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Software Engineer Intern
Riot Games
Los Angeles, CA

Dear Recruiter,

The purpose of writing this letter is about the open position as a Software Engineer Intern at Riot Games. I am interested in this opening and I am excited to have a chance to work there during the summer session of 2018. I would be a great fit with my current interests as a software developer.

I would like to have this opportunity to work for such a great company because of what I can contribute to this company during my time spent there. I am proficient in Java, Python, Node, and C. With my prior experience at KEMP Technologies as an R&D Intern, I believe I have what it takes to be successful at Riot Games. I am a Computer Science major at Stony Brook University and my background puts me in a perfect position to be a Software Engineer Intern.

During my previous internship, I worked during the school semester balancing work and study. Some of the contributions I made during my time at KEMP Technologies include, working with a team of senior software developers, system integrators, and quality assurance engineers on the development of a Slack Bot. I moved a hard-coded communication platform to an advanced NLP platform for communication with the user. Additionally, I centralized logging for company load balancers using Elasticsearch/Logstash/Kibana for developers to easily maintain and test new load balancers. Another responsibility was that I had to visualize database queries using the Chart.js framework so that the user could query "Hey bot, give me the cpuload of my LoadMaster for the last 50 days." and the bot will reply with an attachment containing the chart for the last 50 days, along with a friendly response.

I have a strong desire to meet with you to further discuss this opportunity. Thank you for taking your time to read my application.

Sincerely,

Justin Chiu