# Cognitive Modeling Part I

Bayesian Modeling in brms

Julia Haaf September, 2022

# A brief introduction to cognitive modeling

 $\boldsymbol{1.} \ \ What \ kind \ of \ models \ are \ we \ talking \ about?$ 

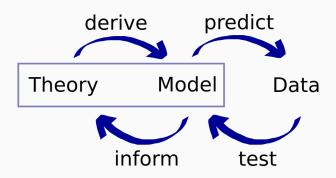
# A brief introduction to cognitive modeling

- 1. What kind of models are we talking about?
- 2. Signal detection

#### A brief introduction to cognitive modeling

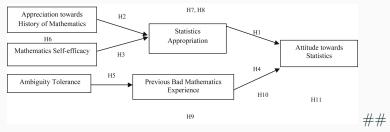
- 1. What kind of models are we talking about?
- 2. Signal detection
- 3. Application to perceptual decision making experiment

# Theory, models, and data



There are many things that people call models.

E.g. Prayoga, T., & Abraham, J. (2017). A psychological model explaining why we love or hate statistics.



Verbal vs. mathematical models

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 Behavioral variables are related to components of psychological processes using equations.

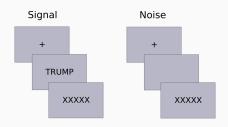
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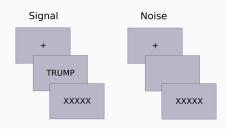
- Behavioral variables are related to components of psychological processes using equations.
- Psychological processes are expressed as parameters and functions.
- Behavior needs to be quantifiable (e.g. accuracy, response time).

# Signal detection experiment



Stimulus	Present response	Absent Response	Total
Signal	75	25	100
Noise	30	20	50
Total	105	45	

# Signal detection experiment



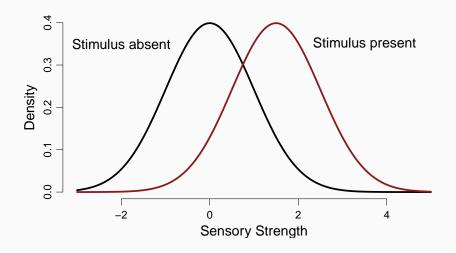
Stimulus	Present response	Absent Response	Total
Signal	75 (Hits)	25 (Misses)	100
Noise	30 (False Alarms)	20 (Correct Rejections)	50
Total	105	45	

 $\, \bullet \,$  General idea: Perception strength S varies gradually.

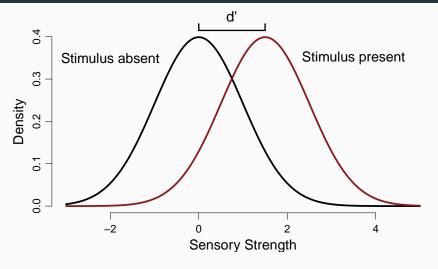
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$$S \sim egin{cases} {\sf Normal}(\mu=d',\sigma^2=1), & {\sf for signal-present trials,} \ {\sf Normal}(\mu=0,\sigma^2=1), & {\sf for signal-absent trials.} \end{cases}$$

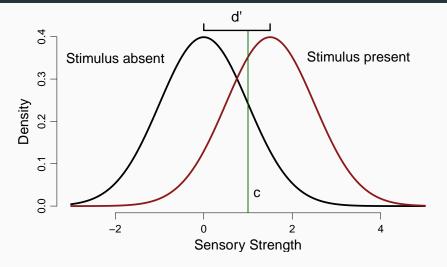


#### **SDT** model

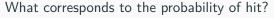


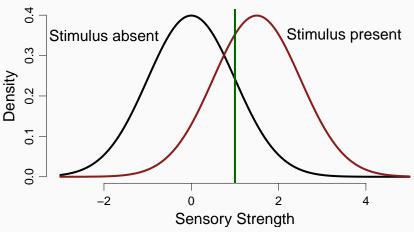
d' = Sensitivity.

#### **SDT** model

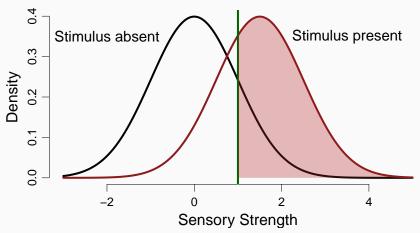


 $c = \mathsf{Criterion}, \ \mathsf{determines} \ \mathsf{the} \ \mathsf{response} \ \mathsf{made}.$ 



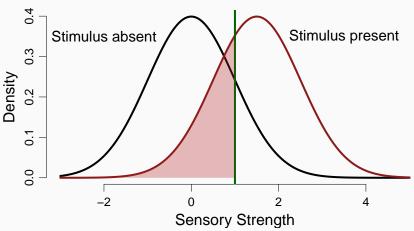


What corresponds to the probability of hit?

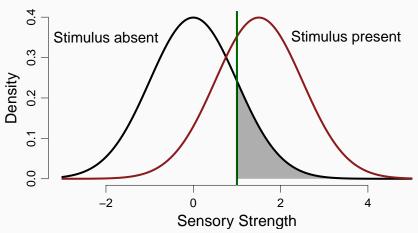


Area under the curve!

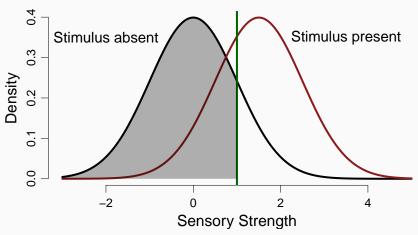




What corresponds to the probability of false alarm?



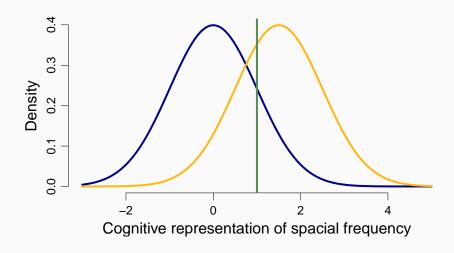
What corresponds to the probability of correct rejection?



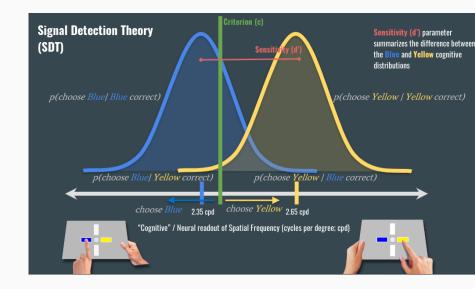
# Application to perceptual decision making experiment

Collapsing across participants			
<u>The Confusion Matrix</u>	Chose Blue	Chose Yellow	
Blue (2.35 cpd) was correct	81.9%	18.1%	
Yellow (2.65 cpd) was correct	11.5%	88.5%	

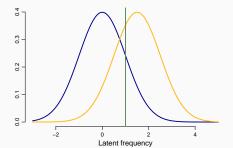
## Application to perceptual decision making experiment



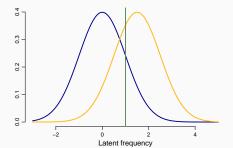
#### Application to perceptual decision making experiment



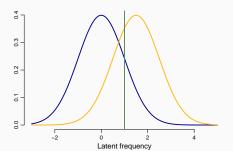
■ Data are a coin flip and we model the probability:  $Y_i \sim \text{Bernoulli}(p_i)$ .



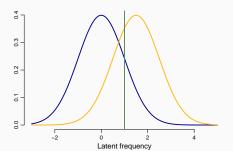
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- Probabilities are transformed to the continuous latent space:  $p_i = \Phi(\mu_i)$ .



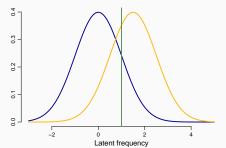
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- where  $\beta_0$ , the intercept, translates to the criterion,
- and  $\beta_1$ , the slope, translates to d'.



$$Y_i \sim \mathsf{Bernoulli}(p_i),$$
  $p_i = \Phi(\mu_i),$   $\mu_i = \beta_0 + \beta_1 \mathsf{spf}_i.$ 

Computing *responses* using accuracy and presented spacial frequency:

```
summary(fit1)
## Family: bernoulli
##
    Links: mu = probit
## Formula: response ~ 1 + factor(spf)
##
     Data: pdm[pdm$subject == 1, ] (Number of observations: 562)
    Draws: 4 chains, each with iter = 2000; warmup = 1000; thin = 1;
##
##
           total post-warmup draws = 4000
##
## Population-Level Effects:
               Estimate Est.Error 1-95% CI u-95% CI Rhat Bulk ESS Tail ESS
##
## Intercept -0.11 0.08 -0.27 0.05 1.00
                                                           3757
                                                                   2501
## factorspflow -1.14 0.13 -1.37 -0.89 1.00
                                                           2495
                                                                   2218
##
## Draws were sampled using sampling(NUTS). For each parameter, Bulk ESS
## and Tail ESS are effective sample size measures, and Rhat is the potential
## scale reduction factor on split chains (at convergence, Rhat = 1).
```

# **Questions?**

