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CS211FZ: Data Structures and Algorithms II

12- NP-Problem NP-Completeness

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Introduction

Introduction (1)

- Computational complexity studies the time and space resources needed to solve computational problems.
- Understanding complexity helps in algorithm design and predicting computational limits.

Introduction (2)

- Almost all the algorithms we have studied thus far have been ***polynomial-time algorithms***: on inputs of size n , their worst-case running time is $O(n^k)$ for some constant k .
- You might wonder whether all problems can be solved in polynomial time?
- The answer is no.



Introduction (3)

- For example, there are problems, such as Turing's famous “**Halting Problem**”*, that cannot be solved by any computer, no matter how long you're willing to wait for an answer.
- The question is simply whether the given program will ever halt on a particular input.

For example, in **pseudocode**, the program

```
while (true) continue
```

does not halt; rather, it goes on forever in an **infinite loop**. On the other hand, the program

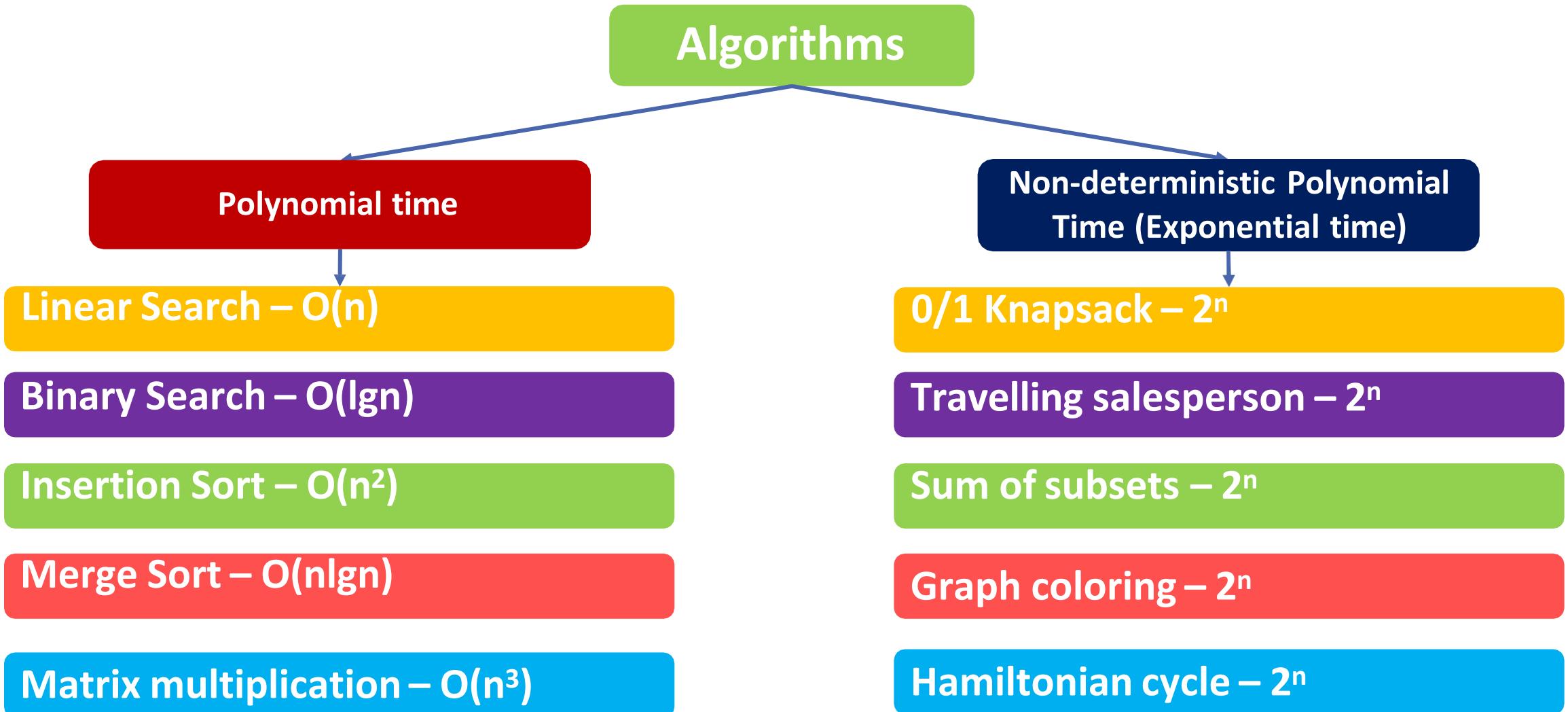
```
print "Hello, world!"
```

does halt.

* https://en.wikipedia.org/wiki/Halting_problem

Algorithm Classes

Polynomial Time vs Non-deterministic Polynomial Time (NP)



Polynomial Time vs Non-deterministic Polynomial Time (NP)

Deterministic Algorithms

- Deterministic algorithms are those where the behavior is completely predictable.
- Given a particular input, the algorithm will always produce the same output, following the same sequence of steps.
- Linear Search and Binary Search are deterministic algorithms.



```
1 def linear_search(array, target):  
2     for i in range(len(array)):  
3         if array[i] == target:  
4             return i # target found at index i  
5     return -1 # target not found
```

Polynomial Time vs Non-deterministic Polynomial Time (NP)

Non-Deterministic Algorithms

- Non-deterministic algorithms, on the other hand, can have multiple possible paths of execution. Involve some level of randomness or "guessing".
- An example of Non-deterministic algorithm.



```
1 A=[9,8,7,6,4,11];
2 Irfan Search(A, n, key)
3 {
4     i = choice(1, n); // non-deterministic choice
5     if (A[i] == key)
6     {
7         print(i); // Success
8     }
9     else
10    {
11        print(0); // Failure
12    }
13 }
```

Polynomial Time vs Non-deterministic Polynomial Time (NP)

Non-Deterministic Algorithm Example

- Non-deterministic Choice: $i = \text{choice}(1, n)$ implies that the algorithm can magically choose the correct index.
- In reality, such a non-deterministic choice is not practically feasible but is used to understand theoretical properties of problems and algorithms.
- Polynomial Time: Once the correct choice is made, checking $A[i]$ against the key is $O(1)$, implying constant time. If all choices are guessed correctly in polynomial time, the problem is in class NP.

Classes of Algorithms

- Commonly used algorithm classes:
 - P Class
 - NP Class
 - NP-Complete (NPC)

P Class

- The class P consists of those problems that are solvable in polynomial time.
- More specifically, they are problems that can be solved in $O(n^k)$ time for some constant k , where n is the size of the input to the problem.
- P is often a class of computational problems that are solvable and **tractable**.
- **Tractable** means that the problems can be solved in theory as well as in practice.

P Class - Example

- For example, most of the problems we studies in this course belongs to P class.

Linear Search – $O(n)$

Binary Search – $O(\lg n)$

Insertion Sort – $O(n^2)$

Merge Sort – $O(n \lg n)$

NP Class

- The name “NP” stands for “nondeterministic polynomial time”.
- The class NP consists of those problems that cannot be solved in polynomial time but can be “**verified**” in polynomial time.
- **What do we mean by a problem being verified?**
- The solutions of the NP class are hard to find. However, If we were somehow given a “certificate” of a solution, we can quickly (in polynomial time) test whether a solution is correct (without worrying about how hard it might be to find the solution).

NP Class - Example

- For example, the following problems take exponential time instead of polynomial time to solve, but once we know the solution, we can verify in polynomial time.

0/1 Knapsack – 2^n

Travelling salesperson – 2^n

Sum of subsets – 2^n

Graph coloring – 2^n

Hamiltonian cycle – 2^n

NP Class - Example

- Consider an example of typical sudoku. To find the solution, the time increases exponentially. However, once the solution is known, we can verify in polynomial time.

5	3		7					
6		1	9	5				
9	8				6			
8		6			3			
4		8	3		1			
7		2			6			
6			2	8				
		4	1	9		5		
		8		7	9			

A typical Sudoku puzzle

5	3	4	6	7	8	9	1	2
6	7	2	1	9	5	3	4	8
1	9	8	3	4	2	5	6	7
8	5	9	7	6	1	4	2	3
4	2	6	8	5	3	7	9	1
7	1	3	9	2	4	8	5	6
9	6	1	5	3	7	2	8	4
2	8	7	4	1	9	6	3	5
3	4	5	2	8	6	1	7	9

The solution to the puzzle

NPC Class

- A problem belongs to the class NP-complete - and we call it NPC- if it belongs to NP and is as "hard" as any problem in NP.
- **We state that if any NP-complete problem can be solved in polynomial time, then every problem in NP has a polynomial-time algorithm.**
- No polynomial-time algorithm has yet been discovered for an NP-complete problem, nor has anyone yet been able to prove that no polynomial-time algorithm can exist for any one of them.

NPC Class

- For example, all the following NP problems are NPC. If any of these problem can be solved in polynomial time, then every problem in NP can be solved with a polynomial-time algorithm.

0/1 Knapsack – 2^n

Travelling salesperson – 2^n

Sum of subsets – 2^n

Graph coloring – 2^n

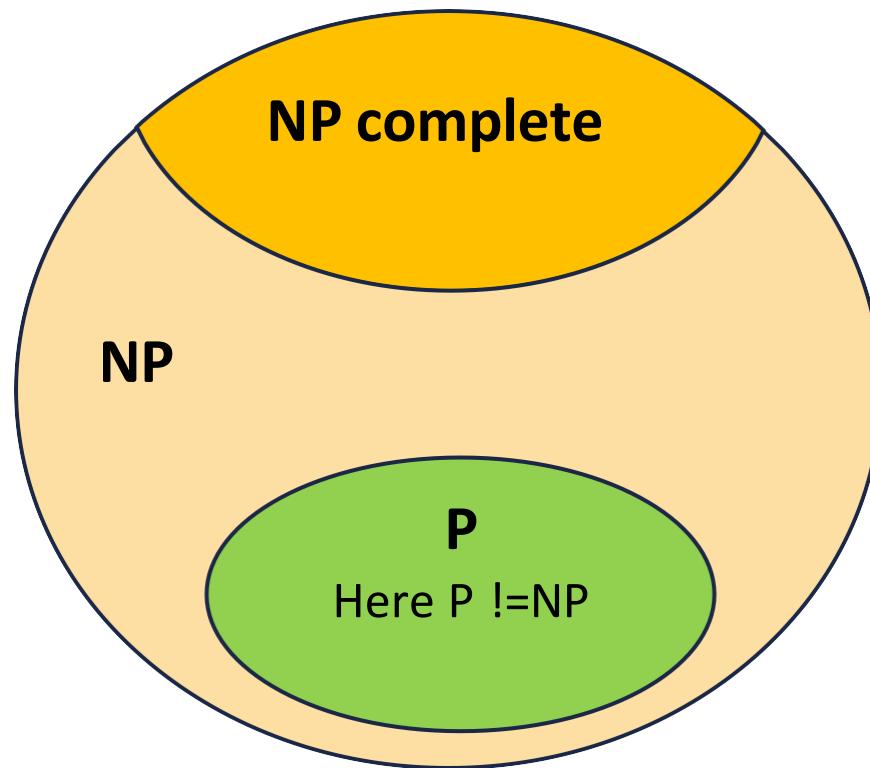
Hamiltonian cycle – 2^n

NPC Class

- Most theoretical computer scientists believe that the NP-complete problems are **intractable**.
- The problems that can be solved in theory but not in practice are known as **intractable**.
- Since given the wide range of NP-complete problems that have been studied to date - without anyone having discovered a polynomial-time solution to any of them - it would be truly astounding if all of them could be solved in polynomial time.

P, NP, and NPC Class

- P problems are solvable in polynomial time, NP problems are verifiable in polynomial time, and NP-complete problems are the hardest of NP problems.



Why study of the algorithms' classes important

- To become a good algorithm designer, you must understand the basics of the theory of NP-completeness. If you can establish a problem as NP-complete, you provide good evidence for its intractability.
- As an engineer, you would then do better to spend your time developing an approximation algorithm or solving a tractable special case, rather than searching for a fast algorithm that solves the problem exactly.
- Moreover, many natural and interesting problems that on the surface seem no harder than sorting, graph searching, or network flow are in fact NP-complete. Therefore, you should become familiar with this remarkable class of problems.