Testing Supplement for Houlihan Lokey

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Chapter 1: Unit Testing with pytest

Objectives

- Understand the purpose of unit tests
- Design and implement unit tests with pytest
- Run tests in different ways
- Use builtin fixtures
- Create and use custom fixtures
- Mark tests for running in groups
- Learn how to mock data for tests

What is a unit test?

> - Tests *unit* of code in isolation
>
> - Ensures repeatable results
>
> - Asserts expected behavior

A *unit test* is a test which asserts that an isolated piece of code (one function, method, class, or module) has some expected behavior. It is a way of making sure that code provides repeatable results.

There are four main components of a unit testing system:

1. Unit tests – individual assertions that an expected condition has been met

2. Test cases – collections of related unit tests

3. Fixtures — provide data to set up tests in order to get repeatable results

4. Test runners – utilities to execute the tests in one or more test cases

Unit tests should each test one aspect of your code, and each test should be independent of all other tests, including the order in which tests are run.

Each test asserts that some condition is true.

Unit tests may collected into a **test case**, which is a related group of unit tests. With **pytest**, a test case can be either a module or a class.

Fixtures provide repeatable, known input to a test.

The final component is a **Test runner**, which executes one, some, or all tests and reports on the results. There are many different test runners for pytest. The builtin runner is very flexible.

The pytest module

- Provides
  - test runner
  - fixtures
  - special assertions
  - extra tools
- Not based on xUnit[1]

The **pytest** module provides tools for creating, running, and managing unit tests.

Each test supplies one or more **assertions**. An assertion confirms that some condition is true.

Here's how **pytest** implements the main components of unit testing:

unit test

A normal Python function that uses the **assert** statement to assert some condition is true

test case

A class *or* a module than contains unit tests (tests can be grouped with *markers*).

fixture

A special parameter of a unit test function that provides test resources (fixtures can be nested).

test runner

A text-based test runner is built in, and there are many third-party test runners

pytest is more flexible than classic **xUnit** implementations. For example, fixtures can be associated with any number of individual tests, or with a test class. Test cases need not be classes.

[1] The builtin unit testing module, **unittest**, *is* based on **xUnit** patterns, as implemented in Java and other languages.

Creating tests

- Create test functions
- Use builtin **assert**
- Confirm something is true
- Optional message

To create a test, create a function whose name begins with "test". These should normally be in a separate script, whose name begins with "test_" or ends with "_test". For the simplest cases, tests do not even need to import **pytest**.

Each test function should use the builtin **assert** statement one or more times to confirm that the test passes. If the assertion fails, the test fails.

pytest will print an appropriate message by introspecting the expression, or you can add your own message after the expression, separated by a comma

It is a good idea to make test names verbose. This will help when running tests in verbose mode, so you can see what tests are passing (or failing).

```python
assert result == 'spam'
assert 2 == 3, "Two is not equal to three!"
```

Example

pytests/test_simple.py

```python
def test_two_plus_two_equals_four():  # tests should begin with "test" (or will not be found automatically)
    assert 2 + 2 == 4   # if assert statement succeeds, the test passes
```

Running tests (basics)

- Needs a test runner
- **pytest** provides *pytest* script

To actually run tests, you need a *test runner*. A test runner is software that runs one or more tests and reports the results.

pytest provides a script (also named **pytest**) to run tests.

You can run a single test, a test case, a module, or all tests in a folder and all its subfolders.

```
pytest test_···py
```

to run the tests in a particular module, and

```
pytest -v test_···py
```

to add verbose output.

By default, pytest captures (and does not display) anything written to stdout/stderr. If you want to see the output of **print()** statements in your tests, add the **-s** option, which turns off output capture.

```
pytest -s ···
```

NOTE	In older versions of pytest, the test runner script was named **py.test**. While newer versions support that name, the developers recommend only using **pytest**.
TIP	PyCharm automatically detects a script containing test cases. When you run the script the first time, PyCharm will ask whether you want to run it normally or use its builtin test runner. Use **Edit Configurations** to modify how the script is run. Note: in PyCharm's settings, you can select the default test runner to be **pytest**, **Unittest**, or other test runners.

Special assertions

- Special cases
  - pytest.raises()
  - pytest.approx()

There are two special cases not easily handled by **assert**.

pytest.raises

For testing whether an exception is raised, use **pytest.raises()**. This should be used with the **with** statement:

```python
with pytest.raises(ValueError):
    w = Wombat('blah')
```

The assertion will succeed if the code inside the **with** block raises the specified error.

pytest.approx

For testing whether two floating point numbers are *close enough* to each other, use **pytest.approx()**:

```python
assert result == pytest.approx(1.55)
```

The default tolerance is 1e-6 (one part in a million). You can specify the relative or absolute tolerance to any degree. Infinity and NaN are special cases. NaN is normally not equal to anything, even itself, but you can specify nanok=True as an argument to approx().

NOTE	See https://docs.pytest.org/en/latest/reference.html#pytest-approx for more information on pytest.approx()

Example

pytests/test_special_assertions.py

```python
import pytest
import math

FILE_NAME = 'IDONOTEXIST.txt'

def test_missing_filename():
    with pytest.raises(FileNotFoundError):  # assert FileNotFoundError is raised inside block
        open(FILE_NAME)  # will fail test if file is not found

def test_list():
    print()
    assert (.1 + .2) == pytest.approx(.3)  # fail unless values are within 0.000001 of each other (actual result is 0.30000000000000004)

def test_approximate_pi():
    assert 22 / 7 == pytest.approx(math.pi, .001)  # Default tolerance is 0.000001; smaller (or larger) tolerance can be specified
```

Fixtures

- Provide resources for tests
- Implement as functions
- Scope
  - Per test
  - Per class
  - Per module
- Source of fixtures
  - Builtin
  - User-defined

When writing tests for a particular object, many tests might require an instance of the object. This instance might be created with a particular set of arguments.

What happens if twenty different tests instantiate a particular object, and the object's API changes? Now you have to make changes in twenty different places.

To avoid duplicating code across many tests, pytest supports *fixtures*, which are functions that provide information to tests. The same fixture can be used by many tests, which lets you keep the fixture creation in a single place.

A fixture provides items needed by a test, such as data, functions, or class instances. A fixtures can be either builtin or custom.

Fixtures provide * Consistency — test uses the same, repeatable data * Readability — keeps test itself short and simple * Auto-use — Reduces number of imports * Teardown — Provides cleanup capabilities

| TIP | Use `py.test --fixtures` to list all available builtin and user-defined fixtures. |

User-defined fixtures

- Decorate with **pytest.fixture**

- Return value to be used in test

- Fixtures may be nested

To create a fixture, decorate a function with **pytest.fixture**. Whatever the function returns is the value of the fixture.

To use the fixture, pass it to the test function as a parameter. The return value of the fixture will be available as a local variable in the test.

Fixtures can take other fixtures as parameters as well, so they can be nested to any level.

It is convenient to put fixtures into a separate module so they can be shared across multiple test scripts.

TIP | Add docstrings to your fixtures and the docstrings will be displayed via `pytest --fixtures`

Example

pytests/test_simple_fixture.py

```python
from collections import namedtuple
import pytest
import sqlite3

Person = namedtuple('Person', 'first_name last_name')  # create object to test

FIRST_NAME = "Guido"
LAST_NAME = "Von Rossum"

db_conn = sqlite3.connect('../../DATA/presidents.db')
db_cursor = db_conn.cursor()
db_cursor.row_factory = sqlite3.Row  # set the row factory to be a Row object

@pytest.fixture

def presidents():
    db_cursor.execute('select * from presidents')
    return db_cursor.fetchall()

@pytest.fixture  # mark person as a fixture
def person():
    """
    Return a 'Person' named tuple with fields 'first_name' and 'last_name'
    """
    return Person(FIRST_NAME, LAST_NAME)  # return value of fixture

def test_first_name(person):  # pass fixture as test parameter
    assert person.first_name == FIRST_NAME

def test_last_name(person):  # pass fixture as test parameter
    assert person.last_name == LAST_NAME

def test_john_tyler_is_from_virginia(presidents):
    assert presidents[9]['birthstate'] == 'Virginia'  # Tohn Tyler is 10th president
```

Builtin fixtures

- Variety of common fixtures
- Provide
    - Temp files and dirs
    - Logging
    - STDOUT/STDERR capture
    - Monkeypatching tools

Pytest provides a large number of builtin fixtures for common testing requirements.

Using a builtin fixture is like using user-defined fixtures. Just specify the fixture name as a parameter to the test. No imports are needed for this.

See https://docs.pytest.org/en/latest/reference.html#fixtures for details on builtin fixtures.

Example

pytests/test_builtin_fixtures.py

```python
COUNTER_KEY = 'test_cache/counter'

def test_cache(cache):  # cache persists values between test runs
    value = cache.get(COUNTER_KEY, 0)
    print("Counter before:", value)
    cache.set(COUNTER_KEY, value + 1)  # cache fixture is similar to dictionary, but with
.set() and .get() methods
    value = cache.get(COUNTER_KEY, 0)  # cache fixture is similar to dictionary, but with
.set() and .get() methods
    print("Counter after:", value)
    assert True   # Make test successful

def hello():
    print("Hello, pytesting world")

def test_capsys(capsys):
    hello()  # Call function that writes text to STDOUT
    out, err = capsys.readouterr()  # Get captured output
    print("STDOUT:", out)

def bhello():
    print(b"Hello, binary pytesting world\n")

def test_capsysbinary(capsys):
    bhello()  # Call function that writes binary text to STDOUT
    out, err = capsys.readouterr()  # Get captured output
    print("BINARY STDOUT:", out)

def test_temp_dir1(tmpdir):
    print("TEMP DIR:", str(tmpdir))  # tmpdir fixture provides unique temporary folder
name

def test_temp_dir2(tmpdir):
    print("TEMP DIR:", str(tmpdir))

def test_temp_dir3(tmpdir):
    print("TEMP DIR:", str(tmpdir))
```

Table 1. Pytest Builtin Fixtures

Fixture	Brief Description
`cache`	Return cache object to persist state between testing sessions.
`capsys`	Enable capturing of writes (text mode) to `sys.stdout` and `sys.stderr`
`capsysbinary`	Enable capturing of writes (binary mode) to `sys.stdout` and `sys.stderr`
`capfd`	Enable capturing of writes (text mode) to file descriptors 1 and 2
`capfdbinary`	Enable capturing of writes (binary mode) to file descriptors 1 and 2
`doctest_namespace`	Return `dict` that will be injected into namespace of doctests
`pytestconfig`	Session-scoped fixture that returns `_pytest.config.Config` object.
`record_property`	Add extra properties to the calling test.
`record_xml_attribute`	Add extra xml attributes to the tag for the calling test.
`caplog`	Access and control log capturing.
`monkeypatch`	Return `monkeypatch` fixture providing monkeypatching tools
`recwarn`	Return `WarningsRecorder` instance that records all warnings emitted by test functions.
`tmp_path`	Return `pathlib.Path` instance with unique temp directory
`tmp_path_factory`	Return a `_pytest.tmpdir.TempPathFactory` instance for the test session.
`tmpdir`	Return `py.path.local` instance unique to each test
`tmpdir_factory`	Return `TempdirFactory` instance for the test session.

Configuring fixtures

- Create **conftest.py**
- Automatically included
- Provides
    - Fixtures
    - Hooks
    - Plugins
- Directory scope

The **conftest.py** file can be used to contain user-defined fixtures, as well as hooks and plugins. Subfolders can have their own conftest.py, which will only apply to tests in that folder.

In a test folder, define one or more fixtures in conftest.py, and they will be available to all tests in that folder, as well as any subfolders.

Hooks

Hooks are predefined functions that will automatically be called at various points in testing. All hooks start with *pytest_*. A pytest.Function object, which contains the actual test function, is passed into the hook.

For instance, `pytest_runtest_setup()` will be called before each test.

| **NOTE** | A complete list of hooks can be found here: https://docs.pytest.org/en/latest/reference.html#hooks |

Plugins

There are many pytest plugins to provide helpers for testing code that uses common libraries, such as **Django** or **redis**.

You can register plugins in conftest.py like so:

```
pytest_plugins = "plugin1", "plugin2",
```

This will load the plugins.

Example

pytests/stuff/conftest.py

```python
#!/usr/bin/env python
from pytest import fixture

@fixture
def common_fixture():  # user-defined fixture
    return "DATA"



def pytest_runtest_setup(item):  # predefined hook (all hooks start with __pytest__
    print("Hello from setup,", item)
```

Example

pytests/stuff/test_stuff.py

```python
#!/usr/bin/env python
import pytest

def test_one():  # unit test that writes to STDOUT
    print("WHOOPEE")
    assert(1)

def test_two(common_fixture):   # unit test that uses fixture from conftest.py
    assert(common_fixture == "DATA")

if __name__ == '__main__':
    pytest.main([__file__, "-s"])   # run tests (without stdout/stderr capture) when this
script is run
```

pytests/stuff/test_stuff.py

```
============================ test session starts ============================
platform darwin -- Python 3.9.12, pytest-7.1.2, pluggy-1.0.0
PyQt5 5.15.7 -- Qt runtime 5.15.2 -- Qt compiled 5.15.2
rootdir: /Users/jstrick/curr/courses/python/common/examples/pytests, configfile:
pytest.ini
plugins: anyio-3.6.1, qt-4.1.0, remotedata-0.3.3, assert-utils-0.3.1, lambda-2.1.0,
astropy-header-0.2.1, fixture-order-0.1.4, common-subject-1.0.6, mock-3.8.2, typeguard-
2.13.3, astropy-0.10.0, filter-subpackage-0.1.1, hypothesis-6.54.3, openfiles-0.5.0,
django-4.5.2, doctestplus-0.12.0, cov-3.0.0, arraydiff-0.5.0
collected 2 items

pytests/stuff/test_stuff.py Hello from setup, <Function test_one>
WHOOPEE
.Hello from setup, <Function test_two>
.

============================= 2 passed in 0.03s =============================
```

Parametrizing tests

- Run same test on multiple values

- Add parameters to fixture decorator

- Test run once for each parameter

- Use `pytest.mark.parametrize()`

Many tests require testing a method or function against many values. Rather than writing a loop in the test, you can automatically repeat the test for a set of inputs via **parametrizing**.

Apply the `@pytest.mark.parametrize` decorator to the test. The first argument is a string with the comma-separated names of the parameters; the second argument is the list of parameters. The test will be called once for each item in the parameter list. If a parameter list item is a tuple or other multi-value object, the items will be passed to the test based on the names in the first argument.

NOTE	For more advanced needs, when you need some extra work to be done before the test, you can do indirect parametrizing, which uses a parametrized fixture. See `test_parametrize_indirect.py` for an example.
NOTE	The authors of pytest deliberately spelled it "parametrizing", not "parameterizing".

Example

pytests/test_parametrization.py

```python
import pytest


def triple(x):  # Function to test
    return x * 3

test_data = [(5, 15), ('a', 'aaa'), ([True], [True, True, True])]  # List of values for
testing containing input and expected result

@pytest.mark.parametrize("input,result", test_data)  # Parametrize the test with the test
data; the first argument is a string defining parameters to the test and mapping them to
the test data
def test_triple(input, result):  # The test expects two parameters (which come from each
element of test data)
    print("input {} result {}:".format(input, result))  # The test expects two parameters
(which come from each element of test data)
    assert triple(input) == result   # Test the function with the parameters


if __name__ == "__main__":
    pytest.main([__file__, '-s'])
```

pytests/test_parametrization.py

```
=========================== test session starts ===========================
platform darwin -- Python 3.9.12, pytest-7.1.2, pluggy-1.0.0
PyQt5 5.15.7 -- Qt runtime 5.15.2 -- Qt compiled 5.15.2
rootdir: /Users/jstrick/curr/courses/python/common/examples/pytests, configfile:
pytest.ini
plugins: anyio-3.6.1, qt-4.1.0, remotedata-0.3.3, assert-utils-0.3.1, lambda-2.1.0,
astropy-header-0.2.1, fixture-order-0.1.4, common-subject-1.0.6, mock-3.8.2, typeguard-
2.13.3, astropy-0.10.0, filter-subpackage-0.1.1, hypothesis-6.54.3, openfiles-0.5.0,
django-4.5.2, doctestplus-0.12.0, cov-3.0.0, arraydiff-0.5.0
collected 3 items

pytests/test_parametrization.py input 5 result 15:
.input a result aaa:
.input [True] result [True, True, True]:
.

=========================== 3 passed in 0.02s ===========================
```

Marking tests

> - Create groups of tests ("test cases")
>
> - Can create multiple groups
>
> - Use `@pytest.mark.somemark()`

You can mark tests with labels so that they can be run as a group. Use `@pytest.mark.marker()`, where *marker* is the marker (label), which can be any alphanumeric string.

Then you can run select tests which contain or match the marker, as described in the next topic.

In addition, you can register markers in the **[pytest]** section of **pytest.ini**, so they will be listed with `pytest --markers`:

```
[pytest]
markers =
  internet: test requires internet connection
  slow: tests that take more time (omit with '-m "not slow")
```

```
pytest -m "mark"
pytest -m "not mark"
```

Example

pytests/test_mark.py

```python
import pytest

@pytest.mark.alpha   # Mark with label alpha
def test_one():
    assert 1


@pytest.mark.alpha   # Mark with label alpha
def test_two():
    assert 1


@pytest.mark.beta   # Mark with label beta
def test_three():
    assert 1


if __name__ == '__main__':
    pytest.main([__file__, '-m alpha'])   # Only tests marked with alpha will run
(equivalent to 'pytest -m alpha' on command line)
```

pytests/test_mark.py

```
============================ test session starts ==============================
platform darwin -- Python 3.9.12, pytest-7.1.2, pluggy-1.0.0
PyQt5 5.15.7 -- Qt runtime 5.15.2 -- Qt compiled 5.15.2
rootdir: /Users/jstrick/curr/courses/python/common/examples/pytests, configfile:
pytest.ini
plugins: anyio-3.6.1, qt-4.1.0, remotedata-0.3.3, assert-utils-0.3.1, lambda-2.1.0,
astropy-header-0.2.1, fixture-order-0.1.4, common-subject-1.0.6, mock-3.8.2, typeguard-
2.13.3, astropy-0.10.0, filter-subpackage-0.1.1, hypothesis-6.54.3, openfiles-0.5.0,
django-4.5.2, doctestplus-0.12.0, cov-3.0.0, arraydiff-0.5.0
collected 3 items / 1 deselected / 2 selected

pytests/test_mark.py ..                                                  [100%]

======================= 2 passed, 1 deselected in 0.02s =======================
```

Running tests (advanced)

- Run all tests
- Run by
    - function
    - class
    - module
    - name match
    - group

pytest provides many ways to select which tests to run.

Running all tests

To run all tests in the current and any descendent directories, use

Use **-s** to disable capturing, so anything written to STDOUT is displayed. Use **-s** for verbose output.

```
pytest
pytest -v
pytest -s
pytest -vs
```

Running by component

Use the node ID to select by component, such aas module, class, method, or function name:

```
file::class
file::class::test
file::::test
```

```
pytest test_president.py::test_dates
pytest test_president.py::test_dates::test_birth_date
```

Running by name match

Use **-k** to run all tests whose name includes a specified string

```
pytest -k date
```
run all tests whose name includes 'date'

Skipping and failing

- Conditionally skip tests

- Completely ignore tests

- Decorate with

    ◦ @pytest.mark.xfail

    ◦ @pytest.mark.skip

To skip tests conditionally (or unconditionally), use `@pytest.mark.skip()`. This is useful if some tests rely on components that haven't been developed yet, or for tests that are platform-specific.

To fail on purpose, use `@pytest.mark.xfail)`. This reports the test as "XPASS" or "xfail", but does not provide traceback. Tests marked with xfail will not fail the test suite. This is useful for testing not-yet-implemented features, or for testing objects with known bugs that will be resolved later.

Example

pytests/test_skip.py

```python
import sys
import pytest

def test_one():  # Normal test
    assert 1

@pytest.mark.skip(reason="can not currently test")  # Unconditionally skip this test
def test_two():
    assert 1

@pytest.mark.skipif(sys.platform != 'win32', reason="only implemented on Windows")  #
Skip this test if current platform is not Windows
def test_three():
    assert 1

@pytest.mark.xfail   ④
def test_four():
    assert 1

@pytest.mark.xfail   ④
def test_five():
    assert 0

if __name__ == '__main__':
    pytest.main([__file__, '-v'])
```

pytests/test_skip.py

```
=========================== test session starts ===============================
platform darwin -- Python 3.9.12, pytest-7.1.2, pluggy-1.0.0 --
/Users/jstrick/opt/miniconda3/bin/python
cachedir: .pytest_cache
PyQt5 5.15.7 -- Qt runtime 5.15.2 -- Qt compiled 5.15.2
hypothesis profile 'default' ->
database=DirectoryBasedExampleDatabase('/Users/jstrick/curr/courses/python/common/example
s/.hypothesis/examples')
rootdir: /Users/jstrick/curr/courses/python/common/examples/pytests, configfile:
pytest.ini
plugins: anyio-3.6.1, qt-4.1.0, remotedata-0.3.3, assert-utils-0.3.1, lambda-2.1.0,
astropy-header-0.2.1, fixture-order-0.1.4, common-subject-1.0.6, mock-3.8.2, typeguard-
2.13.3, astropy-0.10.0, filter-subpackage-0.1.1, hypothesis-6.54.3, openfiles-0.5.0,
django-4.5.2, doctestplus-0.12.0, cov-3.0.0, arraydiff-0.5.0
collecting ... collected 5 items

pytests/test_skip.py::test_one PASSED                                     [ 20%]
pytests/test_skip.py::test_two SKIPPED (can not currently test)           [ 40%]
pytests/test_skip.py::test_three SKIPPED (only implemented on Windows)    [ 60%]
pytests/test_skip.py::test_four XPASS                                     [ 80%]
pytests/test_skip.py::test_five XFAIL                                     [100%]

============== 1 passed, 2 skipped, 1 xfailed, 1 xpassed in 0.17s ==============
```

Mocking data

- Simulate behavior of actual objects

- Replace expensive dependencies (time/resources)

- Use **unittest.mock** or **pytest-mock**

Some objects have dependencies which can make unit testing difficult. These dependencies may be expensive in terms of time or resources.

The solution is to use a **mock** object, which pretends to be the real object. A mock object behaves like the original object, but is restricted and controlled in its behavior.

For instance, a class may have a dependency on a database query. A mock object may accept the query, but always returns a hard-coded set of results.

A mock object can record the calls made to it, and assert that the calls were made with correct parameters.

A mock object can be preloaded with a return value, or a function that provides dynamic (or random) return values.

A *stub* is an object that returns minimal information, and is also useful in testing. However, a mock object is more elaborate, with record/playback capability, assertions, and other features.

pymock objects

- Use pytest-mock plugin
  - Can also use unittest.mock.Mock
- Emulate resources

pytest can use **unittest.mock**, from the standard library, or the **pytest-mock** plugin, which provides a wrapper around unittest.mock

Once the pytest-mock module is installed, it provides a fixture named **mocker**, from which you can create mock objects.

In either case, there are two primary ways of using mock. One is to provide a replacement class, function, or data object that mimics the real thing.

The second is to monkey-patch a library, which temporarily (just during the test) replaces a component with a mock version. The **mocker.patch()** function replaces a component with a mock object. Any calls to the component are now recorded.

Example

pytests/test_mock_unittest.py

```python
import pytest
from subjectlib import Spam
import hamlib

HAM_VALUE = 42

def test_spam_calls_ham(mocker):
    mocker.patch('hamlib.ham', return_value=HAM_VALUE * 10)
    s = Spam(HAM_VALUE)  # Create instance of Spam, which calls ham()
    assert s.value == HAM_VALUE * 10

if __name__ == '__main__':
    pytest.main([__file__, '-s'])   # Start the test runner
```

pytests/test_mock_unittest.py

```
============================ test session starts ============================
platform darwin -- Python 3.9.12, pytest-7.1.2, pluggy-1.0.0
PyQt5 5.15.7 -- Qt runtime 5.15.2 -- Qt compiled 5.15.2
rootdir: /Users/jstrick/curr/courses/python/common/examples/pytests, configfile:
pytest.ini
plugins: anyio-3.6.1, qt-4.1.0, remotedata-0.3.3, assert-utils-0.3.1, lambda-2.1.0,
astropy-header-0.2.1, fixture-order-0.1.4, common-subject-1.0.6, mock-3.8.2, typeguard-
2.13.3, astropy-0.10.0, filter-subpackage-0.1.1, hypothesis-6.54.3, openfiles-0.5.0,
django-4.5.2, doctestplus-0.12.0, cov-3.0.0, arraydiff-0.5.0
collected 1 item

pytests/test_mock_unittest.py .

============================ 1 passed in 0.02s =============================
```

Example

pytests/test_mock_pymock.py

```python
import pytest  # Needed for test runner
import re  # Needed for test (but will be mocked)
from subjectlib import SpamSearch   # subject under test


def test_spam_search_calls_re_search(mocker):   # Unit test
    mocker.patch('re.search')  # Patch re.search (i.e., replace re.search with a Mock
object that records calls to it)
    s = SpamSearch('bug', 'lightning bug')  # Create instance of SpamSearch
    _ = s.findit()   # Call the method under test
    re.search.assert_called_once_with('bug', 'lightning bug')  # Check that method was
called just once with the expected parameters

if __name__ == '__main__':
    pytest.main([__file__, '-s'])   # Start the test runner
```

pytests/test_mock_pymock.py

```
============================ test session starts ==============================
platform darwin -- Python 3.9.12, pytest-7.1.2, pluggy-1.0.0
PyQt5 5.15.7 -- Qt runtime 5.15.2 -- Qt compiled 5.15.2
rootdir: /Users/jstrick/curr/courses/python/common/examples/pytests, configfile:
pytest.ini
plugins: anyio-3.6.1, qt-4.1.0, remotedata-0.3.3, assert-utils-0.3.1, lambda-2.1.0,
astropy-header-0.2.1, fixture-order-0.1.4, common-subject-1.0.6, mock-3.8.2, typeguard-
2.13.3, astropy-0.10.0, filter-subpackage-0.1.1, hypothesis-6.54.3, openfiles-0.5.0,
django-4.5.2, doctestplus-0.12.0, cov-3.0.0, arraydiff-0.5.0
collected 1 item

pytests/test_mock_pymock.py .

============================ 1 passed in 0.02s ===============================
```

Example

pytests/test_mock_play.py

```python
import pytest
from unittest.mock import Mock


@pytest.fixture
def small_list():    # Create fixture that provides a small list
    return [1, 2, 3]


def test_m1_returns_correct_list(small_list):
    m1 = Mock(return_value=small_list)  # Create mock object that "returns" a small list
    mock_result = m1('a', 'b')  # Call mock object with arbitrary parameters
    assert mock_result == small_list  # Check the mocked result


m2 = Mock()  # Create generic mock object

m2.spam('a', 'b')  # Call fake methods on mock object
m2.ham('wombat')  # Call fake methods on mock object
m2.eggs(1, 2, 3)  # Call fake methods on mock object

print("mock calls:", m2.mock_calls)  # Mock object remembers all calls

m2.spam.assert_called_with('a', 'b')  # Assert that spam() was called with parameters 'a'
and 'b'
```

pytests/test_mock_play.py

```
mock calls: [call.spam('a', 'b'), call.ham('wombat'), call.eggs(1, 2, 3)]
```

Pytest plugins

- Common plugins
  - **pytest-qt**
  - **pytest-django**

There are some plugins for **pytest** that that integrate various frameworks which would otherwise be difficult to test directly.

The **pytest-qt** plugin provides a `qtbot` fixture that can attach widgets and invoke events. This makes it simpler to test your custom widgets.

The **pytest-django** plugin allows you to run Django with **pytest**-style tests rather than the default **unittest** style.

See https://docs.pytest.org/en/latest/reference/plugin_list.html for a complete list of plugins. There are currently 880 plugins!

Pytest and Unittest

- Run Unittest-based tests

- Use Pytest test runner

The Pytest builtin test runner will detect Unittest-based tests as well. This can be handy for transitioning legacy code to Pytest.

Chapter 1 Exercises

Exercise 1-1 (test_president_pytest.py)

Using **pytest**, Create some unit tests for the President class you created earlier.[1]

Suggestions for tests:

- What happens when an out-of-range term number is given?

- President 1's first name is "George"

- All presidential terms match the correct last name (use list of last names and **parametrize**)

- Confirm date fields return an object of type **datetime.date**

[1] If there was not an exercise where you created a President class, you can use **president.py** in the top-level folder of the student guide.

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