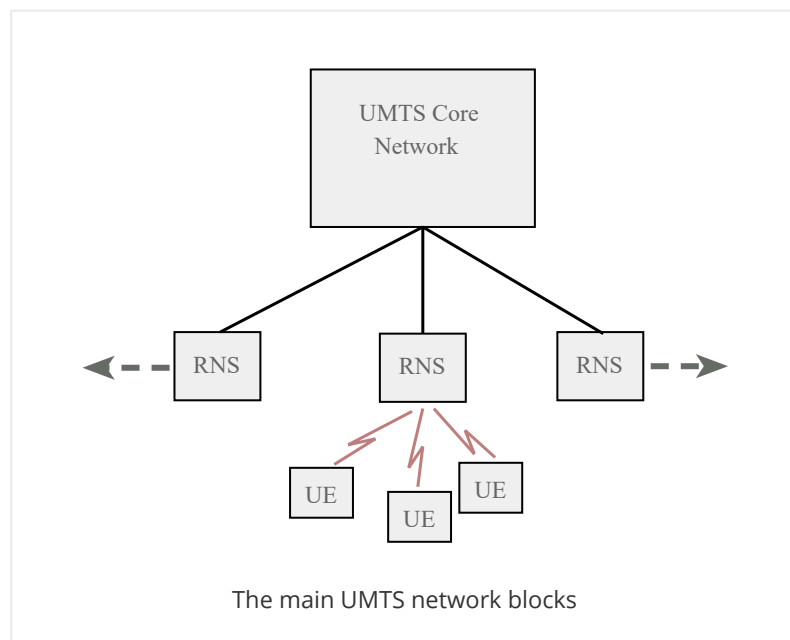
level network architecture for the 3G UMTS wireless communications system could be divided into elements:

Equipment (UE): The User Equipment or UE is the name given to what was previously termed the mobile phone, or cellphone. The new name was chosen because of the considerably greater functionality that the UE has. It could also be anything between a mobile phone used for talking to a data terminal attached to a computer with no voice capability.

Network Subsystem (RNS): The RNS also known as the UMTS Radio Access Network, UTRAN, was the equivalent of the previous Base Station Subsystem or BSS in GSM. It provided and manages the air interface between the UE and the overall network.

Core Network: The core network provided all the central processing and management for the system. It is equivalent of the GSM Network Switching Subsystem or NSS.

The core network was then the overall entity that interfaced to external networks including the public phone network and other cellular telecommunications networks.



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Equipment, UE

Equipment or UE was a major element of the overall 3G UMTS network architecture. It formed the interface with the user.

For the far greater number of applications and facilities that it could perform, the decision was made to use equipment rather than a mobile.

It was essentially the handset (in the broadest terminology), although having access to much higher data communications, it could be much more versatile, containing many more applications.

It consisted of a variety of different elements including RF circuitry, processing, antenna, battery, etc.

There are a number of elements within the UE that can be described separately:

Circuitry: The RF areas handled all elements of the signal, both for the receiver and for the transmitter. One of the major challenges for the RF power amplifier was to reduce the power consumption.

The form of modulation used for W-CDMA required the use of an RF linear amplifier. These inherently take more current than non linear amplifiers which could be used for the form of modulation used on GSM.

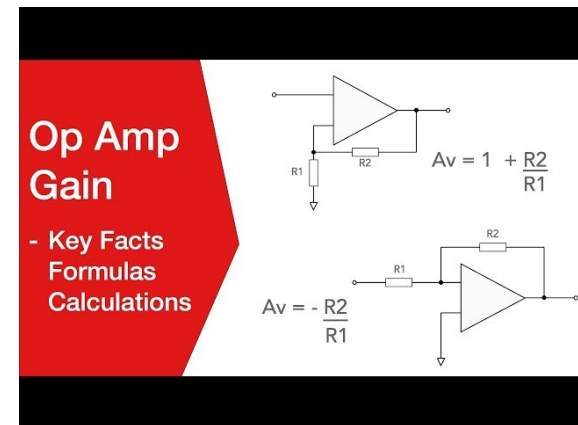
In order to maintain battery life, measures were introduced into many of the designs to ensure the maximum efficiency.

Baseband processing: The base-band signal processing consisted mainly of digital circuitry. This was considerably more complicated than that used in phones for previous generations.

As this had been optimised to reduce the current consumption as far as possible.

Power consumption: While current consumption has been minimised as far as possible within the circuitry of the handset, there had been an increase in current drain on the battery.

With users expecting the same lifetime between charging batteries as experienced on the previous generation phones, this had necessitated the use of new and improved battery technology. Lithium Ion (Li-Ion) batteries started to be more widely used to address this issue.



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phones needed to remain small and relatively light while still retaining or even improving the overall between charges.

Universal Subscriber Identity Module, USIM: The UE also contained a SIM card, although in the case of it was termed a USIM (Universal Subscriber Identity Module).

was a more advanced version of the SIM card used in GSM and other systems, but embodied the same of information. It contained the International Mobile Subscriber Identity number (IMSI) as well as the a Station International ISDN Number (MSISDN).

information that the USIM held included the preferred language to enable the correct language ration to be displayed, especially when roaming, and a list of preferred and prohibited Public Land a Networks (PLMN).

SIM also contained a short message storage area that allowed messages to stay with the user even the phone was changed. Similarly "phone book" numbers and call information of the numbers of ing and outgoing calls were stored.

could take a variety of forms, although the most common format was still a version of a "mobile phone" having many data capabilities. Other broadband dongles started to be used as well - these could be n laptops or even desktop computers on occasions.

MTS Radio Network Subsystem

the section of the 3G UMTS / WCDMA network that interfaced to both the UE and the core network - it the wireless communications elements of the network.

all radio access network, i.e. collectively all the Radio Network Subsystem was known as the UTRAN or dio Access Network.

MTS Core Network

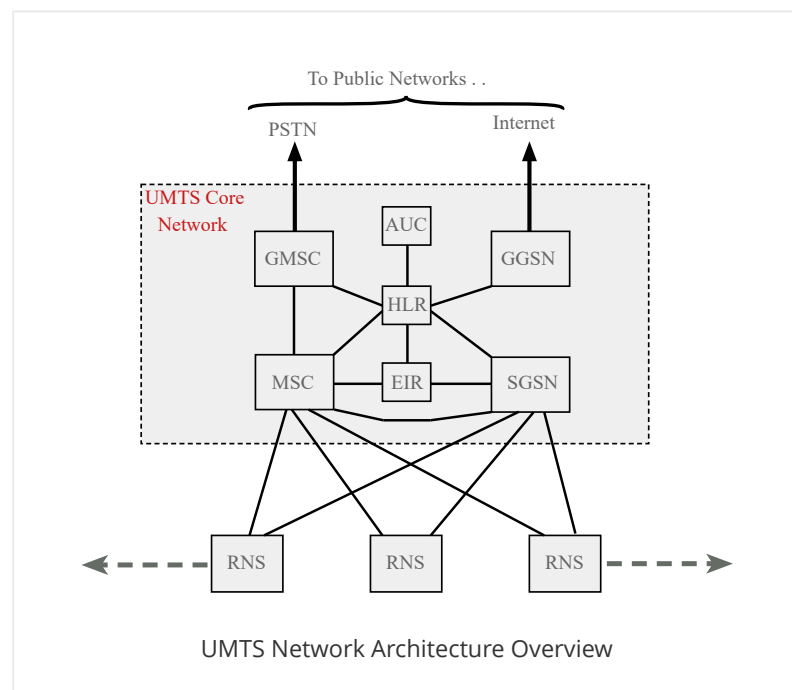
MTS core network architecture was a migration of that used for GSM with further elements overlaid to ie additional functionality demanded by UMTS.

of the different ways in which data could be carried, the UMTS core network was split into two different

switched elements: These elements were primarily based on the GSM network entities and carry traffic in a circuit switched manner, i.e. a permanent channel for the duration of the call.

packet switched elements: These network entities were designed to carry packet data. This enabled much more network usage as the capacity could be shared and data was carried as packets which were routed according to their destination.

Network elements, particularly those that were associated with registration were shared by both domains and operated in the same way that they did with GSM.



Switched elements

The switched elements of the UMTS core network architecture included the following network entities:

switching centre (MSC): This was essentially the same as that within GSM, and it managed the switched calls under way.

Gateway MSC (GMSC): This was effectively the interface to the external networks.

Packet switched elements

Packet switched elements of the 3G UMTS core network architecture included the following network

GPRS Support Node (SGSN): As the name implies, this entity was first developed when GPRS was introduced, and its use has been carried over into the UMTS network architecture. The SGSN provided a number of functions within the UMTS network architecture.

Location management: When a UE attached to the Packet Switched domain of the UMTS Core Network, the SGSN generates MM information based on the mobile's current location.

Session management: The SGSN managed the data sessions providing the required quality of service and it also managed what were termed the PDP (Packet data Protocol) contexts, i.e. the pipes over which the data was sent.

Interaction with other areas of the network: The SGSN was able to manage its elements within the network only by communicating with other areas of the network, e.g. MSC and other circuit switched areas.

Billing: The SGSN was also responsible for billing. It achieved this by monitoring the flow of user data across the GPRS network. CDRs (Call Detail Records) were generated by the SGSN before being transferred to the charging entities (Charging Gateway Function, CGF).

Gateway GPRS Support Node (GGSN): Like the SGSN, this entity was also first introduced into the GPRS network. The Gateway GPRS Support Node (GGSN) was the central element within the UMTS packet switched network. It handled inter-working between the UMTS packet switched network and external packet switched networks, and could be considered as a very sophisticated router. In operation, when the GGSN received data addressed to a specific user, it checked if the user was active and then forwarded the data to the SGSN serving the particular UE.

Elements

Packet switched elements of the 3G UMTS core network architecture included the following network entities:

Home location register (HLR): This database contained all the administrative information about each subscriber along with their last known location. In this way, the UMTS network was able to route calls to the correct RNC / Node B. When a user switched on their UE, it registered with the network and from this it was able to determine which Node B it communicated with so that incoming calls could be routed appropriately.

When the UE was not active (but switched on) it re-registered periodically to ensure that the network was aware of its latest position with their current or last known location on the network.

Equipment identity register (EIR): The EIR was the entity that decided whether a given UE equipment could be allowed onto the network. Each UE equipment had a number known as the International Mobile Equipment Identity. This number, as mentioned above, was installed in the equipment and was checked by the network during registration.

Authentication centre (AuC) : The AuC was a protected database that contained the secret key also stored in the user's USIM card.

The GPRS wireless communications system provided the first step in the transition from a mobile voice system that was provided by the 1G and 2G services, and this meant that far more data capability was needed. This was reflected in the network architecture.

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