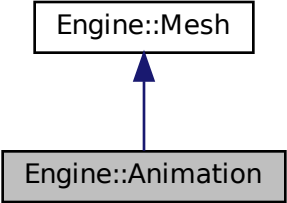


Engine::Mesh



```
graph BT; A[Engine::Animation] --> M[Engine::Mesh];
```

A diagram illustrating a relationship between two classes. At the top is a white rectangular box with a black border containing the text "Engine::Mesh". Below it is a gray rectangular box with a black border containing the text "Engine::Animation". A blue arrow points vertically from the top center of the gray box to the bottom center of the white box, indicating that Engine::Animation inherits from or is associated with Engine::Mesh.

Engine::Animation