

JOSÉ RAFAEL STRIEDINGER PINILLA

[Http://jrsp.co](http://jrsp.co)

ENTREPRENEURSHIP
DEVELOPMENT
DESIGN

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ABOUT

I am a Software Engineer from Colombia and fellow from international entrepreneurship programs in the U.S and Malaysia. With great capacity for leadership and team/project management. A professional very proficient in web development with Ruby on Rails, flat and elegant web design with HTML and CSS, and game development with C# on Unity3D. Always following best practices and with agile development methodologies like SCRUM.

With preference and passion for innovative and creative tech startups and the whole world of entrepreneurship. In love with indie game development and design.

2009 - 2013

B.E in Software Engineering
University of Los Andes
Bogota, Colombia

2007

Hebreo Union High School
Barranquilla, Colombia

EDUCATION

Co-founder

GET-Grupo Estudiantil de Emprendimiento (Student Group of Entrepreneurship)

Initiative to promote and facilitate entrepreneurship among college students and create spaces so they can meet each other regardless of career or university, in Colombia.

April 2013 - present

Teacher assistant

"OOP I", "OOP II", "Structural Mathematics and Logic".

University of Los Andes

2010 - 2013

Junior Developer Intern

Brainz Games (brainz.co)

August 2012 - December 2012

EXPERIENCE

SKILLS

Web: HTML & CSS, PHP, Ruby on Rails, Java/Eclipse. **Videogames:** C# with Unity3D.

Design: Adobe Photoshop, Illustrator and Dreamweaver. **Languages:** English (advanced), Spanish (native).

Open-minded to new ideas

Active leadership in group discussions

Flexible team player in high-paced environments requiring ability to prioritize objectives

Great oral presentation, persuasive abilities and people skills

Creative problem-solver who likes to analyze solutions from different angles

Excellent notion of design and the importance of it for products and services

Energetic and motivated individual who always look to learn and master new abilities

Professional with passion for tech entrepreneurship and independent creation of personal projects, like videogames

October 2013

Full scholarship from the government of Malaysia to assist **Global Startup Youth 2013** and the **Global Entrepreneurship Summit 2013**, as a “Youth Leader” from Colombia, in the beautiful city of Kuala Lumpur. Also, a member of one of the four finalist teams of the competition and selected as the best project in the education section. The project was called “**Learn & Earn**”; an incentive based education programme. More info at globalstartupyouth.org

Global Startup Youth is the biggest gathering of tomorrow's young entrepreneurs in the world. More than 500 youths from more than 100 countries, all in one place for an intense three day bootcamp to create solutions for real world problems in education, health, environment and women empowerment.

ACHIEVEMENTS AND EXTRACURRICULAR ACTIVITIES

December 2012

“**Statement of Accomplishment**” certificate by the **University of Pennsylvania**, for the Gamification course on the online platform **Coursera**.

July 2012

Half scholarship from the University of Los Andes to assist **YouNoodle Entrepreneurship Summer camp 2013** in San Francisco, at the heart of Silicon Valley. Certificate of participation signed by Tom Kosnik, from **Stanford University**. More info at younoodlecamp.com

YouNoodle camp is an intense four week crash course on entrepreneurship with participants from all around the globe. With focus on learning how to create an innovative business – from developing your initial idea, to networking basics, to honing the perfect pitch.

June 2012

Member of the winning team at the biannual fair of **Innovation with IT** of the faculty of engineering at the **University of Los Andes** in Bogota, Colombia.

The project consisted on a GPS collar for pets, with a web application so that users could access information about their beloved animals. Made with a combination of Java, PHP and MySQL.

October 2011

Article “*Ser autodidacta: Un punto de vista estudiantil*” (been self-taught: a student point of view) at the the **IGDA Colombia** (International Game Developers Association) official blog.

April 2008

Certificate of participation from the **PEP: III Foro de Excelencia Profesional, Creatividad e Innovación** in Barranquilla, Colombia.