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SRI DESIGN DOCUMENT 2.0

Overview and Assumptions

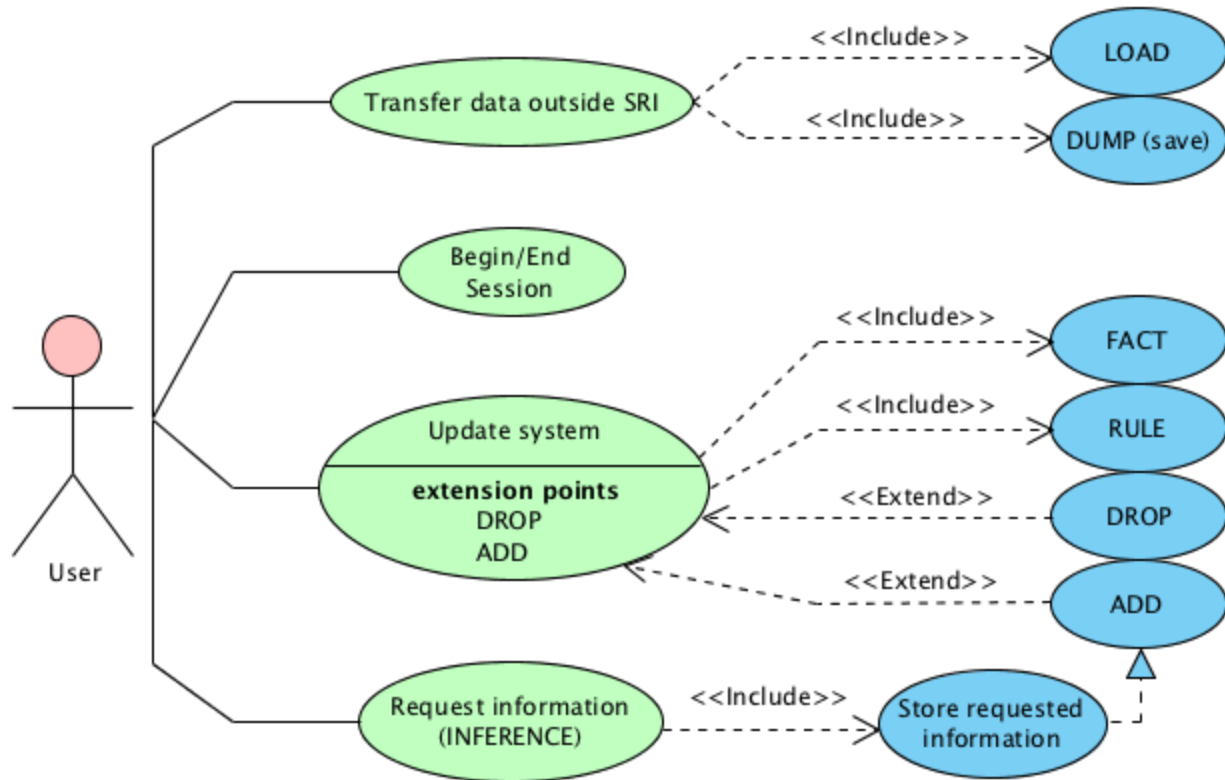
The main class simply loops through input and sends it to the SRI engine through the InterpretLine function. The program will not correct any misplaced spaces - there needs to be no spaces in each clause e.x. Father(A,B) - but SRI will usually throw an error on invalid input. The MakeFile has the following functions:

‘make’	:	Compile the program normally (-std=gnu++11)
‘make run’	:	Compile and run the program
‘make test’	:	Compile the program with TestSRI.cpp instead of main.cpp
‘make testrun’	:	Compile and run the program with TestSRI.cpp
‘make clean’	:	Remove all executable and object files
‘make clean_files’	:	Remove all .sri file
‘make check’	:	Run valgrind on the already compiled program

We use the Catch library to do our unit testing, so we have included Catch.hpp.

On design decisions, we have the results of an AND inference pipe through from clause to clause. The alternative to this was to calculate each clause separately and then find the intersection between clauses. We believe our approach to be faster.

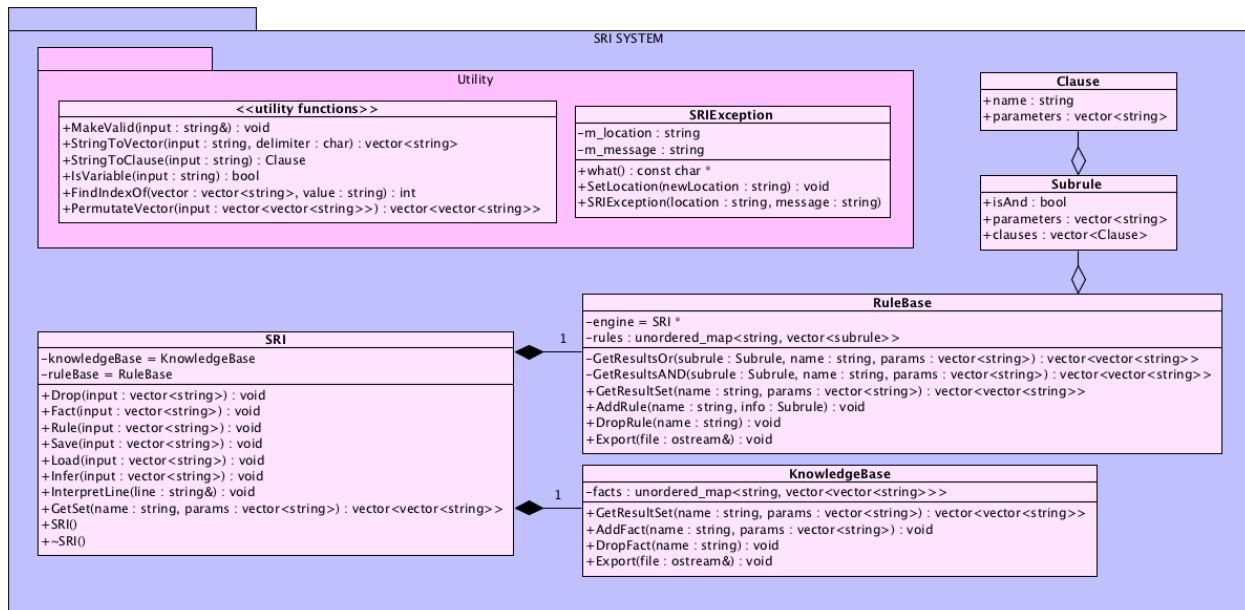
Use Case Diagram



The user will be able to call the following commands:

FACT (f)	: Updates system by adding fact.
RULE (r)	: Updates system by adding rule.
DROP (d)	: Updates system by dropping fact.
INFERENCE (i)	: Requests information on rule/fact, optionally stores the result as a new fact.
LOAD (l)	: Transfers data from SRI into file
DUMP(s)	: Transfers data from file into SRI
EXIT (x)	: Ends session

Class Diagram



SRI

- Holds reference to our knowledge and rule base.
- Is the only class to directly interface with the client.
- Handles input through `InterpretLine`, then calls helper functions.
- `GetSet` is public so that `RuleBase` may recursively infer on other rules/facts.

KnowledgeBase

- Holds all facts as a dictionary of name → list (fact parameters).

RuleBase

- Holds forward declared reference to `SRI` for recursion.
- Holds all rules as a dictionary of name → list (subrules).
- Uses `Subrule` and `Clause` as data-only structs.

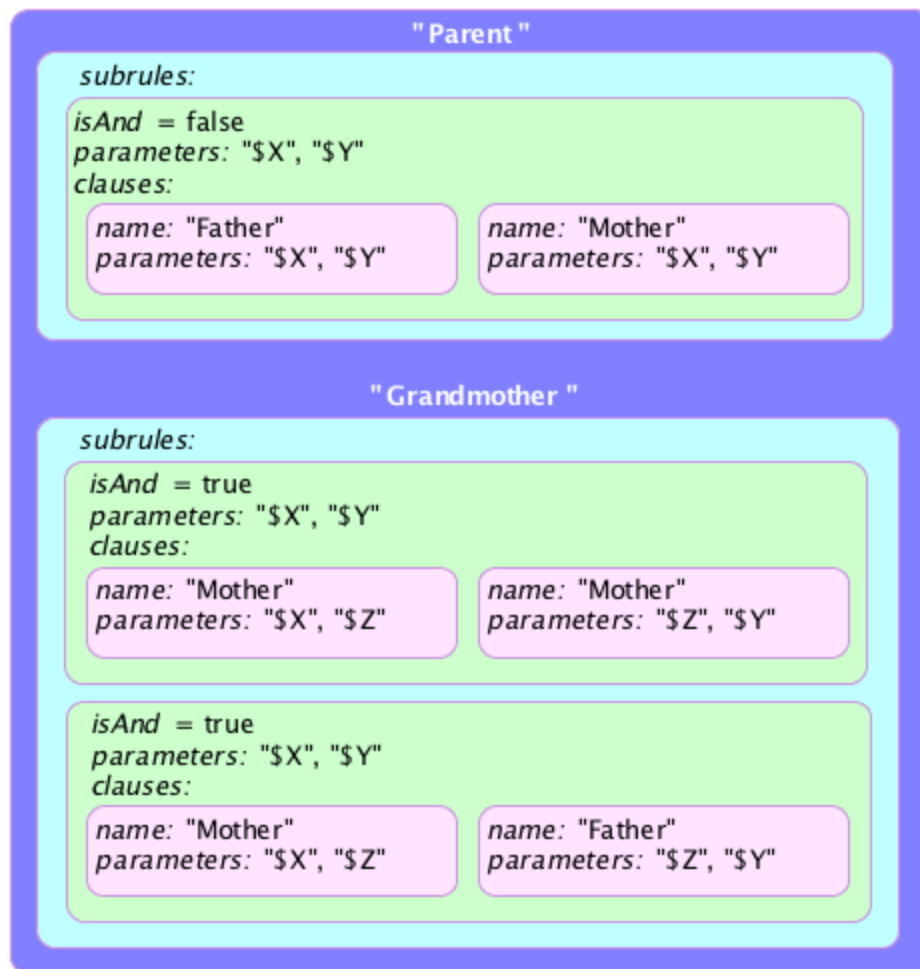
Pseudo Object Diagram

Input

```
RULE Parent($X,$Y):- OR Father($X,$Y) Mother($X,$Y)
RULE GrandMother($X,$Y):- AND Mother($X,$Z) Mother($Z,$Y)
RULE GrandMother($X,$Y):- AND Mother($X,$Z) Father($Z,$Y)
```

RuleBase

rules:



Sequence Diagrams

