Plag Checker: Explained

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Chapter 1

Namespace Index

1.1 Packages

Here are the packages with brief descriptions (if available):

est.checker_core.backup_checker	??
est.checker_core.checker_cpp	??
est.checker_core.checker_java	??
est.checker_core.checker_py	??
est.checker core.Final Checker	??

2 Namespace Index

Chapter 2

Namespace Documentation

2.1 rest.checker_core.backup_checker Namespace Reference

Functions

• def backup_tokenize (filename)

2.1.1 Detailed Description

```
Python module pygments is used to tokenize the code files.

This module supports most of the popular languages

http://pygments.org/languages/

Hence this program can be used to clean up codes written in most languages

This program generates tokenized version of source code files

using pygments to identify the token type

This is a general checker with basic functionality for tokenization

It will be invoked in case files are of any type other than C++/Pyhton/JAVA

or the primary tokenizer for thses languages encounters an error
```

2.1.2 Function Documentation

2.1.2.1 backup_tokenize()

Definition at line 17 of file backup_checker.py.

```
17 def backup_tokenize(filename):
18
19
       This function takes filename as input and generates tokens based on the following rules -

1) 'funct' keyword is used for functions - Functions calls will be represented by this token.
2.0
21
       2) 'class' keyword is used for classes - Instances of classes/objects will be
22
            replaced by this token.
23
       3) 'v' is the token used for variable declarations
24
2.5
       4) Keywords, operators, indentifiers, builtin methods, attributes and decorators are added
           as it is in string form
26
       5) Whitespaces, comments, punctuation and literals are ignored
27
28
29
30
       file = open(filename, "r")
31
       if os.path.exists("work"):
32
           os.remove("work")
33
34
35
       work = open('work', 'a')
                                        #an auxillary file created to store the cource code tet with extra
       whitespace removed#
36
       for l in file:
    if l == " or l.isspace():
37
                                           #ignore whitespace#
38
39
40
            else:
41
                work.write(l.rstrip())
42
               work.write('\n')
43
44
       file.close()
45
       work.close()
46
       file = open('work', 'r')  #read all text from auxillary file#
47
48
       text = file.read()
49
       lexer = pygments.lexers.guess_lexer_for_filename(filename, text)
                                                                                    #obtain lexer from pygmnets #
50
       tokens = lexer.get_tokens(text)
tokens = list(tokens)
51
52
        result = []
        lenT = len(tokens)
54
55
       file_tokens = []
       class_list = []
56
57
58
59
60
       for i in range(lenT):
61
            if tokens[i][0] == pygments.token.Name.Function:
62
                file_tokens.append('funct')
63
64
65
            elif tokens[i][0] == pygments.token.Name.Class or str(tokens[i][1]) in class_list:
                                                                                                          #identify
        instances of classes and update class_list#
66
                class_list.append(str(tokens[i][1]))
                                                                                                           #identify
       objects/ instances of user defined classes and assign 'class' token to it# file_tokens.append('class')
67
68
69
            elif (tokens[i][0] == pygments.token.Name or tokens[i][0] in pygments.token.Name) and not i ==
        lenT - 1 and not tokens[i + 1][1] == '(':
70
71
                if str(tokens[i][1]) in class_list:
                                                                                                           #identify
       objects/ instances of user defined classes and assign 'class' token to it#
72
                    file_tokens.append('class')
73
                                                                                                            #identify
74
                elif tokens[i][0] in pygments.token.Name.Namespace:
       namespaces and add them#
75
                    file_tokens.extend(str(tokens[i][0]).split())
76
77
                elif tokens[i][0] in pygments.token.Name.Builtin or tokens[i][0] in
       pygments.token.Name.Attribute or tokens[i][0] in pygments.token.Name.Decorator :
78
                    file_tokens.append(str(tokens[i][1]))
                                                                                      #identify builtin methods,
        decorators and attributes and add the token as string form to the list of file tokens#
79
80
                    file_tokens.append('v')
                                                  #if the token does not satisfy any of the condition above, it
81
        is a variable name. So 'v' token is assigned to it#
82
83
            elif tokens[i][0] in pygments.token.Literal.String:
84
85
           elif tokens[i][0] == pygments.token.Text or tokens[i][0] in pygments.token.Comment or
86
       tokens[i][0] in pygments.token.Punctuation:

pass #whitespaces and comments ignored
87
88
89
90
                file_tokens.append(str(tokens[i][1]))
                                                                    #remaining tokens are identifiers, operators
       and keywords, so are appended to file_tokens#
91
```

```
92 if os.path.exists("work"):
93 os.remove("work")
94
95 return ".join(file_tokens)
96
```

2.2 rest.checker_core.checker_cpp Namespace Reference

Functions

- · def keywords ()
- def identifiers ()
- def operators ()
- · def delimiters ()
- def add_func (token, func_tokens)
- def basicCheck (token, file tokens, func tokens, class list)
- def funcCheck (token, func tokens, func list, class list)
- def delimiterCorrection (line)
- def isWhiteSpace (word)
- def hasWhiteSpace (token)
- def class_n_func_tokens (class_all_list, func_all_list)
- def tokenize (path, file_tokens, func_tokens, class_all_list, func_all_list)
- def run (path)
- def tokenize_cpp (file)

Variables

- int scope_depth = 0
- int is_function = -1
- · generator_path
- · generator_name
- xml_generator_config
- declarations
- · global_namespace
- std

2.2.1 Detailed Description

```
Python library pygccxml is used.
This package provides functionality to extract and inspect declarations
    from C/C++ header files.
This is accomplished by invoking an external tool like CastXML or GCC-XML,
    which parses a header
    file and dumps the declarations as a XML file.
This XML file is then read by pygccxml and the contents are made available as
    appropriate Python objects.
To parse a set of C/C++ header files you use the parse function in the :mod:parser
    sub package which returns
    a tree that contains all declarations found in the header files.
The root of the tree represents the main namespace :: and the children nodes represent
    the namespace contents
    such as other namespaces, classes, functions, etc.
Each node in the tree is an object of a type derived from the declaration_t class.
An inner node is always either a namespace declarations.namespace_t or a class
    declarations.class_t, which
    are both derived from declarations.scopedef_t class
Thus, we can obtain -
1) a list of function and their arguments
2) classes and their variables, constructors, operators and methods
3) global variables
```

2.2.2 Function Documentation

2.2.2.1 add func()

```
def rest.checker_core.checker_cpp.add_func (
               token,
               func_tokens )
takes the dictionary of func_tokens and function name as argument and returns a
    list of tokens corresponding to the function
Invoked whnever a function is called and token is name of the function
Definition at line 81 of file checker cpp.py.
81 def add_func(token, func_tokens):
       "'takes the dictionary of func_tokens and function name as argument and returns a
8.3
          list of tokens corresponding to the function
84
      Invoked whnever a function is called and token is name of the function "
85
      new_list = []
for t in func_tokens[token]:
86
          if t != token:
88
              if t in func_tokens:
89
                  new_list = new_list + add_func(t, func_tokens)
90
              else:
91
                  new_list.append(t)
92
93
      return new_list
95
96
```

2.2.2.2 basicCheck()

```
def rest.checker_core.checker_cpp.basicCheck (
               token.
               file_tokens,
               func_tokens,
               class_list )
token is single token to be processed now
file_tokens is the list to which the token might be added
func_tokens is a dictionary with function names mapped to corresponding declarations and is
    used to add tokens corresponding to a function call
class_list is a list of classes to identify object instances
This fucntion examines the given token and determines whether it needs to be appended.
Whitespaces, comments, delimiters/punctuation/literals are ignored.

Tokens which are keywords/ identifiers/ operators are added as strings to the file_tokens list
Variables names are assigned token with ' \, \text{v}' keyword
Numbers of any type(int/ float) are assigned token with 'no' keyword
Headers of any type are assigned token with 'he' keyword
Objects/ instances of a class are assigned token woth 'obj' keyword
For function calls, add_func is passes the function name and tokens corresponding to the function
    are added to file_tokens
```

```
Definition at line 97 of file checker_cpp.py.
```

```
97 def basicCheck(token, file_tokens, func_tokens, class_list):
98
99
100
        token is single token to be processed now
101
        file tokens is the list to which the token might be added
        func_tokens is a dictionary with function names mapped to corresponding declarations and is
102
103
             used to add tokens corresponding to a function call
104
        class_list is a list of classes to identify object instances
105
106
        This function examines the given token and determines whether it needs to be appended.
        Whitespaces, comments, delimiters/punctuation/literals are ignored.

Tokens which are keywords/ identifiers/ operators are added as strings to the file_tokens list Variables names are assigned token with 'v' keyword
107
108
109
110
        Numbers of any type(int/ float) are assigned token with 'no' keyword
        Headers of any type are assigned token with 'he' keyword Objects/ instances of a class are assigned token woth 'obj' keyword
111
112
        For function calls, add_func is passes the function name and tokens corresponding to the function
113
            are added to file_tokens
114
115
116
        global scope_depth, is_function
        117
118
119
        floatPtrn = re.compile(r'\d+[.]\d+')
120
                                                    #decimals
121
122
         if token in mysrc.delimiters():
             description = mysrc.delimiters()[token]
if description == 'LCBRACE':
123
124
                 scope_depth += 1
125
126
127
             elif description == 'RCBRACE':
128
                 scope_depth -= 1
                  if is_function != -1 and scope_depth == 0:
129
                      is\_function = -1
130
131
132
             else:
                 pass
133
134
        elif token in mysrc.keywords():
135
136
             if is_function != -1:
137
             else:
138
139
                 file_tokens.append(token)
140
141
        elif token in mysrc.identifiers():
142
143
             if is_function != -1:
144
                 pass
             else:
145
146
                 file_tokens.append(token)
147
148
        elif token in mysrc.operators().keys():
149
             if is_function != -1:
150
151
152
153
                 file_tokens.append(token)
154
155
        elif re.search(headerPtrn, token):
156
157
            file tokens.append('head')
158
        elif token in func_tokens.keys() and token != 'main':
159
160
             file_tokens.extend(add_func(token, func_tokens))
161
162
        elif token in class list:
163
164
             file_tokens.append('obj')
165
166
        elif token == 'head':
167
             file_tokens.append('he')
168
        elif token == 'num':
169
            file_tokens.append('no')
170
171
172
        elif token == 'obj':
173
            file_tokens.append('obj')
174
        elif re.match(varPtrn, token) or "'" in token or '"' in token:
   if is_function != -1:
175
176
177
178
179
                 file_tokens.append('v')
180
        elif re.match(digitPtrn, token):
181
             if is_function != -1:
182
```

```
183 pass
184 else:
185 file_tokens.append('no')
186
187 return True
188
```

2.2.2.3 class n func tokens()

```
\label{list_def} \begin{tabular}{ll} def & rest.checker\_core.checker\_cpp.class\_n\_func\_tokens & ( & class\_all\_list, & & func\_all\_list & ) \\ \end{tabular}
```

Takes as input list of all classes and functions in the file as identified by the pygccxml parser Generates new lists - func_list and class_list of user defined functions and classes

For functions - the line number where function definition begins is identified using regex matching and stored in func_start with the same order as func_list

For Classes - constructors, operators, variables and member functions corresponding to each user defined class are obtained from the parser and added to dictionary class_tokens mapped to class name Returns the above generated lists/dictionaries

Definition at line 336 of file checker cpp.py.

```
336 def class n func tokens (class all list, func all list):
338
339
        Takes as input list of all classes and functions in the file as identified by the pygccxml parser
        Generates new lists - func_list and class_list of user defined functions and classes For functions - the line number where function definition begins is identified using regex
340
341
342
            matching and stored in func_start with the same order as func_list
        For Classses - constructors, operators, variables and member functions corresponding to each user
343
344
         defined class are obtained from the parser and added to dictionary class_tokens mapped to class name
        Returns the above generated lists/dictionaries
345
346
347
348
        func start = []
         func_list = []
349
350
         func_tokens = []
351
        class_tokens = {}
        f = open('work', 'r')
352
353
        txt = f.read()
354
        for func in func_all_list:
    pat = r"\s*"+str(func.name)+r"+\s*\("
355
356
             res = re.findall(pat, txt)
357
             if (len(res)>0):
358
                 func_list.append(str(func.name))
                 pat2 = r"\s*"+str(func.name)+r"+\s*\(([\w+\s+\w+])*\))\s*\{"}
359
                 pos = re.search(pat2, txt)
360
361
                  if pos != None:
                      line_no = len(re.findall(' \ n', txt[0:int(pos.start())]))
362
363
                      func_start.append(line_no)
364
365
        class_list = []
         for class_ in reversed(class_all_list):
    pat = r"\s*"+str(class_.name)+r"+\s*\{"
366
367
368
             res = re.findall(pat, txt)
369
             if (len(res)>0):
370
                 class_tokens[class_.name] = []
371
                 for base in class_.bases:
372
                      class_tokens[class_.name].extend(base.related_class.name.split())
373
374
                 for derive in class_.derived:
375
                      class_tokens[class_.name].extend(derive.related_class.name.spilt())
376
377
                 for p in class_.constructors(allow_empty = True):
378
                      if p is None:
379
                          break
380
                      for a in p.argument_types:
381
                          class_tokens[class_.name].extend(str(a).split())
382
383
                 for p in class_.operators(allow_empty = True):
384
                      if p is not None:
                          p = re.sub(r'operator', r'ope', str(p.name))
385
386
                          class_tokens[class_.name].append(p)
387
```

```
for p in class_.variables(allow_empty = True):
389
                    class_tokens[class_.name].append(str(p.decl_type))
390
391
                for p in class_.member_functions(allow_empty = True):
392
                    if p is None:
393
                        break
394
                    for a in p.argument_types:
395
                        class_tokens[class_.name].append(str(a))
396
397
                class_list.append(str(class_.name))
398
399
       return func list, func start, class list, class tokens
400
```

2.2.2.4 delimiterCorrection()

The tokens generated now are just words in the source code file, they need to be processed further

Definition at line 267 of file checker cpp.py.

```
267 def delimiterCorrection(line):
269
         "'Takes a line as input and splits it into tokens using whitespace as separator
270
        To ensure that delimiters are taken into account poistion of delimeters are identified and
        replaced with padding of spaces around them for effective splitting Returned is list of tokens generated from the line excluding whitespaces
2.71
272
273
        The tokens generated now are just words in the source code file, they need to be processed further"'
274
275
        for delim in mysrc.delimiters().keys():
             if delim in line:
    line = line.replace(delim, ' '+delim+' ')
276
277
278
279
        tokens = line.split(" ")
280
         for delimiter in mysrc.delimiters().keys():
281
             for token in tokens:
282
283
                  if token == delimiter:
284
285
                 elif delimiter in token:
286
287
                      pos = token.find(delimiter)
288
                      tokens.remove(token)
289
                      token = token.replace(delimiter, " ")
                      extra = token[:pos]
290
                      token = token[pos + 1 :]
291
292
                      tokens.append(delimiter)
293
                      tokens.append(extra)
294
                      tokens.append(token)
295
                 else:
        pass
for token in tokens:
296
297
298
             if isWhiteSpace(token):
                  tokens.remove(token)
299
300
             elif ' ' in token:
301
                  tokens.remove(token)
                 token = token.split(' ')
for d in token:
302
303
304
                      tokens.append(d)
305
        return tokens
306
```

2.2.2.5 delimiters()

2.2.2.6 funcCheck()

Definition at line 189 of file checker_cpp.py.

```
189 def funcCheck(token, func_tokens, func_list, class_list):
190
191
192
         token is single token to be processed now
193
         file_tokens is the list to which the token might be added
194
         func_tokens is a dictionary with function names mapped to corresponding declarations and is used
195
              to add tokens corresponding to a function call
196
         class_list is a list of classes to identify object instances
197
         Similar to basicChecker but works on processing tokens of a particular function. The name of current function being processed is stored in is_function var.
198
199
200
         It appends the generated token value to the dictionary func_tokens mapped to corresponding name
201
202
         global scope_depth, is_function
varPtrn = re.compile(r"[a-zA-Z_][a-zA-Z0-9_]")  # variables
203
204
         headerPtrn = re.compile(r"\w[a-zA-Z]+[.]h") # header files
205
         digitPtrn = re.compile(r'\d') #digits
206
207
         floatPtrn = re.compile(r'\d+[.]\d+') #decimals
208
209
         if token in mysrc.delimiters():
210
             description = mysrc.delimiters()[token]
if description == 'LCBRACE':
211
                  scope_depth += 1
212
213
214
             elif description == 'RCBRACE':
                  scope_depth -= 1
if is_function != -1 and scope_depth == 0:
215
216
217
                       is function = -1
218
219
             else:
```

```
220
221
        elif token in mysrc.keywords():
222
223
            if is_function != -1:
224
                func_tokens[is_function].append(token)
225
            else:
226
                pass
227
        elif token in mysrc.identifiers():
228
229
            if is_function != -1:
230
                func_tokens[is_function].append(token)
231
            else:
232
233
234
        elif token in mysrc.operators().keys():
235
            if is function != -1:
236
                func_tokens[is_function].append(token)
237
            else:
238
239
240
        elif token in func_list and token != is_function and is_function!= -1:
241
            func_tokens[is_function].append(token)
2.42
        elif token in class_list and is_function!= -1:
    func_tokens[is_function].append('obj')
243
244
245
246
        elif re.search(headerPtrn, token):
247
248
            pass
        elif re.match(varPtrn, token) or "'" in token or '"' in token:
249
250
251
            if is_function != -1:
252
                func_tokens[is_function].append('v')
253
            else:
254
                pass
255
256
257
        elif re.match(digitPtrn, token):
258
259
            if is_function != -1:
260
                func_tokens[is_function].append('no')
2.61
2.62
            else:
263
                pass
264
265
        return True
266
```

2.2.2.7 hasWhiteSpace()

Definition at line 318 of file checker_cpp.py.

```
318 def hasWhiteSpace(token):
319
320
        Checks if a token has a whitespace in it
321
322
        If it is present, it is interpreted as aliteral and returned with single quotes added
323
        Else return false
324
325
        ptrn = ['\t', '\n']
326
        if isWhiteSpace(token) == False:
327
            for item in ptrn:
    if item in token:
328
329
                    result = "'" + item + "'"
330
                     return result
331
                else:
332
                    pass
       return False
333
334
335
```

2.2.2.8 identifiers()

```
def rest.checker_core.checker_cpp.identifiers ( )

a list of cpp identifiers

Definition at line 59 of file checker_cpp.py.
59 def identifiers():
60     "'a list of cpp identifiers"'
61     identifiers = [
62         "auto", "bool", "char", "double", "enum", "float", "int", "long", "short", "string" ]
63     #print(len(identifiers)) = 10
64     return identifiers
65
```

2.2.2.9 isWhiteSpace()

```
\label{lem:core.checker_cpp.isWhiteSpace} \mbox{ def rest.checker\_core.checker\_cpp.isWhiteSpace (} \\ \mbox{ word )}
```

takes token as input and return true if it comes under whitespace else false

Definition at line 307 of file checker_cpp.py.

```
307 def isWhiteSpace(word):
309
        takes token as input and return true if it comes under whitespace else false
310
        ptrn = [ " ", "\t", "\n"]
311
        for item in ptrn:
   if word == item:
312
313
314
                 return True
            else:
315
316
                 return False
317
```

2.2.2.10 keywords()

```
def rest.checker_core.checker_cpp.keywords ( )
a list of cpp keywords
```

Definition at line 50 of file checker cpp.py.

2.2.2.11 operators()

2.2.2.12 run()

Definition at line 474 of file checker_cpp.py.

```
474 def run(path):
475
476
477
        Takes the path of file name as input
478
        The parser and xml generator use the file to generate a list of declarations
479
       The global namespace is obtained and the list of declarations in the global namespace is examined
480
           for functions and classes which are identified by the parser
       This list slong woth the file path id passed to the tokenize function to produce tokens
481
       for the source code
482
483
484
485
       declarations = parser.parse([path], xml_generator_config)
486
       global_namespace = declarations.get_global_namespace(declarations)
487
       std = global_namespace.namespace("std")
488
489
       func_all_list = []
       class_all_list = []
490
491
492
        for d in global_namespace.declarations:
493
            if isinstance(d, declarations.class_declaration_t):
494
495
496
            if isinstance(d, declarations.class_t) and d.parent == global_namespace:
               class_all_list.append(d)
497
498
499
           if isinstance(d, declarations.free_function_t):
500
                func_all_list.append(d)
501
502
        file_tokens = []
        func_tokens = {}
503
504
505
506
       file_tokens is the list which will store all the tokens generated from the file
507
       func_tokens is a dictionary with function names mapped to corresponding declarations and is
        used to add tokens corresponding to a function call
508
509
510
       tokenize(path, file_tokens, func_tokens, class_all_list, func_all_list)
511
        return file_tokens, func_tokens
512
513
```

2.2.2.13 tokenize()

This function first invokes $class_n_func_tokens$ to generate information about functions and tokens corresponding to classes

It then invokes funcCheck to generate tokens corresponding to a fucntion and store in Func_tokens Subsequently, basicCheck is called to tokenize the entire file and store tokens in file_tokens

Definition at line 401 of file checker_cpp.py.

```
401 def tokenize(path, file_tokens, func_tokens, class_all_list, func_all_list):
402
403
        path is the path of file to be processed
404
405
        file_tokens is the list which will store all the tokens generated from the file
406
        func_tokens is a dictionary with function names mapped to corresponding declarations and is used
407
            to add tokens corresponding to a function call
408
        class_all_list and func_all_list are lists of all classes and functions in the file as identified
409
           by the pygccxml parser
410
411
        This function first invokes class_n_func_tokens to generate information about functions and tokens
            corresponding to classes
412
413
        It then invokes funcCheck to generate tokens corresponding to a fucntion and store in Func_tokens
414
        Subsequently, basicCheck is called to tokenize the entire file and store tokens in file_tokens
415
416
417
        global is_function
418
        var_list = []
419
        try:
420
            file = open(path)
            f = file.read()
421
422
423
424
            lines = f.split("\n")
425
            file.close()
426
427
            # check if file exists
428
429
            if os.path.exists("work"):
430
                os.remove("work")
431
            file = open('work', 'a')
432
433
            for line in lines:
434
                line = line.strip()
                if line is not None and line is not ":
435
436
                    file.write(line)
437
                    file.write('\n')
438
            file.close()
439
            func_list, func_start, class_list, class_tokens = class_n_func_tokens(class_all_list,
440
       func all list)
441
442
443
            for line in lines:
444
                line = line.strip()
                if line is not None and line is not ":
    count +=1
445
446
447
                    if count in func_start:
448
449
                        is_function = func_list[func_start.index(count)]
450
                        func_tokens[is_function] = []
451
452
                    tokens = delimiterCorrection(line)
453
454
                    for token in tokens:
```

```
funcCheck(token, func_tokens, func_list, class_list)
456
457
           for token in func_tokens['main']:
458
               basicCheck(token, file_tokens, func_tokens, class_list)
459
460
           for c in class tokens.kevs():
461
               for token in class_tokens[str(c)]:
462
                   token = str(token)
463
                   if (token[0:3] == 'ope'):
464
465
                       file_tokens.append(token)
466
                    else:
467
                       basicCheck(token, file_tokens, func_tokens, class_list)
468
469
           return True
470
      except FileNotFoundError:
       print("\nInvald Path. Retry")
471
472
           run()
```

2.2.2.14 tokenize cpp()

Definition at line 514 of file checker_cpp.py.

```
514 def tokenize_cpp(file):
515 "'
516 Takes file as argument and invokes run function to obtain the list of tokens
517 generated from the file
518 It returns a single string of all tokens joined together
519 "'
520 tla, tlf = run(file)
521 return ".join(tla)
```

2.2.3 Variable Documentation

2.2.3.1 xml_generator_config

```
rest.checker_core.checker_cpp.xml_generator_config
```

Initial value:

Definition at line 43 of file checker_cpp.py.

2.3 rest.checker_core.checker_java Namespace Reference

Functions

• def tokenize_jav (filename)

2.3.1 Detailed Description

```
Python module pygments is used to tokenize the code files. This module supports most of the popular languages http://pygments.org/languages/
Hence this program can be used to clean up source code
This program generates tokenized version of java source code files using pygments to identify the token type
```

2.3.2 Function Documentation

2.3.2.1 tokenize jav()

Definition at line 15 of file checker_java.py.

```
15 def tokenize_jav(filename):
16
17
18
       This function takes filename as input and returns the tokenized version of source code as string.
19
       It first removes all extra whitespaces. Then it identifies classes and functions
20
           and prepares their list
       Subsequently the remaining files is tokenized and list of tokens stored in file_tokens
2.1
      Whenever a fucntion call/ class instance/ variable name is encountered, specific keywords are used as tokens ('function'/ 'class'/ 'var')
22
23
       Comments, punctutation, literals are ignored
24
25
26
      file = open(filename, "r")
27
28
      if os.path.exists("work"):
           os.remove("work")
29
30
31
       work = open('work', 'a')
                                      #an auxillary file created to store the cource code tet with extra
       whitespace removed#
32
       in\_func = -1
33
       for 1 in file:
34
         if 1 == " or l.isspace():
                                         #ignore whitespace#
35
36
              pass
37
38
               work.write(l.rstrip())
                                         #remove trailing space and write to auxillary file#
39
               work.write('\n')
40
       file.close()
41
42
       work.close()
43
      44
45
46
       lexer = pygments.lexers.guess_lexer_for_filename(filename, text)
47
       tokens = lexer.get_tokens(text)
tokens = list(tokens)
48
49
                          #list to store all the function names#
50
       func_list = []
       lenT = len(tokens)
51
                              #list to store the tokens corresponding to the entire source code file#
52
       file_tokens = []
       class_list = []
53
                           #list to store all the user defined classes#
54
```

```
56
            #key_names stores dictionary of keywords which are not identified by pygments. They are assigned a
            #key_names stores dictionary of keywords which are not identified by pygments. They are assigned a
shorter value as code to keep track of their weightage in tokenized string#
key_names = {'String': 'str', 'ArrayList': 'array', 'List': 'list', 'LinkedList': 'linked',
'HashMap': 'hashma', 'HashSet':' hashse', 'BufferedReader': 'buffer',
'ArithmeticException': 'arithmex', 'ArrayIndexOutOfBoundsException': 'arrinoex', 'Iterator':
'iterat', 'Pattern': 'pater', 'Matcher': 'match', 'PatternSyntaxException': 'patsynex',
'ClassNotFoundException': 'clasnoex', 'FileNotFoundException': 'filenoex', 'IOException': 'inpoutex',
'InterruptedException': 'intexex', 'NoSuchFieldException': 'nofileex',
'NoSuchMethodException': 'nomethex', 'NullPointerException': 'nulponex', 'NumberFormatException':
'numforex', 'RuntimeException': 'runtimex'.
57
58
59
60
            'NosuchMethodeXception': 'nomethex', 'NullPointerException': 'nulponex', 'NumberFormatException': 'numforex', 'RuntimeException': 'runtimex',
'StringIndexOutOfBoundsException': 'strioex', 'LocalDate': 'locdat', 'LocalTime': 'loctim',
'LocalDateTime': 'dattim', 'DateTimeFormatter': 'dtform',
'Thread': 'thread', 'Main': 'main', 'Runnable': 'runble', 'Consumer': 'consum', 'private': 'scp',
'public': 'scp', 'protected': 'scp',
'FileReader': 'filred', 'FileInputStream': 'fileinpstr', 'FileWriter': 'filewrit', 'BufferedWriter':
61
62
63
            'bufwrit', 'FileOutputStream': 'filoutstr',
'abstract': 'abstract', 'implements': 'implement', 'enum': 'enum', 'interface': 'interface', 'final':
'final', 'extends': 'extends', 'forEach': 'forEach'
64
65
            #list of java's inbuilt methods for files#
file_methods = ['File', 'canRead', 'canWrite', 'createNewFile', 'delete', 'exists', 'getName',
'length', 'list', 'mkdir', 'getAbsolutePath', 'FileWriter', 'write', 'close']
67
68
69
            #list of java's inbuilt methods for strings#
70
            #Ilst of java's Inbuilt methods for Strings#
string_methods = ['charAt', 'codePointAt', 'codePointBefore', 'codePointCount', 'compareTo',
    'compareToIgnoreCase', 'concat', 'contains', 'contentEquals', 'copyValueOf', 'endsWith', 'equals',
    'equalsIgnoreCase', 'format', 'getBytes', 'getChars', 'hashCode', 'indexOf', 'intern', 'isEmpty',
    'lastIndexOf', 'length', 'matches', 'offsetByCodePoints', 'regionMatches', 'replace', 'replaceFirst',
    'substring', 'toCharArray', 'toLowerCase', 'toString', 'toUpperCase', 'trim', 'valueOf']
71
72
73
74
75
            #list of java's inbuilt methods for mathematical operations#
            math_methods = ['abs', 'acos', 'asin', 'atan', 'atan', 'cort', 'ceil', 'copySign', 'cos', 'cosh', 'exp', 'expml', 'floor', 'getExponent', 'hypot', 'log', 'log10', 'log1p', 'max', 'min', 'nextAfter', 'nextUp', 'pow', 'random', 'round', 'rint', 'signum', 'sin', 'sinh', 'sqrt', 'tan', 'tanh', 'toDegrees', 'toRadians', 'ulp']
77
78
            for i in range(lenT):
                  if tokens[i][0] == pygments.token.Name.Function:
                                                                                                              #identify functions and update func_list#
81
82
                          func_list.append(str(tokens[i][1]))
8.3
                   elif tokens[i][0] == pygments.token.Name.Class:
                                                                                                              #identify classes and update class_list#
84
                          class_list.append(str(tokens[i][1]))
85
97
88
            for i in range(lenT):
                    if \ \ tokens[i][0] \ \ in \ \ pygments.token. Punctuation: \\ \ \ \#punctuautions \ \ (,.[]()\{\} \ \ etc) \ \ are \ \ ignored\# 
89
90
91
92
                   elif str(tokens[i][1]) in func_list or tokens[i][0] == pygments.token.Name.Function:
            keyword 'function' to function calls and declarations and add to file_tokens#
93
                         file_tokens.append('function')
94
                  elif tokens[i][0] in class_list or tokens[i][0] == pygments.token.Name.Class:
95
                                                                                                                                                                    #assign
            keyword 'class' to class declarations and its object instances#
                          file_tokens.append('class')
96
98
99
                   elif (tokens[i][0] == pygments.token.Name or tokens[i][0] in pygments.token.Name) and not i ==
            lenT - 1 and not tokens[i + 1][1] == '(': #the token is of type name#
100
101
                            t = str(tokens[i][1])
103
                            if tokens[i][0] == pygments.token.Name.Class or str(tokens[i][1]) in class_list:
            #identify objects/ instances of user defined classes and assign 'class' token to it#
                                  file_tokens.append('class')
104
105
                            elif tokens[i][0] in pygments.token.Name.Namespace:
106
                                                                                                                            #identify imports and obtain a short
            keyword for their type#
107
                                  toks = t.split('.')[-1]
108
                                   if toks in key_names.keys():
109
                                          file_tokens.append(key_names[toks])
110
                            elif tokens[i][0] in pygments.token.Name.Builtin or tokens[i][0] in
111
            pygments.token.Name.Decorator:
112
                                  file_tokens.append(t)
                                                                                     #identify builtin methods of java and decorators and add the
            token as string form to the list of file tokens#
113
                           elif tokens[i][0] in pygments.token.Name.Attribute:
114
                                 file_tokens.append('fun')
115
116
117
118
                                   #check if the token is included in our defined vocabulary#
119
120
                                   if t in key names.keys():
121
                                          file_tokens.append(key_names[t])
```

```
123
                   elif t in file_methods:
124
                        file_tokens.append(t)
125
126
                    elif t in string methods:
127
                       file_tokens.append(t)
128
129
                    elif t in math_methods:
130
                       file_tokens.append(t)
131
                       file_tokens.append('var')  #if the token does not satisfy any of the condition
132
      above, it is a variable name. So 'var' token is assigned#
133
134
            elif tokens[i][0] == pygments.token.Name.Class: #assign keyword 'class' to class
      declarations and its object instances#
135
               file_tokens.append('class')
136
           elif tokens[i][0] == pygments.token.Name or tokens[i][0] in pygments.token.Name:
137
138
               file_tokens.append('var')
140
           elif tokens[i][0] in pygments.token.Literal.String:
141
                         #ignore values of string type#
142
           elif tokens[i][0] == pygments.token.Text or tokens[i][0] in pygments.token.Comment:
143
144
              pass #ignore tabs, comments and other unnecessary text#
145
146
           elif str(tokens[i][1]) == 'import':
                                                   #import keyword is ignored#
147
148
149
           else:
              t = str(tokens[i][1])
                                           #remaining tokens are identifiers, operators and keywords, so
150
      are appended to file_tokens#
151
               if t in key_names.keys():
152
                   file_tokens.append(key_names[t])
153
                   file_tokens.append(t)
154
155
156
       if os.path.exists("work"):
157
           os.remove("work")
158
       return ".join(file_tokens)
159
```

2.4 rest.checker_core.checker_py Namespace Reference

Functions

- def add_function_tokens (filename, name, func_text, func_tokens, class_list)
- def tokenize_py (filename)

2.4.1 Detailed Description

```
Python module pygments is used to tokenize the code files. This module supports most of the popular languages http://pygments.org/languages/
Hence this program can be used to clean up source code
This program generates tokenized version of python source code files using pygments to identify the token type
```

2.4.2 Function Documentation

2.4.2.1 add_function_tokens()

```
def rest.checker_core.checker_py.add_function_tokens (
              filename,
              name.
              func text.
              func tokens.
              class_list )
Tokens of a function are removed and stored separately in a dictionary func_tokens.
Whenever a function call is encountered as a token this function is called and tokens corresponding
    to the function are inserted in the list of file_tokens.
*filename is used while obtaining the lexer for python from pygments module
*name is the name of the function for which tokens returned by this function
* func_text is a dictionary which maps the name of the function to the entire body of the function in
   textual form extracted from the source code file with unnecessary whitespaces and comments removed.
In case the function is encountered for the first time and its tokens have yet not been generated,
   func_text will be used to generate tokens and add to func_tokens dictionary
\star func_tokens dictionary maps name of the function to tokens generated from the function
```

 \star class_list stores the list of class names and will be helpful while generating tokens to

identify objects/ instances of classes defined by the user

Definition at line 12 of file checker_py.py.

```
12 def add_function_tokens(filename, name, func_text, func_tokens, class_list):
13
       Tokens of a function are removed and stored separately in a dictionary func_tokens.
14
       Whenever a function call is encountered as a token this function is called and tokens corresponding
15
           to the function are inserted in the list of file_tokens.
16
18
       *filename is used while obtaining the lexer for python from pygments module
19
       *name is the name of the function for which tokens returned by this function
       \star func_text is a dictionary which maps the name of the function to the entire body of the function in
22
2.3
          textual form extracted from the source code file with unnecessary whitespaces and comments
       removed.
24
       In case the function is encountered for the first time and its tokens have yet not been generated,
           func_text will be used to generate tokens and add to func_tokens dictionary
26
27
       \star func_tokens dictionary maps name of the function to tokens generated from the function
2.8
       \star class_list stores the list of class names and will be helpful while generating tokens to
29
30
          identify objects/ instances of classes defined by the user
31
       text = func_text[name] #extract text of the required function#
33
       lexer = pygments.lexers.guess_lexer_for_filename(filename, text) #obtain lexer from pygmnets #
34
       tokens = lexer.get_tokens(text) #generate tokens from the code#
       tokens = list(tokens)
35
       lenT = len(tokens) #length of tokens#
36
       file_tokens = [] #list to store the tokens corresponding to fucntion if yet to be generated#
38
39
40
           if tokens[i][0] == pygments.token.Name.Class and str(tokens[i][1]) not in class_list: #identify
       instances of classes and update class list#
              class_list.append(str(tokens[i][1]))
41
42
       for i in range(lenT):
44
45
           if (tokens[i][0] == pygments.token.Name or tokens[i][0] in pygments.token.Name) and not i == lenT
       - 1 and not tokens[i + 1][1] == '(': #if the token is a name type#
46
47
               if tokens[i][0] == pygments.token.Name.Class or str(tokens[i][1]) in class list: #identify
       objects/ instances of user defined classes and assign 'class' token to it#
48
                   file_tokens.append('class')
49
50
               elif tokens[i][0] in pygments.token.Name.Builtin or tokens[i][0] in
       pygments.token.Name.Function '
                       or tokens[i][0] in pygments.token.Name.Attribute or tokens[i][0] in
51
       pygments.token.Name.Decorator \
```

```
52
                        or tokens[i][0] in pygments.token.Name.Namespace: #identify builtin methods of
       python, decorators and namespaces and add the token as string form#
53
                    file_tokens.append(str(tokens[i][1]))
54
5.5
                    file_tokens.append('v') #if the token does not satisfy any of the condition above, it is
56
       a variable name. So 'v' token is assigned to it#
57
58
       \begin{tabular}{ll} elif tokens[i][0] == pygments.token.Name.Class: \#identify objects/ instances of builtin/other classes and assign 'class' token to it $\#$ \end{tabular}
59
60
                class list.append(str(tokens[i][1]))
                file_tokens.append('class')
61
62
63
           elif tokens[i][0] in pygments.token.Literal.String: #ignore values of string type#
64
65
           elif str(tokens[i][1]) in func_tokens.keys():
                                                                   #if function call is encountered, check if
66
       tokens have already been generated corresponding to it and add them to file_tokens#
67
                file_tokens.extend(func_tokens[str(tokens[i][1])])
68
69
           elif str(tokens[i][1]) in func_text.keys():
                                                               #if function call is encountered and tokens
       corresponding to it have yet not been generated \ensuremath{\mbox{\#}}
70
                                                   #check if recursive call#
                if str(tokens[i][1]) != name:
72
                    func_tokens[str(tokens[i][1])] = add_function_tokens(filename, str(tokens[i][1]),
       func_text, func_tokens, class_list)
73
                    file_tokens.extend(func_tokens[str(tokens[i][1])]) #generate tokens from text and add to
       the func_tokens dictionary#
74
75
                else:
76
           elif tokens[i][0] == pygments.token.Text or tokens[i][0] in pygments.token.Comment or
77
       tokens[i][0] in pygments.token.Punctuation:
78
                pass #ignore tabs, comments, punctuautions (,.[](){} etc) and other unnecessary text#
79
80
           else:
81
               file_tokens.append(str(tokens[i][1])) #remaining tokens are identifiers and keywords, so are
       appended to file_tokens#
82
       return file_tokens
83
84
8.5
```

2.4.2.2 tokenize_py()

This function takes filename as input and returns the tokenized version of source code as string. It first removes all extra whitespaces. Then all functions are identified and their text is code is removed and stored in a separate dictionary func_text

Tokens corresponding to the functions are generated and their list is mapped to the function name in another dictionary func_tokens

Subsequently the remaining files is tokenized and list of tokens stored in file_tokens Whenever a function call is encountered, tokens corresponding to the function are appended

Definition at line 86 of file checker_py.py.

```
86 def tokenize_py(filename):
87
88
        This function takes filename as input and returns the tokenized version of source code as string.
90
        It first removes all extra whitespaces. Then all functions are identified and their text is code
91
              is removed and stored in a separate dictionary func_text
        Tokens corresponding to the functions are generated and their list is mapped to the function name in another dictionary func_tokens

Subsequently the remaining files is tokenized and list of tokens stored in file_tokens
92
93
        Whenever a fucntion call is encountered, tokens corresponding to the fucntion are appended
95
96
97
        file = open(filename, "r")
98
99
        if os.path.exists("work"):
100
              os.remove("work")
101
```

```
102
        work = open('work', 'a') #an auxillary file created to store the cource code tet with extra
       whitespace removed#
        func_text = {}
103
104
        pat = r' \cdot def + (\w) \cdot (. \cdot ?): #matches with python function declaration#
        line_no = 0
        func_pos = []
106
107
        in\_func = -1
108
        for 1 in file:
    if 1 == " or l.isspace(): #ignore whitespace#
109
110
                 pass
111
             elif 1[0] == '\t' and in_func != -1:
112
                 func_text[name] += 1 #if inside function, add code to the func_text dictionary
113
       corresponding to the function name#
114
115
                 match = re.search(pat, 1) #check if line has function declaration#
116
                 in\_func = -1
117
118
119
                 if match is not None:
                     name = match.string.split()[1]
120
121
                      name = name.split('(')[0])
122
                      func_pos.append(line_no)
123
                     in func = name
124
                     func_text[name] = " #create a new value in dictionary func_text if new fucntion found#
125
126
127
                     work.write(1.rstrip()) #remove trailing space and write to auxillary file#
128
                     work.write('\n')
129
            line_no += 1
130
131
        file.close()
132
        work.close()
133
        file = open('work', 'r')
        text = file.read() #read all text from auxillary file#
134
135
136
        lexer = pygments.lexers.guess_lexer_for_filename(filename, text) #obtain lexer from pygmnets #
137
        tokens = lexer.get_tokens(text)
         tokens = list(tokens)
138
139
         lenT = len(tokens)
        file_tokens = []
func_tokens = {}
140
                              #list to store the tokens corresponding to the entire source code file#
141
        class_list = []
                             #list to store all the user defined classes#
142
143
144
        for i in range(lenT):
145
             if tokens[i][0] == pygments.token.Name.Class:
                                                               #identify instances of classes and update
       class_list#
146
                 {\tt class\_list.append(str(tokens[i][1]))}
147
148
        for i in range(lenT):
149
             if tokens[i][0] == pygments.token.Name.Class:
150
                 class_list.append(str(tokens[i][1]))
151
                 file_tokens.append('class')
152
       elif (tokens[i][0] == pygments.token.Name or tokens[i][0] in pygments.token.Name) and not i == lenT - 1 and not tokens[i + 1][1] == ' (': #the token is of type name#
153
154
155
                 if tokens[i][0] == pygments.token.Name.Class or str(tokens[i][1]) in class_list:
       #identify objects/ instances of user defined classes and assign 'class' token to it#
156
                     file_tokens.append('class')
157
                 elif tokens[i][0] in pygments.token.Name.Builtin or tokens[i][0] in
158
       pygments.token.Name.Function \
                          or tokens[i][0] in pygments.token.Name.Attribute or tokens[i][0] in
159
       pygments.token.Name.Decorator
160
                         or tokens[i][0] in pygments.token.Name.Namespace:
                                                                                    #identify builtin methods of
       python, decorators and namespaces and add the token as string form to the list of file tokens#
161
                     file_tokens.append(str(tokens[i][1]))
162
163
                 else:
                      file_tokens.append('v')
                                                   #if the token does not satisfy any of the condition above,
164
       it is a variable name. So {\tt 'v'} token is assigned to it#
165
166
             elif tokens[i][0] in pygments.token.Literal.String:
                                                                        #ignore values of string type#
167
168
       \begin{tabular}{ll} elif tokens[i][0] == pygments.token.Name.Class: \#identify objects/ instances of builtin/other classes and assign 'class' token to it# \\ \end{tabular}
169
170
                 class_list.append(str(tokens[i][1]))
171
                 file_tokens.append('class')
172
173
                                                                 #if function call is encountered, check if
             elif str(tokens[i][1]) in func_tokens.keys():
       tokens have already been generated corresponding to it and add them to file_tokens#
174
                 file_tokens.extend(func_tokens[str(tokens[i][1])])
175
176
            elif str(tokens[i][1]) in func_text.keys():
                                                                 #if function call is encountered and tokens
       corresponding to it have yet not been generated #
```

```
178
                func_tokens[str(tokens[i][1])] = add_function_tokens(filename, str(tokens[i][1]), func_text,
       func_tokens, class_list)
                file_tokens.extend(func_tokens[str(tokens[i][1])]) #generate tokens from text and add to
179
       the func_tokens dictionary#
180
            elif tokens[i][0] == pygments.token.Text or tokens[i][0] in pygments.token.Comment or
181
       tokens[i][0] in pygments.token.Punctuation:
182
               pass #ignore tabs, comments, punctuautions (,.[](){} etc) and other unnecessary text#
183
184
                file_tokens.append(str(tokens[i][1]))
185
                                                          #remaining tokens are identifiers, operators and
       keywords, so are appended to file_tokens#
186
187
        if os.path.exists("work"):
188
            os.remove("work")  #remove auxillary file#
189
        print(str(' '.join(file_tokens)))
190
       print('\n')
return ' '.join(file_tokens)
191
                                      #return all tokens concatenated as a single string#
```

2.5 rest.checker core.Final Checker Namespace Reference

Functions

- def plagCheck (fp1, fp2, boilfp=None)
- def folder_compare (dir_path, boil_path=None)
- def saveres (inpath, outpath, boilpath=None)
- def extract_files (infile)
- def RunCheck (infile, boilfile=None)

2.5.1 Detailed Description

This code takes in a path to compressed file containing source code files, invokes tokenizers depending the langauge of the input file, and passes the tokenized code to the winnow() function of the 'winnowing' module, to generate document fingerprints, which are matched to produce a percentage similarity for every pair of source codes.

It saves the results in the form of a csv file and a pictorial representation of the similarity matrix

2.5.2 Function Documentation

2.5.2.1 extract files()

```
Definition at line 176 of file Final_Checker.py.
```

```
176 def extract_files(infile):
177
         """infile is path to compressed file, this function extract files to 'comparisons/input_files'
        folder, into the same base directory as input file""
if infile.endswith(".zip"):
178
179
            filename= os.path.splitext(os.path.basename(infile))[0]
180
        if infile.endswith(".tar"):
181
            filename= os.path.splitext(os.path.basename(infile))[0]
182
183
        if infile.endswith(".tar.gz"):
184
            filename= os.path.splitext(os.path.splitext(os.path.basename(infile))[0])[0]
185
186
        dirnamel= os.path.dirname(infile)
187
        out_dir= os.path.join(dirname1, 'comparisons')
188
189
        if os.path.exists(out_dir) and os.path.isdir(out_dir):
190
            shutil.rmtree(out_dir, ignore_errors = False)
191
192
        if infile.endswith(".zip"):
            with zipfile.ZipFile(infile, 'r') as zip_ref:
193
194
                zip_ref.extractall(os.path.join(out_dir, 'input_files'))
195
196
        if tarfile.is_tarfile(infile):
197
            tf=tarfile.open(infile)
            tf.extractall(os.path.join(out_dir, 'input_files'))
198
199
        temp=os.listdir(out_dir)
200
        temp_dir= temp[0]
201
        return out_dir, os.path.join(out_dir,temp_dir)
202
203
204
```

2.5.2.2 folder_compare()

Definition at line 60 of file Final_Checker.py.

```
60 def folder_compare(dir_path, boil_path=None):
62
       """dir_path is the path of the directory containing all the code files to be compared,
63
       and boil_path is the path to boilerplate code file This function invokes tokenizers on various code files and generates the tokenized code \frac{1}{2}
64
            which it passes to the wiinow() function, along with the 'kval'
65
66
       which is actually the size of the kgram used to genrate hash values of the tokenized code.
       Now, these fingerprints are compared pair wise, along with the boilerplate
68
            fingerprint(if exists), by passing to plagCheck() fucntion
69
       It returns a simialrity matrix alongwith a list of filenames as an output.
70
71
72
       kval=10
73
       cppfiles=[]
74
       filenames=[]
75
       sim mat=[]
76
       files_fpr=[]
77
       boil fpr=[]
78
       for path, subdirs, files in os.walk(dir_path):
79
            for file in files:
80
                if file.endswith((".cpp", ".py", ".java")) and not file.startswith('.'):
                    cppfiles.append(os.path.join(path, file))
81
82
                    filenames.append(file)
83
       for file in cppfiles:
84
           try:
```

```
if file.endswith(".cpp"):
                     kval = 15
datal = tokenize_cpp(file)
88
89
                 if file.endswith(".py"):
90
                     kval = 10
data1 = tokenize_py(file)
                 if file.endswith(".java"):
                     kval = 15
94
                     data1= tokenize_jav(file)
95
            except:
                data1 = backup_tokenize(file)
96
97
98
99
            fpr_wpos=[]
100
             for fprs in winnow(data1, kval):
101
                 fpr\_wpos.append(fprs[1])
             files_fpr.append(fpr_wpos)
102
103
104
         if boil_path != None:
105
             try:
106
                 if boil_path.endswith(".cpp"):
                 data_b = tokenize_cpp(boil_path)
if boil_path.endswith(".py"):
107
108
                 data_b = tokenize_py(boil_path)
if boil_path.endswith(".java"):
109
110
                     data_b = tokenize_py(boil_path)
111
112
             except:
113
                 data_b = backup_tokenize(boil_path)
114
115
             for fprs in winnow(data1, kval):
116
                 boil\_fpr.append(fprs[1])
117
         if boil_fpr:
118
             for fpr1 in files_fpr:
                 temp=[]
119
                 for fpr2 in files_fpr:
120
                     temp.append(plagCheck(fpr1,fpr2, boil_fpr))
121
                 sim_mat.append(temp)
122
123
        else:
124
             for fpr1 in files_fpr:
125
                 temp=[]
126
                 for fpr2 in files_fpr:
                     temp.append(plagCheck(fpr1,fpr2))
127
128
                 sim_mat.append(temp)
129
130
        res_mat = np.array(sim_mat)
131
         return res_mat, filenames
132
133
134
135
```

2.5.2.3 plagCheck()

Definition at line 27 of file Final_Checker.py.

```
27 def plagCheck(fp1,fp2, boilfp=None):
28
29 """
30 fp1 and fp2 are the fingerprints of the two files to be compared. These fingerprints
31 have been generated from winnowing, the method is explained below.
32 boilfp is the fingerprint of boilerplate code.
```

```
33
       This function finds the common fingerprints of the two files and returns the ratio of
             matched fingerprints and total fingerprints.
35
       If boilerplate is given by the user, it removes all the common fingerprints for the
36
            two files with boilerplate
37
38
39
       if boilfp != None:
40
            tempfpl=set(fpl).difference(boilfp)
41
            tempfp2 = set(fp2).difference(boilfp)
42
           tempfp1 = set(fp1)
43
       tempfp2 = set(fp2)
"""A list of common fingerprints"""
44
45
       comfpr=list(tempfp1 & tempfp2)
46
47
48
49
       deno = min(len(tempfp1),len(tempfp2))
50
51
       if deno ==0:
           ratio = 0.0
53
54
           ratio= len(comfpr)/deno
5.5
       """returns the ratio of matches and toal fingerprints, we have used minimum of the number of fingerprints in the denominator i.e., for comparisons,
56
       this is a fair assumption, based on tested results (makes it more sensitive to even small chunks of
57
       plagiarized snippets of codes"""
58
       return ratio
59
```

2.5.2.4 RunCheck()

This function takes in the path to input compressed files, and boilerplate code and invokes extract_files() function to extract the files and then savres() function to generate and save the results in the 'comparisons/results' folder

Definition at line 205 of file Final_Checker.py.

```
205 def RunCheck(infile, boilfile=None):
207
         """This function takes in the path to input compressed files, and boilerplate code and invokes
        extract_files() function to extract the files and then savres()
function to generate and save the results in the 'comparisons/results' folder """
208
209
210
        formats=(".tar", ".tar.gz", ".zip")
211
212
         if infile.endswith(formats):
213
             try:
214
                 out_dir , files_dir = extract_files(infile)
215
                 res_dir= os.path.join(out_dir, 'results')
                 os.mkdir(res_dir)
216
                 if boilfile==None:
217
218
                     saveres(files_dir, res_dir)
219
                 else:
220
                     saveres(files_dir, res_dir, boilfile)
                 """returns 'success' and path to directory having generated results"""
221
             returns 'fail' in all other scenarios""
222
223
224
             except:
225
                 return 'fail' , "
226
        return 'fail', "
227
228
229
230
231
232
233
```

175

2.5.2.5 saveres()

```
def rest.checker_core.Final_Checker.saveres (
                 inpath,
                 outpath,
                 boilpath = None )
inpath is path to directory containing code and boilpath is path to boilerplate code file.
     This function basically calls folder_compare() function on the input directory and
          saves the result in the form of csv to the output path(outpath),
     It also generates a graphical respresentation of the result and savs it in the
          outpath folder.
Definition at line 136 of file Final Checker.py.
136 def saveres(inpath, outpath, boilpath=None):
137 """inpath is path to directory containing code and boilpath is path to boilerplate code file.
138 This function basically calls folder_compare() function on the input directory and
139 saves the result in the form of csv to the output path(outpath),
140
        It also generates a graphical respresentation of the result and savs it in the
        outpath folder.
141
142
143
144
         if boilpath==None:
145
            matres, filenames=folder_compare(inpath)
146
147
             matres, filenames=folder_compare(inpath, boilpath)
148
149
        extentt=np.arange(len(filenames)) + 0.5
150
151
        """using pandas to generate dataframe and save it as csv from the similarity matrix"""
152
153
        df = pd.DataFrame(matres, index= filenames, columns=filenames)
154
155
        df.to_csv(os.path.join(outpath, 'results.csv'))
156
157
158
        """using matplotlib to generate an image shwoing degree of plagiarism in a pair of file"""
159
160
        fig, ax = plt.subplots(1,1)
161
162
        img = ax.imshow(matres,cmap='Reds', vmin=0, vmax=1, extent=[0, len(filenames), 0, len(filenames)] )
163
164
         ax.set_xticks(extentt)
165
         ax.set_yticks(extentt)
166
167
        ax.set_xticklabels(filenames, rotation= 60)
        ax.set_yticklabels(filenames[::-1])
168
169
170
         fig.colorbar(img)
171
        plt.tight_layout()
172
173
         plt.savefig(os.path.join(outpath, 'results.png'))
174
```