	Best	Average	Worst	Space	Stable
Selection	$O(n^2)$			O(1)	
Insertion	O(n)	$O(n^2)$		O(1)	<b>✓</b>
Bubble	$O(n^2)$			O(1)	
Merge	$O(n\log(n))$			O(n)	<b>&gt;</b>
Quick	$O(n\log(n))$ $O(n^2)$		$O(n^2)$	$O(\log(n))$	
Bucket	O(n)	O(n+k) (k: numbers of buckets)	$O(n^2)$	O(n+k)	<b>✓</b>
Counting	O(n+k) (k: range of the input values, max-min)			O(n+k)	<b>✓</b>
Heap	$O(n\log(n))$			O(1)	