Plag Checker: Explained

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Chapter 1

Namespace Index

1.1 Packages

Here are the packages with brief descriptions (if available):

est.checker_core.backup_checker	??
est.checker_core.checker_cpp	??
est.checker_core.checker_java	??
est.checker_core.checker_py	??
est.checker core.Final Checker	??

2 Namespace Index

Chapter 2

Namespace Documentation

2.1 rest.checker_core.backup_checker Namespace Reference

Functions

• def backup_tokenize (filename)

2.1.1 Detailed Description

```
Python module pygments is used to tokenize the code files.
This module supports most of the popular languages
http://pygments.org/languages/
Hence this program can be used to clean up codes written in most languages
This program generates tokenized version of source code files
using pygments to identify the token type
This is a general checker with basic functionality for tokenization
It will be invoked in case files are of any type other than C++/Pyhton/JAVA
or the primary tokenizer for thses languages encounters an error
```

2.1.2 Function Documentation

2.1.2.1 backup_tokenize()

Definition at line 17 of file backup_checker.py.

```
17 def backup_tokenize(filename):
18
19
       This function takes filename as input and generates tokens based on the following rules -

1) 'funct' keyword is used for functions - Functions calls will be represented by this token.
2.0
21
       2) 'class' keyword is used for classes - Instances of classes/objects will be
22
           replaced by this token.
23
       3) 'v' is the token used for variable declarations
24
2.5
       4) Keywords, operators, indentifiers, builtin methods, attributes and decorators are added
           as it is in string form
26
       5) Whitespaces, comments, punctuation and literals are ignored
27
28
       file = open(filename, "r")
29
30
31
       if os.path.exists("work"):
           os.remove("work")
32
33
34
       work = open('work', 'a')
                                       #an auxillary file created to store the cource code tet with extra
       whitespace removed#
35
       for 1 in file:
36
37
         if 1 == " or l.isspace():
                                         #ignore whitespace#
38
           else:
39
40
               work.write(l.rstrip())
41
               work.write(' \ n')
42
43
       file.close()
44
       work.close()
45
       file = open('work', 'r')  #read all text from auxillary file#
46
       text = file.read()
47
48
49
       lexer = pygments.lexers.guess_lexer_for_filename(filename, text)
                                                                                #obtain lexer from pygmnets #
       tokens = lexer.get_tokens(text)
50
       tokens = list(tokens)
51
       result = []
52
       lenT = len(tokens)
       file_tokens = []
54
       class_list = []
55
56
57
58
59
       for i in range(lenT):
60
61
           if tokens[i][0] == pygments.token.Name.Function:
62
               file_tokens.append('funct')
63
           elif tokens[i][0] == pygments.token.Name.Class or str(tokens[i][1]) in class_list:
                                                                                                      #identifv
64
       instances of classes and update class_list#
65
               class_list.append(str(tokens[i][1]))
                                                                                                       #identify
       objects/ instances of user defined classes and assign 'class' token to it#
66
               file_tokens.append('class')
67
       elif (tokens[i][0] == pygments.token.Name or tokens[i][0] in pygments.token.Name) and not i == lenT - 1 and not tokens[i + 1][1] == '(':
68
69
70
                if str(tokens[i][1]) in class_list:
                                                                                                       #identify
       71
                   file tokens.append('class')
72
73
               elif tokens[i][0] in pygments.token.Name.Namespace:
                                                                                                       #identify
       namespaces and add them#
74
                   file_tokens.extend(str(tokens[i][0]).split())
75
76
               elif tokens[i][0] in pygments.token.Name.Builtin or tokens[i][0] in
       77
                                                                                 #identify builtin methods,
       decorators and attributes and add the token as string form to the list of file tokens#
78
79
       \label{file_tokens.append} file\_tokens.append('v') \qquad \text{#if the token does not satisfy any of the condition above, it is a variable name. So 'v' token is assigned to it#}
80
81
82
           elif tokens[i][0] in pygments.token.Literal.String:
83
84
85
           elif tokens[i][0] == pygments.token.Text or tokens[i][0] in pygments.token.Comment or
       tokens[i][0] in pygments.token.Punctuation:
86
               pass #whitespaces and comments ignored
88
89
               file_tokens.append(str(tokens[i][1]))
                                                                 #remaining tokens are identifiers, operators
       and keywords, so are appended to file_tokens#
90
       if os.path.exists("work"):
91
```

```
92 os.remove("work")
93
94 return ".join(file_tokens)
```

2.2 rest.checker core.checker cpp Namespace Reference

Functions

- def keywords ()
- · def identifiers ()
- def operators ()
- def delimiters ()
- def add_func (token, func_tokens)
- def basicCheck (token, file tokens, func tokens, class list)
- def funcCheck (token, func_tokens, func_list, class_list)
- def delimiterCorrection (line)
- def isWhiteSpace (word)
- def hasWhiteSpace (token)
- def class_n_func_tokens (class_all_list, func_all_list)
- def tokenize (path, file_tokens, func_tokens, class_all_list, func_all_list)
- def run (path)
- def tokenize_cpp (file)

Variables

- int scope depth = 0
- int is_function = -1
- · generator_path
- · generator_name
- · xml_generator_config
- · declarations
- · global_namespace
- std

2.2.1 Detailed Description

1) a list of function and their arguments

2) classes and their variables, constructors, operators and methods

```
Python library pygccxml is used.
This package provides functionality to extract and inspect declarations from C/C++ header files.
This is accomplished by invoking an external tool like CastXML or GCC-XML, which parses a header file and dumps the declarations as a XML file.
This XML file is then read by pygccxml and the contents are made available as appropriate Python objects.

To parse a set of C/C++ header files you use the parse function in the :mod:parser sub package which returns a tree that contains all declarations found in the header files. The root of the tree represents the main namespace :: and the children nodes represent the namespace contents such as other namespaces, classes, functions, etc.
Each node in the tree is an object of a type derived from the declaration_t class.
An inner node is always either a namespace declarations.namespace_t or a class declarations.class_t, which are both derived from declarations.scopedef_t class
```

```
Generated by Doxygen
```

3) global variables

2.2.2 Function Documentation

2.2.2.1 add_func()

```
81    new_list = []
82    for t in func_tokens[token]:
83         if t != token:
84         if t in func_tokens:
85             new_list = new_list + add_func(t, func_tokens)
86         else:
87             new_list.append(t)
88
89    return new_list
90
91
92
```

2.2.2.2 basicCheck()

```
def rest.checker_core.checker_cpp.basicCheck (
              token.
              file_tokens,
              func_tokens,
              class_list )
token is single token to be processed now
file_tokens is the list to which the token might be added
func_tokens is a dictionary with function names mapped to corresponding declarations
and is used to add tokens corresponding to a function call
class_list is a list of classes to identify object instances
This fucntion examines the given token and determines whether it needs to be appended.
Whitespaces, comments, delimiters/punctuation/literals are ignored.
Tokens which are keywords/ identifiers/ operators are added as strings to the file_tokens list
Variables names are assigned token with ' \, \text{v}' keyword
Numbers of any type(int/ float) are assigned token with 'no' keyword
Headers of any type are assigned token with 'he' keyword
Objects/ instances of a class are assigned token woth 'obj' keyword
For function calls, add_func is passes the function name and tokens corresponding to the
function are added to file_tokens
```

```
Definition at line 93 of file checker_cpp.py.
```

```
93 def basicCheck(token, file_tokens, func_tokens, class_list):
94
9.5
96
       token is single token to be processed now
        file tokens is the list to which the token might be added
       func_tokens is a dictionary with function names mapped to corresponding declarations
98
99
       and is used to add tokens corresponding to a function call
100
        class_list is a list of classes to identify object instances
101
102
         This fucntion examines the given token and determines whether it needs to be appended.
        Whitespaces, comments, delimiters/punctuation/literals are ignored.
103
        Tokens which are keywords/ identifiers/ operators are added as strings to the file_tokens list Variables names are assigned token with 'v' keyword
104
105
106
         Numbers of any type(int/ float) are assigned token with 'no' keyword
        Headers of any type are assigned token with 'he' keyword

Objects/ instances of a class are assigned token with 'obj' keyword

For function calls, add_func is passes the function name and tokens corresponding to the function are added to file_tokens
107
108
109
110
111
112
         global scope_depth, is_function
        113
114
115
116
         floatPtrn = re.compile(r'\d+[.]\d+')
                                                     #decimals
117
118
         if token in mysrc.delimiters():
             description = mysrc.delimiters()[token]
if description == 'LCBRACE':
119
120
                  scope_depth += 1
121
122
123
             elif description == 'RCBRACE':
124
                  scope_depth -= 1
                  if is_function != -1 and scope_depth == 0:
125
                      is\_function = -1
126
127
128
             else:
                 pass
129
130
        elif token in mysrc.keywords():
131
132
             if is_function != -1:
                 pass
133
             else:
134
135
                  file_tokens.append(token)
136
137
        elif token in mysrc.identifiers():
138
139
             if is_function != -1:
140
                 pass
             else:
141
142
                  file_tokens.append(token)
143
144
        elif token in mysrc.operators().keys():
145
             if is_function != -1:
146
147
148
149
                  file_tokens.append(token)
150
151
        elif re.search(headerPtrn, token):
152
153
             file_tokens.append('head')
154
155
        elif token in func_tokens.keys() and token != 'main':
156
             file_tokens.extend(add_func(token, func_tokens))
157
158
        elif token in class list:
159
160
             file_tokens.append('obj')
161
162
        elif token == 'head':
163
             file_tokens.append('he')
164
        elif token == 'num':
165
             file_tokens.append('no')
166
167
        elif token == 'obj':
168
169
            file_tokens.append('obj')
170
        elif re.match(varPtrn, token) or "'" in token or '"' in token:
   if is_function != -1:
171
172
173
174
175
                 file_tokens.append('v')
176
        elif re.match(digitPtrn, token):
177
178
             if is_function != -1:
```

```
179 pass

180 else:

181 file_tokens.append('no')

182 return True

184
```

2.2.2.3 class n func tokens()

Takes as input list of all classes and functions in the file as identified by the pygccxml parser

Generates new lists - func_list and class_list of user defined functions and classes

For functions - the line number where function definition begins is identified using regex matching and stored in func_start with the same order as func_list

For Classes - constructors, operators, variables and member functions corresponding to each user defined class are obtained from the parser and added to dictionary class_tokens mapped to class name

Returns the above generated lists/dictionaries

```
Definition at line 333 of file checker_cpp.py.
```

```
333 def class_n_func_tokens(class_all_list, func_all_list):
334
335
336
        Takes as input list of all classes and functions in the file as identified by
337
        the pygccxml parser
338
        Generates new lists - func_list and class_list of user defined functions and classes
339
        For functions - the line number where function definition begins is identified
340
        using regex matching and stored in func_start with the same order as func_list
        For Classses - constructors, operators, variables and member functions corresponding
341
        to each user defined class are obtained from the parser and added to dictionary
342
343
        class_tokens mapped to class name
344
        Returns the above generated lists/dictionaries
345
346
347
        func_start = []
        func_list = []
348
349
        func_tokens = []
350
        class_tokens = {}
        f = open('work', 'r')
351
352
        txt = f.read()
        for func in func_all_list:
   pat = r"\s*"+str(func.name)+r"+\s*\("
   res = re.findall(pat, txt)
353
354
355
356
             if (len(res)>0):
357
                 func_list.append(str(func.name))
358
                 pat2 = r"\s*"+str(func.name)+r"+\s*\(([\w+\s+\w+])*\)\s*\{"}
359
                 pos = re.search(pat2, txt)
                 if pos != None:
360
361
                     line_no = len(re.findall(' \ n', txt[0:int(pos.start())]))
362
                     func_start.append(line_no)
363
364
        class_list = []
        for class_ in reversed(class_all_list):
    pat = r"\s*"+str(class_.name)+r"+\s*\{"
365
366
             res = re.findall(pat, txt)
367
368
             if (len(res)>0):
369
                 class_tokens[class_.name] = []
370
                 for base in class_.bases:
371
                     class_tokens[class_.name].extend(base.related_class.name.split())
372
373
                 for derive in class .derived:
374
                     class_tokens[class_.name].extend(derive.related_class.name.spilt())
375
376
                 for p in class_.constructors(allow_empty = True):
377
                     if p is None:
378
379
                     for a in p.argument_types:
380
                          class_tokens[class_.name].extend(str(a).split())
381
```

```
for p in class_.operators(allow_empty = True):
383
                    if p is not None:
                        p = re.sub(r'operator', r'ope', str(p.name))
384
385
                        class_tokens[class_.name].append(p)
386
387
                for p in class .variables(allow empty = True):
388
                    class_tokens[class_.name].append(str(p.decl_type))
389
                for p in class_.member_functions(allow_empty = True):
390
391
                    if p is None:
392
                        break
393
                    for a in p.argument_types:
394
                        class_tokens[class_.name].append(str(a))
395
396
                class_list.append(str(class_.name))
397
       return func_list, func_start, class_list, class_tokens
398
399
```

2.2.2.4 delimiterCorrection()

Takes a line as input and splits it into tokens using whitespace as separator To ensure that delimiters are taken into account poistion of delimeters are identified and replaced with padding of spaces around them for effective splitting Returned is list of tokens generated from the line excluding whitespaces The tokens generated now are just words in the source code file, they need to be processed further

Definition at line 263 of file checker_cpp.py.

```
263 def delimiterCorrection(line):
2.64
265
        "'Takes a line as input and splits it into tokens using whitespace as separator
266
        To ensure that delimiters are taken into account poistion of delimeters are identified
267
        and replaced with padding of spaces around them for effective splitting
268
        Returned is list of tokens generated from the line excluding whitespaces
269
        The tokens generated now are just words in the source code file, they need to be
        processed further"
270
271
272
        for delim in mysrc.delimiters().keys():
273
             if delim in line:
                 line = line.replace(delim, ' '+delim+' ')
274
275
        tokens = line.split(" ")
276
        for delimiter in mysrc.delimiters().keys():
    for token in tokens:
277
278
279
280
                 if token == delimiter:
281
282
                 elif delimiter in token:
283
284
                     pos = token.find(delimiter)
                     tokens.remove(token)
285
                     token = token.replace(delimiter, " ")
extra = token[:pos]
286
287
                     token = token[pos + 1 :]
288
                     tokens.append(delimiter)
289
290
                     tokens.append(extra)
291
                     tokens.append(token)
292
                     pass
293
        for token in tokens:
294
295
            if isWhiteSpace(token):
296
                 tokens.remove(token)
             elif'' in token:
297
298
                 tokens.remove(token)
                 token = token.split(' ')
for d in token:
299
300
301
                     tokens.append(d)
        return tokens
302
```

2.2.2.5 delimiters()

2.2.2.6 funcCheck()

Definition at line 185 of file checker_cpp.py.

```
185 def funcCheck(token, func_tokens, func_list, class_list):
186
187
188
        token is single token to be processed now
189
         file_tokens is the list to which the token might be added
190
        func_tokens is a dictionary with function names mapped to corresponding declarations and
191
         is used to add tokens corresponding to a function call
192
        class_list is a list of classes to identify object instances
193
        Similar to basicChecker but works on processing tokens of a particular function.
194
        The name of current function being processed is stored in is_function var.
195
         It appends the generated token value to the dictionary func_tokens mapped to corresponding name
196
197
198
        global scope_depth, is_function
varPtrn = re.compile(r"[a-zA-Z_][a-zA-Z0-9_]")  # variables
199
200
        headerPtrn = re.compile(r"\w[a-zA-Z]+[.]h") # header files
201
        digitPtrn = re.compile(r'\d') #digits
202
        floatPtrn = re.compile(r'\d+[.]\d+') #decimals
203
204
205
        if token in mysrc.delimiters():
            description = mysrc.delimiters()[token]
if description == 'LCBRACE':
206
207
                 scope_depth += 1
208
209
210
             elif description == 'RCBRACE':
                 scope_depth -= 1
if is_function != -1 and scope_depth == 0:
211
212
213
                     is function = -1
214
215
            else:
```

```
216
217
        elif token in mysrc.keywords():
218
219
            if is_function != -1:
                func_tokens[is_function].append(token)
220
221
            else:
222
                pass
223
        elif token in mysrc.identifiers():
224
225
            if is_function != -1:
226
                func_tokens[is_function].append(token)
227
            else:
228
229
230
        elif token in mysrc.operators().keys():
231
            if is function != -1:
232
233
                func_tokens[is_function].append(token)
            else:
234
235
236
        elif token in func_list and token != is_function and is_function!= -1:
237
            func_tokens[is_function].append(token)
2.38
        elif token in class_list and is_function!= -1:
    func_tokens[is_function].append('obj')
239
240
241
242
        elif re.search(headerPtrn, token):
243
244
            pass
        elif re.match(varPtrn, token) or "'" in token or '"' in token:
245
246
247
            if is_function != -1:
248
                func_tokens[is_function].append('v')
249
            else:
250
                pass
251
252
253
        elif re.match(digitPtrn, token):
254
255
            if is_function != -1:
256
                func_tokens[is_function].append('no')
2.57
258
            else:
259
                pass
261
        return True
262
```

2.2.2.7 hasWhiteSpace()

Definition at line 315 of file checker_cpp.py.

```
315 def hasWhiteSpace(token):
316
317
318
        Checks if a token has a whitespace in it
        If it is present, it is interpreted as aliteral and returned with single quotes added
319
320
        Else return false
321
322
        ptrn = ['\t', '\n']
323
        if isWhiteSpace(token) == False:
324
            for item in ptrn:
    if item in token:
325
                    result = "'" + item + "'"
326
327
                     return result
328
                else:
329
                    pass
       return False
330
331
332
```

2.2.2.8 identifiers()

```
def rest.checker_core.checker_cpp.identifiers ( )

a list of cpp identifiers

Definition at line 55 of file checker_cpp.py.

55 def identifiers():

6     "'a list of cpp identifiers"'

77 identifiers = [
58     "auto", "bool", "char", "double", "enum", "float", "int", "long", "short", "string" ]

59     #print(len(identifiers)) = 10

60     return identifiers

61
```

2.2.2.9 isWhiteSpace()

takes token as input and return true if it comes under whitespace else false

Definition at line 304 of file checker_cpp.py.

```
304 def isWhiteSpace(word):
306
        takes token as input and return true if it comes under whitespace else false
307
        ptrn = [ " ", "\t", "\n"]
308
        for item in ptrn:
   if word == item:
309
310
311
                 return True
            else:
312
313
                 return False
314
```

2.2.2.10 keywords()

```
def rest.checker_core.checker_cpp.keywords ( )
a list of cpp keywords
```

Definition at line 46 of file checker cpp.py.

2.2.2.11 operators()

2.2.2.12 run()

Definition at line 474 of file checker_cpp.py.

```
474 def run(path):
475
476
477
        Takes the path of file name as input
478
        The parser and xml generator use the file to generate a list of declarations
479
        The global namespace is obtained and the list of declarations in the global namespace
        is examined for functions and classes which are identified by the parser This list slong woth the file path id passed to the tokenize function to produce
480
481
        tokens for the source code
482
483
484
485
        declarations = parser.parse([path], xml_generator_config)
486
        global_namespace = declarations.get_global_namespace(declarations)
487
        std = global_namespace.namespace("std")
488
        func_all_list = []
489
        class_all_list = []
490
491
492
        for d in global_namespace.declarations:
493
            if isinstance(d, declarations.class_declaration_t):
494
495
496
            if isinstance(d, declarations.class_t) and d.parent == global_namespace:
                 class_all_list.append(d)
497
498
499
            if isinstance(d, declarations.free_function_t):
500
                 func_all_list.append(d)
501
502
        file_tokens = []
503
        func_tokens = {}
504
505
506
        file_tokens is the list which will store all the tokens generated from the file
507
        func tokens is a dictionary with function names mapped to corresponding declarations
508
        and is used to add tokens corresponding to a function call
509
510
        tokenize(path, file_tokens, func_tokens, class_all_list, func_all_list)
511
        return file_tokens, func_tokens
512
513
```

2.2.2.13 tokenize()

```
def rest.checker_core.checker_cpp.tokenize (
              path,
              file tokens.
              func_tokens,
              class_all_list,
              func_all_list )
path is the path of file to be processed
file_tokens is the list which will store all the tokens generated from the file
func_tokens is a dictionary with function names mapped to corresponding declarations
and is used to add tokens corresponding to a function call
class_all_list and func_all_list are lists of all classes and functions in the file
as identified by the pygccxml parser
This function first invokes class_n_func_tokens to generate information about functions
and tokens corresponding to classes
It then invokes funcCheck to generate tokens corresponding to a fucntion and
store in Func tokens
Subsequently, basicCheck is called to tokenize the entire file and store tokens in file_tokens
```

Definition at line 400 of file checker_cpp.py.

```
400 def tokenize(path, file_tokens, func_tokens, class_all_list, func_all_list):
401
402
403
        path is the path of file to be processed
404
        file_tokens is the list which will store all the tokens generated from the file
405
        func_tokens is a dictionary with function names mapped to corresponding declarations
        and is used to add tokens corresponding to a function call class_all_list and func_all_list are lists of all classes and functions in the file
406
407
408
        as identified by the pygccxml parser
409
410
        This function first invokes class_n_func_tokens to generate information about functions
411
        and tokens corresponding to classes
412
        It then invokes funcCheck to generate tokens corresponding to a fucntion and
413
        store in Func_tokens
        Subsequently, basicCheck is called to tokenize the entire file and store tokens in file_tokens
414
415
416
417
        global is_function
418
        var_list = []
419
        try:
            file = open(path)
420
            f = file.read()
421
422
423
            lines = f.split("\n")
424
425
            file.close()
426
427
428
            # check if file exists
429
            if os.path.exists("work"):
430
                 os.remove("work")
            file = open('work', 'a')
431
432
433
            for line in lines:
                 line = line.strip()
434
435
                 if line is not None and line is not ":
436
                     file.write(line)
437
                     file.write(' \ n')
            file.close()
438
439
            func_list, func_start, class_list, class_tokens = class_n_func_tokens(class_all_list,
440
       func_all_list)
441
442
             count = -1
443
             for line in lines:
                line = line.strip()
444
445
                 if line is not None and line is not ":
446
                     count +=1
447
                     if count in func_start:
448
                         is_function = func_list[func_start.index(count)]
449
450
                         func_tokens[is_function] = []
451
452
                     tokens = delimiterCorrection(line)
```

```
454
                   for token in tokens:
455
                        funcCheck(token, func_tokens, func_list, class_list)
456
457
          for token in func_tokens['main']:
               basicCheck(token, file_tokens, func_tokens, class_list)
458
           for c in class_tokens.keys():
461
               for token in class_tokens[str(c)]:
462
                   token = str(token)
463
                   if (token[0:3] == 'ope'):
464
                       file_tokens.append(token)
465
466
467
                        basicCheck(token, file_tokens, func_tokens, class_list)
468
469
      except FileNotFoundError:
470
         print("\nInvald Path. Retry")
           run()
```

2.2.2.14 tokenize cpp()

It returns a single string of all tokens joined together $^{\prime\prime\prime}$

2.2.3 Variable Documentation

tla, tlf = run(file)

return ".join(t1a)

2.2.3.1 xml generator config

```
{\tt rest.checker\_core.checker\_cpp.xml\_generator\_config}
```

Initial value:

518 519

521

Definition at line 39 of file checker_cpp.py.

2.3 rest.checker core.checker java Namespace Reference

Functions

• def tokenize_jav (filename)

2.3.1 Detailed Description

```
Python module pygments is used to tokenize the code files. This module supports most of the popular languages http://pygments.org/languages/
Hence this program can be used to clean up source code
This program generates tokenized version of java source code files using pygments to identify the token type
```

2.3.2 Function Documentation

2.3.2.1 tokenize_jav()

Definition at line 12 of file checker_java.py.

```
12 def tokenize_jav(filename):
13
14
       This function takes filename as input and returns the tokenized version of
15
       source code as string.
17
       It first removes all extra whitespaces. Then it identifies classes and functions
18
       and prepares a list of them
       Subsequently the remaining files is tokenized and list of tokens stored in file_tokens
19
       Whenever a fucntion call/ class instance/ variable name is encountered, specific keywords are used as tokens ('function'/ 'class'/ 'var')
20
21
22
       Comments, punctutation, literals are ignored
23
24
       file = open(filename, "r")
25
26
       if os.path.exists("work"):
           os.remove("work")
29
       work = open('work', 'a')
                                         #an auxillary file created to store the cource code tet with extra
       whitespace removed#
30
       in\_func = -1
31
       for 1 in file:
32
33
          if 1 == "
                     or l.isspace():
                                           #ignore whitespace#
34
               pass
35
           else:
36
                work.write(l.rstrip())
                                            #remove trailing space and write to auxillary file#
                work.write('\n')
37
38
39
       file.close()
40
       work.close()
41
       file = open('work', 'r')
42
                               #read all text from auxillary file#
43
       text = file.read()
44
45
       lexer = pygments.lexers.guess_lexer_for_filename(filename, text)
       tokens = lexer.get_tokens(text)
tokens = list(tokens)
47
       func_list = []
48
                            #list to store all the function names#
       lenT = len(tokens)
49
50
       file_tokens = []
                                #list to store the tokens corresponding to the entire source code file#
51
       class_list = []
                            #list to store all the user defined classes#
```

```
53
            #key_names stores dictionary of keywords which are not identified by pygments. They are assigned a
shorter value as code to keep track of their weightage in tokenized string#
key_names = {'String' : 'str', 'ArrayList' : 'array', 'List': 'list', 'LinkedList': 'linked',
'HashMap': 'hashma', 'HashSet':' hashse', 'BufferedReader': 'buffer',
'ArithmeticException' : 'arithmex', 'ArrayIndexOutOfBoundsException' : 'arrinoex', 'Iterator':
'iterat', 'Pattern': 'pater', 'Matcher': 'match', 'PatternSyntaxException': 'patsynex',
'ClassNotFoundException': 'clasnoex', 'FileNotFoundException': 'filenoex', 'IOException': 'inpoutex',
'InterruptedException': 'intexex', 'NoSuchFieldException': 'nofileex',
'NoSuchMethodException': 'intexex', 'NullPointerException': 'nulponex', 'NumberFormatException':
'numforex', 'RuntimeException': 'runtimex',
'StringIndexOutOfBoundsException': 'strioex', 'LocalDate': 'locdat', 'LocalTime': 'loctim',
'LocalDateTime': 'dattim', 'DateTimeFormatter': 'dtform',
'Thread': 'thread', 'Main': 'main', 'Runnable': 'runble', 'Consumer': 'consum', 'private': 'scp',
'public': 'scp', 'protected': 'scp',
'FileReader': 'filred', 'FileInputStream': 'fileinpstr', 'FileWriter': 'filewrit', 'BufferedWriter':
'bufwrit', 'FileOutputStream': 'filoutstr',
'abstract': 'abstract', 'implements': 'implement', 'enum': 'enum', 'interface': 'interface', 'final':
'final', 'extends': 'extends', 'forEach': 'forEa'}
              #key_names stores dictionary of keywords which are not identified by pygments. They are assigned a
54
5.5
56
57
58
59
 60
61
62
 63
             #list of java's inbuilt methods for files#
file_methods = ['File', 'canRead', 'canWrite', 'createNewFile', 'delete', 'exists', 'getName',
'length', 'list', 'mkdir', 'getAbsolutePath', 'FileWriter', 'write', 'close']
65
66
68
             #list of java's inbuilt methods for strings#
             69
70
71
 72
73
             #list of java's inbuilt methods for mathematical operations#
math_methods = ['abs', 'acos', 'asin', 'atan', 'atan2', 'cbrt', 'ceil', 'copySign', 'cos', 'cosh',
'exp', 'expml', 'floor', 'getExponent', 'hypot', 'log', 'log10', 'log1p', 'max',
'min', 'nextAfter', 'nextUp', 'pow', 'random', 'round', 'rint', 'signum', 'sin', 'sinh', 'sqrt',
'tan', 'tanh', 'toDegrees', 'toRadians', 'ulp']
74
75
76
78
             for i in range(lenT):
79
                     if tokens[i][0] == pygments.token.Name.Function:
                                                                                                                      #identify functions and update func_list#
80
                            func_list.append(str(tokens[i][1]))
81
                    elif tokens[i][0] == pygments.token.Name.Class:
82
                                                                                                                     #identify classes and update class_list#
                            class_list.append(str(tokens[i][1]))
84
85
86
             for i in range(lenT):
                    if tokens[i][0] in pygments.token.Punctuation: #punctuautions (,.[](){} etc) are ignored#
87
88
89
             elif str(tokens[i][1]) in func_list or tokens[i][0] == pygments.token.Name.Function: #assign
keyword 'function' to function calls and declarations and add to file_tokens#
90
91
                           file_tokens.append('function')
92
             elif tokens[i][0] in class_list or tokens[i][0] == pygments.token.Name.Class:
keyword 'class' to class declarations and its object instances#
93
                                                                                                                                                                                #assign
94
                            file_tokens.append('class')
95
96
             elif (tokens[i][0] == pygments.token.Name or tokens[i][0] in pygments.token.Name) and not i == lenT - 1 and not tokens[i + 1][1] == '(':  #the token is of type name#
97
98
99
                             t = str(tokens[i][1])
100
             if tokens[i][0] == pygments.token.Name.Class or str(tokens[i][1]) in class_list:
#identify objects/ instances of user defined classes and assign 'class' token to it#
101
                                     file_tokens.append('class')
102
103
104
                              elif tokens[i][0] in pygments.token.Name.Namespace:
                                                                                                                                     #identify imports and obtain a short
             keyword for their type#
105
                                      toks = t.split('.')[-1]
106
                                      if toks in key_names.keys():
107
                                             file_tokens.append(key_names[toks])
108
109
                              elif tokens[i][0] in pygments.token.Name.Builtin or tokens[i][0] in
             pygments.token.Name.Decorator
110
                                      file_tokens.append(t)
                                                                                         #identify builtin methods of java and decorators and add the
             token as string form to the list of file tokens#
111
                              elif tokens[i][0] in pygments.token.Name.Attribute:
112
113
                                     file_tokens.append('fun')
114
115
116
                                     #check if the token is included in our defined vocabulary#
117
118
                                     if t in kev names.kevs():
```

```
file_tokens.append(key_names[t])
120
121
                    elif t in file_methods:
122
                         file_tokens.append(t)
123
                    elif t in string_methods:
124
125
                         file_tokens.append(t)
126
127
                    elif t in math_methods:
128
                         file_tokens.append(t)
                    else:
129
                         file_tokens.append('var')
                                                     #if the token does not satisfy any of the condition
130
      above, it is a variable name. So 'var' token is assigned#
131
132
            elif tokens[i][0] == pygments.token.Name.Class:
                                                                   #assign keyword 'class' to class
      declarations and its object instances#
    file_tokens.append('class')
133
134
135
            elif tokens[i][0] == pygments.token.Name or tokens[i][0] in pygments.token.Name:
136
                file_tokens.append('var')
137
138
            elif tokens[i][0] in pygments.token.Literal.String:
139
                          #ignore values of string type#
140
141
            elif tokens[i][0] == pygments.token.Text or tokens[i][0] in pygments.token.Comment:
               pass #ignore tabs, comments and other unnecessary text#
142
143
144
            elif str(tokens[i][1]) == 'import':
                                                     #import keyword is ignored#
145
146
147
            else:
148
                t = str(tokens[i][1])
                                              #remaining tokens are identifiers, operators and keywords, so
       are appended to file_tokens#
149
                if t in key_names.keys():
150
                    file_tokens.append(key_names[t])
151
                else:
                    file_tokens.append(t)
152
153
154
       if os.path.exists("work"):
       os.remove("work")
return ".join(file_tokens)
155
156
157
```

2.4 rest.checker_core.checker_py Namespace Reference

Functions

- def add_function_tokens (filename, name, func_text, func_tokens, class_list)
- def tokenize_py (filename)

2.4.1 Detailed Description

```
Python module pygments is used to tokenize the code files. This module supports most of the popular languages http://pygments.org/languages/
Hence this program can be used to clean up source code
This program generates tokenized version of python source code files using pygments to identify the token type
```

2.4.2 Function Documentation

2.4.2.1 add_function_tokens()

```
def rest.checker_core.checker_py.add_function_tokens (
              filename,
              name.
              func_text,
              func tokens.
              class list )
Tokens of a function are removed and stored separately in a dictionary func_tokens.
Whenever a function call is encountered as a token this function is called and tokens corresponding
    to the function are inserted in the list of file_tokens.
*filename is used while obtaining the lexer for python from pygments module
*name is the name of the function for which tokens returned by this function
* func_text is a dictionary which maps the name of the function to the entire body of the function in
  textual form extracted from the source code file with unnecessary whitespaces and comments removed.
In case the function is encountered for the first time and its tokens have yet not been generated,
 func_text will be used to generate tokens and add to func_tokens dictionary
\star func_tokens dictionary maps name of the function to tokens generated from the function
* class_list stores the list of class names and will be helpful while generating tokens to
```

Definition at line 12 of file checker_py.py.

identify objects/ instances of classes defined by the user

```
12 def add_function_tokens(filename, name, func_text, func_tokens, class_list):
13
       Tokens of a function are removed and stored separately in a dictionary func tokens.
14
       Whenever a function call is encountered as a token this function is called and tokens corresponding
       to the function are inserted in the list of file_tokens.
16
17
       \star \texttt{file} \texttt{name} is used while obtaining the lexer for python from pygments module
18
       \star \text{name} is the name of the function for which tokens returned by this function
       \star func_text is a dictionary which maps the name of the function to the entire body of the function in
19
20
         textual form extracted from the source code file with unnecessary whitespaces and comments removed.
       In case the function is encountered for the first time and its tokens have yet not been generated,
22
         func_text will be used to generate tokens and add to func_tokens dictionary
2.3
       \star func_tokens dictionary maps name of the function to tokens generated from the function
       * class_list stores the list of class names and will be helpful while generating tokens to identify objects/ instances of classes defined by the user
24
25
26
27
       text = func_text[name] #extract text of the required function#
2.8
       lexer = pygments.lexers.guess_lexer_for_filename(filename, text) #obtain lexer from pygmnets #
29
       tokens = lexer.get_tokens(text) #generate tokens from the code#
tokens = list(tokens)
30
       lenT = len(tokens) #length of tokens#
31
       file_tokens = [] #list to store the tokens corresponding to fucntion if yet to be generated#
32
34
35
            if tokens[i][0] == pygments.token.Name.Class and str(tokens[i][1]) not in class_list: #identify
       instances of classes and update class_list#
36
                class_list.append(str(tokens[i][1]))
37
38
39
       if (tokens[i][0] == pygments.token.Name or tokens[i][0] in pygments.token.Name) and not i == lenT - 1 and not tokens[i + 1][1] == '(': \#if the token is a name type#
40
41
                if tokens[i][0] == pygments.token.Name.Class or str(tokens[i][1]) in class_list: #identify
42
       objects/ instances of user defined classes and assign 'class' token to it#
43
                    file_tokens.append('class')
44
45
                elif tokens[i][0] in pygments.token.Name.Builtin or tokens[i][0] in
       pygments.token.Name.Function \
                         or tokens[i][0] in pygments.token.Name.Attribute or tokens[i][0] in
46
       pygments.token.Name.Decorator \
47
                         or tokens[i][0] in pygments.token.Name.Namespace: #identify builtin methods of
       python, decorators and namespaces and add the token as string form#
48
                     file_tokens.append(str(tokens[i][1]))
49
50
                else:
51
                     file\_tokens.append('v') #if the token does not satisfy any of the condition above, it is
       a variable name. So 'v' token is assigned to it#
52
53
       elif tokens[i][0] == pygments.token.Name.Class: #identify objects/ instances of builtin/other
classes and assign 'class' token to it#
54
                class_list.append(str(tokens[i][1]))
55
                file_tokens.append('class')
```

```
elif tokens[i][0] in pygments.token.Literal.String: #ignore values of string type#
59
60
61
          elif str(tokens[i][1]) in func_tokens.keys():
                                                              #if function call is encountered, check if
       tokens have already been generated corresponding to it and add them to file_tokens#
               file_tokens.extend(func_tokens[str(tokens[i][1])])
63
           elif str(tokens[i][1]) in func_text.keys():
                                                            #if function call is encountered and tokens
64
       corresponding to it have yet not been generated #
65
               if str(tokens[i][1]) != name:
                                                #check if recursive call#
66
                   func_tokens[str(tokens[i][1])] = add_function_tokens(filename, str(tokens[i][1]),
67
       func_text, func_tokens, class_list)
68
                   file_tokens.extend(func_tokens[str(tokens[i][1]))) #generate tokens from text and add to
       the func_tokens dictionary#
69
70
              else:
71
                  pass
72
           elif tokens[i][0] == pygments.token.Text or tokens[i][0] in pygments.token.Comment or
       tokens[i][0] in pygments.token.Punctuation:
73
                     #ignore tabs, comments, punctuautions (,.[](){} etc) and other unnecessary text#
74
7.5
76
               file_tokens.append(str(tokens[i][1])) #remaining tokens are identifiers and keywords, so are
       appended to file_tokens#
77
       return file_tokens
78
79
80
```

2.4.2.2 tokenize_py()

Definition at line 81 of file checker_py.py.

```
81 def tokenize_py(filename):
83
       This function takes filename as input and returns the tokenized version \ensuremath{\mathsf{I}}
84
85
       of source code as string.
       It first removes all extra whitespaces. Then all functions are identified and their
86
87
       text is code is removed and stored in a separate dictionary func_text
       Tokens corresponding to the functions are generated and their list is mapped to the
88
       function name in another dictionary func_tokens
       Subsequently the remaining files is tokenized and list of tokens stored in file_tokens
90
91
       Whenever a fucntion call is encountered, tokens corresponding to the fucntion are appended
92
93
       file = open(filename, "r")
94
95
       if os.path.exists("work"):
           os.remove("work")
97
98
       work = open('work', 'a') #an auxillary file created to store the cource code tet with extra
       whitespace removed#
99
       func text = {}
        pat = r' \cdot def + (\w) \cdot \cdot (. \cdot ?): #matches with python function declaration#
100
        line_no = 0
101
102
        func_pos = []
        in\_func = -1
103
104
105
        for 1 in file:
106
           if 1 == " or l.isspace(): #ignore whitespace#
107
                pass
```

```
108
           elif l[0] == ' \t' and in_func != -1:
                func_text[name] += 1 #if inside function, add code to the func_text dictionary
109
       corresponding to the function name#
110
111
               match = re.search(pat, 1) #check if line has function declaration#
112
113
               in func = -1
114
115
               if match is not None:
116
                   name = match.string.split()[1]
                   name = name.split('(')[0])
117
118
                    func_pos.append(line_no)
                    in_func = name
119
120
                   func_text[name] = " #create a new value in dictionary func_text if new fucntion found#
121
122
123
                   work.write(l.rstrip()) #remove trailing space and write to auxillary file#
                   work.write('\n')
124
           line_no += 1
125
126
127
       file.close()
128
        work.close()
       file = open('work', 'r')
text = file.read() #read all text from auxillary file#
129
130
131
132
        lexer = pygments.lexers.guess_lexer_for_filename(filename, text) #obtain lexer from pygmnets #
133
        tokens = lexer.get_tokens(text)
134
        tokens = list(tokens)
135
        lenT = len(tokens)
136
       file_tokens = []
func_tokens = {}
                           #list to store the tokens corresponding to the entire source code file#
137
138
       class_list = []
                           #list to store all the user defined classes#
139
140
        for i in range(lenT):
141
            if tokens[i][0] == pygments.token.Name.Class: #identify instances of classes and update
       class_list#
142
               class list.append(str(tokens[i][1]))
143
144
       for i in range(lenT):
145
           if tokens[i][0] == pygments.token.Name.Class:
146
               class_list.append(str(tokens[i][1]))
147
               file_tokens.append('class')
148
            elif (tokens[i][0] == pygments.token.Name or tokens[i][0] in pygments.token.Name) and not i ==
149
       lenT - 1 and not tokens[i + 1][1] == '(': #the token is of type name#
150
151
               if tokens[i][0] == pygments.token.Name.Class or str(tokens[i][1]) in class_list:
       #identify objects/ instances of user defined classes and assign 'class' token to it#
                   file_tokens.append('class')
152
153
154
               elif tokens[i][0] in pygments.token.Name.Builtin or tokens[i][0] in
       pygments.token.Name.Function \
155
                       or tokens[i][0] in pygments.token.Name.Attribute or tokens[i][0] in
      156
                                                                            #identify builtin methods of
       python, decorators and namespaces and add the token as string form to the list of file tokens#
157
                   file_tokens.append(str(tokens[i][1]))
158
159
                   {\tt file\_tokens.append('v')}
160
                                              #if the token does not satisfy any of the condition above,
       it is a variable name. So '{\rm v}' token is assigned to it#
161
162
           elif tokens[i][0] in pygments.token.Literal.String:
                                                                  #ignore values of string type#
163
164
       165
               class_list.append(str(tokens[i][1]))
166
167
               file tokens.append('class')
168
                                                          #if function call is encountered, check if
169
            elif str(tokens[i][1]) in func_tokens.keys():
       tokens have already been generated corresponding to it and add them to file_tokens#
170
               file_tokens.extend(func_tokens[str(tokens[i][1])])
171
172
                                                           #if function call is encountered and tokens
           elif str(tokens[i][1]) in func text.keys():
       corresponding to it have yet not been generated #
173
174
                func_tokens[str(tokens[i][1])] = add_function_tokens(filename, str(tokens[i][1]), func_text,
       func_tokens, class_list)
175
               file tokens.extend(func tokens[str(tokens[i][1])]) #generate tokens from text and add to
       the func_tokens dictionary#
176
177
           elif tokens[i][0] == pygments.token.Text or tokens[i][0] in pygments.token.Comment or
       tokens[i][0] in pygments.token.Punctuation:
178
              pass #ignore tabs, comments, punctuautions (,.[](){} etc) and other unnecessary text#
179
180
           else:
```

```
file_tokens.append(str(tokens[i][1]))
                                                             #remaining tokens are identifiers, operators and
       keywords, so are appended to file_tokens#
182
183
        if os.path.exists("work"):
184
            os.remove("work")
                                #remove auxillary file#
185
186
        print(str(' '.join(file_tokens)))
187
       print('\n')
return ' '.join(file_tokens)
188
                                         #return all tokens concatenated as a single string#
```

2.5 rest.checker_core.Final_Checker Namespace Reference

Functions

- def plagCheck (fp1, fp2, boilfp=None)
- def folder_compare (dir_path, boil_path=None)
- def saveres (inpath, outpath, boilpath=None)
- def extract_files (infile)
- def RunCheck (infile, boilfile=None)

2.5.1 Detailed Description

This code takes in a path to compressed file containing source code files, invokes tokenizers depending the language of the input file, and passes the tokenized code to the winnow() function of the 'winnowing' module, to generate document fingerprints, which are matched to produce a percentage similarity for every pair of source codes. It saves the results in the form of a csv file and a pictorial representation of the similarity matrix

2.5.2 Function Documentation

2.5.2.1 extract files()

Definition at line 188 of file Final Checker.py.

```
188 def extract_files(infile):
        """infile is path to compressed file, this function extract files to
190
        'comparisons/input_files
        folder, into the same base directory as input file"""
if infile.endswith(".zip"):
191
192
            filename= os.path.splitext(os.path.basename(infile))[0]
193
        if infile.endswith(".tar"):
194
195
             filename= os.path.splitext(os.path.basename(infile))[0]
196
        if infile.endswith(".tar.gz"):
            filename= os.path.splitext(os.path.splitext(os.path.basename(infile))[0])[0]
197
198
199
        dirname1= os.path.dirname(infile)
200
        out_dir= os.path.join(dirname1, 'comparisons')
201
        if os.path.exists(out_dir) and os.path.isdir(out_dir):
```

```
203
             shutil.rmtree(out_dir, ignore_errors = False)
204
205
         if infile.endswith(".zip"):
             with zipfile.ZipFile(infile, 'r') as zip_ref:
zip_ref.extractall(os.path.join(out_dir, 'input_files'))
206
2.07
208
209
         if tarfile.is_tarfile(infile):
210
             tf=tarfile.open(infile)
211
             tf.extractall(os.path.join(out_dir, 'input_files'))
212
         temp=os.listdir(out_dir)
213
         temp_dir= temp[0]
214
         return out_dir, os.path.join(out_dir,temp_dir)
215
216
217
```

2.5.2.2 folder_compare()

Definition at line 60 of file Final Checker.py.

```
60 def folder_compare(dir_path, boil_path=None):
61
       """dir_path is the path of the directory containing all the code files to be compared,
62
       and boil_path is the path to boilerplate code file
64
       This function invokes tokenizers on various code files and generates the tokenized code
6.5
       which it passes to the wilnow() function, along with the 'kval'
       which is actually the size of the kgram used to genrate hash values of the tokenized code.
66
       Now, these fingerprints are compared pair wise, along with the boilerplate
67
       fingerprint(if exists), by passing to plagCheck() fucntion
68
       It returns a simialrity matrix alongwith a list of filenames as an output.
70
71
72
       kval = 10
73
       file_formats=(".cc",".cx",".c+",".ii",".ixx",".ipp",".i++",".inl",".idl",".ddl",".odl",".hh",".hxx",".hpp",".h++",".
74
       ".phtml",".inc",".m",".markdown",".md",".mm",".dox",".pyw",".f90",".f95",".f03",".f08",".f18",".f",".for",".vhd",".vhd
7.5
       cppfiles=[]
76
       filenames=[]
77
       sim_mat=[]
78
       files_fpr=[]
79
80
       for path, subdirs, files in os.walk(dir_path):
81
           for file in files:
                if file.endswith((".cpp", ".py", ".c", ".h" , ".java")) and not file.startswith('.'):
    cppfiles.append(os.path.join(path, file))
82
83
                    filenames.append(file)
84
                elif file.endswith(file_formats) and not file.startswith('.'):
86
                    cppfiles.append(os.path.join(path, file))
87
                    filenames.append(file)
88
89
90
       for file in cppfiles:
91
           try:
                if file.endswith((".cpp", ".h", ".c")):
92
                    kval = 15
data1 = tokenize_cpp(file)
93
94
95
                if file.endswith(".py"):
96
                    kval = 10
```

```
data1 = tokenize_py(file)
                if file.endswith(".java"):
100
                     kval = 15
                     data1= tokenize_jav(file)
101
                 if file.endswith(file_formats):
103
                     kval = 10
                     data1 = backup_tokenize(file)
104
105
106
                 data1 = backup_tokenize(file)
107
108
109
110
             fpr wpos=[]
111
             for fprs in winnow(data1, kval):
112
                 fpr_wpos.append(fprs[1])
113
             files_fpr.append(fpr_wpos)
114
        if boil_path != None:
115
116
             try:
117
                 if boil_path.endswith(".cpp"):
118
                     data_b = tokenize_cpp(boil_path)
119
                 if boil_path.endswith(".py"):
                 data_b = tokenize_py(boil_path)
if boil_path.endswith(".java"):
    data_b = tokenize_py(boil_path)
120
121
122
            except:
123
124
                 data_b = backup_tokenize(boil_path)
125
126
             for fprs in winnow(data1, kval):
127
                 boil_fpr.append(fprs[1])
        if boil_fpr:
128
129
             for fpr1 in files_fpr:
130
                 temp=[]
131
                 for fpr2 in files_fpr:
132
                     temp.append(plagCheck(fpr1,fpr2, boil_fpr))
133
                 sim_mat.append(temp)
134
        else:
135
             for fpr1 in files_fpr:
136
                 temp=[]
137
                 for fpr2 in files_fpr:
138
                     temp.append(plagCheck(fpr1,fpr2))
139
                 sim_mat.append(temp)
140
141
        res_mat = np.array(sim_mat)
142
        return res_mat, filenames
143
144
145
146
```

2.5.2.3 plagCheck()

fp1 and fp2 are the fingerprints of the two files to be compared. These fingerprints have been generated from winnowing, the method is explained below. boilfp is the fingerprint of boilerplate code.

This function finds the common fingerprints of the two files and returns the ratio of matched fingerprints and total fingerprints.

If boilerplate is given by the user, it removes all the common fingerprints for the two files with boilerplate

Definition at line 27 of file Final_Checker.py.

```
34
                          matched fingerprints and total fingerprints.
35
                           If boilerplate is given by the user, it removes all the common fingerprints for the
36
                          two files with boilerplate
37
38
                          if boilfp != None:
39
                                       tempfp1=set(fp1).difference(boilfp)
40
41
                                         tempfp2 = set(fp2).difference(boilfp)
42
43
                                        tempfp1 = set(fp1)
                                       tempfp2 = set(fp2)
44
                         """A list of common fingerprints"""
45
                         comfpr=list(tempfp1 & tempfp2)
46
47
48
49
                          deno = min(len(tempfp1),len(tempfp2))
50
                          if deno ==0:
51
52
                                       ratio = 0.0
                          else:
                                       ratio= len(comfpr)/deno
55
                          \verb""" returns the ratio of matches and to all fingerprints, we have used <math>\min \min of the number of the 
56
                          fingerprints in the denominator i.e., for comparisons, this is a fair assumption, based on tested results(makes it more sensitive to even small chunks of
57
                          plagiarized snippets of codes"""
58
                           return ratio
59
```

2.5.2.4 RunCheck()

This function takes in the path to input compressed files, and boilerplate code and invokes extract_files() function to extract the files and then savres() function to generate and save the results in the 'comparisons/results' folder

Definition at line 218 of file Final_Checker.py.

```
218 def RunCheck(infile, boilfile=None):
220
         """This function takes in the path to input compressed files, and boilerplate code
221
         and invokes extract_files() function to extract the files and then savres()
         function to generate and save the results in the 'comparisons/results' folder """
222
223
         formats=(".tar", ".tar.gz", ".zip")
224
         if infile.endswith(formats):
225
226
             try:
227
                  out_dir , files_dir = extract_files(infile)
228
                  res_dir= os.path.join(out_dir, 'results')
                 os.mkdir(res_dir)
if boilfile==None:
229
230
231
                      saveres(files_dir, res_dir)
232
233
                      saveres(files_dir, res_dir, boilfile)
                  """returns 'success' and path to directory having generated results"""
return 'success', res_dir
""" returns 'fail' in all other scenarios"""
234
235
236
237
             except:
                 return 'fail' , "
238
239
         return 'fail', "
240
2.41
2.42
```

2.5.2.5 saveres()

inpath is path to directory containing code and boilpath is path to boilerplate code file. This function basically calls folder_compare() function on the input directory and saves the result in the form of csv to the output path(outpath), It also generates a graphical respresentation of the result and savs it in the outpath folder.

Definition at line 147 of file Final Checker.py.

```
147 def saveres(inpath, outpath, boilpath=None):
148
149
        inpath is path to directory containing code and boilpath is path to boilerplate code file.
150
        This function basically calls folder_compare() function on the input directory and
151
        saves the result in the form of csv to the output path(outpath),
152
        It also generates a graphical respresentation of the result and savs it in the
153
        outpath folder.
154
155
156
        if boilpath==None:
157
            matres, filenames=folder_compare(inpath)
158
159
            matres, filenames=folder_compare(inpath, boilpath)
160
161
        extentt=np.arange(len(filenames)) + 0.5
162
163
        """using pandas to generate dataframe and save it as csv from the similarity matrix"""
164
        df = pd.DataFrame(matres, index= filenames, columns=filenames)
165
166
167
        df.to_csv(os.path.join(outpath, 'results.csv'))
168
169
170
        """using matplotlib to generate an image shwoing degree of plagiarism in a pair of file"""
171
172
        fig, ax = plt.subplots(1,1)
173
174
        img = ax.imshow(matres,cmap='Reds', vmin=0, vmax=1, extent=[0, len(filenames), 0, len(filenames)] )
175
176
        ax.set_xticks(extentt)
177
        ax.set_yticks(extentt)
178
179
        ax.set_xticklabels(filenames, rotation= 60)
        ax.set_yticklabels(filenames[::-1])
180
181
182
        fig.colorbar(img)
183
        plt.tight_layout()
        plt.savefig(os.path.join(outpath, 'results.png'))
184
185
186
187
```