

Ising

Worm Algorithm

→ $E = -J \sum_i s_i s_j$, $P_{\text{accept}} = \min[1, e^{-\Delta E/T}]$

→ limitation: Critical slowing down near T_c

Worm has something like bond

→ Sampling efficiently using *measure observables like M, E represents bond*

Closed loops: Z (partition func) $= 2^N \sum \tanh(k)^{\sum n_b}$

Open loops: G (Corr func) $g(i-m) = \langle s_i s_m \rangle$

$\rightarrow 0, 1$
loop length?

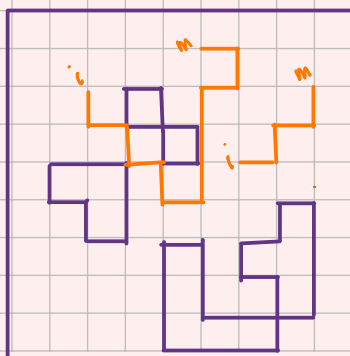
no dangling end (each site must have even # of bonds)
→ dangling ends i and m

Local moves:

- Add/remove bonds → extend/shrink worm
- Move ends → shift I/M to adjacent sites
- When $I=M$ the worm vanishes

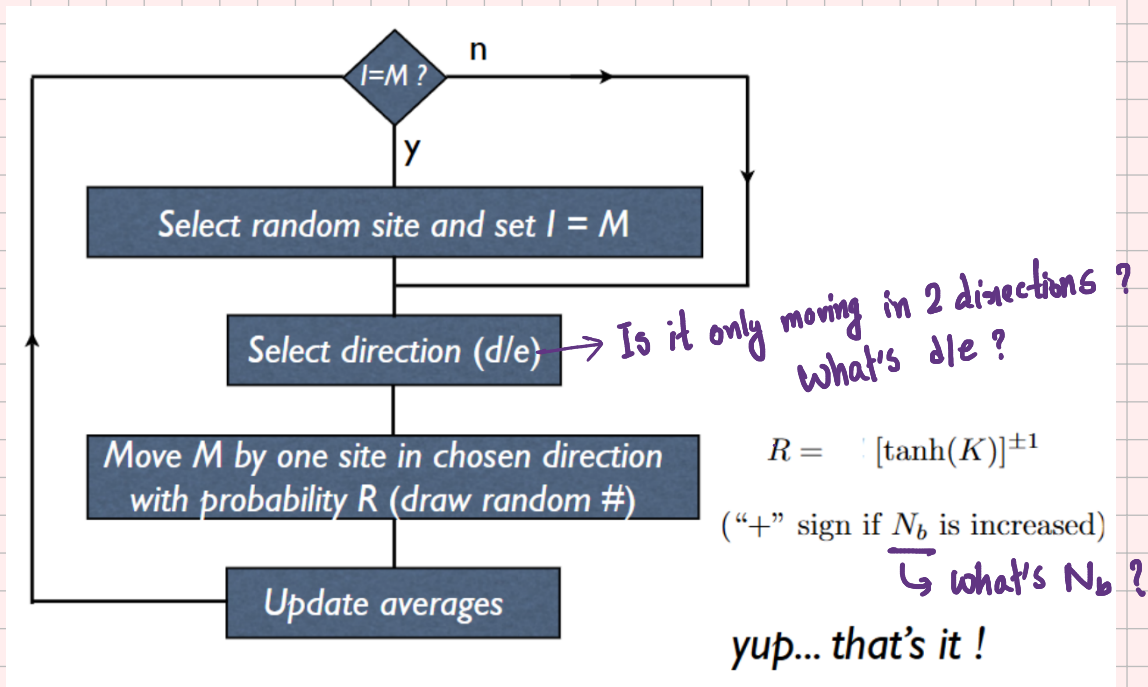
Why we care?

★ No critical slow down → samples loops instead of individual spins



— Closed loops
— Open loops

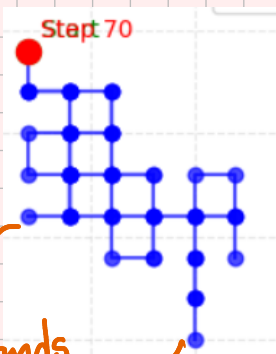
Algorithm:



* Non-reversible walk can prevent situations like the following. Are the following cases ok for closed loops?

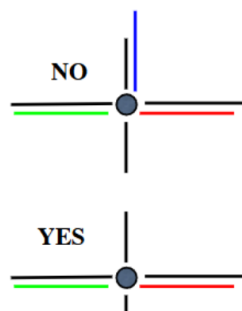
My guess is no since double invoking bonds and dangling ends are not allowed.

From Owen's code:



dangling ends were invoked more than twice

Closed loops? What loops?



Number of times each site occurs in the product must be **even**

Sum of all occupied bonds involving that site must be **even**

(no bond can be invoked twice)

Consequently, bonds connecting sites necessarily must form closed loops (not necessarily connected)

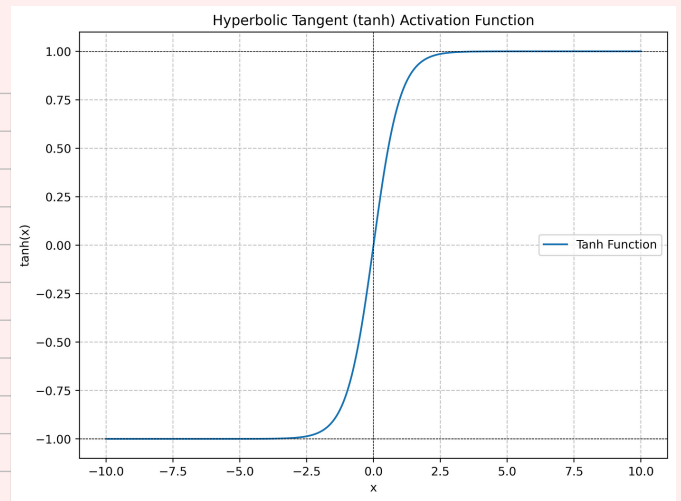
This def of closed loops is consistent w/ our def of loops in random walk section. YAY!

so the solution is just erasing the bond

* with every step the worm takes, if there existed a bond before, it gets erased w/ $p=1$. Otherwise a bond is created w/ prob R .

$$K = \frac{J}{T} = \frac{1}{T}$$

$$\tanh(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}} \in (-1, 1)$$



Bond Probability:

Bond $\rightarrow n_b$: $n_b = 1 \rightarrow$ Bond Present
 $n_b = 0 \rightarrow$ Bond Absent

Bond weight $w = (\tanh k)^{n_b}$

Bond present : $w = (\tanh k)^1 = \tanh k$

Bond Absent : $w = (\tanh k)^0 = 1$

Bond creating : $\Delta n_b = +1$

removing : $\Delta n_b = -1$

Probability $P_{\text{flip}} = \min(1, (\tanh k)^{\Delta n_b})$

Bond creating prob, $P = (\tanh k)^1 = \tanh k$

removing prob, $p = \min(1, (\tanh k)^{-1}) = 1$

$\underbrace{\qquad}_{<1}$
 >1

So, if there is a bond it will always get removed

if there is no bond there may or may not be new bond created.

At $T < T_c$: $\tanh \overset{\text{large}}{k} = \tanh 1/T \approx 1$: dense bond

At $T > T_c$: $\tanh \underset{\text{small}}{k} \approx k = 1/T$: sparse bond

At $T \approx T_c$: $\tanh(\frac{1}{2.269}) = \tanh(0.44)$: Balanced

Auto-correlation ($G(r)$)

$$G(r) = \langle s_i \cdot s_j \rangle$$

But we are not sampling all sites which is $O(N^2)$.

Instead we are using open and closed loops which is $O(1)$.

$$G(r) = \frac{1}{Z} \sum_{\text{conf.}} s_i s_j e^{-E/T} = \frac{\text{weight of open paths from } i \text{ to } j}{\text{weight of the closed loops}}$$

$$= \frac{G_n[r]}{G_0 \times \text{degeneracy}[r]}$$

of distinct pairs that have dis r

e.g. $r=1: 4 \leftrightarrow$

$r=\sqrt{2}: 4 \times$

$r=2: 8$

For $J > 1$ (Ferromagnetic) $G(r) \in [0, 1]$

How does this work?

(dictated by the prob func) Flipped to $n_b = 1 \Rightarrow s_i \cdot s_j = 1$ (spin aligned)
 $n_b = 0 \Rightarrow s_i \cdot s_j = -1$ (spin misaligned)

From \star , at low T : more bonds \rightarrow more connectivity

$\star \rightarrow$ the worm can reach there better.

$G(r)$ calculates how frequently worms can reach that far.

That's 2-pt corr at distance r .

So, at low T , $G(r) \rightarrow m^2$

at high T , $G(r) \rightarrow 0$

\star How does worm's movement depend on the bonds?

Why does low $T \Leftrightarrow$ more bonds \Leftrightarrow reach far $\Rightarrow \uparrow G(r)$

```
def move_worm(x, y, bonds, beta, L, stats):
    """Perform one worm move with detailed balance"""
    while True: # Keep trying until move is accepted
        dir_index = random.randint(0, 3)
        dx, dy = DIRECTIONS[dir_index]
        x_new, y_new = (x + dx) % L, (y + dy) % L
        opp_dir = get_opposite_dir(dir_index)

        # Determine if we're adding or removing a bond
        bond_change = 1 if bonds[x, y, dir_index] == 0 else -1

        # Bond acceptance
        if bond_change == 1:
            p_accept = math.tanh(beta)
            stats['attempts'] += 1
        else:
            p_accept = 1.0 # Always accept bond deletion

        if random.random() < p_accept:
            bonds[x, y, dir_index] ^= 1 # Flip current bond
            bonds[x_new, y_new, opp_dir] ^= 1 # Flip reciprocal bond
            if bond_change == 1:
                stats['acceptances'] += 1
            return x_new, y_new
```

New position is accepted only if bond is created or erased.

That means worms can move only by creating or erasing bonds.

$T \downarrow \Rightarrow P \uparrow$
 \rightarrow create more bonds
 \rightarrow existing bonds to erase.

At high T , there aren't that many options, so the worms close faster
 \Rightarrow worm length $\downarrow \Rightarrow G(r) \downarrow$

Energy Calculation

From the slide, $\langle E \rangle = -J \tanh(k) \left[dN + \frac{\langle N_b \rangle}{\sinh^2(k)} \right]$ (†)

Annotations:
 d : dimension = 2
 N : occupation prob
 $\langle N_b \rangle$: # total bonds, $4L^2/2$
 $\frac{\langle N_b \rangle}{\sinh^2(k)}$: average # of occupied bonds (†)

$$\textcircled{*} 1 + \tanh(k) = \tanh(k)(1 + \coth^2(k)) = \tanh(k) / \sinh^2(k)$$

Manipulating the equation, $\langle E \rangle = -J [N_{\text{occupied}} - N_{\text{empty}} \tanh(\beta J)]$

$$= -J [\langle N_b \rangle - (2N - \langle N_b \rangle) \tanh(k)]$$

$$= -J [\langle N_b \rangle (1 + \tanh(k)) - 2N \tanh(k)]$$

$$= -J \tanh(k) \left[\langle N_b \rangle \frac{1 + \tanh(k)}{\tanh(k)} - 2N \right]$$

$$= -J \tanh(k) \left[\langle N_b \rangle / \sinh^2(k) - dN \right] \text{ [same as (†)]}$$

↑
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