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## What is PHP?

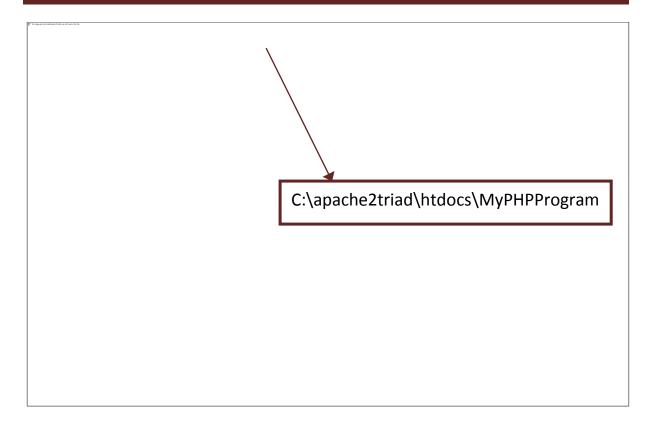
- PHP stands for PHP: Hypertext Preprocessor
- PHP is a server-side scripting language
- PHP scripts are executed on the server
- PHP supports many databases (MySQL, Informix, Oracle, Sybase, Solid, PostgreSQL, Generic ODBC, etc.)
- PHP is an open source software
- PHP is free to download and use

#### **Basic PHP Syntax**

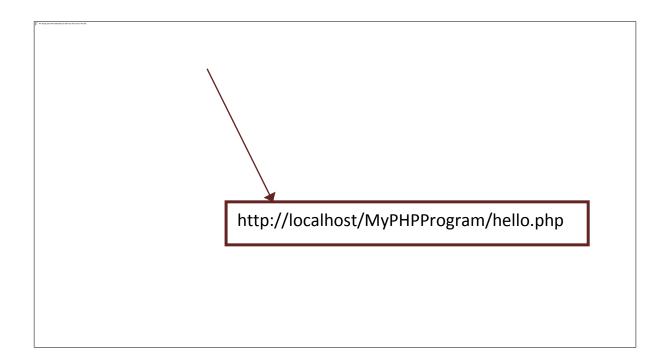
- A PHP script starts with <?php and ends with ?>
- The default file extension for PHP files is ".php"
- A PHP file normally contains HTML tags, and some PHP scripting code
- PHP statements are terminated by semicolon (;)
- In PHP, all user-defined functions, classes, and keywords (e.g. if, else, while, echo, etc.) are not case-sensitive

#### Hello World example

Go to htdocs folder which is present in the apache2triad installed folder. There create a folder and save this program with .php extension such as Hello.php.



To execute hello world program, type in the address bar as follows: <a href="http://localhost/MyPHPProgram/hello.php">http://localhost/MyPHPProgram/hello.php</a>





# **Error Management**

#### 1. Compile-time errors:

- Compile-time errors are detected by the parser while it is compiling a script.
- The compile-time errors cannot be trapped from within the script itself

#### 2. Fatal errors:

- Fatal errors are the errors that halt the execution of a script.
- The fatal errors cannot be trapped.

#### 3. Recoverable errors:

 Recoverable errors that represent significant failures, but can still be handled in a safe way.

#### 4. Warnings:

- Warnings are recoverable errors that indicate a run-time fault.
- Warnings do not halt the execution of the script.

#### 5. Notices:

- Notices indicate that an error condition occurred, but is not necessarily significant.
- Notices do not halt the execution of the script.

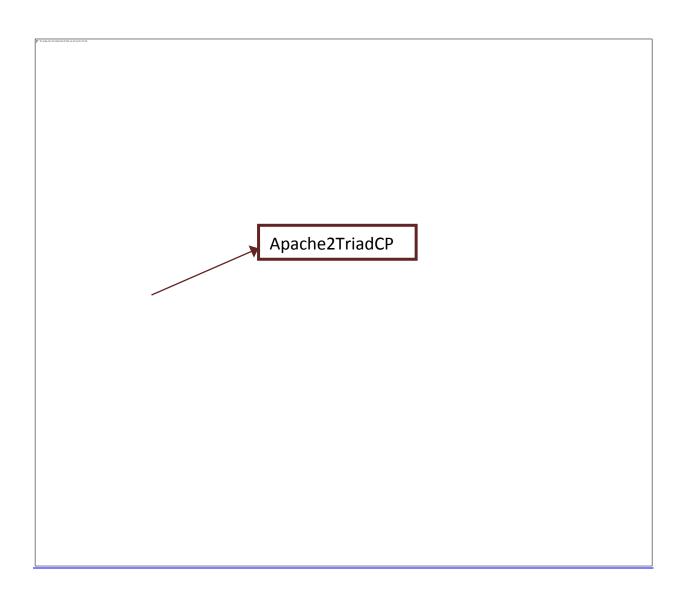


#### Finding errors present in the program

```
<html>
    <body>
        <php
            echo "Hello World!";
            // here ? is missing
            >
            </body>
        </html>
```

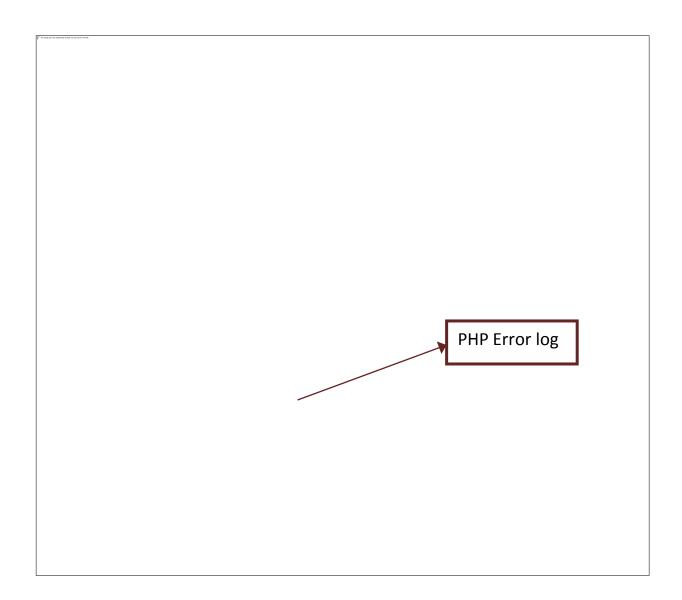
To find the errors present in the program go to:

Start -> All programs -> Apache2triad -> Apache2TriadCP





Then click on "PHP Error log"



The list of errors in the program is displayed along with the line number where the error has occurred. [05-Jan-2007 05:21:11] PHP Parse error: syntax error, unexpected T\_STRING, expecting ',' or ';' in C:\apache2triad\htdocs\MyPHPProgram\hello.php on line 4



### **Comments in PHP**

- // Single line comment (C++ and Java-style comment)
- # Single line comment (Shell-style comments)
- /\* Multiple line comment (C-style comments) \*/

# PHP is a Loosely Typed Language

- In PHP, a variable does not need to be declared before adding a value to it
- PHP automatically converts the variable to the correct data type, depending on its value
- In PHP, the variable is declared automatically when you use it
- PHP variables must begin with a "\$" sign
- Variables are used for storing values, like text strings, numbers or arrays
- The correct way of declaring a variable in PHP:

```
$var_name = value;
```

## **PHP Variables Example**

OUTPUT of the above given Example is as follows:

Number is: 25

String is: Hello

Float value: 5.7



# Global and locally-scoped variables

- Global variables can be used anywhere
- Local variables restricted to a function or class

#### **Example for Global and locally-scoped variables**

```
<html>
  <body>
     <?php
         $x=24; // global scope
         // Function definition
         function myFunction() {
               $y=59; // local scope
              echo "Variable x is: $x <br>";
              echo "Variable y is: $y";
         }
         myFunction();// Function call
         echo "Variable x is: $x";
         echo "<br>";
         echo "Variable y is: $y";
    ?>
  </body>
</html>
```

OUTPUT of the above given Example is as follows:

Variable x is:

Variable y is: 59

Test variables outside the function:

Variable x is: 24 Variable y is:



# **Static Keyword in PHP**

- Static keyword is used when you first declare the variable
- Each time the function is called, that variable will still have the information it contained from the last time the function was called

#### **Static Keyword Example**

```
<html>
  <body>
        <?php
                    // Function definition
              function myFunction() {
                          static $x=45;
                          echo $x;
                          echo "<br/>";
                          $x++;
              }
                    // Function call
              myFunction();
              myFunction();
              myFunction();
              myFunction();
              myFunction();
        ?>
      <body>
 <html>
```

OUTPUT of the above given Example is as follows:

45

46

47

48

49



## **ECHO and PRINT statements in PHP**

- ECHO It can output one or more strings
- PRINT It can only output one string, and returns always 1
- ECHO is faster compared to PRINT as echo does not return any value
- ECHO is not a function and, as such, it does not have a return value
- If you need to output data through a function, you can use PRINT() instead:

#### **Example:**

```
echo 50;
print (50);
```

#### **PRINT Statement Example in PHP**

OUTPUT of the above given Example is as follows:

#### Hello world!

\*\*\*\*\*



# **String Functions in PHP**

- strlen() function
- strpos() function

#### 1. strlen() function

• The strlen() function returns the length of a string, in characters

OUTPUT of the above given Example is as follows:

12

#### 2. strpos() function

The strpos() function is used to search for a specified character or text within a string

OUTPUT of the above given Example is as follows:

6



## **Constant in PHP**

- define() function is used to set a constant
- It takes three parameters they are:
  - 1. Name of the constant
  - 2. Value of the constant
  - 3. Third parameter is optional. It specifies whether the constant name should be case-insensitive. Default is false

#### **Constant string Example**

OUTPUT of the above given Example is as follows:

Hello Friend

#### PHP Example to calculate the area of the circle

OUTPUT of the above given Example is as follows:

Area=706.5



# **Arithmetic Operators**

Arithmetic operators allow performing basic mathematical operations

Operator	Description	Example	Result
+	Addition	\$a = 2 + 5;	\$a=7
-	Subtraction \$a = 10 - 2;		\$a=8
*	* Multiplication		\$a=10
/	/ Division		\$a=3
%	% Modulus		\$a=3.28
++ Increment		\$a =5;	\$a=6
		\$a ++;	
Decrement		\$a =5;	\$a=4
		\$a;	



#### **Arithmetic Operators Example**

```
<html>
 <body>
      <?php
            // Add 20, 10 and sum is stored in $i
            $i=(20 + 10);
            // Subtract $i, 5 and difference is stored in $j
            j=(i - 5);
            // Multiply $j, 4 and result is stored in $k
            k=(5j * 4);
            // Divide $k, 2 and result is stored in $1
            1=(k / 2);
            // Devide $1, 5 and remainder is stored in $m
            m=(1 \% 5);
            echo "i = ".$i."<br/>";
            echo "j = ".$j."<br/>";
            echo "k = ".$k."<br/>";
            echo "1 = ".$1."<br/>";
            echo "m = ".$m."<br/>";
      ?>
 </body>
</html>
```

```
i = 30

j = 25

k = 100

l = 50

m = 0
```



# **Increment and Decrement Operators**

Operator	Name	Description
++\$a	Pre-increment	Increments \$a by one, then returns \$a
\$a++	Post-increment	Returns \$a, then increments \$a by one
\$a	Pre-decrement	Decrements \$a by one, then returns \$a
\$a	Post-decrement	Returns \$a, then decrements \$a by one

#### **Increment and Decrement Operators Example**

```
<html>
     <body>
           <?php
                 $i=10;
                 $j=20;
                 $i++;
                 $j++;
                 echo $i."<br/>";
                 echo $j."<br/>";
                 // Post increment
                 $k=$i++;
                 // Pre increment
                 $1=++$j;
                 echo $k."<br/>";
                 echo $1;
     </body>
</html>
```

- 11
- 21
- 11
- 22



# **Assignment Operators in PHP**

Assignment operator is used to write a value to a variable

Operator	Example	Is the same as
=	x=y	x=y
+=	x+=y	x=x+y
-=	x-=y	x=x-y
*=	x*=y	x=x*y
/=	x/=y	x=x/y
.=	x.=y	x=x.y
%=	x%=y	x=x%y

#### **Assignment Operators Example**

```
<html>
     <body>
           <?php
                 $a=5;
                 echo "a=".$a;
                 echo "<br/>";
                 $b=10;
                 b += 20;
                 echo "b=".$b;
                 echo "<br/>";
                 $c=15;
                 $c -= 5;
                 echo "c=".$c;
                 echo "<br/>";
                 $d=20;
                 $d *= 2;
                 echo "d=".$d;
                 echo "<br/>";
```

```
$e=25;
$e /= 5;

echo "e=".$e;
echo "<br/>";

$f=30;
$f %= 4;
echo "f=".$f;
?>
</body>
</html>
```

- a=5
- b = 30
- c = 10
- d=40
- e=5
- f=2



## **String Operators in PHP**

Operator	Name	Example	Result
	Concatenation	\$a = "Hello" \$b = \$a . " world!"	\$b = "Hello world!"
.=	Concatenation Assignment	\$a = "Hello" \$a .= " world!"	\$a = "Hello world!"

#### **String Operators Example**

OUTPUT of the above given Example is as follows:

Hello Friend! Good Day!



## The if Statement in PHP

• If statement executes some code only if a specified condition is true

#### **Syntax:**

OUTPUT of the above given Example is as follows:

i is 0

echo "i is 0"; //statement1

echo "i is not 0"; //statement2



## The if...else Statement in PHP

 If...else statement executes some code if a condition is true and some another code if the condition is false

#### **Syntax:**

OUTPUT of the above given Example is as follows:

?>

<body>

</html>

else

i is not 0



## The if...elseif...else Statement in PHP

 If...elseif...else statement selects one of several blocks of code to be executed

#### **Syntax:**

#### The if...elseif...else Statement Example (Comparing two numbers)

```
<html>
  <body>
        <?php
              $i=22;
              $j=22;
              /* If condition1 is true, statement1 is executed,
               if condition1 is false and condition2 is true,
               statement2 is executed, if both the conditions
               are false statement3 is executed */
              if($i>$j)
                   echo "i is greater"; //statement1
              elseif($i<$j)</pre>
                   echo "j is greater"; //statement2
              else
                   echo "numbers are equal"; //Statement3
        ?>
     <body>
</html>
```

OUTPUT of the above given Example is as follows:

numbers are equal



## **Switch Statement in PHP**

Switch statement selects one from multiple blocks of code to be executed

#### Syntax:

```
switch (n) {
            case label1:
                  code to be executed if n=label1;
                  break:
            case label2:
                  code to be executed if n=label2;
                  break;
            default:
                  code to be executed if n is different from all labels;
  }
Switch Statement Example
      <html>
            <body>
                  <?php
                        x=3;
                        /* Expression value is compared with each case
                        value. If it matches, statements following
                        case would be executed. Break statement is
                        used to terminate the execution of
                        statement.*/
                        switch ($x)
                          case 1:
                                    echo "Number 1";
                                    break;
                          case 2:
                                    echo "Number 2";
                                    break;
                          case 3:
                                    echo "Number 3";
                                    break;
                          default:
                                    echo "No number between 1 and 3";
                        }
                  ?>
            </body>
      </html>
```



OUTPUT of the above given Example is as follows:

Number 3

# For loop in PHP

PHP for loop executes a block of code, a specified number of times

#### **Syntax:**

```
for (initialization; test condition; increment/decrement) {
           code to be executed:
  }
For loop Example
     <html>
           <body>
                 <?php
                       echo "Numbers from 1 to 20 are: <br>";
                       /*in for loop, initialization usually declares
                       a loop variable, condition is a Boolean
                       expression such that if the condition is true,
                       loop body will be executed and after each
                       iteration of loop body, expression is executed
                       which usually increase or decrease loop
                       variable*/
                       for ($x=0; $x<=20; $x++) {
                             echo "$x ";
                       }
           </body>
     </html>
OUTPUT of the above given Example is as follows:
```

Numbers from 1 to 20 are:

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20



#### **Declaring multiple variables in for loop Example**

```
x = 0, y = 1, z = 2
x = 1, y = 1, z = 2
x = 2, y = 1, z = 2
x = 3, y = 1, z = 2
```



# While Loop in PHP

While loop, loops through a block of code as long as the specified condition is true

#### **Syntax:**

```
while (condition) {
      code to be executed;
  }
While Loop Example
      <html>
            <body>
                  <?php
                        $i=1;
                        /* here <condition> is a Boolean expression.
                        Loop body is executed as long as condition is
                       true*/
                       while($i<5){</pre>
                              echo "i is = $i <br>";
                              $i++;
                        }
                  ?>
            </body>
      </html>
```

```
i is = 1
i is = 2
i is = 3
i is = 4
```



# Do While loop in PHP

 Do while loop will always execute the block of code once, it will then check the condition, and if the condition is true then it repeats the loop

#### **Syntax:**

```
do {
     code to be executed;
  } while (condition );
Do While loop Example
   <html>
      <body>
           <?php
                 $i=1;
                 /* here <condition> is a Boolean expression. Please
                 note that the condition is evaluated after executing
                 the loop body. So loop will be executed at least
                 once even if the condition is false*/
                 do
                 {
                       echo "i is = $i <br>";
                       $i++;
                 }while($i<5);</pre>
           ?>
        </body>
   </html>
```

```
i is = 1
i is = 2
i is = 3
i is = 4
```



## **User Defined Function in PHP**

Functions are group of statements that can perform a task

#### **Syntax:**

OUTPUT of the above given Example is as follows:

Hello world



# **Swap Numbers PHP Example**

```
<html>
  <body>
        <?php
              $num1=10;
              $num2=20;
              echo "Numbers before swapping:<br/>";
              echo "Num1=".$num1;
              echo "<br/>Num2=".$num2;
              // Function call
              swap($num1,$num2);
              // Function definition
              function swap($n1,$n2)
                   $temp=$n1;
                   $n1=$n2;
                   $n2=$temp;
                   echo "<br/>
Numbers after
                               swapping:<br/>";
                   echo "Num1=".$n1;
                   echo "<br/>Num2=".$n2;
              }
        ?>
  </body>
</html>
```

OUTPUT of the above given Example is as follows:

Numbers before swapping:

Num1=10

Num2=20

Numbers after swapping:

Num1=20

Num2=10



# **PHP Functions - Adding parameters**

```
<html>
  <body>
        <?php
              // Function definition
             function writeName($fname)
                   echo $fname . " Refsnes.<br />";
              }
              echo "My name is ";
             writeName("Kai Jim"); //Function call
              echo "My sister's name is ";
             writeName("Hege"); // Function call
              echo "My brother's name is ";
             writeName("Stale"); // Function call
        ?>
     </body>
</html>
```

OUTPUT of the above given Example is as follows:

My name is Kai Jim Refsnes.

My sister's name is Hege Refsnes.

My brother's name is Stale Refsnes.



## **PHP Functions - Return values**

OUTPUT of the above given Example is as follows:

1 + 16 = 17

## **Break statement**

- Break statement is used to terminate the loop
- After the break statement is executed the control goes to the statement immediately after the loop containing break statement

#### **Break statement example**

OUTPUT of the above given Example is as follows:

012



## **Continue statement**

There are cases in which, rather than terminating a loop, you simply want to skip over the remainder of iteration and immediately skip over to the next. Continue statement is used to skip a particular iteration of the loop.

#### **Continue statement example**

OUTPUT of the above given Example is as follows:

01245

# **PHP Global Variables - Superglobals**

- "Superglobals" are predefined variables in PHP
- They are always accessible, regardless of scope and can access them from any function, class or file

The PHP superglobal variables are:

```
$GLOBALS
$_SERVER
$_REQUEST
$_POST
$_GET
$_FILES
$_ENV
$_COOKIE
$ SESSION
```



#### **\$GLOBALS**

- \$GLOBALS is a PHP super global variable which is used to access global variables from anywhere in the PHP script (also from within functions or methods)
- PHP stores all global variables in an array called \$GLOBALS[index]. The index holds the name of the variable

## **Example:**

OUTPUT of the above given Example is as follows:

60



#### **\$\_SERVER**

• \$\_SERVER is a PHP super global variable which holds information about headers, paths, and script locations

#### **Example**

OUTPUT of the above given Example is as follows:

```
/User/server.php
localhost
localhost
Mozilla/4.0 (compatible; MSIE 8.0; Windows NT 6.1; Trident/4.0; GTB7.5; SLCC2;
.NET CLR 2.0.50727; .NET CLR 3.5.30729; .NET CLR 3.0.30729; Media Center PC
6.0; InfoPath.2; .NET CLR 1.1.4322)
/User/server.php
```



## **Array in PHP**

- An array stores multiple values in one single variable
- In PHP, there are three kinds of arrays:
  - Numeric array
  - Associative array
  - Multidimensional array

## **Numeric Array in PHP**

Numeric array is an array with a numeric index

#### **Numeric Array Example**

```
<html>
  <body>
        <?php
              /* An array $flower shop is created with three
             Values - rose, daisy,orchid */
              $flower_shop = array (
                               "rose",
                               "daisy",
                               "orchid"
              );
              /* Values of array $flower_shop is displayed based
              on index. The starting index of an array is Zero */
              echo "Flowers: ".$flower_shop[0].",
                   ".$flower_shop[1].", ".$flower_shop[2]."";
        ?>
  </body>
</html>
```

OUTPUT of the above given Example is as follows:

Flowers: rose, daisy, orchid



## **Associative array in PHP**

Associative array is an array where each ID key is associated with a value

#### **Associative array Example**

```
<html>
  <body>
        <?php
              /* Here rose, daisy and orchid indicates ID key and
              5.00, 4.00, 2.00 indicates their values respectively
              $flower_shop = array (
                         "rose" => "5.00",
                         "daisy" => "4.00",
                         "orchid" => "2.00"
              );
              // Display the array values
              echo "rose costs
                         .$flower_shop['rose'].",daisy costs
                         ".\flower_shop['daisy'].",and orchild
                         costs ".$flower_shop['orchild']."";
        ?>
  </body>
</html>
```

OUTPUT of the above given Example is as follows:

rose costs 5.00,daisy costs 4.00,and orchild costs



## Loop through an Associative Array

OUTPUT of the above given Example is as follows:

Flower=rose, Value=5.00 Flower=daisy, Value=4.00 Flower=orchid, Value=2.00



## Multidimensional array in PHP

Multidimensional array is an array containing one or more arrays

#### **Multidimensional array Example**

```
<html>
 <body>
 <?php
  /* Here $flower shop is an array, where rose, daisy and orchid
  are the ID key which indicates rows and points to array which
  have column values. */
  $flower shop = array(
   "rose" => array( "5.00", "7 items", "red" ),
    "daisy" => array( "4.00", "3 items", "blue" ),
   "orchid" => array( "2.00", "1 item", "white"),
   );
  /* in the array $flower_shop['rose'][0], 'rose' indicates row
  and '0' indicates column */
  echo "rose costs ".$flower shop['rose'][0].
      ", and you get ".\flower_shop['rose'][1].".<br>";
  echo "daisy costs ".$flower_shop['daisy'][0].
    ", and you get ".$flower shop['daisy'][1].".<br>";
  echo "orchid costs ".$flower_shop['orchid'][0].
    ", and you get ".\flower_shop['orchid'][1].".<br>";
 </body>
</html>
```

OUTPUT of the above given Example is as follows:

```
rose costs 5.00, and you get 7 items. daisy costs 4.00, and you get 3 items. orchid costs 2.00, and you get 1 item.
```



## **PHP Forms**

- Scripts will interact with their clients using one of the two HTTP methods.
   The methods are GET and POST
- When a form is submitted using the GET method, its values are encoded directly in the query string portion of the URL
- When a form is submitted using the POST method, its values will not be displayed the query string portion of the URL

#### The \$\_GET Function

- The built-in \$\_GET function is used to collect values from a form sent with method="get"
- Information sent from a form with the GET method is visible to everyone (it will be displayed in the browser's URL) and has limits on the amount of information to send (max. 100 characters)
- This method should not be used when sending passwords or other sensitive information. However, because the variables are displayed in the URL, it is possible to bookmark the page
- The get method is not suitable for large variable values; the value cannot exceed 100 characters

### The **\$\_POST** Function

- The built-in \$\_POST function is used to collect values from a form sent with method="post"
- Information sent from a form with the POST method is invisible to others and has no limits on the amount of information to send
- However, there is an 8 Mb max size for the POST method, by default (can be changed by setting the post\_max\_size in the php.ini file)



### The \$\_GET Function Example

### Form1.html

```
<html>
     <body>
           /* form submitted using 'get' method, action specifies
          next page which is to be loaded when button is clicked*/
           <form action="welcome.php" method="get">
                       // textbox is to take user input
                Name: <input type="text" name="fname" />
                Age: <input type="text" name="age" />
                // Submit button is to submit the value
                <input type="submit" />
           </form>
     </body>
  </html>
welcome.php
```

```
<html>
  <body>
                // $_GET to receive the data sent from Form1.html
        Welcome <?php echo $_GET["fname"]; ?>.<br />
        You are <?php echo $_GET["age"]; ?> years old!
  </body>
</html>
```



OUTPUT of the above given Example is as follows:						
To Inspried with violated (i) GH on	And Market from The					
The image part with historianity is 650 and	n without a Park Na					

In this example, when you click on the "submit" button, the values entered in the textbox are encoded directly in the query string portion of the URL.



### The \$\_ POST Function Example

### form1.html

```
<html>
  <body>
        /* form submitted using 'post' method, action specifies
        next page which is to be loaded when button is clicked */
        <form action="welcome1.php" method="post">
                    // textbox is to take user input
             Name: <input type="text" name="fname" />
             Age: <input type="text" name="age" />
             // Submit button is to submit the value to next page
             <input type="submit" />
        </form>
   </body>
</html>
```

#### welcome1.php

```
<html>
 <body>
            // $_GET to receive the data sent from form1.html
     Welcome <?php echo $_POST["fname"]; ?>.<br />
     </body>
</html>
```



OUTPUT of the above given Example is as follows:							
François and the contraction of							
F hanguir chiatere 3 time chiatere his							

In this example, when you click on the "submit" button, the values will not be displayed the query string portion of the URL.



### **Another Example for PHP form**

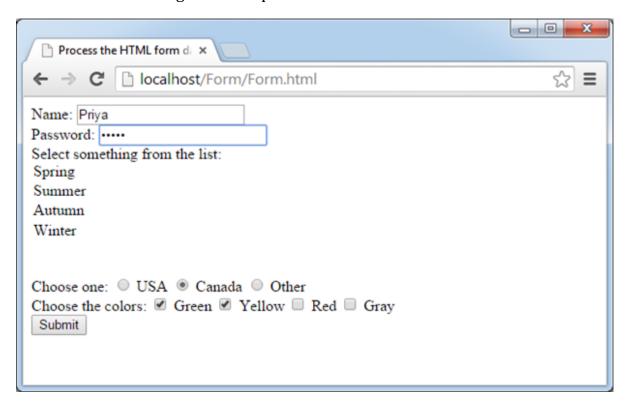
#### Form.html

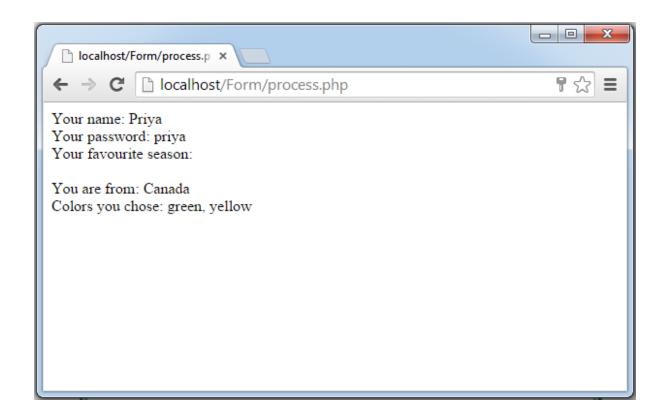
```
<html>
 <head>
  <title>Process the HTML form data with the POST
         method</title>
 </head>
 <body>
  /* form submitted using 'post' method, action specifies next page
  which is to be loaded when button is clicked */
  <form name="myform" action="process.php" method="POST">
  // create an hidden textbox
   <input type="hidden" name="check_submit" value="1" />
     // textbox is to take user input
     Name: <input type="text" name="Name" /><br />
     Password: <input type="password" name="Password"
           maxlength="10" /><br />
     // Use 'select' tag to display the various options
     Select something from the list: <select name="Seasons">
     <option value="Spring"</pre>
       selected="selected">Spring</option>
     <option value="Summer">Summer</option>
     <option value="Autumn">Autumn</option>
     <option value="Winter">Winter</option>
     </select><br /><br />
     Choose one:
     //This will create radio buttons
     <input type="radio" name="Country" value="USA" /> USA
     <input type="radio" name="Country" value="Canada" />
      Canada
     <input type="radio" name="Country" value="Other" />
       Other
     <br />
     Choose the colors:
     //This will create checkbox
     <input type="checkbox" name="Colors[]" value="green"</pre>
      checked="checked" /> Green
     <input type="checkbox" name="Colors[]" value="yellow"</pre>
       /> Yellow
     <input type="checkbox" name="Colors[]" value="red" />
       Red
```

```
<input type="checkbox" name="Colors[]" value="gray" />
       Gray
     <br />
       // Submit button is to submit the value to next page
       <input type="submit" />
     </form>
   </body>
</html>
Process.php
```

```
<html>
 <body>
  <?php
   if (array_key_exists('check_submit', $_POST)) {
    /*Converts the new line characters (\n) in the text
      area into HTML line breaks (the <br /> tag) */
   $_POST['Comments'] = nl2br($_POST['Comments']);
    //Check whether a $_GET['Languages'] is set
   if ( isset($_POST['Colors']) ) {
    $_POST['Colors'] = implode(', ', $_POST['Colors']);
    //Converts an array into a single string
   }
   //Let's now print out the received values in the browser
   echo "Your name: {$_POST['Name']}<br />";
   echo "Your password: {$_POST['Password']}<br />";
   echo "Your favourite season: {$ POST['Seasons']}
   <br/><br/>/>";
   echo "You are from: {$_POST['Country']}<br />";
   echo "Colors you chose: {$ POST['Colors']}<br />";
  }
  else
  {
   echo "You can't see this page without submitting the
      form.";
  }
 ?>
</body>
</html>
```

OUTPUT of the above given Example is as follows:







## Date() and time() function in PHP

- The PHP date() function formats a timestamp to a more readable date and time
- A timestamp is a sequence of characters, denoting the date and/or time at which a certain event occurred
- Some characters that are commonly used for date and time:
  - d Represents the day of the month (01 to 31)
  - m Represents a month (01 to 12)
  - Y Represents a year (in four digits)
  - I (lowercase 'L') Represents the day of the week
  - h 12-hour format of an hour with leading zeros (01 to 12)
  - i Minutes with leading zeros (00 to 59)
  - s Seconds with leading zeros (00 to 59)
  - a Lowercase Ante meridiem and Post meridiem (am or pm)

#### **Example**

OUTPUT of the above given Example is as follows:

```
Today is 2014/08/19
Today is Tuesday
```

The time is 09:13:22am



# How to connect to MYSQL database using PHP

To connect MYSQL using PHP go to: http://localhost//phpmyadmin							
Enter the username and password							
Give the database name in the field 'create new database'							
(F) Numerous and managers and an administration.							
Click on create button							



eate a new table in the database by giving a table name and number of fields en click on Go						
AT CHER OH GO						



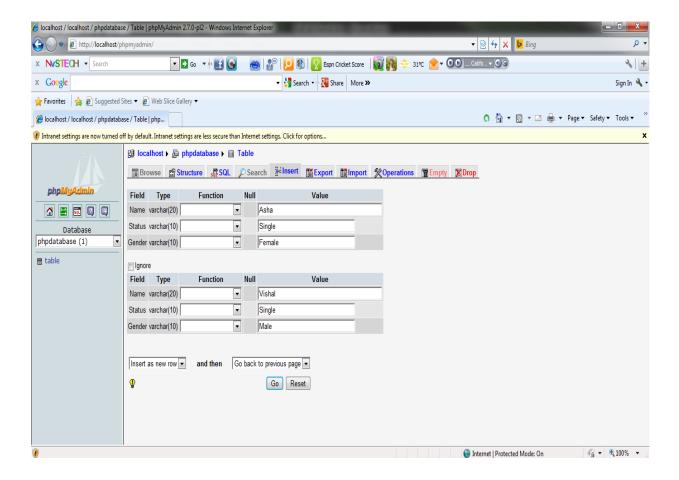
elect the data types for each fields, specify the length of each field then click or eve to save the fields and click on Go				
and advances of the velocity to				

To give field name to the created table, write the field name in the 'field' column,



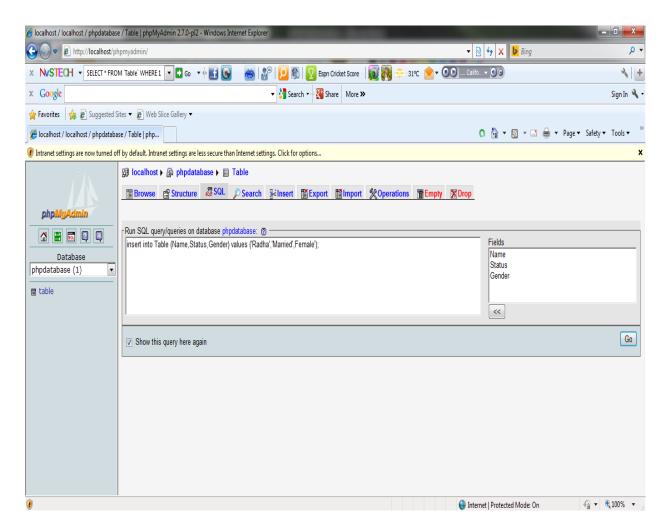
hen clicked on Go the table field details will be displayed					
- unh relative (a 10 mil school of 0 k lb)					

To insert values in the field, go to insert and enter the values. Then click on Go



To view the created table, go to browse

To insert the values, go to SQL and write the query to insert the values and click on Go



## **SQL** query for insert:

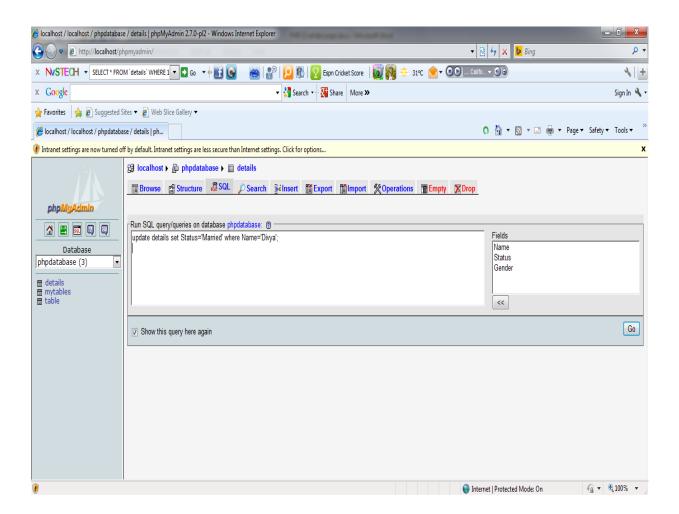
#### Syntax:

Insert into table\_name values('value1','value2',...);

#### **Example:**

Insert into Login values('Radha','hello');

To update the values, go to SQL and write the query to update the values and click on Go



## **SQL** query for update:

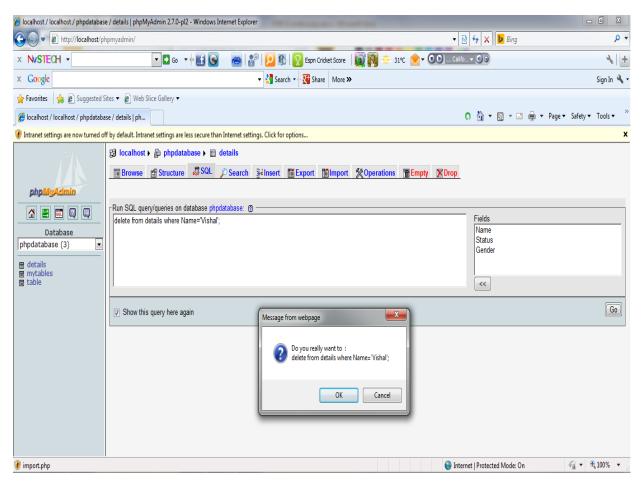
#### Syntax:

Update table\_name set field\_name='value' where field\_name='value';

#### **Example:**

Update Login set password='abcde' where name='Radha';

To delete the values, go to SQL and write the query to delete the values and click on go



## **SQL** query for delete:

#### Syntax:

Delete from table\_name where field\_name='value';

#### **Example:**

Delete from Login where name='Radha';



## The functions used to connect web form to the MYSQL database:

#### mysql\_connect():

This function opens a link to a MySQL server on the specified host (in this case it's localhost) along with a username (root) and password (q1w2e3r4/). The result of the connection is stored in the variable \$db.

## mysql\_select\_db():

This tells PHP that any queries we make are against the mydb database.

#### mysql\_query():

Using the database connection identifier, it sends a line of SQL to the MySQL server to be processed. The results that are returned are stored in the variable \$result.

## mysql\_result():

This is used to display the values of fields from our query. Using \$result, we go to the first row, which is numbered 0, and display the value of the specified fields.

## mysql\_result(\$result,0,"position")):

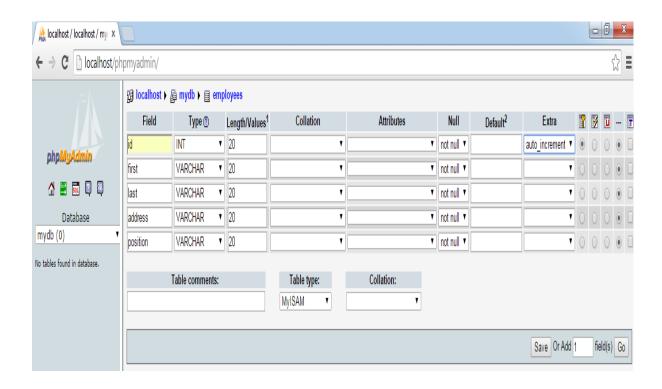
This should be treated as a string and printed.

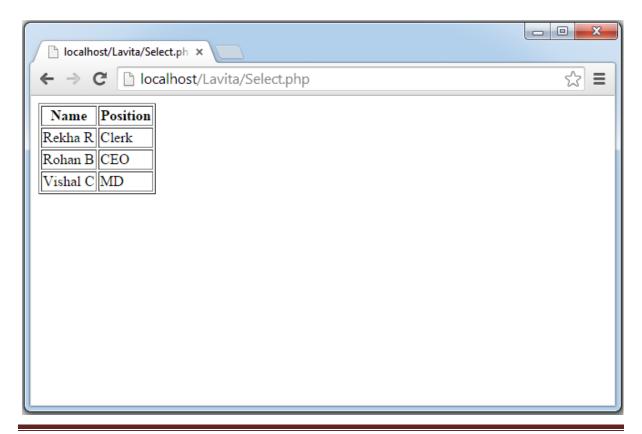


## Display the data from MYSQL database in web form

```
<html>
 <body>
 <?php
    // Open MYSQL server connection
    $db = mysql_connect("localhost", "root", "q1w2e3r4/");
    // Select the database using MYSQL server connection
    mysql_select_db("mydb",$db);
    /* Using the database connection identifier, it sends
       a line of SQL to the MySQL server to be processed
       and the results are stored in the variable
       $result. */
    $result = mysql_query("SELECT * FROM employees",$db);
    // Displaying the details in a table
    echo "";
    echo "NamePosition";
    while ($myrow = mysql fetch row($result)) {
         printf("%s %s%s",
         $myrow[1], $myrow[2],$myrow[4]);
    echo "";
 ?>
 </body>
</html>
```

OUTPUT of the above given Example would be:



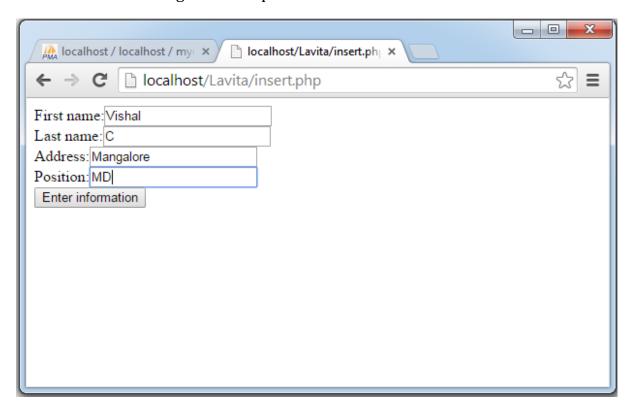


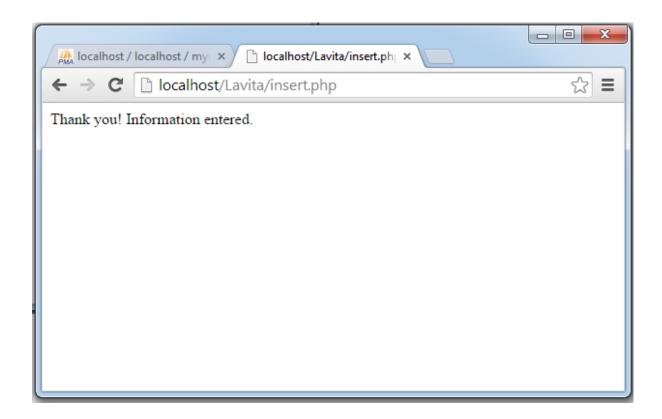


## Insert the data into MYSQL database using web form

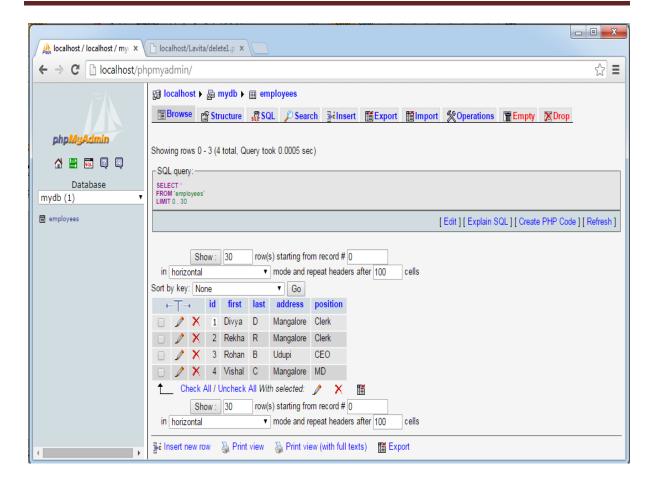
```
<html>
 <body>
  <?php
    if ($submit) {
     // Open MYSQL server connection
     $db = mysql connect("localhost", "root", "q1w2e3r4/");
     // Select the database using MYSQL server connection
     mysql_select_db("mydb",$db);
     /* Write insert query and assign the query in $sql
     Variable */
     $sql = "INSERT INTO employees (first,last,address,position)
      VALUES('$first','$last','$address','$position')";
     // Execute the query
     $result = mysql query($sql);
     echo "Thank you! Information entered.";
    }
    else
    {
      // display form
 ?>
     <form method="post" action="<?php echo $PHP_SELF?>">
      First name:<input type="Text" name="first"><br>
      Last name:<input type="Text" name="last"><br>
      Address:<input type="Text" name="address"><br>
      Position:<input type="Text" name="position"><br>
      <input type="Submit" name="submit" value="Enter</pre>
        information">
     </form>
  <?php
    } // end if
  ?>
 </body>
</html>
```

OUTPUT of the above given Example would be:











# Update the data present in MYSQL database using web form

```
<html>
 <body>
  <?php
    // Open MYSQL server connection
    $db = mysql_connect("localhost", "root", "q1w2e3r4/");
    // Select the database using MYSQL server connection
    mysql_select_db("mydb",$db);
    if ($id) {
      if ($submit) {
        // Write UPDATE query and assign to $sql Variable
        $sql = "UPDATE employees SET
                 first='$first', last='$last',
                  address='$address',
                position='$position'
                 WHERE id=$id";
           // Execute the query
           $result = mysql query($sql);
          echo "Thank you! Information updated.";
     else
     {
           // Write query to SELECT data from table
            $sql = "SELECT * FROM employees WHERE id=$id";
            // Execute the query
            $result = mysql_query($sql);
            // Fetch the values
             $myrow = mysql_fetch_array($result);
 ?>
     <form method="post" action="<?php echo $PHP SELF?>">
      <input type=hidden name="id" value="<?php echo</pre>
        $myrow["id"] ?>">
     First name:<input type="Text" name="first"</pre>
        value="<?php echo $myrow["first"] ?>"><br>
     Last name:<input type="Text" name="last"
        value="<?php echo $myrow["last"] ?>"><br>
     Address:<input type="Text" name="address"
        value="<?php echo $myrow["address"]?>"><br>
     Position:<input type="Text" name="position"
        value="<?php echo $myrow["position"]?>"><br>
     <input type="Submit" name="submit" value="Enter</pre>
        information">
     </form>
```

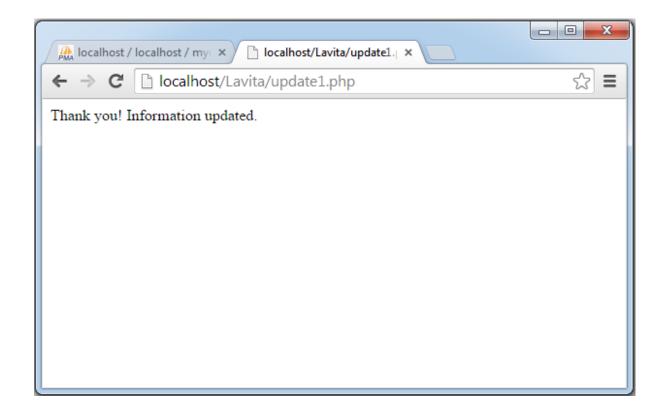


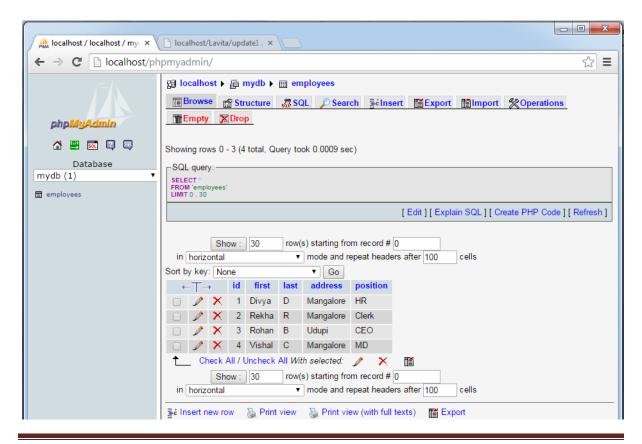
```
<?php
  }
 }
 else
  // display list of employees
  $result = mysql_query("SELECT * FROM
                       employees",$db);
  while ($myrow = mysql_fetch_array($result)) {
     printf("<a href=\"%s?id=%s\">%s %s</a><br>",
         $PHP_SELF, $myrow["id"],$myrow["first"],
         $myrow["last"]);
  }
 }
 ?>
</body>
</html>
```



UTPUT of the above given Example would be:					
of dispersion and dispersion in the second s					
an necess & Silvan where I at the					







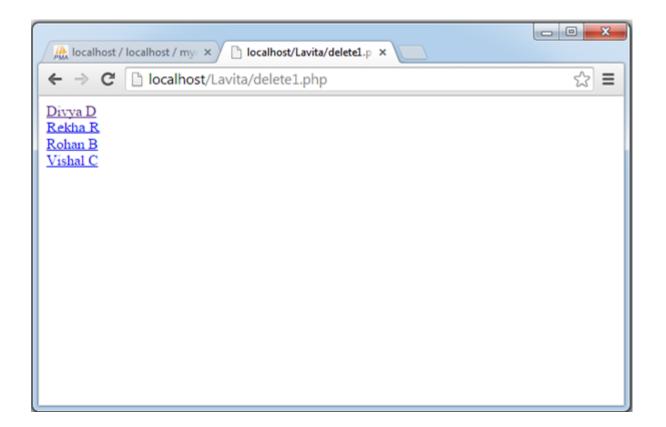


## Delete the data from MYSQL database using web form

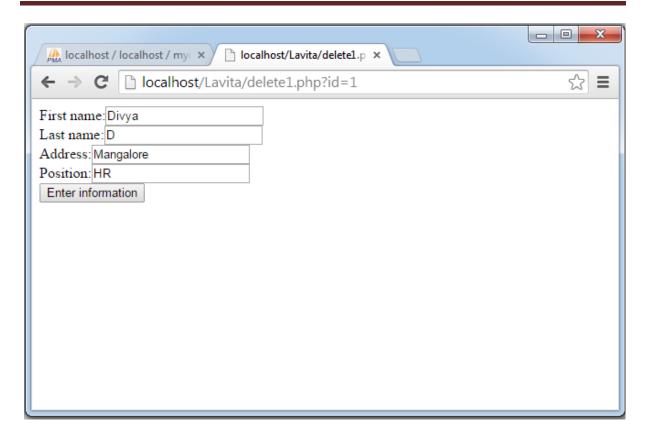
```
<html>
 <body>
  <?php
   // Open MYSQL server connection
   $db = mysql_connect("localhost", "root", "q1w2e3r4/");
   // Select the database using MYSQL server connection
   mysql_select_db("mydb",$db);
   if ($id) {
    if ($submit) {
     // Write DELETE query to delete data from table based on ID
     $sql = "DELETE FROM employees WHERE id=$id";
     // Execute the query
     $result = mysql query($sql);
     echo "Thank you! Information deleted.";
    }
    else
     // Write SELECT query to select data from table based on ID
     $sql = "SELECT * FROM employees WHERE id=$id";
     $result = mysql query($sql);
     $myrow = mysql fetch array($result);
  ?>
     <form method="post" action="<?php echo $PHP_SELF?>">
       <input type=hidden name="id"</pre>
             value="<?php echo $myrow["id"] ?>">
       First name:<input type="Text" name="first"
            readonly="readonly"
             value="<?php echo $myrow["first"] ?>"><br>
        Last name:<input type="Text" name="last"
            readonly="readonly"
            value="<?php echo $myrow["last"] ?>"><br>
        Address:<input type="Text" name="address"
           readonly="readonly"
           value="<?php echo $myrow["address"]?>"><br>
        Position:<input type="Text" name="position"
           value="<?php echo $myrow["position"]?>"><br>
        <input type="Submit" name="submit"</pre>
           value="Delete information">
     </form>
  <?php
  }
  }
  else
```

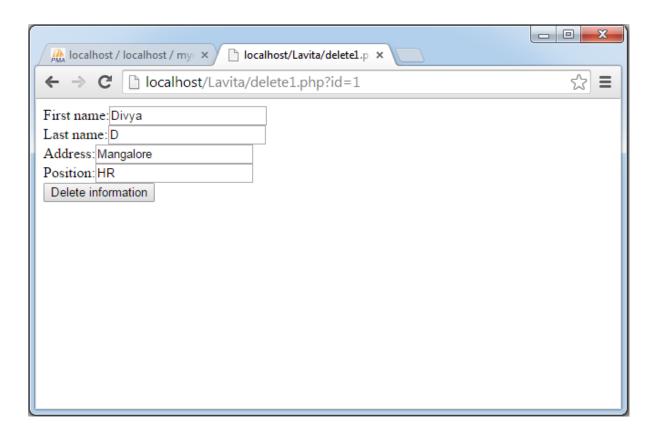


OUTPUT of the above given Example would be:











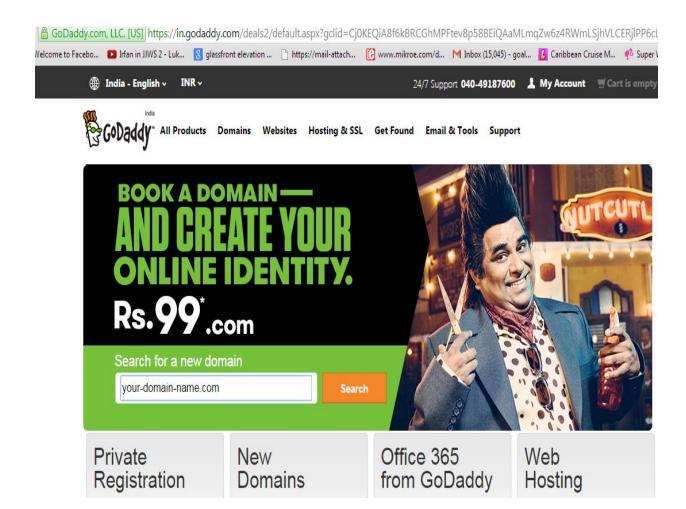
The improved with restricted to did was his bound in the tre.		
The magazine on assessing in the sign before the bin.		
The National of Matthews of the Association (National Association)		
F house on more a set on the contract them.		
(ET to require on suppose of the section of the		
(F % inquired species of the ext for his house of the first file his		
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(F) The branch of the district of the state		
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(S <sup>2</sup> to break and an indicate of all an an indicate of the lab.)		
(F) The transport of the Section School Section School Section School Section		
(P * Normal and Marchine of the end North No.)		



## Hosting your domain using cPanel

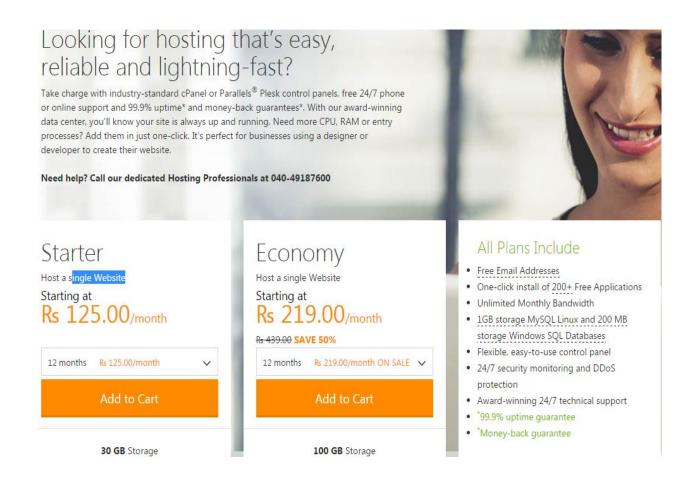
#### Step 1:

Register your required Domain name by visiting godaddy.com



#### Step 2:

Buy required domain Space to upload your code





#### Step 3:

Launch your cPanel - your-domain-name.com/cPanel



Provide your cPanel username and password click on login



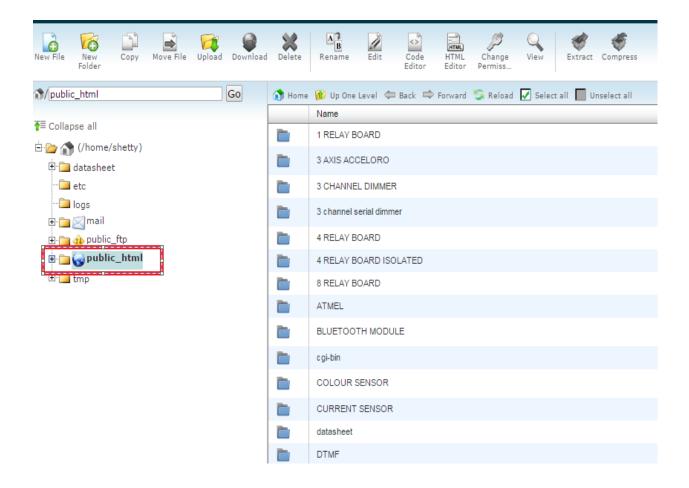
Step 4:				
Click on file Manger				
(F) to beyond the distributed of the section in the last transfer the last				



step 5:				
Click on Web root and Go				
To the regular with individuals (II of the set flower a first file.)				

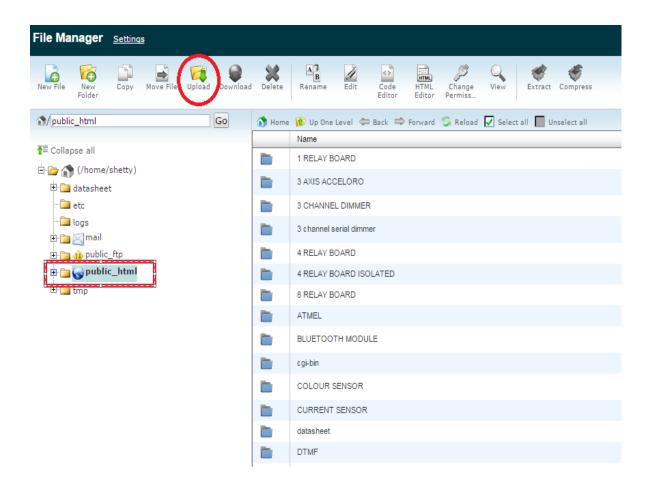
#### Step 6:

Select the Public Folder\_html



#### Step 7:

Click on Upload



#### Step 8:

Click on the choose file to upload your code



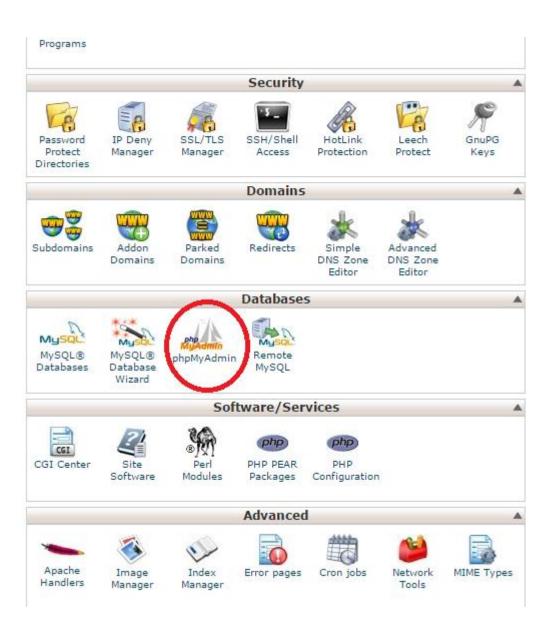
#### Note:

Once the code is uploaded your website will be live on internet. That you can check with open the browser with your-domain-name.com



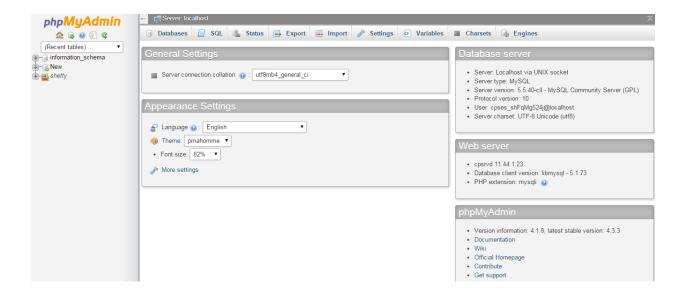
#### Step 9:

To create database – click on the phpMyAdmin



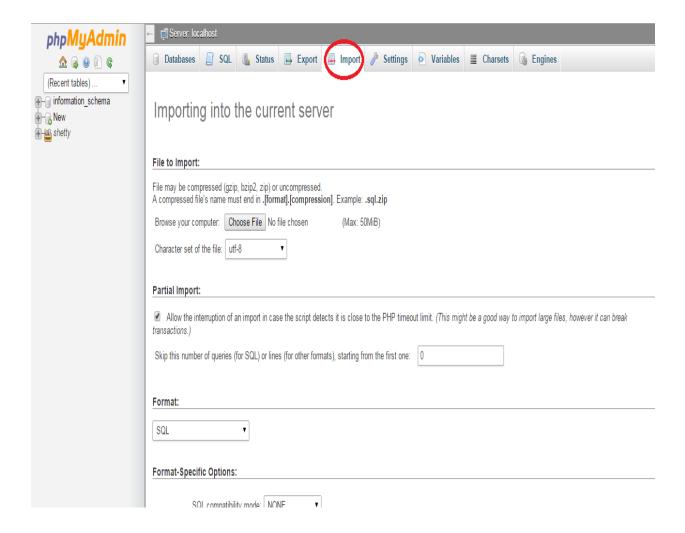
#### **Step 10:**

Manage your Tables and database on phpMyAdmin console



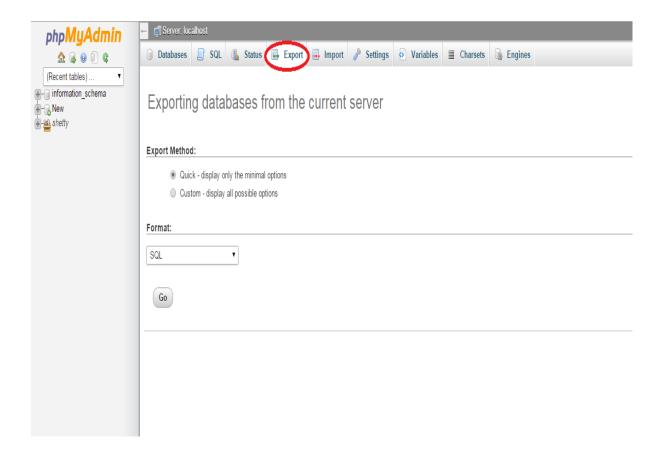
#### **Step 11:**

Importing Database or table by clicking on import



#### **Step 12:**

Exporting your database to local machine





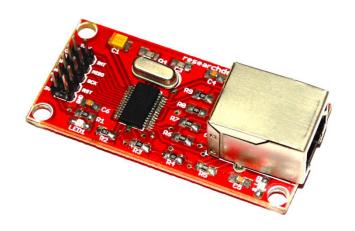
## EMBEDDED SYSTEM WITH PHP

#### **OVERVIEW**

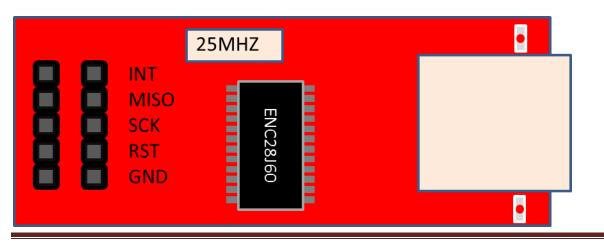
This Ethernet Breakout-Module is simplest way to add LAN connectivity to your microcontroller based products and projects. Use this module to enable Ethernet interface for your product. It works with any microcontroller operating at 3.3V or 5V. This module works at 3.3V and is compatible with 5V interface lines.

#### **FEATURES**

- Brand new and high quality.
- Chip board ENC28J60-I/SO.
- The board 25MHZ crystal.
- The network interface board HR911105A.
- 3.3 V power supply pin.
- Size: 6cm x 3.2cm 2.4inch x 1.28inch.
- High quality PCB FR4 Grade with FPT Certified

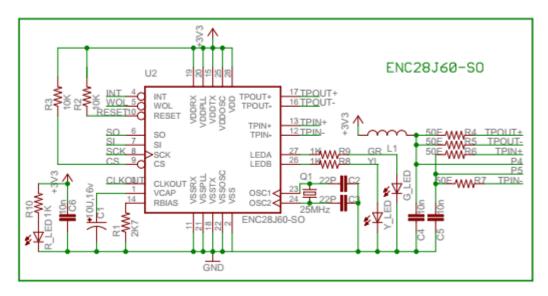


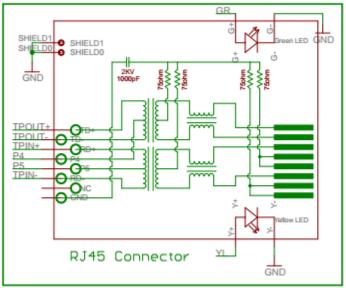
#### APPLICATION DIAGRAM

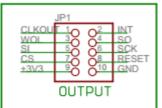




#### **CIRCUIT DIAGRAM**







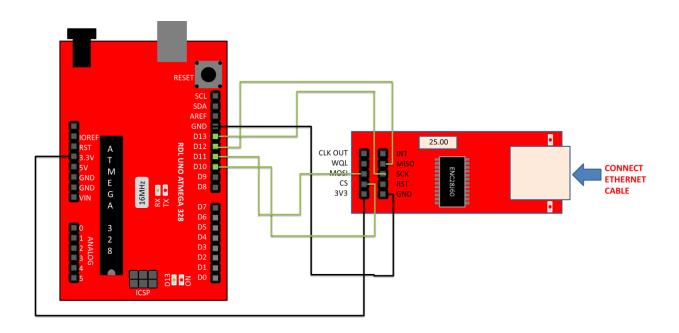


#### **PIN CONNECTION**

ETHERNET MODULE PIN	RDL UNO PIN
MISO	12
SCK	13
GND	GND
3V3	3.3V
CS	10
MOSI	11



#### **INTERFACE**



#### **LIBRARY**

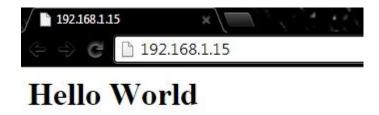
(add this library on your arduino folder in program files)

 $\underline{https://drive.google.com/file/d/0BzrGD4zr88GnZFRRalNjU1E0UmM/view}$ 



## CODE

- With Arduino
- 1. ADD hello world example from Examples



#### 2. Add Server Reading Example



# Input Value 0 350 1 330 2 322 3 318 4 337 5 354

#### 3. relay interface(Web Remote)



#### code:

```
#include "etherShield.h"
#include "ETHER_28J60.h"
int outputPin1 = 2;
int outputPin2 = 3;
int outputPin3 = 4;
int outputPin4 = 5;
static uint8_t mac[6] = \{0x54, 0x55, 0x58, 0x10, 0x00, 0x24\}; // this just needs to be unique
for your network,
// so unless you have more than one of these boards
// connected, you should be fine with this value.
static uint8_t ip[4] = \{192, 168, 1, 15\}; // the IP address for your board. Check your home
// to find an IP address not in use and pick that
// this or 10.0.0.15 are likely formats for an address
// that will work.
static uint16_t port = 80; // Use port 80 - the standard for HTTP
ETHER_28J60 e;
char flag1=0,flag2=0,flag3=0,flag4=0;
void setup()
{
```



```
e.setup(mac, ip, port);
pinMode(outputPin1, OUTPUT);
pinMode(outputPin2, OUTPUT);
pinMode(outputPin3, OUTPUT);
pinMode(outputPin4, OUTPUT);
}
void loop()
char* params;
if (params = e.serviceRequest())
e.print("<H1>Web Remote</H1>");
e.print("<A HREF='?cmd1=off'>RDL</A></BR>");
// dispaly();
if (stremp(params, "?cmd1=on") == 0)
digitalWrite(outputPin1, HIGH);
flag1=1;
dispaly();
else if (strcmp(params, "?cmd1=off") == 0) // Modified -- 2011 12 15 # Ben Schueler
digitalWrite(outputPin1, LOW);
flag1=0;
dispaly();
if (strcmp(params, "?cmd2=on") == 0)
digitalWrite(outputPin2, HIGH);
flag2=1;
dispaly();
else if (strcmp(params, "?cmd2=off") == 0) // Modified -- 2011 12 15 # Ben Schueler
digitalWrite(outputPin2, LOW);
flag2=0;
dispaly();
if (strcmp(params, "?cmd3=on") == 0)
digitalWrite(outputPin3, HIGH);
flag3=1;
dispaly();
else if (strcmp(params, "?cmd3=off") == 0) // Modified -- 2011 12 15 # Ben Schueler
```



```
digitalWrite(outputPin3, LOW);
flag3=0;
dispaly();
if (strcmp(params, "?cmd4=on") == 0)
digitalWrite(outputPin4, HIGH);
flag4=1;
dispaly();
else if (strcmp(params, "?cmd4=off") == 0) // Modified -- 2011 12 15 # Ben Schueler
digitalWrite(outputPin4, LOW);
flag4=0;
dispaly();
e.respond();
void dispaly()
if(flag1==0)
e.print("<A HREF='?cmd1=on'>RELAY1 ON</A></BR>");
else
e.print("<A HREF='?cmd1=off'>RELAY1 OFF</A></BR>");
if(flag2==0)
e.print("<A HREF='?cmd2=on'>'>RELAY2 ON</A></BR>");
e.print("<A HREF='?cmd2=off'>RELAY2 OFF</A></BR>");
if(flag3==0)
e.print("<A HREF='?cmd3=on'>'>RELAY3 ON</A></BR>");
else
e.print("<A HREF='?cmd3=off'>RELAY3 OFF</A></BR>");
if(flag4==0)
e.print("<A HREF='?cmd4=on'>'>RELAY4 ON</A></BR>");
e.print("<A HREF='?cmd4=off'>RELAY4 OFF</A></BR>");
}
```



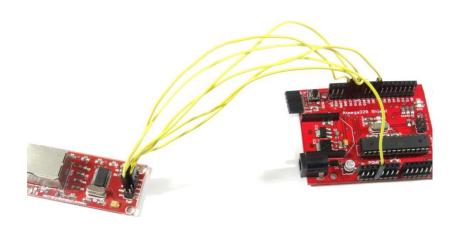


## 4. web integration

#### **PIN CONNECTION**

#### WITH ETHERNET MODULE

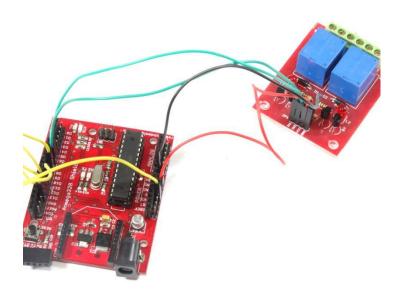
ETHERNET MODULE PIN	RDL UNO PIN
MISO	12
SCK	13
GND	GND
3V3	3.3V
CS	8
MOSI	11





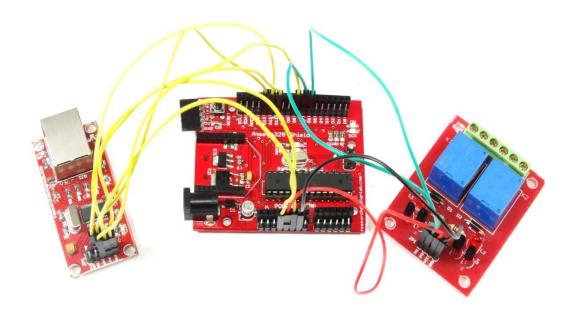
## WITH RELAY

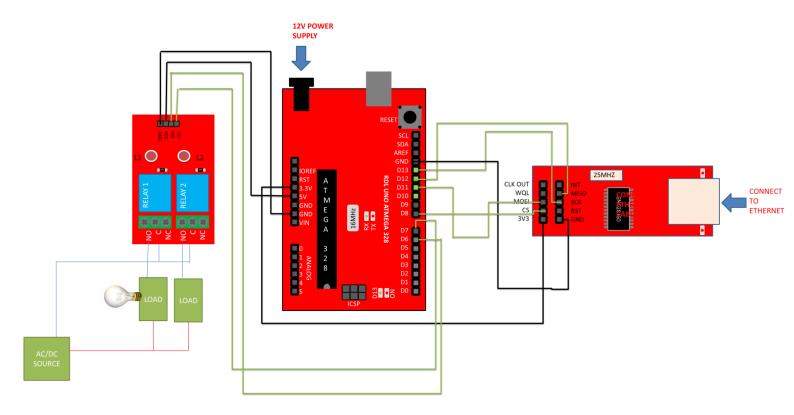
ETHERNET MODULE PIN	RELAY PIN
D7	IN1
D6	IN2
5V	VCC
GND	GND





## **Connection Diagrams**





#### **CODE**

#include <EtherCard.h>

#define REQUEST\_RATE 5000 // milliseconds

// ethernet interface mac address

static byte mymac[] =  $\{0x74,0x69,0x69,0x2D,0x30,0x31\}$ ;

// remote website name

const char website[] PROGMEM = "passport.eu5.org";



```
byte Ethernet::buffer[700];
static long timer;
int i,val;
char RL1=0,RL2=0;
// called when the client request is complete
static void my_result_cb (byte status, word off, word len) {
 Serial.print("<<< reply ");</pre>
 Serial.print(millis() - timer);
 Serial.println(" ms");
// Serial.println((const char*) Ethernet::buffer + off);
 i=150;
 val=0;
   while(val!='R')
 {
 val=Ethernet::buffer[i];
 i++;
 while(val!='=')
 val=Ethernet::buffer[i];
 i++;
 }
 RL1=Ethernet::buffer[i];
   while(val!='R')
```

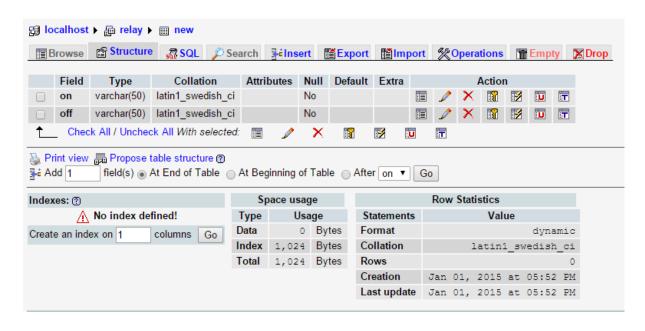


```
val=Ethernet::buffer[i];
 i++;
 }
 while(val!='=')
 val=Ethernet::buffer[i];
 i++;
 }
 RL2=Ethernet::buffer[i];
 if(RL1=='1')
digitalWrite(7, HIGH);
 else if(RL1=='0')
 digitalWrite(7, LOW);
 if(RL2=='1')
 digitalWrite(6, HIGH);
 else if(RL2=='0')
digitalWrite(6, LOW);
}
void setup () {
 Serial.begin(9600);
```

```
Serial.println("\n[getDHCPandDNS]");
 if (ether.begin(sizeof Ethernet::buffer, mymac) == 0)
  Serial.println( "Failed to access Ethernet controller");
 if (!ether.dhcpSetup())
  Serial.println("DHCP failed");
 ether.printlp("My IP: ", ether.myip);
 // ether.printlp("Netmask: ", ether.mymask);
 ether.printlp("GW IP: ", ether.gwip);
 ether.printlp("DNS IP: ", ether.dnsip);
 if (!ether.dnsLookup(website))
  Serial.println("DNS failed");
 ether.printlp("Server: ", ether.hisip);
 timer = - REQUEST_RATE; // start timing out right away
 pinMode(7, OUTPUT);
  pinMode(6, OUTPUT);
}
void loop () {
 ether.packetLoop(ether.packetReceive());
 if (millis() > timer + REQUEST_RATE) {
```

```
timer = millis();
Serial.println("\n>>> REQ");
ether.browseUrl(PSTR("/new/check.php"), " ", website, my_result_cb);
}
```

#### PHP: (LOCAL HOST)



(for hosting detail please refer page no 74)



#### **PHP CODE:**

#### For buttons:

```
<html>
<body>
<?php
if(isset($_POST['first'])){
       include "relay.php";
$sql="SELECT * FROM reg WHERE ONNN='0' ";
$result=mysql_query($sql);
       //$query = mysql_query("SELECT * FROM reg )"
$sql1="UPDATE reg SET ONNN='1' ";
       $result2 = mysql_query($sql1);
       //$query1=mysql_query("UPDATE reg SET OFFF='0')"
//$sql2="UPDATE reg SET OFFF='0' ";
//$result3 = mysql_query($sql2);
if(isset($_POST['last'])){
include "relay.php";
$sql="SELECT * FROM reg WHERE ONNN='1' ";
$result=mysql_query($sql);
//$sql1="UPDATE reg SET ONNN='0' ";
       $result2 = mysql_query($sql1);
$sql2="UPDATE reg SET ONNN='0' ";
$result3 = mysql_query($sql2);
}
if(isset($_POST['second'])){
       include "relay.php";
$sql="SELECT * FROM reg WHERE ONNN='0' ";
$result=mysql_query($sql);
       //$query = mysql_query("SELECT * FROM reg )"
$sql1="UPDATE reg SET OFFF='1' ";
       $result2 = mysql_query($sql1);
```

```
//$query1=mysql_query("UPDATE reg SET OFFF='0')"
//$sql2="UPDATE reg SET OFFF='0' ";
//$result3 = mysql_query($sql2);
if(isset($ POST['last2'])){
include "relay.php";
$sql="SELECT * FROM reg WHERE ONNN='1' ";
$result=mysql_query($sql);
//$sql1="UPDATE reg SET ONNN='0' ";
       $result2 = mysql_query($sql1);
$sql2="UPDATE reg SET OFFF='0' ";
$result3 = mysql_query($sql2);
?>
<form method="post" action="<?php echo $PHP_SELF?>">
<b>RELAY1</b>: <input type="submit" name="first" value="on"><input type="submit"
name="last" value="off"><br>
<b>RELAY2</b>: <input type="submit" name="second" value="on"><input type="submit"
name="last2" value="off"><br>
</form>
<?php
?>
</body>
```

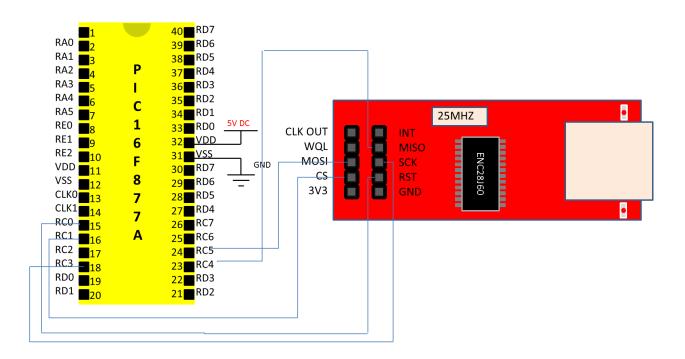
</html>







#### 3. With Pic 16F877A



#### **PIN CONNECTION**

Ethernet module	Pic 16f877a
RST	RC0
CS	RC1
SCK	RC3
MOSI	RC5
MISO	RC4
GND	GND

#### code

```
* Project Name:
  httpserver example (Ethernet Library http server demo for ENC28J60 mcu)
* Copyright:
  (c) Mikroelektronika, 2005-2010.
* Revision History:
  2007/12/10:
   - initial release; Author: Bruno Gavand.
  2010/12/20:
   - modified for PRO compilers (FJ);
  2012/10/19:
  Modifier pour usage personnel
* description:
    this code shows how to use the Spi_Ethernet mini library:
         the board will reply to ARP & ICMP echo requests
         the board will reply to HTTP requests on port 80, GET method with pathnames:
                      will return the HTML main page
             /
             /s
                      will return board status as text string
             /t0 ... /t7 will toggle PD0 to PD7 bit and return HTML main page
             all other requests return also HTML main page
* Test configuration:
  MCU:
                 PIC16F877A
             http://ww1.microchip.com/downloads/en/DeviceDoc/41291D.pdf
  Dev.Board:
                   PIC-Ready1
             http://www.mikroe.com/products/view/177/pic-ready-prototype-board/
             http://www.mikroe.com/products/view/305/pic-ready1-board/
  Oscillator:
                 External Clock 8.0000 MHz
  Ext. Modules:
                    ac:Serial Ethernet board
             http://www.mikroe.com/eng/products/view/14/serial-ethernet-board/
  SW:
                mikroC PRO for PIC
             http://www.mikroe.com/en/compilers/mikroc/pro/pic/
* NOTES:
  - Connect Serial Ethernet Board on PortC (Board and MCU Specific)
  - Since the ENC28J60 doesn't support auto-negotiation, full-duplex mode is
   not compatible with most switches/routers. If a dedicated network is used
   where the duplex of the remote node can be manually configured, you may
   change this configuration. Otherwise, half duplex should always be used.
  - External power supply should be used due to Serial Ethernet Board power consumption.
*/
Pour voir l'états des variables tapper : 192.168.0.170/s
```

```
Pour faire une commande d'interrupteur faire :
192.168.0.170/dXo ouvre(OFF)
192.168.0.170/dXf ferme(ON)
avec X pour valeur: 0 a 7
*/
// duplex config flags
#define Spi_Ethernet_HALFDUPLEX 0x00 // half duplex
#define Spi Ethernet FULLDUPLEX 0x01 // full duplex
// mE ehternet NIC pinout
sfr sbit SPI_Ethernet_Rst at RCO_bit;
sfr sbit SPI Ethernet CS at RC1 bit;
sfr sbit SPI Ethernet Rst Direction at TRISCO bit;
sfr sbit SPI_Ethernet_CS_Direction at TRISC1_bit;
// end ethernet NIC definitions
typedef struct
unsigned canCloseTCP: 1; // flag which closes TCP socket (not relevant to UDP)
unsigned isBroadcast: 1; // flag which denotes that the IP package has been received via subnet
broadcast address (not used for PIC16 family)
} TEthPktFlags;
/*********************
* ROM constant strings
const unsigned char httpHeader[] = "HTTP/1.1 200 OK\nContent-type: "; // HTTP header
const unsigned char httpMimeTypeHTML[] = "text/html\n\n"; // HTML MIME type
const unsigned char httpMimeTypeScript[] = "text/plain\n\n";
                                                         // TEXT MIME type
unsigned char httpMethod[] = "GET /";
/*
* web page, splited into 2 parts:
* when coming short of ROM, fragmented data is handled more efficiently by linker
* this HTML page calls the boards to get its status, and builds itself with javascript
// Change the IP address of the page to be refreshed
const char *indexPageHEAD = "<meta http-equiv='refresh' content='10;url=http://192.168.1.15/'>\
<HTML><HEAD></HEAD><BODY>\
<h1>RESEARCH DESIGN LAB, </h1>\
<a href=\"http://olivier.fournet.free.fr/e.html\">NOTICE</a>\
<a href=/>Reload</a>\
<script src=/s></script>";
const char *indexPageBODY = "<table border=1 style='font-size:20px;
font-family: terminal;'>\
ADC\
AN2<script>document.write(AN2);</script>
```

```
AN3
\
PORTB (IN) : <script>document.write(PORTB);</script>
<script>\
var str,i;\
str=";\
for(i=0;i<8;i++)\
str+='BUTTON #'+i+'';\
if(PORTB&(1<<i))\
{str+='ON';}\
else\
{str+='OFF';}\
str+='';}\
document.write(str);\
</script>";
const char *indexPageBODY2 = "
\
PORTD (OUT) : <script>document.write(PORTD);</script>
<script>\
var str,i;\
str=";\
for(i=0;i<8;i++)\
str+='LED #'+i+'';\
if(PORTD&(1<< i))
str+='ON';\
}\
else\
str+='OFF';\
str+='';}\
document.write(str);\
</script>\
\
This is HTTP request #<script>document.write(REQ)</script>\
</BODY></HTML>";
/***********
* RAM variables
unsigned char myMacAddr[6] = {0x54, 0x55, 0x58, 0x10, 0x00, 0x24}; // my MAC address
unsigned char mylpAddr[4] = {192, 168, 1, 15};
                                    // my IP address
unsigned char getRequest[15];
                                 // HTTP request buffer
unsigned char get_Request, digit_getRequest, etat_interrupteur;
```

```
unsigned char dyna[30];
                                                  // buffer for dynamic response
unsigned long httpCounter = 0;
                                                     // counter of HTTP requests
* functions
*/
* put the constant string pointed to by s to the ENC transmit buffer.
/*unsigned int putConstString(const char *s)
    unsigned int ctr = 0;
    while(*s)
        {
        Spi_Ethernet_putByte(*s++);
    return(ctr);
    }*/
* it will be much faster to use library Spi_Ethernet_putConstString routine
* instead of putConstString routine above. However, the code will be a little
* bit bigger. User should choose between size and speed and pick the implementation that
* suites him best. If you choose to go with the putConstString definition above
* the #define line below should be commented out.
#define putConstString SPI_Ethernet_putConstString
* put the string pointed to by s to the ENC transmit buffer
/*unsigned int putString(char *s)
    unsigned int ctr = 0;
    while(*s)
        Spi_Ethernet_putByte(*s++);
        ctr++;
    return(ctr);
    }*/
* it will be much faster to use library Spi_Ethernet_putString routine
* instead of putString routine above. However, the code will be a little
* bit bigger. User should choose between size and speed and pick the implementation that
* suites him best. If you choose to go with the putString definition above
```

```
* the #define line below should be commented out.
*/
#define putString SPI Ethernet putString
* this function is called by the library
* the user accesses to the HTTP request by successive calls to Spi_Ethernet_getByte()
* the user puts data in the transmit buffer by successive calls to Spi Ethernet putByte()
* the function must return the length in bytes of the HTTP reply, or 0 if nothing to transmit
* if you don't need to reply to HTTP requests,
* just define this function with a return(0) as single statement
*/
unsigned int SPI_Ethernet_UserTCP(unsigned char *remoteHost, unsigned int remotePort,
                 unsigned int localPort, unsigned int reqLength, TEthPktFlags *flags)
{
 unsigned int len = 0;
                                  // my reply length
 unsigned int i;
                               // general purpose integer
// should we close tcp socket after response is sent?
 // library closes tcp socket by default if canClose flag is not reset here
 // flags->canClose = 0; // 0 - do not close socket
              // otherwise - close socket
 if(localPort != 80)
               // I listen only to web request on port 80
  return(0);
// get 10 first bytes only of the request, the rest does not matter here
 for(i = 0; i < 10; i++)
  getRequest[i] = SPI_Ethernet_getByte();
 getRequest[i] = 0;
 if(memcmp(getRequest, httpMethod, 5))
 { // only GET method is supported here
  return(0);
 httpCounter++; // one more request done
 get_Request = getRequest[5]; // s , d
 if(get Request == 's') // utiliser pour <script src=/s></script>
  // if request path name starts with s, store dynamic data in transmit buffer
```

```
// the text string replied by this request can be interpreted as javascript statements
 // by browsers
 len = putConstString(httpHeader); // HTTP header
 len += putConstString(httpMimeTypeScript); // with text MIME type
 // add AN2 value to reply
 IntToStr(ADC_Read(2), dyna);
 len += putConstString("var AN2=");
 len += putString(dyna);
 len += putConstString(";");
 // add AN3 value to reply
 IntToStr(ADC Read(3), dyna);
 len += putConstString("var AN3=");
 len += putString(dyna);
 len += putConstString(";");
 // add PORTB value (buttons) to reply
 len += putConstString("var PORTB=");
 IntToStr(PORTB, dyna);
 len += putString(dyna);
 len += putConstString(";");
 // add PORTD value (LEDs) to reply
 len += putConstString("var PORTD=");
 IntToStr(PORTD, dyna);
 len += putString(dyna);
 len += putConstString(";");
 // add HTTP requests counter to reply
 IntToStr(httpCounter, dyna);
 len += putConstString("var REQ=");
 len += putString(dyna);
 len += putConstString(";");
}
else
{
//
if(get Request == 'd') // Commande PORTD
 if( isdigit(getRequest[6]) )
 digit_getRequest = getRequest[6] - '0'; // numéro de port 0 à 7
 if( getRequest[7] == 'o' ) // Contact Ouvert (OFF)
  etat_interrupteur = 0;
 if( getRequest[7] == 'f' ) // Contact Fermer (ON)
  etat_interrupteur = 1;
 switch(digit_getRequest)
```

```
case 0: PORTD.B0 = etat_interrupteur; break;
   case 1: PORTD.B1 = etat_interrupteur; break;
   case 2: PORTD.B2 = etat interrupteur; break;
   case 3: PORTD.B3 = etat interrupteur; break;
   case 4: PORTD.B4 = etat interrupteur; break;
   case 5: PORTD.B5 = etat_interrupteur; break;
   case 6: PORTD.B6 = etat_interrupteur; break;
   case 7: PORTD.B7 = etat_interrupteur; break;
  }
  }
 }
 //
 }
if(len == 0)
       // what do to by default
  len = putConstString(httpHeader);
                                       // HTTP header
  len += putConstString(httpMimeTypeHTML); // with HTML MIME type
  len += putConstString(indexPageHEAD); // HTML page first part
  len += putConstString(indexPageBODY); // HTML page second part
  len += putConstString(indexPageBODY2); // HTML page second part
 return(len);
                             // return to the library with the number of bytes to transmit
* this function is called by the library
* the user accesses to the UDP request by successive calls to Spi_Ethernet_getByte()
* the user puts data in the transmit buffer by successive calls to Spi_Ethernet_putByte()
* the function must return the length in bytes of the UDP reply, or 0 if nothing to transmit
* if you don't need to reply to UDP requests,
* just define this function with a return(0) as single statement
*/
unsigned int SPI_Ethernet_UserUDP(unsigned char *remoteHost, unsigned int remotePort,
                   unsigned int destPort, unsigned int reqLength, TEthPktFlags *flags)
{
 return 0;
                 // back to the library with the length of the UDP reply
}
* main entry
void main()
//ANSEL = 0x0C;
                      // AN2 and AN3 convertors will be used
//C10N bit = 0;
                      // Disable comparators
//C2ON_bit = 0;
```



```
PORTA = 0;
TRISA = 0xff;
                   // set PORTA as input for ADC
//ANSELH = 0;
                     // Configure other AN pins as digital I/O
 PORTB = 0;
TRISB = 0xff;
                   // set PORTB as input for buttons
 PORTD = 0;
TRISD = 0;
                  // set PORTD as output
 * starts ENC28J60 with:
 * reset bit on RCO
 * CS bit on RC1
 * my MAC & IP address
 * full duplex
 */
 SPI1 Init();
 SPI_Ethernet_Init(myMacAddr, myIpAddr, Spi_Ethernet_FULLDUPLEX);
 while(1)
                 // do forever
  * if necessary, test the return value to get error code
  SPI_Ethernet_doPacket(); // process incoming Ethernet packets
  * add your stuff here if needed
  * Spi_Ethernet_doPacket() must be called as often as possible
  * otherwise packets could be lost
  */
}
}
```



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