Python Programming

IDE Features

- Autocomplete
- Autoindent
- Syntax checking/highlighting
- Debugging
- Integration with source code control (e.g. git)
- Navigation
- Smart search-and-replace

IDE Features

- Project management
- Code snippets (AKA macros)
- File templates
- Variable explorer
- Python console
- Interpreter configuration (including installing modules)
- Unit testing tools

Standard library

- 300+ modules
- Always available

x = 5





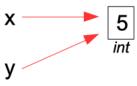
$$x = 5$$

 $y = x$



$$x = 5$$

 $y = x$



$$x = 5$$

$$y = x$$

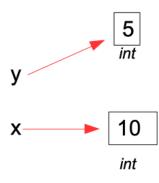
$$x = 10$$



$$x = 5$$

$$y = x$$

$$x = 10$$

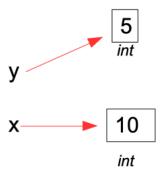


$$x = 5$$

$$y = x$$

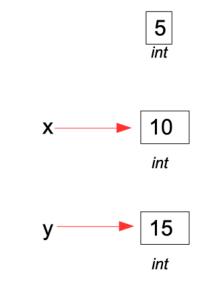
$$x = 10$$

$$y = 15$$



$$x = 5$$

 $y = x$
 $x = 10$
 $y = 15$

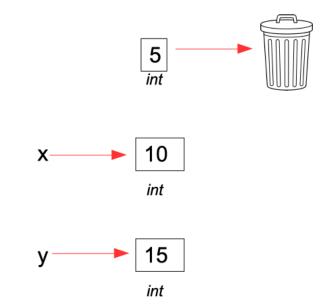


$$x = 5$$

$$y = x$$

$$x = 10$$

$$y = 15$$



String literals

- Three flavors
 - single-delimited
 - triple-delimited
 - raw

Single-delimited

Use either single or double quote character

```
"spam\n"
'spam\n'
print("Guido's the bomb!")
print('Guido is the "benevolent" dictator of Python')
```

Triple-delimited

- Single or double quote character
- No need to escape quotes

```
"""spam\n"""

'''spam\n''"

query = """
    select *
    from logs
    where date > '2018-02-19'
"""

print('''Guido's the "benevolent" dictator of Python''')
```

Raw

Does not interpret backslashes

```
r"spam\n"
r'spam\n'
```

str() vs repr()

str()	repr()
For humans	How to repr oduce object
"Informal" form	"Official" form
Info about object	Code to create object
If undefined, uses repr()	<pre>If undefined, uses objectrepr()</pre>

f-string shortcut

Instead of

x is only typed once

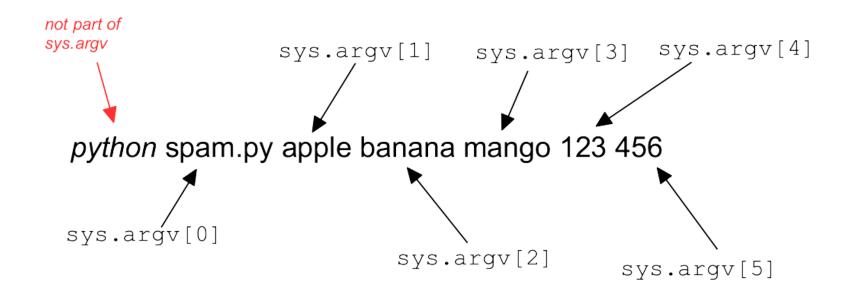
python spam.py apple banana mango 123 456

All arguments to python interpreter

python spam.py apple banana mango 123 456

Split into list sys.argv

python spam.py apple banana mango 123 456



Indenting blocks

```
value = 56
if value > 75:
   print("wombat")
   print("wallaby")
elif value > 50:
   print("kangaroo")
   print("kookaburra")
   print("koala")
else:
   print('cane toad')
```

Boolean values

If X is	Boolean value of X is
Numeric, and equal to 0	False
Numeric, and NOT equal to 0	True
A collection, and len(X) is 0	False
A collection, and len(X) is > 0	True

Boolean values

If X is	Boolean value of X is
None	False
False	False
True	True
anything else	True

Sequences



```
colors = ['purple', 'orange', 'black']
print(colors[1]) # prints 'orange'
for color in colors:
    print(color)
```

Slices

⁰ W ¹ O ² M ³ B ⁴ A ⁵ T ⁶

```
s = "WOMBAT"

s[0:3]  # first 3 characters "WOM"
s[:3]  # same, using default start of 0 "WOM"
s[1:4]  # s[1] through s[3] "OMB"
s[3:6]  # s[3] through end "BAT"
s[3:len(s)]  # s[3] through end "BAT"
s[3:]  # s[3] through end, using default end "BAT"
```

Lists vs Tuples

Lists	Tuples
Dynamic array	Collection of related fields
Mutable/unhashable	Immutable/hashable
Position doesn't matter	Position matters
Use case: iterating	Use case: indexing or unpacking
"ARRAY"	"STRUCT" or "RECORD"

A Myth

Tuples are just read-only lists

Tuple alternatives

- Standard library
 - namedtuple
 - dataclass
- Third-party
 - attrs
 - Pydantic

Iterables



Iterables

VIRTUAL!

Containers (AKA collections)

Sequences

str bytes list tuple collections.namedtuple range()

returned by

sorted()
list comprehension
str.split()
etc.

Mappings

dict collections.defaultdict collections.Counter set frozenset

returned by

dict comprehension set comprehension *etc.*

Iterators

returned by

open()
reversed()
enumerate()
zip()
Itertools.groupby()
Itertools.chain()
itertools.zip_longest()
iterator class
generator expression
generator function
etc.

Containers

- All elements in memory
- Can be indexed with []
- Have a length

Builtin containers

Sequences

Mapping types

list

dict

tuple

set

string

frozenset

bytes

range

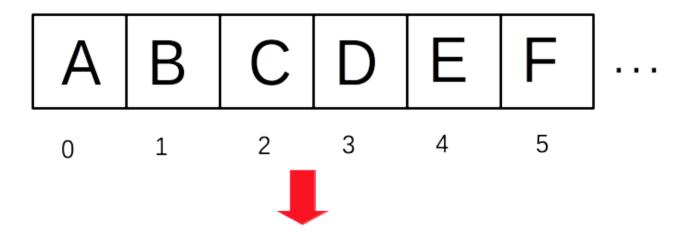
Iterators

- Virtual (no memory used for data)
- Lazy evaluation (JIT)
- Cannot be indexed with []
- Do not have a length
- One-time-use

Iterators returned by

- open()enumerate()
- DICT.items()
- zip()
- reversed()
- generator expression or function
- iterator class

enumerate

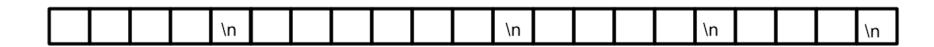


(0, A), (1, B), (2, C), (3, D), (4, E), (5, F)...

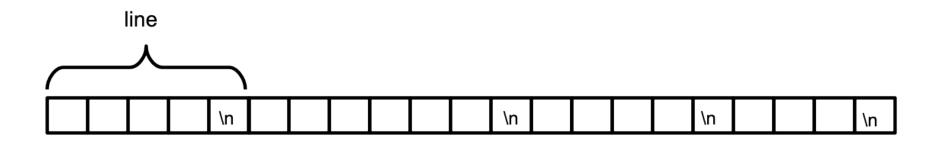
Using enumerate()

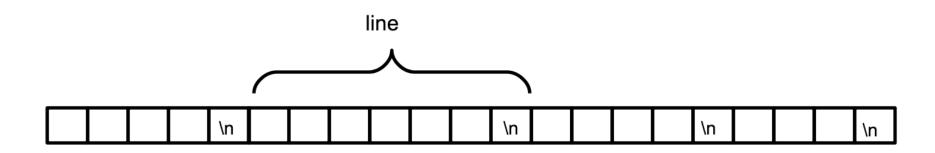
```
letters = ['alpha', 'beta', 'gamma'] # or any iterable...
enumerate(letters)
(0, 'alpha'), (1, 'beta'), (2, 'gamma')
enumerate(letters, 1)
(1, 'alpha'), (2, 'beta'), (3, 'gamma')
```

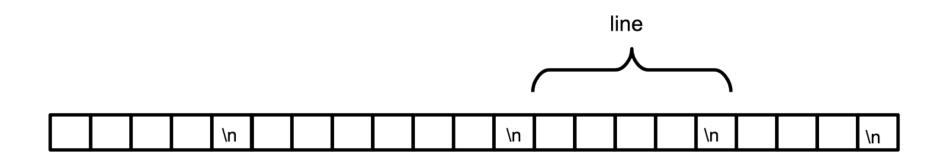
Reading Text Files

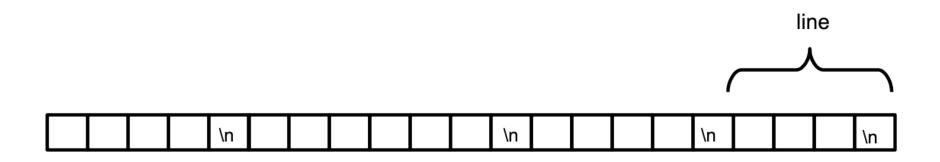


with open("somefile") as file_in:

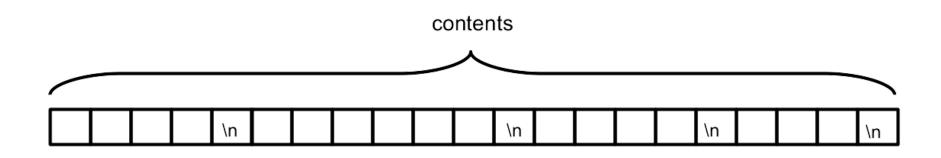






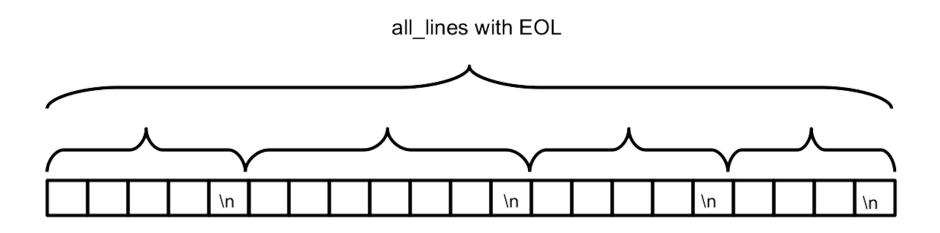


Reading entire file into string



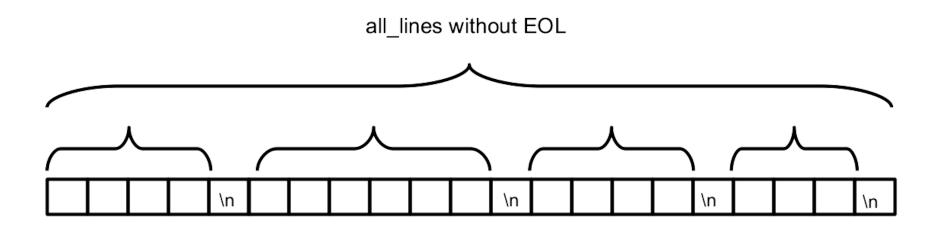
```
with open("somefile") as file_in:
    contents = file_in.read()
```

Reading file into list of strings (with EOL)



```
with open("somefile") as file_in:
    all_lines = file_in.readlines()
```

Reading file into list of strings (without EOL)



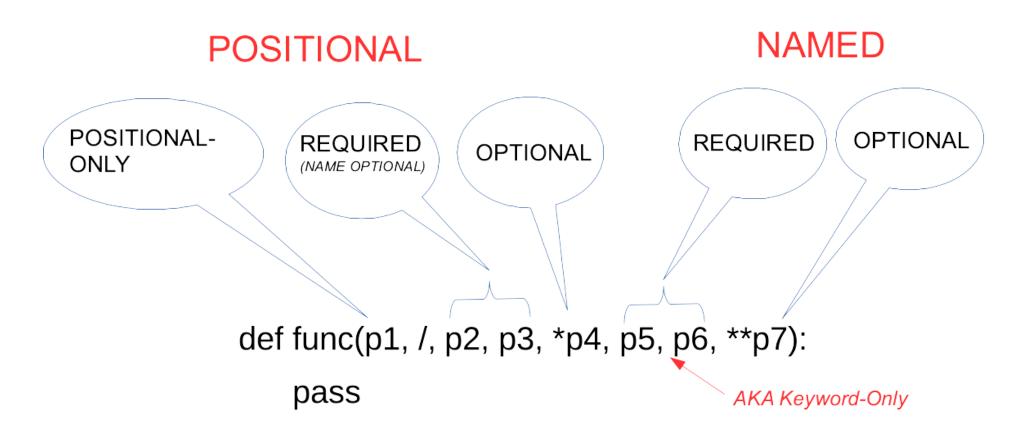
```
with open("somefile") as file_in:
    all_lines = file_in.read().splitlines()
```

Dictionary

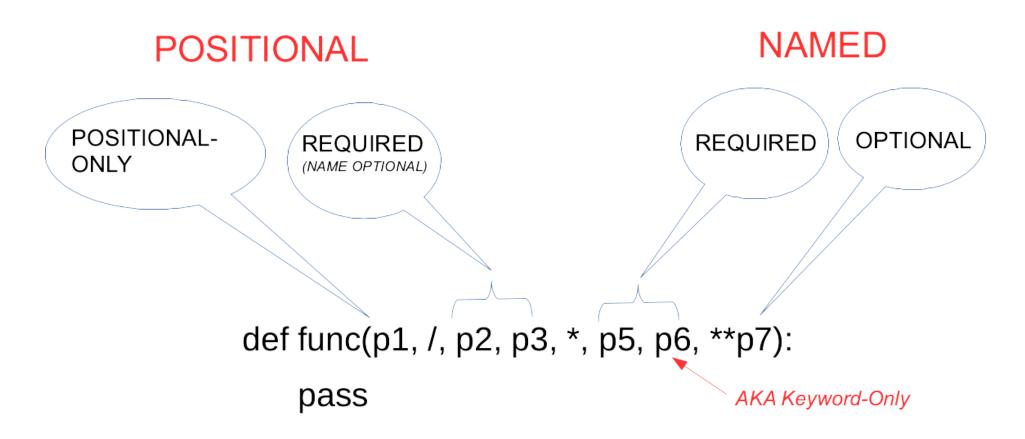
- Key/value pairs
- Keys must be immutable
 - str
 - int, float
 - tuple
- Keys are unique
- Keys/values stored in insertion order

Dictionary items

Function parameters



Function parameters



Argument passing

Passing by reference

Passing by value



- Read-only reference is passed
- Mutables may be changed via reference
- Immutables may not be changed

```
def spam(x, y):
    x = 5
    y.append("ham")

foo = 17
bar = ["toast", "jam"]

spam(foo, bar)
```

Variable Scope

```
builtin
print()
len()
global
  COUNT = 0
   LIMIT = 1
   local
   def spam(ham):
       eggs = 5
       print(eggs)
       print(COUNT)
```

Variable scope

```
ALPHA = 10

def spam(beta):
    gamma = 20
    print(ALPHA)
    print(beta)
    print(gamma)

spam(1234)
```

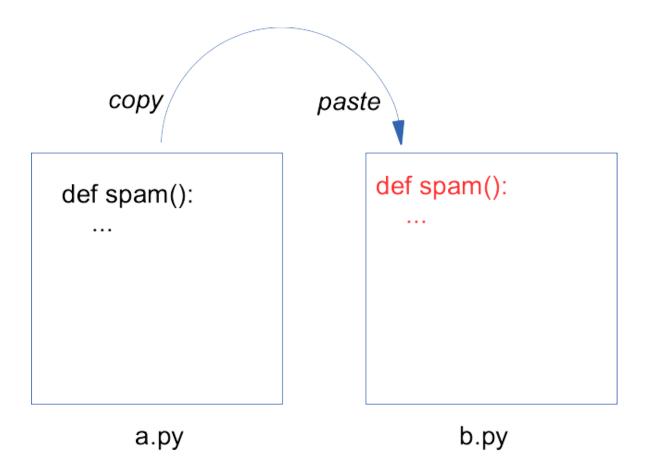
BUILTIN GLOBAL LOCAL

Copy/pasting functions

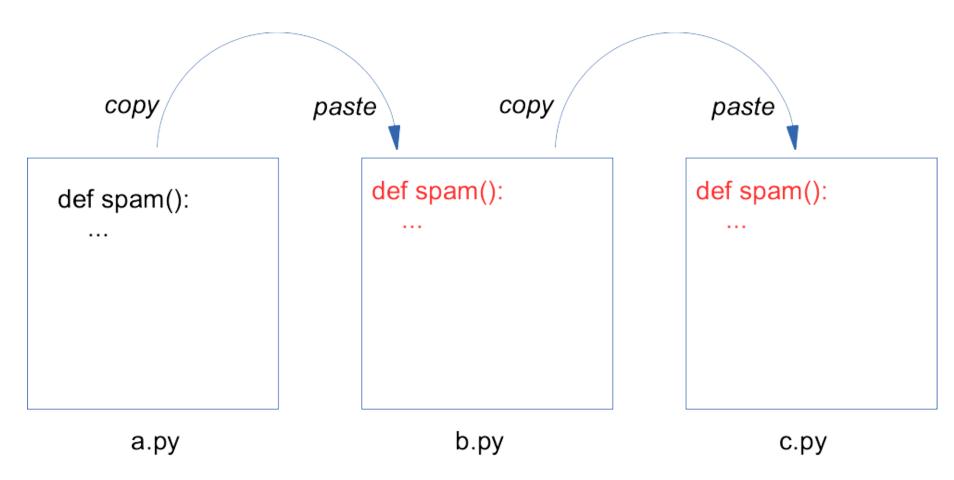
```
def spam():
...
```

a.py

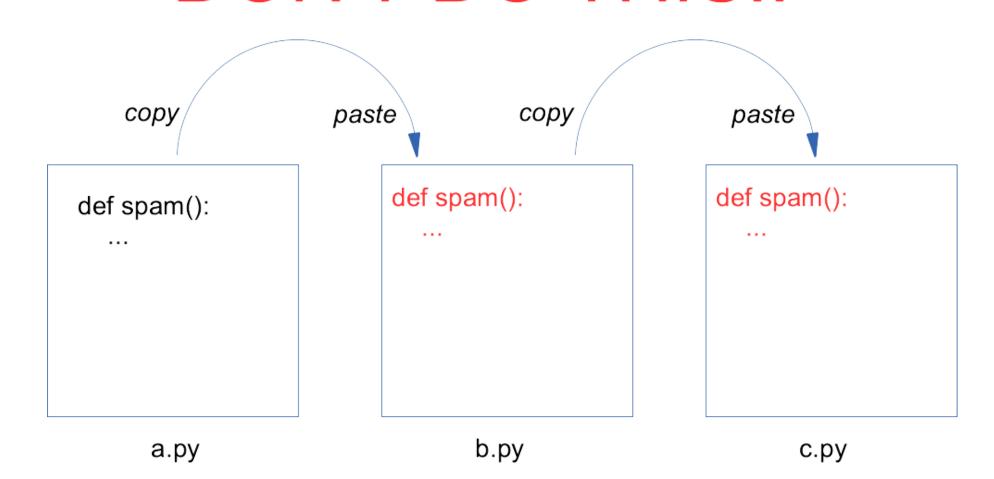
Copy/pasting functions



Copy/pasting functions

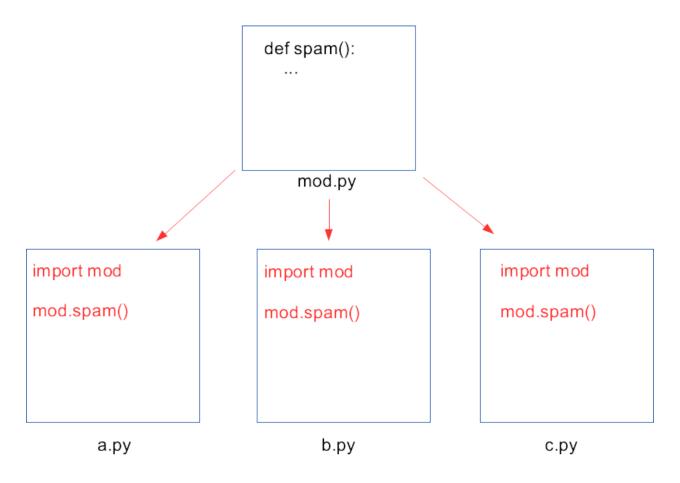


Copy/pasting functions DON'T DO THIS!!

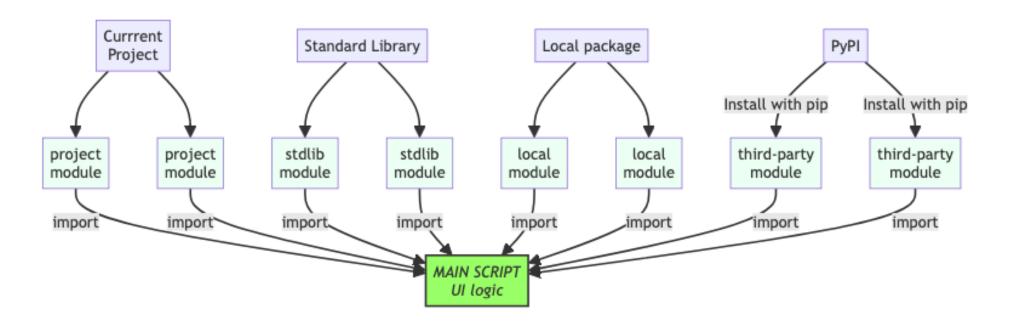


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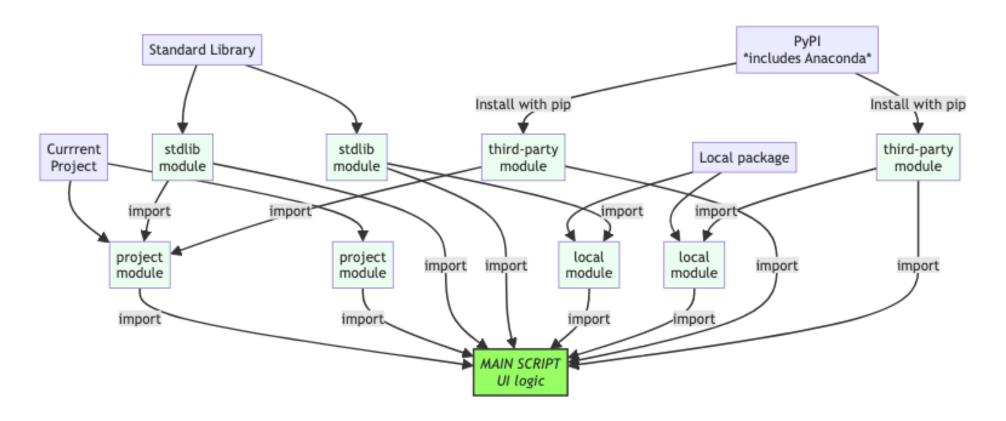
Using a module



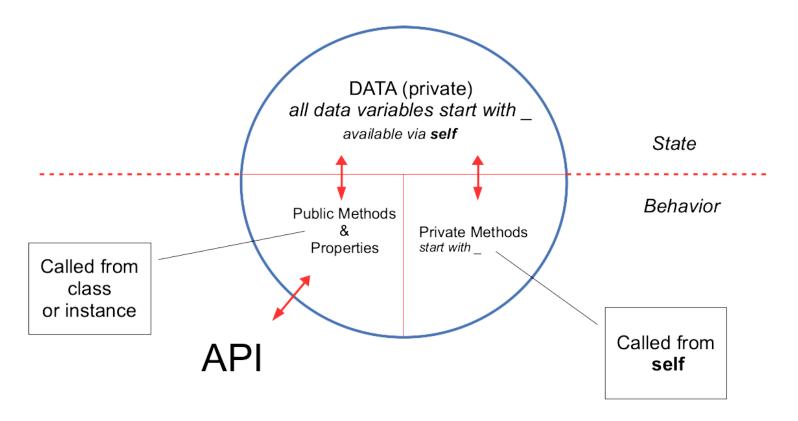
Project Imports



Project Imports (real-life)



A Python Class



try/except

```
try:
    # code that might have an exception
except (Exception1, Exception2):
    # code to handle Exception1 or Exception2
```

Multiple except blocks

```
try:
    # code that might have an exception
except (Exception1, Exception2):
    # code to handle Exception1 or Exception2
except Exception3:
    # code to handle Exception3
```

Using else

```
try:
    # code that might have an exception
except (Exception1, Exception2):
    # code to handle Exception1 or Exception2
except Exception3:
    # code to handle Exception3
else:
    # code that should run if there are no exceptions
```

Using finally

```
# code that might have an exception
except (Exception1, Exception2):
    # code to handle Exception1 or Exception2
except Exception3:
    # code to handle Exception3
else:
    # code that should run if there are no exceptions
finally:
    # code to remove any unneeded resources
```

ElementTree

XML

ElementTree

```
Element
       tag="presidents"
   Element {"term": "1" }
      tag="president"
        Element
            tag="first"
            text="George"
        Element
            tag="last"
            text="Washington"
   Element {"term": "2" }
      tag="president"
        Element
            tag="first"
            text="John"
        Element
            tag="last"
            text="Adams"
```

Regular expression tasks

SEARCH

Is the match in the text?

RETRIEVE

Get the matching text

REPLACE

Substitute new text for match

SPLIT

Get what did not match

Regular Expression Components

```
Branch<sub>1</sub> | Branch<sub>2</sub>
```

Atom₁Atom₂Atom₃(Atom₄Atom₅Atom₆)Atom₇

```
A a 1; . \d \w \s Atom<sub>repeat</sub>

[abc]

[^abc]
```

Regular expression functions

- All functions take pattern and text
- Option flags can be added

Finding first match

re.search(pattern, text)

Find pattern and return match object

re.match(pattern, text)

Find pattern and return **match** object (implied ^PATTERN)

re.fullmatch(pattern, text)

Find pattern and return **match** object (implied ^PATTERN\$)

Finding all matches

re.finditer(pattern, text)

Return iterable of match objects for all matches in text

re.findall(pattern, text)

Return list containing text of all matches

Replacing

re.sub(pattern, replacement, text)

Replace pattern with replacement and return new text

re.subn(pattern, replacement, text)

Replace pattern with **replacement** and return tuple with number of subs and new text

Splitting

re.split(pattern, text)

Split text using re as delimiter and return tokens as list.

Sorting

Numbers

```
n, n, n, ...
```

Strings

```
"C_1C_2C_3", "C_1C_2C_3", "C_1C_2C_3",
```

Nested iterables

```
[0bj_1, 0bj_2, 0bj_3], [0bj_1, 0bj_2, 0bj_3],
```

Dictionary elements

```
(key, value), (key, value), (key, value),
```

Sequence Comprehensions

list comprehension

```
[EXPR for VAR ... in ITERABLE if CONDITION]
```

generator expression

```
(EXPR for VAR ... in ITERABLE if CONDITION)
```

Mapping Comprehensions

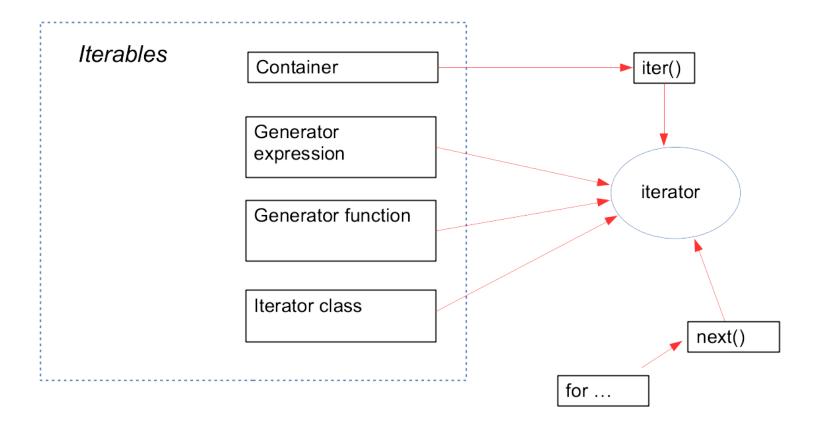
dict comprehension

```
{KEY-EXPR: VALUE-EXPR for VAR ... in ITERABLE if CONDITION}
```

• set comprehension

```
{EXPR for VAR ... in ITERABLE if CONDITION}
```

Iterators



Distribution vs import package

Distribution package

what you install

Import package

what you import

Typical case

- Distribution package name: fignewton
- Import package name: fignewton

```
pip install fignewton
import fignewton
```

Alternate case

- Distribution package name: python-fignewton
- Import package name: fignewton

```
pip install python-fignewton
import fignewton
```

Real life examples

Distribution package (use with pip)	Import package
Pillow	pil
beautifulsoup4	bs4
PyYAML	yaml
python-magic	magic
crispy-bootstrap4	crispy_bootstrap4

Invoking Python

Specify path to file or folder

```
python script.py
```

Use sys path (includes PYTHONPATH)

```
python -m module
```

Runs all code, including code in

```
if __name__ == '__main__.py':
```

Specify path to file/folder

python FILE

Run all code in FILE

python FOLDER/FILE

Run all code in FOLDER/FILE

python FOLDER

Run all code in FOLDER/__main__.py

Find via sys.path

python -m MODULE

Run all code in MODULE

python -m PACKAGE

```
Run all code in PACKAGE.__init__.py
```

Run all code in PACKAGE.___main__.py

python -m PACKAGE.MODULE

Run all code in PACKAGE.__init__.py

Run all code in PACKAGE. MODULE

pyreverse (classes)

Card

_rank _suit rank suit

CardDeck

CLUB: str

DEALER_NAMES: list

DIAMOND : str

HEART: str

RANKS

SPADE : str

SUITS: tuple

_cards: list

_dealer_name

cards

dealer_name

_make_deck()

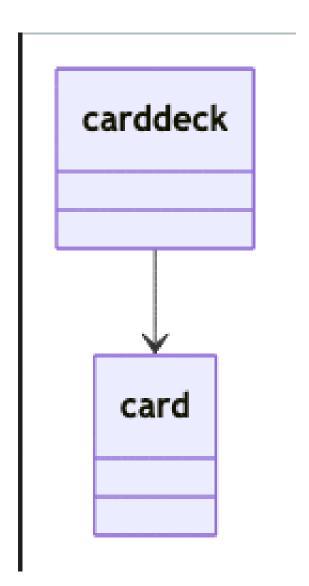
draw(): Card

draw_n(n): CardList

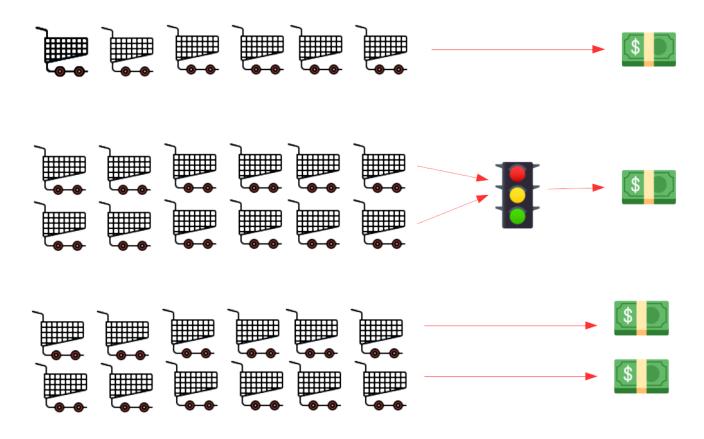
get_ranks()

shuffle()

pyreverse (packages)



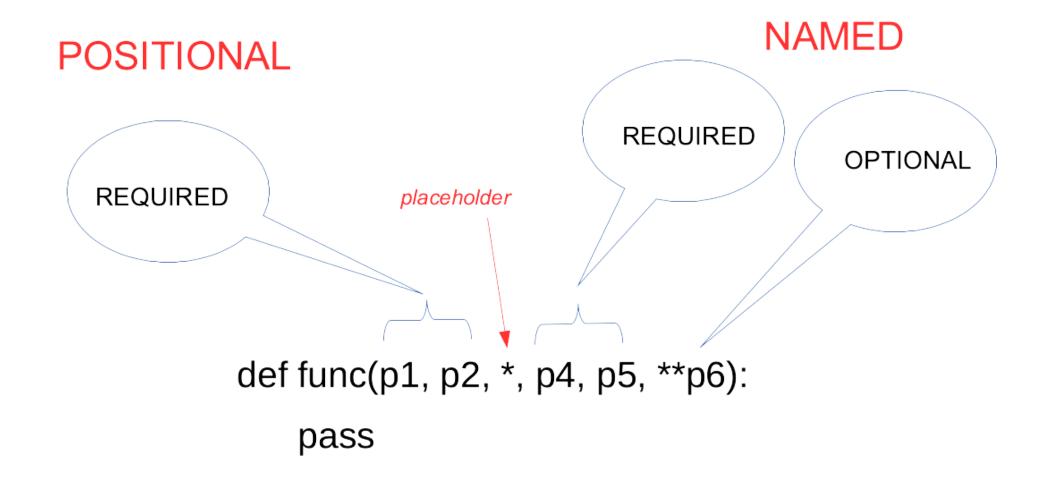
Concurrency



Function parameters

NAMED POSITIONAL REQUIRED OPTIONAL OPTIONAL REQUIRED def func(p1, p2, *p3, p4, p5, **p6): pass AKA Keyword-Only

Function parameters



Pandas Location Accessors

Consistent access to rows, columns, and values

Select by NAME (column or index as string or number)

```
.loc[ ]
```

Select by POSITION (column or row as integer)

```
.iloc[ ]
```

.loc[]

- Index/Column selector
 - single name "spam"
 - iterable of names ["spam", "ham", "eggs"]
 - range of names ["spam":"toast"]
 - boolean test/query df_cust['state'] == 'VA'
 (rows only)

.iloc[]

- position specification
 - single position 5
 - iterable of positions [5, 6, 7, 8]
 - range of positions [5:8]

.at[] & .iat[]