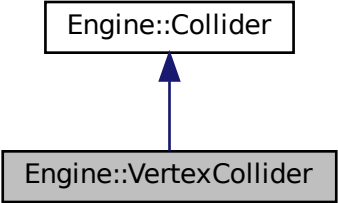


Engine::Collider



```
classDiagram
    class Engine_Collider["Engine::Collider"]
    class Engine_VertexCollider["Engine::VertexCollider"]
    Engine_VertexCollider --|> Engine_Collider
```

The diagram illustrates a class hierarchy. At the top is a white rectangular box with a black border containing the text "Engine::Collider". Below it is a gray rectangular box with a black border containing the text "Engine::VertexCollider". A blue arrow points vertically from the top center of the gray box to the bottom center of the white box, indicating that Engine::VertexCollider inherits from Engine::Collider.

Engine::VertexCollider