

OVERFITTING

AND

UNDERFITTING

One of the biggest problems  
in machine learning

Remember Arthur Samuel?

"Machine learning gives computers  
the ability to learn without being  
explicitly programmed."

What does "without being explicitly  
programmed" mean?

Not being  
explicitly  
programmed

=

No explicit  
rules for  
how to translate  
the inputs into  
outputs

We do have a structure for how  
to translate inputs into outputs.

$$(w_0 * x_0) + (w_1 * x_1) = \hat{y}$$

The machine learning model

$w_0, w_1$  } parameters       $x_0, x_1$  } Inputs

$\hat{y}$  prediction

The patterns we're trying to find are complex - we use machine learning because we want to identify these implicit patterns in the training data set.

Overfitting and underfitting occur when we dissolve the structure into a set of explicit rules.

Let's look at how this happens ...

## Overfitting

Training

data set

$A_1$	$A_2$	$A_3$	Target
2.5	0	1	1
4	1	0	0
10.2	0	0	1

## Model

IF  $A_1 = 2.5 \text{ and } A_2 = 0 \text{ and } A_3 = 1$  OR  $A_1 = 10.2 \text{ and } A_2 = 0 \text{ and } A_3 = 1$  }  $\hat{y} = 1$

OR

IF  $A_1 = 4 \text{ and } A_2 = 0 \text{ and } A_3 = 0$  }  $\hat{y} = 0$

↑ Explicit rules

Question: What is  $\hat{y}$  when

$$A_1 = 5.2 \text{ and } A_2 = 1 \text{ and } A_3 = 0?$$

There's no way for this model to  
answer this question!

This model has just memorized the

training data set.

Answer: The  $\hat{y}$  the model returns  
will be unpredictable. It can  
be anything.

This is an extreme case of overfitting.

Another way we can think about  
what we want our models to do is  
that they be generalizable.

Generalizable      =  
Model                          A model that  
                                  predicts correctly  
                                  even when it  
                                  has never seen  
                                  the inputs before.

After all, isn't this the point of  
prediction anyway?

So, if want a model that is good at prediction, you must keep from overfitting it.

Overfitting occurs when:

- { • you have too little training data  
( # rows or # attributes )  
AND
- your model is too complex  
OR
- you let your model spend too much time with the training data.

## Underfitting

The same training  
data set we had  
before

$A_1$	$A_2$	$A_3$	Target
2.5	0	1	1
4	1	0	0
10.2	0	0	1

## Model

IF  $A_1 = 2.5$  OR  $A_1 = 4$  or  $A_1 = 10.2$

OR

$A_2 = 0$  OR  $A_2 = 1$  or  $A_2 = 0$

OR

$A_3 = 1$  OR  $A_3 = 0$  OR  $A_3 = 0$

Predict

$\hat{y} = 0$

IF  $A_1, A_2, A_3$  are any other values,  
predict  $\hat{y} = 0$

Question: What is  $\hat{y}^1$  when

$A_1 = 5.2$  and  $A_2 = 1$  and  $A_3 = 0$ ?

Question: What is  $\hat{y}^1$  when

$A_1 = 6.2$  and  $A_2 = 1$  and  $A_3 = 1$ ?

Question: What is  $\hat{y}^1$  when

$A_1 = 7.5$  and  $A_2 = 0$  and  $A_3 = 1$ ?

...

Starting to see a pattern here?

This model just predicts the same thing no matter what inputs you provide it.

The model hasn't memorized your data set - rather it's ignored it.

This is an extreme case of a model that is underfit.

Underfitting occurs when:

- you have a lot of training data  
( # rows or # attributes )
- AND
- your model is too simple

## Summary

- We use machine learning models to predict things.
- To predict well, a model needs to be generalizable. It needs to go beyond inputs that it has seen to inputs that it has never seen. Models should not memorize inputs.
- To predict well, a model must be able to make use of the training data inputs. Models should not ignore inputs.

(Contd.)

II The 3 factors that play a role  
in overfitting and underfitting.

1) Amount of training data

2) Complexity of the model

3) Amount of time the model spends with  
the training data

We have some control over all 3  
factors.