

TQS Lab activities

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v2023-03-30

Introductory notes and setup

Work submission

You should create a personal (git) repository for your TQS **individual portfolio** in which you will be including your solutions for the labs (e.g.: **tqs_123567**, the number being your student number). Keep a **clean organization** that maps the exercise structure, e.g.: ab1/lab1_1; lab1/lab1_2; lab2/lab2_1; lab2/lab2_2...

You are expected to keep your repo (portfolio) up to date and complete. Teachers will select a few exercises later for assessment [not all, but representative samples].

Lab activities

Be sure that your developer environment meets the following requirements:

- Java development environment (<u>JDK;</u> v11 or v17 suggested). Note that you should install it into a
 path without spaces or special characters (e.g.: avoid \Users\José Conceição\Java).
- <u>Maven configured</u> to run in the command line. Check with:
 - \$ mvn --version
- Java capable IDE, such as <u>IntelliJ IDEA</u> (version "Ultimate" suggested) or <u>VS Code</u>.

Lab 1 Unit testing (with JUnit 5)

Learning objectives

- Identify relevant unit tests to verify the contract of a module.
- Write and execute unit tests using the JUnit framework.
- Link the unit tests results with further analysis tools (e.g.: code coverage)

Key points

- Unit testing is when you (as a programmer) write test code to verify units of (production) code. A unit is a small, coherent subset of a much larger solution. A true "unit" should not depend on the behavior of other (collaborating) modules.
- Unit tests help the developers to (i) understand the module contract (what to construct); (ii)
 document the intended use of a component; (iii) prevent regression errors; (iv) increase confidence
 in the code.
- JUnit and TestNG are popular frameworks for unit testing in Java.

JUnit best practices: unit test one object at a time

A vital aspect of unit tests is that they're finely grained. A unit test independently examines each object you create, so that you can isolate problems as soon as they occur. If you put more than one object under test, you can't predict how the objects will interact when changes occur to one or the other. When an object interacts with other complex objects, you can surround the object under test with predictable test objects. Another form of software test, integration testing, examines how working objects interact with each other. See chapter 4 for more about other types

1.1 Stack contract

In this exercise, you will implement a stack data structure (TqsStack) with appropriate unit tests. Be sure to adopt a **write-the-tests-first** workflow:

a) Create a new project (**maven project** for a Java standard application). You may need to update the Java version in the POM.xml and other dependencies. You may "clone" from a sample project:



- Adapt from the quick start project for Maven¹.
- b) Add the required dependencies to run JUnit 5 tests². Example:
 - <u>sample content for POM.xml</u> (note the elements: junit-jupiter and maven-surefire-plugin)
- c) Create the required class definition (just the "skeleton", do not implement the methods body yet!). The code should compile, but the implementation is yet incomplete (you may need to add dummy return values).
- d) Write unit tests that will verify the TqsStack contract. You may use the IDE features to generate the testing class; note that the IDE support will vary. Be sure to use JUnit 5.x. [Mixing JUnit 4 and JUnit 5 dependencies will prevent the test methods to run as expected!]

```
<dependencies>
    <dependency>
       <groupId>org.junit.jupiter</groupId>
       <artifactId>junit-jupiter</artifactId>
        <version>5.9.2
        <scope>test</scope>
   </dependency>
</dependencies>
<build>
   <plugins>
        <plugin>
            <artifactId>maven-surefire-plugin</artifactId>
            <version>3.0.0-M7
        </plugin>
        <plugin>
            <artifactId>maven-failsafe-plugin</artifactId>
            <version>3.0.0-M7/version>
       </plugin>
   </plugins>
</build>
<!-- ...
```

Your tests will verify several assertions that should evaluate to true for the test to pass.

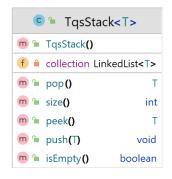
- e) Run the tests and prove that TqsStack implementation is not valid yet (the tests should **run** and **fail** for now, the first step in <u>Red-Green-Refactor</u>).
- f) Correct/add the missing implementation to the TqsStack;
- g) Run the unit tests.
- h) Iterate from steps d) to f) and confirm that all tests are passing.

Suggested stack contract:

- push(x): add an item on the top
- pop: remove the item at the top
- peek: return the item at the top (without removing it)
- size: return the number of items in the stack
- isEmpty: return whether the stack has no items

What to test³:

- a) A stack is empty on construction.
- b) A stack has size 0 on construction.
- c) After n pushes to an empty stack, n > 0, the stack is not empty and its size is n
- d) If one pushes x then pops, the value popped is x.
- e) If one pushes x then peeks, the value returned is x, but the size stays the same
- f) If the size is n, then after n pops, the stack is empty and has a size 0
- g) Popping from an empty stack does throw a NoSuchElementException [You should test for the Exception occurrence]
- h) Peeking into an empty stack does throw a NoSuchElementException



¹ Delete the "pom-SNAPSHOT.xml", if you are cloning the project to use as a quick starter.

² If using IntelliJ: you may skip this step and ask, later, the IDE to fix JUnit imports.

³ Adapted from http://cs.lmu.edu/~ray/notes/stacks/

i) For bounded stacks only: pushing onto a full stack does throw an IllegalStateException

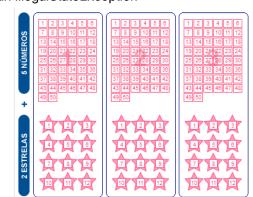
1.2 EuroMillions

Let us consider the "Euromilhões" use case.

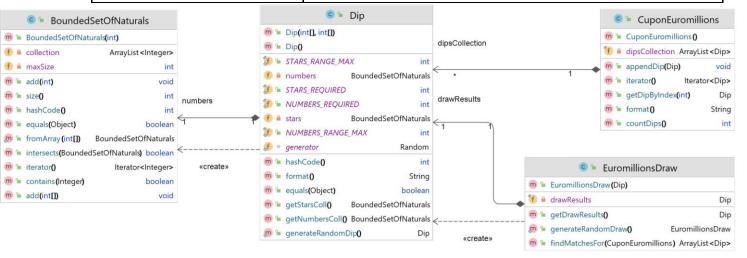
2a/ Pull the "euromillions-play" project

The supporting implementations is visualized in the class diagram that follows.

Get familiar with the solution and existing tests.



Class	Purpose
BoundedSetOfNaturals	Reusable set data structure no duplicates allowed (it is a Set) only natural numbers in the range [1, +∞]. the max size of the set (count of elements) is bounded to a limit allows set operations (contains element?, append element, calculate intersection with another set,)
Dip	A collection of 5 "numbers" and 2 "stars" (a "column" in the Euromillions playing coupon)
CouponEuromillion	One or more Dips, representing a bet from a player.
EuromillionsD <u>raw</u>	Holds the winning dip and can find matched for a given player coupon.



2b/ Make the necessary changed for the existing (non-disabled) unit tests pass.

For the (failing) test:	You should:
testConstructorFromBadRanges	Change Dip implementation. Be sure to raise the expected exception if the arrays have invalid numbers (out of range numbers)

Note: you may suspend temporary a test with the @<u>Disable</u>d tag (useful while debugging the tests themselves).

2c/ Assess the coverage level in project "Euromillions-play".



Configure the maven project to run Jacoco analysis, if needed.

Run the maven "test" goal and then "jacoco:report" goal. You should get an HTML report under target/jacoco.

\$ mvn clean test jacoco:report

Analyze the results accordingly. Which classes/methods offer less coverage? Are all possible [decision] branches being covered?

Collect evidence of the coverage for "BoundedSetOfNaturals".

Note: IntelliJ has an integrated option to run the tests with the coverage checks (without setting the Jacoco plugin in POM). But if you do it at Maven level, you can use this feature in multiple tools.

2c/

Consider the class BoundedSetOfNaturals and its expected contract.

What kind of unit test are worth writing for proper validation of BoundedSetOfNaturals? Complete the project, adding the tests you have identified. (You may also enhance the implementation of BoundedSetOfNaturals, if necessary.)

2d/

Run Jacoco coverage analysis and compare with previous results. In particular, compare the "before" and "after" for the BoundedSetOfNaturals class.

Troubleshooting some frequent errors

→ "Test are run from the IDE but not from command line."
Be sure to configure the Surefire plug-in in Maven (example).

Explore

- JetBrains Blog on Writing JUnit 5 tests (with video).
- Book: JUnit in Action. Note that you can access it from the OReilly on-line library.
- Book: "Mastering Software Testing with JUnit 5" and associated GitHub repository with examples
- JUnit 5 <u>cheat sheet</u>.

Lab 2 Mocking dependencies (for unit testing)

Context and key points

Learning objectives

- Prepare a project to run unit tests (<u>JUnit 5</u>) and mocks (<u>Mockito</u>), with mocks injection (@Mock).
- Write and execute unit tests with mocked dependencies.
- Experiment with mock behaviors: strict/lenient verifications, advanced verifications, etc.

Preparation

Get familiar with sections 1 to 3 in the Mockito (Javadoc) documentation.

Explore

- There is a recent <u>book on JUnit and Mockito</u> available from OReilly. The lessons are available as short videos too.

2.1 Stocks portfolio

Consider the example in Figure 1: the StocksPortfolio holds a collection of Stocks; the current value of the *portfolio* depends on the current condition of the *Stock Market*. **StockPortfolio#getTotalValue()** method calculates the value of the portfolio (by summing the current value of owned stock, looked up in the stock market service).

1a/

Implement (at least) one test to verify the implementation of **StockPortfolio#getTotalValue()**. Given that test should have predictable results, you need to address the problem of having non-deterministic answers from the **IStockmarketService** interface.

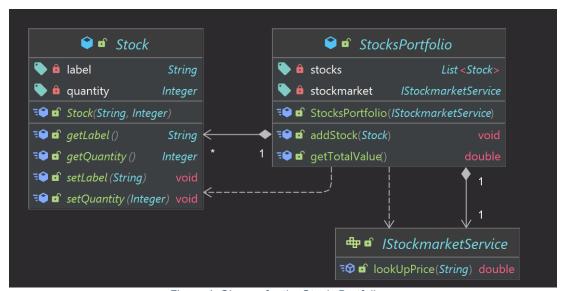


Figure 1: Classes for the StocksPortfolio use case.

- a) Create the classes. You may write the implementation of the services before or after the tests.
- b) Create the test for the getTotalValue(). As a guideline, you may adopt this outline:
 - 1. Prepare a mock to substitute the remote service (@Mock annotation)
 - 2. Create an instance of the subject under test (SuT) and use the mock to set the (remote) service instance.
 - 3. Load the mock with the proper expectations (when...thenReturn)
 - 4. Execute the test (use the service in the SuT)
 - 5. Verify the result (assert) and the use of the mock (verify)

Notes:

- Consider use these <u>Maven dependencies for your POM</u> (JUnit5, Mockito).
- Mind the JUnit version. For JUnit 5, you should use the @ExtendWith annotation to integrate the Mockito framework.

```
@ExtendWith(MockitoExtension.class)
class StocksPortfolioTest { ... }
```

— See an example of the main syntax and operations.

1b/ Instead of the JUnit core asserts, you may use the <u>Hamcrest library</u> to create more human-readable assertions. Replace the "Assert" statements in the previous example, to use Hamcrest constructs. See <u>example</u>.



2.2 Geocoding

Consider an application that needs to perform reverse geocoding to find a zip code for a given set of GPS coordinates. This service can be assisted by public APIs (e.g.: using the <u>MapQuest API</u>). Let as create a simple application to perform (reverse) geocoding and set a few tests.

- a) Create the objects represented in Figure 1. At this point, **do not implement TqsBasicHttpClient**; in fact, you should provide a substitute for it.
- b) Consider that we want to test the behavior of AddressResolver#findAddressForLocation, which invokes a remote geocoding service, available in a REST interface, passing the site coordinates. Which is the SuT (subject under test)? Which is the service to mock?
- c) To create a test for findAddressForLocation, you will need to mimic **the exact (JSON) response of the geocoding service for a request**. Study/try the <u>MapQuest API</u>. See sample of response.
- d) Implement a test for AddressResolver#findAddressForLocation (using mocks where required).
- e) Besides the "success" case, consider also testing for alternatives (e.g.: bad coordinates;...). You may need to change the implementation.

This getting started project [gs-mockForHttpClient] can be used in your implementation.

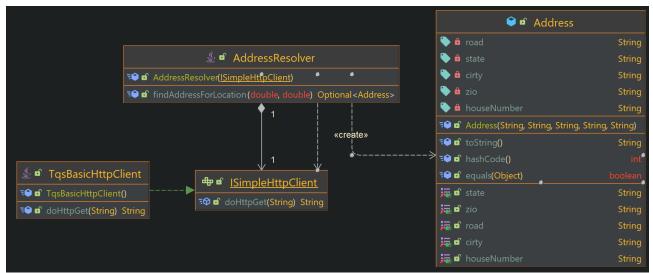


Figure 2: Classes for the geocoding use case.

2.3 Integration tests (with maven failsafe plugin)

Consider you are implementing an **integration test** for the previous example, and, in this case, you would use the real implementation of the module, not the mocks, in the test.

(This section can be included with the previous, continuing the same project.)

Create a test class (AddressResolverIT), in a separate test package, and be sure its name ends with "IT". Copy the tests from the previous exercise into this new test class but remove any support for mocking (no Mockito imports in this test).

Correct/complete the test implementation so it uses the real HttpClient implementation. Run your test (and confirm that the remote API is invoked in the test execution).

Be sure the "failsafe" maven plugin is configured.

You should **get different results** with the following cases (try with and without internet connection):

\$ mvn test
and

\$ mvn install failsafe:integration-test

Lab 3 Multi-layer application testing (with Spring Boot)

Context and key points

Prepare

This lab is based on Spring Boot. Most of students already used the Spring Boot framework (in IES course). If you are new to Spring Boot, then you need to develop a basic understanding or collaborate with a colleague. Learning resources are available at the Spring site.

Key Points

- @SpringBootTest annotation loads whole application context, but it is better (faster) to limit
 application contexts only to a set of Spring components that participate in test scenario.
- @DataJpaTest only loads @Repository spring components, and will greatly improve performance by not loading @Service, @Controller, etc.
- Use @WebMvcTest to test Rest APIs exposed through Controllers. Beans used by controller need to be mocked.
- Isolate the functionality to be tested by limiting the context of loaded frameworks/components. For some use cases, you can even test with just standard unit testing.

Explore

- AssertJ library to create expressive assertions in tests: https://assertj.github.io/doc/
- Talk on Spring Boot tests (by Pivotal): https://www.youtube.com/watch?v=Wpz6b8ZEqcU

3.1 Employee manager example

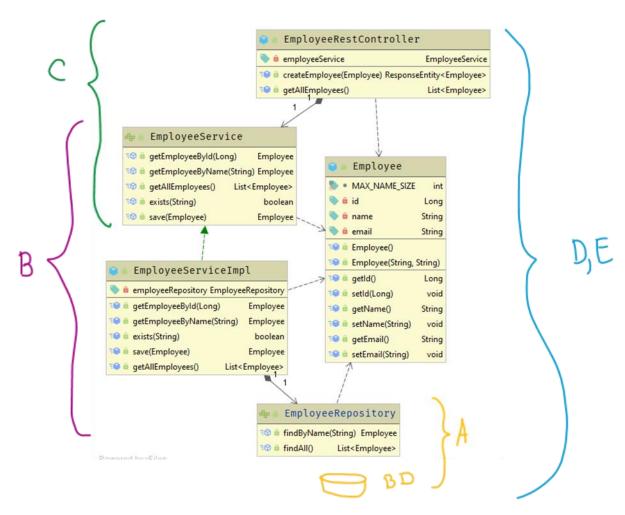
Study the example concerning a simplified <u>Employee management application</u> (project: gs-employee-manager).

This application follows the Spring Boot style to structure the solution:

- Employee: entity (@Entity) representing a domain concept.
- EmployeeRepository: the interface (@Repository) defining the data access methods on the target entity, based on the framework JpaRepository. "Standard" requests can be inferred and automatically supported by the framework; custom queries should be declared, if needed.
- EmployeeService and EmployeeServiceImpl: define the interface and its implementation (@Service) of a service related to the "business logic" of the application. Elaborated decisions/algorithms, for example, would be implemented in this component.
- EmployeeRestController: the component that implements the REST-endpoint/boundary (@RestController): handles the HTTP requests and delegates to the EmployeeService.

The project already contains a set of tests.





Look up and study the following test scenarios:

Purpose/scope	Strategy	Notes
A/ Verify the data access	Slice the test context to limit to the data	@DataJpaTest includes the
services provided by the	instrumentation (@DataJpaTest)	@AutoConfigureTestDatabase. If
repository component.	Inject a TestEntityManager to access	a dependency to an embedded
[EmployeeRepositoryTest]	the database; use this object to write to	database is available, an in-
	the database directly (no caches	memory database is set up. Be
	involved).	sure to include H2 in the POM.
B/ Verify the business logic	Often can be achieved with unit tests,	Relying only in JUnit + Mockito
associated with the services	given one mocks the repository.	makes the test a unit test, much
implementation.	Rely on Mockito to control the test and	faster that using a full
[EmployeeService_UnitTest]	to set expectations and verifications.	SpringBootTest. No database
		involved.
C/ Verify the boundary	Run the tests in a simplified and light	MockMvc provides an entry point
components (controllers);	environment, simulating the behavior of	to server-side testing. Despite the
just the controller behavior.	an application server, by using	name, is not related to Mockito.
[EmployeeController_	@WebMvcTest mode.	MockMvc provides an expressive
WithMockServiceTest]	Get a reference to the server context	API, in which methods chaining is
	with @MockMvc.	expected.
	To make the test more localized to the	
	controller, you may mock the	In principle, no database is
	dependencies on the service	involved.
	(@MockBean); the repository	
	component will not be involved.	

D / Verify the boundary	Start the full web context	This would be a typical
components (controllers).	(@ <mark>SpringBootTest</mark> , with Web	integration test in which several
Load the full Spring Boot	Environment enabled). The API is	components will participate (the
application. No API client	deployed into the normal SpringBoot	REST endpoint, the service
involved.	context. Use the entry point for server-	implementation, the repository,
[EmployeeRestControllerIT]	side Spring MVC test support	and the database).
	(MockMvc).	
E/ Verify the boundary	Start the full web context	Similar to the previous case, but
components (controllers).	(@SpringBootTest, with Web	instead of assessing a convenient
Load the full application. Test	Environment enabled). The API is	servlet entry point for tests, uses
the REST API with explicit	deployed into the normal SpringBoot	an API client (so request and
HTTP client.	context. Use a REST client to create	response un/marshaling will be
[EmployeeRestControllerTemplateIT]	realistic requests (TestRestTemplate)	involved).

Note 1: both D/ and E/ load the full Spring Boot Application (auto scan, etc...). The main difference is that in D/ one accesses the server context through a special testing servlet (MockMvc object), while in E/ the requester is a REST client (TestRestTemplate).

Note 2: you may run individual tests using maven command line options. E.g.:

\$ mvn test -Dtest=EmployeeService*

Review questions: [answer in a readme.md file, in /lab3_1 folder]

- a) Identify a couple of examples that use AssertJ expressive methods chaining.
- b) Identify an example in which you mock the behavior of the repository (and avoid involving a database).
- c) What is the difference between standard @Mock and @MockBean?
- d) What is the role of the file "application-integrationtest.properties"? In which conditions will it be used?
- e) the sample project demonstrates three test strategies to assess an API (C, D and E) developed with SpringBoot. Which are the main/key differences?

3.2 Cars service

Consider the case in which you will develop an API for a car information system (as a Spring Boot application).

Consider using the <u>Spring Boot Initializr</u> to create the new project (either online or may be integrated in your IDE);

Add the dependencies (*starters*) for: Developer Tools, Spring Web, Spring Data JPA and H2 Database.



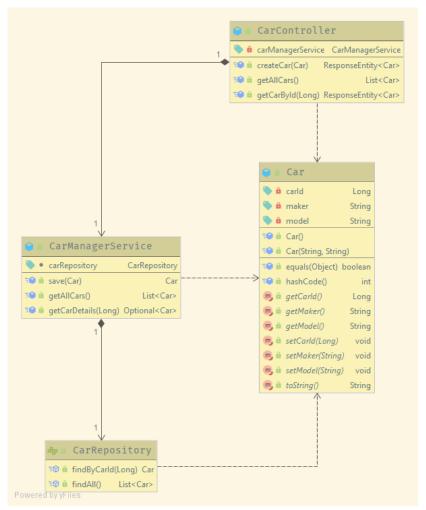
Use the structure modeled in the class diagram as a (minimal) reference.

In this exercise, **try to force a TDD approach**: write the test first; make sure the project can compile without errors; **defer the actual implementation of production code as much as possible**. This approach will be encouraged if we try to write the tests in a top-down approach: **start from the controller**, **then the service**, **then the repository**.

- a) Create a test to verify the Car [Rest]Controller (and mock the CarService bean), as "resource efficient" as possible. Run the test.
- b) Create a test to verify the CarService (and mock the CarRepository). This can be a standard unit test with mocks.
- c) Create a test to verify the CarRepository persistence. Be sure to include an in-memory database dependency in the POM (e.g.: H2).



d) Having all the previous tests passing, implement an integration test to verify the API. Suggestion: use the approach "E/" discussed in the previous project (Employees).



Note:

Although the Service in this example is quite trivial (just delegates to repository), in a larger application, we would expect the "services" to implement more complex, interesting, and mission-critical business logic, e.g.: "find a car that provides a *suitable replacement* for some given car [e.g.: as a courtesy car]".

3.3 Integration test

[Continue in the same project of the previous exercise.] Adapt the integration test to use a real database. E.g.:

- Run a mysql instance and be sure you can connect (for example, using a Docker container)
- Change the POM to include a dependency to mysql [optionally remove H2].
- Add the connection properties file in the resources of the "test" part of the project (see the application-integrationtest.properties in the sample project)
- Use the @TestPropertySource and deactivate the @AutoConfigureTestDatabase.

Lab 4 Acceptance testing with web automation (Selenium)

Context and key points

Key Points

- Acceptance tests (or functional test) exercise the user interface of the system, as if a real user was using the application. The system is treated as a black box.
- Browser automation (control the browser interaction from a script) is an essential step to implement acceptance tests on web applications. There are several frameworks for browser automation (e.g.: Puppeteer); for Java, the most used framework is the WebDriver API, provided by Selenium (that can be used with JUnit engine).
- Selenium is an umbrella project for a range of tools and libraries that enable and support the automation of web browsers.
- The test script can easily get "messy" and hard to read. To improve the code (and its maintainability) we could apply the Page Objects Pattern.
- Web browser automation is also very handy to implement "smoke tests".

Explore

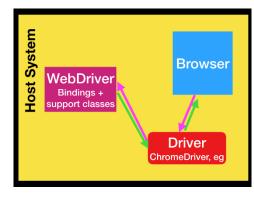
- Book "Hands-On Selenium WebDriver with Java"
- Another <u>Page Object Model example</u>. <u>Criticism on the Page Object Pattern</u> for modern web apps (and alternatives).

4.1 WebDriver starter

Selenium WebDriver offers a concise programming interface (i.e., API) to drive a (web) browser, as if a real user is operating the browser.

A) Note the "getting started" section available from Selenium documentation (dependencies, instantiating the browser binding, etc...).

Use method #2 (better) or #3 explained in "Install drivers" page. For #3, you need to download the driver implementation for your browser and add driver implementation to the system PATH.



- B) Implement the example discussed in the <u>"hello world" section</u> of B. Garcia's book (Example 2-1). Main dependencies for POM.xml:
 - org.seleniumhq.selenium:selenium-java
 - io.github.bonigarcia: selenium-jupiter
 - org.junit.jupiter:junit-jupiter

4.2 Selenium IDE recorder

Usually, you can use the Selenium IDE to prepare/record your tests interactively and to explore the "locators" (e.g.: id for a given web element).



A) Record the test interactively Install the <u>Selenium IDE</u> plug-in/add-on for your browser.

Using the https://blazedemo.com/_dummy travel agency web app, record a test in which you select a and buy a trip. Be sure to add relevant "asserts" or verifications to your test.

Replay the test and confirm the success. Also experiment to break the test (e.g.: by explicitly editing the parameters of some test step).

Add a new step, at the end, to assert that the confirmation page contains the title "BlazeDemo Confirmation". Enter this assertion "manually" (in the editor, **not** recording).

Be sure to save you Selenium IDE test project (it creates a *.side file, to be included in your git).

B) Export and run the test using the Webdriver API Export the test from Selenium IDE into a Java test class and include it in the previous project. Refactor the generated code to be compliant with JUnit 5. [Note: adapt from exercise 1] Run the test programmatically (as a JUnit 5 test).

C) Refactor to use Selenium extensions for JUnit 5 JUnit 5 allows the use of extensions which may provide annotation for dependency injection (as seen previously for Mockito). This is usually a more compact and convenient approach.

The <u>Selenium-Jupiter extension</u> provides convenient defaults and dependencies resolution to run Selenium tests (WebDriver) on JUnit 5 engine.

Note that this library will ensure several tasks:

- enable dependency injection with respect to the WebDriver implementation (automates the
 use of <u>WebDriverManager</u> to resolve the specific browser implementation). You do not need to
 pre-install the WebDriver binaries; they are retrieved on demand.
- if using dependency injection, it will also ensure that the WebDriver is initialized and closed.

Refactor your project to use the <u>Selenium-Jupiter extension</u> (@ExtendWith(SeleniumJupiter.class; use a <u>dependency injection</u> to get a "browser" instance; no explicit "quit").

4.3 Page Object pattern

Consider the example discussed here (or, for a more in depth discussion, here).

Note: the target web site implementation may have changed from the time the article was written and the example may require some adaptations to run (i.e., pass the tests). However, it is not mandatory to have the example running.

"Page Object model is an **object design pattern** in Selenium, where webpages are represented as classes, and the various elements [of interest] on the page are defined as variables on the class. All possible user interactions [on a page] can then be implemented as methods on the class."

A) Implement the "Page object" design pattern for a cleaner and more readable test using the same application problem from exercise 4.2. In a new project, refactor the previous implementation to use the Selenium-Jupiter extension and Page Object pattern.

4.4 Browser variations

Consider using a browser that is not installed in your system. You may resort to a Docker image very easily (see Docker browsers section).

Note that, in this case, the WebDriver will connect to a remote browser (no longer <u>direct communication</u>) and you should Docker installed in your system.

Lab 5 Behavior-driven development (Cucumber)

Context and key points

You may configure Intellid to offer extended support to run Cucumber.

Key Points

- The <u>Cucumber framework</u> enables the concept of "executable specifications": with Cucumber we use **examples** to specify what we want the software to do. The (feature) **scenarios** are written before production code.
- Cucumber executes features (test scenarios) written with the <u>Gherkin language</u> (readable by non-programmers too).
- The steps included in the feature description (scenario) must be mapped into Java test code by annotating test methods with matching "expressions". <u>Expressions</u> can be (traditional) regular expressions or the (new) Cucumber expressions.

Explore

- <u>Cucumber school</u>: guided exercises, video lessons,...
- <u>BDD with Cucumber</u> video presentation.

5.1 Getting started

- a) Get the "Java Skelton" (maven) project proposed by the Cucumber team.
 - Remember to make the necessary adjustments:
 - change the Artifact group and Id
 - review the compiler version in the POM (1.8 \rightarrow 11 or 17)

Note some elements I the POM:

<dependencymanagement> with *-bom entries.</dependencymanagement>	There are "bills of materials". Their use in the Dependency management section is useful to enforce the coherent use of the versions of related artifacts. Note that in the <dependencies> section, the related artifacts omit the version specification.</dependencies>
maven-compiler-plugin	Sometimes, to use more recent constructions, you may need to control the maven compiler version.



cucumber

cucumber

cucumber

io

skeleton

skeleton

skeleton

Belly.java

RunCucumberTest.java StepDefinitions.java

b) Note the project structure, identify the location of the features and the tests.

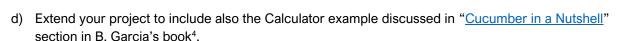
A feature will typical match a "test runner" class that will activate the test steps (in the same package).

The "test runner" class (that runs the test) should be annotated with:

- @Suite
- @IncludeEngines("cucumber")
- @SelectClasspathResource("my/package/structure")
- c) Run the tests.

The tests will not pass because they still are incomplete.

belly feature Note the "clues" in the output, giving suggestions to implement the missing steps (i.e., test methods). Use these suggestions to create the missing steps. Note that, for this purpose, the "Belly" class implementation can just log information.



Note1: the example uses old-style integration with JUnit. You should adopt the strategy for the previous ["skeleton"] example. No new imports or dependencies required!

Note2: in this last example, the steps matching uses regular expressions. The best practice, however, is to use "cucumber expressions". Be sure to "upgrade" the sample code. E.g.:

(old) regular expressions style →	(better) Cucumber expressions style
@When("^I add (\\d+) and (\\d+)\$")	@When("I add {int} and {int}")

5.2 Books

To get into the "spirit" of BDD, partner with a colleague, and jointly write a couple of features to verify a book search user story. Consider a few search options (by author, by category, etc).

Take the approach discussed in this example, and write your own tests. Feel free to add different scenarios/features.

Notes:

- The article is based on old-style Cucumber constructions. Ignore the dependencies and annotations suggested in the text: use the "Skeleton" exercise as a reference for Cucumber dependencies and test annotations.
- Write the features before the test steps. Steps can be partially generated from features.
- Prefer the "cucumber expressions" (instead of regular expressions) to write the steps definitions.
- To handle dates, consider using a ParameterType configuration. This defines a new custom parameter type to use in the matching expressions . $[\rightarrow partial snippet]$. The dates in the feature description need also to match the date mask used (aaaa-mm-dd).
- To handle data tables in the feature description (as in the Salary manager example), consider using a <u>DataTable mapping</u> and access you data as a *list of maps* (use headings in the data).

⁴ solution code available, if needed.

5.3 Web automation

Cucumber id often used with Selenium WebDriver to write expressive automation tests.

Consider the example available in B. Garcia's repository concerning the integration of Cucumber and Selenium [junit5-cucumber-selenium] and implement it.

Adapt from this example to create a test scenario related to the "BlazeDemo" application (recall Lab 4, exercise 2).

Lab 6 Static Code analysis (with SonarQube)

Context and key points

Key Points

Static code quality can assess a code base to produce quality metrics. These metrics are based on the occurrence of known "bed smells" and weaknesses. In this kind of analysis, the solution is not deployed, nor the code is executed (thus the name static analysis).

Static code analysis can be run locally using a "linter" and modern IDE will typically include support for code inspection. But it would be even more import to implement code analysis in the team develop infrastructure, i.e., at the continuous integration pipeline, using specialized services.

Key code quality measures include the occurrence of problems likely to produce errors, vulnerabilities (security/reliability concerns) and code smells (bad/poor practice or coding style); coverage (ratio tested/total); and code complexity assessment.

The estimated effort to correct the vulnerabilities is called the <u>technical debt</u>. Every software quality engineer needs tools to obtain realistic information on the technical debt.

Explore

— public projects on Sonar cloud that you can browse and learn.

6.1 Local analysis

- a) Copy a Maven-based, Java application project to use (with tests passing). You may reuse one from previous labs, for example, the Euromillions from Lab 1.2.
- b) Prepare a <u>local instance of SonarQube</u> server (using the Docker image). For this lab, you do not need to configure a production database (an embedded database is used by default; for a production scenario, a <u>more demanding configuration</u> is required).
 - Note1: you may get a **conflict on port 9000** in your host, as it is also commonly picked for other services (e.g.: Portainer); pick another, if needed.
 - Note2: there were known problems to run the provided docker image on Mac M1 (Apple silicon). Consider the following alternatives: use the .zip file version; use an alternative docker image.
- c) Confirm that you can access the Sonar dashboard (default : http://127.0.0.1:9000) and change the default credentials (admin / admin).
- d) Complete the "Analyzing a Project steps": create a project "manually"; set for "local analysis"; generate a named token. **Take note of the generated user token!** You will need it later several times.
- e) Include the Sonar Maven plugin in your POM.

From the command line, run the code analysis (highlighted parts should be changed as needed):

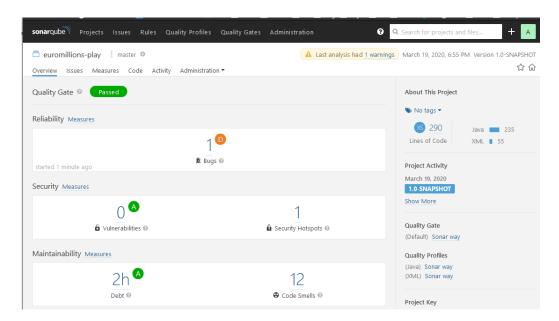


\$ mvn verify sonar:sonar -Dsonar.host.url=http://localhost:9009
-Dsonar.projectKey=lab6_1 -Dsonar.login=053bd3d423525e6df97b6bfd06b8a7ecd5bb7e

Note: optionally, you can save part of the Sonar configuration as "global settings".

f) Confirm that Sonar analysis was executed. Access the SonarQube dashboard (default : http://127.0.0.1:9000).

Has your project passed the defined quality gate? Elaborate your answer (in **Readme** document/markdown file, along with the code project).



g) Explore the analysis results and complete with a few sample issues, as applicable. (Place your response in a **Readme** file, either html/md/pdf...).

Issue	Problem description	How to solve
Bug		
Vulnerability		
Code smell (major)		

6.2 Technical debt (Cars)

Make a copy of the "Cars" project from Lab #3.2.

Be sure you are using a project with JUnit tests implemented and passing.

a) Analyze this project with SonarQube. Remember to create a new project in your Sonar instance and get a token.

Take note of the **technical debt found**. Explain what this value means.

Document the analysis findings with a screenshot (of the sonar dashboard for this project).

- b) Analyze the reported problems and be sure to **correct the severe** code smells reported (critical and major).
 - Note: if you used the Entity data type as parameter in the API methods, you will likely get the vulnerability "Persistent entities should not be used as arguments".
- c) Code coverage reports requires the Jacoco plugin. Be sure to use a project with unit tests and configured code coverage (e.g.: add the jacoco plugin to maven and update the plugin version).
- d) Run the static analysis and observe/explore the coverage values on the SonarQube dashboard. How many lines are "not covered"? And how many conditions?

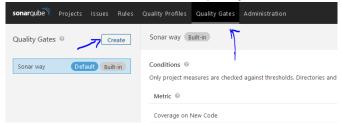
6.3 Custom QG

For this exercise, it would appropriate to use a larger project. Consider using your (group) project from IES⁵. Alternatively, you may get an open-source project (maven-based, Java project). Otherwise, continue with the project from previous exercise.

Note: **do not** to submit this project to your TQS personal Git repo! Focus on providing evidence that you complete the tasks and discuss the outcomes in a Readme.md file.

a) If possible, collaborate with other colleagues to define a custom <u>quality gate</u> to this project (especially if you are using the IES project, try to work with the former IES team...).

Feel free to mix the metrics but explain your chosen configuration.



b) Add an increment to the source code. You may try to introduce some "bad smells"; in fact, try to break the quality gate.

Run the analysis and analyze the results.

6.4 IDE

[Optional. No submission required.]

In the previous tasks, we assume the static code analysis as a service, likely to be integrated at the Continuous Integration pipeline. You will also benefit from having code inspection as you develop, automatically integrated in the IDE.

Note that:

a) IntelliJ (and most IDE) already integrates a code inspection tool. If you have not used before, try it.



b) The Sonar Qube analysis can be integrated in IntelliJ through the SonarLint plug-in.

⁵ More specifically, the backend/API subproject, if applicable.





Lab 7 Additional tools for integration tests (Test Containers, REST Assured)

Context and key points

While unit tests should focus on using the code with minimal dependencies on collaborators, integration tests focus on interactions and, as such, usually require additional test setup. The Test Containers framework makes it easy to deploy and run a container for the specific objective of running a test and then dispose it. The lifecycle of the container is integrated in the runner environment. A common use case is setting a *dockerized* database to run the test on a specific database. The integration tests class also includes testing an API. Spring Boot offers a good support, as seen in Lab 3, but you can also use more generic testing libraries focused on REST API. A popular framework is RestAssured.

7.1 Rest Assured

RestAssured can be used as a REST-client library and we will use it in the context of integration testing, e.g.:

Consider that we want to "test" the https://jsonplaceholder.typicode.com/todos API.

- a) Create a standard Java application project (will only have test classes); no SpringBoot involved. Be sure to include the <u>Rest Assured dependencies</u> in maven and that you are using <u>the static imports</u> as presented in <u>the documentation</u>.
- b) Create tests to verify that:
 - the endpoint to list all ToDos is available (status code 200)
 - when querying for ToDo #4, the API returns an object with title "et porro tempora"
 - When listing all "todos", you get id #198 and #199 in the results.
 - When listing all "todos", you the results in less then 2secs.

Note: you may explore related examples from <u>documentation</u> or <u>Baeldung</u>.

7.2 Integration testes for Cars (with Rest Assured DSL)

Consider the integration tests developed in Lab 3 for the Cars (SpringBoot) project.

Let us create a new version of the RestController test, using RestAssured.

A related example is discussed here.

a) RestAssured has a special support to work with Spring MockMvc. Be sure to add the following dependency:

- b) Create a new test annotated with @WebMvcTest(CarController.class) to minimize the contexts loading.
- c) Since you are only loading the context for the controller, you should mock the required service implementation (e.g. @MockBean CarManagerService service;)
- d) Then set a MockMvc instance that RestAssured will use when making requests:

```
RestAssuredMockMvc.mockMvc(mockMvc);
```

e) Invoke with:

RestAssuredMockMvc.given()...

Note that, in this example, we are using RestAssuredMockMvc instead of RestAssured.

You do not need to provide a full URL for the request since the MockMvc sliced environment is being used, not the full web environment (the test setup is faster).

7.3 Test Containers and database migrations

<u>Test Containers</u> (TC) can be integrated in the test cases to prepare ephemeral docker containers required to run integration tests. A common scenario is to prepare a database server with a well-known state.

TC are not specific to Spring Boot but there is a good support available, which we will use in this example.

- a) Create a simple SpringBoot project to manage a simple entity (e.g: Book, or Employee, or Student,...) to be persisted into a PostgreSQL database.
 Suggested dependencies for Spring Initialzr →
- b) Be sure to create the entity and the repository.
- c) Create an integration test that prepares a postgres database, inserts some content and reads it back.

Notes:

- you may learn from this <u>code example</u>, which is discussed in <u>this video</u>.
- you may want to define a predefined execution order for the JUnit tests.
- d) Create an initialization script for the database in which you add a few sample entries (example). Adapt the test accordingly.

Suggestion: place the SQL file in test/resources/db/migration/V001_INIT.sql to be picked automatically by Flyway (the Flyway dependency should have been declared).

Selected Dependencies

<u>Developer Tools</u> Spring Boot DevTools

SQL

Spring Data JPA Flyway Migration PostgreSQL Driver

Testing

Testcontainers



7.4 Cars with integration test

Let us create a different version of the full integration test (as in the last task in Lab 3), by using a database in a test container. In addition, use RestAssured as the REST client.

Be sure to:

- launch the test in full web environment this time:
- @SpringBootTest(webEnvironment = SpringBootTest.WebEnvironment.RANDOM_PORT)
 - launch the database in a [test] container (e.g.: Postgres)
 - use RestAssured to invoke the API.

Note:

You may use a database initialization library or not:

- you may use Flyway, for example, as in #7.3, adapting to this new scenario. An initialization script should be included in the project.
- or you can rely on Spring Boot context loading tasks to initialize the database (as it normally does). Take note that additional configuration may be needed [in the test class], as exemplified in this base project [gs_cars_containers].