The League Constitution—Last Revised 2024

In the beginning, God created the Heavens and The League. Having individually chosen the 16 most avid Fantasy Footballers in the land from Boston to New York to DC to Nashville, God provided 14 simple commandments to create the foundations of their eventual dynasties:

1. **Draft**: Each draft will be straight line in reverse order of the previous year's standings. In the case of year 1, we will have a random number generator determine order. No one knows why, but Vinnie was bestowed the 1st overall pick by the fantasy gods. Year 1 draft will consist of 20 rounds. Each subsequent year will only be rookie drafts and will consist of 3 rounds each. These drafts will also include every player left on waivers at the end of last year's season and will take place BEFORE the preseason begins. After each draft, you will have until the regular season to drop players to get to the maximum 20 allowed on the roster.

Draft Order Guidelines: Draft Order for following year is set as inverse order of current year standings

The bottom 6 teams in the regular season standings will enter a draft lottery to determine the first 6 picks. We will use an online simulator to determine picks 1-6 and the percentages are as follows

Teams 14-16: 21%

Team 13: 16%

Team 12: 12%

Team 11:9%

The 7/8 picks will be the inverse order of where they finish in the regular season standings

The 8 playoff teams will pick in the inverse order of where they finish in the playoffs. The 4 teams who lose in the 1st round will pick 9-12 based on the inverse order of where they compare in the regular season. The 2 teams who lose in the 2nd round will pick 13-14 based on the inverse order of where they compare in the regular season. The runner-up will pick 15th and champion will pick 16th.

The weighted percentages of the lottery are intended to discourage tanking and fair play in the spirit of the game. However, if a team is determined to be tanking by intentionally sitting active players and/or starting inactive players, they will be charged a \$25 fee to be added the league pot, as voted on unanimously by the 3 commissioners and approval of 9/12 additional league members

- 2. **Dynasty:** This is a true Dynasty league. You will keep ALL the players on your team every year. You may trade for future draft picks with other teams for current players today. You as the GM are balancing salary cap, future success, win-now success, and trading.
- 3. Salary Cap: Each team must have a total value of players no greater than \$600. The values of each player can be found using the link below. These values will be reassessed each year before the draft begins in order to reflect appreciation or depreciation of a player each year (you cannot have a stacked team because you drafted 3 amazing rookies two years ago). Any team above \$600 will be subject to a sliding scale luxury tax. For every dollar over the cap up to \$10, the player must pay 2x per dollar to the league commissioners. For \$10 - \$20 over, the player must pay 3x per dollar. \$20-30 4x per dollar, and so on. Teams get revalued upon the completion of any trade. Cap space penalties paid at the time of any trade. ROOKIES CAP HIT IS UNCHANGED FOR THEIR FIRST TWO SEASONS. IN YEAR 3 FOR ROOKIES, THEIR NEW CAP HIT WILL BE THE AVERAGE OF YEAR 1 AND YEAR 3 CAP HITS (August 2023 Amendment). YEAR 4 CAP HIT WILL BE ACCORDING TO FANTASYPROS. IR PLAYER RETAIN FULL CAP HIT. If a trade goes over cap space the cap fee can be paid by either trading party to the pool. We will recalculate cap hit the day before a new fantasy season starts

https://www.fantasypros.com/nfl/auction-values/calculator.php

4. Waiver Wires: Waiver wires are a highest bid wins format. During year 1, each player is given up to \$100 for waiver wire acquisitions (luxury tax still applies if you go over \$600). In every subsequent year, the value of the team will be assessed pre-draft and the player will be given the difference between \$600 and their current value to use on the waiver wires. So, in year 2 if you are valued at \$450, you will be given \$150 in waiver capacity. You may not trade cap space. Waiver money is completely separate from money against the cap.

- 5. **Trades:** Each trade will trigger a re-valuation of your team. If your team is found to be over the luxury tax, you will have to pay using the sliding scale. YOU MAY NOT TRADE CAP SPACE
- 6. **Taxi Slots:** Each player is allowed one taxi slot per year. A taxi slot is a spot that allows a player to designate a rookie to a non-playable spot that does not count against the roster total. A rookie player may only fill a taxi slot. The taxi slot must be allocated before the regular season starts. At the end of the rookie year, the player must either drop the designated player or activate the player to a full roster spot. During the year, the player MAY be dropped or elevated to the active roster from the taxi spot. However, once a player has left the taxi slot, the taxi slot is lost for the remainder of the season. This spot is solely meant for taking flyers on rookies.
- 7. **Roster Size:** The format of the league is 1 QB, 2 RBs, 2 WRs, 1 TE, 2 Flex, 1 K, and 1 Defense, for a total of 10 starters. The bench will consist of 9 spots and a taxi spot for a total of 20 players per roster.
- 8. **Roster Limitations:** Each player is limited to 5 spots IN TOTAL that can be given to a combination of QBs / Def / Ks. No hoarding of these players. This limit does NOT include players on IR in the taxi slot.
- 9. **Voting Structure:** The league will be led by 3 commissioners (2024: Oscar, Sam, Christian) that rotate yearly. These three commissioners will vote on every trade and rule change. For a trade to be allowed, 2/3 of the commissioners must vote that it is fair and in the spirit of good competition. For a rule to be changed, 2/3 of the commissioners must vote yes followed by 12/16 members of the league voting in favor.
- 10. **Championship Compensation:** Each member of the league will owe \$50 at the beginning of each season to the league. In 2025 the buyin will increase to \$75. This money will be adjusted up as appropriate in the coming years. For now, the first-

place winner of the league will be bought the authentic NFL jersey of his choosing (\$240 value) (30% pot) and be given \$250 (31.25% pot)in cold hard cash. Second place finisher will win \$100 (12.5% pot). Third place will win \$50 (6.25% pot).

- 11. **Side Compensation:** To keep the boys buzzing even when the season is grim, there will be side pots that part of your buy-in money goes into. We will have a league survivor pool (winner take all, will be established through ESPN) of \$80 (10% pot) value. We will also have a weekly pick-em that aggregates throughout the season (1st gets \$50 (6.25% pot), 2nd \$25 (3.125% pot), 3rd \$5 (0.625% pot)).
- 12. **League Structure:** The league will be split into 2 conferences each with 2 divisions: that's right Devon the math major! 4 divisions of 4 players in total. The conferences will be split along geographic location of the player (some good ole NY vs DC action). Divisions may rename themselves, if desired, before the start of a new season. The regular season runs for 13 weeks. Playoffs are the division winners and then 2 wild card teams from each conference. The conferences will play two weeks for a winner to advance to the finals which will be two weeks long. The playoffs run from week 14 to week 17 with the championship game going for two weeks. While the top 8 teams go for the title, the bottom 8 teams will play for the toilet bowl and the league punishment.
- 13. **Punishment:** Open to entire league to propose and vote upon penalties. Last place penalty MUST be decided before each season's draft. PUNISHMENT GOES TO THE LOSER OF THE 8-TEAM TOILET BOWL.
- 14. **Yearly Boys Trip:** The most important part of the league is to keep its members close. Therefore, we will be taking a boys trip to a single game each year that is agreed upon by the league. This could be to see the Giants sucking or the Patriots finally get past the first round of the playoffs. Whatever it is, the 16 members will be there.