Sprint Review

At the start of the sprint we had a weak idea of how both the epics and tasks should be laid out. This was eventually better organized after meetings with the product owner to go through both priority as well as proper formatting of user stories and tasks under them. The highest priority user stories were login and registration functionality. These were both implemented, and a user can now login, or register if they do not already have an account, and view a template of what will become their profile page. We also created documentation of GUI layout and design which are in the documentation folder on Github. All other needed documentation/deliverables were also made through meetings and uploaded to Github.

Meetings Timeline

Meeting 1: (*Domain Modeling*)

1. Met the new project team.

2. Elected the Scrum Master.

3. Discussed the project at hand.

4. Tried to understand the domain of the project.

5. Written rough draft of the application - pictures in documentation

6. Tossed ideas around.

Meeting 2: (*Requirements Modeling*)

1. Identified the user stories from the requirements.

2. Disintegrated the user stories into tasks.

3. Estimated all our tasks using planning poker and attached them to epics.

Meeting with Product Owner 1: *Sprint Planning*

1. Worked with product owner to prioritize backlog.

2. Professor informed us of proper user story structure.

Meeting 3:

1. Reformatted issues and user stories to match meeting with product owner.

2. Figured out the acceptance criteria for all user stories.

Meeting with Product Owner 2:

1. Got user story priority from Product Owner.

Meeting 4:

1. Split up both user stories and tasks.

2. Removed Epics after breaking into User Stories.

Meeting 5:

1. Worked on deliverables

    a. CRC cards

    b. Traceability matrix

    c. Presentation slides

    d. Class Diagram

    e. Development manual

    f. User Stories and Tasks Documentation

Meeting 6:

1. Uploaded Deliverables to GitHub

    a. CRC cards

b.   Presentation slides

c.   Class Diagram

d.   Sprint Review

e.   Sprint Retrospective

Team member code contribution

Jacob Augustine:

- Profile Page GUI

- Wrote a few tools in Helpers.java to add JLabels with proper formatting

Nick Kaliher (Scrum Master):

- Game board logic

- Pawn logic

- Created State

Tyler Dansby:

- Registration screen GUI

- New users are added to file system through registration screen

- Updated UI for taskbar in the main template

Josh Welch:

- Main application frame and GUI setup

- Login screen

- Database setup

- Initial setup for page redirection

Tejaswini Kancharla:

- Game board GUI

- Crocodile piece logic