World-Class

Not only is MimeKit's parser more robust than other .NET MIME parsers, but it's also orders of magnitude faster. Parse gigabytes of mail in seconds.



Source code (https://github.com/jstedfast/MimeKit)

World-Class

Parse any message with MimeKit's powerful MIME parser. Properly handles any character encoding.

View details » (docs/html/Parsing-Messages.htm)

High Performance

MimeKit's parser is orders of magnitude faster than any other MIME parser for .NET. Parse gigabytes of mail in mere seconds rather than the 15 minutes or more that it takes with other .NET MIME parser libraries.

View details » (http://jeffreystedfast.blogspot.com/2013/10/optimization-tips-tricks-used-by.html)



MimeKit has full support for S/MIME v3.2 and OpenPGP as well as DKIM and ARC signatures.

View details » (docs/html/Working-With-SMime.htm)

1 of 3 10/8/2022, 1:22 PM

Open Source

MimeKit and MailKit are open source and completely free for commercial use (https://github.com/jstedfast/MimeKit/blob/master/License.md).

View details » (https://github.com/jstedfast/MimeKit)



MimeKit and MailKit support Windows, Linux, Mac, iOS, Android, Windows Phone and more!

© Easy To Use

MimeKit and MailKit make even the most complex tasks doable.

Help

Documentation

The documentation (docs) portal is the first place to go for help. It has full API coverage and a growing number of source code examples.

Stack Overflow

Stack Overflow (http://stackoverflow.com/questions/tagged/mimekit) is a great place to ask questions about MimeKit (http://stackoverflow.com/questions/tagged/mimekit) and MailKit (http://stackoverflow.com/questions/tagged/mailkit).

() Issue Tracker

The GitHub Issue Trackers for MimeKit (https://github.com/jstedfast/MimeKit/issues) and MailKit (https://github.com/jstedfast/MailKit/issues) are great places to go to file bug reports and make feature requests.

License

MimeKit is open source under the MIT license (https://github.com/jstedfast/MimeKit/blob/master/License.md) and is free for commercial use.

2 of 3 10/8/2022, 1:22 PM