

```
-----
-- Engineer: Taggart Bonham and Will Chisholm
--
-- Create Date: 05/23/2017 09:05:13 PM
-- Design Name:
-- Module Name: COLORDecoder- Behavioral
-- Project Name: Etch-a-Sketch final project
-- Target Devices: Digilent Basys3 Board
-- Tool Versions: Vivado 2016.1
-- Description: Decodes switch RGB input into an 8-bit color vector
-----
```

```
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;

-- Uncomment the following library declaration if instantiating
-- any Xilinx leaf cells in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

entity ColorDecoder is
    Port ( r : in STD_LOGIC; --takes in three switch values and ouputs a combination of those
          colors
          g : in STD_LOGIC;
          b : in STD_LOGIC;
          COLOR : out STD_LOGIC_VECTOR(7 downto 0));
end ColorDecoder;

architecture Behavioral of ColorDecoder is
    signal Red, Green : STD_LOGIC_VECTOR(2 downto 0) := (others => '1'); --3 bits for red and green
    signal Blue : STD_LOGIC_VECTOR(1 downto 0) := (others => '1'); --2 bits for blue
begin

    --turns colors on and off based on inputs
    Red <= "111" when r = '1' else
           "000" when r = '0';

    Green <= "111" when g = '1' else
            "000" when g = '0';

    Blue <= "11" when b = '1' else
            "00" when b = '0';

    --wires output from three intermediate wires
    COLOR <= Red & Green & Blue;
end Behavioral;
```