# Visible Components

# Unlocking the Kid Power

# lesson 1



(Score)

#### **Activity 1**

Directions:

- 1. Launch Kidspiration.
- Open and perform Lesson 1
   Activity 1 Keys'
   Components.
- 3. Define Scholastic Keys and match its three great products as to the Microsoft Office counterparts. Add any picture of a tree from the library.
- Save the activity as Keys' Components in your own activity folder.

Note: Be sure to create your own activity folder to store all your activities, or you can save it in your own USB Flash Disk.

#### Preview:



#### **Activity 2**

Directions:

- 1. Launch Kidspiration.
- Open and perform Lesson 1 Activity 2 Visibly Yours.
- 3. Each picture/part can be found in one of the three programs. Label each one of them using the text tool.
- 4. Save the activity as **Visibly yours** in your activity folder.



Preview:





# **Powered Keys**

#### **Activity 3**

Directions:

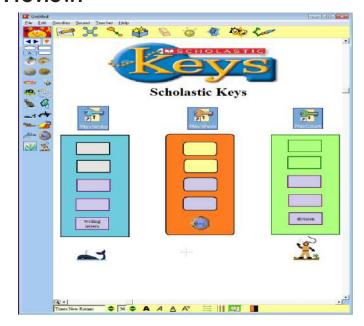
- 1. Launch Kidspiration.
- Open and perform Lesson
   Activity 3 Keys Features.
- 3. Put pictures, words or anything that would tell about each Scholastic Keys program. The first one has been done for you.
- 4. Save the activity as **Keys Features**.





(Score)

#### Preview:



#### **Activity 4**

Directions:

- 1. Launch **Kidspiration**.
- Open and perform Lesson1 Activity 4 What Are They For?.
- 3. Each three program has its own purpose. Research its purpose from any source (the internet, books, or information from elders). Complete the activity by typing them in each box.
- 4. Save the activity as **What Are They For?**





# **Enabled Features**

## Unlocking the Kid Power



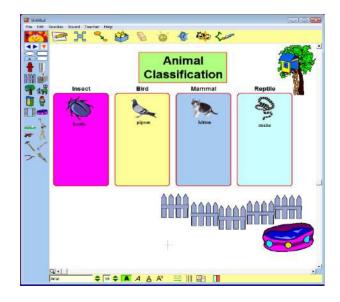
### (Score)

#### **Activity 5**

Directions:

- 1. Launch Kidspiration.
- 2. Open and perform **Lesson 1 Activity 3 Show Features.**
- 3. Like the three programs, we have just learned, added and classified animals to its categories. Browse from the animal picture group.
- 4. Save the activity as **Show** Features.

#### Preview:



#### **Activity 6**

Directions:

- 1. Launch Kidspiration.
- 2. Open and perform Lesson1 **Activity 4 Functional Buttons.**
- 3. Encircled buttons have its own function. Name them and give each function.
- 4. Save the activity as Functional Buttons.

#### Preview:

