

Course: ENSF 614 - Fall 2023

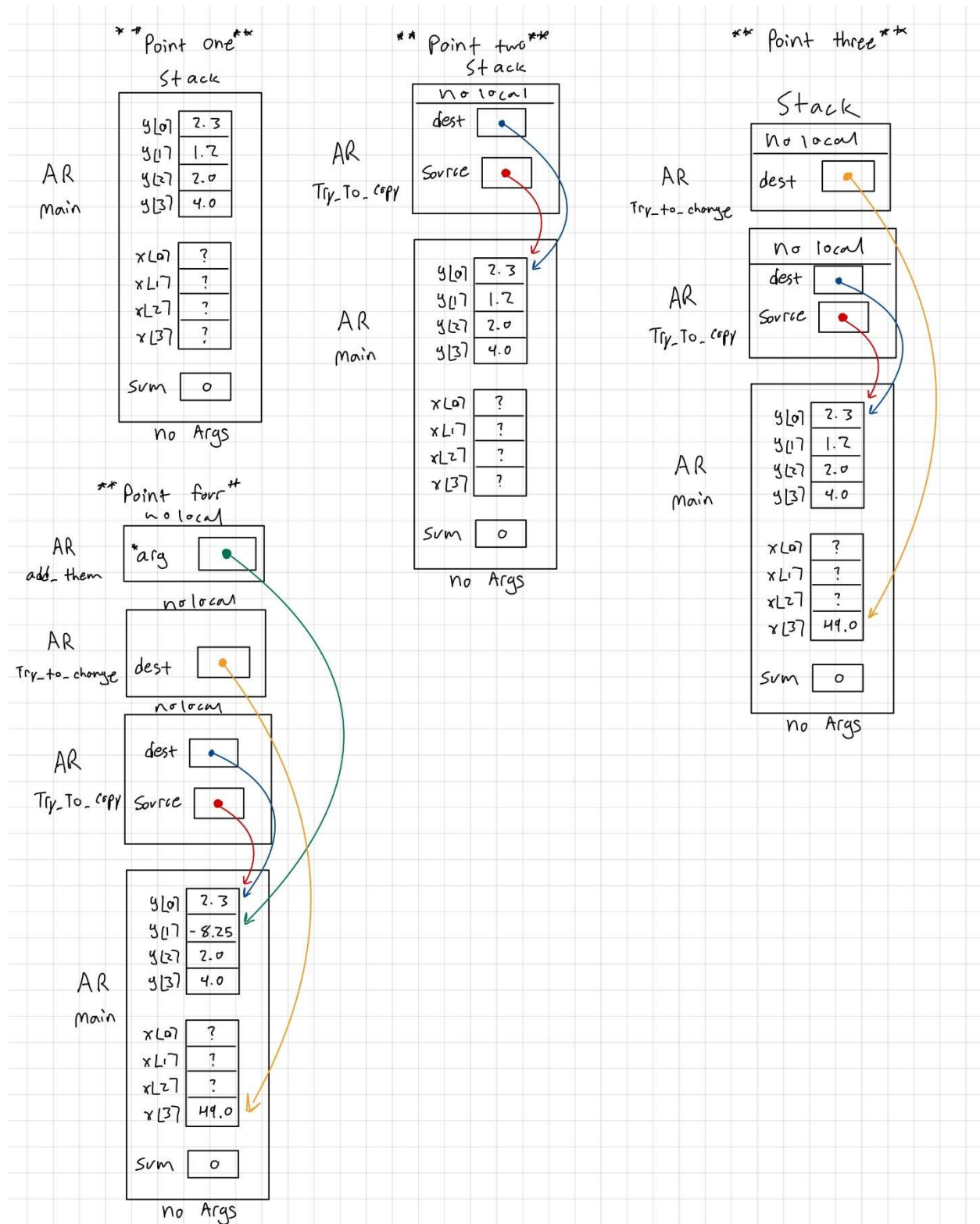
Lab #: Lab 2

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Submission Date: September 27, 2023

Exercise A:



Exercise B:

```
/*
 * lab2exe_B.cpp
 * ENSF 614 Lab 2 Exercise B
 * Completed by: Jeremy Sugimoto
 * Submission Date: Sept 27, 2023
 */

#include <iostream>
#include <cstring>
using namespace std;

int my_strlen(const char *s){
    int i = 0;
    while (s[i]){
        i++;
    }
    return i;
}

void my_strncat(char *dest, const char *source, int n){
    int dest_len = 0;

    // Calculate the length of the destination string
    while (dest[dest_len] != '\0') {
        dest_len++;
    }

    // Copy characters from source to dest, up to n characters
    for (int i = 0; i < n && source[i] != '\0'; i++) {
        dest[dest_len + i] = source[i];
    }

    // Ensure null-termination of dest
    dest[dest_len + n] = '\0';
}

int my_strcmp(char* str1, char* str2){
    int diff = 0;
    int len = 0;
    while (str1[len] != '\0' && str2[len] != '\0') {
        len++;
    }
}
```

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    }
    for (int i = 0; i < len; i++){
        if (str1[i] != str2[i]){
            diff = int(str1[i]) - int(str2[i]);
            break;
        }
    }
    return diff;
}

int main(void)
{
    char str1[7] = "banana";
    const char str2[] = "-tacit";
    const char* str3 = "-toe";

    /* point 1 */
    char str5[] = "ticket";
    char my_string[100] = "";
    int bytes;
    int length;

    /* using strlen library function */
    length = (int) my_strlen(my_string);
    cout << "\nLine 1: my_string length is " << length;

    /* using sizeof operator */
    bytes = sizeof (my_string);
    cout << "\nLine 2: my_string size is " << bytes << " bytes.";

    /* using strcpy library function */
    strcpy(my_string, str1);
    cout << "\nLine 3: my_string contains: " << my_string;

    length = (int) my_strlen(my_string);
    cout << "\nLine 4: my_string length is " << length << ".";

    my_string[0] = '\0';
    cout << "\nLine 5: my_string contains:\"\" << my_string << "\"\"";

    length = (int) my_strlen(my_string);
    cout << "\nLine 6: my_string length is " << length << ".";

    bytes = sizeof (my_string);
    cout << "\nLine 7: my_string size is still " << bytes << " bytes.";
}

```

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/* strcat append the first 3 characters of str5 to the end of my_string */
my_strncat(my_string, str5, 3);
cout << "\nLine 8: my_string contains:\"\" << my_string << "\"\"";

length = (int) my_strlen(my_string);
cout << "\nLine 9: my_string length is " << length << ".";

my_strncat(my_string, str2, 4);
cout << "\nLine 10: my_string contains:\"\" << my_string << "\"\"";

/* strcat append ONLY up ot '\0' character from str3 -- not 6 characters */
my_strncat(my_string, str3, 6);
cout << "\nLine 11: my_string contains:\"\" << my_string << "\"\"";

length = (int) my_strlen(my_string);
cout << "\nLine 12; my_string has " << length << " characters.";

cout << "\n\nUsing strcmp - C library function: ";

cout << "\n\"ABCD\" is less than \"ABCDE\" ... strcmp returns: " <<
my_strcmp("ABCD", "ABCDE");

cout << "\n\"ABCD\" is less than \"ABND\" ... strcmp returns: " <<
my_strcmp("ABCD", "ABND");

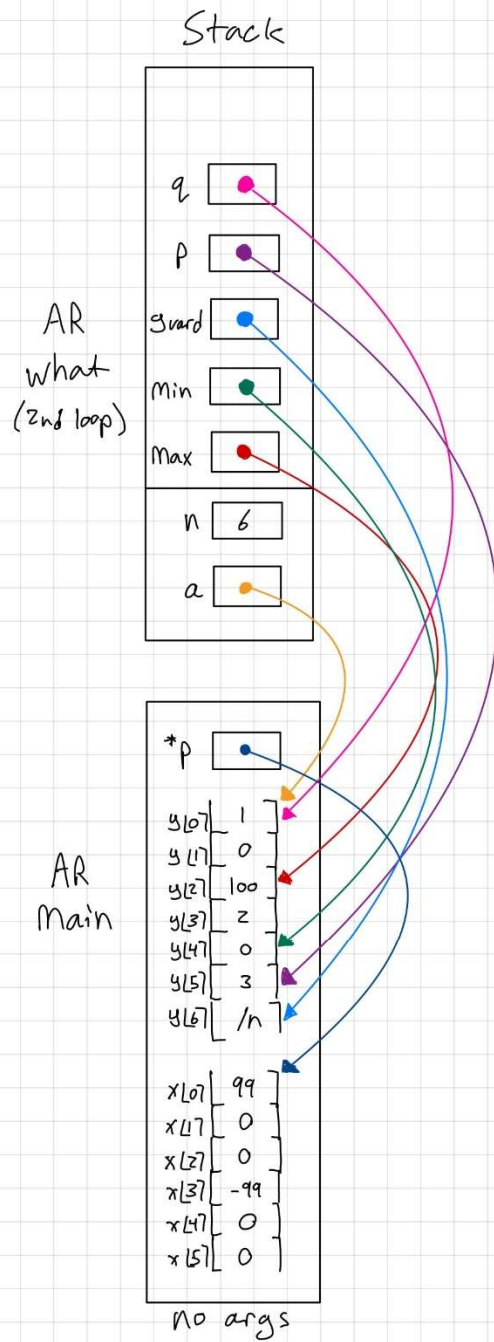
cout << "\n\"ABCD\" is equal than \"ABCD\" ... strcmp returns: " <<
my_strcmp("ABCD", "ABCD");

cout << "\n\"ABCD\" is less than \"ABCd\" ... strcmp returns: " <<
my_strcmp("ABCD", "ABCd");

cout << "\n\"Orange\" is greater than \"Apple\" ... strcmp returns: " <<
my_strcmp("Orange", "Apple") << endl;
return 0;
}

```

Exercise C:



Exercise E:

```
/*
 * lab2exe_E.cpp
 * Implementation file for complex number module
 *
 * ENSF 614 Lab 2 Exercise E
 * Completed by: Jeremy Sugimoto
 * Submission Date: Sept 27, 2023
 */

#include "lab2exe_E.h"

cplx cplx_add(cplx z1, cplx z2)
{
    cplx result;

    result.real = z1.real + z2.real;
    result.imag = z1.imag + z2.imag;
    return result;
}

void cplx_subtract(cplx z1, cplx z2, cplx *difference)
{
    difference->real = z1.real - z2.real;
    difference->imag = z1.imag - z2.imag;
}

void cplx_multiply(const cplx *pz1, const cplx *pz2, cplx *product)
{
    product->real = (pz1->real*pz2->real) - (pz1->imag*pz2->imag);
    product->imag = (pz1->real*pz2->imag) + (pz1->imag*pz2->real);
}
```