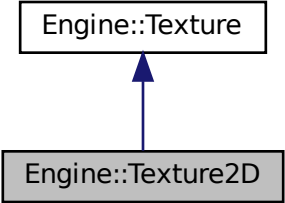


Engine::Texture



```
classDiagram
    class EngineTexture2D["Engine::Texture2D"]
    class EngineTexture["Engine::Texture"]
    EngineTexture2D --|> EngineTexture
```

The diagram consists of two rectangular boxes. The top box is white with a black border and contains the text "Engine::Texture". The bottom box is gray with a black border and contains the text "Engine::Texture2D". A blue arrow points vertically from the top center of the bottom box to the bottom center of the top box, indicating an inheritance relationship where Engine::Texture2D inherits from Engine::Texture.

Engine::Texture2D