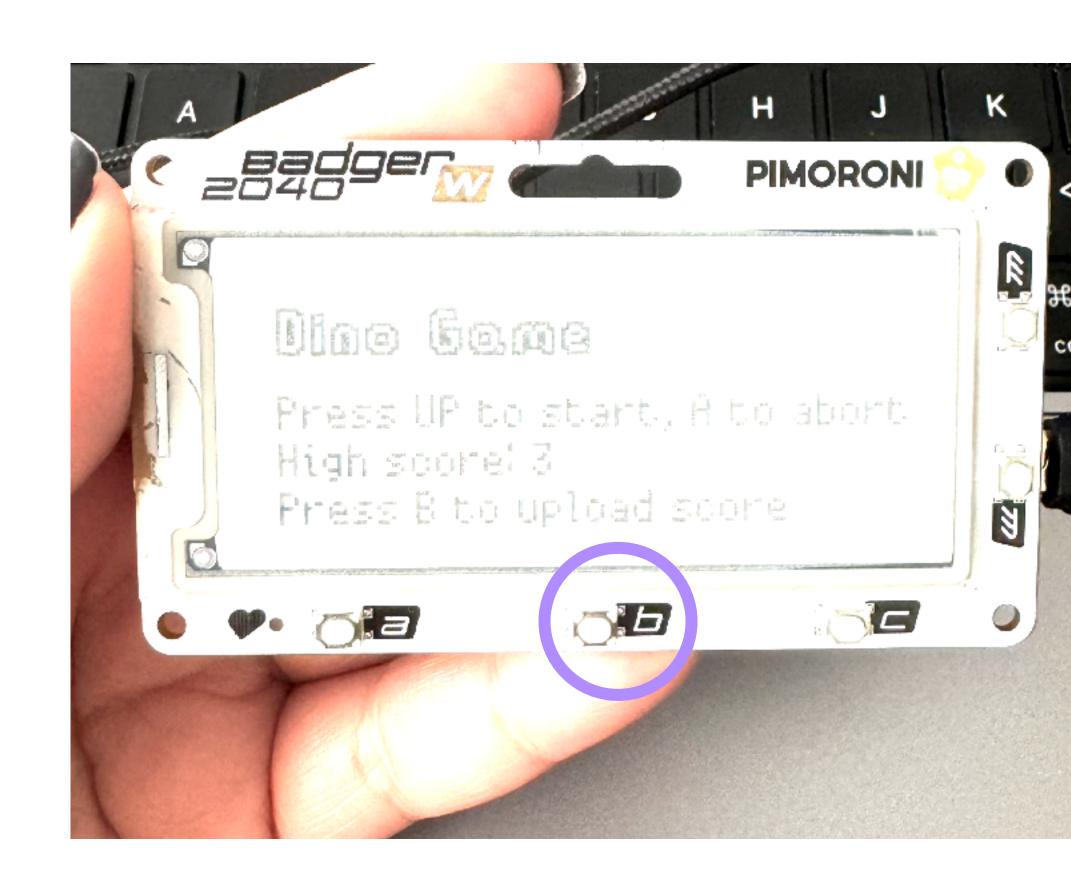
@JessTemporal jtemporal.com

Dino Game

```
# . . . previous code
elif display.pressed(BUTTON_B):
    print("Connecting to the internet...")
    if not display.isconnected():
        display.connect()
    clear_screen()

    print("Config Auth0")
    auth0_request_data = config_auth0()

    print("Requesting tokens")
    tokens = df.login(auth0_request_data)
```



@JessTemporal jtemporal.com

Dino Game

```
# . . previous code
    elif display.pressed(BUTTON_B):
        print("Connecting to the internet...")
        if not display.isconnected():
            display.connect()
        clear_screen()
        print("Config Auth0")
        auth0_request_data = config_auth0()
        print("Requesting tokens")
        tokens = df.login(auth0_request_data)
        print("Setting user score with API...")
        set_user_score(tokens.get('access_token', 'error'), score)
        start_text()
```

