Tobii SDK Redistribution Documentation

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Redistribution Terms

Redistribution of the Tobii SDK or any of its components does not require a written agreement from Tobii Technology AB.

Howto Redistribute Applications using the Tobii Eyetracking SDK

Different application types written using the Tobii Eyetracking SDK have different distribution requirements; follow the instructions for your type of application as listed below.

All files referenced in this manual can be found under:

```
C:\Program Files\Tobii\SDK\redist
```

Or appropriate (you might need to change drive letter and translate "Program Files" to your Windows installation language).

Applications written against ClearView Trigger Low Level API (`cv.dll`)

If you have written an application against the low level ClearView Trigger API (`cv.dll` using `cv.h`) the only thing you must do to redistribute your application is:

1. Include the `CvLowLevelMergeModule.msm` merge module in your installer

Alternatively if you are not using the Microsoft Installer (MSI), you must bundle `cv.dll` with your application in the same folder as your executable.

Applications written against the ClearView Trigger High Level API (CvTrigComp)

If you have written an application against the high level ClearView Trigger Components API, you must include the `CvTrigCompMergeModule.msm` merge module in your installer. It is not recommended to redistribute the component in any other way.

Applications written against the Tobii Eyetracking Low Level API (`tet.dll` and `ttime.dll`)

If you have written an application against the Tobii Eyetracking Low Level API (using `tet.h` and `ttime.h`) you should include the `TetLowLevelMergeModule.msm` merge module in your installation.

If you are not using Microsoft Installer you should bundle the `tet.dll` and `ttime.dll` with your application in the same folder as your executable.

Special Considerations for Applications using the Eyetracker Browser Interface

If your application is using the browser interface (specifically the `Tet_Ex_StartServiceBrowser()` and `Tet_Ex_StopServiceBrowser()` functions) you must also run the installation program `EyetrackingTools.exe` as part of your installation. Otherwise the browser interface will not work.

Applications written against the Tobii Eyetracking High Level API (TetComp)

If you have written an application against the Tobii Eyetracking High Level API you should include the `TetCompMergeModule.msm` in your installation. It is not recommended to redistribute the component in any other way.

Special Considerations for Applications using the Eyetracker Browser Interface

If your application is using the browser interface (specifically the `TetServiceBrowser` class) you must also run the installation program `EyetrackingTools.exe` as part of your installation. Otherwise the browser interface will not work.