

# Python Programming Boot Camp

TTPS4814

# IDE Features

- Autocomplete
- Autoindent
- Syntax checking/highlighting
- Debugging
- Integration with source code control (e.g. git)
- Navigation
- Smart search-and-replace

# IDE Features

- Project management
- Code snippets (AKA macros)
- File templates
- Variable explorer
- Python console
- Interpreter configuration (including installing modules)
- Unit testing tools

# Standard library

- 300+ modules
- Always available

# Creating Variables

```
x = 5
```

# Creating Variables

`x = 5`



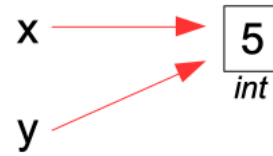
# Creating Variables

```
x = 5  
y = x
```



# Creating Variables

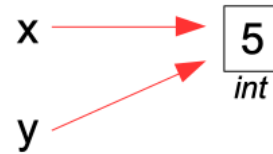
```
x = 5  
y = x
```





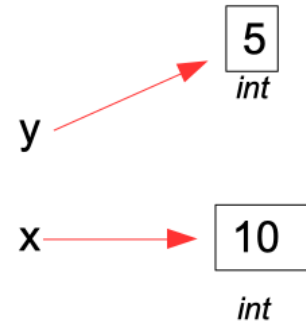
# Creating Variables

```
x = 5  
y = x  
x = 10
```



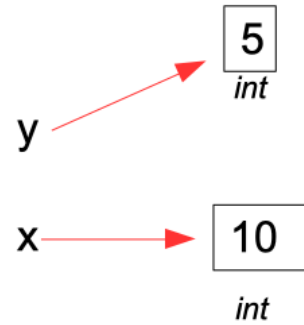
# Creating Variables

```
x = 5  
y = x  
x = 10
```



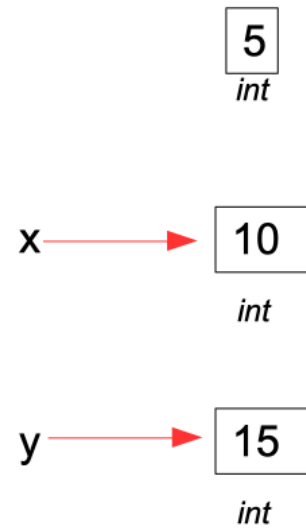
# Creating Variables

```
x = 5  
y = x  
x = 10  
y = 15
```



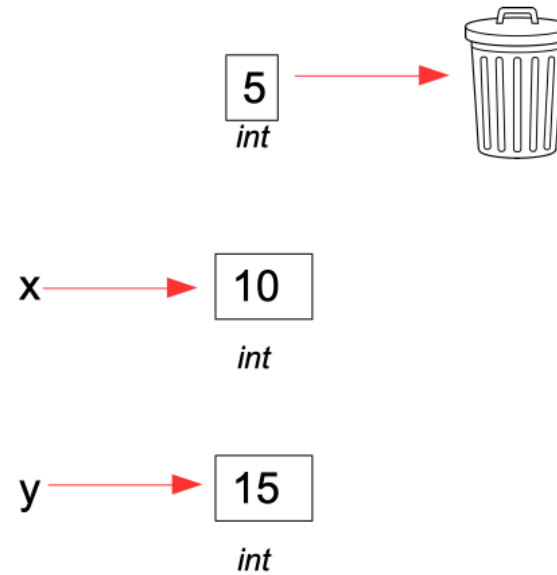
# Creating Variables

```
x = 5  
y = x  
x = 10  
y = 15
```



# Creating Variables

```
x = 5  
y = x  
x = 10  
y = 15
```



# String literals

- Three flavors
  - single-delimited
  - triple-delimited
  - raw

# Single-delimited

- Use either single or double quote character

```
"spam\n"  
'spam\n'
```

```
print("Guido's the bomb!")  
print('Guido is the "benevolent" dictator of Python')
```

# Triple-delimited

- Single or double quote character
- No need to escape quotes

```
"""spam\n"""  
'''spam\n'''  
  
query = """  
    select *  
    from logs  
    where date > '2018-02-19'  
"""  
  
print(''Guido's the "benevolent" dictator of Python'')
```



# Raw

- Does not interpret backslashes

```
r"spam\n"  
r'spam\n'
```

# *str()* vs *repr()*

<b><i>str()</i></b>	<b><i>repr()</i></b>
For humans	How to <b>reproduce</b> object
"Informal" form	"Official" form
Info about object	Code to create object
if undefined, uses <i>repr()</i>	

# f-string shortcut

Instead of

```
print(f"x = {x}")
```

use

```
print(f"{x = }")
```

x is only typed once

# Command line arguments

```
python spam.py apple banana mango 123 456
```

# Command line arguments

*All arguments to python interpreter*

*python* spam.py apple banana mango 123 456

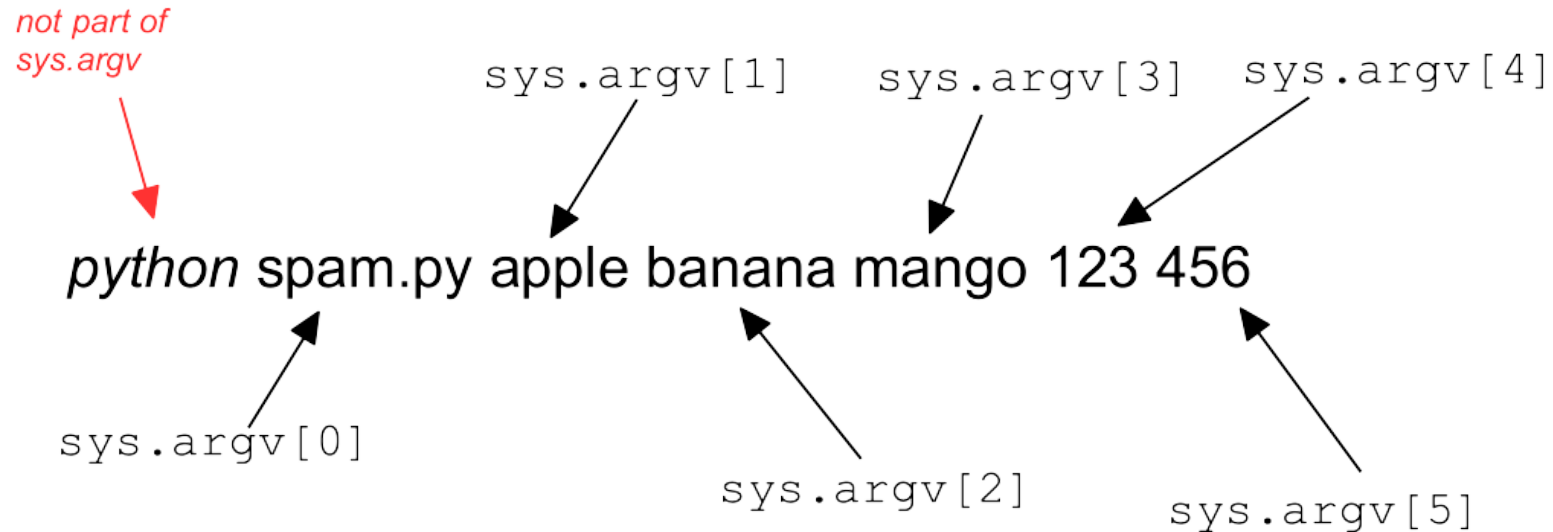
# Command line arguments

*Split into list **sys.argv***

*python*

spam.py	apple	banana	mango	123	456
---------	-------	--------	-------	-----	-----

# Command line arguments



# Indenting blocks

```
value = 56
if value > 75:
    print("wombat")
    print("wallaby")
elif value > 50:
    print("kangaroo")
    print("kookaburra")
    print("koala")
    if value > 60:
        print('cane toad')
```



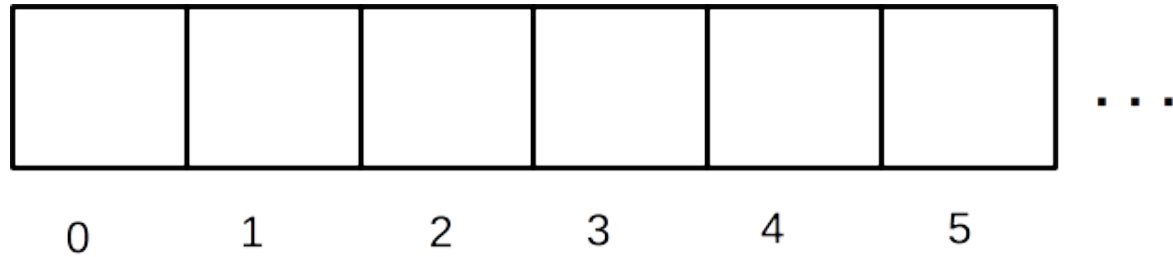
# Boolean values

If X is	Boolean value of X is
Numeric, and equal to 0	False
Numeric, and NOT equal to 0	True
A collection, and len(X) is 0	False
A collection, and len(X) is > 0	True

# Boolean values

If X is	Boolean value of X is
None	False
False	False
True	True
<i>anything else</i>	True

# Sequences



```
colors = ['purple', 'orange', 'black']  
print(colors[1])    # prints 'orange'  
for color in colors:  
    print(color)
```

# Slices

0	W	1	O	2	M	3	B	4	A	5	T	6
---	---	---	---	---	---	---	---	---	---	---	---	---

```
s = "WOMBAT"
```

```
s[0:3]      # first 3 characters "WOM"  
s[:3]       # same, using default start of 0 "WOM"  
s[1:4]      # s[1] through s[3] "OMB"  
s[3:6]      # s[3] through end "BAT"  
s[3:len(s)] # s[3] through end "BAT"  
s[3:]       # s[3] through end, using default end "BAT"
```

# Lists vs Tuples

<b>Lists</b>	<b>Tuples</b>
Dynamic array	Collection of related fields
Mutable/unhashable	Immutable/hashable
Position doesn't matter	Position matters
Designed for iterating	Designed for unpacking
"ARRAY"	"STRUCT" or "RECORD"

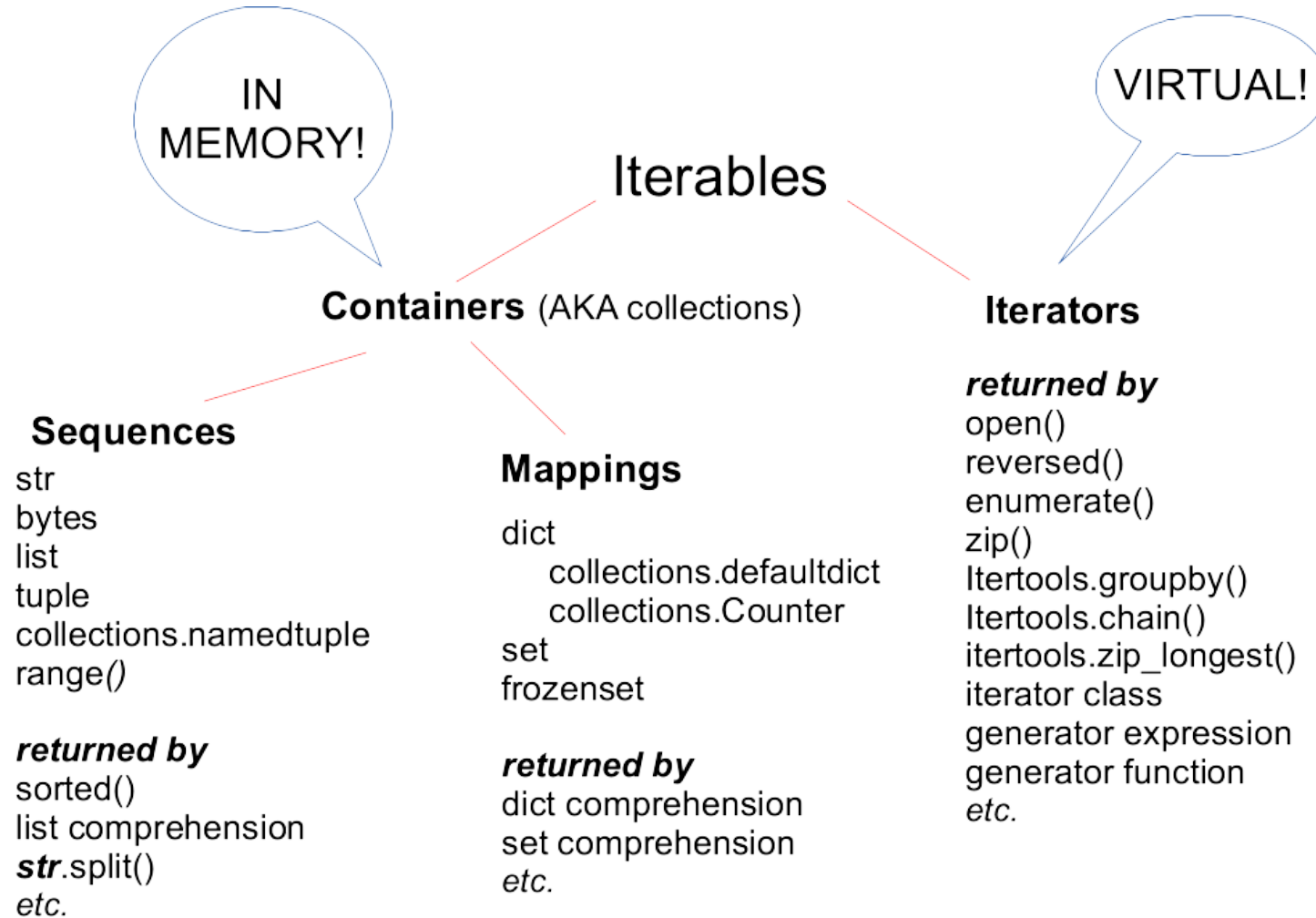
# A Myth

Tuples are just read-only lists

# Tuple alternatives

- Standard library
  - namedtuple
  - dataclass
- Third-party
  - attrs
  - Pydantic

# Iterables





# Containers

- All elements in memory
- Can be indexed with [ ]
- Have a length

# Builtin containers

## Sequences

`list`

`tuple`

`string`

`bytes`

`range`

## Mapping types

`dict`

`set`

`frozenset`

# Iterators

- Virtual (no memory used for data)
- Lazy evaluation (JIT)
- Cannot be indexed with [ ]
- Do not have a length
- One-time-use

# Iterators returned by

- `open()`
- `enumerate()`
- `DICT.items()`
- `zip()`
- `reversed()`
- *generator expression or function*
- *iterator class*

# enumerate

A	B	C	D	E	F	...
---	---	---	---	---	---	-----

0      1      2      3      4      5



(0, A), (1, B), (2, C), (3, D), (4, E), (5, F)...

# Using enumerate()

```
letters = ['alpha', 'beta', 'gamma'] # or any iterable...
```

```
enumerate(letters)  
(0, 'alpha'), (1, 'beta'), (2, 'gamma')
```

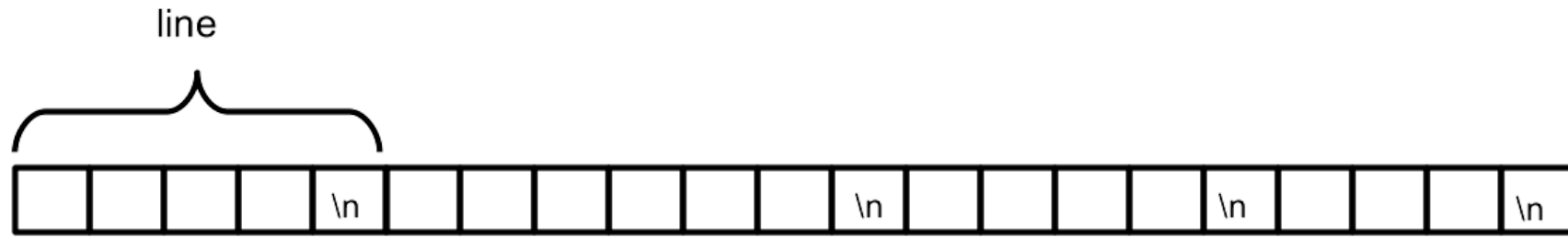
```
enumerate(letters, 1)  
(1, 'alpha'), (2, 'beta'), (3, 'gamma')
```

# Reading Text Files



```
with open("somefile") as file_in:
```

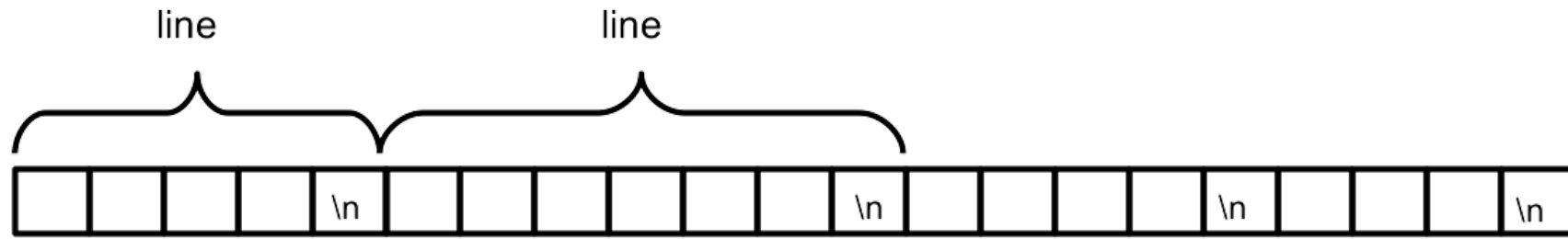
# Reading one line at a time



```
with open("somefile") as file_in:  
    for raw_line in file_in:  
        ...
```

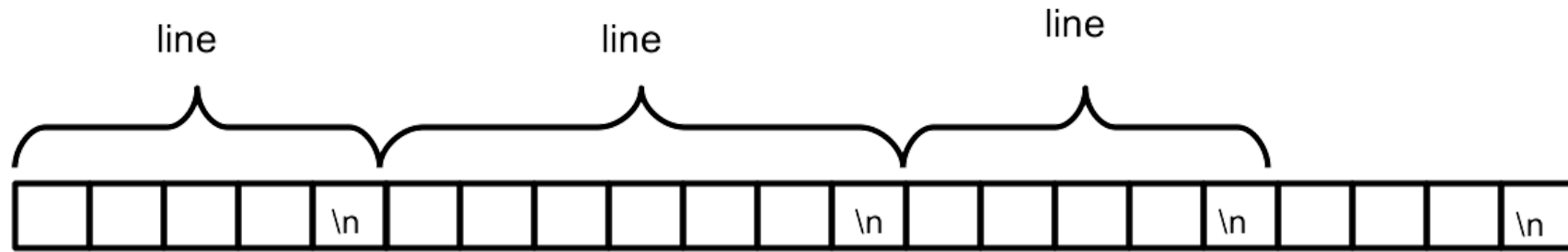


# Reading one line at a time



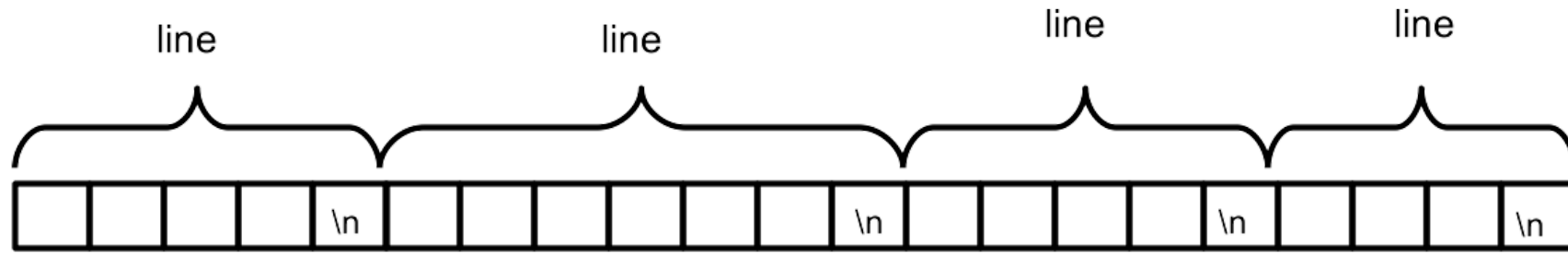
```
with open("somefile") as file_in:  
    for raw_line in file_in:  
        ...
```

# Reading one line at a time



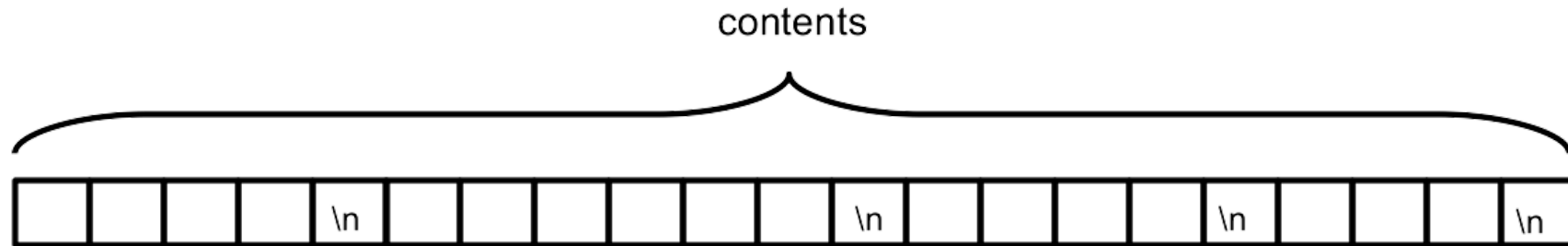
```
with open("somefile") as file_in:  
    for raw_line in file_in:  
        ...
```

# Reading one line at a time



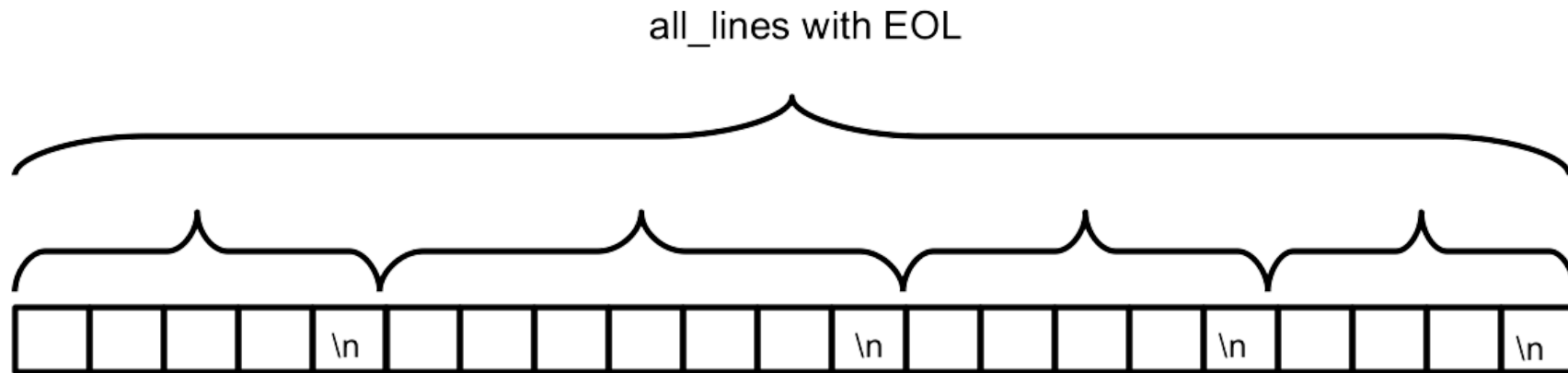
```
with open("somefile") as file_in:  
    for raw_line in file_in:  
        ...
```

# Reading entire file into string



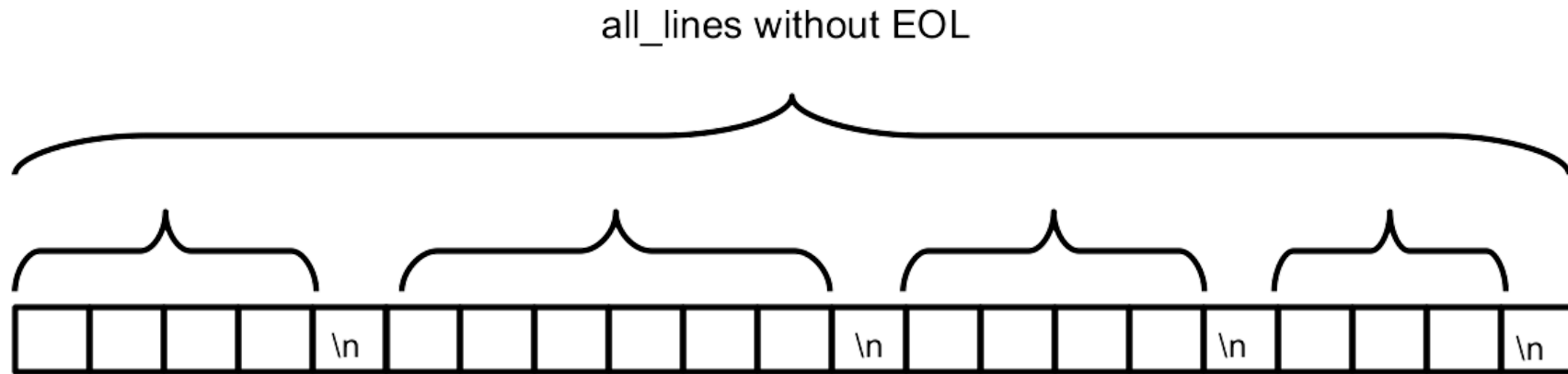
```
with open("somefile") as file_in:  
    contents = file_in.read()
```

# Reading file into list of strings (with EOL)



```
with open("somefile") as file_in:  
    all_lines = file_in.readlines()
```

# Reading file into list of strings (without EOL)



```
with open("somefile") as file_in:  
    all_lines = file_in.read().splitlines()
```

# Dictionary

- Key/value pairs
- Keys must be immutable
  - str
  - int, float
  - tuple
- Keys are unique
- Keys/values stored in insertion order

# Dictionary items

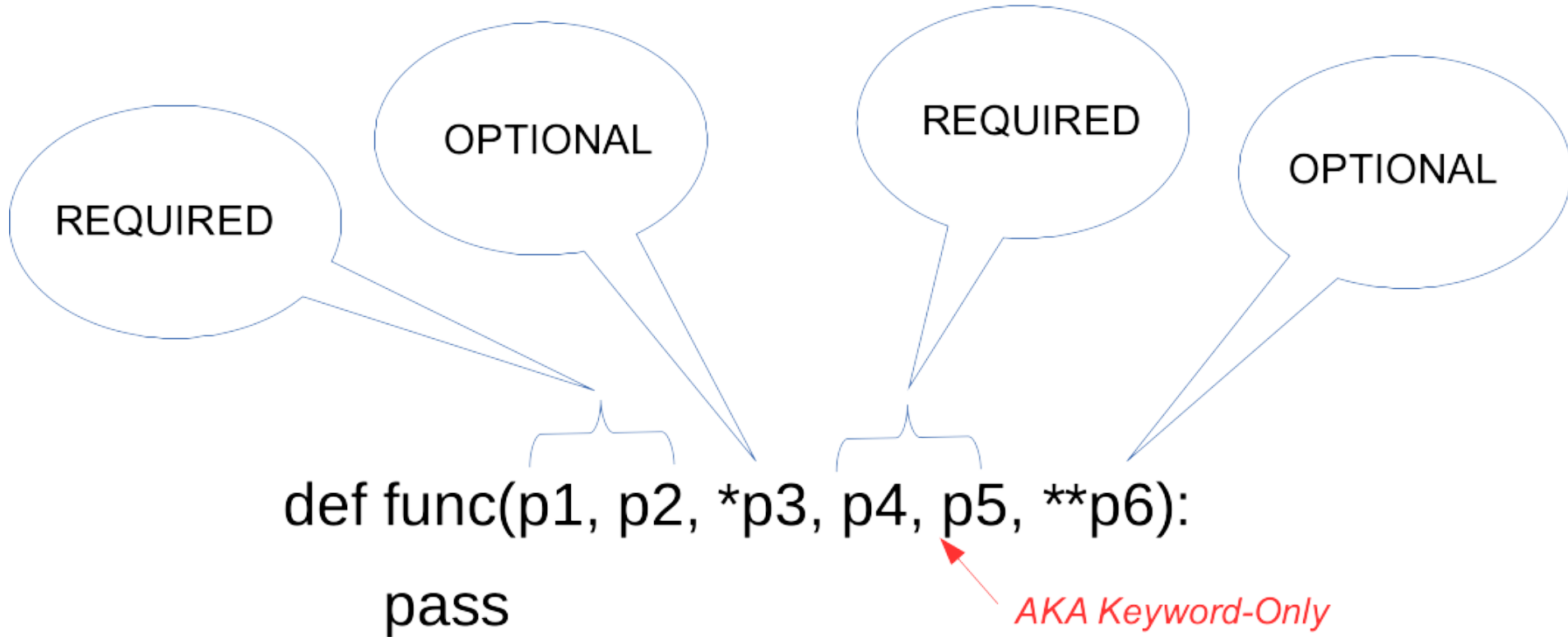
```
for key, value in _DICT_.items():  
    ... # use key or value here
```



# Function parameters

POSITIONAL

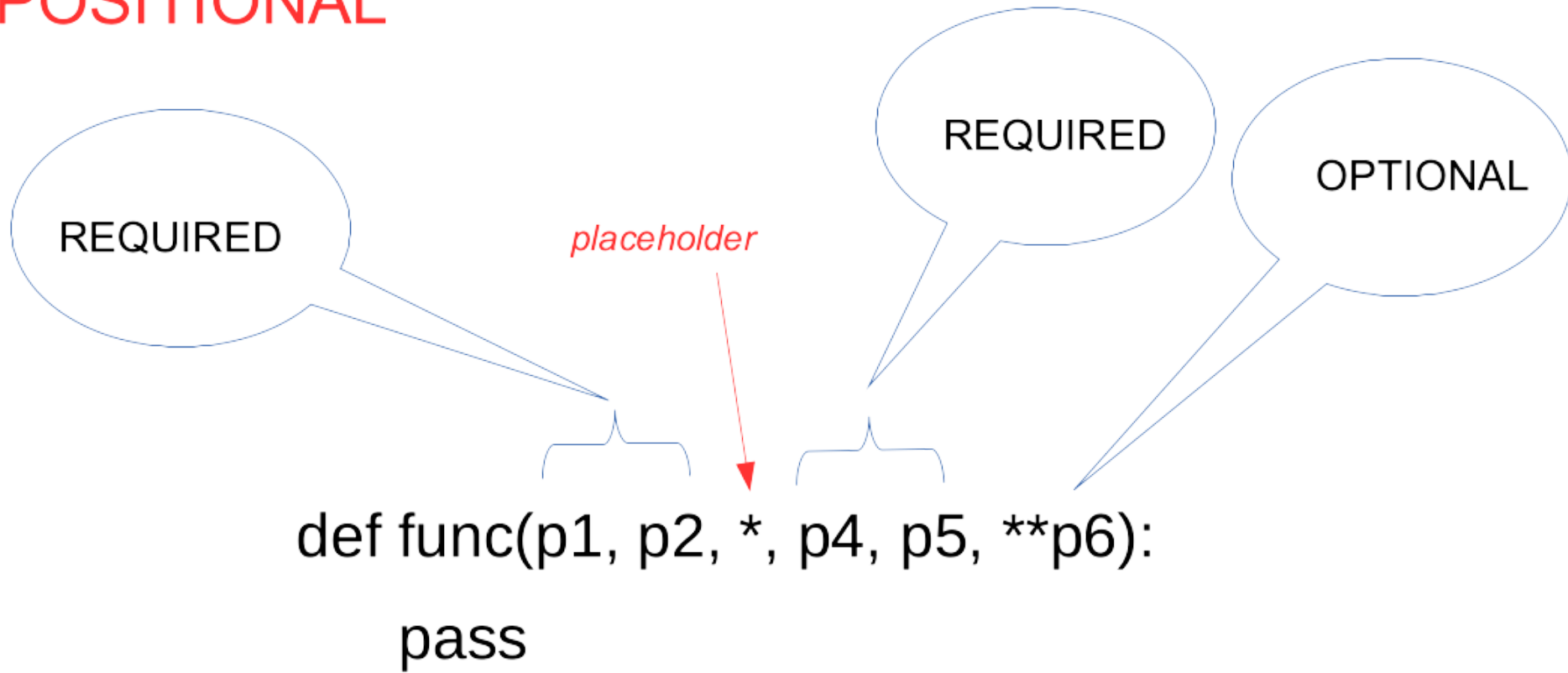
NAMED



# Function parameters

POSITIONAL

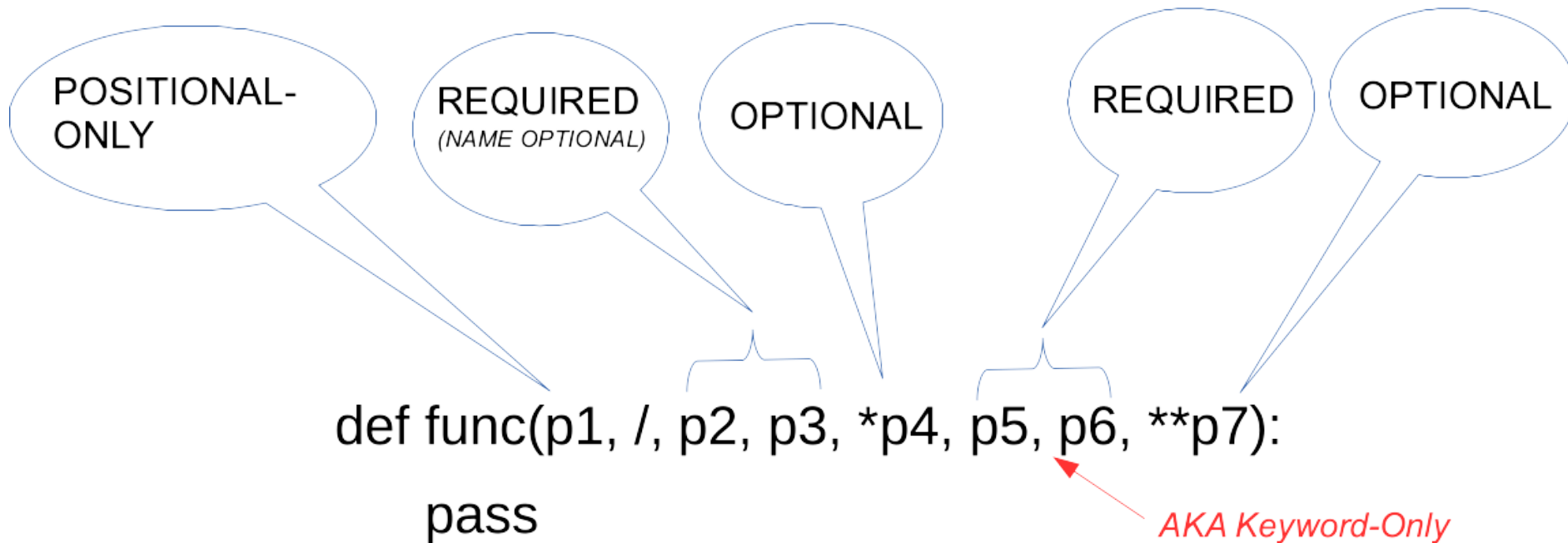
NAMED



# Function parameters

POSITIONAL

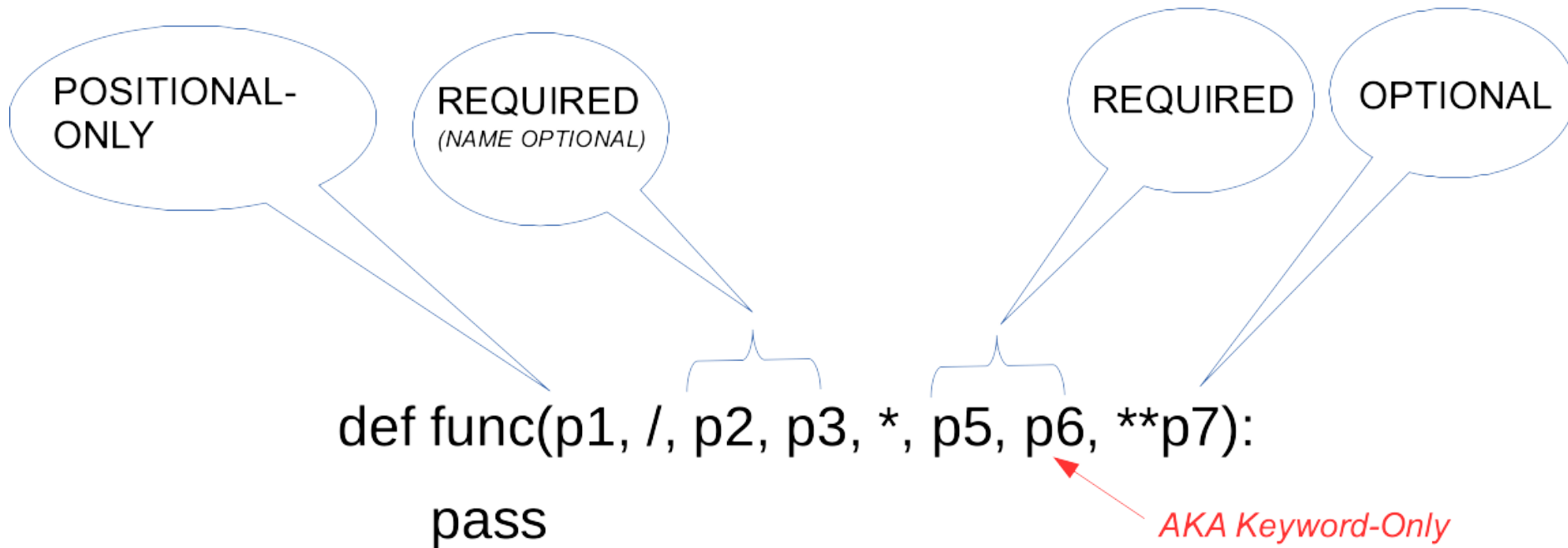
NAMED



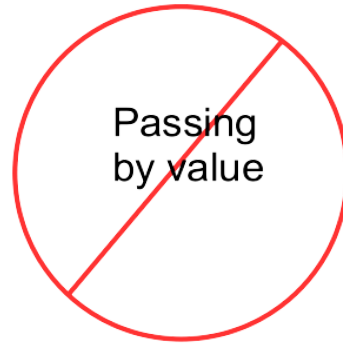
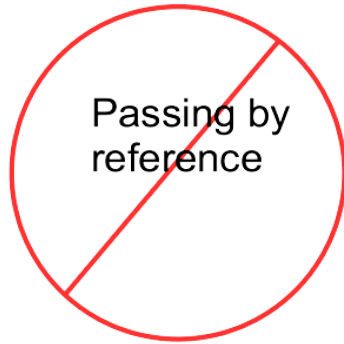
# Function parameters

POSITIONAL

NAMED



# Argument passing



Passing by sharing

- Read-only reference is passed
- Mutables may be changed via reference
- Immutables may not be changed

```
def spam(x, y):  
    x = 5  
    y.append("ham")  
  
foo = 17  
bar = ["toast", "jam"]  
  
spam(foo, bar)
```

# Variable Scope

*builtin*

`print()`  
`len()`

*global*

`COUNT = 0`  
`LIMIT = 1`

*local*

```
def spam(ham):  
    eggs = 5  
    print(eggs)  
    print(COUNT)
```

# Variable scope

```
ALPHA = 10

def spam(beta):
    gamma = 20
    print(ALPHA)
    print(beta)
    print(gamma)

spam()
```

BUILTIN

GLOBAL

LOCAL

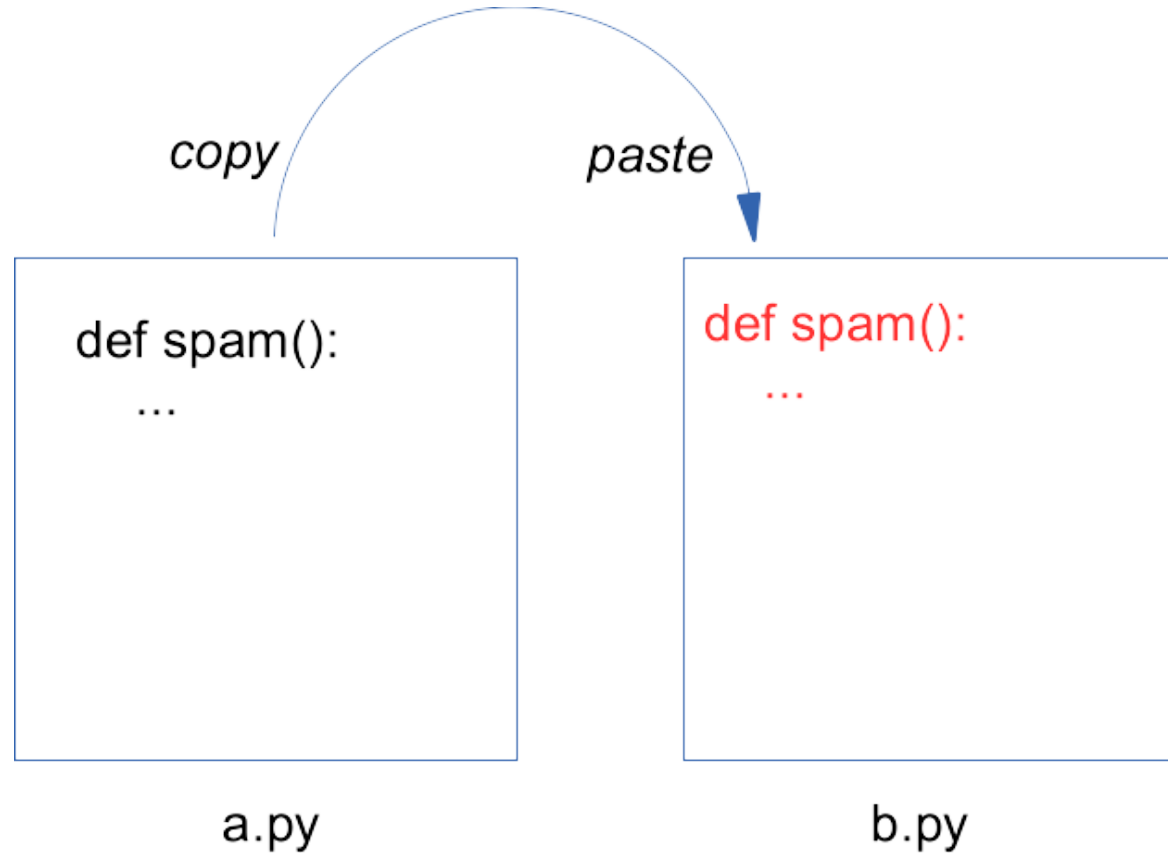
# Copy/pasting functions

```
def spam():  
    ...
```

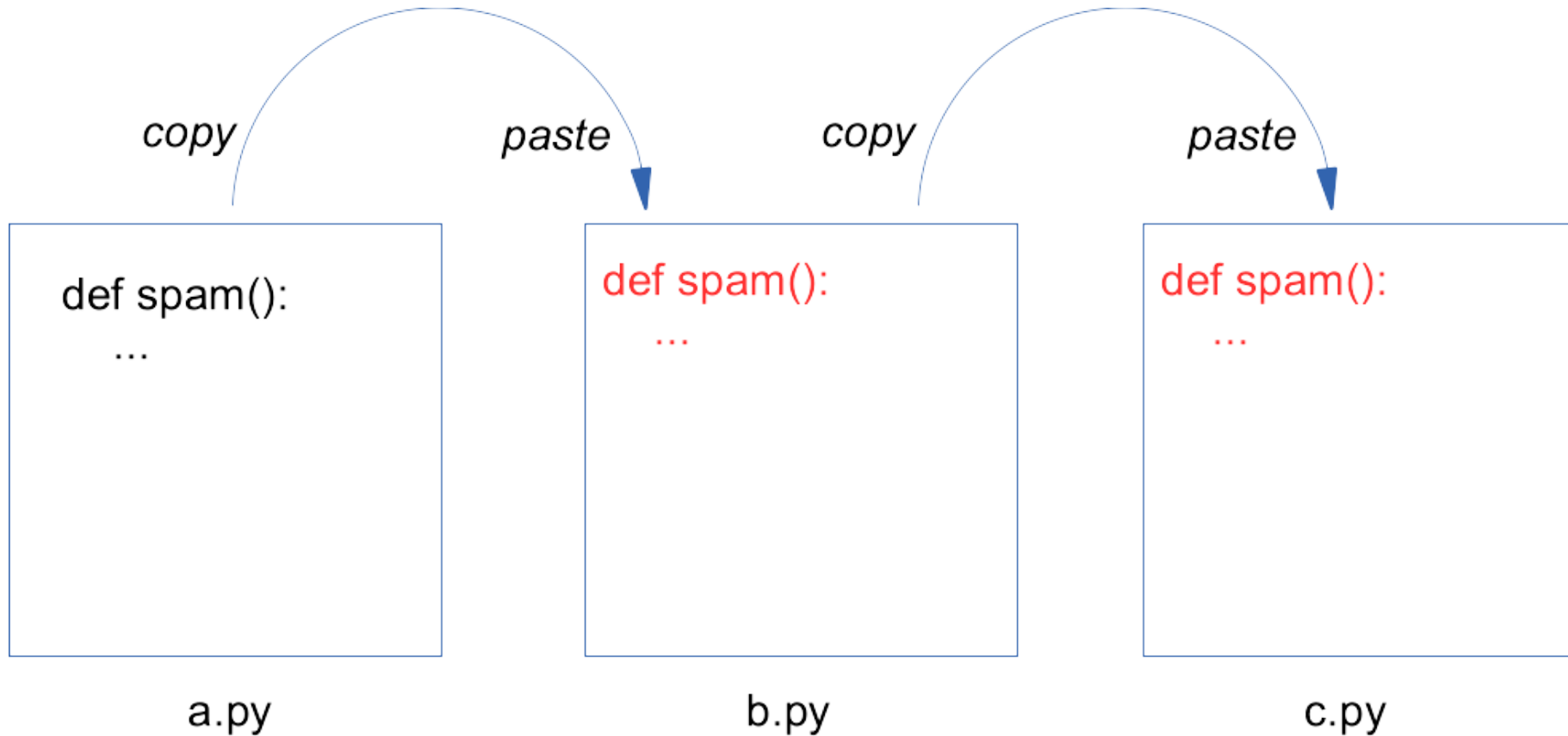
a.py



# Copy/pasting functions

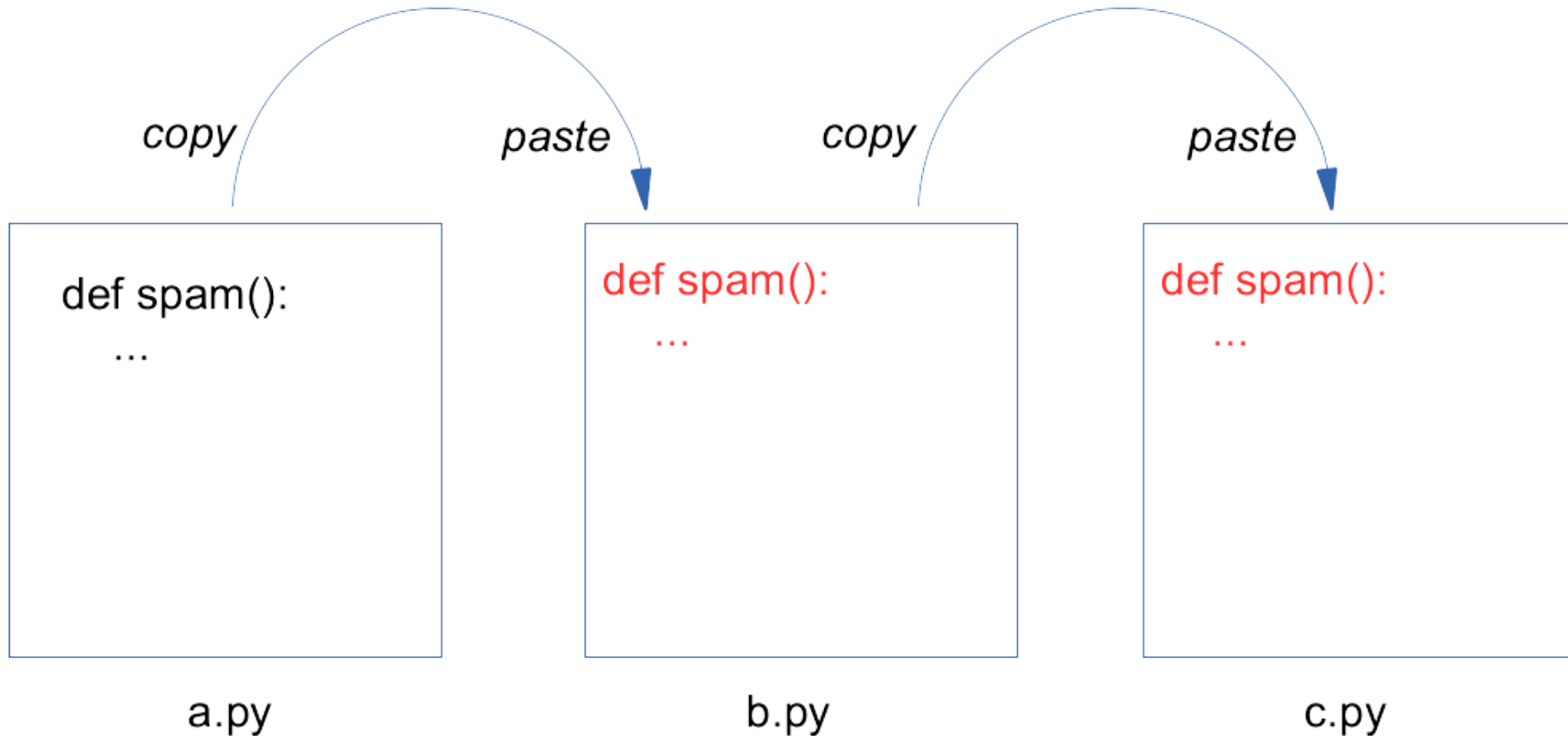


# Copy/pasting functions

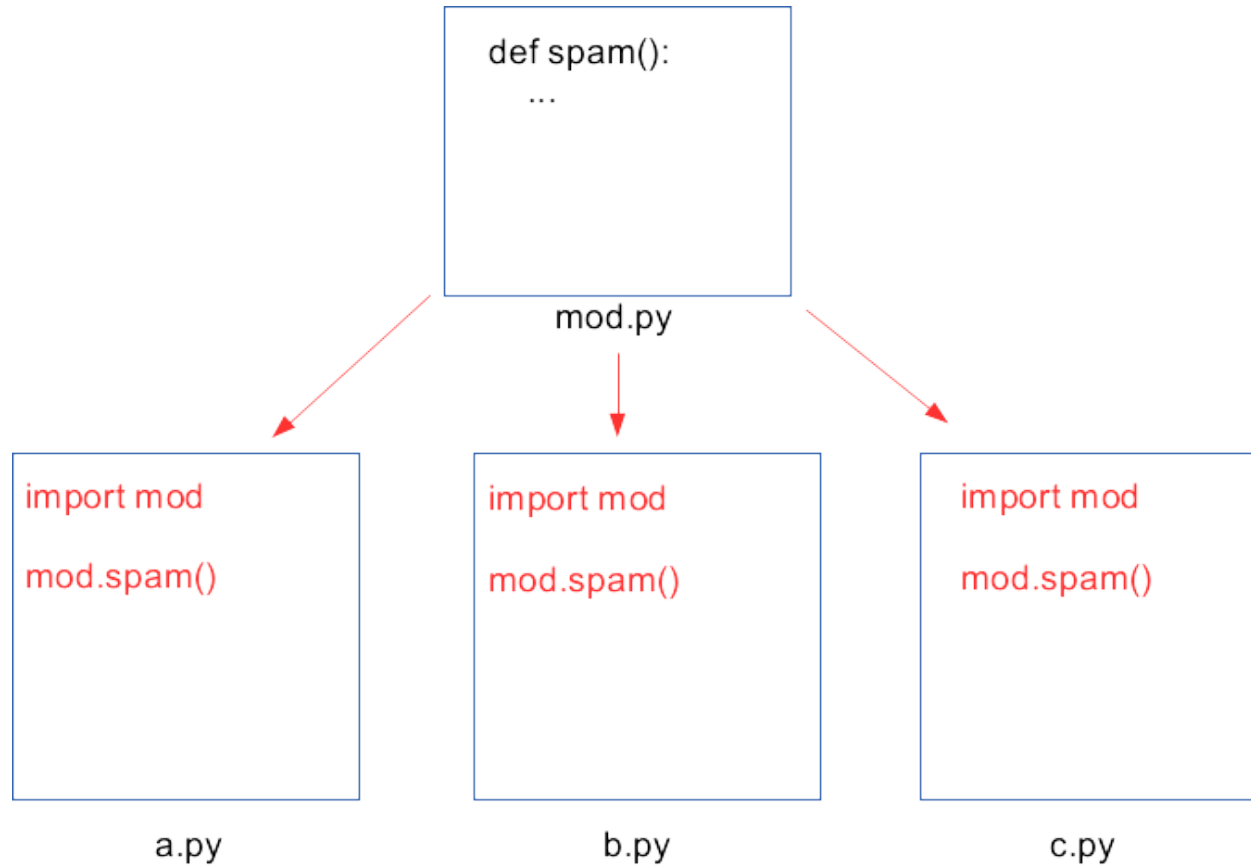


# Copy/pasting functions

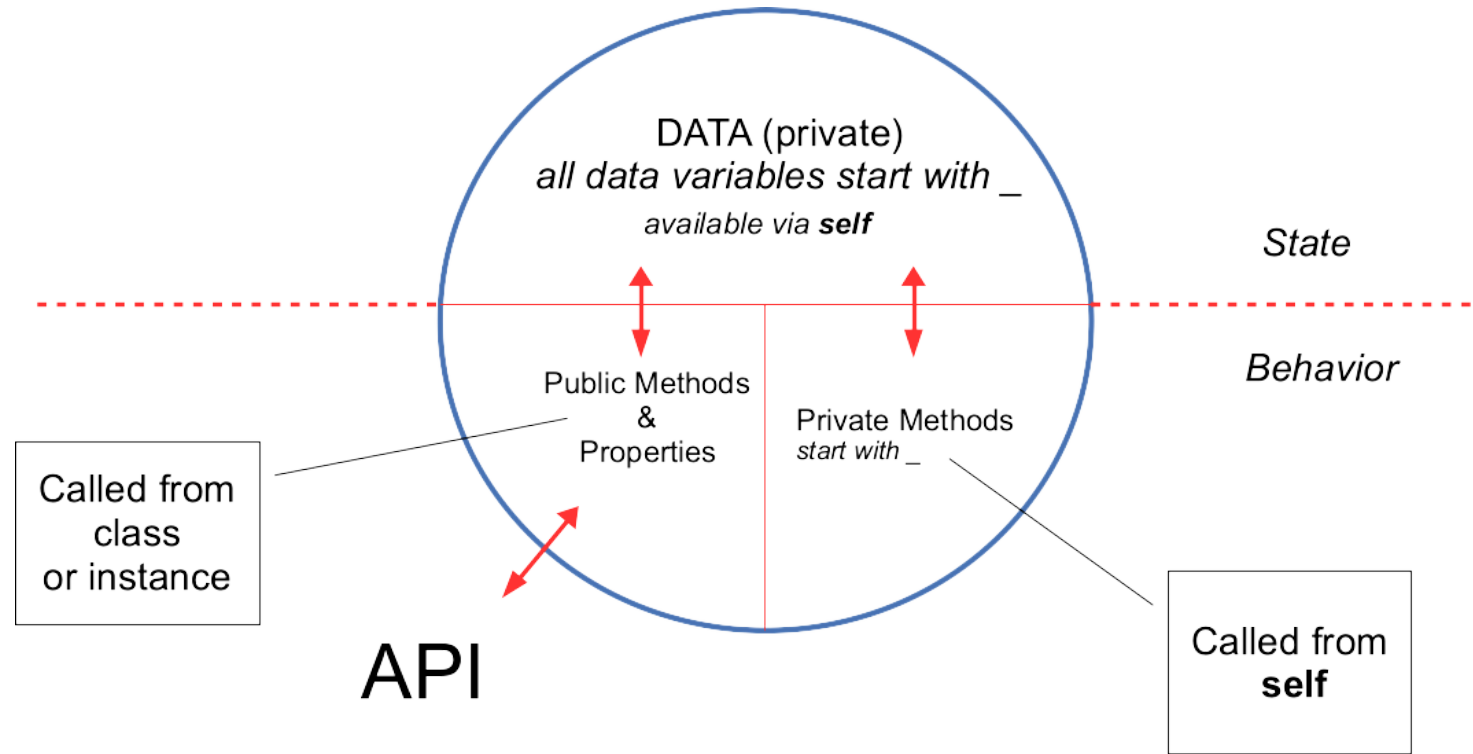
## DON'T DO THIS!!



# Using a module



# A Python Class



# Decorators Save Typing

Instead of

```
def spam():  
    pass  
  
spam = deco(spam)
```

use

```
@deco  
def spam():  
    pass
```

spam is only typed once, instead of 3 times

# Decorator Syntax

```
@mydecorator  
def some_function():  
    pass
```

*same as*

```
some_function = mydecorator(some_function)
```

# *Implementation*

```
def mydecorator(original_function):  
    @wraps(original_function)  
    def _(*args, **kwargs):  
        # add code here  
        result = original_function(*args, **kwargs)  
        return result  
    return _
```



# Decorator with parameters

```
@mydecorator(param, ...)  
def some_function():  
    pass
```

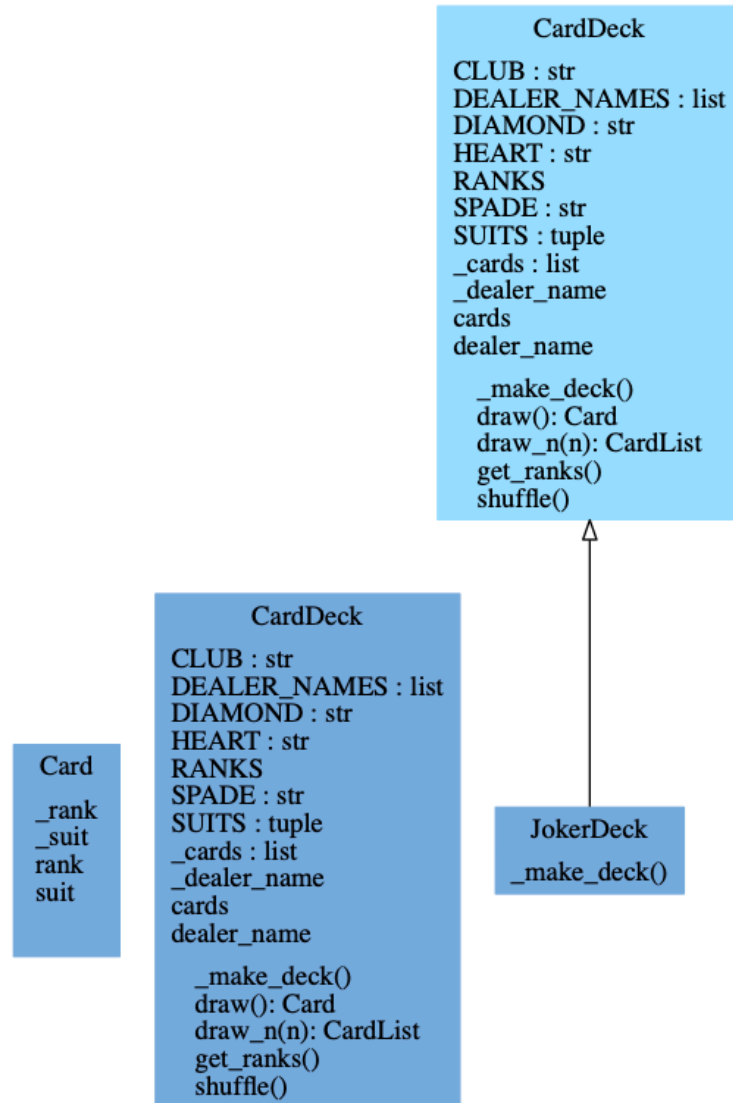
*same as*

```
some_function = mydecorator(param, ...)(some_function)
```

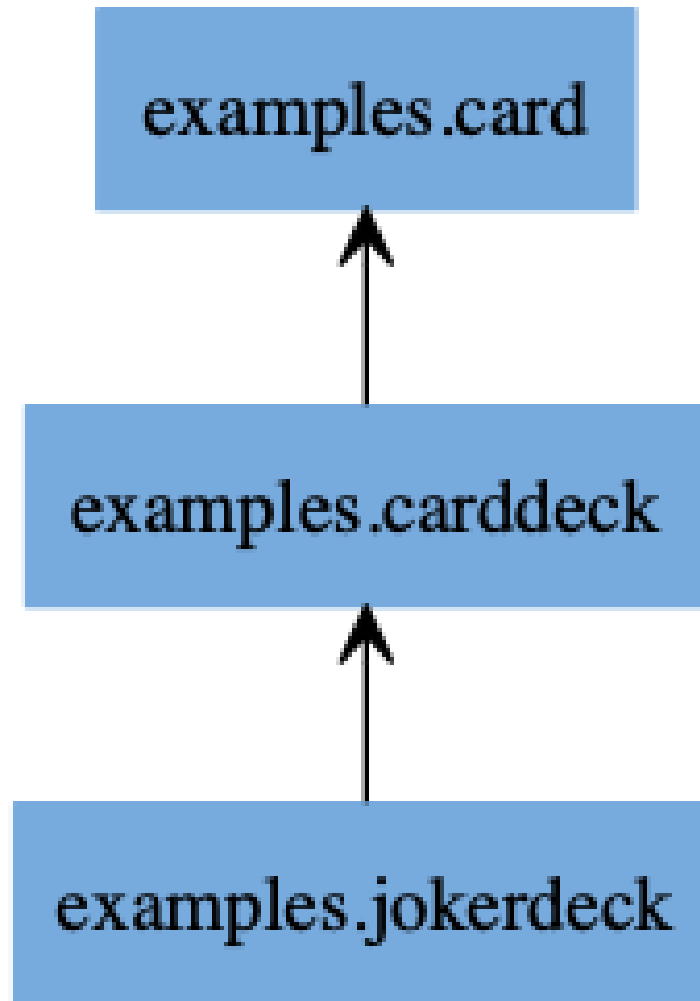
# *Implementation*

```
def mydecorator(param, ...):  
    def inner_decorator(original_function):  
        @wraps(original_function)  
        def _(*args, **kwargs):  
            # add code here using decorator params  
            result = original_function(*args, **kwargs)  
            return result  
        return _  
    return inner_decorator
```

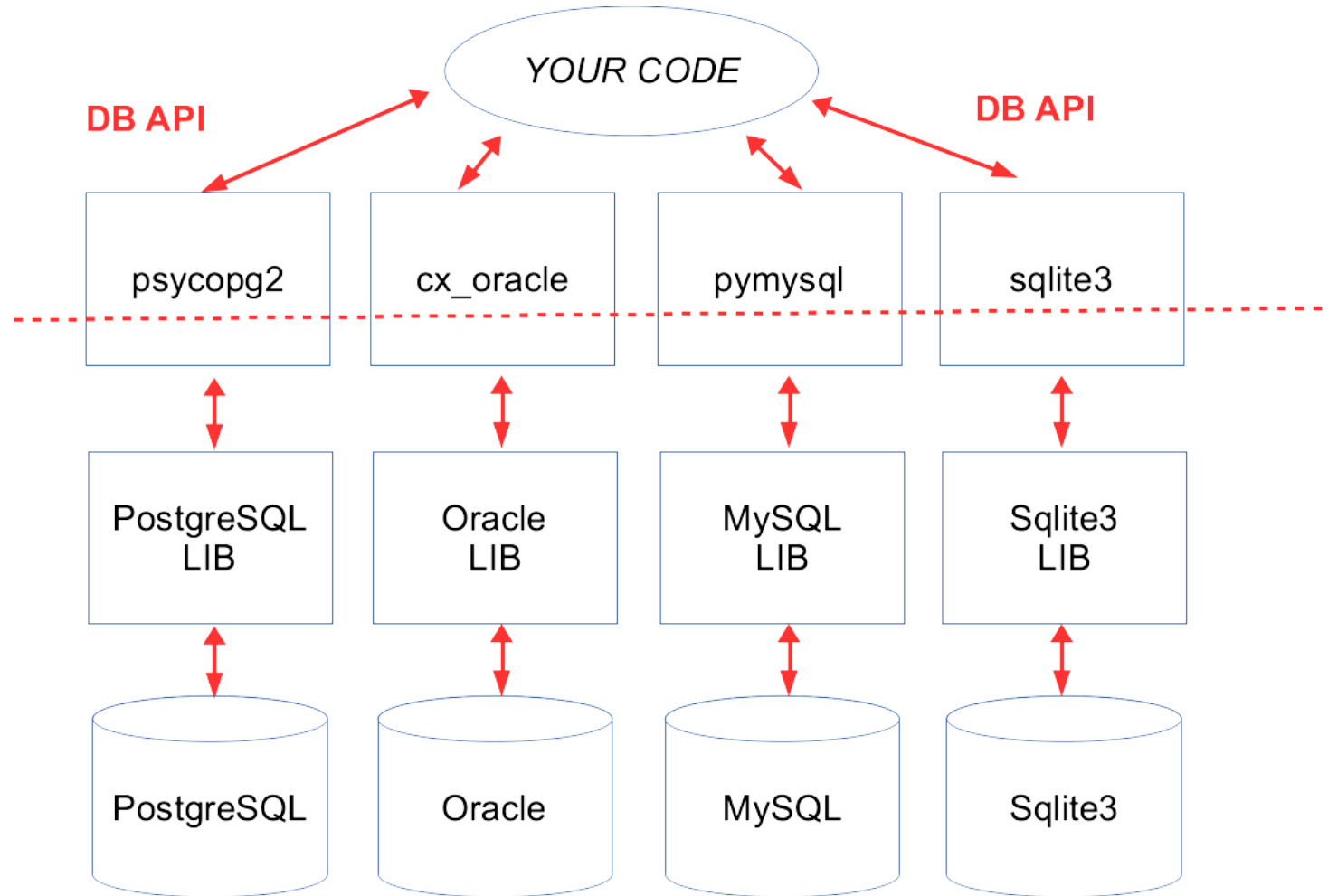
# pyreverse (classes)



# pyreverse (packages)



# Python DB Interface



# Python DB API

- `conn = package.connect(server, db, user, password, etc.)`
- `cursor = conn.cursor()`
- `num_lines = cursor.execute(query)`
- `num_lines = cursor.execute(query-with-placeholders, param-iterable))`
- `all_rows = cursor.fetchall()`
- `some_rows = cursor.fetchmany(n)`
- `one_row = cursor.fetchone()`
- `conn.commit()`
- `conn.rollback()`

# ElementTree

## XML

```
<presidents>
  <president term="1">
    <first>George</first>
    <last>Washington</last>
  </president>
  <president term="2">
    <first>John</first>
    <last>Adams</last>
  </president>
</presidents>
```

## ElementTree

```
Element
  tag="presidents"
  Element {"term": "1" }
    tag="president"
    Element
      tag="first"
      text="George"
    Element
      tag="last"
      text="Washington"
  Element {"term": "2" }
    tag="president"
    Element
      tag="first"
      text="John"
    Element
      tag="last"
      text="Adams"
```

# Regular expression tasks

## SEARCH

Is the match in the text?

## RETRIEVE

Get the matching text

## REPLACE

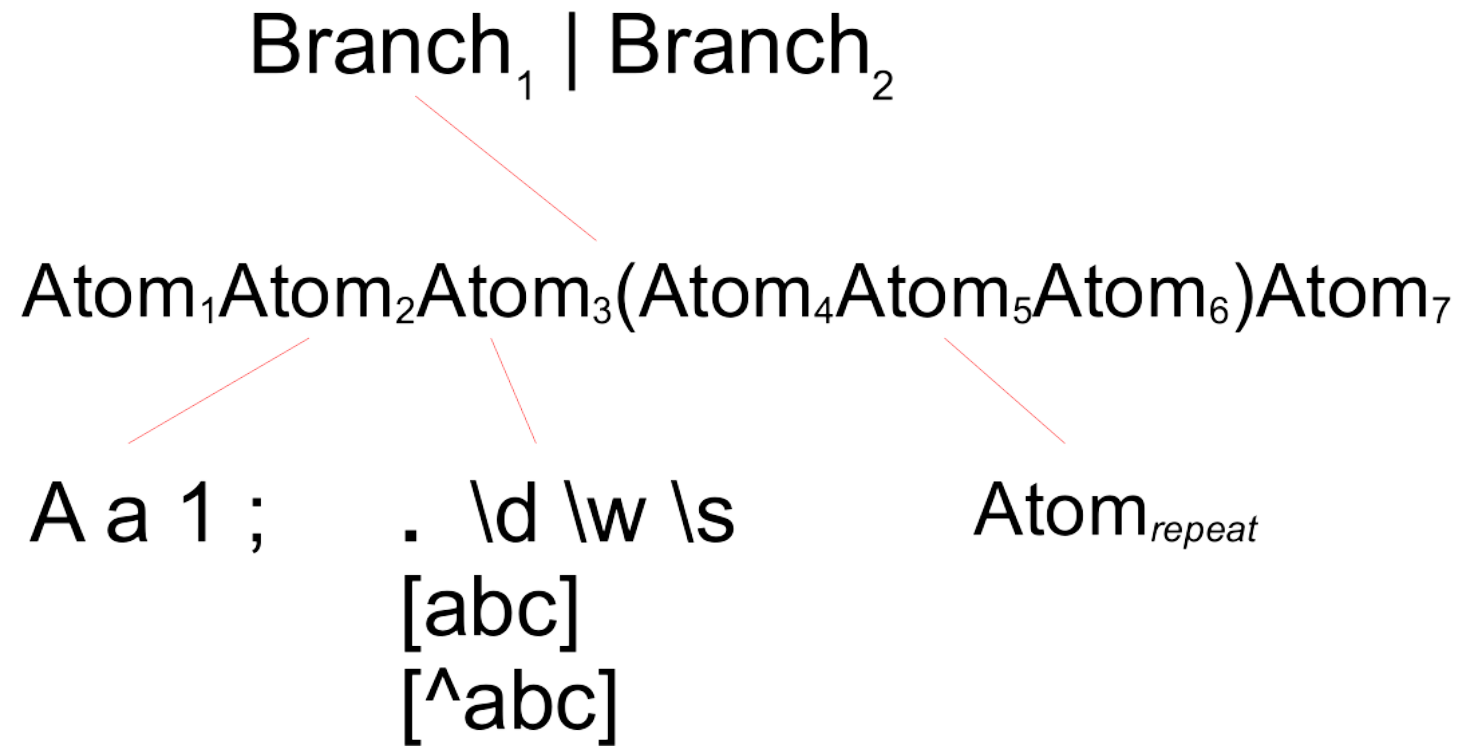
Substitute new text for match

## SPLIT

Get what *did not* match



# Regular Expression Components



# Regular expression functions

- All functions take pattern and text
- Option flags can be added

# Finding first match

**`re.search(pattern, text)`**

Find pattern and return **match** object

**`re.match(pattern, text)`**

Find pattern and return **match** object (implied *^PATTERN*)

**`re.fullmatch(pattern, text)`**

Find pattern and return **match** object (implied *^PATTERN\$*)

# Finding all matches

**`re.finditer(pattern, text)`**

Return iterable of `match` objects for all matches in text

**`re.findall(pattern, text)`**

Return list containing text of all matches

# Replacing

**`re.sub(pattern, replacement, text)`**

Replace pattern with **replacement** and return new text

**`re.subn(pattern, replacement, text)`**

Replace pattern with **replacement** and return tuple with number of subs and new text

# Splitting

**`re.split(pattern, text)`**

Split **text** using **re** as delimiter and return tokens as list.