

HandwrittenHomework1

1. Prove TestAndSet is correct. (30%)

```
bool test_and_set(bool *lock)
{
    bool last_lock = *lock;
    *lock = true;

    return last_lock;
}

bool *lock = (bool*) malloc(sizeof(bool));
*lock = false;

do
{
    is_waiting[i] = true;
    while(is_waiting[i] && test_and_set(lock)) ; //Do nothing

    is_waiting[i] = false;

    //CRITICAL SECTION

    j = (i+1)%n;
    while(j!=i && !is_waiting[j]) j = (j+1)%n;

    if(j == i) *lock = false;
    else is_waiting[j] = false;
}while(true)
```

i. Mutual Exclusion

*lock is initialized to false. **Because test_and_set is atomic hardware instruction**, when first process calls test_and_set, it changes *lock to true and get return value false without being interrupted. This process can break while loop and enter critical section. After first process calls test_and_set, **other process gets true from test_and_set and they also set there is_waiting to true**, so they cannot enter critical section.

ii. Progress

After the process leaves critical section and finds no other process want to enter critical section at that time, it changes *lock to false. As the result, **if there is no process in critical section, *lock is false**. Next process which wants to enter critical section gets false from test_and_set, so it can enter critical section.

iii. Bounded waiting

If a process leaves critical section, it tests $i+1$ wants to enter critical section or not. If not, it increases the counter and test until the counter equals to itself. If it finds there is a process wants to enter critical section, it changes that process's `is_waiting` to false, so that process can enter critical section. As the result, **after waiting no bigger than $n+1$ times, the process can enter critical section.**

2. Second Readers and Writers Problem. (70%)

```
//Initialization 10pts
int writer_count = 0, reader_count = 0;
Semaphore reader_mutex = 1, writer_mutex = 1, allow_only_one_reader = 1, want_to_enter = 1, resource = 1;

//READER 30pts
do
{
    wait(allow_only_one_reader); //With this, writer can enter critical section immediately after reader left critical section.
                                //Without this is also correct. Writer can enter critical section in limited time.
    wait(want_to_enter); //The Order of wait(want_to_enter) and wait(reader_mutex) can not be switched, otherwise it would cause deadlock.
    wait(reader_mutex);
    reader_count++;
    if(reader_count == 1) wait(resource);
    signal(reader_mutex); //The Order of signal(want_to_enter) and signal(reader_mutex) can be switched.
    signal(want_to_enter);
    signal(allow_only_one_reader);

    //CRITICAL SECTION

    wait(reader_mutex);
    reader_count--;
    if(reader_count == 0) signal(resource);
    signal(reader_mutex);
}while(true) //Without this is also correct.

//WRITERS 30pts
do
{
    wait(writer_mutex);
    writer_count++;
    if(writer_count == 1) wait(want_to_enter);
    signal(writer_mutex);

    wait(resource);
    //CRITICAL SECTION
    signal(resource);

    wait(writer_mutex);
    writer_count--;
    if(writer_count == 0) signal(want_to_enter);
    signal(writer_mutex);
}while(true) //Without this is also correct.
```