Boolean Expressions

E→ £ or E | E and E | not E | (E) lid relop id |

true | False

Translated in 2 ways,

- a) humerical representation
- b) control How representation.

Numerical representation

 $1 \rightarrow tnu$, $0 \rightarrow talse$. Expressione will be evaluated from left to right.

A or b and not CThree-address code $t_1 = not C$ $t_2 = b$ and t_1

t3 = a or t2

relational expression - if a < b then I else o.

100 Hach goto 103

101: t: = 0

102: goto 104

103 : + := 1

104 :

Dandation scheme using numerical representation for

booleans.

E > E | Or E2, SE place := newtemp;

emit (f place ":=) E1 place or '
E2 · place '2

 $E \rightarrow E_1$ and E_2

E -> not E | SE place: = newtemp;

emit (E.place ':= 'not'E, place)

emit ('ij' rd, place relop. op

idz. place 'goto' nextstat +3);
emit (E. place ':=' 'o');

emi't ('goto' nextstat + 2);

emit (E. place := 1617)}

 conhol flow representation

production

$$S \rightarrow iJ \in Hun S$$

$$iJ \in Hun S, else S_2$$

$$iWwik \in do S_1$$

Syntax - directed deportion for How of control statements.

semantic rules

S = how: = runintel;

= have:= J. runt;

S. runt:= 5 runt:= 5 runt:= 5 runt;

S. runt:= 5 runt:

E. Julie:

S. Lode

S. Julie:

S. Lode

E. woll

S-y Ethen 3 else S.

Fire:= newlabel;

E false:= newlabel;

Si. next:= s. next;

So next:= s. next;

S. codl: = E. codl 11 gely E. Mui,

S1. codell genigoto's.nx
11 gen (F. take ':') 11sz

S => while I do S

S. begin

F. adl

F. Jake

S. code

Jefalse

S. begin: = numlabel;

E-true := newlabel;

E table := S · MXt)

· Sinuxt := s. Legin;

S. code: = gen (s. begin :1) 11 5101

gen (E true : 7/1 s1. woll!

gen ('goto' S. begin)

control Flow translation of Boolean Expression: SDD to produce three address code for booleans. E, true : = E. bue E-JEI Or E2 Fitalse := newfalselabel 000 £2. bul != E. pul Ezitable := E. table; E. Lode: = E, - Lodellgen (E, false) 11 Ez. code. E. bue : = newlatel; E > E, and Ez Ei talse: = E. Jalse; Ez . Frue := E. Mue; Ez. Jalse := E-false;

E -> not FI

 $E \rightarrow (E_1)$

E, . free != E. hue; E, false = false; E. vode := E1. code

E1. true := E.false El. false : = E. mes E-code:= E1. wde.

11 Fz. code.

E-wde 1= E) · codell gen (Ej. Due!

E ->id, relop 1de

E. code := gen ('id' id). Place relop. op idz. place (goto / E. mue) 11 gen (goto' E. talse)

E --) true E code := gen (goto ' E true)

2 - Jalse

E code := gen (goto / 15 July)