Eiskugel.h Page 1

```
/**
#ifndef EISKUGEL_H
#define EISKUGEL_H
#include "Exception.h"
#include "Daten.h"
#include <string>
using namespace std;
class Eiskugel
   public:
      Eiskugel () : mSorte("undef") {}
       ~Eiskugel () {}
       void init ();
       friend ostream& operator<< (ostream& out, const Eiskugel& x);</pre>
   private:
       string mSorte;
};
inline ostream& operator<< (ostream& out, const Eiskugel& x)</pre>
   out << x.mSorte;</pre>
   return out;
#endif
```