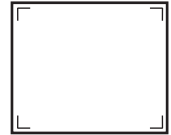


Inserting Tables

Lesson 5



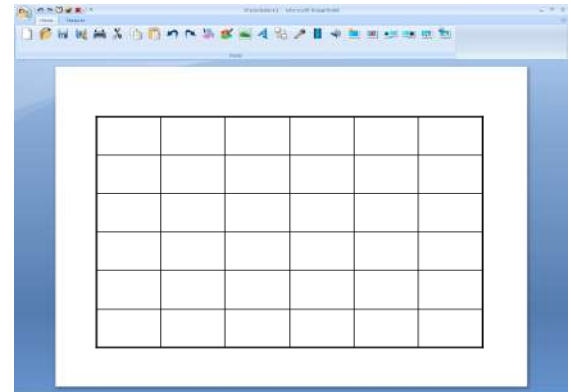
Score

Activity 1

Directions:

1. Launch **MaxShow**.
2. Follow the steps on how to insert a table. Refer to your worktext for your guide.

Preview:



Do the following:

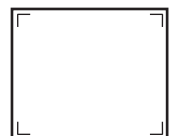
- a. Insert a table with 6 rows and 6 columns.
 - b. Use all the buttons in Tables toolbar; Delete a cell, Delete a row, Insert a text, Insert a row, Merge cells and Split cells.
 - c. Insert any kind of trees in the tables and resize it to fit into the cell. Use the Insert Picture button.
3. Save the activity as **Insert Tables**.

Activity 2

Directions:

1. Launch **MaxShow**.
2. Open and perform **Lesson 5 Activity 2 Table Integration**.
3. Answer the mathematical problems in the slides. Base your answer from the table.
4. Save the activity as **Table Integration**.

Preview:



Score

Ice cream Flavors	Classic (price per gallon)	Supreme (per gallon)
mango	380	480
vanilla	350	475
strawberry	390	480
durian	400	465
chocolate	380	495
caramel	365	450
Rocky road	400	470
mocha	355	460

Table Able

Lesson 5



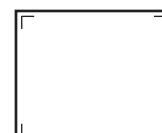
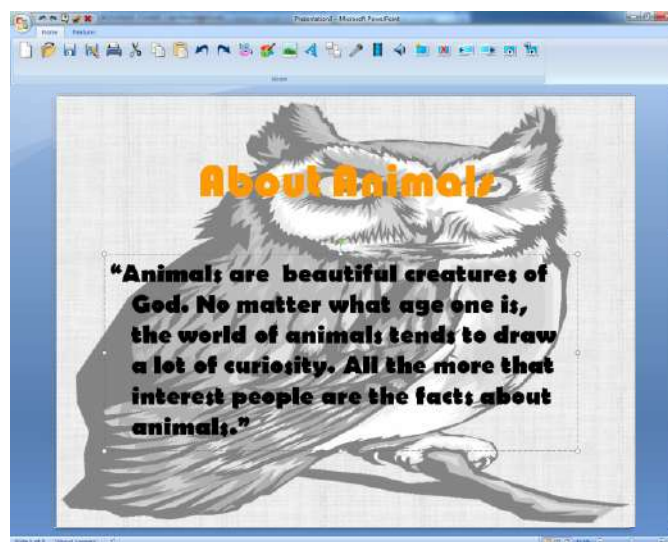
Score

Activity 3

Directions:

1. Launch **MaxShow**.
2. Open and perform **Lesson 5 Activity 3 About Animals**.
3. Make a list of animals in a table format. Use MaxShow's table feature. Insert pictures and other information in each animal.
4. Save the activity as **About Animals**.

Preview:



Score

Activity 4

Directions:

1. Launch **MaxShow**.
2. Create a presentation that shows all the sections of Grade 3 and shows their pictures and activities as well.
3. Use tables in MaxShow to type names of the pupils in each section. Integrate different effects as well, to make your presentation nice.
4. Save the activity as **G3 List**.

Preview:

