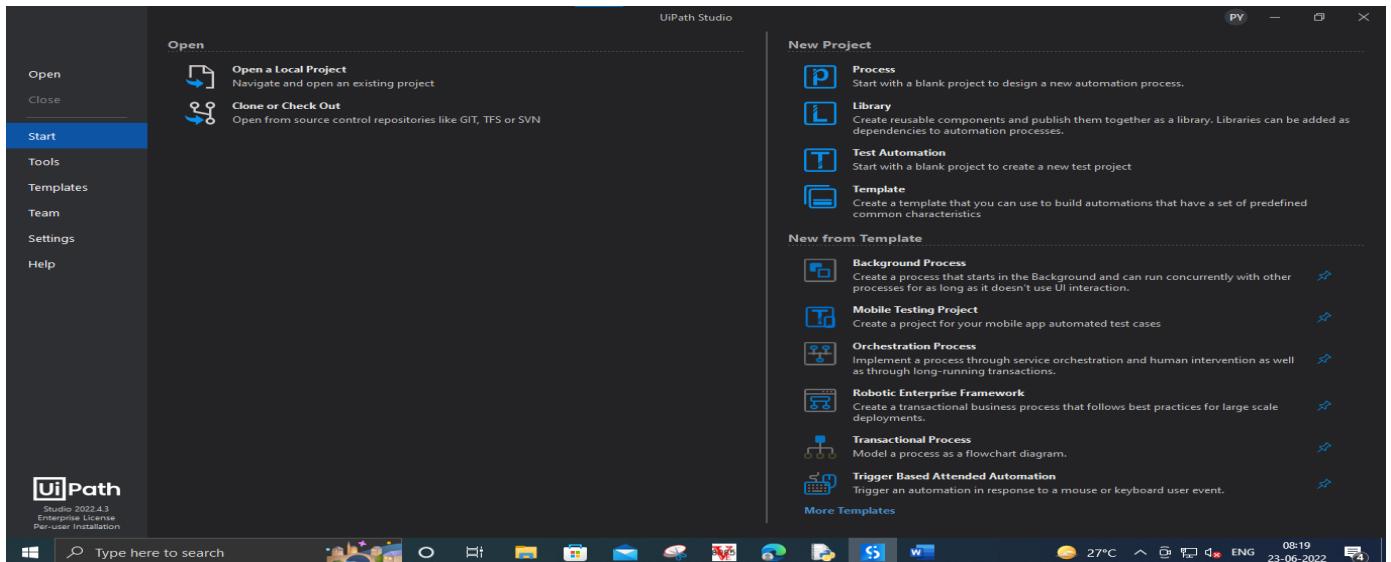
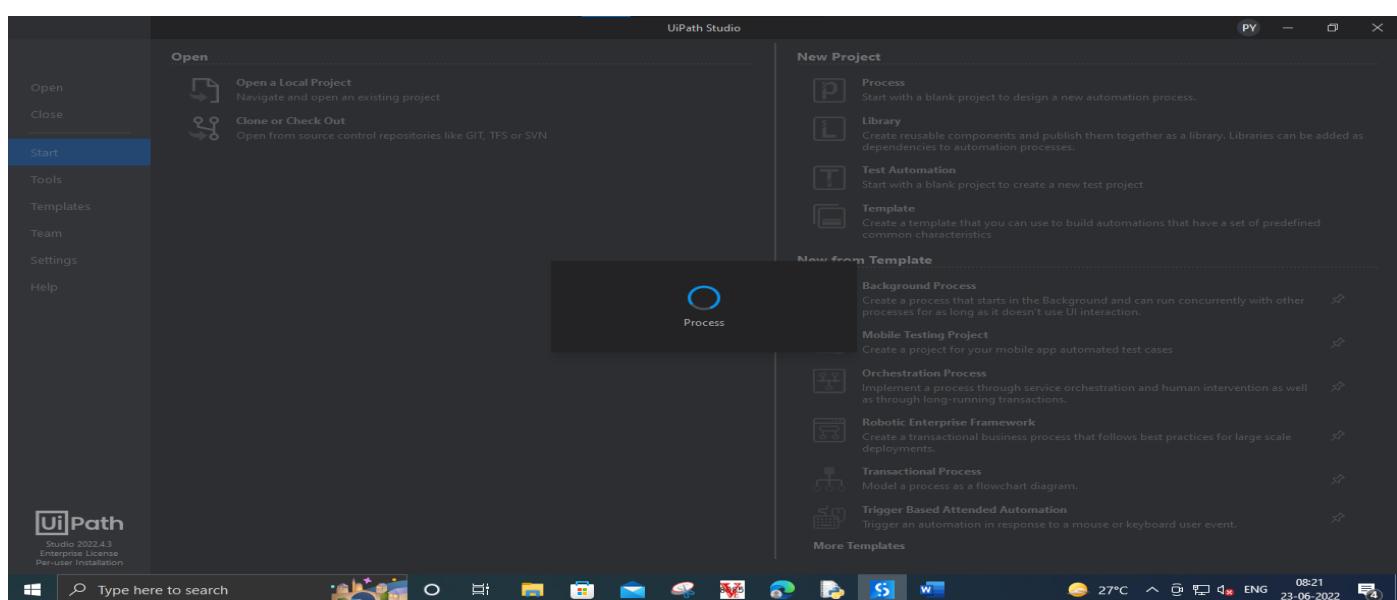
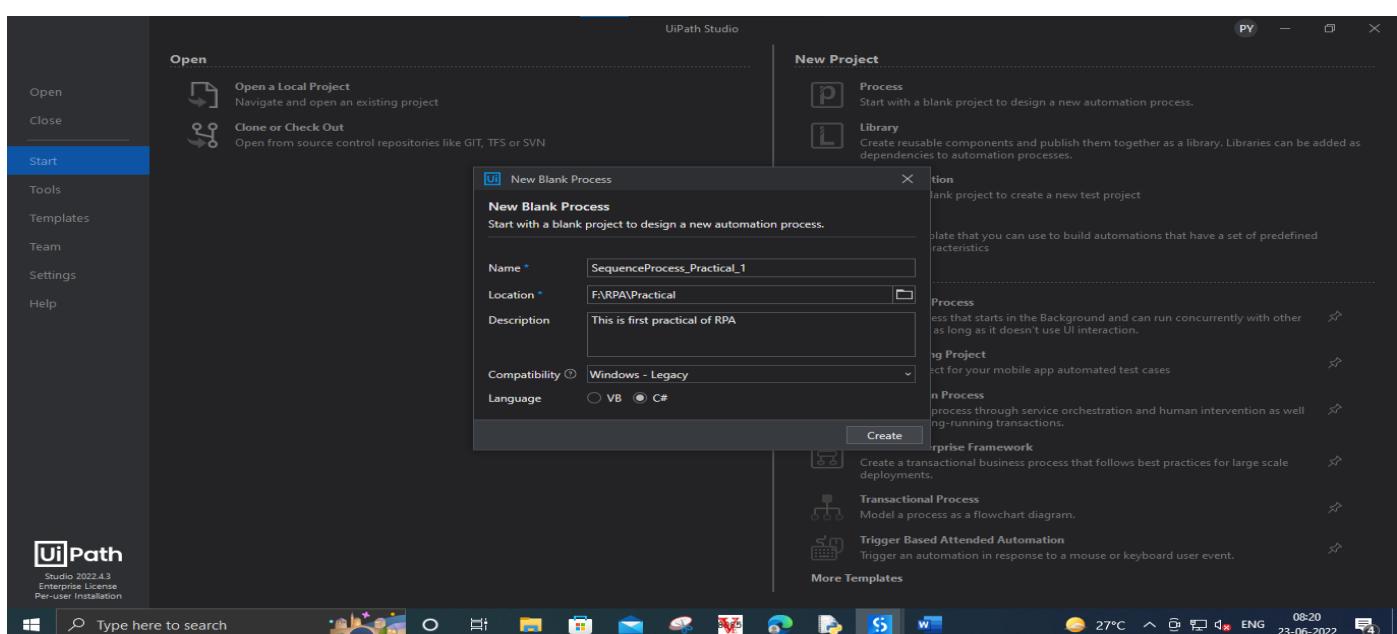


Practical 1.a Create a simple sequence based project.

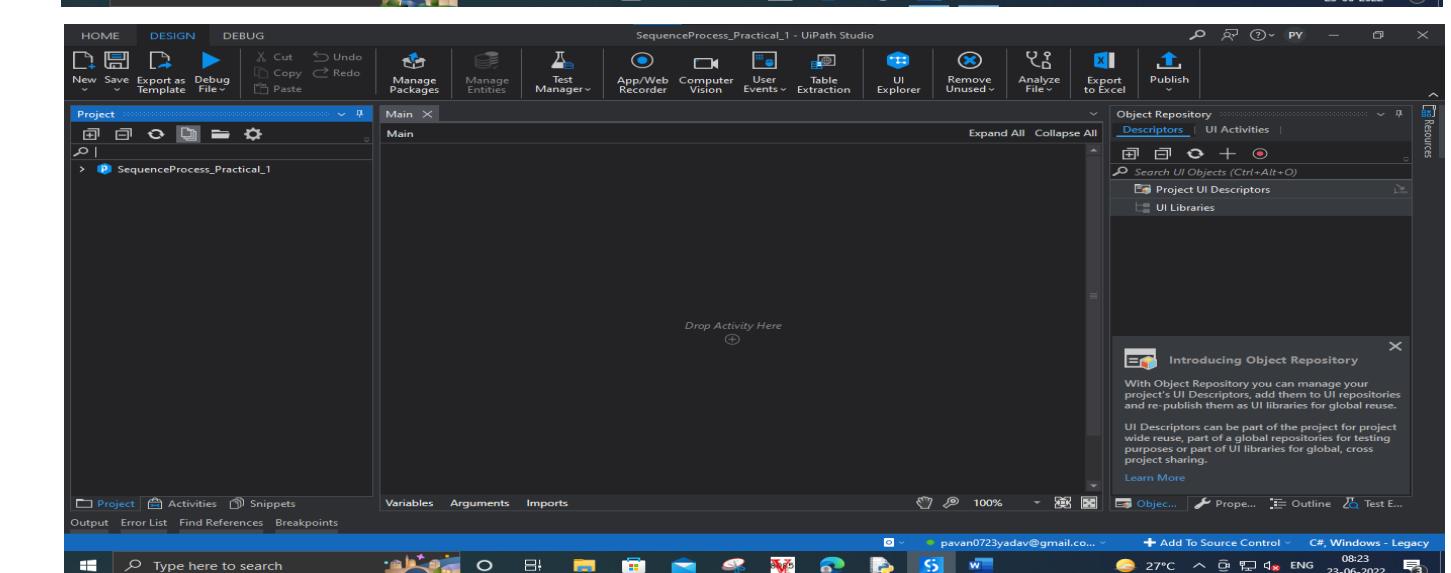
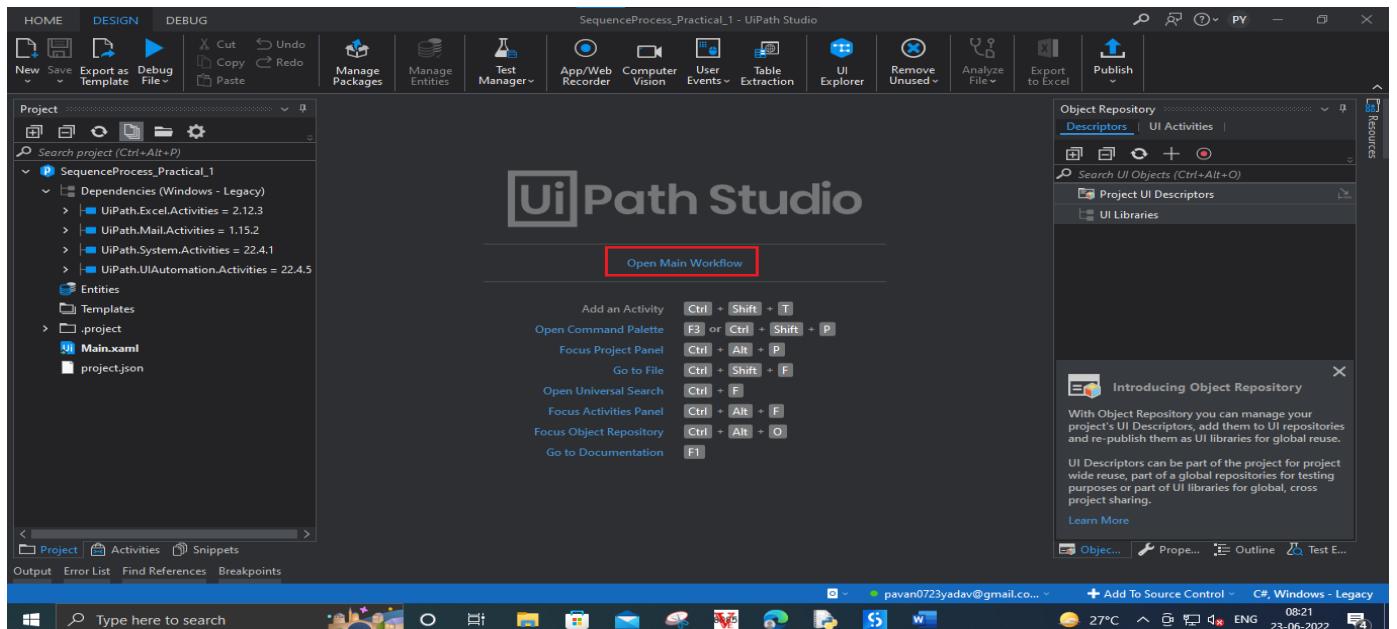
- Click on the **Process** to New Project



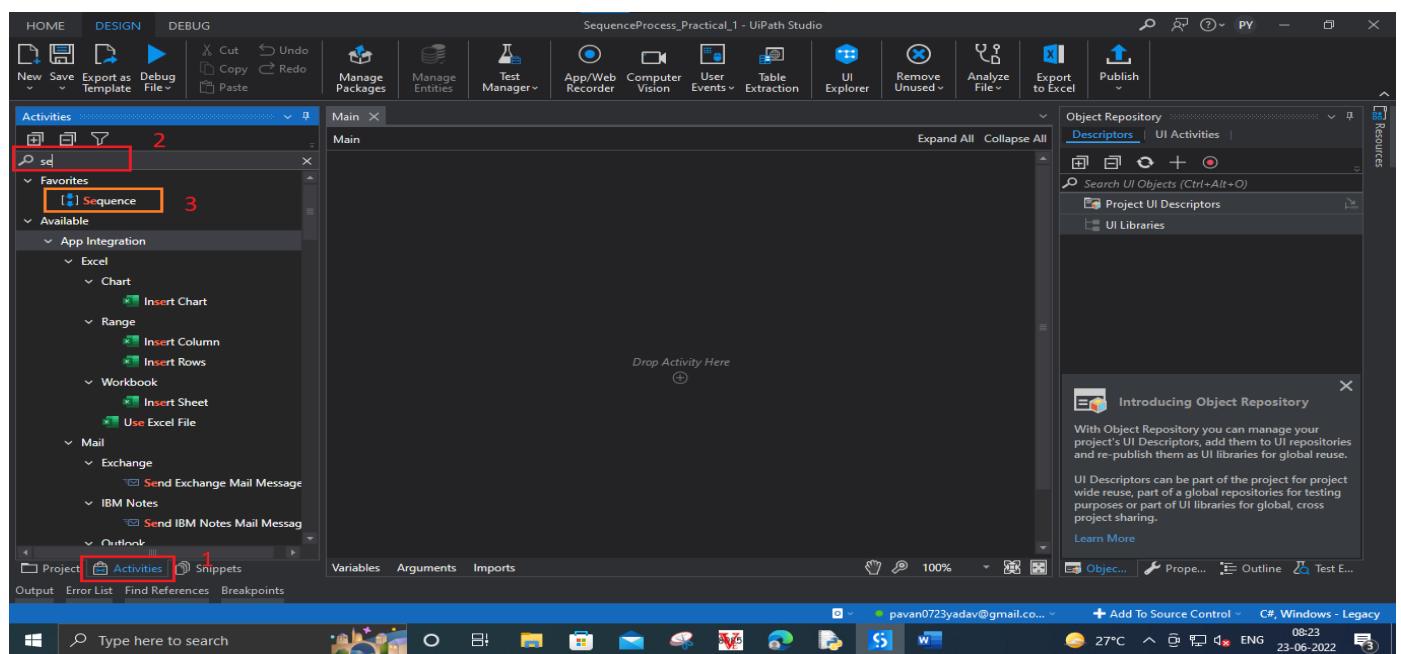
- Write following detail of the process. **Note:** Select the C# Language

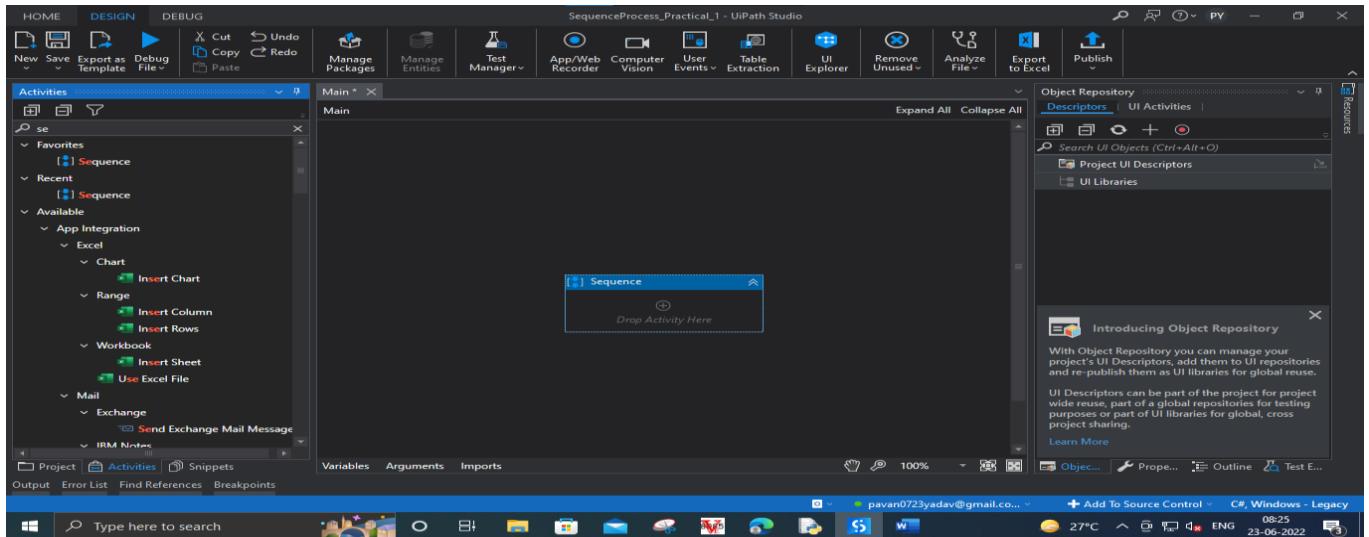


3. Click on the Open Main Workflow

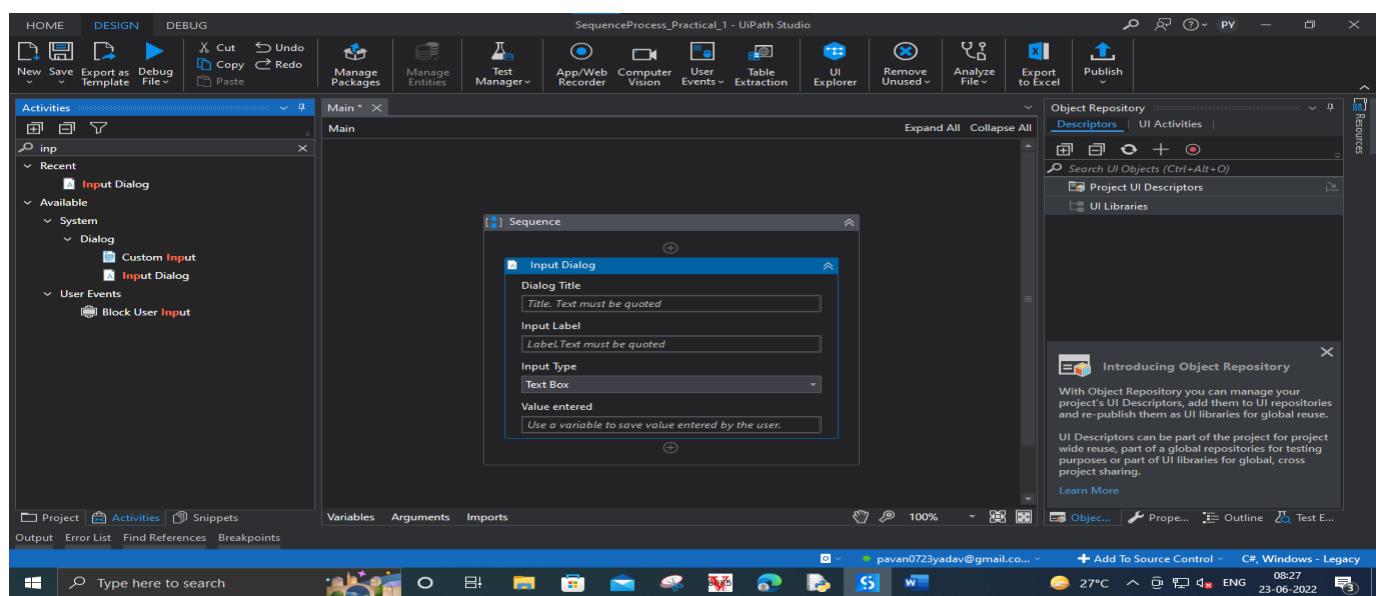
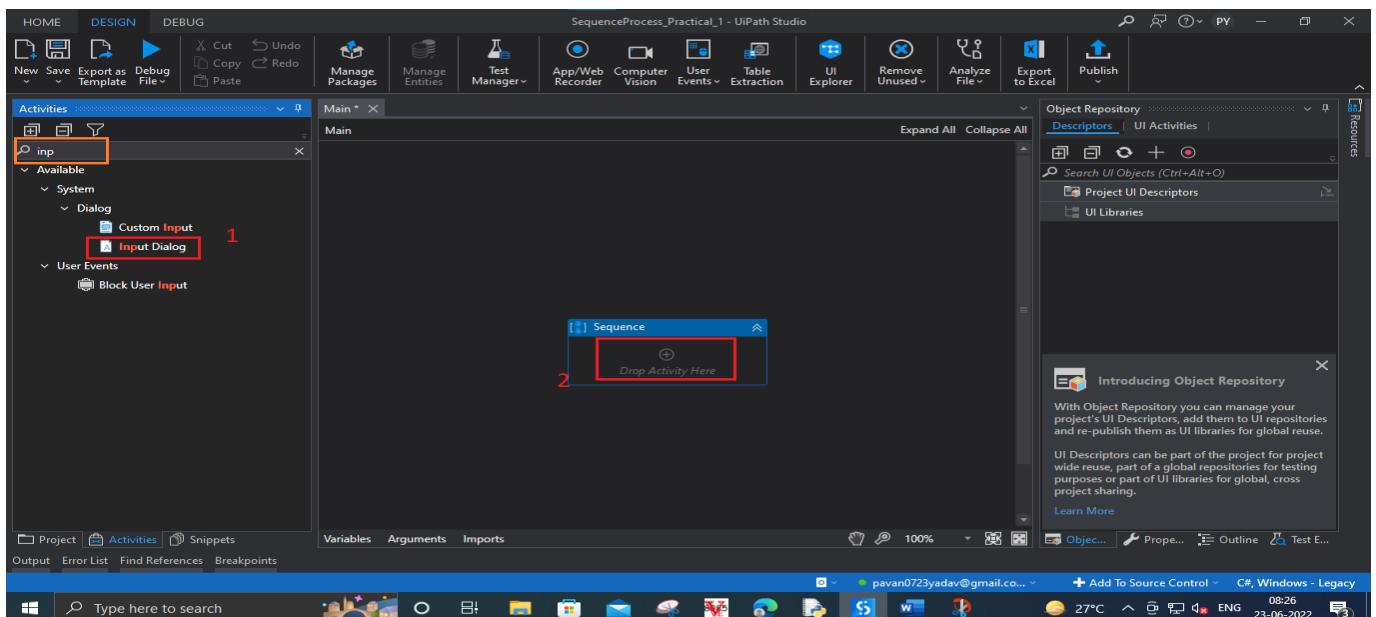


4. Search the particular activity on Search activities (Ctrl + Alt + F). Drag and drop activity i.e. Sequence Activity

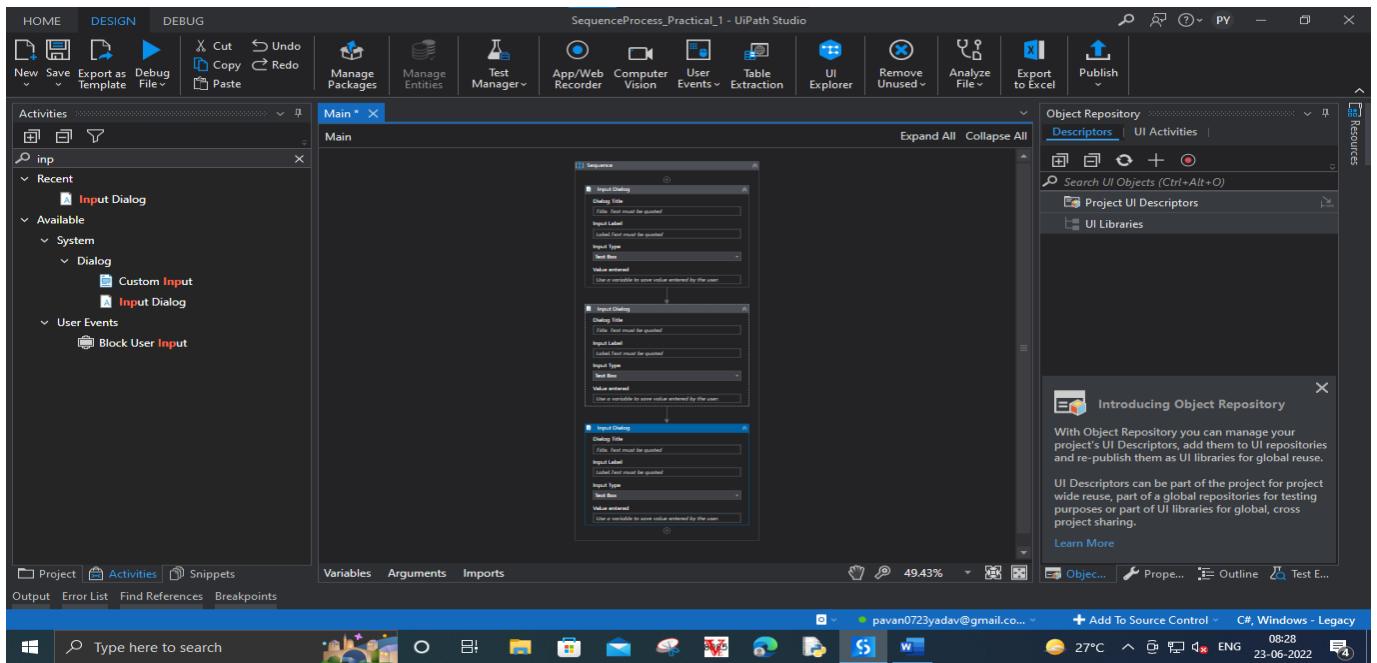




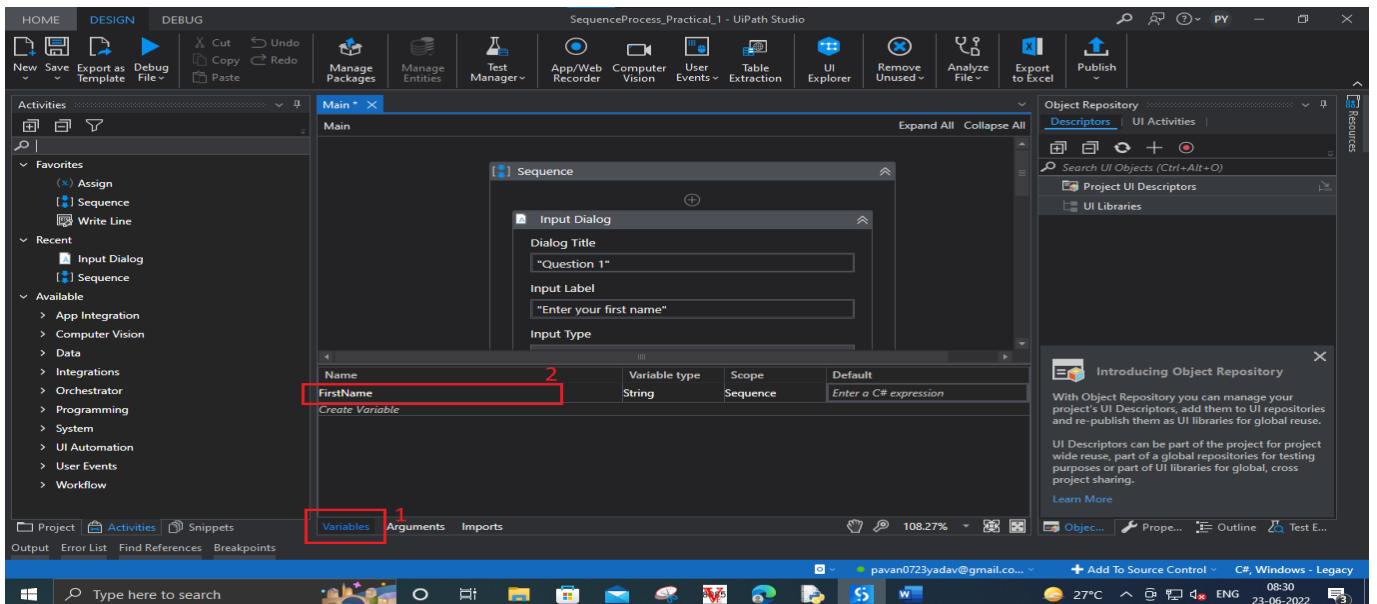
5. Add or Drag & Drop the activity i.e. Input Dialog activity



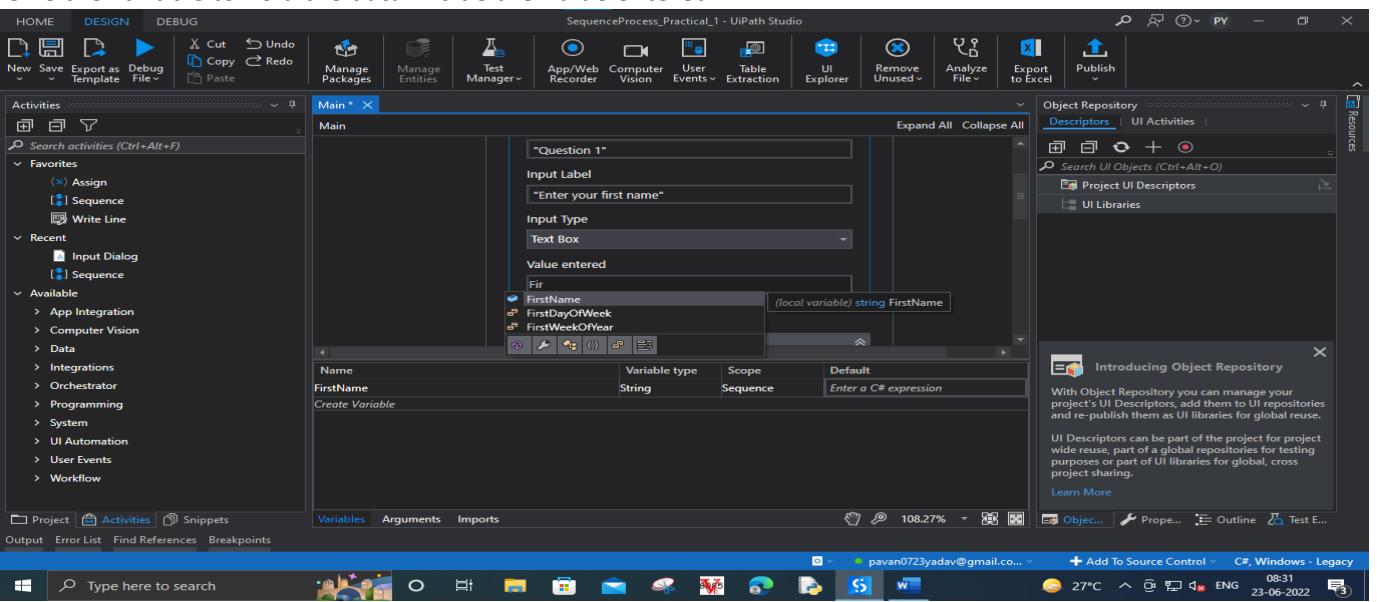
6. Add two more Input Dialog



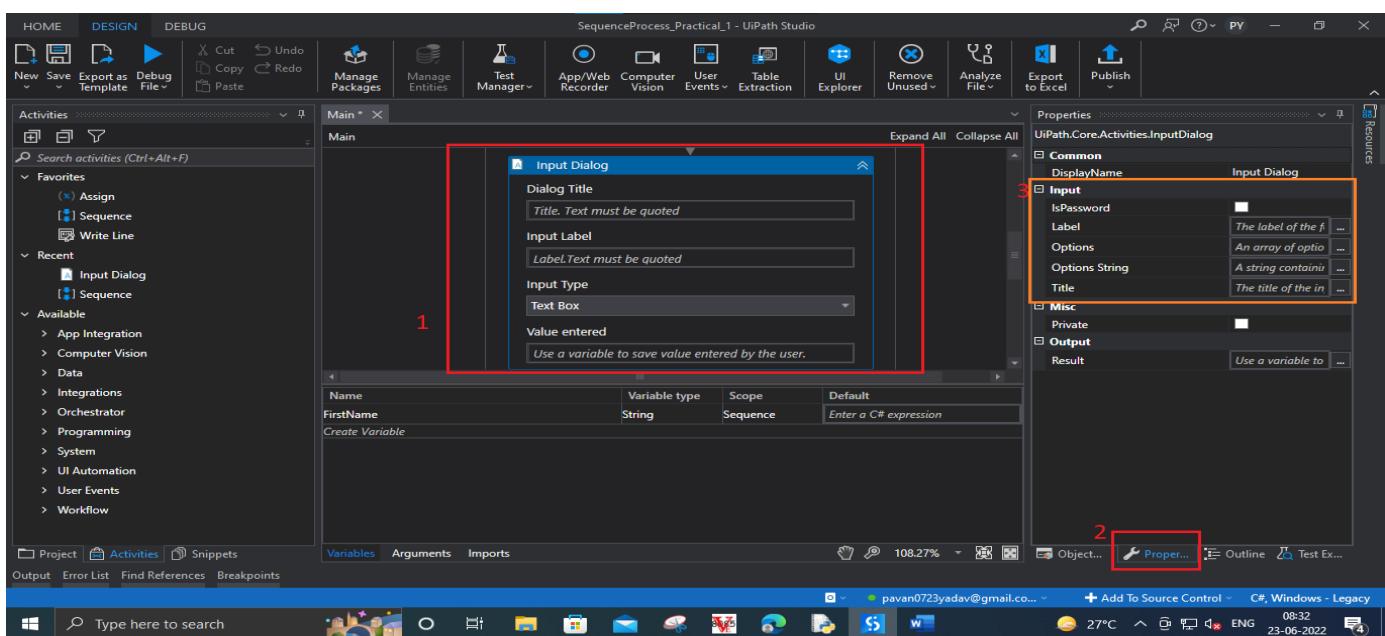
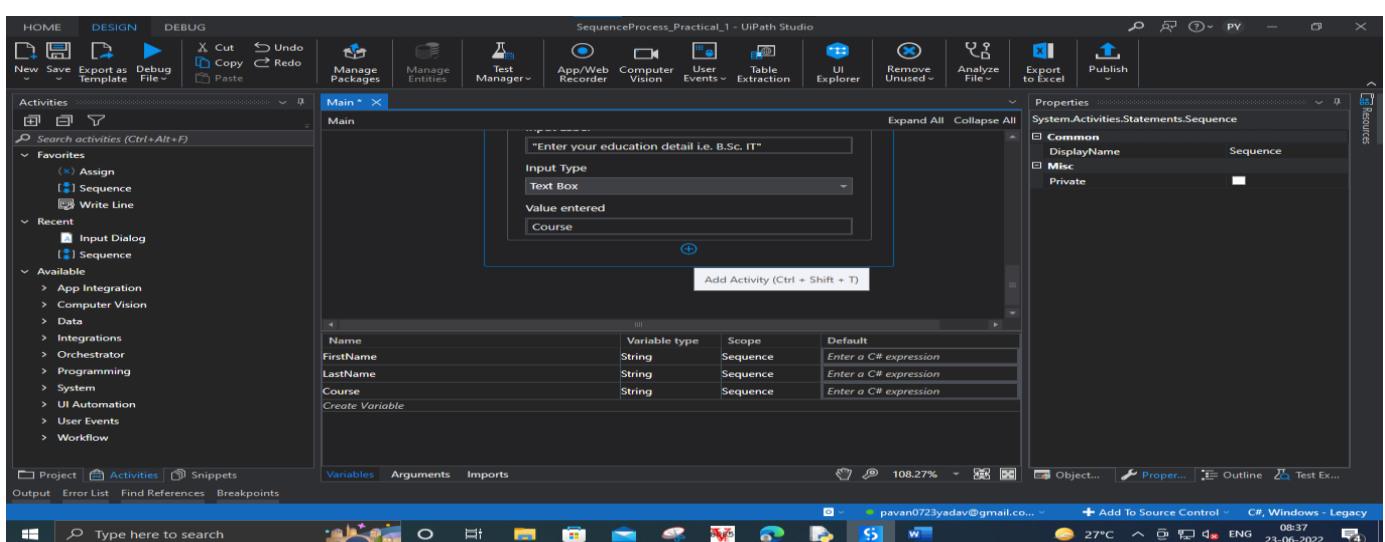
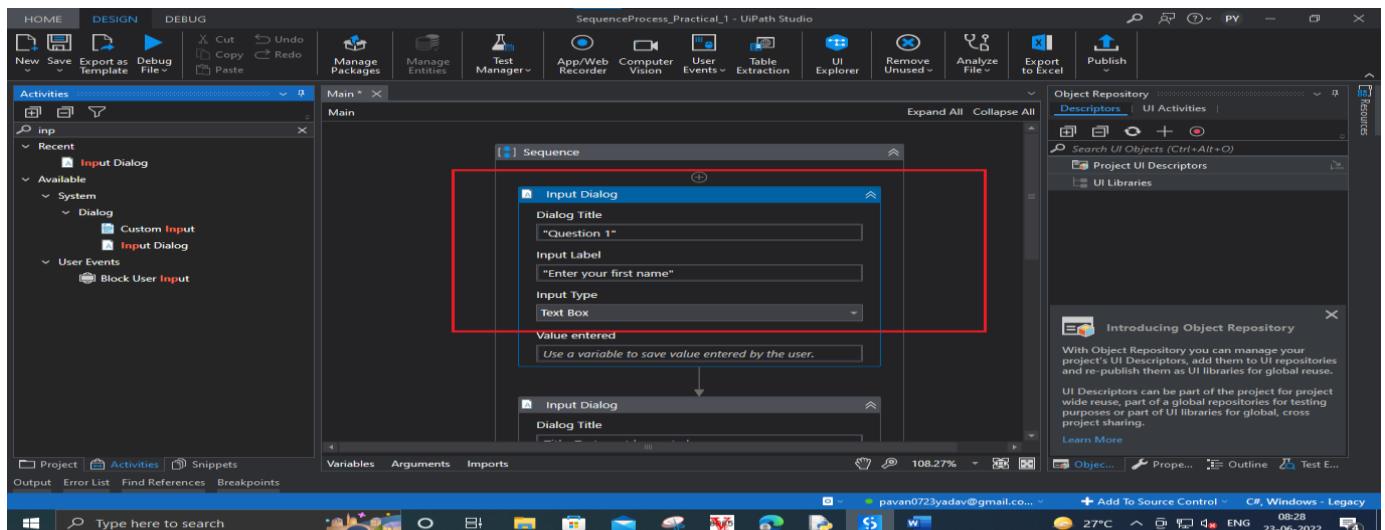
7. Add variable as per require & Enter a require field like below image

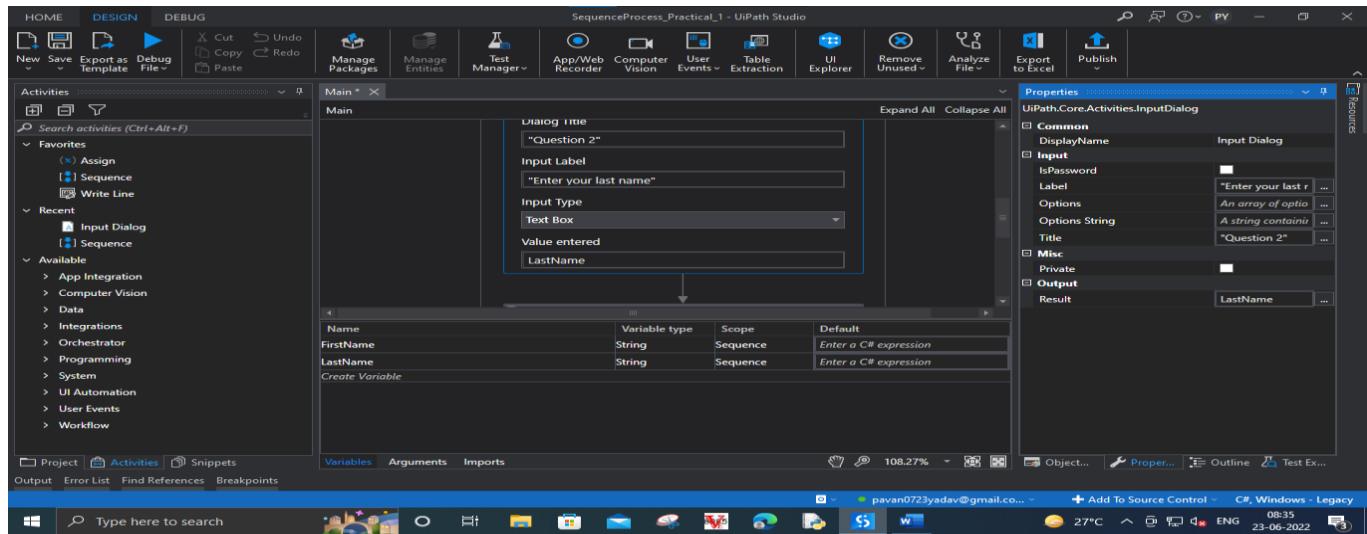


8. Give the variable to hold the data. Inside the Value entered

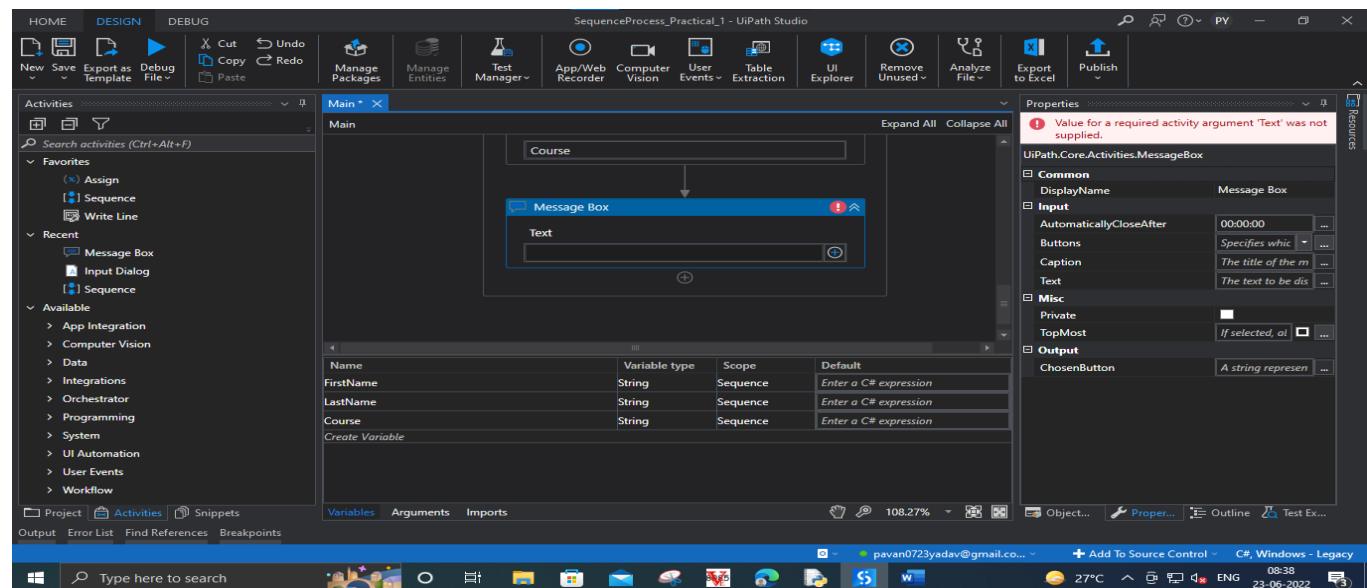
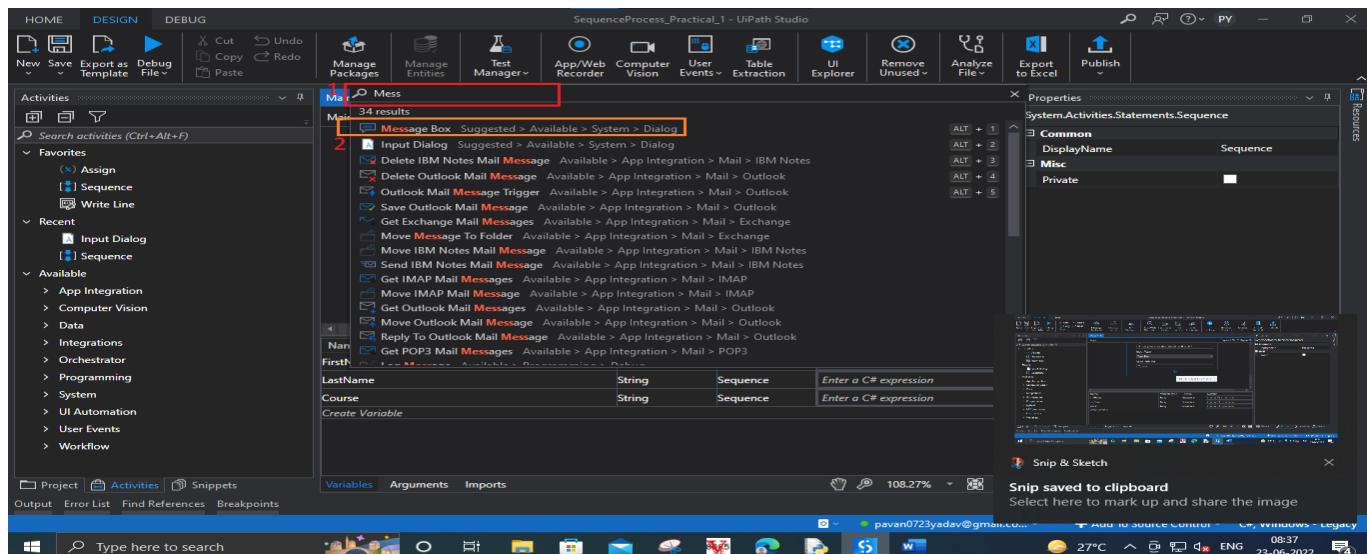


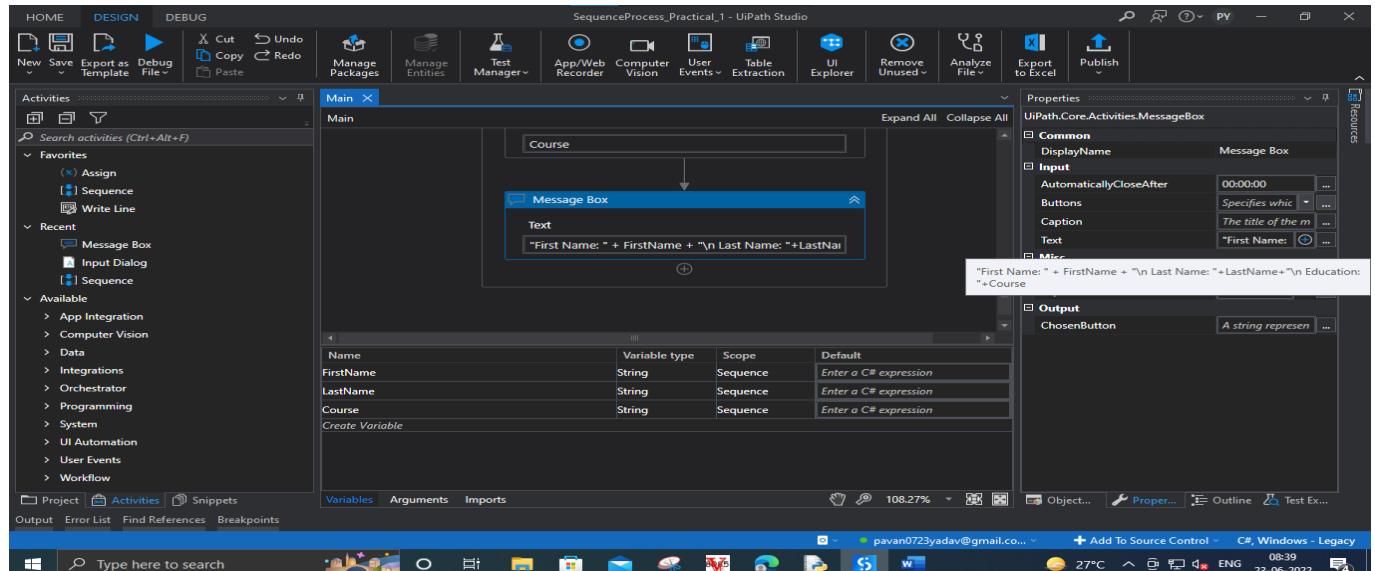
9. Follow the same step for other Input Dialog activity. Add all the variable



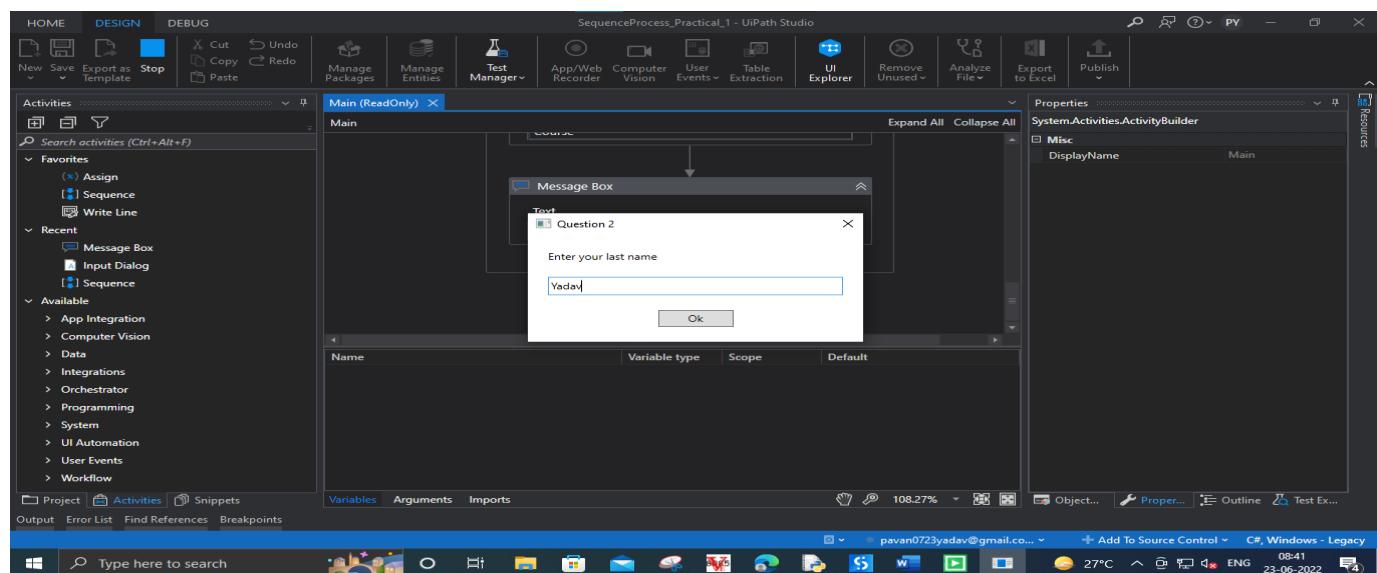
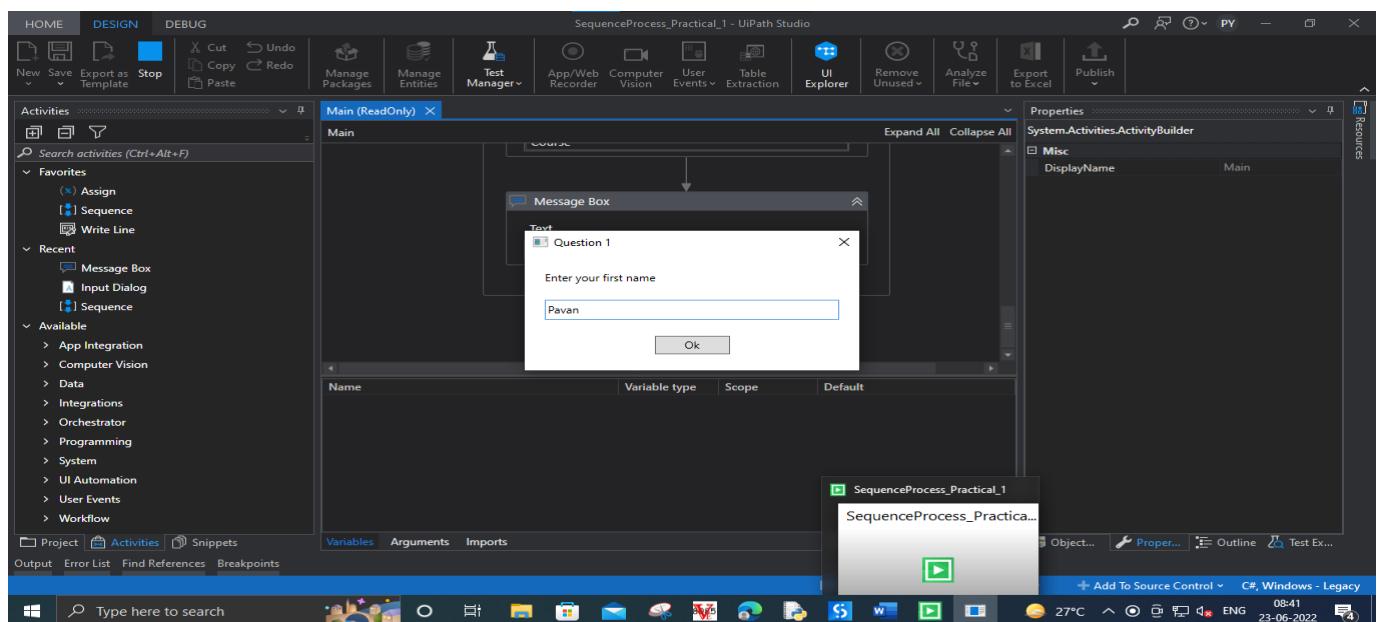


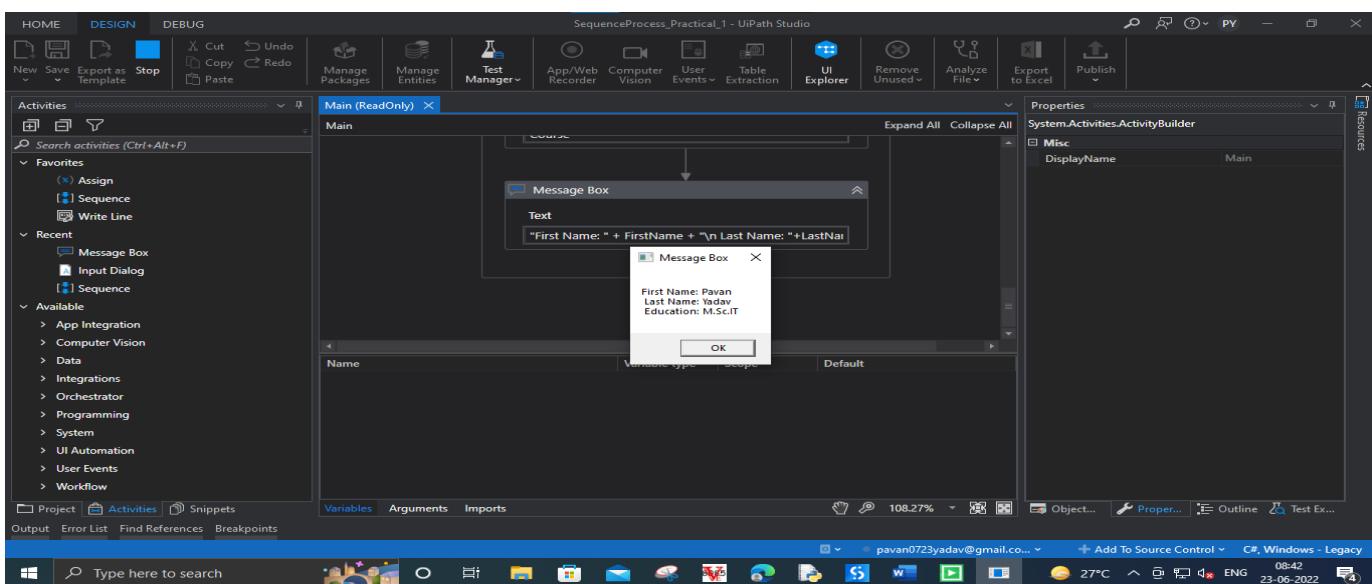
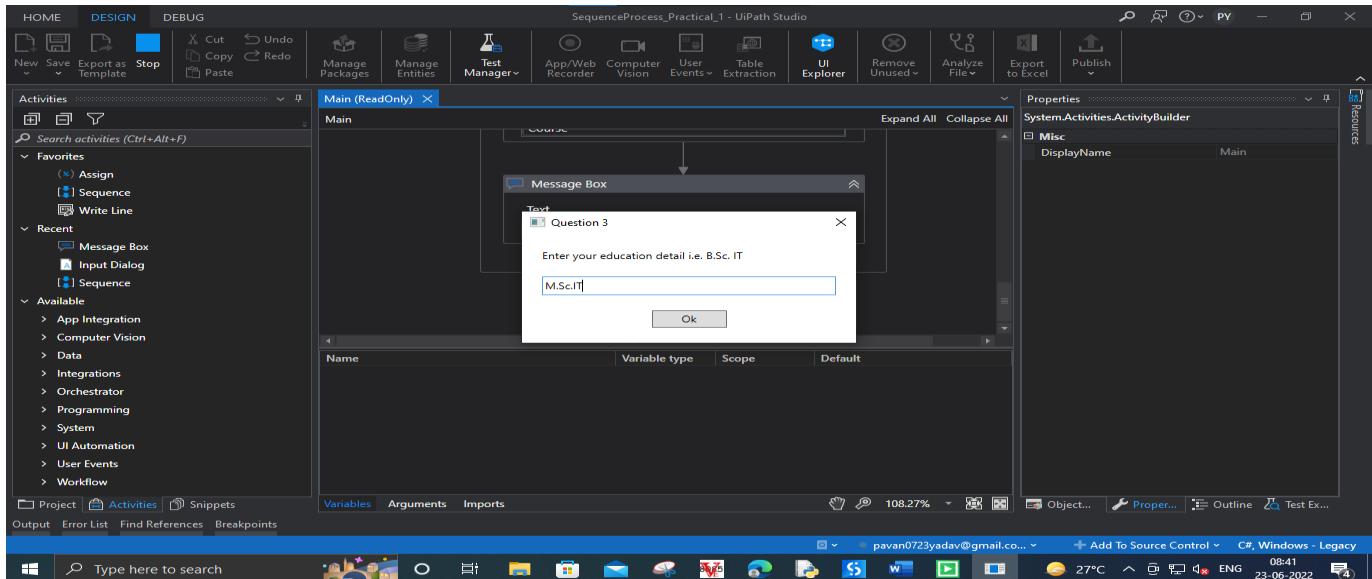
10. Add Message Box activity





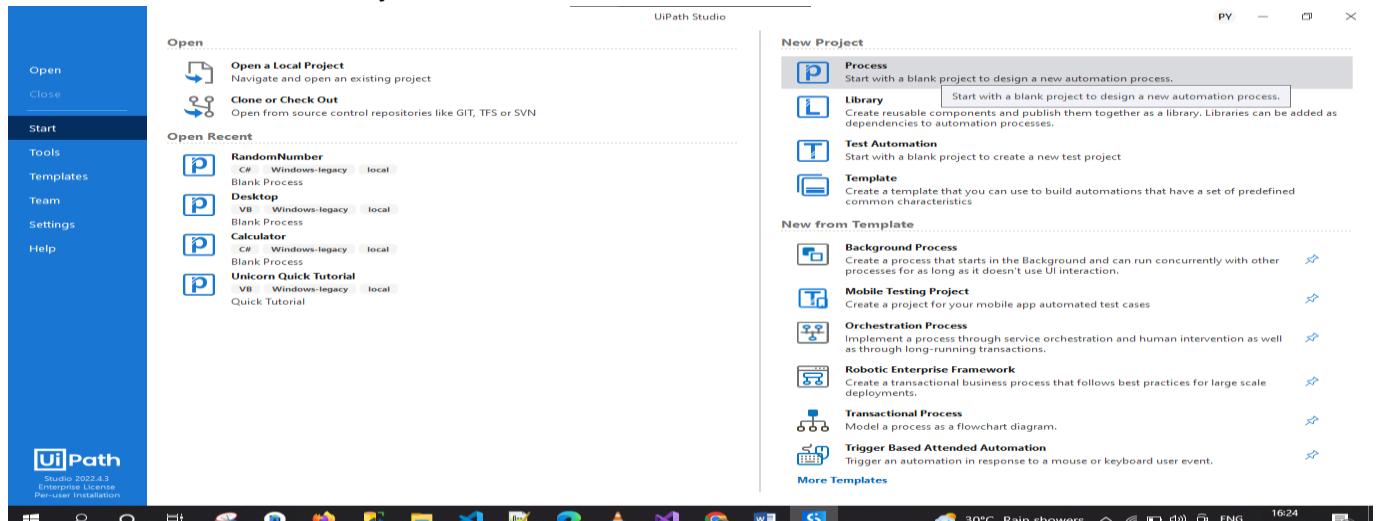
11. Output



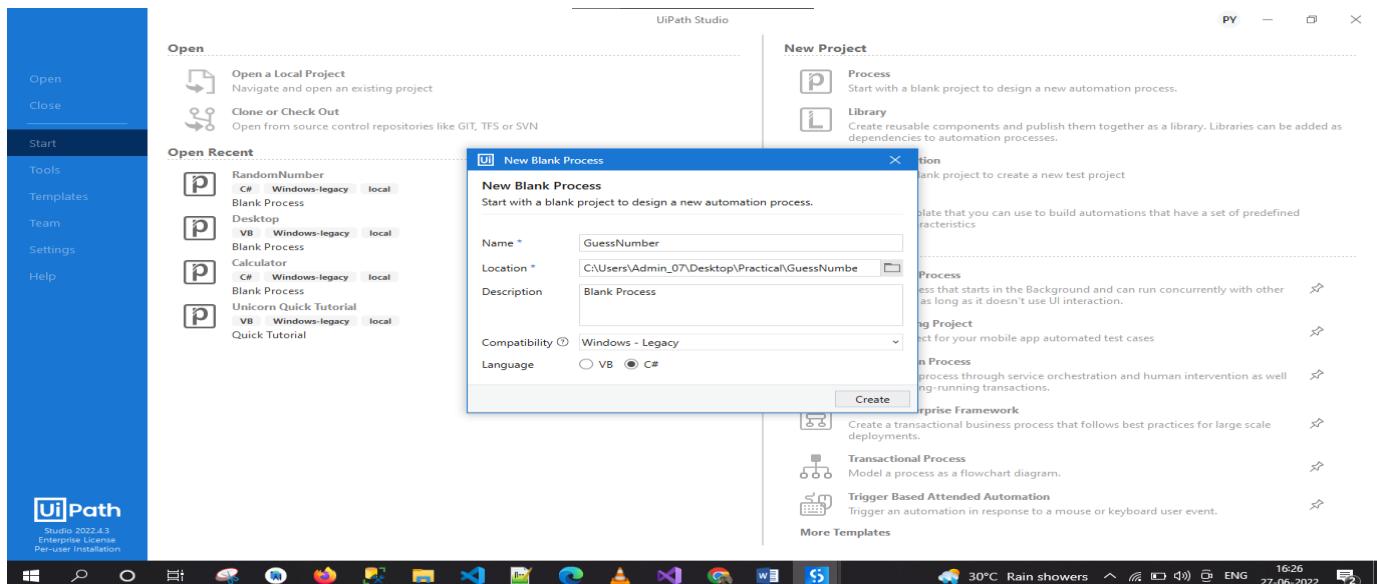


Practical 1.b Create a flowchart-based project.

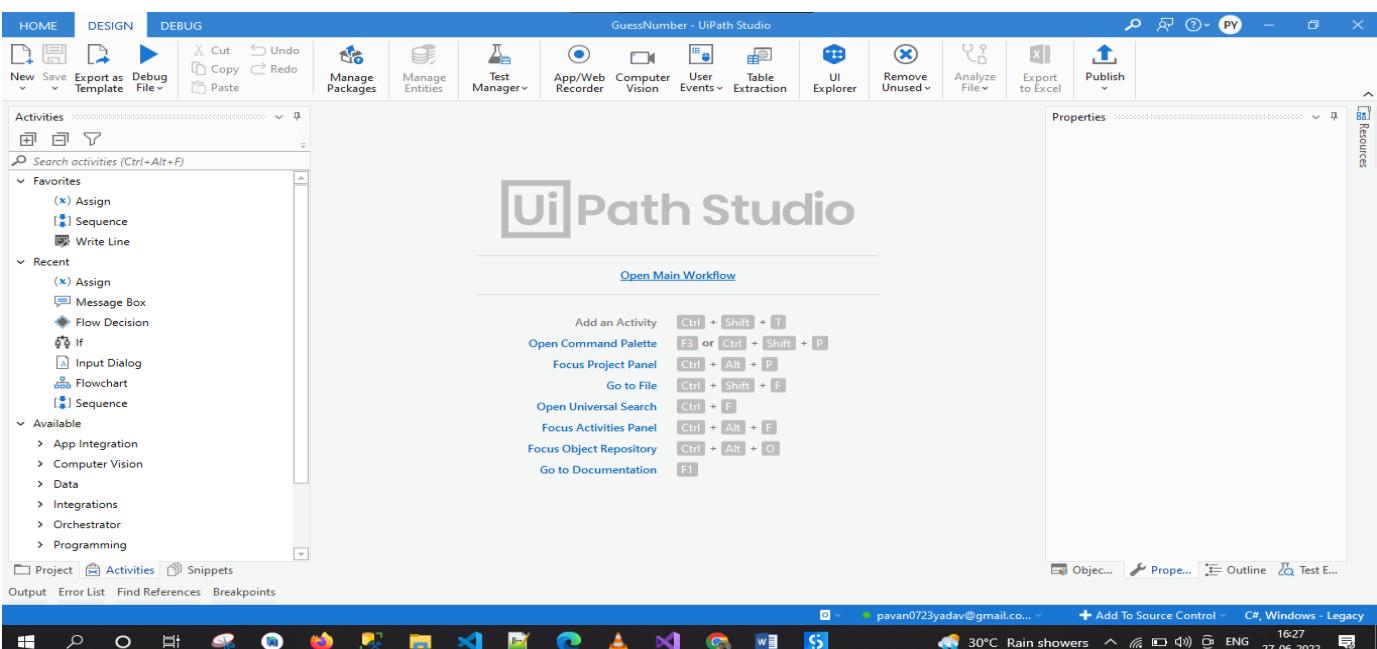
1. Click on the Process to New Project



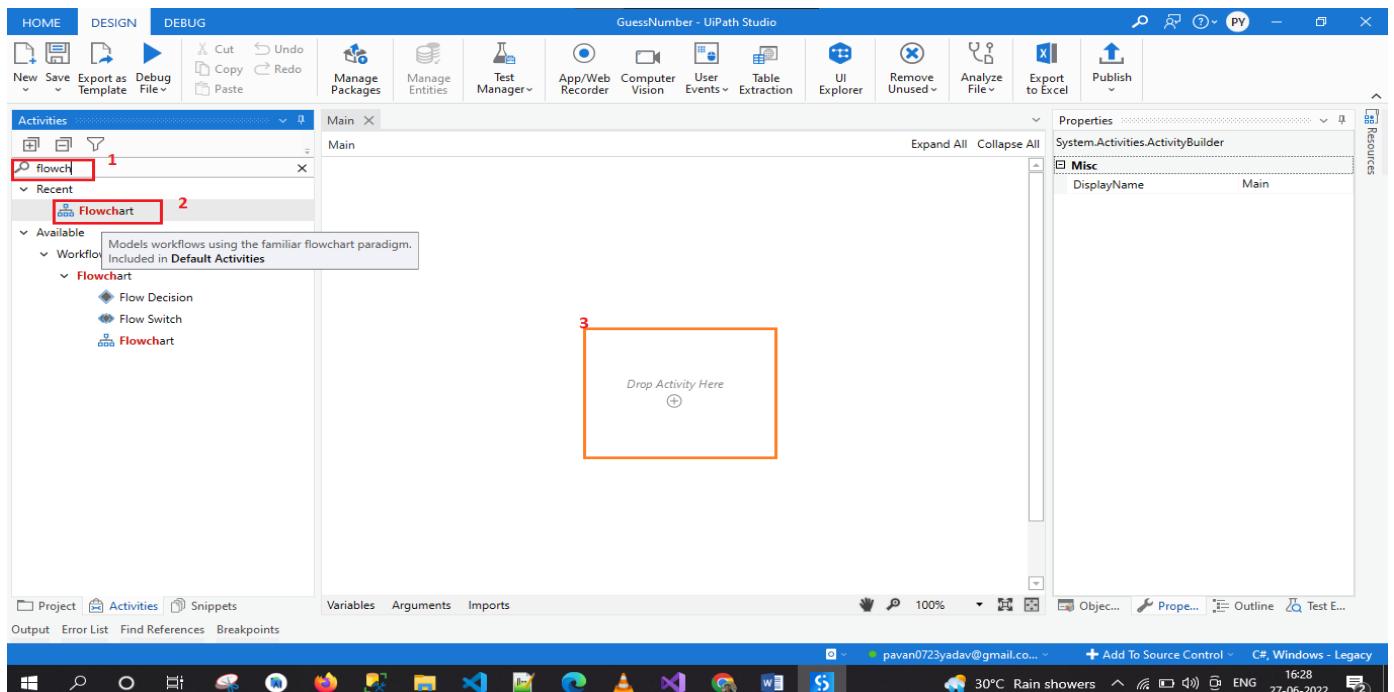
2. Write following detail of the process. Note: Select the C# Language



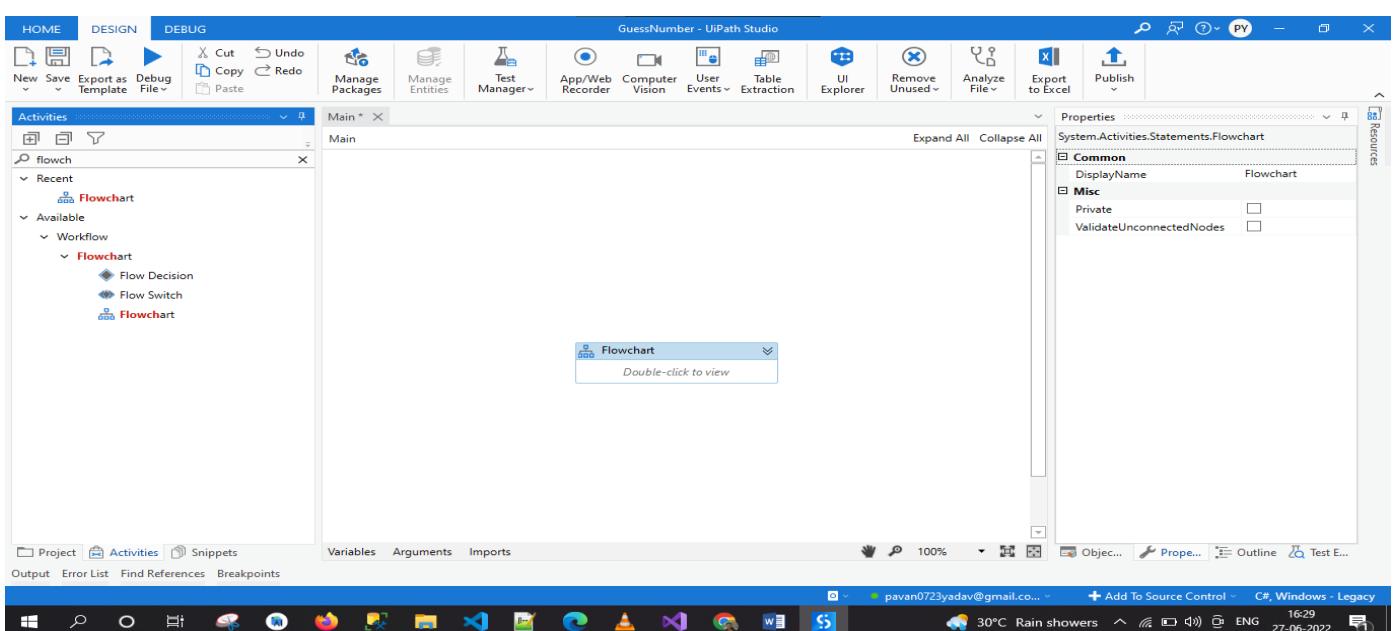
3. Click on the Open Main Workflow

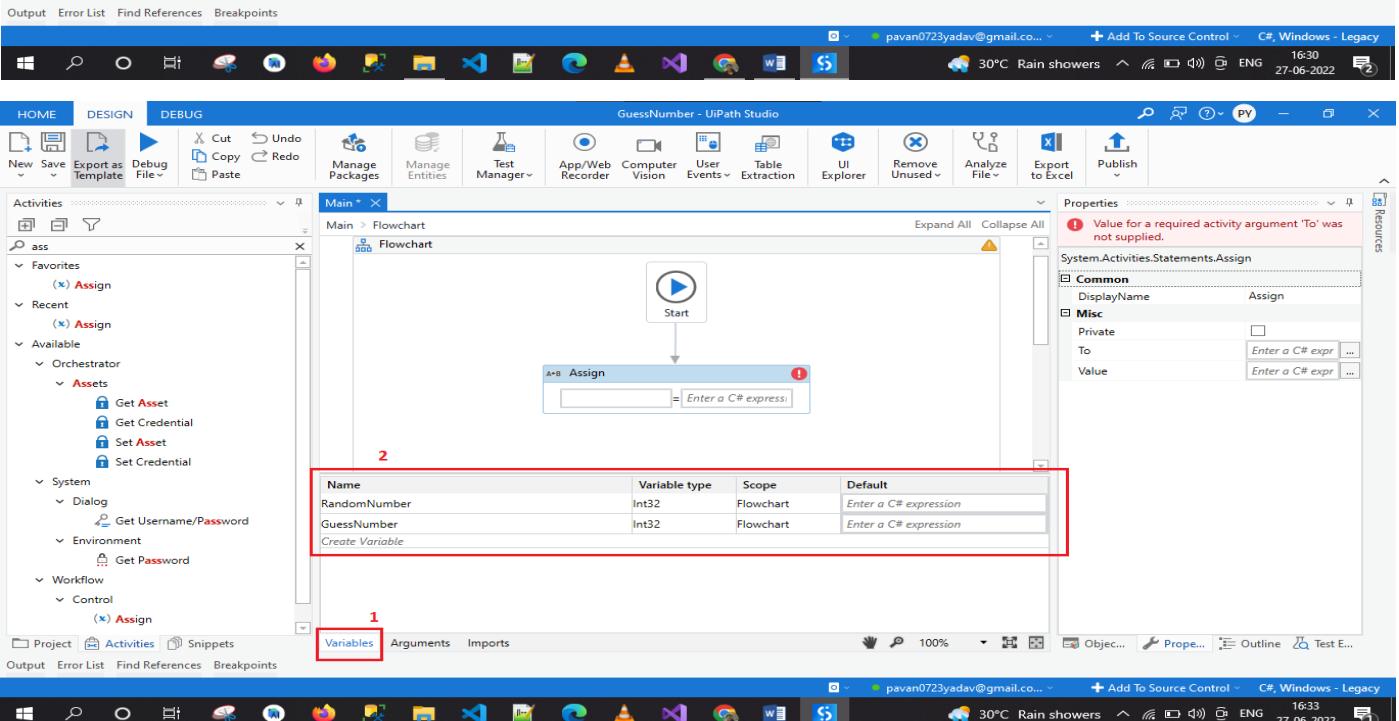
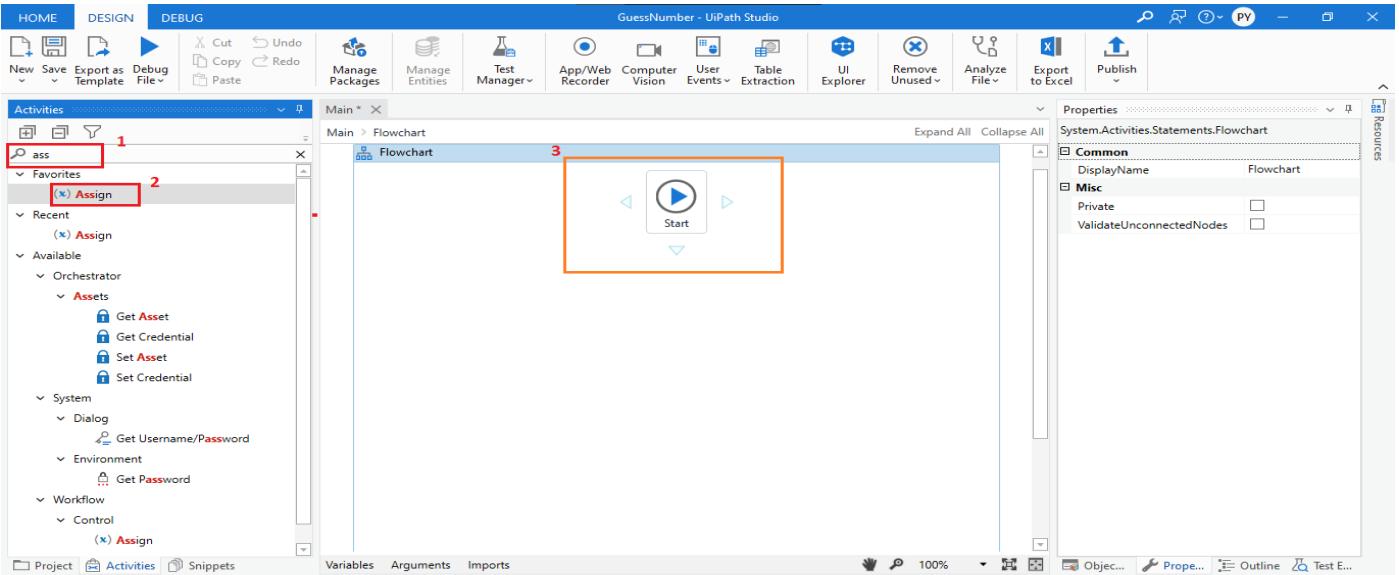


4. Follow the step of below image

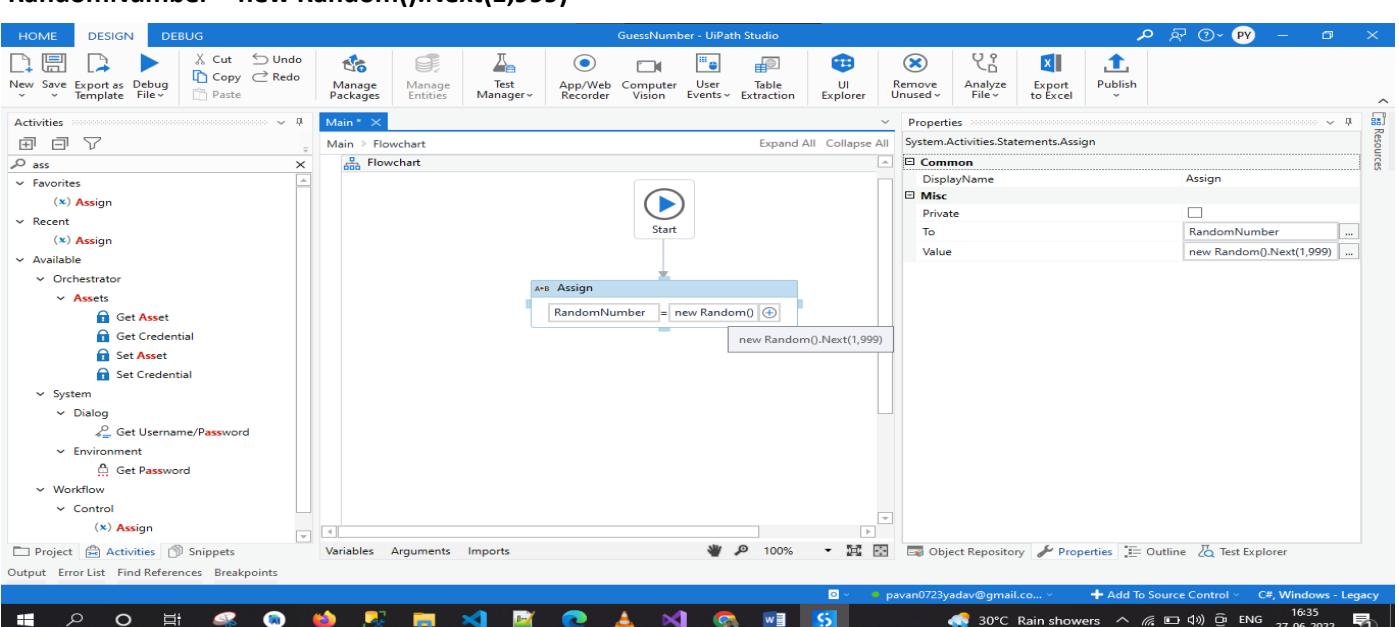


5. Follow the step of below image



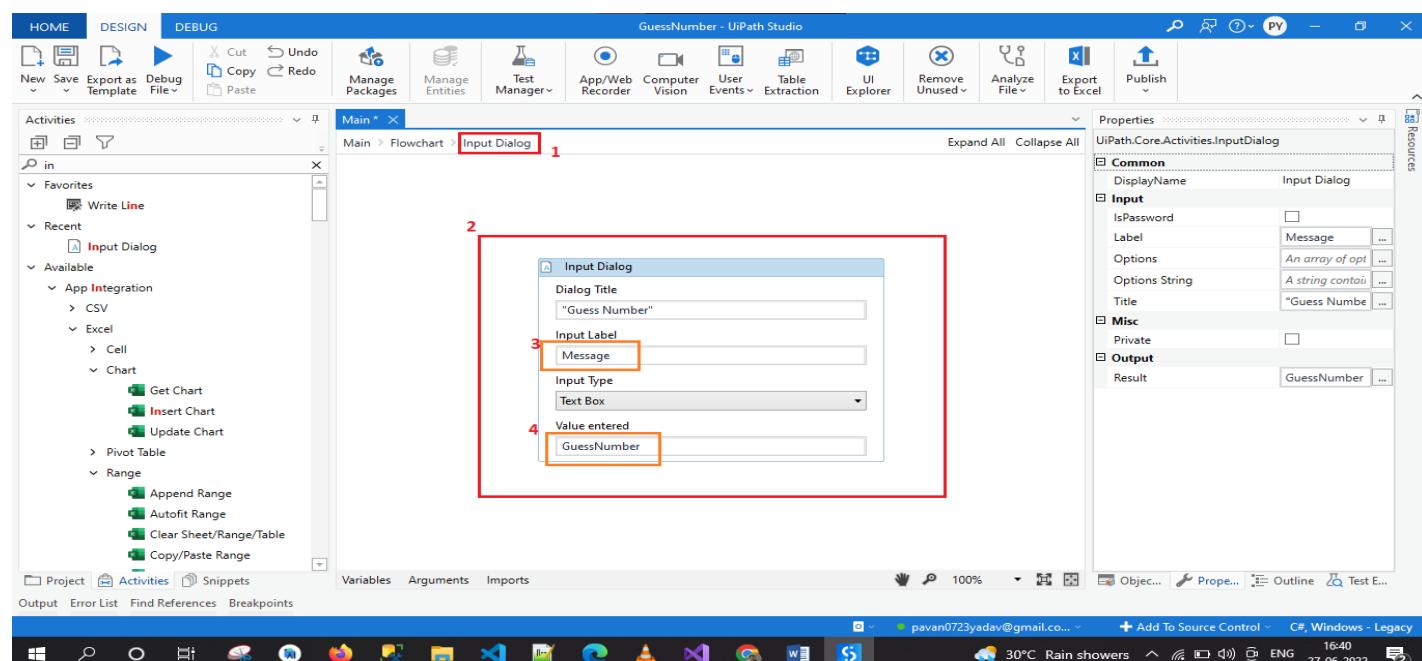
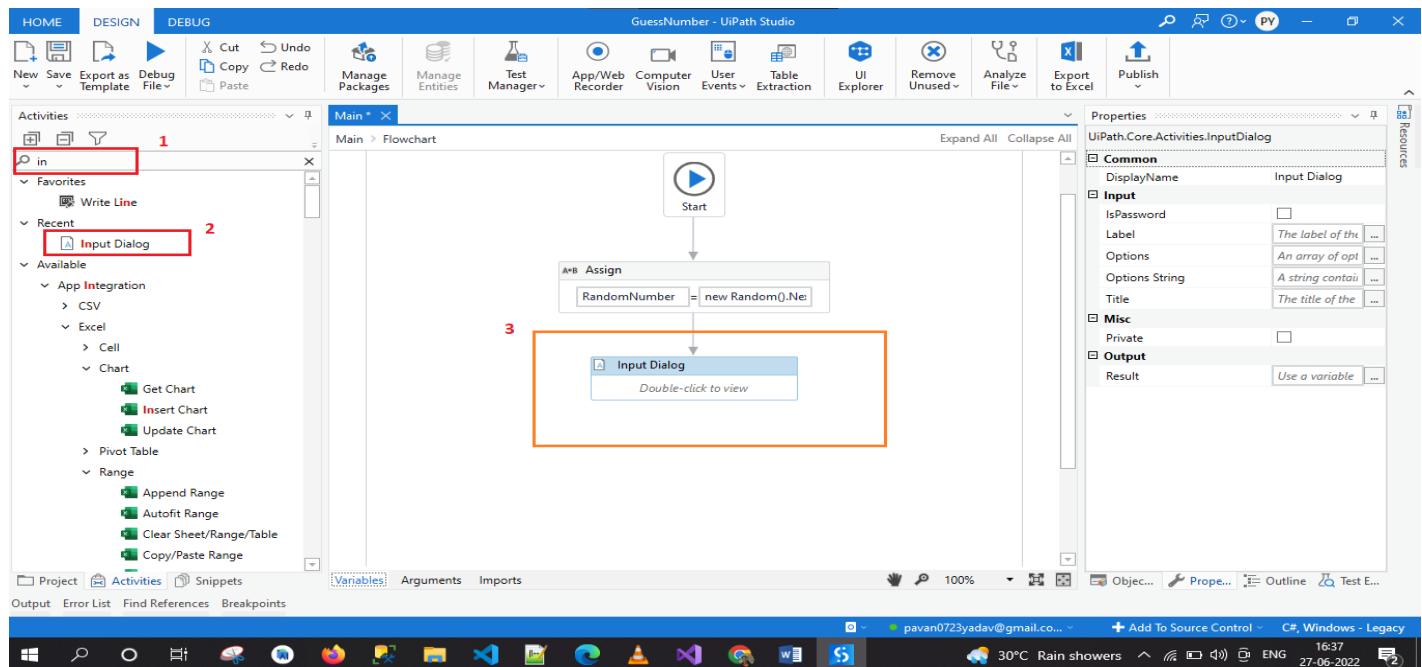


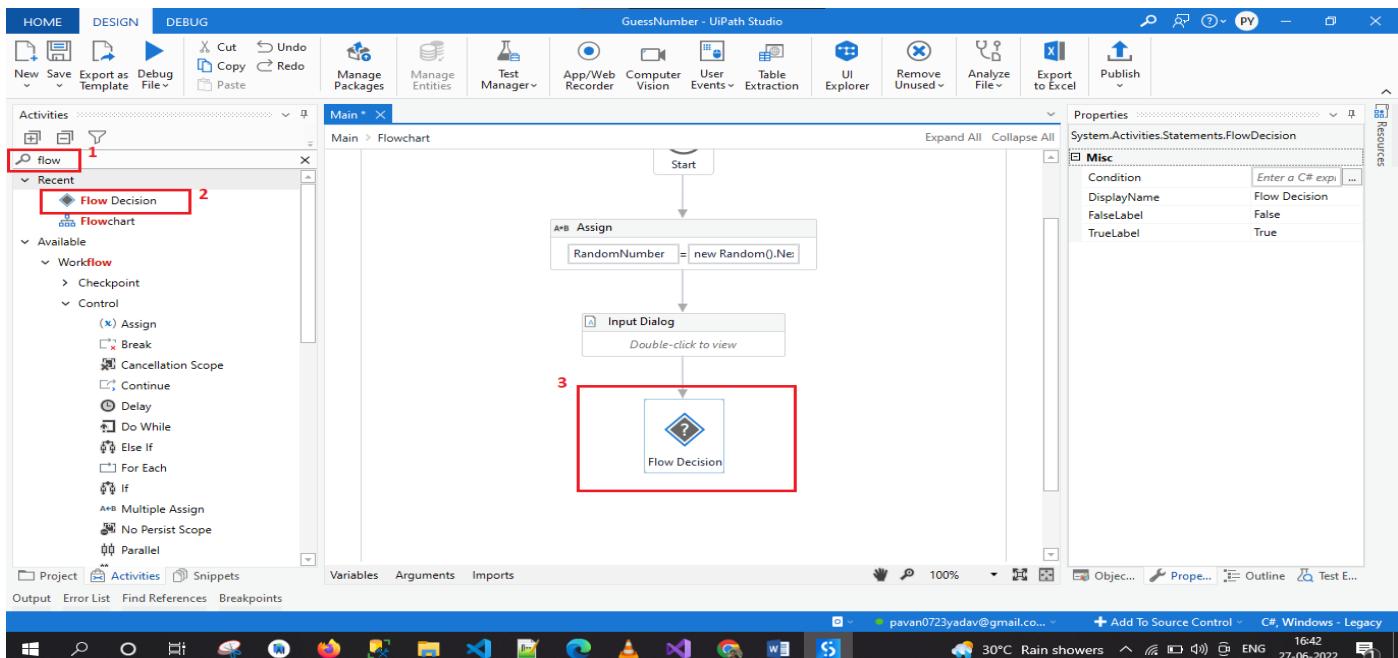
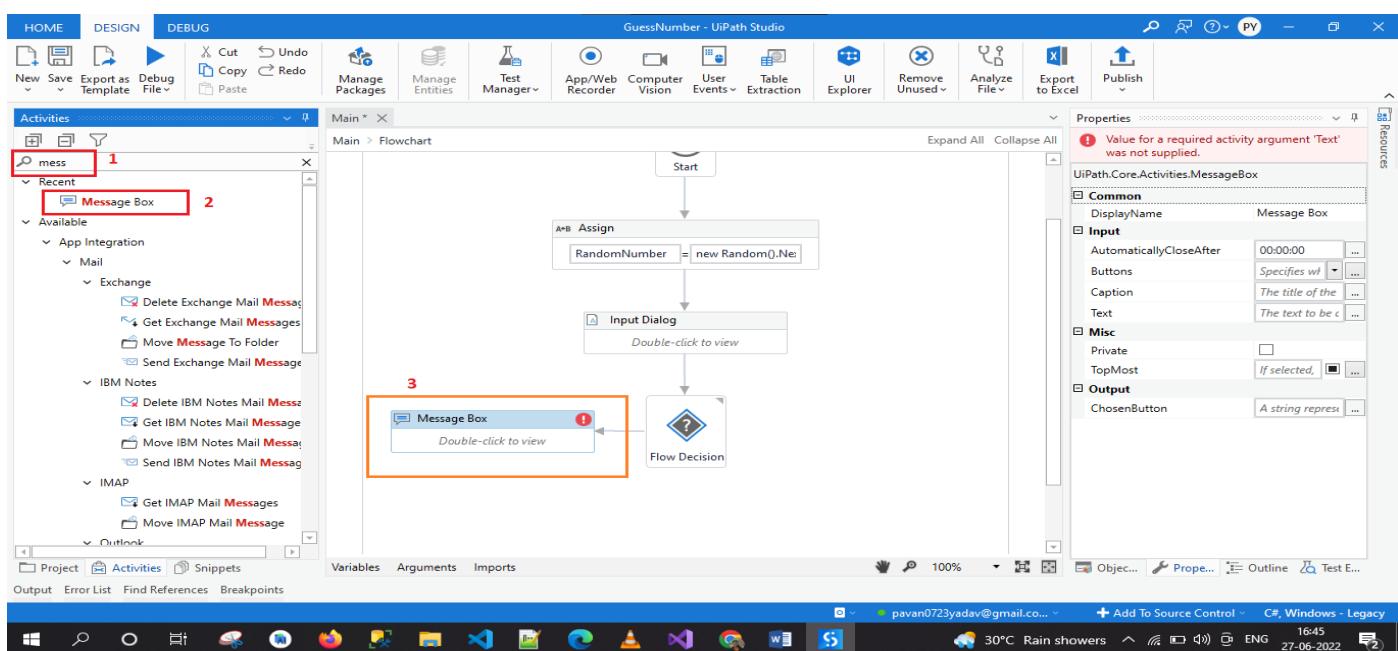
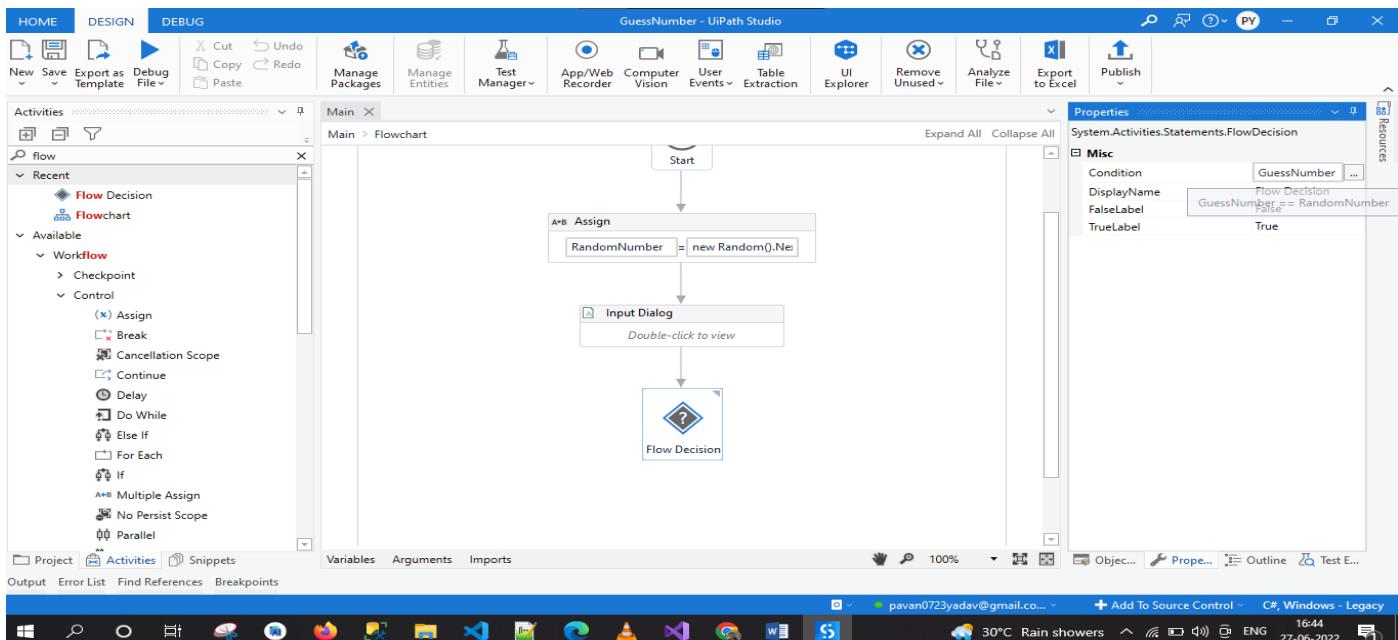
RandomNumber = new Random().Next(1,999)



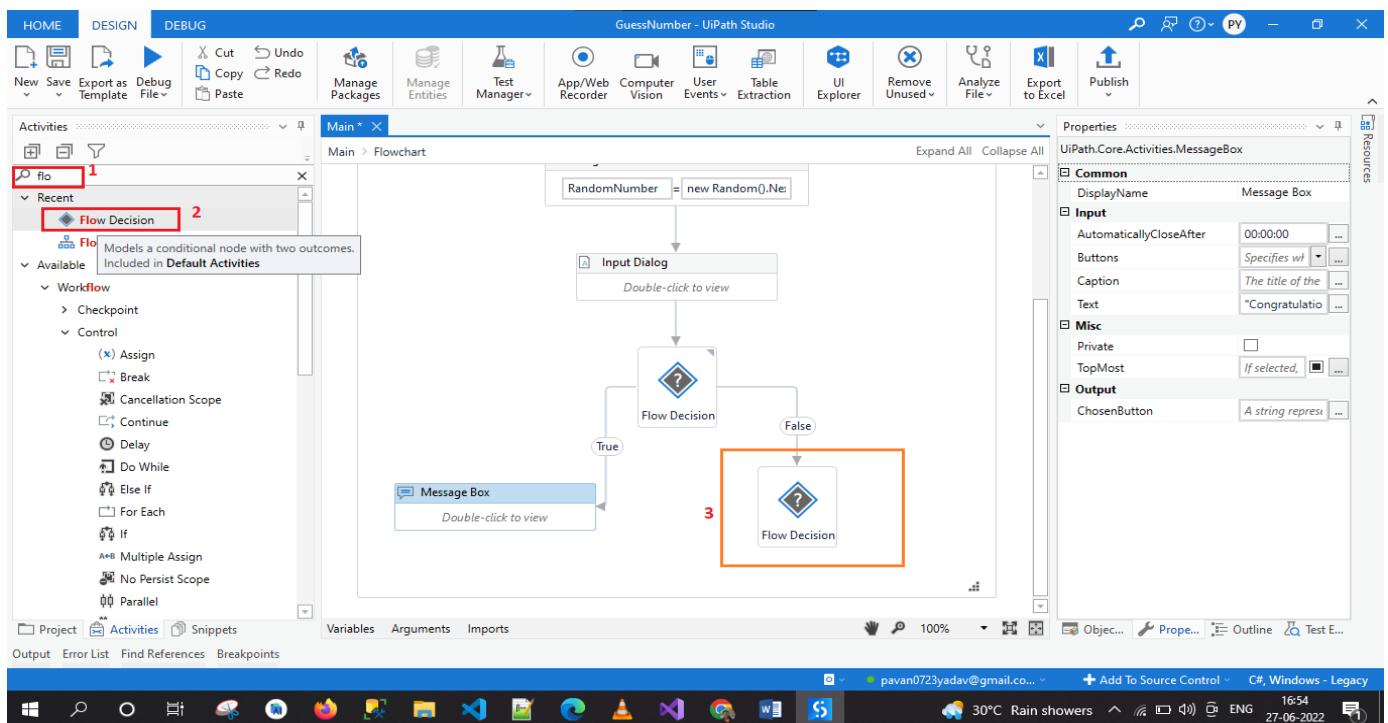
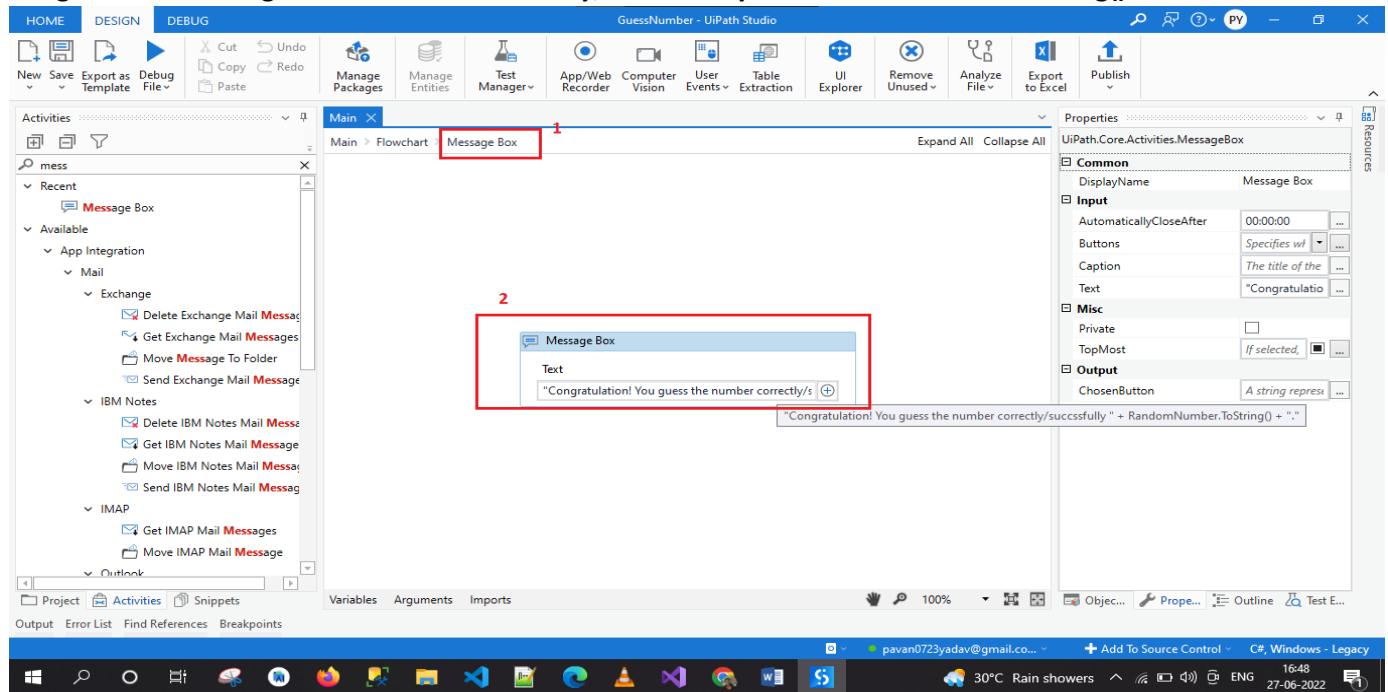
Name	Variable type	Scope	Default
RandomNumber	Int32	Flowchart	Enter a C# expression
GuessNumber	Int32	Flowchart	Enter a C# expression
Message	String	Flowchart	"Guess the number between 1 to 99!"
Create Variable			

Variables Arguments Imports

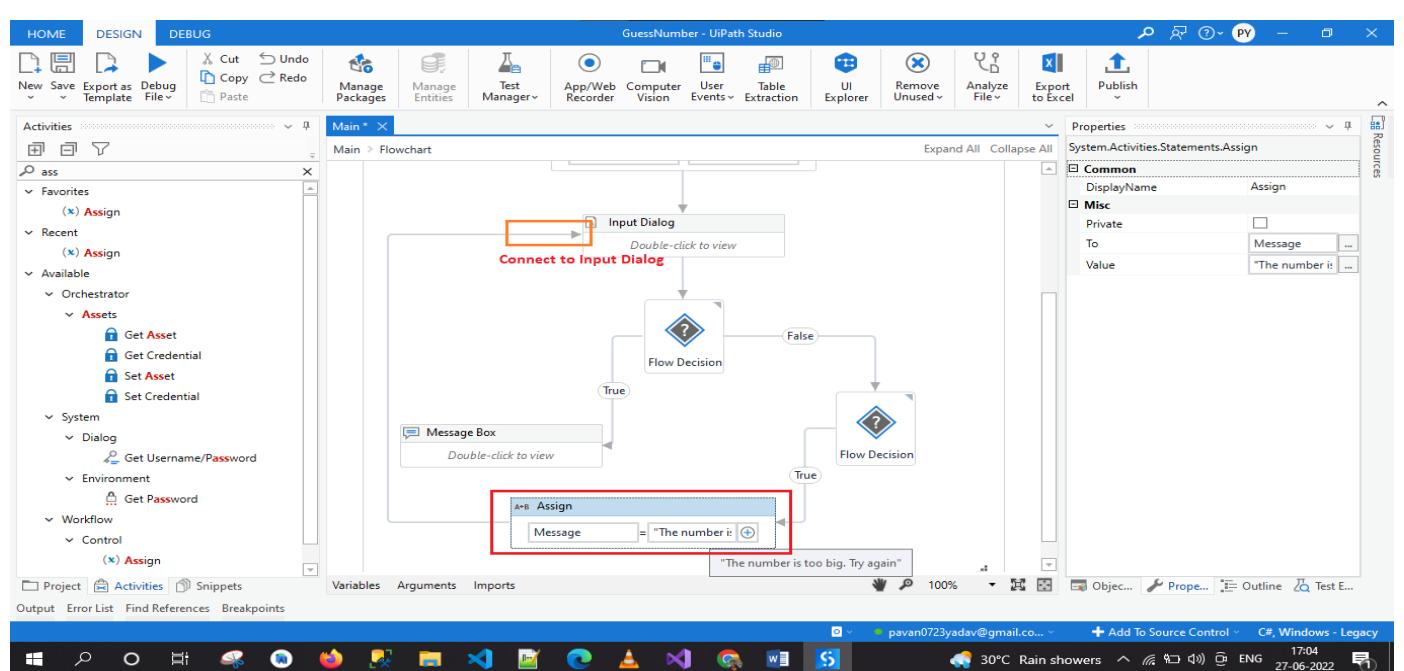
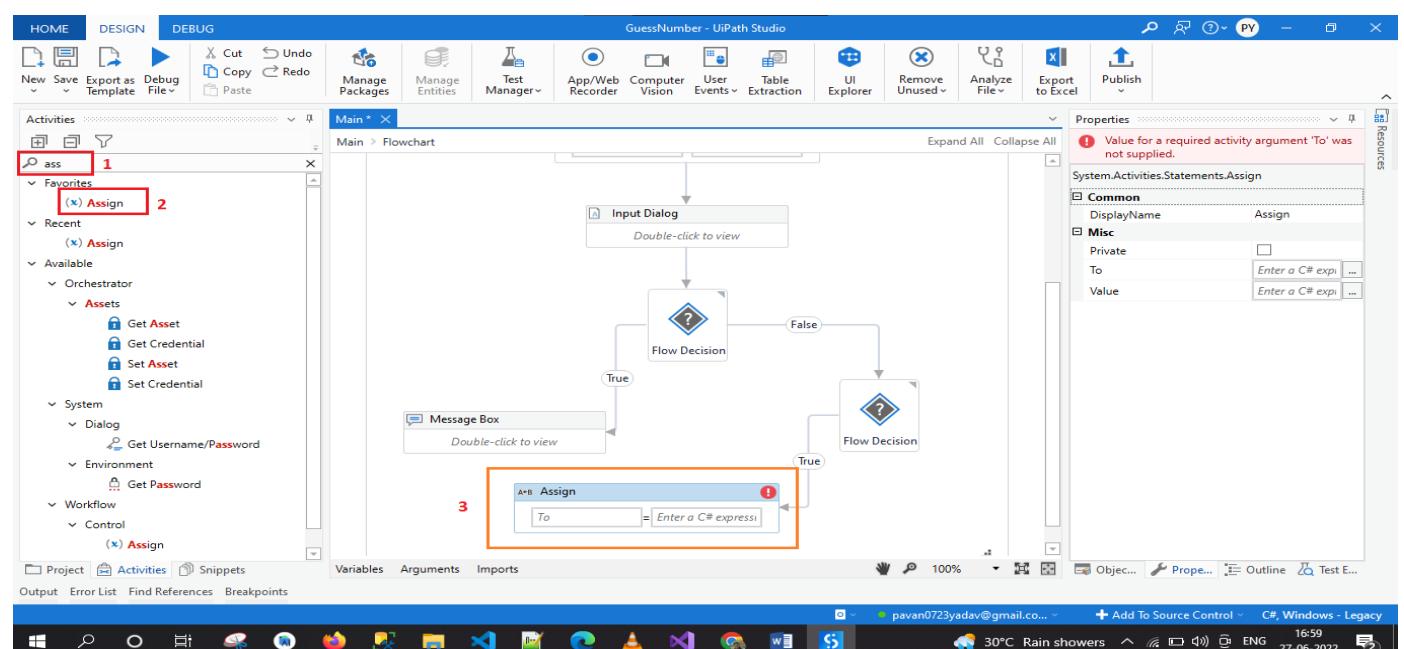
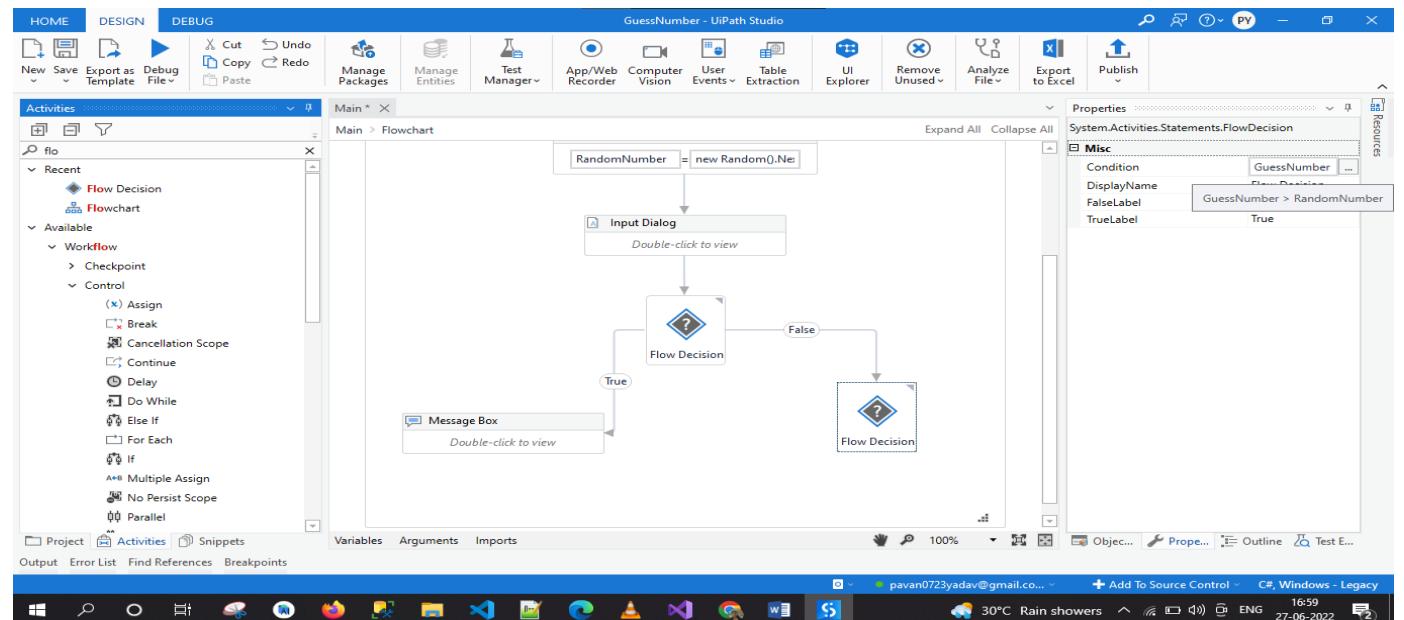


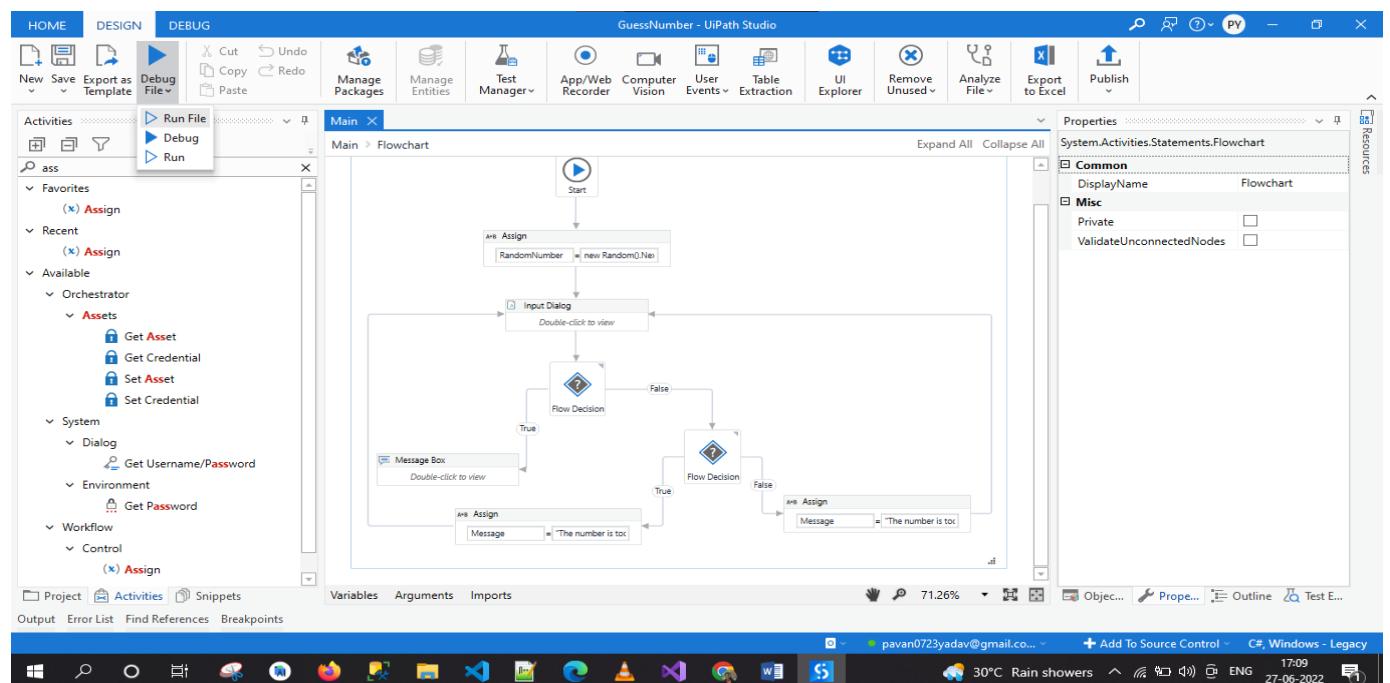
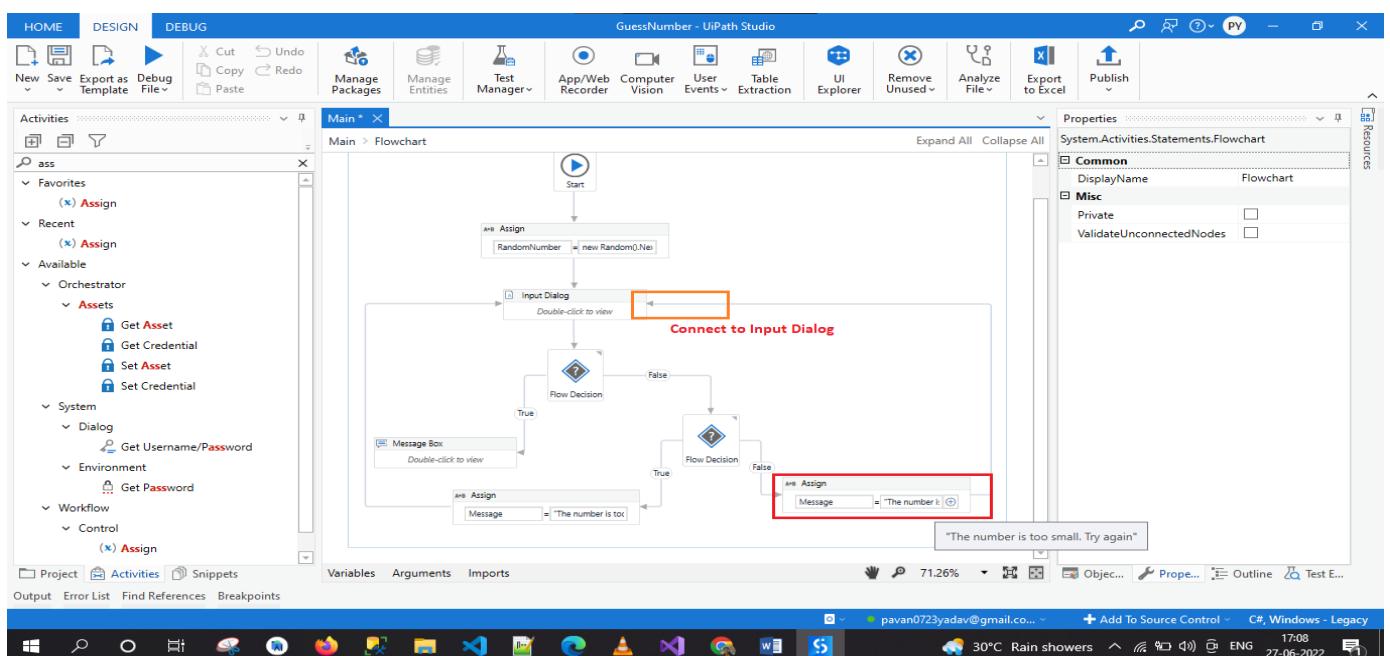
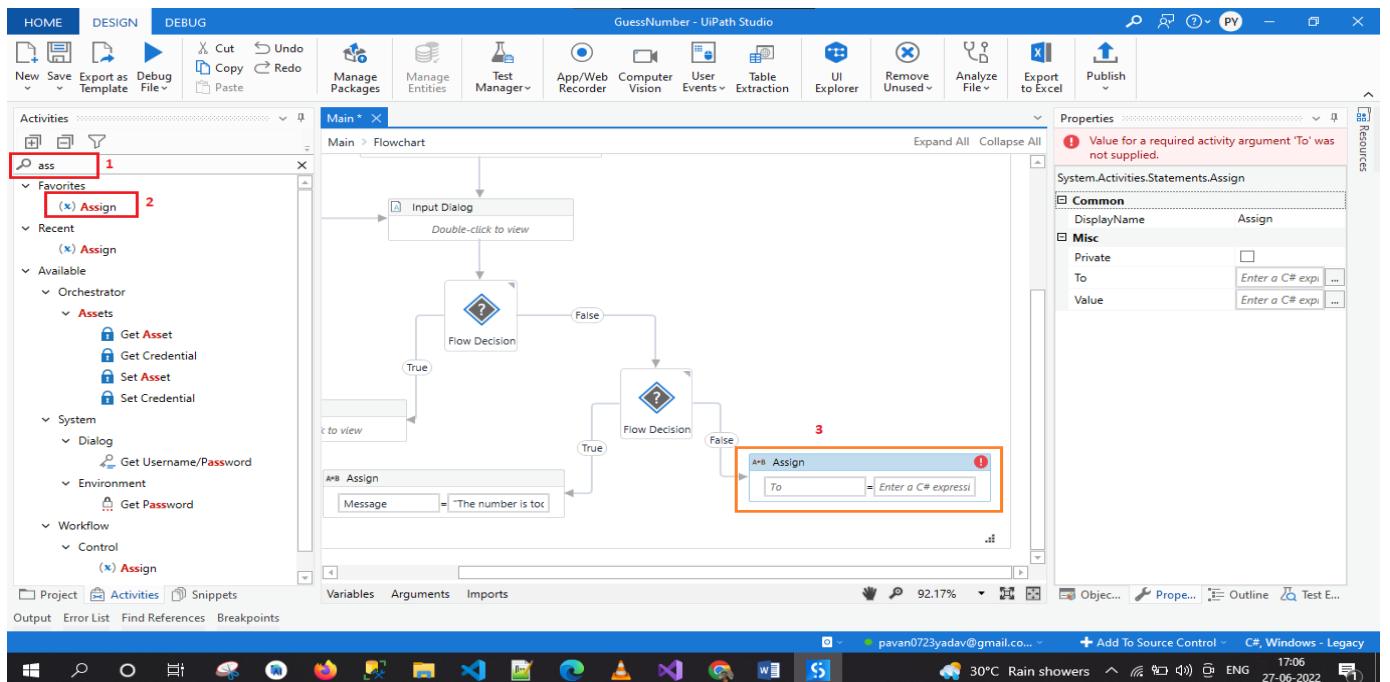
**GuessNumber == RandomNumber**

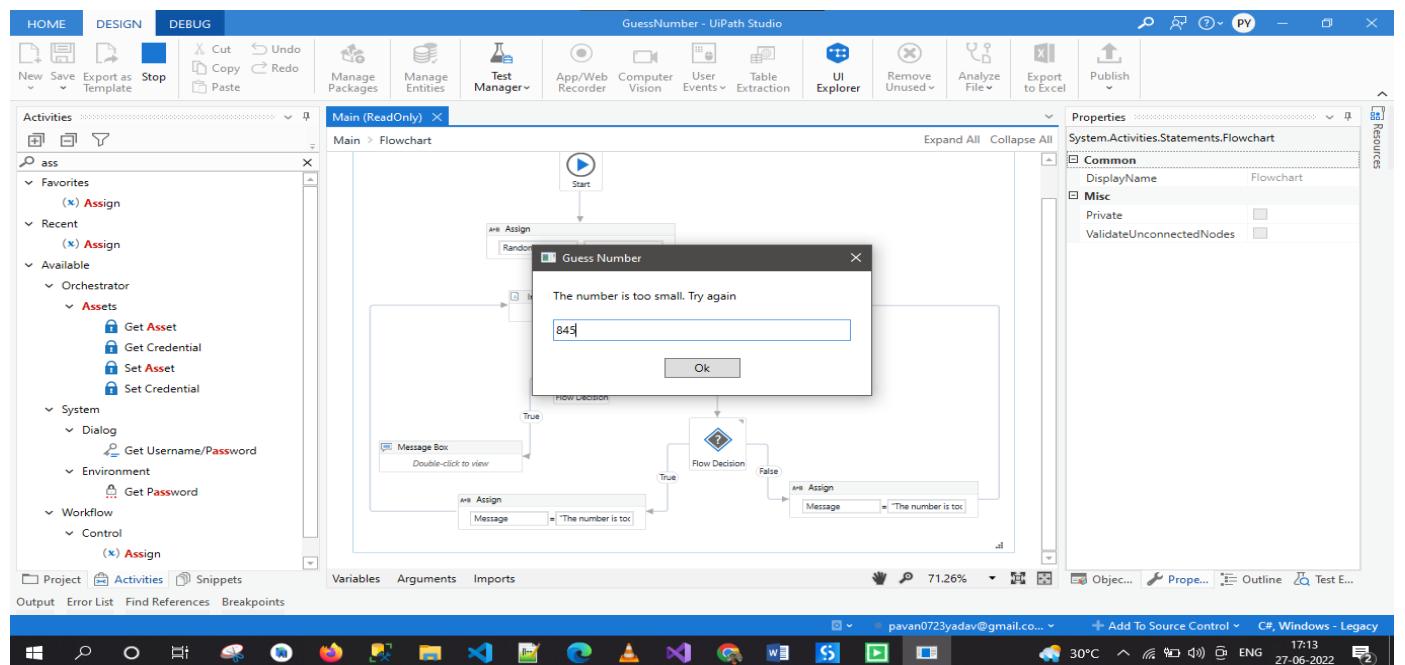
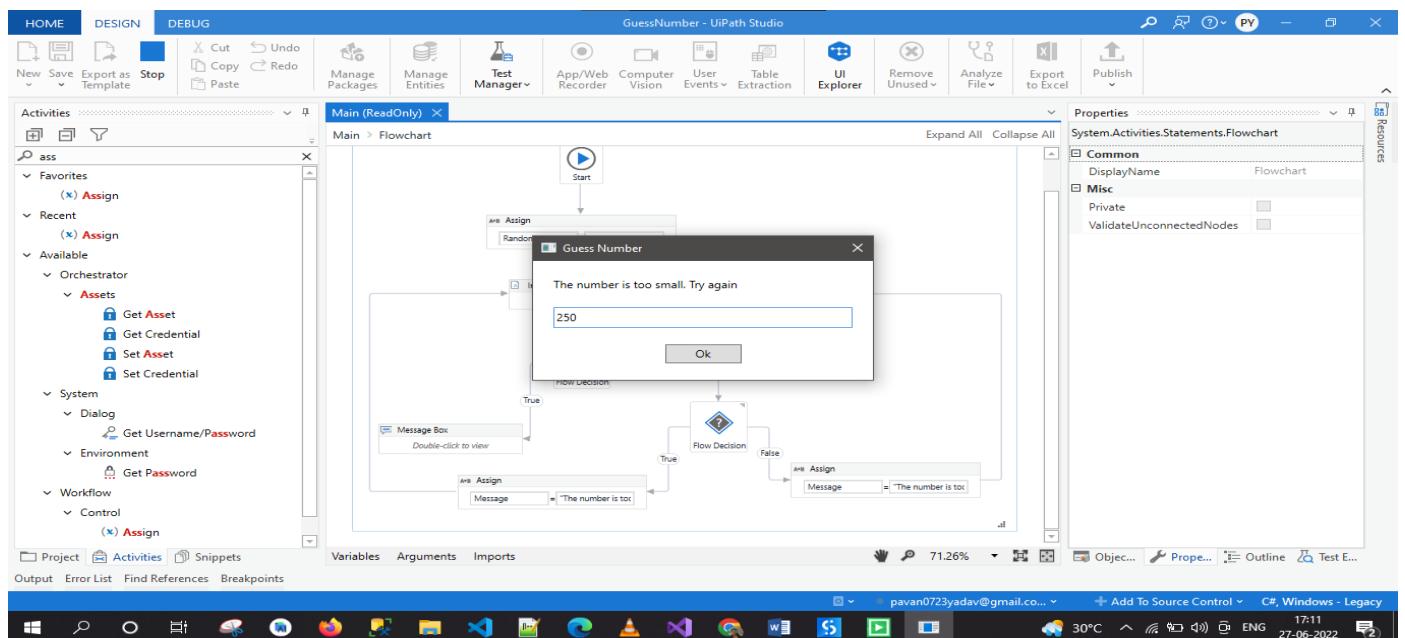
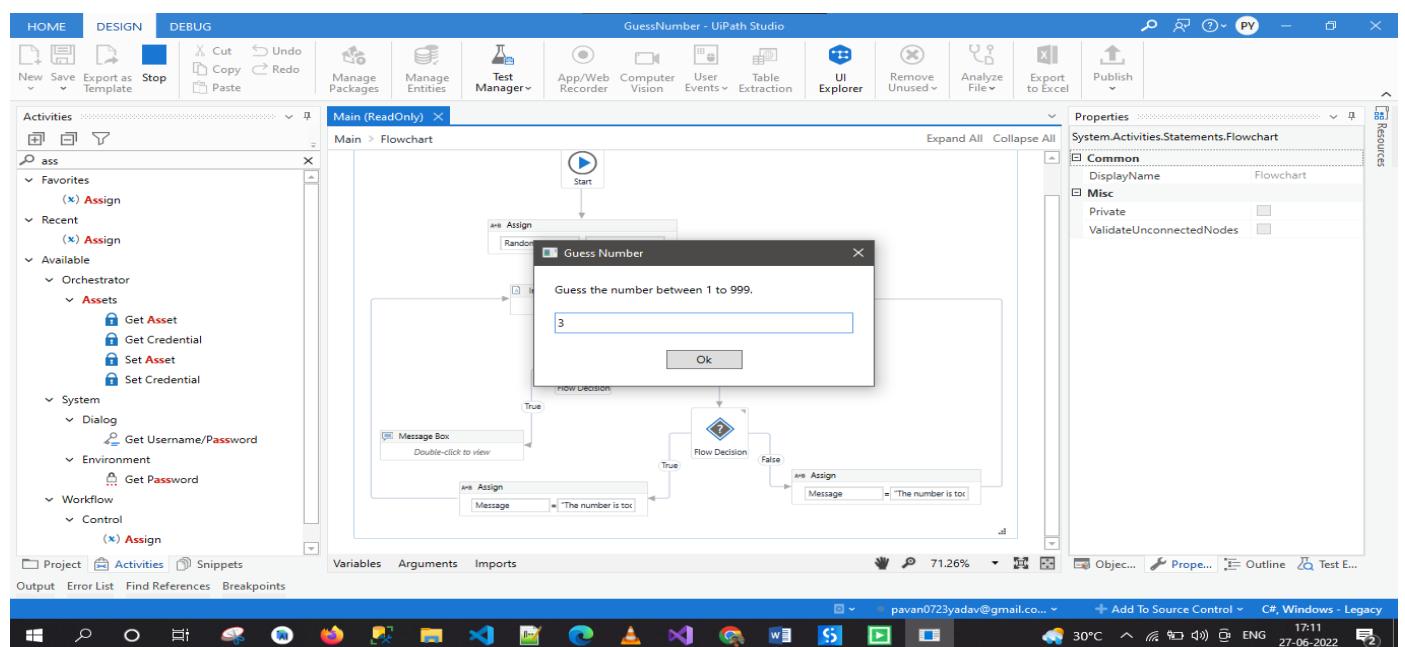
"Congratulation! You guess the number correctly/successfully " + RandomNumber.ToString() + "."

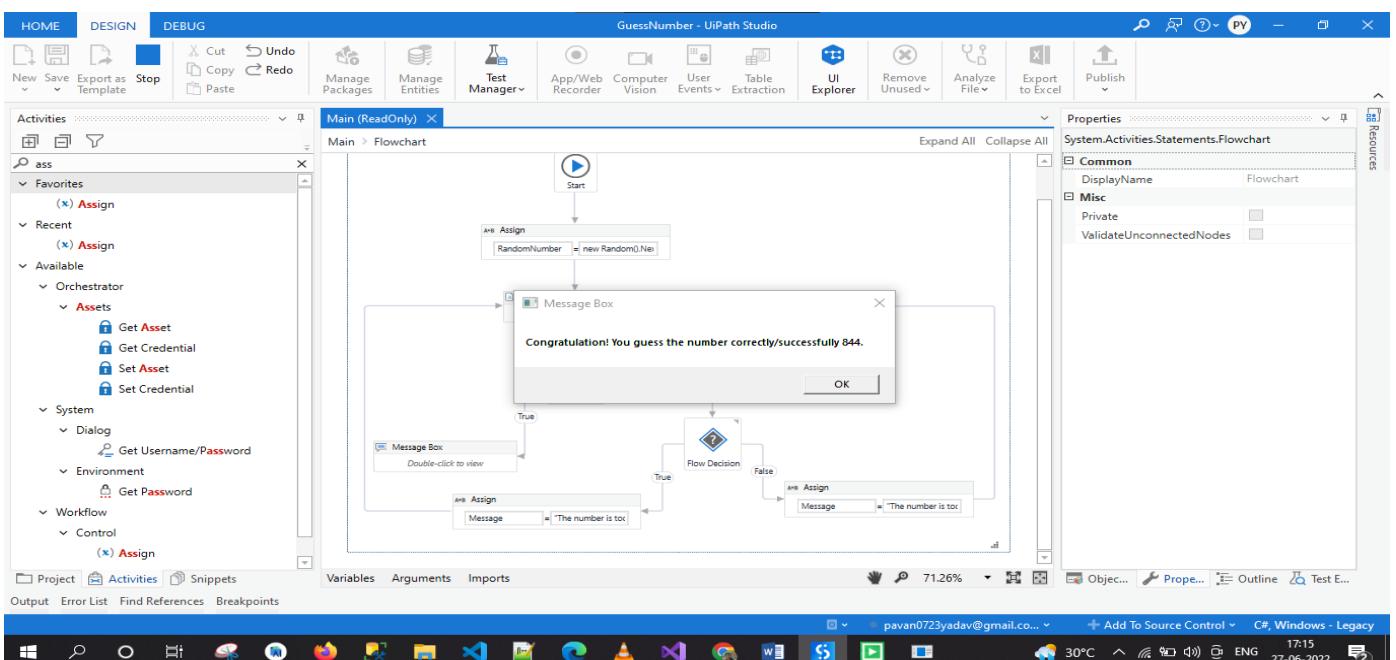
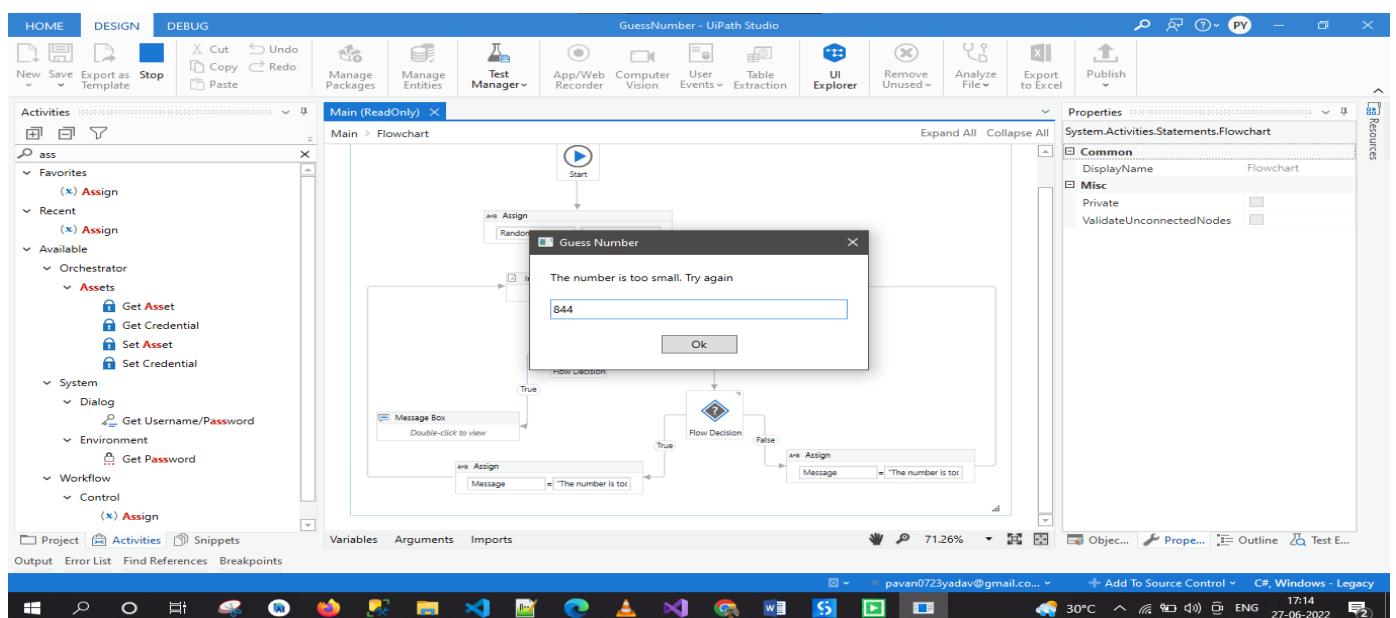
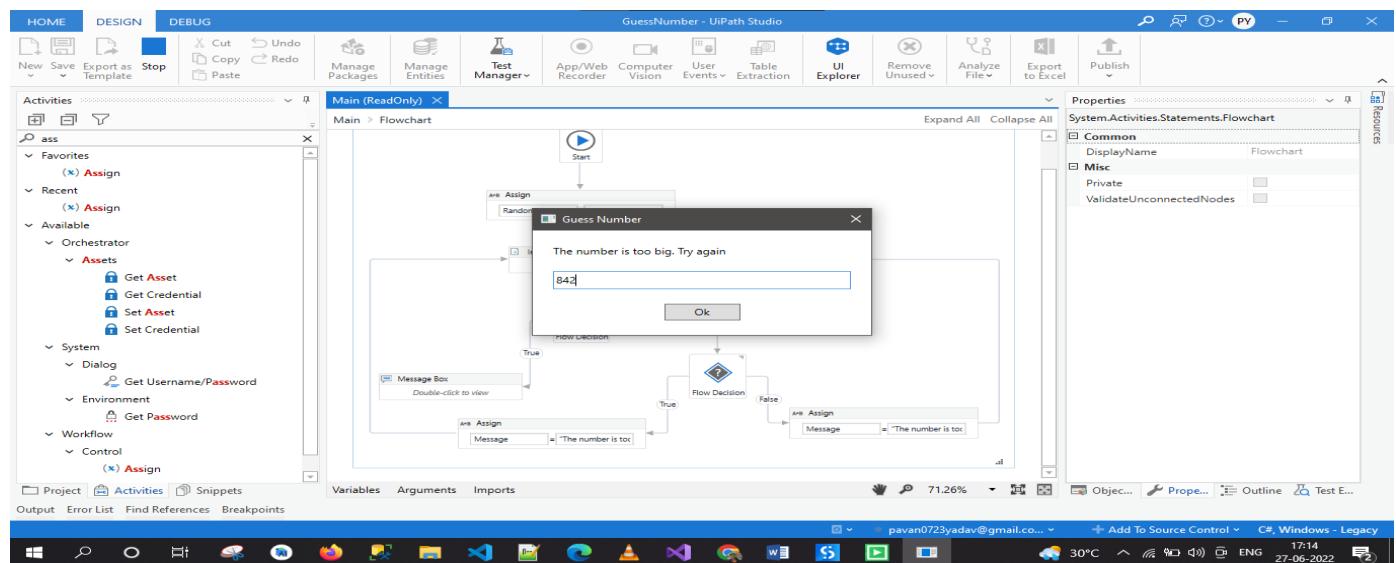


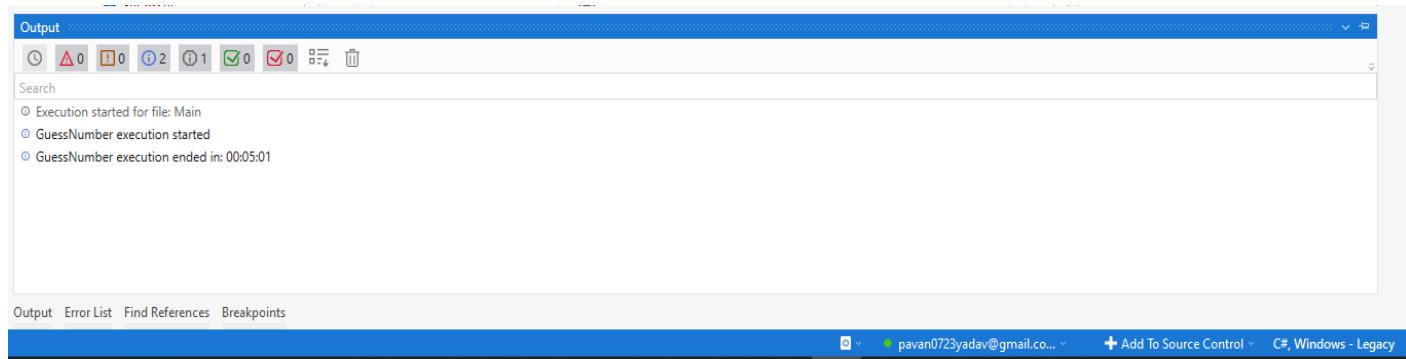
GuessNumber > RandomNumber





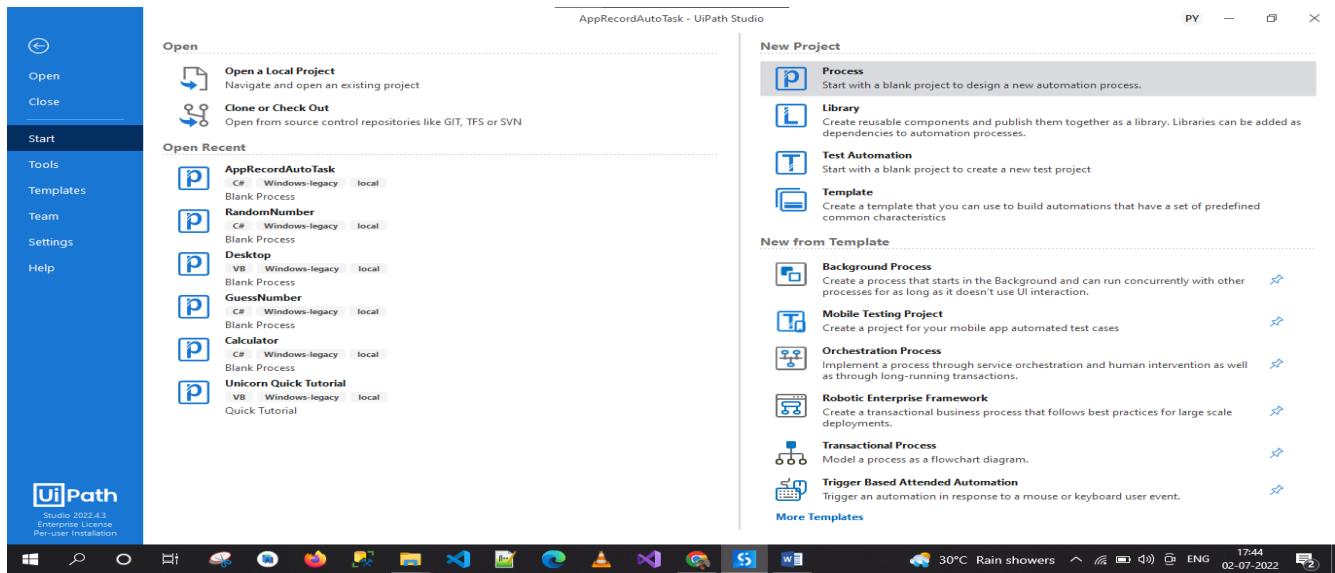




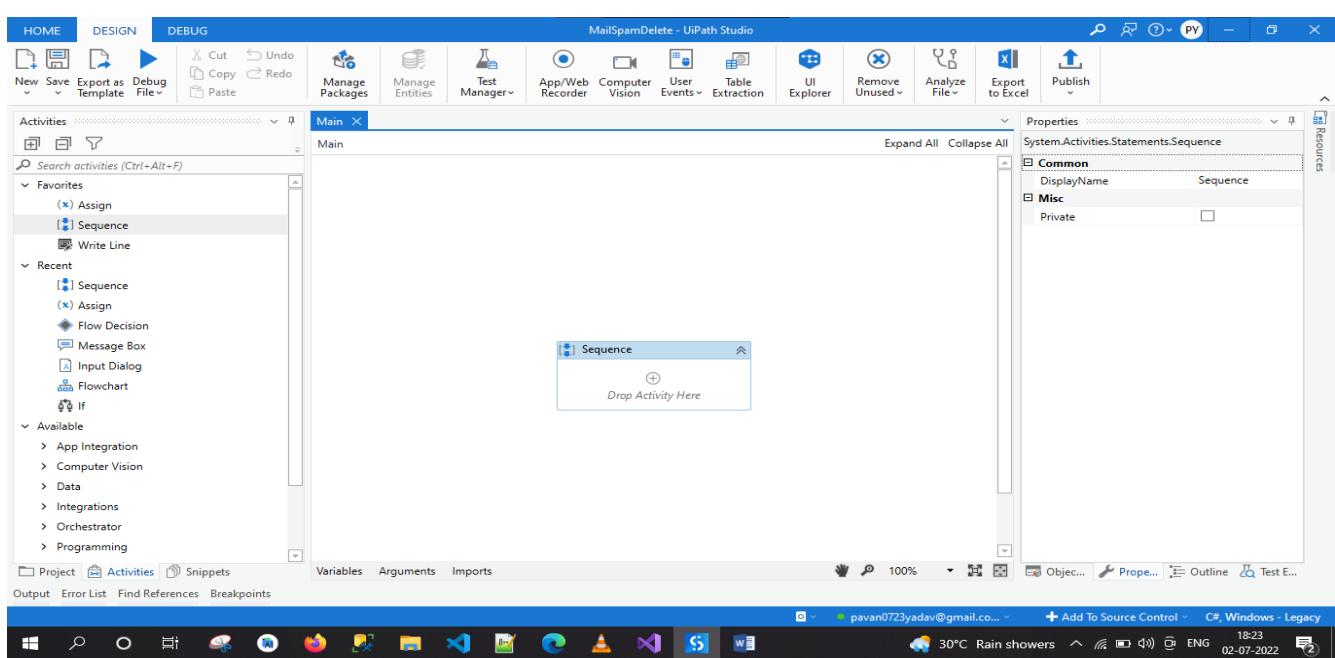
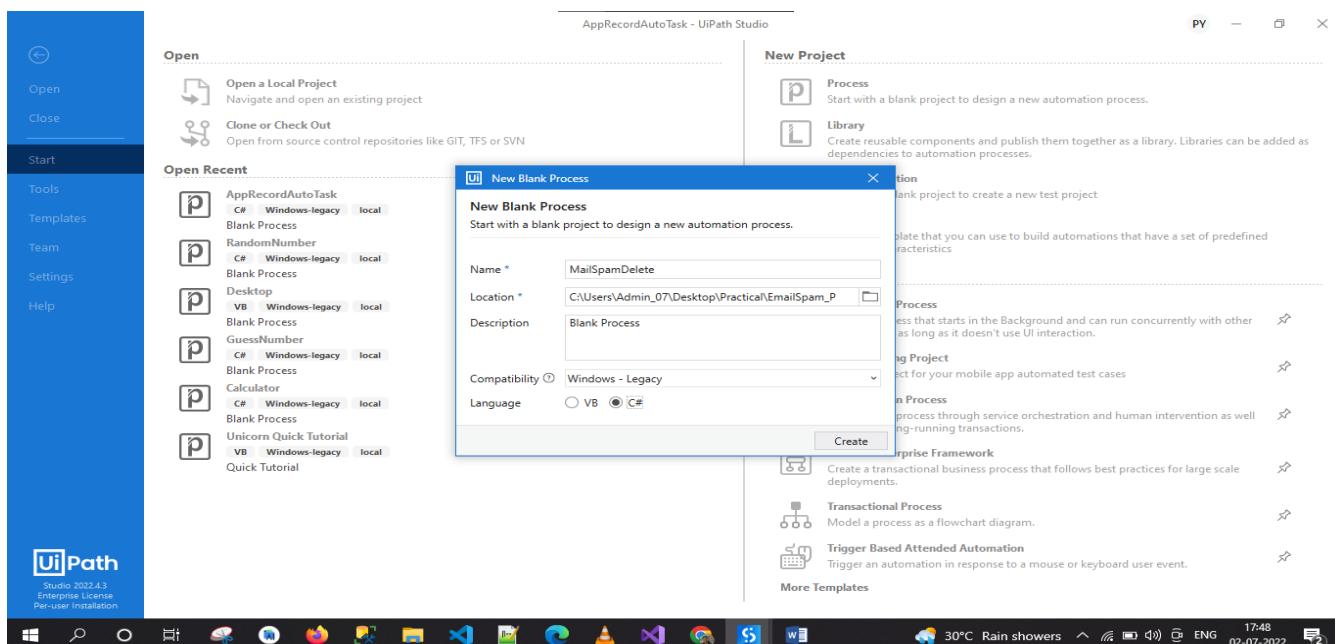


Practical 1.c Create an UiPath Robot which can empty a folder in Gmail solely on the basis of recording.

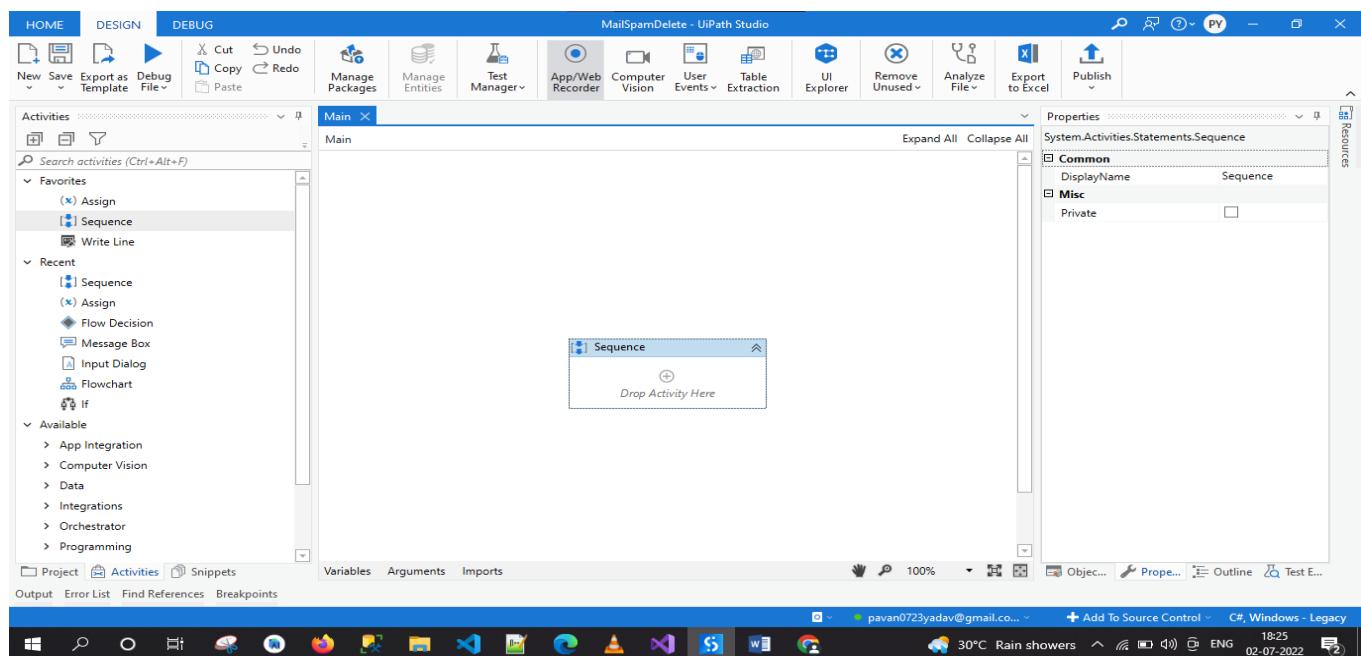
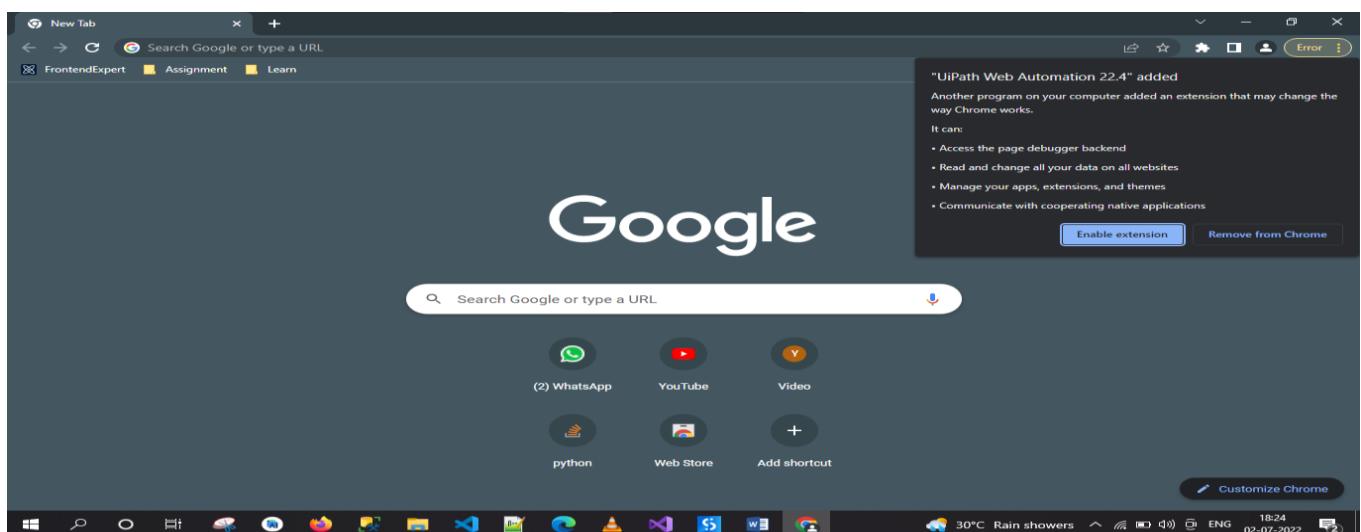
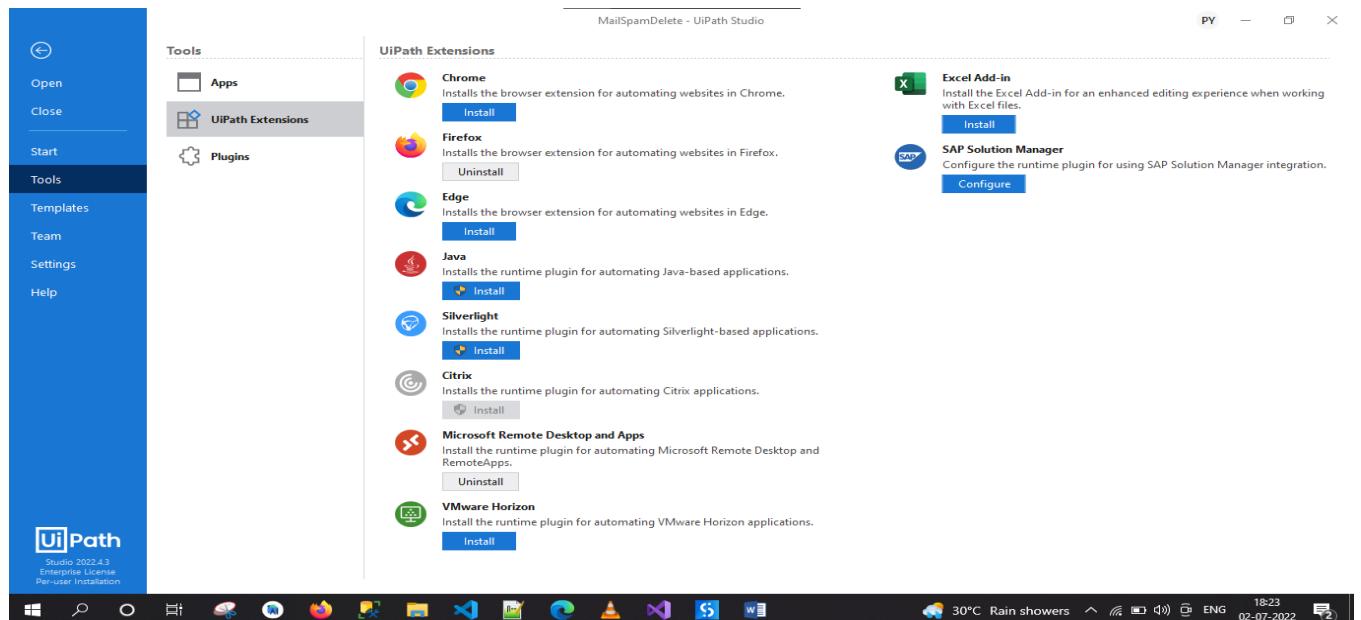
1. Create a new Project then click on the Process

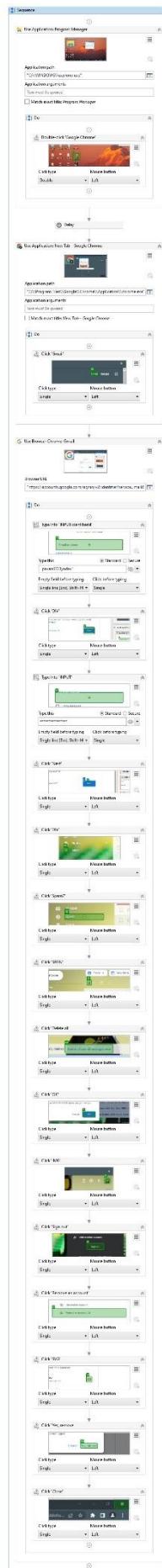


2. Fill the required detail of Process



3. Note: Install the extension of UI Path to comfortable Web Browser (recommended Chrome)



**Video Demo**

<https://drive.google.com/file/d/1F1sDy6t3FyqRwTFy4xsu4tLveGGwp01n/view?usp=sharing>