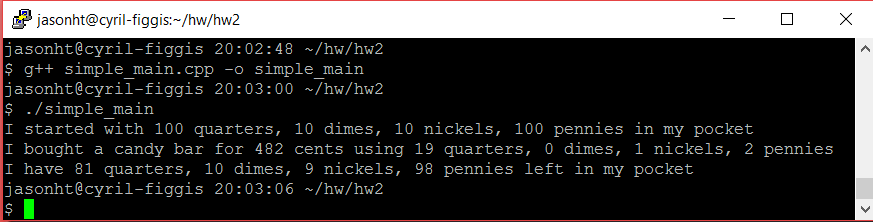
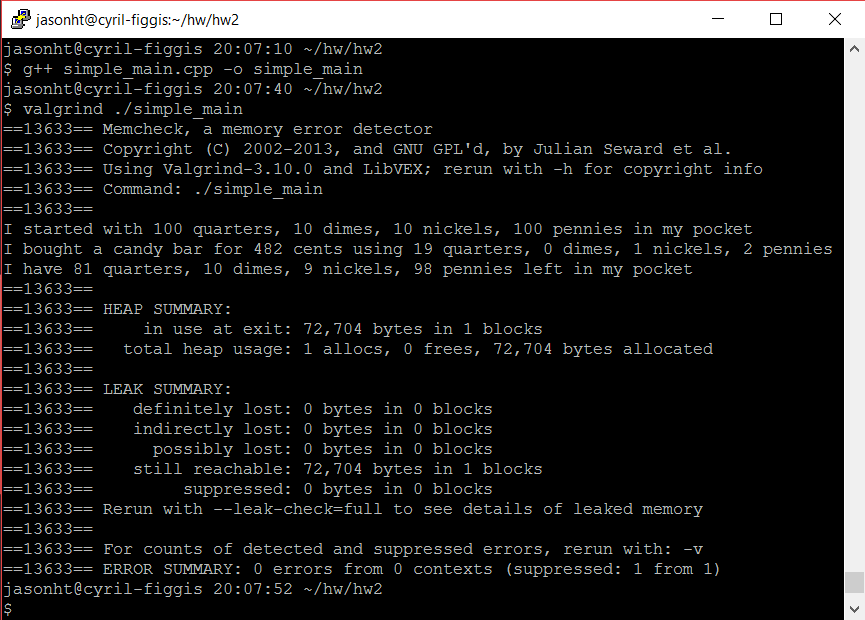
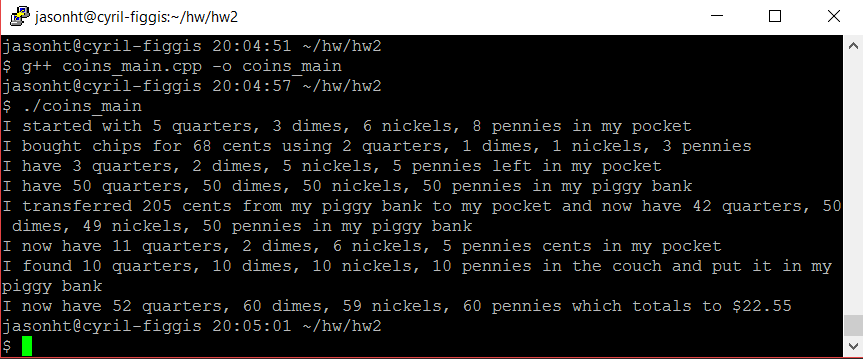
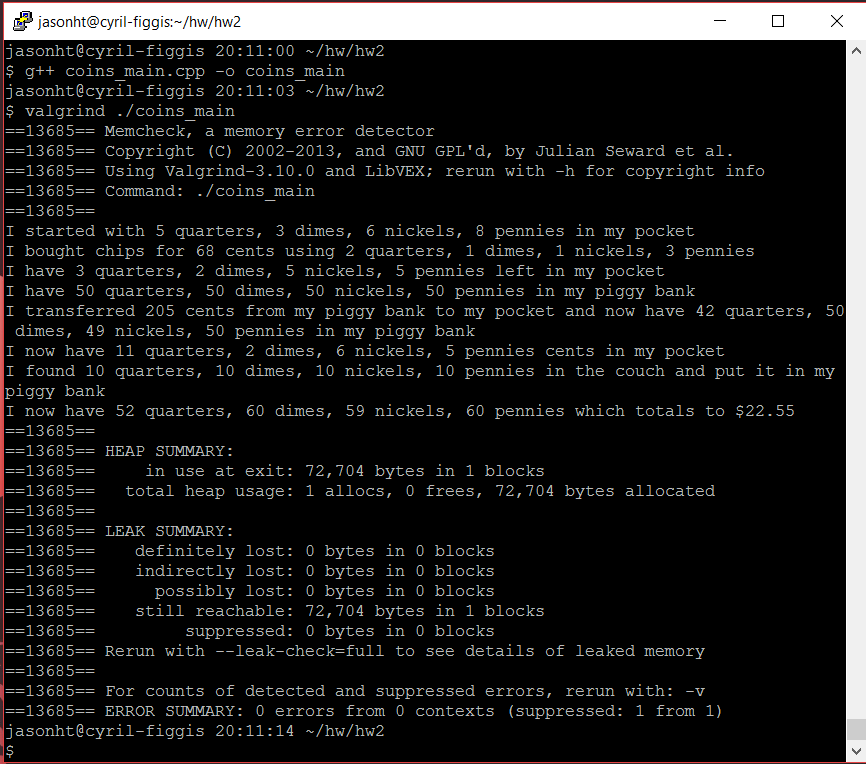
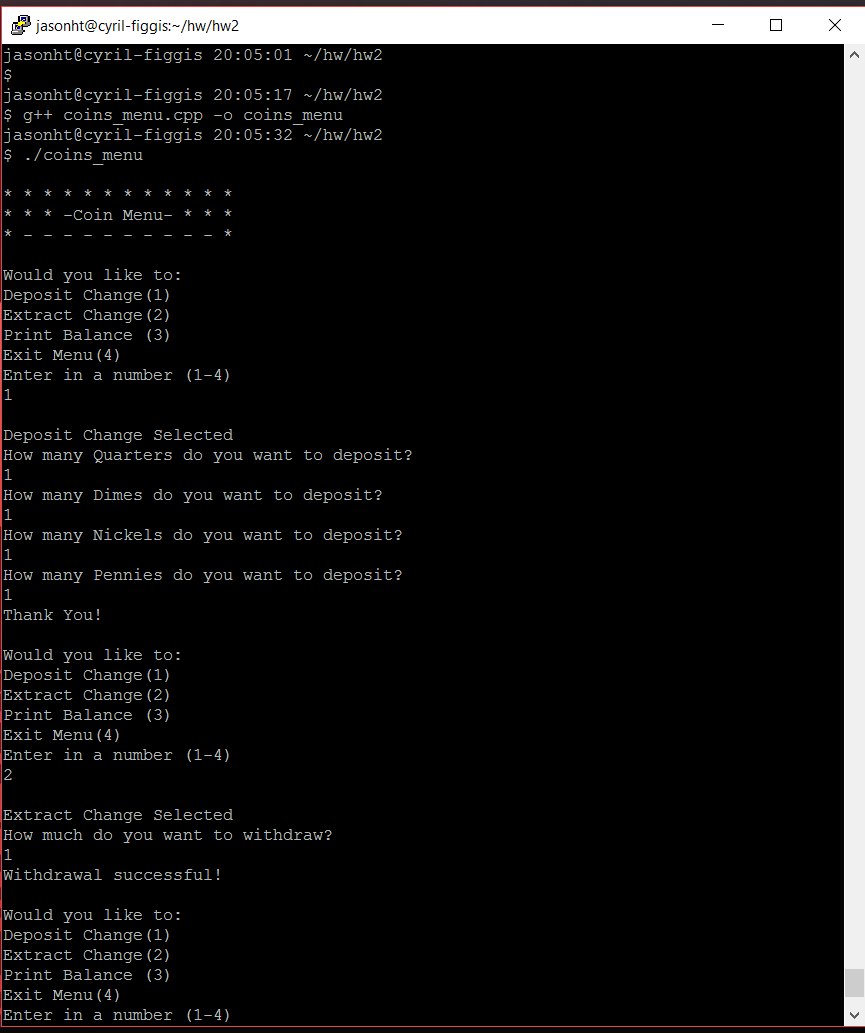
**HW 2 Report**

Problem 1: simple\_main.cpp

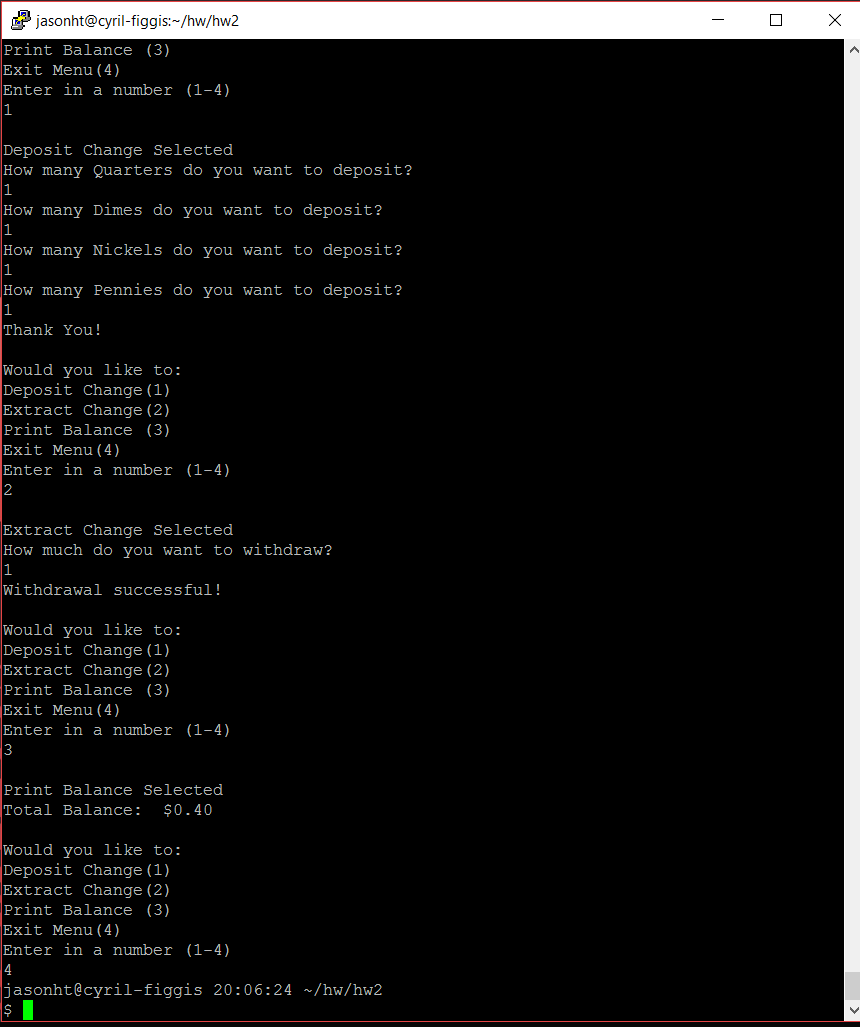


Problem 2: coins\_main.cpp



Problem 3: coins\_menu.cpp

Problem 3 continued:



Problem 3: valgrind

