

Object Detection (due Saturday 3/9/2019)

In this assignment, you will develop an object detector based on gradient features and sliding window classification. A set of test images and *hogvis.py* are provided in the Canvas assignment directory

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In [1]: import numpy as np
 import matplotlib.pyplot as plt

1. Image Gradients [20 pts]

Write a function that takes a grayscale image as input and returns two arrays the same size as the image, the first of which contains the magnitude of the image gradient at each pixel and the second containing the orientation.

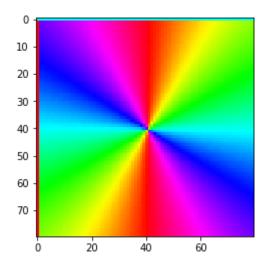
Your function should filter the image with the simple x- and y-derivative filters described in class. Once you have the derivatives you can compute the orientation and magnitude of the gradient vector at each pixel. You should use *scipy.ndimage.correlate* with the 'nearest' option in order to nicely handle the image boundaries.

Include a visualization of the output of your gradient calculate for a small test image. For displaying the orientation result, please uses a cyclic colormap such as "hsv" or "twilight". (see https://matplotlib.org/tutorials/colors/colormaps.html (https://matplotlib.org/tutorials/colors/colormaps.html))

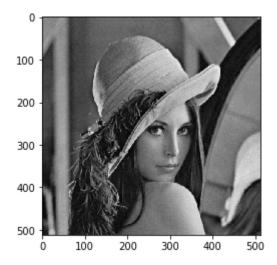
```
In [2]:
        #we will only use: scipy.ndimage.correlate
        from scipy import ndimage
        def mygradient(image):
            This function takes a grayscale image and returns two arrays of the
            same size, one containing the magnitude of the gradient, the second
            containing the orientation of the gradient.
            Parameters
            image : 2D float array of shape HxW
                 An array containing pixel brightness values
            Returns
            _____
            mag : 2D float array of shape HxW
                gradient magnitudes
            ori : 2Dfloat array of shape HxW
                gradient orientations in radians
            gradient_x = ndimage.correlate(image, np.array([[-1, 1]]), mode='nearest')
            gradient_y = ndimage.correlate(image, np.array([[-1],[1]]), mode='nearest')
            mag = np.sqrt(np.square(gradient_x) + np.square(gradient_y))
            ori = np.arctan(gradient_y/(gradient_x+1e-16))
            return (mag,ori)
```

```
In [3]: #
        # Demonstrate your mygradient function here by loading in a grayscale
        # image, calling mygradient, and visualizing the resulting magnitude
        # and orientation images. For visualizing orientation image, I suggest
        # using the hsv or twilight colormap.
        # circle test
        [yy,xx] = np.mgrid[-40:40,-40:40]
        image = np.array((xx*xx+yy*yy),dtype=float)
        (mag,ori) = mygradient(image)
        #visualize results.
        print('gradient created for a small solid circle')
        plt.imshow(ori, cmap=plt.cm.hsv)
        plt.show()
        # image test
        image = plt.imread('./images/lena.jpg').astype(float)/255
        (mag, ori) = mygradient(image)
        plt.rcParams["figure.figsize"] = (4,4)
        print('source image')
        plt.imshow(image, cmap=plt.cm.gray)
        plt.show()
        print('magnitude')
        plt.imshow(mag, cmap=plt.cm.gray)
        plt.show()
        print('orientation')
        plt.imshow(ori, cmap=plt.cm.hsv)
        plt.show()
```

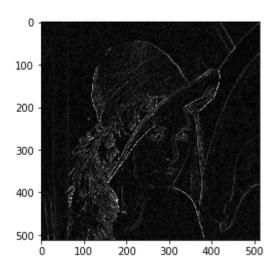
gradient created for a small solid circle



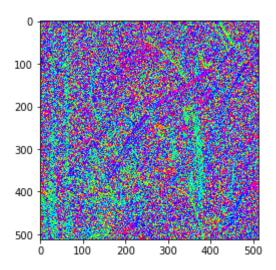
source image

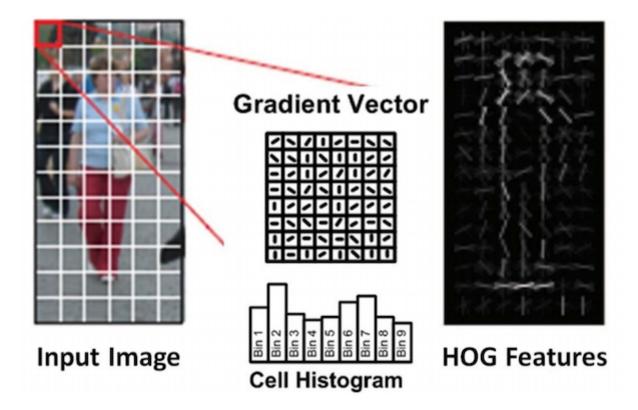


magnitude



orientation





2. Histograms of Gradient Orientations [25 pts]

Write a function that computes gradient orientation histograms over each 8x8 block of pixels in an image. Your function should bin the orientation into 9 equal sized bins between -pi/2 and pi/2. The input of your function will be an image of size HxW. The output should be a three-dimensional array **ohist** whose size is (H/8)x(W/8)x9 where **ohist[i,j,k]** contains the count of how many edges of orientation k fell in block (i,j). If the input image dimensions are not a multiple of 8, you should use **np.pad** with the **mode=edge** option to pad the width and height up to the nearest integer multiple of 8.

To determine if a pixel is an edge, we need to choose some threshold. I suggest using a threshold that is 10% of the maximum gradient magnitude in the image. Since each 8x8 block will contain a different number of edges, you should normalize the resulting histogram for each block to sum to 1 (i.e., np.sum(ohist,axis=2) should be 1 at every location).

I would suggest your function loops over the orientation bins. For each orientation bin you'll need to identify those pixels in the image whose magnitude is above the threshold and whose orientation falls in the given bin. You can do this easily in numpy using logical operations in order to generate an array the same size as the image that contains Trues at the locations of every edge pixel that falls in the given orientation bin and is above threshold. To collect up pixels in each 8x8 spatial block you can use the function <code>ski.util.view_as_windows(...,(8,8),step=8)</code> and <code>np.count_nonzeros</code> to count the number of edges in each block.

Test your code by creating a simple test image (e.g. a white disk on a black background), computing the descriptor and using the provided function *hogvis* to visualize it.

Note: in the discussion above I have assumed 8x8 block size and 9 orientations. In your code you should use the parameters *bsize* and *norient* in place of these constants.

```
In [4]: | #we will only use: ski.util.view as windows for computing hog descriptor
        import skimage as ski
        def hog(image,bsize=8,norient=9):
            This function takes a grayscale image and returns a 3D array
            containing the histogram of gradient orientations descriptor (HOG)
            We follow the convention that the histogram covers gradients starting
            with the first bin at -pi/2 and the last bin ending at pi/2.
            Parameters
            image : 2D float array of shape HxW
                 An array containing pixel brightness values
            bsize : int
                The size of the spatial bins in pixels, defaults to 8
            norient : int
                The number of orientation histogram bins, defaults to 9
            Returns
            _____
            ohist : 3D float array of shape (H/bsize, W/bsize, norient)
                edge orientation histogram
            0.00
            # determine the size of the HOG descriptor
            (h,w) = image.shape
            h2 = int(np.ceil(h/float(bsize)))
            w2 = int(np.ceil(w/float(bsize)))
            ohist = np.zeros((h2,w2,norient))
            # pad the input image on right and bottom as needed so that it
            # is a multiple of bsize
            pw = bsize - w % bsize if w % bsize else 0
            ph = bsize - h % bsize if h % bsize else 0
            image = np.pad(image,[(0,ph),(0,pw)],mode='symmetric')
            # make sure we did the padding correctly
            assert(image.shape==(h2*bsize,w2*bsize))
            # compute image gradients
            (mag,ori) = mygradient(image)
            # choose a threshold which is 10% of the maximum gradient magnitude in the image
            thresh = 0.10 * np.max(mag)
            # separate out pixels into orientation channels, dividing the range of orientations
            # [-pi/2,pi/2] into norient equal sized bins and count how many fall in each block
            # as a sanity check, make sure every pixel gets assigned to at most 1 bin.
            bincount = np.zeros((h2*bsize,w2*bsize))
            for i in range(norient):
                #create a binary image containing 1s for pixels at the ith
                #orientation where the magnitude is above the threshold.
                step = (1/norient) * np.pi
```

```
left = (-np.pi/2.0) + i * step
    right = left + step
    B = np.zeros like(image)
      B[(ori >= left) & (ori <= right) & (mag > thresh)] = 1.0
    if i == 0:
        B[(ori >= left) & (ori <= right) & (mag > thresh)] = 1.0
    else:
        B[(ori > left) & (ori <= right) & (mag > thresh)] = 1.0
    #sanity check
    bincount = bincount + B
    #pull out non-overlapping bsize x bsize blocks
    chblock = ski.util.view_as_windows(B,(bsize,bsize),step=bsize)
    #sum up the count for each block and store the result
    ohist[:,:,i] = np.count_nonzero(chblock,axis=(2,3))
assert(np.all(bincount<=1))</pre>
# lastly, normalize the histogram so that the sum along the orientation dimension is
# note: don't divide by 0! If there are no edges in a block (i.e. the sum of counts
# is 0) then your code should leave all the values as zero.
num_edges = np.sum(ohist,axis=2)
ohist[num_edges>0,:] = ohist[num_edges>0,:] / num_edges[num_edges>0,np.newaxis]
assert(ohist.shape==(h2,w2,norient))
return ohist
```

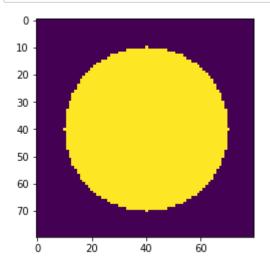
```
In [5]: #provided function for visualizing hog descriptors
import hogvis as hogvis

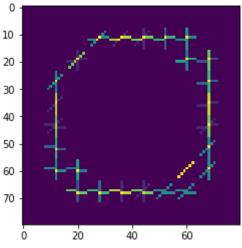
#
  # generate a simple test image... a 80x80 image
  # with a circle of radius 30 in the center

#
  [yy,xx] = np.mgrid[-40:40,-40:40]
  im = np.array((xx*xx+yy*yy<=30*30),dtype=float)

#
  # display the image and the output of hogvis
  #
  plt.imshow(im)
  plt.show()

vis = hogvis.hogvis(hog(im))
  plt.imshow(vis)
  plt.show()</pre>
```





3. Detection [25 pts]

Write a function that takes a template and an image and returns the top detections found in the image. Your function should follow the definition given below.

In your function you should first compute the histogram-of-gradient-orientation feature map for the image, then correlate the template with the feature map. Since the feature map and template are both three dimensional, you will want to filter each orientation separately and then sum up the results to get the final response. If the image of size HxW then this final response map will be of size (H/8)x(W/8).

When constructing the list of top detections, your code should implement non-maxima suppression so that it doesn't return overlapping detections. You can do this by sorting the responses in descending order of their score. Every time you add a detection to the list to return, check to make sure that the location of this detection is not too close to any of the detections already in the output list. You can estimate the overlap by computing the distance between a pair of detections and checking that the distance is greater than say 70% of the width of the template.

Your code should return the locations of the detections in terms of the original image pixel coordinates (so if your detector had a high response at block [i,j] in the response map, then you should return (8i,8j) as the pixel coordinates).

I have provided a function for visualizing the resulting detections which you can use to test your detect function. Please include some visualization of a simple test case.

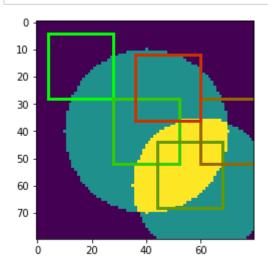
```
In [6]: | #we will only use: scipy.ndimage.correlate
        from scipy import ndimage
        def detect(image,template,ndetect=5,bsize=8,norient=9):
            .....
            This function takes a grayscale image and a HOG template and
            returns a list of detections where each detection consists
            of a tuple containing the coordinates and score (x,y,score)
            Parameters
            _____
            image : 2D float array of shape HxW
                 An array containing pixel brightness values
            template : a 3D float array
                The HOG template we wish to match to the image
            ndetect : int
                Number of detections to return
            bsize : int
                The size of the spatial bins in pixels, defaults to 8
            norient : int
                The number of orientation histogram bins, defaults to 9
            Returns
            -----
            detections : a list of tuples of length ndetect
                Each detection is a tuple (x,y,score)
            .....
            # norient for the template should match the norient parameter passed in
            assert(template.shape[2]==norient)
            fmap = hog(image,bsize=bsize,norient=norient)
            #cross-correlate the template with the feature map to get the total response
            resp = np.zeros((fmap.shape[0],fmap.shape[1]))
            for i in range(norient):
                resp = resp + ndimage.correlate(fmap[...,i], template[...,i])
            #sort the values in resp in descending order.
            # val[i] should be ith largest score in resp
            # ind[i] should be the index at which it occurred so that val[i]==resp[ind[i]]
            ind = np.argsort(resp,axis=None)[::-1] #corresponding indices
            val = resp[np.unravel_index(ind,resp.shape)] #sorted response values
            #work down the list of responses from high to low, to generate a
            # list of ndetect top scoring matches which do not overlap
            detcount = 0
            i = 0
            detections = []
            while ((detcount < ndetect) and (i < len(val))):</pre>
                # convert 1d index into 2d index
```

```
yb,xb = np.unravel_index(ind[i],resp.shape)
    assert(val[i]==resp[yb,xb]) #make sure we did indexing correctly
   #covert block index to pixel coordinates based on bsize
   xp = xb * bsize
   yp = yb * bsize
   #check if this detection overlaps any detections that we've already added
   #to the list. compare the x,y coordinates of this detection to the x,y
   #coordinates of the detections already in the list and see if any overlap
   #by checking if the distance between them is less than 70% of the template
   # width/height
   overlap = False
   if detections:
        dets = np.delete(np.array(detections),-1,axis=1).T
        distances = np.linalg.norm(dets - np.array([[xp,yp]]).T,axis=0)
        h,w = template.shape[0]*bsize, template.shape[1]*bsize
        overlap = np.any(distances[(distances < 0.7 * w) | (distances < 0.7 * h)])</pre>
   #if the detection doesn't overlap then add it to the list
   if not overlap:
        detcount = detcount + 1
        detections.append((xp,yp,val[i]))
   i=i+1
if (len(detections) < ndetect):</pre>
    print('WARNING: unable to find ',ndetect,' non-overlapping detections')
return detections
```

```
In [7]: import matplotlib.patches as patches
        def plot_detections(image,detections,tsize_pix):
            This is a utility function for visualization that takes an image and
            a list of detections and plots the detections overlayed on the image
            as boxes.
            Color of the bounding box is based on the order of the detection in
            the list, fading from green to red.
            Parameters
             _____
            image : 2D float array of shape HxW
                 An array containing pixel brightness values
            detections : a list of tuples of length ndetect
                Detections are tuples (x,y,score)
            tsize_pix : (int,int)
                The height and width of the box in pixels
            Returns
             _____
            None
            ndetections = len(detections)
            plt.imshow(image)
            ax = plt.gca()
            w = tsize_pix[1]
            h = tsize_pix[0]
            red = np.array([1,0,0])
            green = np.array([0,1,0])
            ct = 0
            for (x,y,score) in detections:
                xc = x - (w//2)
                yc = y-(h//2)
                col = (ct/ndetections)*red + (1-(ct/ndetections))*green
                rect = patches.Rectangle((xc,yc),w,h,linewidth=3,edgecolor=col,facecolor='none')
                ax.add_patch(rect)
                ct = ct + 1
```

plt.show()

```
In [8]:
        # sketch of some simple test code, modify as needed
         #create a synthetic image
         [yy,xx] = np.mgrid[-40:40,-40:40]
         im1 = np.array((xx*xx+yy*yy<=30*30),dtype=float)</pre>
         [yy,xx] = np.mgrid[-60:20,-60:20]
         im2 = np.array((xx*xx+yy*yy<=25*25),dtype=float)</pre>
         im = 0.5*im1+0.5*im2
         #compute feature map with default parameters
        fmap = hog(im)
         #extract a 3x3 template
        template = fmap[1:4,1:4,:]
         #run the detect code
        detections = detect(im,template,ndetect=5)
        #visualize results.
        plot_detections(im,detections,(24,24))
        # visually confirm that:
            1. top detection should be the same as the location where we selected the template
             2. multiple detections do not overlap too much
```



4. Learning Templates [15 pts]

The final step is to implement a function to learn a template from positive and negative examples. Your code should take a collection of cropped positive and negative examples of the object you are interested in detecting, extract the features for each, and generate a template by taking the average positive template minus the average negative template.

```
In [9]: def learn_template(posfiles,negfiles,tsize=np.array([16,16]),bsize=8,norient=9):
            This function takes a list of positive images that contain cropped
            examples of an object + negative files containing cropped background
            and a template size. It produces a HOG template and generates visualization
            of the examples and template
            Parameters
             _____
            posfiles: list of str
                 Image files containing cropped positive examples
            negfiles : list of str
                Image files containing cropped negative examples
            tsize : (int,int)
                The height and width of the template in blocks
            Returns
            template : float array of size tsize x norient
                The learned HOG template
            0.00
            #compute the template size in pixels
            #corresponding to the specified template size (given in blocks)
            tsize_pix=bsize*tsize
            #figure to show positive training examples
            fig1 = plt.figure()
            pltct = 1
            fig_indices = np.arange(1,11).reshape((5,2)).T.flatten()
            #accumulate average positive and negative templates
            pos_t = np.zeros((tsize[0],tsize[1],norient),dtype=float)
            for file in posfiles:
                #load in a cropped positive example
                img = plt.imread(file).astype(float)/255
                #convert to grayscale and resize to fixed dimension tsize pix
                #using skimage.transform.resize if needed.
                if len(img.shape) == 3:
                     img = (img[...,0] + img[...,1] + img[...,2])/3.
                img_scaled = ski.transform.resize(img, tsize_pix)
                #display the example. if you want to train with a large # of examples,
                #you may want to modify this, e.g. to show only the first 5.
                if pltct < 6:</pre>
                     ax = fig1.add_subplot(len(posfiles),2,fig_indices[pltct-1])
                     ax.imshow(img_scaled,cmap=plt.cm.gray)
                    pltct = pltct + 1
                #extract feature
                fmap = hog(img_scaled)
                #compute running average
                pos_t = pos_t + fmap
```

```
pos_t = (1/len(posfiles))*pos_t
#fig1.show()
# repeat same process for negative examples
#fig2 = plt.figure()
#pltct = 1
neg t = np.zeros((tsize[0],tsize[1],norient),dtype=float)
for file in negfiles:
    #load in a cropped positive example
    img = plt.imread(file).astype(float)/255
    #convert to grayscale and resize to fixed dimension tsize pix
    #using skimage.transform.resize if needed.
    if len(img.shape) == 3:
        img = (img[...,0] + img[...,1] + img[...,2])/3.
    img_scaled = ski.transform.resize(img, tsize_pix)
    if pltct < 11:</pre>
        ax = fig1.add_subplot(len(negfiles),2,fig_indices[pltct-1])
        ax.imshow(img_scaled,cmap=plt.cm.gray)
        pltct = pltct + 1
    #extract feature
    fmap = hog(img_scaled)
    #compute running average
    neg_t = neg_t + fmap
neg_t = (1/len(negfiles))*neg_t
fig1.show()
# add code here to visualize the positive and negative parts of the template
# using hogvis. you should separately visualize pos_t and neg_t rather than
# the final tempalte.
figsizeOld = plt.rcParams["figure.figsize"]
plt.rcParams["figure.figsize"] = (5,5)
print('training images (left column positive, right column negative):')
plt.show()
fig3 = plt.figure()
pos_vis = hogvis.hogvis(pos_t)
print('positive template:')
plt.imshow(pos_vis)
plt.show()
neg_vis = hogvis.hogvis(neg_t)
print('negative template:')
plt.imshow(neg_vis)
plt.show()
plt.rcParams["figure.figsize"] = figsizeOld
```

```
# now construct our template as the average positive minus average negative
template = pos_t - neg_t
return template
```

5. Experiments [15 pts]

Test your detection by training a template and running it on a test image.

In your experiments and writeup below you should include: (a) a visualization of the positive and negative patches you use to train the template and corresponding hog feature, (b) the detection results on the test image. You should show (a) and (b) for *two different object categories*, the provided face test images and another category of your choosing (e.g. feel free to experiment with detecting cat faces, hands, cups, chairs or some other type of object). Additionally, please include results of testing your detector where there are at least 3 objects to detect (this could be either 3 test images which each have one or more objects, or a single image with many (more than 3) objects). Your test image(s) should be distinct from your training examples. Finally, write a brief (1 paragraph) discussion of where the detector works well and when it fails. Describe some ways you might be able to make it better.

NOTE 1: You will need to create the cropped test examples to pass to your *learn_template*. You can do this by cropping out the examples by hand (e.g. using an image editing tool). You should attempt to crop them out in the most consistent way possible, making sure that each example is centered with the same size and aspect ratio. Negative examples can be image patches that don't contain the object of interest. You should crop out negative examples with roughly the same resolution as the positive examples.

NOTE 2: For the best result, you will want to test on images where the object is the same size as your template. I recommend using the default **bsize** and **norient** parameters for all your experiments. You will likely want to modify the template size as needed

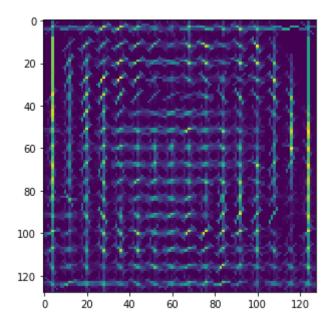
Experiment 1: Face detection

```
In [10]: def rgb2grayscale(img):
             img_gray = img
             if len(img.shape) == 3:
                 img_gray = (img[...,0] + img[...,1] + img[...,2])/3.
             return img_gray
         def test_detections(test_image, training_image_dir, tsize=np.array([16,16]),
                             ndetect=5):
             # compute image a template size
             bsize=8
             tsize_pix = bsize*tsize #height and width in pixels
             posfiles = ('pos1.jpg','pos2.jpg','pos3.jpg','pos4.jpg','pos5.jpg')
             posfiles = tuple(training_image_dir + file for file in posfiles)
             negfiles = ('neg1.jpg','neg2.jpg','neg3.jpg','neg4.jpg','neg5.jpg')
             negfiles = tuple(training_image_dir + file for file in negfiles)
             # call learn template to learn and visualize the template and training data
             template = learn_template(posfiles,negfiles,tsize=tsize)
             # call detect on one or more test images, visualizing
             #the result with the plot detections function
             img = plt.imread(test_image).astype(float)/255
             img_gray = rgb2grayscale(img)
             detections = detect(img_gray, template, ndetect=ndetect)
             print('finding ndetect={} detections on test_image {} with n={} pos/neg training ima
                   .format(ndetect, test_image, len(posfiles)))
             figsizeOld = plt.rcParams["figure.figsize"]
             plt.rcParams["figure.figsize"] = (10,10)
             plot_detections(img,detections,tsize_pix)
             plt.rcParams["figure.figsize"] = figsizeOld
```

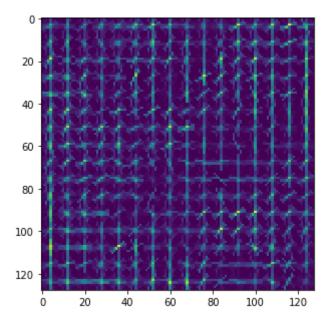
training images (left column positive, right column negative):



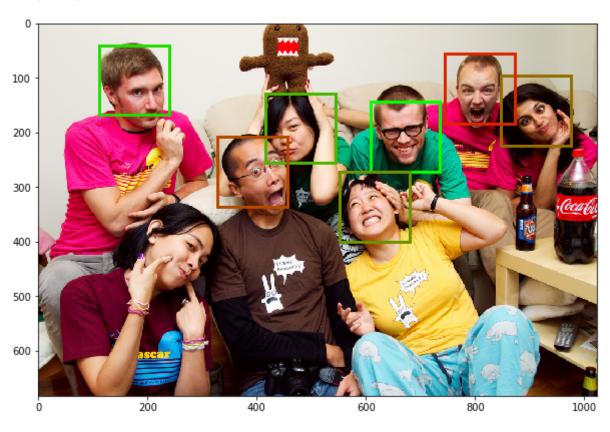
positive template:



negative template:

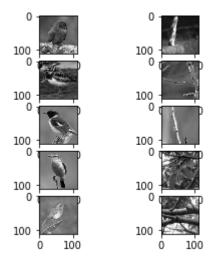


finding ndetect=7 detections on test_image images/faces/faces2.jpg with n=5 pos/neg training images:

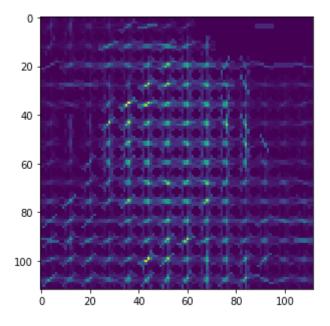


Experiment 2: Small birds & bird face detection

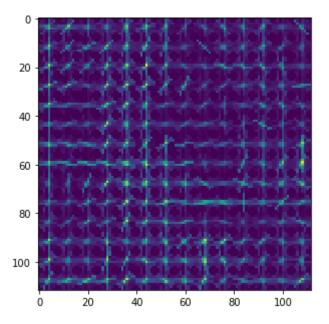
training images (left column positive, right column negative):



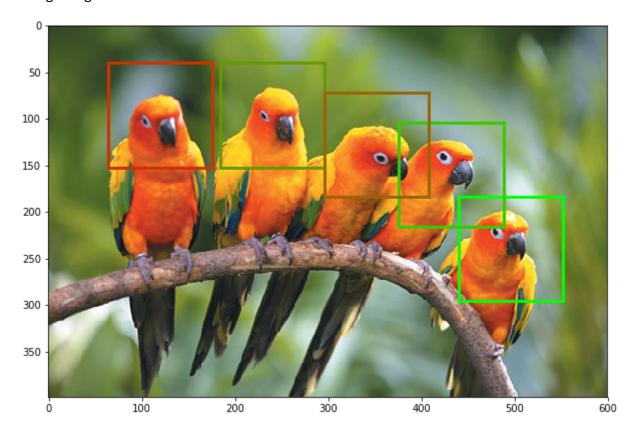
positive template:



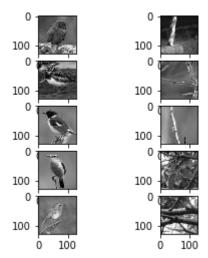
negative template:



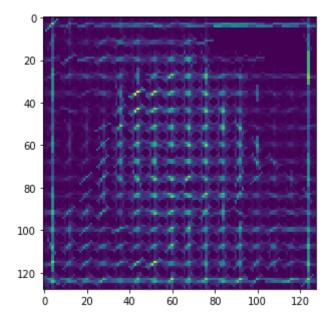
finding ndetect=5 detections on test_image images/birds/birds1.jpg with n=5 pos/neg training images:



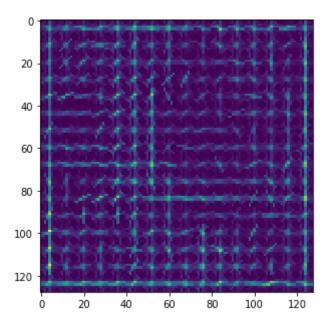
training images (left column positive, right column negative):



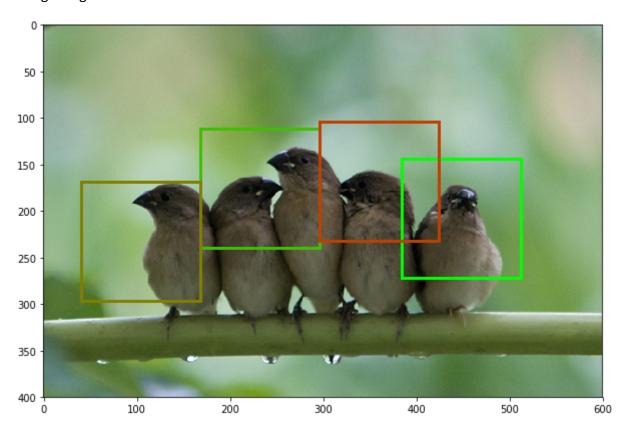
positive template:



negative template:



finding ndetect=4 detections on test_image images/birds/birds4.jpg with n=5 pos/neg training images:



Explanation of results

The detector works well on test images when the features in the test image are similar in size and orientation as the training images. The relative size of the feature within the test image (with an appropriately chosen template size) also should be similar to how the feature appears within the training images.

The detector can also fail to work, or has false-positive detections, when the test image has regions with high-contrast edges that may be along a similar orientation to the tested feature. The detector mistakes high-contrast clothes, shoes, hands, and sometimes arms, for faces. This can be improved by adding such