

Chapter Test

Chapter 1



a written test

A. Multiple Choice: Shade the letter of the best answer in the answer sheet provided.

- 1) Which is a program concept in scratch?
 - a. palette of blocks
 - b. scratch interference
 - c. scratch script
 - d. loops
- 2) Why paint editor in scratch is important?
 - a. It allows importing and editing of images.
 - b. It allows reviewing of the script.
 - c. It allows building scripts.
 - d. It allows exploring ideas.
- 3) _____: stores texts and numbers: _____: stores multiple values
 - a. variable – arrays
 - b. arrays – variables
 - c. variables – events
 - d. random numbers - arrays
- 4) Which is important in creating painting in scratch?
 - a. palette of blocks
 - b. watch the stage
 - c. writing scratch script
 - d. paint editor
- 5) The following are the functions of scratch except
 - a. playing video games
 - b. creating amazing programs
 - c. demonstrating Math concepts
 - d. animating scene
- 6) Which means an action in the program prompts that allows another program to take an action?
 - a. Program Design
 - b. Threads
 - c. Events
 - d. Boolean Logic
- 7) The following describes the usefulness of scratch in 21st Century learning except
 - a. It allows students to design.
 - b. It allows students to seek for news.
 - c. It allows students to think and collaborate.
 - d. It allows students to analyze and communicate data.
- 8) bumps at the bottom: _____ : rounded tops : _____
 - a. reporters – stacks
 - b. stack s– hats
 - c. reporters – hats
 - d. hats
- 9) The following are functions of scratch block

Level/Section: _____

Date: _____

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B. True or False. Shade A if the statement is correct and B if not, in the answer sheet provided.

1. The control function sets the type of instruction that the sprite uses to play note blocks.
2. The operator's functions include adding, subtracting, multiplying and dividing numbers.
3. Data allows creation of variables.
4. Stages move and interact with one another on the script.
5. Scratch provides a built in image editor to create moving characters.
6. Click the X button or select quit to load scratch.
7. The scratch creation comes to life when the green flag is clicked in the scratch interface.
8. The current sprite info shows its name, the x-y position and direction.
9. The menu is helpful in selecting tools to perform scratch actions.
10. The green flag in the scratch interface provides a convenient way to start any scripts.

Name: _____	
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