



learn.innovate.share

→ B Tree

- In computer science, a **B-tree** is a tree data structure that keeps data sorted and allows searches, insertions, and deletions in logarithmic amortized time. It is most commonly used in databases and <u>filesystems</u>.
- Each node of a b-tree may have a variable number of keys and children.
- Each key has an associated child that is the root of a subtree containing all nodes with keys less than or equal to the key but greater than the preceding key.
- A node also has an additional rightmost child that is the root for a subtree containing all keys greater than any keys in the node.



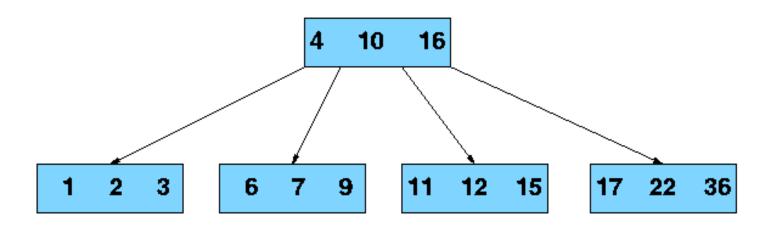
+ B Tree

- A b-tree has a minumum number of allowable children for each node known as the *minimization factor*. If *t* is this *minimization factor*, every node must have at least *t* 1 keys.
- Since each node tends to have a large branching factor (a large number of children), it is typically necessary to traverse relatively few nodes before locating the desired key.
- If access to each node requires a disk access, then a b-tree will minimize the number of disk accesses required.
- The minimzation factor is usually chosen so that the total size of each node corresponds to a multiple of the block size of the underlying storage device.



B Tree

■ This choice simplifies and optimizes disk access. Consequently, a b-tree is an ideal data structure for situations where all data cannot reside in primary storage and accesses to secondary storage are comparatively expensive (or time consuming).





→ B+ Tree

- a **B+ tree** (also known as a **Quaternary Tree**) is a type of tree, which represents sorted data in a way that allows for efficient insertion, retrieval and removal of records, each of which is identified by a *key*.
- In a B+ tree, in contrast to a B-tree, all records are stored at the lowest level of the tree; only keys are stored in interior blocks.
- The <u>ReiserFS</u> filesystem (for <u>Unix</u> and <u>Linux</u>), <u>XFS</u> filesystem (for <u>IRIX</u> and <u>Linux</u>), <u>JFS2</u> filesystem (for <u>AIX</u>, <u>OS/2</u> and <u>Linux</u>) and <u>NTFS</u> filesystem (for <u>Microsoft Windows</u>) all use this type of tree for block indexing. <u>Relational databases</u> also often use this type of tree for table indices.





