Joao Tiago **Aparicio**

COMPUTER ENGINEERING STUDENT · CHAIR OF ISCTE-IUL ACM STUDENT CHAPTER

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Education

ISCTE-IUL   *Lisbon, Portugal*
B.S. IN COMPUTER ENGINEERING   *Sep. 2016 - Exp. Conclusion Jul. 2019*
• Projects with: Java, C, Python, SQL, HTML, Parallel and Distrubuted Programming

Experience

ISCTE-IUL ACM Student Chapter   *Lisbon, Portugal*
CHAIR   *Dec. 2016 - Present*
• Managed Teams that participated in programming competitions and organized workshops, events, and lectures.
• Increased publications and better results in competitions. As well as attendance at events.

ISCTE-IUL IEEE Student Branch   *Lisbon, Portugal*
CHAIR OF ROBOTICS AND AUTOMATION SOCIETY   *Oct. 2016 - Present*
• Working on both competitive and research projects using robotics.
• Had a distinguished conference publication and contributed to a better performance in competitions.

Extracurricular Activity

CoderDojo LX   *Lisbon, Portugal*
MENTOR   *Apr. 2015 - Present*
• Teaching the fundamentals of programming and electronics for project-based learning.
• Helped dozens of children satisfy their curiosity and thirst for knowledge.

Program Committees

2017/18   **Webmaster**, FISTA 8 (Major University Event)   *Lisbon, Portugal*
2016/17   **Event Manager**, Arduino Day 17; CodeWeek 17; CodeWeek 16; Several Smart Talks: iscte.acm.org   *Lisbon, Portugal*

Publications

Halifax, Canada

COSTA, C. J., APARICIO, M., APARICIO, S., & APARICIO, J. T. (2017, AUGUST). GAMIFICATION USAGE ECOLOGY. IN   *Aug. 2017*
PROCEEDINGS OF THE 35TH ACM INTERNATIONAL CONFERENCE ON THE DESIGN OF COMMUNICATION (P. 2). ACM.

Lisbon, Portugal

PEREIRA, R., COSTA, C. J., & APARICIO, J. T. (2017). GAMIFICATION TO SUPPORT PROGRAMMING LEARNING. IN 2017   *Jun. 2017*
12TH IBERIAN CONFERENCE ON INFORMATION SYSTEMS AND TECHNOLOGIES (CISTI) (PP. 1–6).

Honors & Awards

INTERNATIONAL

2017   **IEEE Regional Exemplary Student Branch Award Region 8**, IEEE   *IEEE Region 8*
2012   **Best Presentation Award**, Robocup Junior 212   *Mexico City, Mexico*

DOMESTIC

2017   **ISTA TOP Talent Award**, ISCTE-IUL   *Lisbon, Portugal*
2016   **3rd Place**, Robocup Rescue Maze   *Braganca, Portugal*
2014   **2nd Place**, FCUL Rally Pro (Programming Competition)   *Lisbon, Portugal*