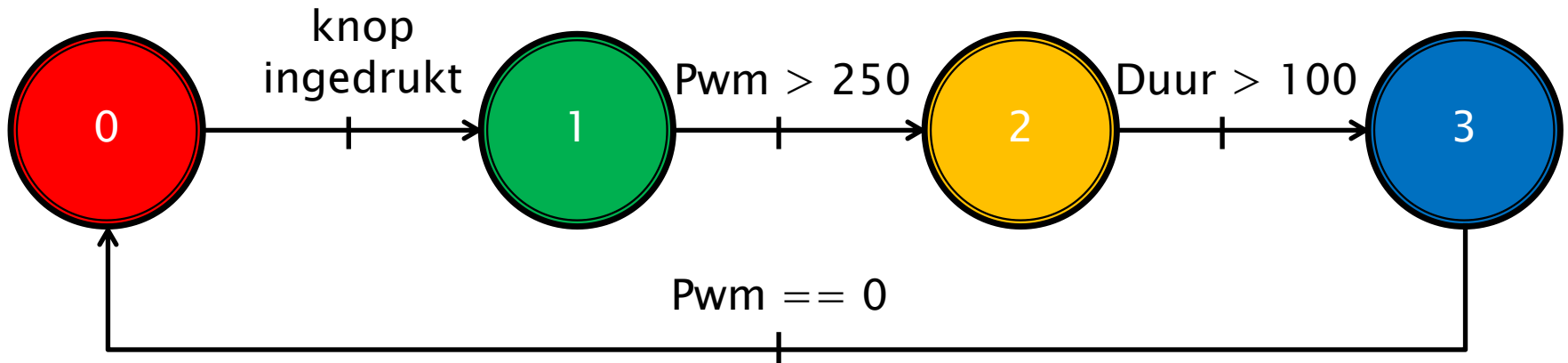


CAR – Dag 5

C, Arduino & Robots

Huiswerk

- ▶ 1. Maak de onderstaande statemachine voor PWM aansturing van de LED.
- ▶ Loop tijd is 10 ms.



State acties:

- ▶ State 0: $Pwm = 0$
- ▶ State 1: verhoog Pwm in stapjes van 2
- ▶ State 2: verhoog teller Duur met 1, te beginnen bij 0.
- ▶ State 3: verlaag Pwm in stapjes van 1.

Huiswerk – state machine Pwm

les_5_p10_state_machine_pwm

```
// to support printf
int my_putc(char c, FILE *t) {
    Serial.write(c);
}

// the setup routine runs once when the board is reset
void setup() {

    // start serial
    Serial.begin(115200);

    fdevopen(&my_putc, 0); // dev
    pinMode(11, INPUT_PULLUP); //

    printf("Opstarten gereed.\n");
}

int Toestand = 0;
int Pwm, Duur;

void loop() {
```

```
void loop() {
    delay(10);

    printf("T %d, P %d, D %d\n", Toestand, Pwm, Duur);

    switch(Toestand) {
        case 0 : { // led uit
            // State actie
            analogWrite(6, 0);

            // Conditie
            if (digitalRead(2) == 0) { // knop ingedrukt?
                Pwm = 0;
                Toestand = 1;
            }
            break;
        }
        case 1 : { // led wordt feller
            // State actie
            Pwm = Pwm + 2;
            analogWrite(6, Pwm);

            // Conditie
            if (Pwm > 250) { // (bijna) volle sterkte?
                Duur = 0;
                Toestand = 2;
            }
            break;
        }
        case 2 : { // led 100 ticks op volle sterkte
```

```
        case 2 :
        { // led 100 ticks op volle sterkte
            // State actie
            Duur++; // Duur = Duur + 1;

            // Conditie
            if (Duur > 100) { // tijd voorbij?
                Toestand = 3;
            }
            break;
        }
        case 3 :
        { // led wordt minder fel
            // State actie
            Pwm = Pwm - 1;
            analogWrite(6, Pwm);

            // Conditie
            if (Pwm == 0) { // led uit / pwm 0?
                Toestand = 0;
            }
            break;
        }
        default :
        {
            Serial.println("Ongeldige state");
            Toestand = 0;
            break;
        }
    } // einde van switch
}
```

Huiswerk

► 2. Voorspel de output

les_4_p80_puzzel

```
printf("* %d *\n", 123);
printf("* %6d *\n", 123);
printf("* %06d *\n", 123);
printf("* %-6d *\n", 123);
printf("* 0x%02x *\n", 123);
printf("* 0x%02X *\n", 123);

int x = 7;
while (x) {
    printf("x: %d\n", x);
    x--;
}

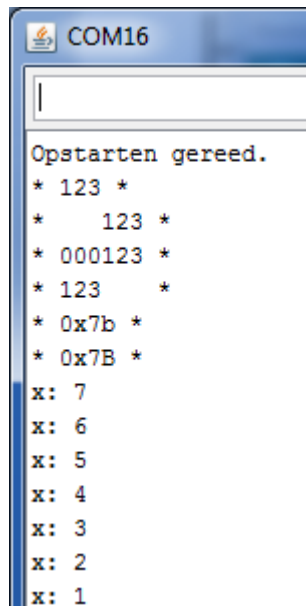
int y = -3;
while (y < 100) {
    printf("y: %d\n", y);
    y += 7;
}

while (1) {
    delay(1000);
    printf("lus \"while (1)\"\n");
}

void loop() {
    delay(1000);
    printf("Hoofdlus.\n");
}
```

Huiswerk

► 2. Voorspel de output



```
Opstarten gereed.  
* 123 *  
*   123 *  
* 000123 *  
* 123   *  
* 0x7b *  
* 0x7B *  
x: 7  
x: 6  
x: 5  
x: 4  
x: 3  
x: 2  
x: 1
```

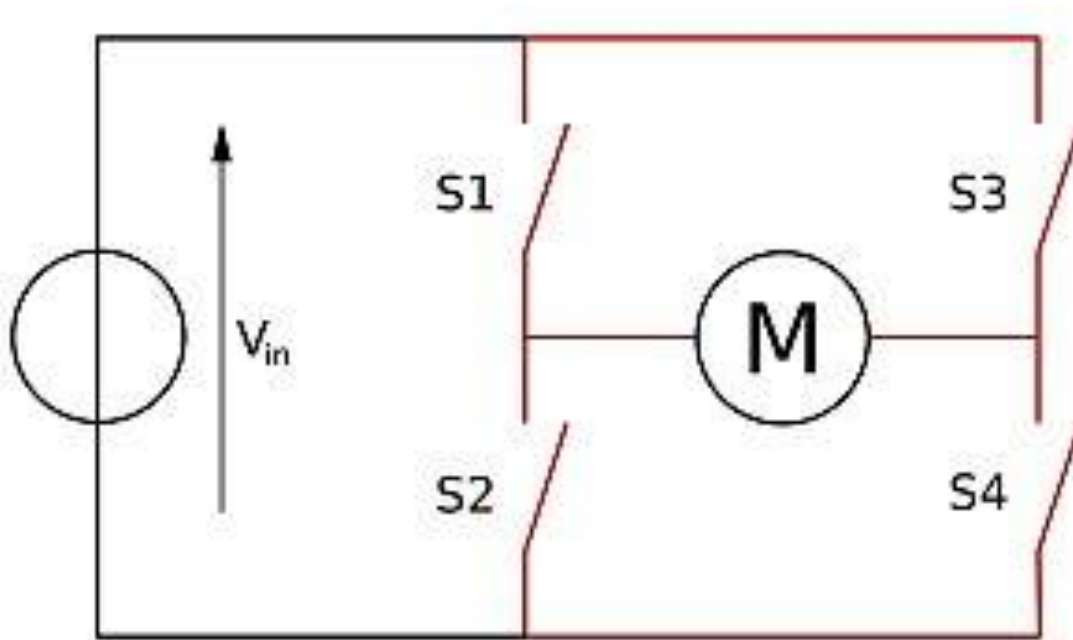
```
y: -3  
y: 4  
y: 11  
y: 18  
y: 25  
y: 32  
y: 39  
y: 46  
y: 53  
y: 60  
y: 67  
y: 74  
y: 81  
y: 88  
y: 95  
lus "while (1)"  
lus "while (1)"
```

les_4_p80_puzzel

```
int my_putc(char c, FILE *t) {  
    return Serial.write(c);  
}  
  
void setup() {  
    Serial.begin(115200);  
    fdevopen(&my_putc, 0); // device 0 (stdout) output naar my_p  
    printf("Opstarten gereed.\n");  
  
    printf("* %d *\n", 123);  
    printf("* %6d *\n", 123);  
    printf("* %06d *\n", 123);  
    printf("* %-6d *\n", 123);  
    printf("* 0x%02x *\n", 123);  
    printf("* 0x%02X *\n", 123);  
  
    int x = 7;  
    while (x) {  
        printf("x: %d\n", x);  
        x--;  
    }  
  
    int y = -3;  
    while (y<100) {  
        printf("y: %d\n", y);  
        y += 7;  
    }  
  
    while (1) {  
        delay(1000);  
        printf("lus \nwhile (1)\n\n");  
    }  
  
    void loop() {  
        delay(1000);  
        printf("Hoofd lus.\n");  
    }  
}
```

Motorsturing

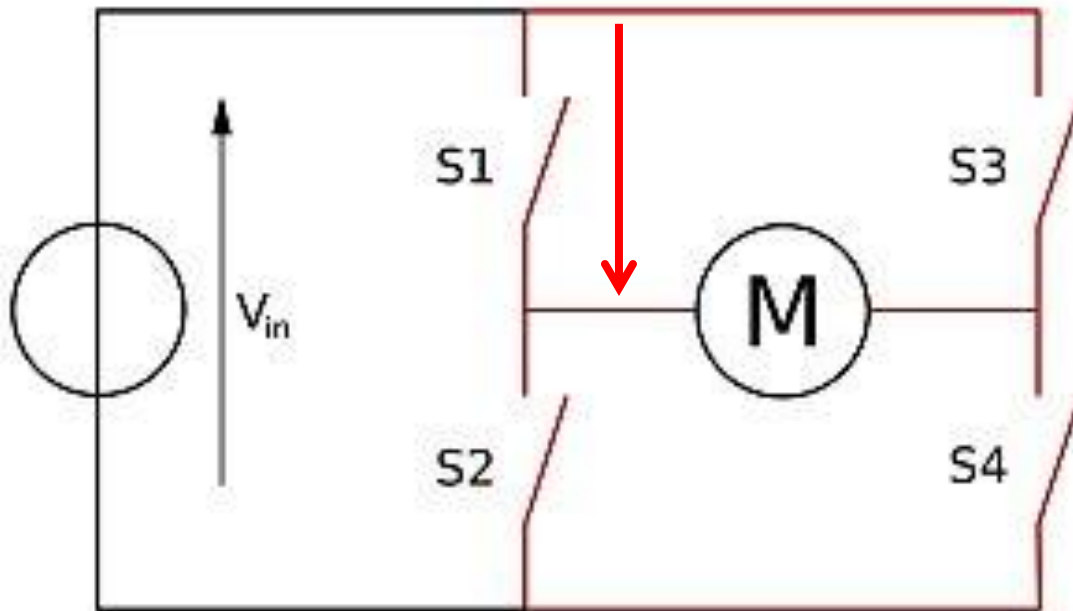
- ▶ PWM – langzaam en snel.
- ▶ Richting (DIR, direction) – vooruit of achteruit.



Richting	PWM	Schakelaar
0	0	S1
0	1	S1 + S4
1	0	S3
1	1	S3 + S2

Motorsturing

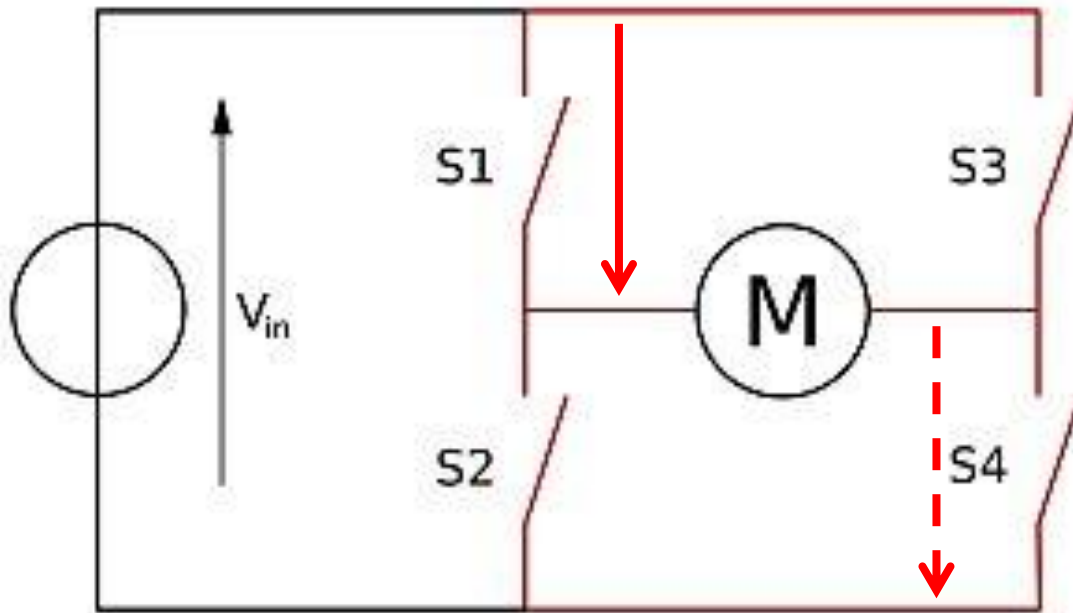
- ▶ PWM – langzaam en snel.
- ▶ Richting (DIR, direction) – vooruit of achteruit.



Richting	PWM	Schakelaar
0	0	S1
0	1	S1 + S4
1	0	S3
1	1	S3 + S2

Motorsturing

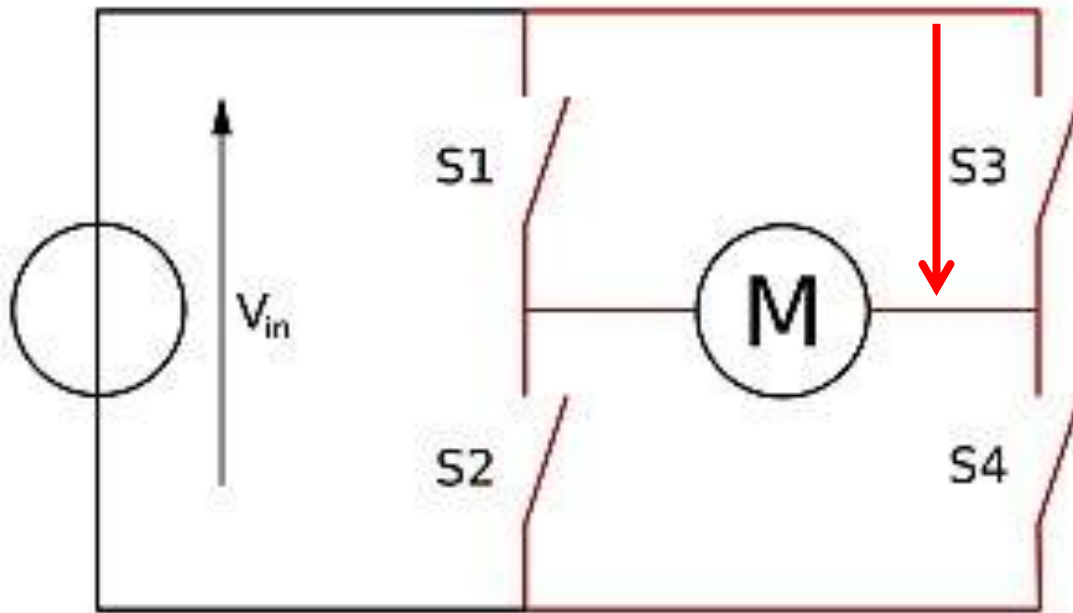
- ▶ PWM – langzaam en snel.
- ▶ Richting (DIR, direction) – vooruit of achteruit.



Richting	PWM	Schakelaar
0	0	S1
0	1	S1 + S4
1	0	S3
1	1	S3 + S2

Motorsturing

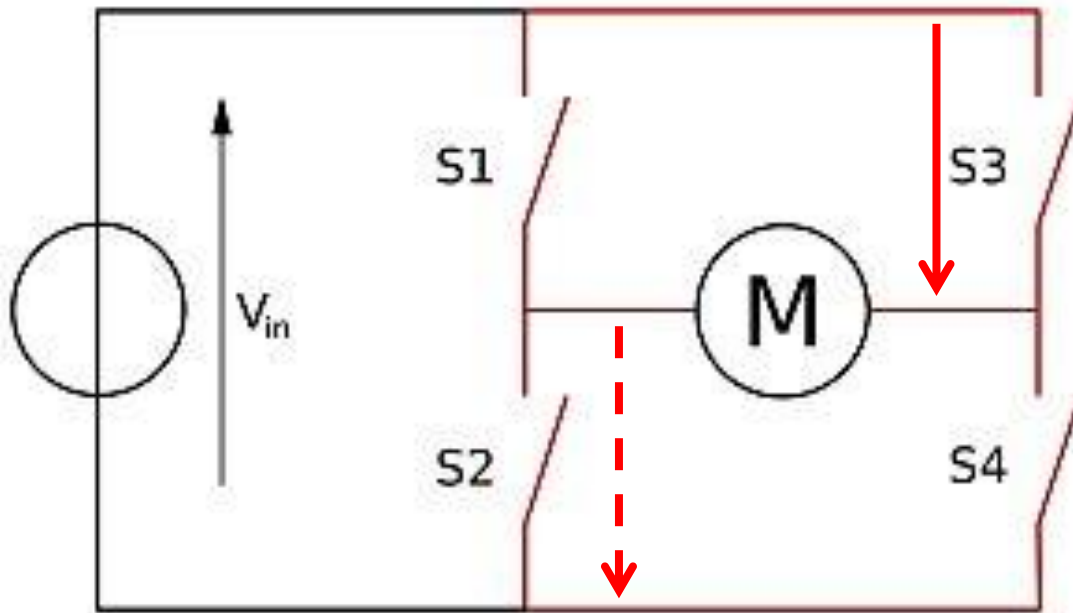
- ▶ PWM – langzaam en snel.
- ▶ Richting (DIR, direction) – vooruit of achteruit.



Richting	PWM	Schakelaar
0	0	S1
0	1	S1 + S4
1	0	S3
1	1	S3 + S2

Motorsturing

- ▶ PWM – langzaam en snel.
- ▶ Richting (DIR, direction) – vooruit of achteruit.



Richting	PWM	Schakelaar
0	0	S1
0	1	S1 + S4
1	0	S3
1	1	S3 + S2

Aansturing motorcontroller

les_5_p20_motorcontroller

```
const int PWML = 11;
const int PWMR = 3;
```

```
const int DIRL = 13;
const int DIRR = 12;
```

```
const int KNOP = 2;
```

```
// to support printf
int my_putc(char c, FILE *t)
{
    return Serial.write(c);
}
```

```
// the setup routine runs once when you press reset:
```

```
void setup() {
    Serial.begin(115200);           // start serial
    fdevopen( &my_putc, 0);        // device 0 (stdout) output naar my_putc()
    pinMode(KNOP, INPUT_PULLUP);   // knop input & pull-up
```

```
    // Break gebruiken we verder niet...
```

```
    pinMode( 8, OUTPUT);           // brakeB
    digitalWrite(8, 0);
    pinMode( 9, OUTPUT);           // brakeA
    digitalWrite(9, 0);
```

```
    // Rijrichting
```

```
    pinMode(DIRL, OUTPUT);
    pinMode(DIRR, OUTPUT);
    digitalWrite(DIRL, 0); // vooruit
    digitalWrite(DIRR, 0); // vooruit
```

```
    // duty cycle
```

```
    analogWrite(PWML, 0); // uit, 0 of 150..255
    analogWrite(PWMR, 0); // uit
```

```
    printf("Opstarten gereed.\n");
```

```
}
```

```
void loop() {
    delay(10);

    if (digitalRead(KNOP) == 0) {
        // hier de motor code
    }
}
```

Oefening – laat motortjes draaien

- ▶ Maak het programma af
- ▶ Start met knop, stop met reset
- ▶ Probeer andere PWM waarden & richting

```
les_5_p20_motorcontroller // setup routine runs once when you press reset:
void setup() {
  // start serial
  Serial.begin(115200);
  // device 0 (stdout) output naar my_putc()
  my_putc(0, 0);
  // knop
  pinMode(KNOP, INPUT_PULLUP); // knop
  // gebruik we verder niet...
  pinMode(8, OUTPUT); // brak
  pinMode(9, OUTPUT); // brak
  // to support printf
  int my_putc(char c, FILE *t) {
    return Serial.write(c);
  }
  // richting
  pinMode(DIRL, OUTPUT);
  pinMode(DIRR, OUTPUT);
  digitalWrite(DIRL, 0); // vooruit
  digitalWrite(DIRR, 0); // vooruit
  // duty cycle
  analogWrite(PWML, 0); // uit, 0 o
  analogWrite(PWMR, 0); // uit, 0 o
  printf("Opstarten gereed.\n");
}

void loop() {
  delay(10);

  if (digitalRead(KNOP) == 0) {
    digitalWrite(DIRL, 0); // vooruit
    digitalWrite(DIRR, 1); // achteruit
    analogWrite(PWML, 200);
    analogWrite(PWMR, 200);
  }
}
```

Motorsturing via een functie – 1

- ▶ Input:

Per motor: Kracht van +255 tot -255

- ▶ Output:

Per motor: PWM en Richting

- ▶ Prototype

```
void SetupMotors();
```

```
void Motors(int PwmL, int PwmR);
```

Motorsturing via een functie – 2

MotorTest_Rev3

MotorTest_Rev3_sm

Motors

```
//-----  
// Motors.ino - aansturing van de RedBot motors via enable (standaard methode)  
//-----
```

```
// Constantes
```

```
const int PWML = 11;
```

```
const int PWMR = 3;
```

```
const int DIRL = 13;
```

```
const int DIRR = 12;
```

```
const int BREAKL = 8;
```

```
const int BREAKR = 9;
```

```
//-----  
// SetupMotors - Stel IO in voor aansturing motoren  
//-----
```

```
void SetupMotors()
```

```
{  
  // Break gebruiken we (nog) niet...
```

```
  pinMode(BREAKL, OUTPUT);
```

```
  digitalWrite(BREAKL, 0);
```

```
  pinMode(BREAKR, OUTPUT);
```

```
  digitalWrite(BREAKR, 0);
```

```
  // Rijrichting
```

```
  pinMode(DIRL, OUTPUT);
```

```
  pinMode(DIRR, OUTPUT);
```

```
  // Pwm pins
```

```
  pinMode(PWML, OUTPUT);
```

```
  pinMode(PWMR, OUTPUT);
```

```
  // zet output op 0 via Motors()
```

```
  Motors(0, 0);
```

```
}
```

Motorsturing via een functie – 3

```
//-----  
// Motors - Stel PWM duty cycle in voor beide motoren  
//-----  
//-----  
void Motors(int PwmL, int PwmR)  
{  
    //-----  
    // Motor L  
    //-----  
  
    // begrenns waarden  
    if (PwmL > 255) {  
        PwmL = 255;  
    }  
    if (PwmL < -255) {  
        PwmL = -255;  
    }  
  
    // Set PWM en richting  
    if (PwmL >= 0) {  
        digitalWrite(DIRL, 0); // vooruit  
        analogWrite(PWML, PwmL);  
    }  
    else {  
        digitalWrite(DIRL, 1); // achteruit  
        analogWrite(PWML, -PwmL);  
    }  
}
```

```
//-----  
// Motor R  
//-----  
  
// begrenns waarden  
if (PwmR > 255) {  
    PwmR = 255;  
}  
if (PwmR < -255) {  
    PwmR = -255;  
}  
  
//Set PWM en richting  
if (PwmR >= 0) {  
    digitalWrite(DIRR, 0); // vooruit  
    analogWrite(PWMR, PwmR);  
}  
else {  
    digitalWrite(DIRR, 1); // achteruit  
    analogWrite(PWMR, -PwmR);  
}  
}
```

Motorsturing via een functie – 4

```
les_5_p30_motorcontroller  Motors

const int KNOP = 2;

// to support printf
int my_putc(char c, FILE *t) {
    return Serial.write(c);
}

void setup() {
    Serial.begin(115200);           // start serial
    fdevopen( &my_putc, 0);        // device 0 (stdout) output naar my_putc()
    pinMode(KNOP, INPUT_PULLUP);   // knop input & pull-up

    SetupMotors();
    printf("Opstarten gereed.\n");
}

void loop() {
    delay(10);

    if (digitalRead(KNOP) == 0) {
        Motors(200, -200);
    }
}
```


Oefening – Laat robot rijden (1)

- ▶ Knop → start rijden.
- ▶ Object < 30 cm (Sharp sensor1) → Stoppen.

```
les_5_p31_motorcontroller  Motors  StateMachine
const int KNOP = 2;
int Centimeters;

// to support printf
int my_putc(char c, FILE *t) {
    return Serial.write(c);
}

void setup() {
    Serial.begin(115200);           // start serial
    fdevopen(&my_putc, 0);         // device 0 (stdout) output naar my_putc()
    pinMode(KNOP, INPUT_PULLUP);  // knop input & pull-up

    SetupMotors();
    printf("Opstarten gereed.\n");
}

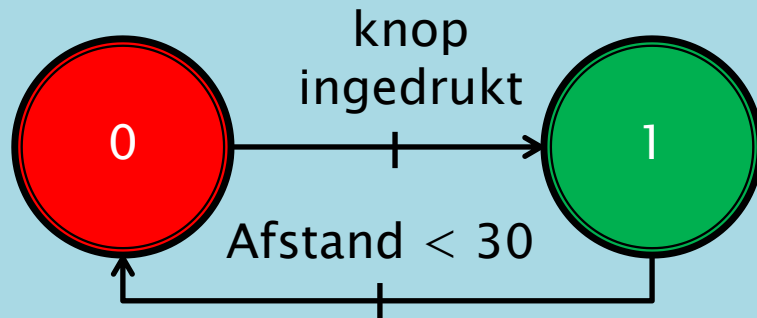
void loop() {
    delay(10);

    Centimeters = SharpAfstand(A2);
    printf("Sharp afstand is %d\n", Centimeters);

    MotorTakt();
}

int SharpAfstand(int Pin)
{
    int SensorValue = analogRead(Pin);
    int Afstand = (40*148) / SensorValue;
    return Afstand;
}
```

Oefening – Laat robot rijden (2)



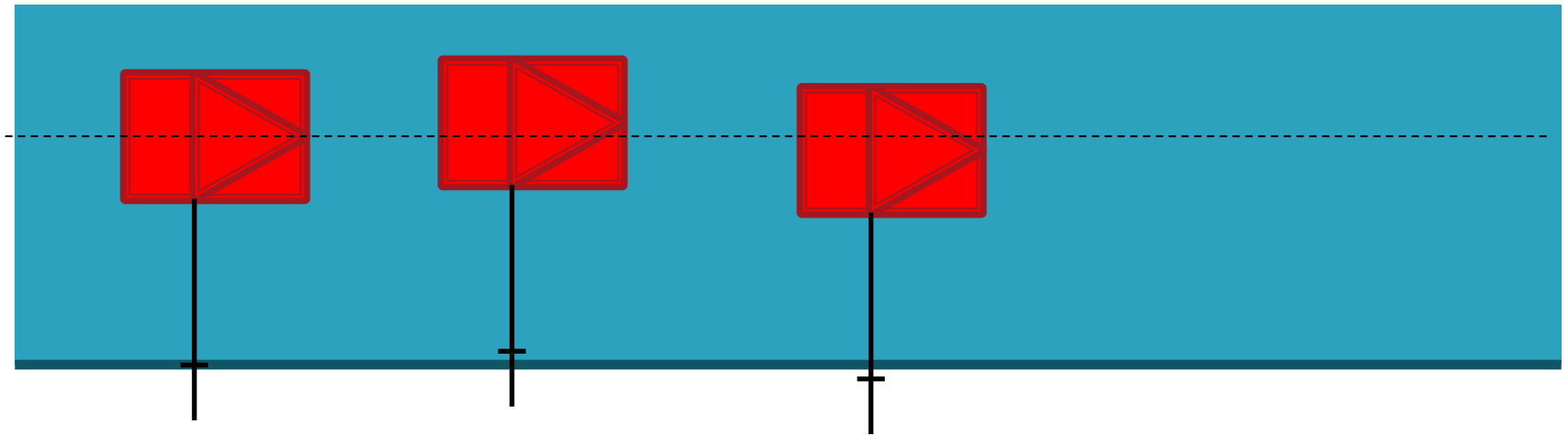
State acties:

- ▶ State 0: Rust, Pwm = 0
- ▶ State 1: Rijden, PwmL = PwmR = 200

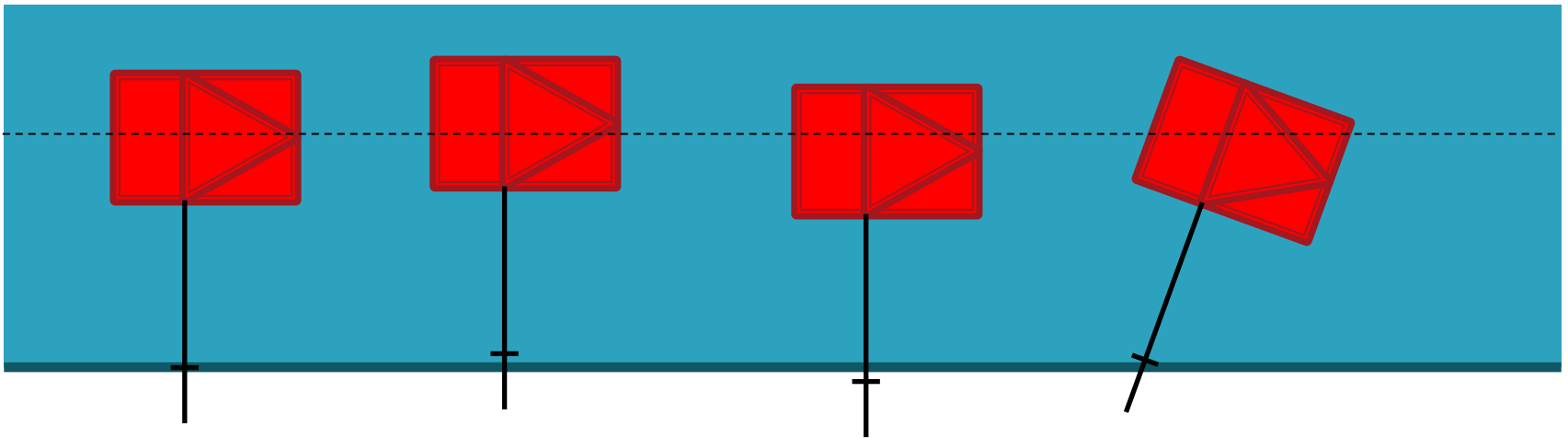
```
Centimeters = SharpAfstand(A2);  
printf("Sharp afstand is %d\n", Centimeters);
```

```
les_5_p31_motorcontroller  Motors  StateMachine  
  
void MotorTakt()  
{  
    static int State, PrevState = -1;  
  
    // rapporteer status bij state overgang  
    if (PrevState != State) {  
        PrevState = State;  
        printf("MotorTakt State: %d\n", State);  
    }  
  
    // state machine  
    switch(State) {  
        case 0 : // State: rust  
        {  
            // State actie  
  
            // Conditities  
            if (1) { // Knop ingedrukt  
            }  
            break;  
        }  
  
        default :  
        {  
            printf("MotorTakt: ongeldige state %d\n", State);  
            State = 0;  
            break;  
        }  
    }  
    // einde van switch  
}
```

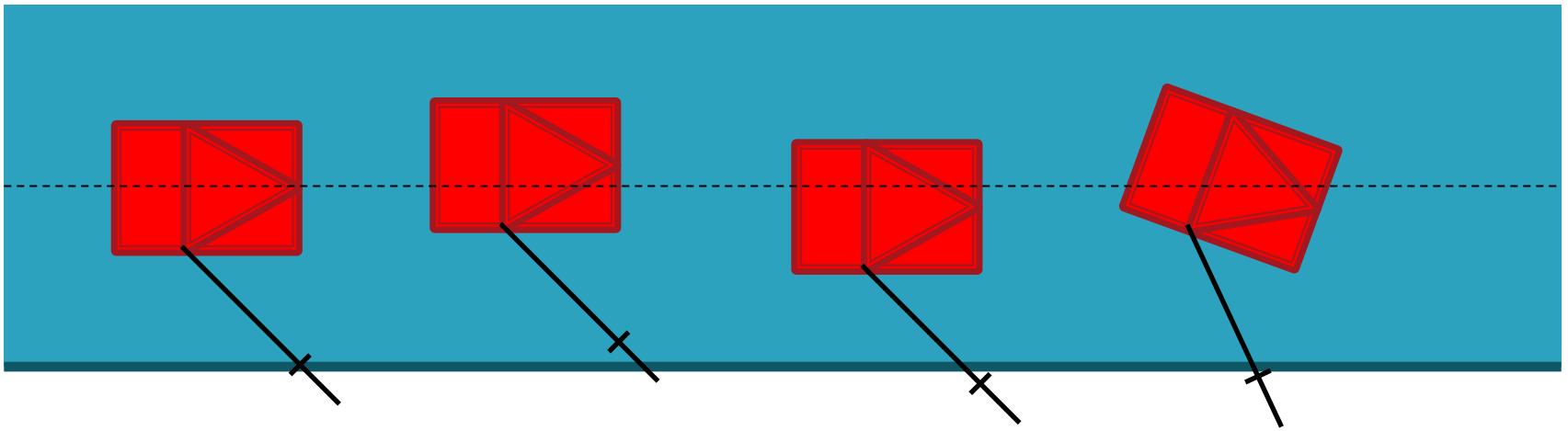
Wandvolgen (1)



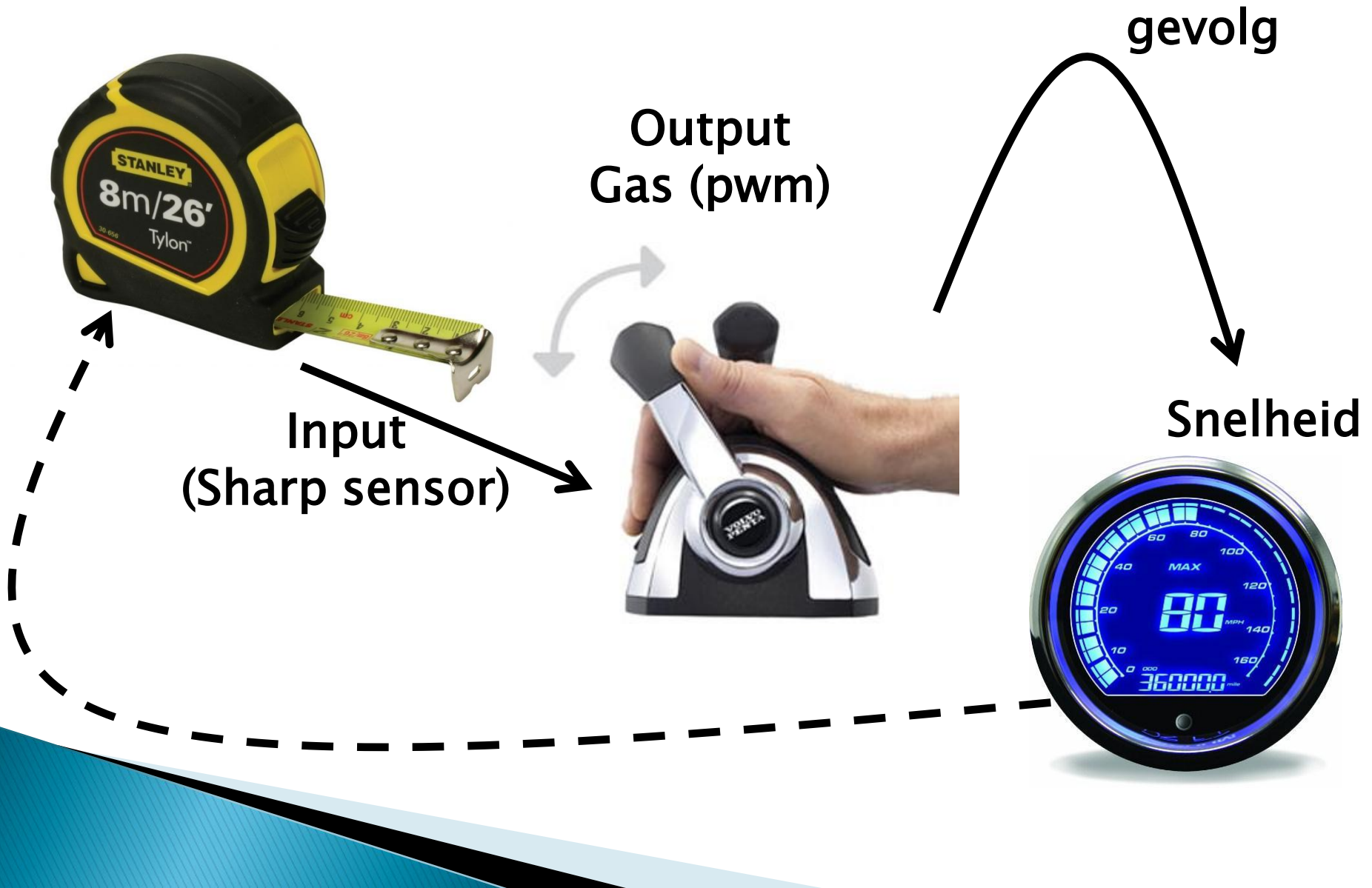
Wandfolgen (2)



Wandfolgen (3)



Regeling (1)



Regeling (2)



meting
30 cm

Setpoint
30 cm



Offset
150

Gas (pwm)



Snelheid



Regeling (3)



meting
40 cm

Setpoint
30 cm

Fout: 10

Offset
150

Links: 160

Rechts: 140

Gas (pwm)



Snelheid



Regeling (4)



meting
20 cm

Setpoint
30 cm

Fout: -10

Offset
150

Links: 140

Rechts: 160

Gas (pwm)



Snelheid



Regeling (5)

Fout: 5



↑
Versterking
7

Fout: 35

Offset
150

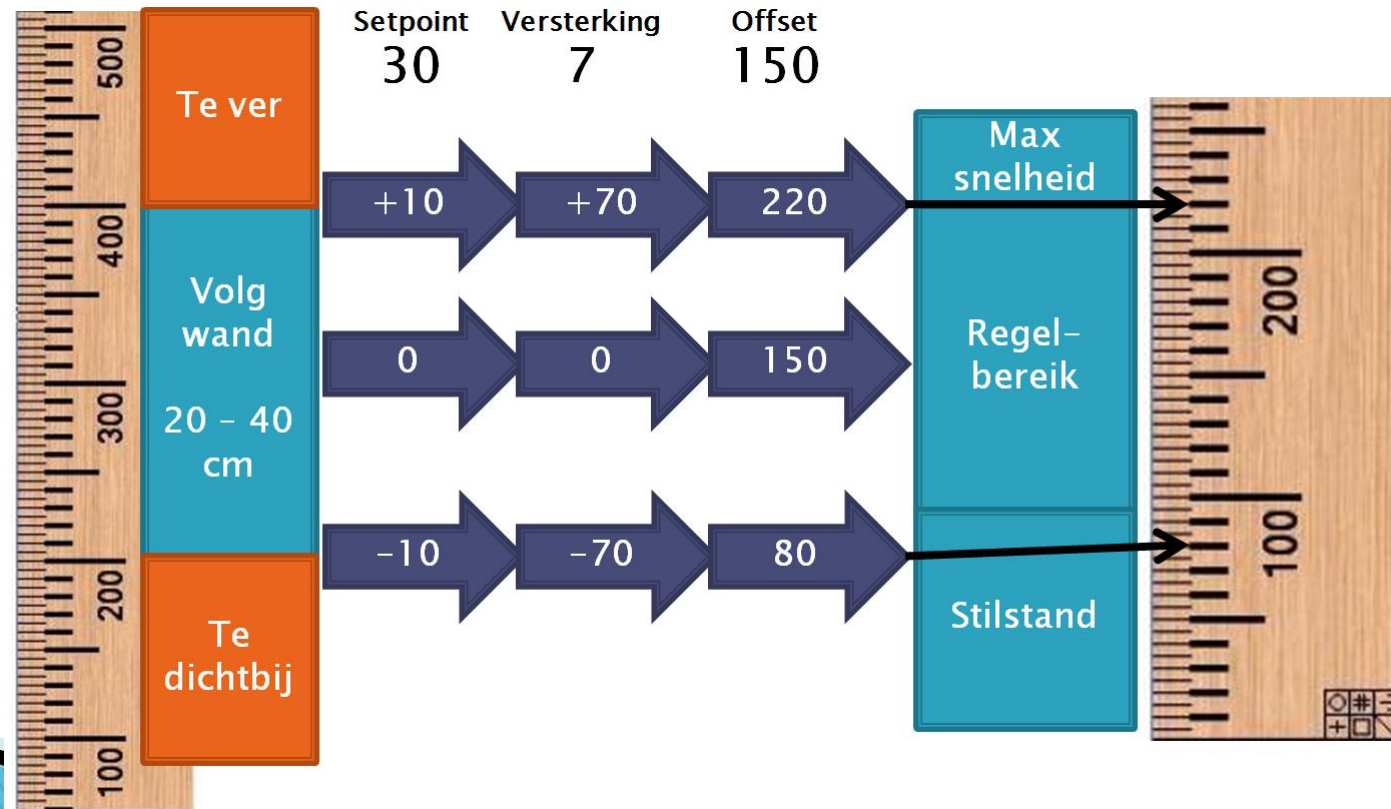
Links: 185

Rechts: 115



Regelbereik

- ▶ Afstand tussen 20 en 40 cm
- ▶ PWM tussen 80 en 220



Oefening Wandvolgen

- ▶ State machine; stop als afstand buiten regelbereik (tussen 20 en 40 cm)
- ▶ regel beide motoren (ene +, andere -)

