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October 1, 2018
EECS 373
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Assignment P2

Changes to P1

To implement client/service functionality, the `sin_commander` was split into two files. The client simply requested input from the user. This was then packaged into a service message to the server. The server received the service message, recorded the values contained in the message, and commanded a sin wave to the `minimal_simulator` and `minimal_controller` as previously seen.

Overall functionality is identical to P1.