

Sparkles the Purple

CHARACTER NAME

Wizard, Level 0

CLASS & LEVEL

BACKGROUND

PLAYER NAME

Human

RACE

ALIGNMENT

EXPERIENCE POINTS

+1

PROFICIENCY BONUS

✗

INSPIRATION

10

+0

STRENGTH

These are skills

10

+0

DEXTERITY

Proficient, y/n?

10

+0

CONSTITUTION

14

+2

INTELLIGENCE

10

+0

WISDOM

10

+0

CHARISMA

✗

PASSIVE WISDOM (PERCEPTION)

10

ARMOR CLASS

✗

INITIATIVE

30ft.

SPEED

HIT POINT MAXIMUM 6

Health

CURRENT HIT POINTS

✗

TEMPORARY HIT POINTS

Total

HIT DICE

SUCCESS

FAILURES

DEATH SAVED

✗

PERSONALITY TRAITS

✗

IDEALS

✗

BONDS

✗

FLAWS

NAME

ATK BONUS

DAMAGE/TYPE

Firebolt

+3

1d10 / Fire

Attack Bonus (Bonus Chance to hit on attacks):

Wizard spells get an Intelligence Bonus (+2)

+ Proficiency Bonus (+1)

= Bonus Chance to Hit (+3)

Attack Damage against enemy hit points:

Firebolt attack damage

Roll one 1 sided die (1d10)

Spell damage comes from a list of spells in the player's handbook. The spell of Firebolt is listed on page 242.

ATTACKS & SPELLCASTING

Minor Illusion: As an action, you can create the illusion of a sound or an image (but not both) within 30ft. that lasts up to one minute.

Examples:

- A voice
- A lion's roar
- A treasure chest
- A chair
- A signpost

Illusory objects cannot be larger than 5ft on any side.

FEATURES & TRAITS

Languages: Common

Proficient with equipment:
Light Armor, Staves

Proficient at skills: Arcana,
Perception

OTHER PROFICIENCIES & LANGUAGES

Armor: Purple Cloak (10 Armor)
Wooden Smoking Pipe
Walking Stick

EQUIPMENT & CHARACTER NOTES