

Animation as a Career -----> Lesson 6

Animation has grown as an industry significantly with many different job opportunities. So if this course sparks your interest in a future career in animation, below is a list of some potential career paths in the Animation Industry.

Character Animator

Character animators create and design characters using animation software, 3D modeling, 2D animations, and even puppetry. These creative professionals develop characters that use movement to tell a story, whether its for film, television, video games or mobile applications.

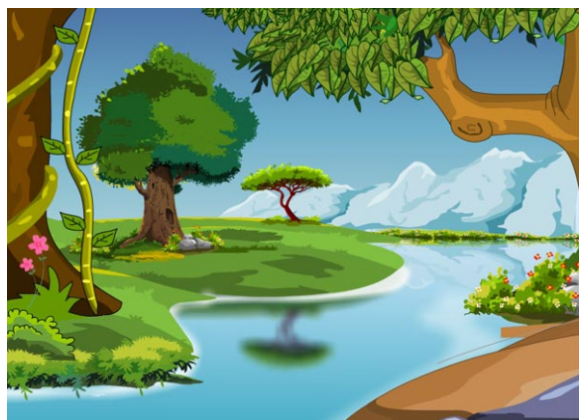


Color Stylist

Color key stylist creates color keys used for the characters in coloring. They have a good eye for color and advanced software skills. Color key stylist may use programs such as Adobe Illustrator and Photoshop for color styling.

Background Artist

A background artist or sometimes called a background stylist or background painter is one who is involved in the process of animation who establishes the color, style, and mood of a scene drawn by an animation layout artist. The image(right) is an example of a background created by a background artist.

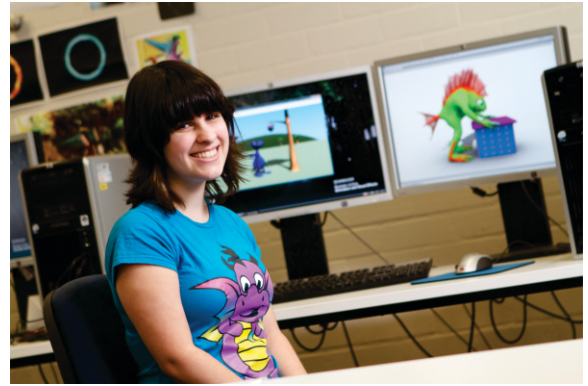


Background Animator

For sure you have seen backgrounds that are animated, like the image(right), if it were played as video, the creek in the picture flows continuously(animated). Background animators are the one responsible for these areas of animation.

Special Effects Animator

Effects animators are responsible for adding natural or supernatural characters or things to animated films. Effects animators create effects based on concept art and design from art departments. They use 3D lighting and effects and compositing tools to achieve the desired look. The picture(right) is a special effect animator at work.

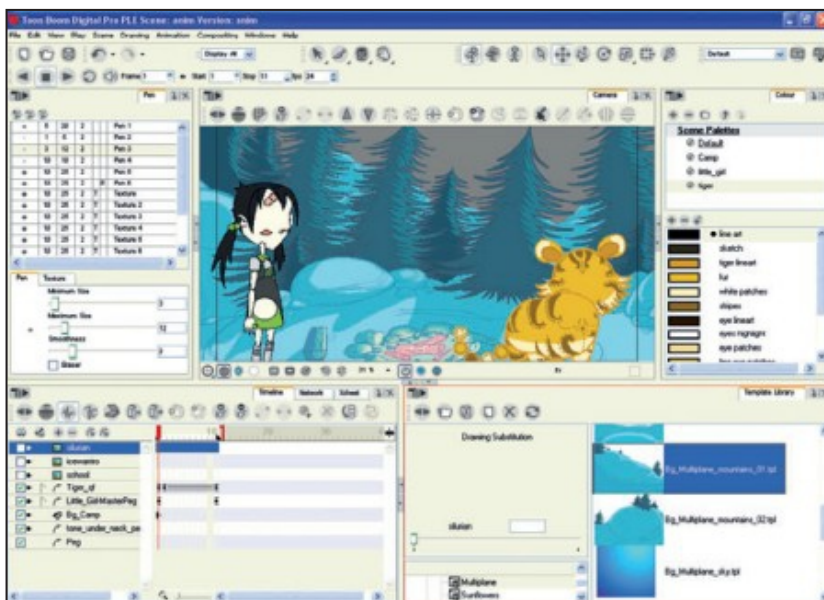


Technical Lead

This person oversees the technical aspect in making an animated project. Coordinates with most of the personnel of the team specially the animation specialist and the animators. Checks the accuracy of the animated characters and backgrounds, from character design to bone rigging to rendering. The picture(right) inspect an animated project from his computer.

Script Writer

Script writers tell great stories; they are the ones behind the dialogs or conversations of an animated movie. From one scene to the next scene until the project is completed. They collaborate with the animators and directors as well at every part of the animation process. A script writer collaborating with the other team members as he writes his script as shown in the picture(right).



Flash Animator

Flash animators create animation for web sites, videos, advertising and marketing, games, education materials, and more. Flash animators coordinate with creative directors to ensure that the animation compliments the design and works in harmony with the technology used to drive the finished product. The picture(left) is a work in progress for an animated advertising project.

Visual Designer

Visual designers think creatively and develop new design concepts, graphics and layouts; these people will collaborate with other designers to ensure accuracy of design thru visual, intellectual and creativity of design concept of a project. The picture(right) is a work of a visual designer.

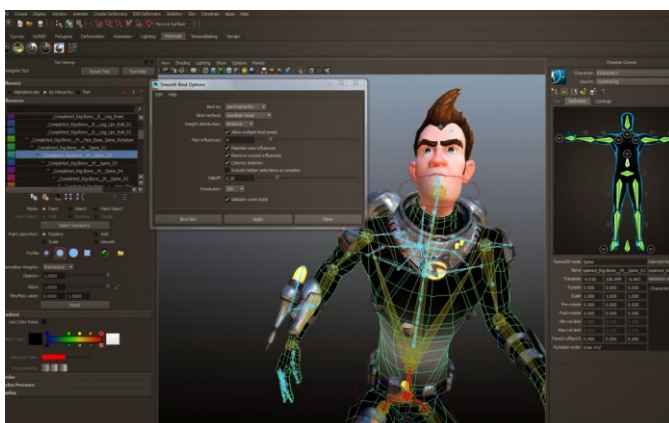


Computer Animation Specialist (both 2D & 3D)

The Lead Animator or the animation specialist is responsible for the creation of 2D and 3D character animation, that meets the originality, creative and technical quality standards of an animated project. The picture(right) is a computer animation specialist at work, editing 3D animated project.



Below are sample pictures of 2D and 3D animated characters using a software.



Part 1

Fundamentals of **Animation**

Laboratory Manual

PRINCIPLES EXPOSED

Part 1 Fundamentals of Animation

Lab 1.6

Work File: PrinciplesExposed.ist

Directions:

1. Launch Inspiration
2. Open and answer PrinciplesExposed.ist
3. Save your activity file in your folder.