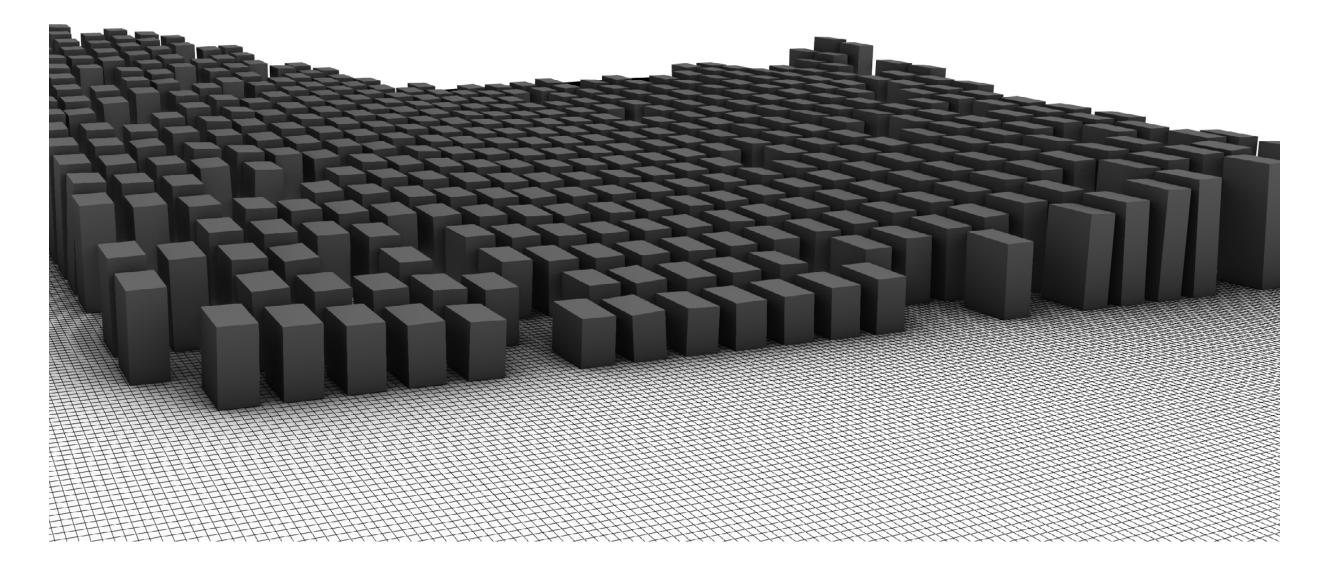
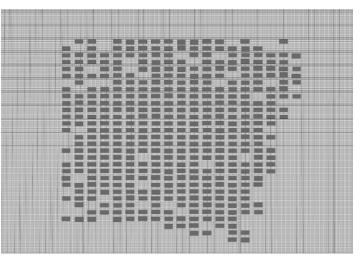
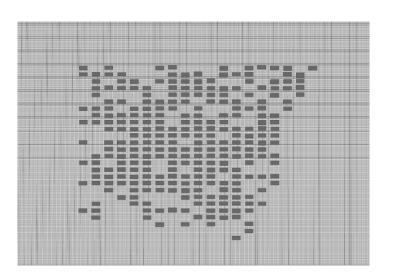
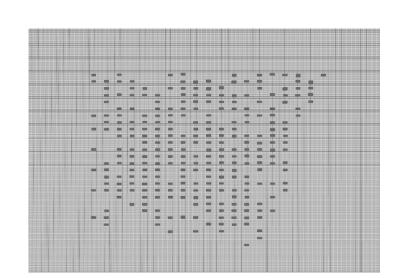
WORKOUT [2]

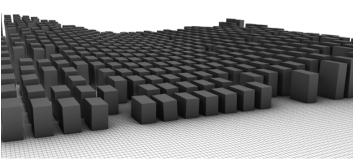
09.07.2020

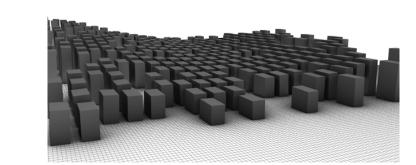


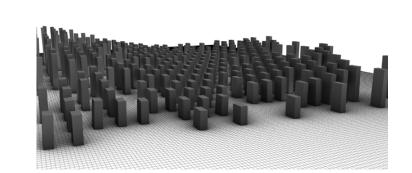


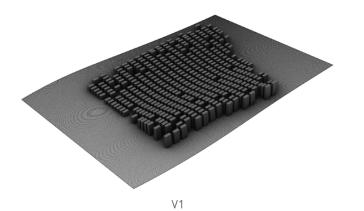


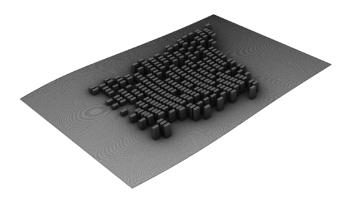


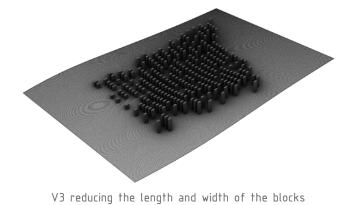












V2 taking out more blocks by lowering domain end

bring in a surface from rhino, project the points onto Rotate the planes randomly to determine the lower height create the "crooked" effect boundary of the blocks) extract points within the randomly take out points (the rhino, project the points onto closer to the boundary curve, the surface (used later to enclosed curve (imported the greater the probability of from rhino) This curve marks determine the upper height find the closest distance from the outer boundary of the being chosen) boundary of the blocks) the points(within the curve) to monument. the curve Value 3.57 Grasshopper Script created by following Jose's tutorials: construct the blocks

https://youtu.be/7M3-LzdQYdc

https://youtu.be/dRVLoui_rUU