

# 07\_CVD: NVAIE Host Driver Post-Deployment

## Verify that GPU is licensed on the ESXi host

### Deployment Steps:

1. SSH as root into the ESXi host with GPU and verify that the host can see the GPU.

```
[root@FSV-ESXi-Host-11:~] lspci | grep NVIDIA
0000:39:00.0 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:00.4 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:00.5 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:00.6 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:00.7 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:01.0 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:01.1 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:01.2 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:01.3 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:01.4 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:01.5 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:01.6 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:01.7 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:02.0 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:02.1 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:02.2 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:02.3 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:02.4 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:02.5 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:02.6 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
0000:39:02.7 3D controller: NVIDIA Corporation NVIDIA A100-PCIE-80GB
[root@FSV-ESXi-Host-11:~]
```

2. Verify that the NVIDIA vGPU software package installed and loaded correctly by checking for the NVIDIA kernel driver in the list of kernels loaded modules.

```
[root@FSV-ESXi-Host-11:~] vmkload_mod -l | grep nvidia
nvidia 54 52136
```

- Verify that the NVIDIA kernel driver can successfully communicate with the NVIDIA physical GPUs in your system by running the nvidia-smi command.

```
[root@FSV-ESXi-Host-11:/tmp] nvidia-smi
Mon Oct 30 17:17:37 2023
+-----+
| NVIDIA-SMI 525.60.12 Driver Version: 525.60.12 CUDA Version: N/A |
|-----+-----+-----+
| GPU Name Persistence-MI Bus-Id Disp.A | Volatile Uncorr. ECC | |
| Fan Temp Perf Pwr:Usage/Cap| Memory-Usage | GPU-Util Compute M. |
| | MIG M. |
|-----+-----+-----+
| 0 NVIDIA A100 80G... On | 00000000:39:00.0 Off | 0 |
| N/A 34C P0 47W / 300W | 0MiB / 81920MiB | 0% Default |
| | | Disabled |
+-----+-----+-----+
+-----+
| Processes: |
| GPU GI CI PID Type Process name GPU Memory |
| ID ID Usage |
|-----+-----|
| No running processes found |
+-----+
[root@FSV-ESXi-Host-13:/tmp]
```

- Confirm that the GPU is licensed - it can cause performance issues otherwise.

```
[root@FSV-ESXi-Host-11:~] nvidia-smi -q
=====NVSMI LOG=====
Timestamp : Mon Oct 23 03:09:16 2023
Driver Version : 525.60.12
CUDA Version : Not Found
vGPU Driver Capability
Heterogenous Multi-vGPU : Supported

Attached GPUs : 1
GPU 00000000:39:00.0
Product Name : NVIDIA A100 80GB PCIe
Product Brand : NVIDIA
Product Architecture : Ampere
Display Mode : Enabled
Display Active : Disabled
Persistence Mode : Enabled
vGPU Device Capability
```

Heterogeneous Time-Slice Profiles : Supported  
Heterogeneous Time-Slice Sizes : Not Supported  
MIG Mode  
Current : Disabled  
Pending : Disabled  
Accounting Mode : Enabled  
Accounting Mode Buffer Size : 4000  
Driver Model  
Current : N/A  
Pending : N/A  
Serial Number : 1650723016792  
GPU UUID : GPU-730f04ba-c78e-a0c3-ab6c-a7742c7e5954  
Minor Number : 0  
VBIOS Version : 92.00.A0.00.05  
MultiGPU Board : No  
Board ID : 0x3900  
Board Part Number : 900-21001-6220-130  
GPU Part Number : 20B5-893-A1  
Module ID : 0  
Inforom Version  
Image Version : 1001.0230.00.03  
OEM Object : 2.0  
ECC Object : 6.16  
Power Management Object : N/A  
GPU Operation Mode  
Current : N/A  
Pending : N/A  
GSP Firmware Version : N/A  
GPU Virtualization Mode  
Virtualization Mode : Host VGPU  
Host VGPU Mode : SR-IOV  
IBMNPU  
Relaxed Ordering Mode : N/A  
PCI  
Bus : 0x39  
Device : 0x00  
Domain : 0x0000  
Device Id : 0x20B510DE  
Bus Id : 00000000:39:00.0  
Sub System Id : 0x153310DE  
GPU Link Info  
PCIe Generation  
Max : 4  
Current : 4  
Device Current : 4  
Device Max : 4  
Host Max : N/A

Link Width  
Max : 16x  
Current : 8x  
Bridge Chip  
Type : N/A  
Firmware : N/A  
Replays Since Reset : 0  
Replay Number Rollovers : 0  
Tx Throughput : 0 KB/s  
Rx Throughput : 0 KB/s  
Atomic Caps Inbound : N/A  
Atomic Caps Outbound : N/A  
Fan Speed : N/A  
Performance State : P0  
Clocks Throttle Reasons  
Idle : Active  
Applications Clocks Setting : Not Active  
SW Power Cap : Not Active  
HW Slowdown : Not Active  
HW Thermal Slowdown : Not Active  
HW Power Brake Slowdown : Not Active  
Sync Boost : Not Active  
SW Thermal Slowdown : Not Active  
Display Clock Setting : Not Active  
FB Memory Usage  
Total : 81920 MiB  
Reserved : 691 MiB  
Used : 0 MiB  
Free : 81228 MiB  
BAR1 Memory Usage  
Total : 131072 MiB  
Used : 1 MiB  
Free : 131071 MiB  
Compute Mode : Default  
Utilization  
Gpu : 0 %  
Memory : 0 %  
Encoder : 0 %  
Decoder : 0 %  
Encoder Stats  
Active Sessions : 0  
Average FPS : 0  
Average Latency : 0  
FBC Stats  
Active Sessions : 0  
Average FPS : 0  
Average Latency : 0

Ecc Mode  
Current : Enabled  
Pending : Enabled  
ECC Errors  
Volatile  
SRAM Correctable : 0  
SRAM Uncorrectable : 0  
DRAM Correctable : 0  
DRAM Uncorrectable : 0  
Aggregate  
SRAM Correctable : 0  
SRAM Uncorrectable : 0  
DRAM Correctable : 0  
DRAM Uncorrectable : 0  
Retired Pages  
Single Bit ECC : N/A  
Double Bit ECC : N/A  
Pending Page Blacklist : N/A  
Remapped Rows  
Correctable Error : 0  
Uncorrectable Error : 0  
Pending : No  
Remapping Failure Occurred : No  
Bank Remap Availability Histogram  
Max : 640 bank(s)  
High : 0 bank(s)  
Partial : 0 bank(s)  
Low : 0 bank(s)  
None : 0 bank(s)  
Temperature  
GPU Current Temp : 35 C  
GPU Shutdown Temp : 92 C  
GPU Slowdown Temp : 89 C  
GPU Max Operating Temp : 85 C  
GPU Target Temperature : N/A  
Memory Current Temp : 37 C  
Memory Max Operating Temp : 95 C  
Power Readings  
Power Management : Supported  
Power Draw : 47.88 W  
Power Limit : 300.00 W  
Default Power Limit : 300.00 W  
Enforced Power Limit : 300.00 W  
Min Power Limit : 150.00 W  
Max Power Limit : 300.00 W  
Clocks  
Graphics : 210 MHz

```
SM : 210 MHz
Memory : 1512 MHz
Video : 795 MHz
Applications Clocks
Graphics : 1410 MHz
Memory : 1512 MHz
Default Applications Clocks
Graphics : 1410 MHz
Memory : 1512 MHz
Deferred Clocks
Memory : N/A
Max Clocks
Graphics : 1410 MHz
SM : 1410 MHz
Memory : 1512 MHz
Video : 1290 MHz
Max Customer Boost Clocks
Graphics : 1410 MHz
Clock Policy
Auto Boost : N/A
Auto Boost Default : N/A
Voltage
Graphics : 706.250 mV
Fabric
State : N/A
Status : N/A
Processes : None
```

```
[root@FSV-ESXi-Host-11:~]
```

## Change GPU Graphics Type to vGPU

The same host driver supports both Virtual Shared Graphics Acceleration (vSGA) and vGPU functions. Change the default Graphics Type from Virtual Shared Graphics Acceleration (vSGA) to vGPU (**Shared Direct**).

1. From VMware vCenter, navigate to vSphere cluster and host with the GPU.  
Select **Configure > hardware > Graphics**.

vSphere Client | Search in all environments

10.119.1.111 | ACTIONS

Summary Monitor Configure Permissions VMs Datastores Networks Updates

Hardware > Graphics

GRAPHICS DEVICES HOST GRAPHICS

Edit Host Graphics Settings

EDIT...

Default graphics type Shared

Shared passthrough GPU assignment policy Spread VMs across GPUs (best performance)

2. Click on EDIT...

Not Secure | https://ac09-vcsa.fsv.local/ui/app/host;nav=h/urn:vmomi:HostSystem:host-3113:3281765...

YouTube DevNet Ansible Lab CVDs UCS Cisco Priv Tools AWS RH Learn AIML Other Bookmark

vSphere Client | Search in all environments

10.119.1.111

Edit Host Graphics Settings

10.119.1.111

⚠ Settings will take effect after restarting the host or "xorg" service.

Shared  
VMware shared virtual graphics

Shared Direct  
Vendor shared passthrough graphics

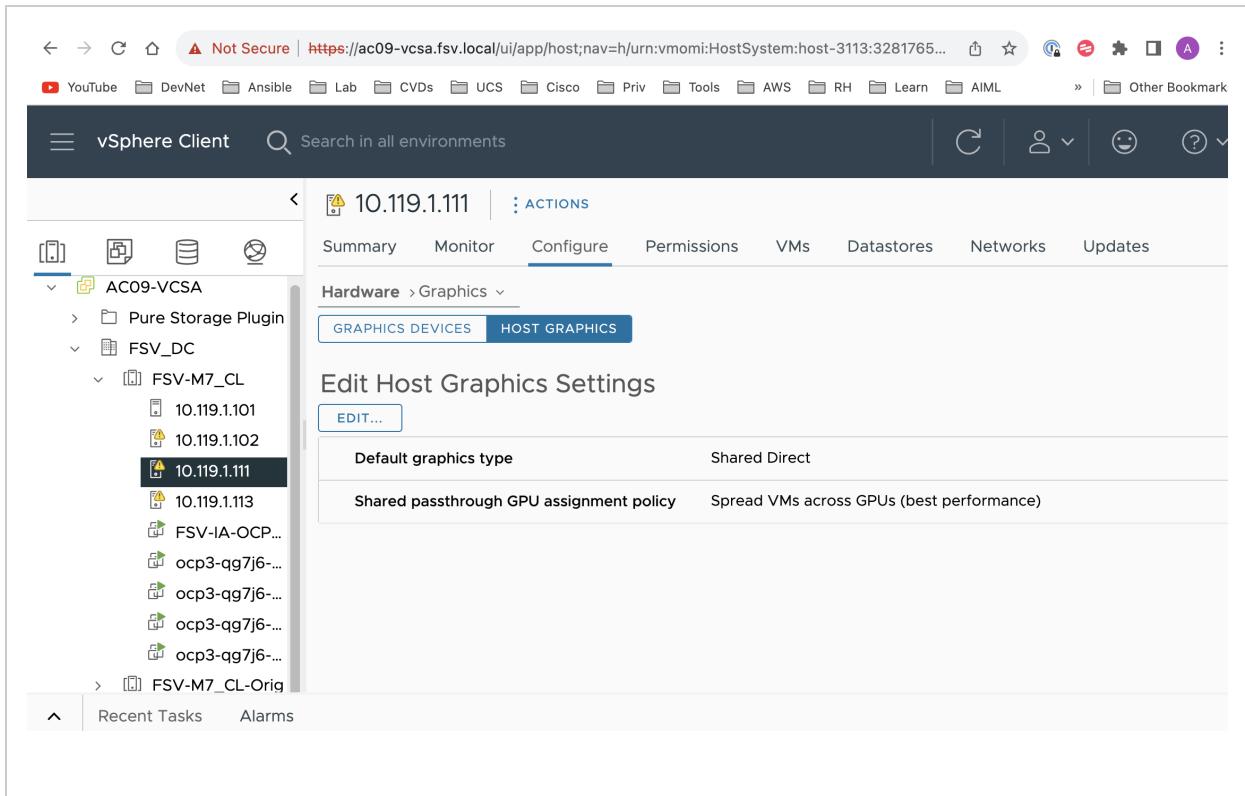
Shared passthrough GPU assignment policy

Spread VMs across GPUs (best performance)

Group VMs on GPU until full (GPU consolidation)

CANCEL OK

3. Change the graphics type.



## Verify that GPU is licensed on the ESXi host

- SSH into ESXi and confirm **GPU Virtualization Mode** is **Host VGPU** and **Host VGPU Mode** is **SR-IOV**.

```
[root@FSV-ESXi-Host-11:~] nvidia-smi -q | grep Virtual
GPU Virtualization Mode
Virtualization Mode : Host VGPU. <<<<<<<<<<<<
```

```
[root@FSV-ESXi-Host-11:~] nvidia-smi -q | grep vGPU
vGPU Driver Capability
Heterogenous Multi-vGPU : Supported
vGPU Device Capability
Fractional Multi-vGPU : Supported
```

```
[root@FSV-ESXi-Host-11:~] nvidia-smi -q | grep VGPU
Virtualization Mode : Host VGPU
Host VGPU Mode : SR-IOV. <<<<<<<<<<
```

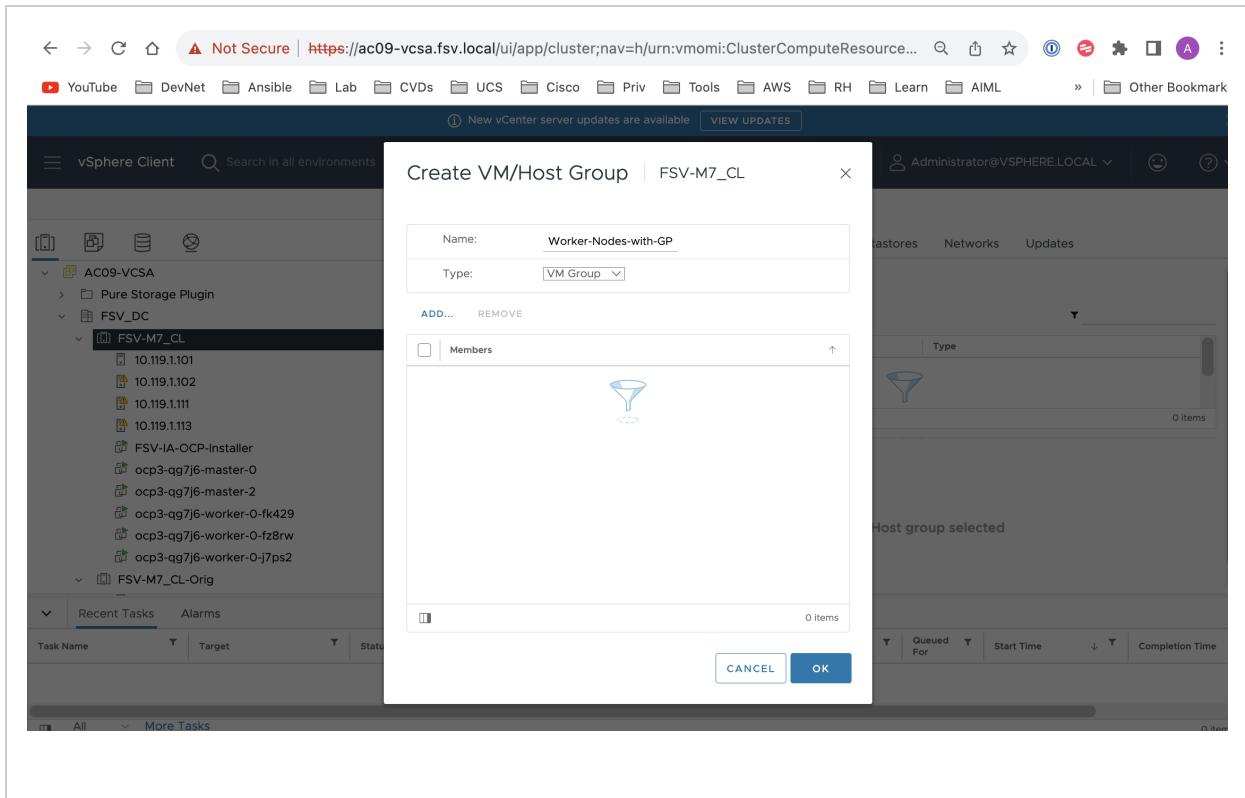
## Configure Host/VM Affinity Rules

Host/VM Affinity rules will enable Red Hat OCP worker nodes that will run AI/ML workloads to use hosts with GPUs installed.

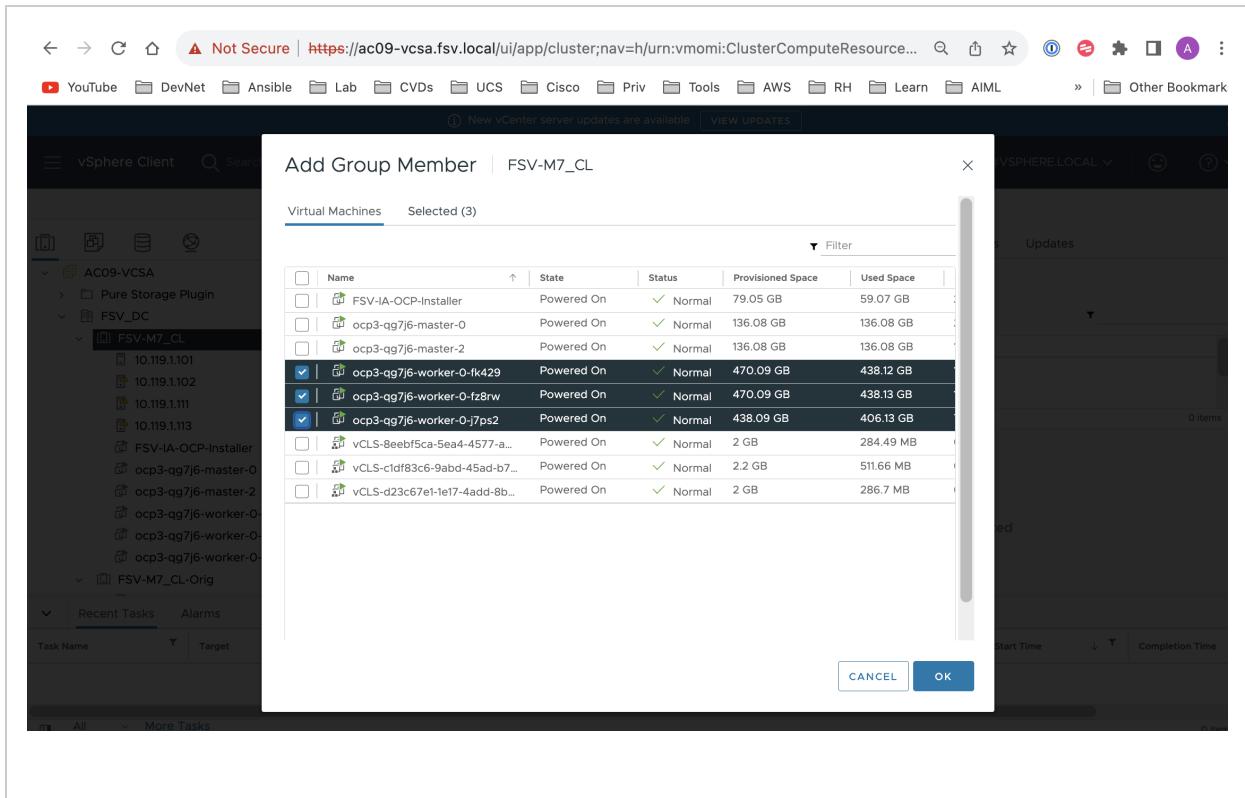
- From VMware vCenter, navigate to vSphere cluster. Select **Configure > Configuration > VM/Host Groups**.

The screenshot shows the VMware vSphere Client interface. On the left, the navigation tree displays a cluster named 'FSV-M7\_CL' under 'FSV\_DC'. Inside 'FSV-M7\_CL', several host servers are listed with their IP addresses: 10.119.1.101, 10.119.1.102, 10.119.1.111, 10.119.1.113, FSV-IA-OCP-Installer, ocp3-qg7j6-master-0, ocp3-qg7j6-master-2, ocp3-qg7j6-worker-0-fk429, ocp3-qg7j6-worker-0-f28rw, and ocp3-qg7j6-worker-0-j7ps2. Below the hosts is a group named 'FSV-M7\_CL-Orig'. The main pane is titled 'FSV-M7\_CL' and shows the 'Configure' tab selected. Under 'VM/Host Groups', there is a table with one row: 'Name' (empty) and 'Type' (empty). A message at the bottom right says 'No VM/Host group selected'. The top of the screen has a toolbar with various icons and a status bar indicating 'Not Secure'.

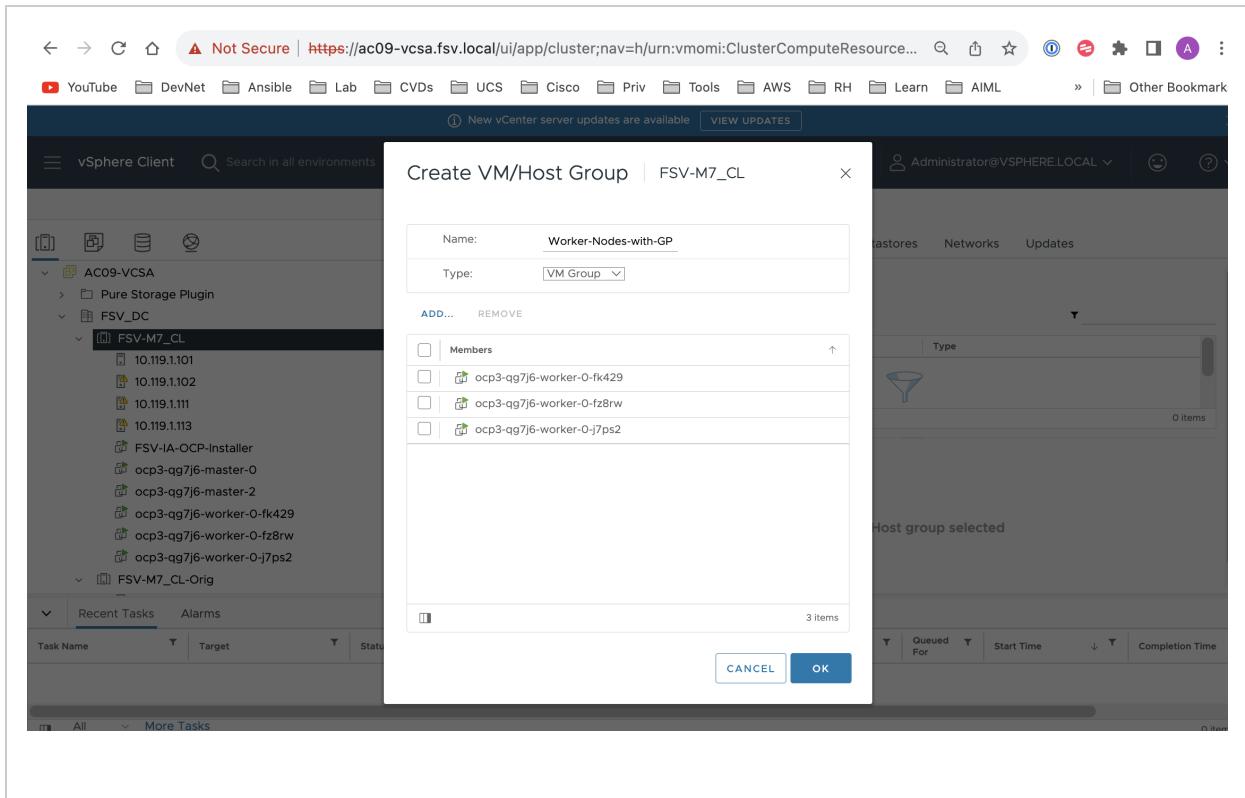
- Create a VM group for OCP worker nodes that need GPUs. Click on **ADD...** to add worker node VMs to a VM Group with GPUs.



3. Select OCP worker nodes to add to the VM Group. Click **OK**.



4. Click **OK**.

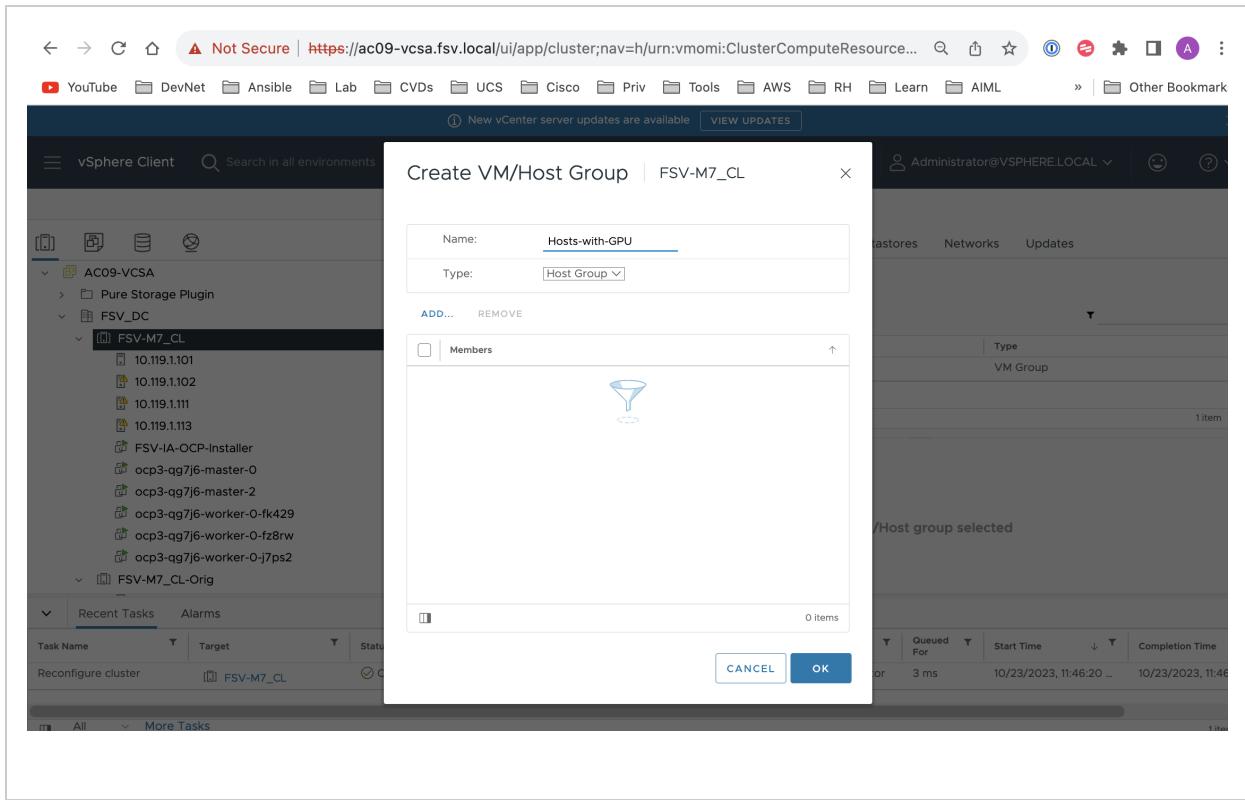


The screenshot shows the vSphere Client interface. The left sidebar displays a tree view of the vCenter inventory, including a cluster named 'AC09-VCSA' and a datacenter named 'FSV\_DC'. Under 'FSV\_DC', there is a folder named 'FSV-M7\_CL' which is currently selected. The main pane shows the 'Configure' tab for this cluster. In the 'VM/Host Groups' section, a host group named 'Worker-Nodes-with-GPU' is listed. Below the table, a message says 'No VM/Host group selected'. At the bottom of the screen, a task list shows a completed task named 'Reconfigure cluster'.

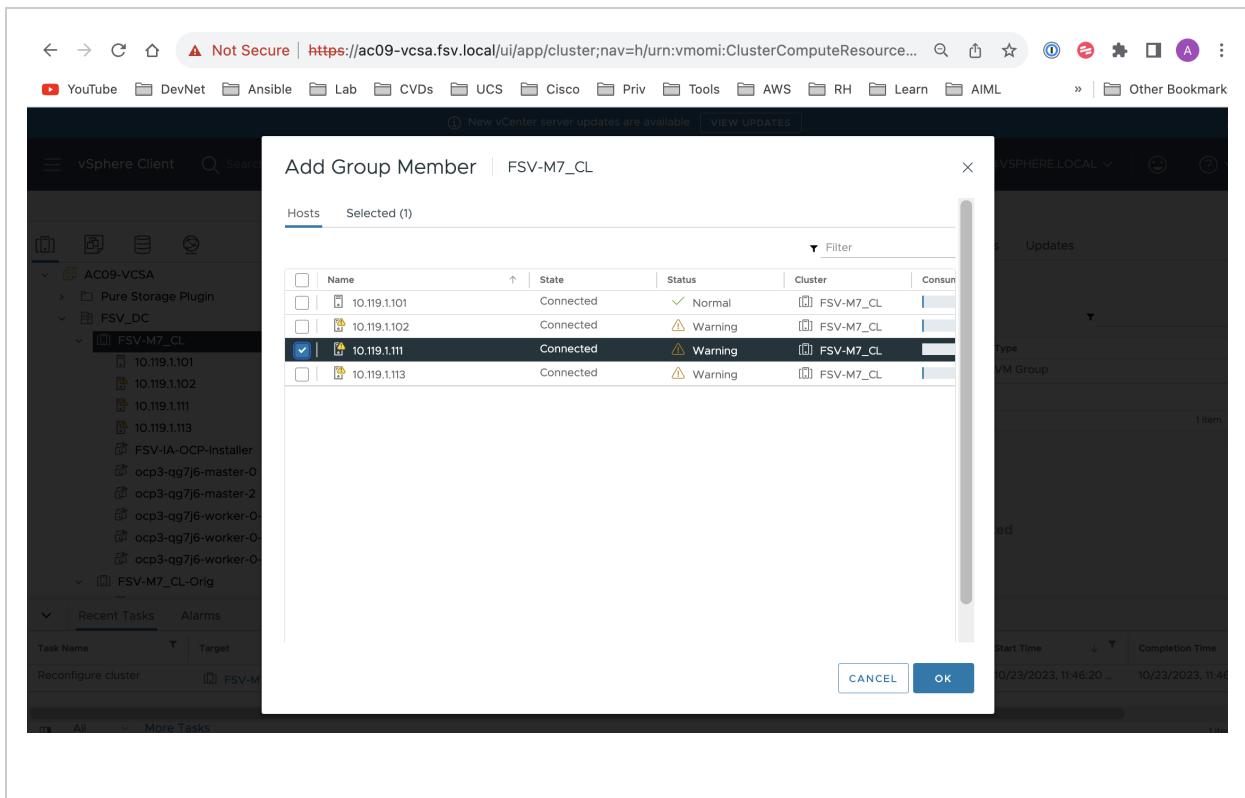
Name	Type
Worker-Nodes-with-GPU	VM Group

Task Name | Target | Status | Details | Initiator | Queued For | Start Time | Completion Time  
Reconfigure cluster | FSV-M7\_CL | Completed | VSPHERE LOCAL\Administrator | 3 ms | 10/23/2023, 11:46:20 ... | 10/23/2023, 11:46

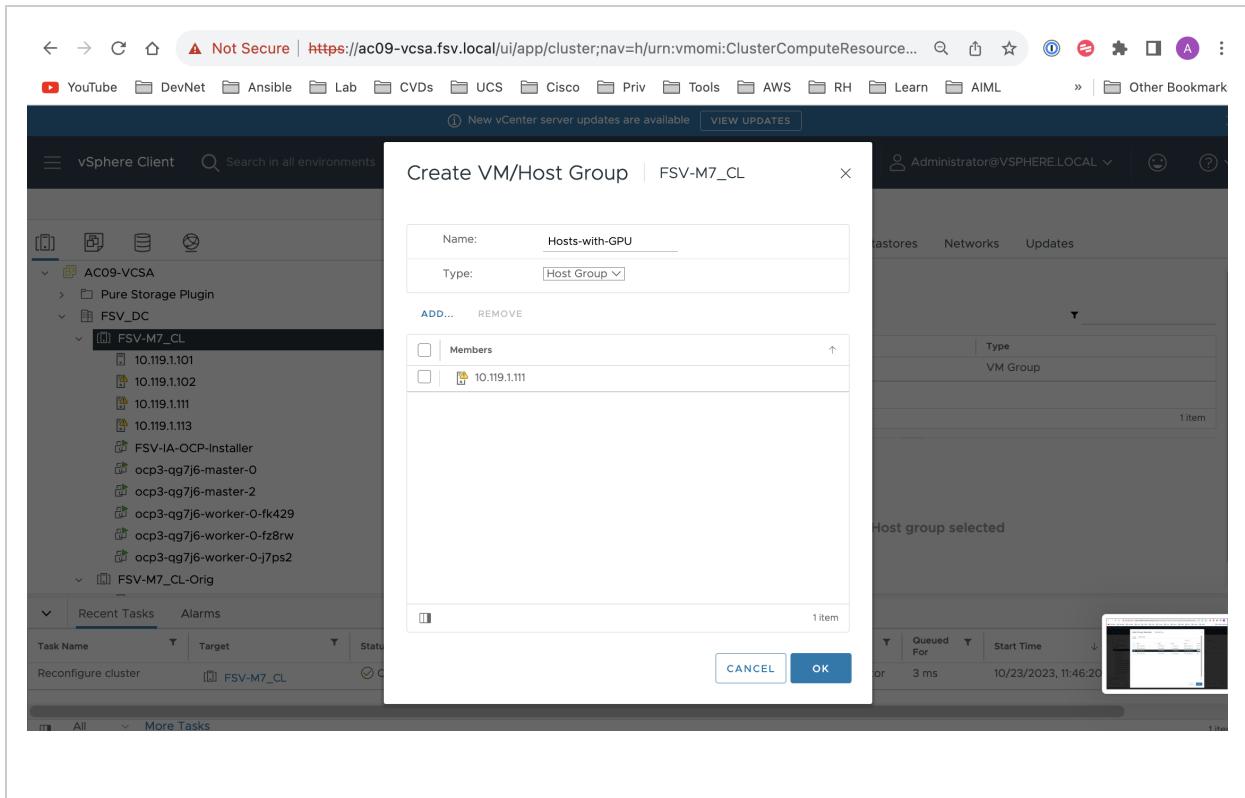
5. Create Host Group for Hosts with GPUs installed. Click **ADD...**



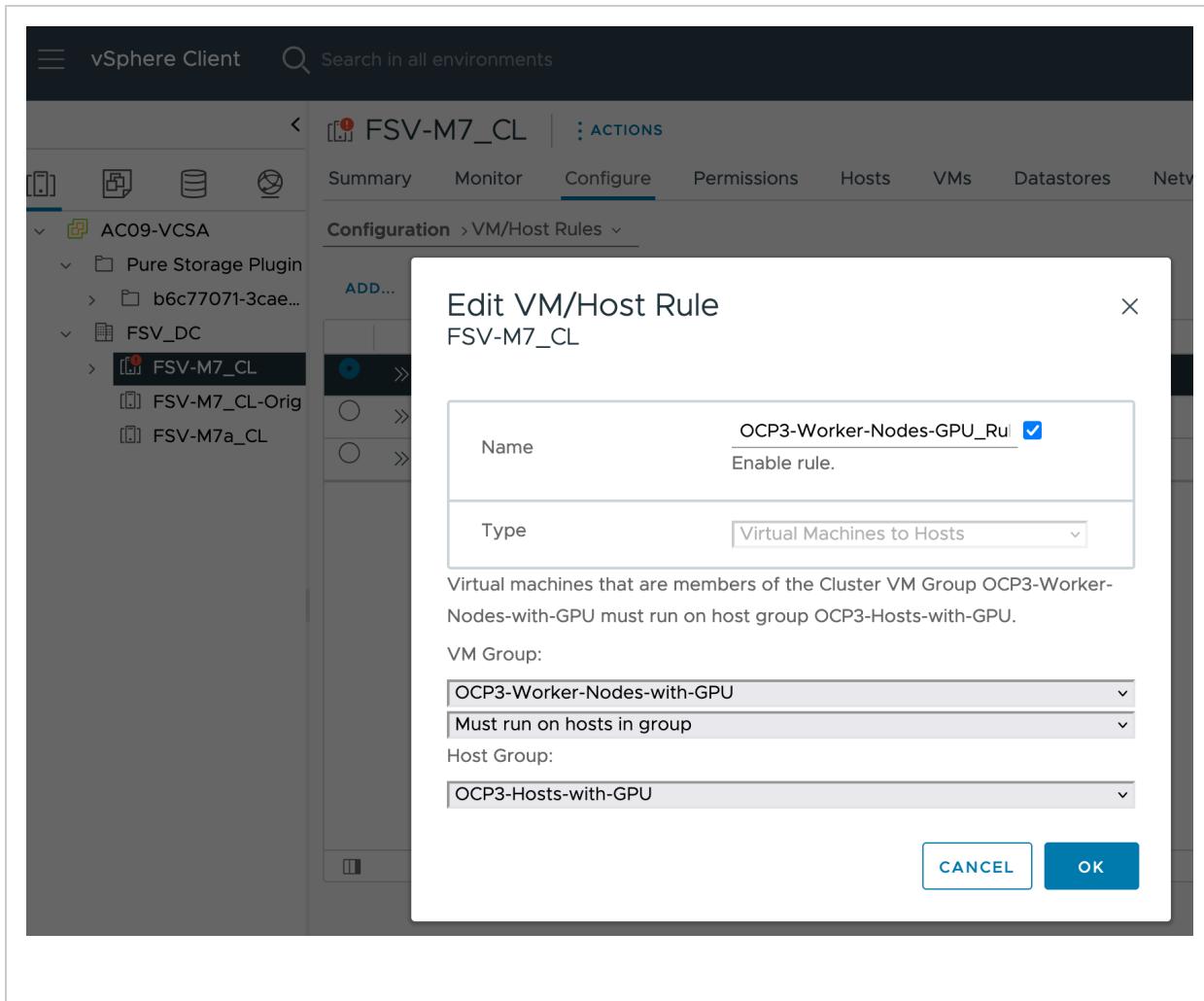
6. Select hosts with GPU. Click **OK**.



7. Click **OK** again.



8. Create VM/Host Rules for the VM and Host Groups created. From VMware vCenter, navigate to vSphere cluster. Select **Configure > Configuration > VM/Host Rule**.
9. In the **Create VM/Host Rule** pop-up window, provide a name. Select **Virtual Machines To Hosts** for the Type. From the drop-down list, select the previously created **VM Group**. Select **Must run on hosts in group** and select previously created **Host Group** with GPUs. Check the **Enable rule** check box if it is not already enabled. Click on **OK**.



10. Create a similar rule to keep master nodes on non-GPU nodes. Click **OK**.

vSphere Client Search in all environments

**FSV-M7\_CL** ACTIONS

- Summary
- Monitor
- Configure**
- Permissions
- Hosts
- VMs
- Datastores

Configuration > VM/Host Rules

**Edit VM/Host Rule**

FSV-M7\_CL

Name	OCP3-Worker-Nodes-GPU_Rule <input checked="" type="checkbox"/>
Enable rule.	
Type	Virtual Machines to Hosts

Virtual machines that are members of the Cluster VM Group OCP3-Worker-Nodes-with-GPU must run on host group OCP3-Hosts-with-GPU.

VM Group:

OCP3-Worker-Nodes-with-GPU

Must run on hosts in group

Host Group:

OCP3-Hosts-with-GPU

CANCEL OK

vSphere Client Search in all environments

**FSV-M7\_CL** ACTIONS

- Summary
- Monitor
- Configure**
- Permissions
- Hosts
- VMs
- Datastores
- Networks
- Updates

Configuration > VM/Host Rules

**ADD... EDIT... DELETE**

	Name	Type	Enabled	Conflicts	Defined By
●	OCP3-Worker-Nodes-GPU_Rule	Run VMs on Hosts	Yes	0	User
○	OCP-Master-Nodes-GPU_Rule	Run VMs on Hosts	Yes	0	User

